JOHANN DIEDRICK

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johanndiedrick.com | jo@johanndiedrick.com

AWARDS AND GRANTS

2016
Asian Cultural Council 2016 Grant Fellowship Recipient

2019
Collaborator-In-Residence at MANCC, Florida State Univerisity, for Jonathan González

RESIDENCIES, EXHIBITIONS AND PERFORMANCES

2019
- Lucifer Landing I by Jonathan González (Sound Design), MoMA PS1, Queens, New York
- Lucifer Landing II by Jonathan González (Sound Design), Abrons Art Center, New York, New York
- Black Mayo (Soundscape), Radiophrenia, Centre for Contemporary Arts, Glasgow, Scotland
- Cerulean Waters (Soundscape), HOLO, Brooklyn, New York
- Cerulean Waters (Sound installation), Smiling Hogshead Ranch, Queens, New York
- Orchids (Performance), Recess, Brooklyn, New York

2018
- Take Your Time With Me (Performance), Sunday Service, Knockdown Center, Queens, New York
- Good Vibrations (Installation), Wilder LIC, Flux Factory, Queens, New York
- Good Vibrations Acoustic Cartography Tour (Workshop), Wilder LIC, Flux Factory, Queens, New York
- A Quiet Life (Artist Talk), Wilder LIC, Flux Factory, Queens, New York
- When The Storm Has Passed, Spring Will Come (Performance), Terminal Dogma, Brooklyn, New York
- When The Storm Has Passed, Spring Will Come (Performance), HOLO, Brooklyn, New York
- Reflect/Refract (Installation), Remain Alert and Have a Safe Day, Local Project, Queens, New York
- Good Vibrations Acoustic Cartography Tour (Workshop), Remain Alert and Have a Safe Day, Local Project, Queens, New York
- When The Storm Has Passed, Spring Will Come (Performance), Remain Alert and Have a Safe

Day, Local Project, Queens, New York

- Harvester (Workshop), Somerset House Studios, Music Hackspace, London, UK
- A Quiet Life (Artist Talk), Somerset House Studios, Music Hackspace, London, UK
- When The Storm Has Passed, Spring Will Come (Performance), DIY Space for London, London, UK
- Acoustic Catrography Sound Walk, L28 Railway Area, Brussels, Belgium
- A Quiet Life (Artist Talk), Common Ground, Berlin, Germany
- When The Storm Has Passed, Spring Will Come (Performance), Common Ground, Berlin, Germany
- Sound Monsters (Workshop), Press Play, Pioneer Works, Brooklyn, New York
- When The Storm Has Passed, Spring Will Come (Performance), Sonic Transmission Archive, Newberg, New York
- When The Storm Has Passed, Spring Will Come (Performance), An Envelope in Cloud Sound Night, New York, New York

2017
- Sirens (Installation) Long Winter, Toronto, Canada
- The Naked Ear: Tools and Techniques in Sound Art (Workshop), Invisible Places, Ponta Delgada, Azores, Portugal
- A Quiet Life (Artist Talk), Invisible Places, Ponta Delgada, Azores, Portugal
- Quiet Music, Weak Sounds (Residency), Social Kitchen, Kyoto, Japan
- The Naked Ear: Tools and Techniques in Sound Art (Workshop), Social Kitchen, Kyoto, Japan
- Field Recording (Workshop), Social Kitchen, Kyoto, Japan
- Aeolian Harp (Workshop), Social Kitchen, Kyoto, Japan
- A Quiet Life (Artist Talk), Social Kitchen, Kyoto, Japan
- The Naked Ear: Tools and Techniques in Sound Art (Workshop), Meisei University, Tokyo, Japan
- The Naked Ear: Tools and Techniques in Sound Art (Workshop), New York University, Shanghai, China
- A Quiet Life (Artist Talk), Shanghai, China
- Sirens (Installation) Reuptake, Little Berlin, Philadelphia, Pennsylvania, U.S.A.
- It Is Impossible To Know About Earth So We Must Hear Her Voice In Our Own Way (Installation),
- Met Staff Art Show, Metropolitan Museum of Art, New York, New York, U.S.A.

