

JOHANN DIEDRICK

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EDUCATION

New York University, Tisch School of the Arts
M.P.S. in the Interactive Telecommunications Program
Honors: Fox Television-Benjamin L. Hooks Fellowship

New York, NY
May 2013

University of Pennsylvania, College of Arts and Sciences
Bachelors of Arts in Sociology of Culture

Philadelphia, PA
May 2009

AWARDS AND GRANTS

2016

Asian Cultural Council 2016 Grant Fellowship Recipient

RESIDENCIES, EXHIBITIONS AND PERFORMANCES

2017

Sirens (Installation) Long Winter, Toronto, Canada

The Naked Ear: Tools and Techniques in Sound Art (Workshop), Invisible Places, Ponta Delgada, Azores, Portugal

A Quiet Life (Artist Talk), Invisible Places, Ponta Delgada, Azores, Portugal

Quiet Music, Weak Sounds (Residency), Social Kitchen, Kyoto, Japan

The Naked Ear: Tools and Techniques in Sound Art (Workshop), Social Kitchen, Kyoto, Japan

Field Recording Workshop, Social Kitchen, Kyoto, Japan

Aeolian Harp Workshop, Social Kitchen, Kyoto, Japan

A Quiet Life (Artist Talk), Social Kitchen, Kyoto, Japan

The Naked Ear: Tools and Techniques in Sound Art (Workshop), Meisei University, Tokyo, Japan

The Naked Ear: Tools and Techniques in Sound Art (Workshop), New York University, Shanghai, China

2016

Artist-In-Residence, Public Science, Brooklyn, New York

Good Vibrations (Listening Tour), Soundscape Symposium, Yale University, New Haven, Connecticut

Good Vibrations (Listening Tour), Computer Music Multidisciplinary Research Symposium, São Paulo, Brazil

My Favorite Sound is You (Residency), The Galallery, San Francisco, California

Colorful Waves (Workshop), The Galallery, San Francisco, California

Good Vibrations (Listening Tour), The Galallery, San Francisco, California

A Quiet Life (Artist Talk), The Galallery, San Francisco, California

Good Vibrations (Listening Tour), Toronto International Electroacoustic Symposium, Toronto, Canada

The Naked Ear: Tools and Techniques in Sound Art (Workshop), Musichackspace, London, England
Sounds Like You (Artist Talk), Musichackspace, London, England

2015

Transmissions (Performance), Pioneer Works, Brooklyn, New York
Transients (Performance), Yami Ichi, Queens, New York
My Favorite Sound is You (Residency), Being Generation Gallery, Toronto, Canada
The Naked Ear: Tools and Techniques in Sound Art (Workshop), Reverse Space, Brooklyn, New York

2014

Artist-In-Residence, Public Science, Brooklyn, New York
Strings (Installation), Telefonica, Santiago, Chile
Strings (Installation), Google Adwords Performance Forum, Half Moon Bay, California
Miku Miku Ni Shite Ageru (Video Projection), Powerball, The Power Plant, Toronto, Canada
Good Vibrations (Listening Tour), Invisible Places Sounding Cities, Viseu, Portugal
Miku Miku Ni Shite Ageru (Video Projection), +81 Gallery, Brooklyn, New York
Transmissions (Performance), Ace Hotel, New York, New York
Songs For Backs (Performance), Death By Audio, Brooklyn, New York
A Haunting (Installation), Death By Audio, Brooklyn, New York

2013

Strings (Installation) Dumbo Arts Festival, Brooklyn, New York
A Haunting (Performance), 13th International NIME Conference, Daejeon and Seoul, Korea
Sounds Like You (Documentation), ITP Spring Show 2013
Good Vibrations (Listening Tour), Megapolis NYC, New York, New York
Wormhole Follies (Performance), Big Screens, New York, New York
Strings (Installation), Ventana 244, Brooklyn, New York