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- The Naked Ear: Tools and Techniques in Sound Art (Workshop), Detective Squad, Brooklyn, New York, U.S.A.
- Outdoor Sound Performance (Performance), New York, New York, U.S.A.
- Colorful Waves (Workshop), Parsons School of Design at the New School, New York, New York, U.S.A.
- Colorful Waves (Workshop), Detective Squad, Brooklyn, New York, U.S.A.

2016

- Artist-In-Residence, Public Science, Brooklyn, New York, U.S.A.
- Good Vibrations (Listening Tour), Soundscape Symposium, Yale University, New Haven, Connecticut
- Good Vibrations (Listening Tour), Computer Music Multidisciplinary Research Symposium, São Paulo, Brazil
- My Favorite Sound is You (Residency), The Galallery, San Francisco, California, U.S.A.
- Colorful Waves (Workshop), The Galallery, San Francisco, California, U.S.A.
- Good Vibrations (Listening Tour), The Galallery, San Francisco, California, U.S.A.
- A Quiet Life (Artist Talk), The Galallery, San Francisco, California, U.S.A.
- Good Vibrations (Listening Tour), Toronto International Electroacoustic Symposium, Toronto, Canada
- The Naked Ear: Tools and Techniques in Sound Art (Workshop), Musichackspace, London, England
- Sounds Like You (Artist Talk), Musichackspace, London, England

2015

- Transmissions (Performance), Pioneer Works, Brooklyn, New York, U.S.A.
- Transients (Performance), Yami Ichi, Queens, New York, U.S.A.
- My Favorite Sound is You (Residency), Being Generation Gallery, Toronto, Canada
- The Naked Ear: Tools and Techniques in Sound Art (Workshop), Reverse Space, Brooklyn, New York , U.S.A.
- Good Vibrations (Listening Tour), Brooklyn Acoustic Ecology Festival, Brooklyn, New York, U.S.A.

2014

- Artist-In-Residence, Public Science, Brooklyn, New York, U.S.A.

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- Strings (Installation), Telefonica, Santiago, Chile, U.S.A.
- Strings (Installation), Google Adwords Performance Forum, Half Moon Bay, California, U.S.A.
- Miku Miku Ni Shite Ageru (Video Projection), Powerball, The Power Plant, Toronto, Canada
- Good Vibrations (Listening Tour), Invisible Places Sounding Cities, Viseu, Portugal
- Miku Miku Ni Shite Ageru (Video Projection), +81 Gallery, Brooklyn, New York, U.S.A.
- Transmissions (Performance), Ace Hotel, New York City, New York, U.S.A.
- Songs For Backs (Performance), Death By Audio, Brooklyn, New York, U.S.A.
- A Haunting (Installation), Death By Audio, Brooklyn, New York, U.S.A.

2013

- Strings (Installation) Dumbo Arts Festival, Brooklyn, New York, U.S.A.
- A Haunting (Performance), 13th International NIME Conference, Daejeon and Seoul, Korea
- Sounds Like You (Documentation), ITP Spring Show 2013, New York City, New York, U.S.A.
- Good Vibrations (Listening Tour), Megapolis NYC, New York City, New York, U.S.A.
- Wormhole Follies (Performance), Big Screens, New York City, New York, U.S.A.
- Strings (Installation), Ventana 244, Brooklyn, New York, U.S.A.

2012

- A Haunting (Installation), ITP Winter Show 2012, New York City, New York, U.S.A.
- A Haunting (Performance, ITP NIME Winter Performance, Glasslands Gallery, Brooklyn, New York, U.S.A.
- A Haunting (Installation), Viewers Like You, Judson Memorial Church, New York City, New York, U.S.A.
- Grand Dream (Documentation), New Biologies, 92Y Tribeca, New York City, New York, U.S.A.
- Cicadas (Performance), Yamaguchi Center for Arts and Media, Yamaguchi, Japan
- Strings (Installation), NIME 2012 Conference, Ann Arbor, Michigan, U.S.A.
- Grand Dream (Documentation and Demonstration), ITP Spring Show, New York City, New York, U.S.A.
- Grand Dream (Performance and Installation), Rose Schlossberg's Apartment, New York City, New York, U.S.A.

2011

- Strings (Installation), ITP Winter Show, New York City, New York, U.S.A.