2012

A Haunting (Installation), ITP Winter Show 2012
A Haunting (Performance), ITP NIME Winter Performance, Glasslands Gallery, Brooklyn, New York
A Haunting (Installation), Viewers Like You, Judson Memorial Church, New York, New York
Grand Dream (Documentation), New Biologies, 92Y Tribeca, New York, New York
Cicadas (Performance), Yamaguchi Center for Arts and Media, Yamaguchi, Japan
Strings (Installation), NIME 2012 Conference, Ann Arbor, Michigan
Grand Dream (Documentation and Demonstration), ITP Spring Show, New York, New York
Grand Dream (Performance and Installation), Rose Schlossberg's Apartment, New York, New York

2011

Strings (Installation), ITP Winter Show, New York, New York

PRESS

Sounding The Unknown by Robery Barry, Wire Magazine (April 2017)

<https://www.thewire.co.uk/issues/398> (English)

ヨハン・ディードリッヒ x 柳沢英輔 インタビュー (April 2017)

<http://www.kansaiartbeat.com/kablog/entries.ja/2017/05/quiet-music-weak-sounds.html> (Japanese)

京都で「小さな音」に耳を傾ける。サウンドアーティストと音文化研究者によるワークショップ (March 2017)

<https://bijutsutecho.com/news/2891/> (Japanese)

「静かな音楽、小さな音」に耳を傾けるワークショップ／イベント「Quiet Music, Weak Sounds」京都で開催 (March 2017)

<http://www.cbc-net.com/event/2017/04/quiet-music/>

Quiet Music, Weak Sounds -静かな音楽、小さな音 (April 2017)

<http://hanareproject.net/event/2017/04/quiet-music-weak-sounds---.php> (Japanese and English)

Good Vibrations by Dennis Kastrup, Radio Eins (January 2017)

<https://www.radioeins.de/programm/sendungen/modo1316/strom-und-drang/good-vibrations.html> (German)

APA / JØ. Der Stromausfall / Cloudbursting by Kristel Jax, Musicworks Magazine (Spring 2016)

<https://www.musicworks.ca/reviews/recordings/apa-j%C3%B8-der-stromausfall-cloudbursting> (English)

インターネットヤミ市 in NY！フォトレポート！ by tadahi, CBCNET, (November 2015)

<http://www.cbc-net.com/log/?p=8830> (Japanese)

http://aquiet.life/transients/yamiichi_cbc (English)

What I Learned About Creativity by Watching Creatives by Clay Shirky, PSFK (May 2012)

<http://www.psfk.com/2012/05/clay-shirky-psfk-conference-talk.html> (English)

WORK EXPERIENCE

The Metropolitan Museum of Art

Senior Software Developer

Development and management of backend software and system software for the Met mobile app (iOS/Android), Audio Guide and in-gallery interactives.

New York, NY

April 2015 – Present

Duggal

Interactive Systems Programmer

Development of software and hardware for interactive touchscreens, video installations and multimedia interfaces

New York, NY

October 2014 – April 2015

Chathouse

Software Developer

Lead iOS developer for a social group video iPhone application

New York, NY

March 2014 – May 2014

Qosmo, Inc.

Software Developer

Developed and installed audiovisual installations, mobile applications (iOS/Android) and experimental web applications

Tokyo, Japan

June 2013 – March 2014

Yamaguchi Center for Arts and Media

InterLab Researcher

Assisted in the realization of internal experiments, researched and prototyped contemporary media art practices

Yamaguchi, Japan

June 2012 – August 2012

Bluecadet

Junior Developer and Copywriter

Developed and maintained interactive media projects for nationally-recognized clients, working with a variety of web technologies (HTML/CSS/JS/PHP/XML); Responsibilities also included copy and proposal writing, project management and industry research

Philadelphia, PA

September 2009 – September 2010

TECHNICAL EXPERTISE

- Object-oriented programming: C++ (OpenFrameworks), Objective-C, Swift (iOS), Java (Android, Processing)
- Backend development: Go (Gin), Python (Tornado), Ruby (Ruby on Rails)
- Front-end development: HTML5, CSS3, Javascript
- Dataflow programming: Max/MSP + Jitter, PureData
- Physical computing: Arduino, Raspberry Pi, DMX lighting, Microsoft Kinect
- Computer-aided design: Rhino, Vectorworks, Adobe Creative Suite, Final Cut Pro
- Digital fabrication: Laser cutter, CNC machine and 3D printer
- Basic analog circuitry: Audio circuits, Eagle, Othermill