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PRESS

- Sounding The Unknown by Robert Barry, Wire Magazine (April 2017)
  https://www.thewire.co.uk/issues/398 (English)
  (PDF of the article is available here: Sounding The Unknown)

- Artspiration, RTHK (July 2018)
  http://www.rthk.hk/tv/dtt31/programme/adcweekly_artspiration/episode/502215
  (Chinese)

- Good Vibrations, City Plants (November 2017)
  https://cityplants.us/interviews/good-vibrations-2/ (English)

- ヨハン・ディードリッヒ × 柳沢英輔 インタビュー (April 2017) 2017)
  http://www.kansaiartbeat.com/kablog/entries.ja/2017/05/quiet-music-weak-sounds.
  html (Japanese)

- 京都で「小さな音」に耳を傾ける。サウンドアーティストと音文化研究者によるワークショップ
  https://bijutsutecho.com/news/2891/ (Japanese)

- 静かな音楽、小さな音」に耳を傾けるワークショップ／イベント「Quiet Music, Weak Sounds」京都で
  開催 (March 2017)
  http://www.cbc-net.com/event/2017/04/quiet-music/ (Japanese)

- Quiet Music, Weak Sounds -静かな音楽、小さな音 (April 2017)
  http://hanareproject.net/event/2017/04/quiet-music-weak-sounds---.php (Japanese
  and English)

- Good Vibrations by Dennis Kastrup, Radio Eins (January 2017)
  https://www.radioeins.de/programm/sendungen/modo1316/strom-und-drang/good-
  vibrations.html (German)

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- APA / JØ. Der Stromausfall / Cloudbursting by Kristel Jax, Musicworks Magazine (Spring 2016)

  https://www.musicworks.ca/reviews/recordings/apa-j%C3%B8-der-stromausfall-cloudbursting (English)

- インターネットヤミ市 in NY！フォトレポート！ by tadahi, CBCNET, (November 2015)

  http://www.cbc-net.com/log/?p=8830 (Japanese)

  http://aquiet.life/transients/yamiichi_cbc (English)

- What I Learned About Creativity by Watching Creatives by Clay Shirky, PSFK (May 2012)

  http://www.psfk.com/2012/05/clay-shirky-psfk-conference-talk.html (English)

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WORK EXPERIENCE

The Metropolitan Museum of Art, New York City, New York, U.S.A.
Senior Software Developer
April 2015 – Present
- Lead the development of our backend system (developed in Python) that powered the Met Museum's mobile app, delivering fresh content with over 1,660 app sessions per day
- Lead the development and architecture of our first internal API (developed in Go), which was based on microservice practices and serves our Collection object pages, getting over 700,000 average requests per day
- Lead the development of our Open Access Public API (developed in Go), which provides object data for over 500,000 objects in the Met's collection and is accessed over 150,000 times daily by users around the world
- Lead the development of our Open Access CSV initiative (developed in Go), which also provides object data for over 500,000 objects in the Met's collection, has over 400 stars on Github and is used by scholars and data scientists around the world
- Developed front end features for our newly redesigned object page (developed in C#, HTML5, CSS3 and Javascript), including our language localization feature and our A/B analytics testing framework, which has 25,982,621 unique page views and 6,280,385 unique users past in the past 12 months

A Quiet Life, New York City, New York, U.S.A.
Founder and CEO
March 2014 – Present
- Built an environmental sound classifier web application using fast.ai (PyTorch, Pandas, NumPy) to classify sound recordings across 50 different categories
- Lead the development of context-aware field recording mobile application (developed in iOS/Swift and Python) called Transients, available in the App Store with over 1,000 total impressions
- Lead the development of mobile application (iOS/C++) called Format No. 1 and Format No. 2 for Danish artists Louise Foo and Martha Skou, which is in the App Store and has been shown internationally in galleries and art events
- Lead the development of a film streaming mobile application (iOS/Swift) for Labocine, delivering fresh content every month through API integration and reaching over 200 global users

Qosmo, Tokyo, Japan
Software Developer
June 2013 – March 2014
- Developed and installed audiovisual installations, mobile applications (iOS/Android) and experimental web applications

EDUCATION

New York University, Tisch School of the Arts
New York City, New York, U.S.A.
M.P.S. in the Interactive Telecommunications Program
May 2013
Honors: Fox Television-Benjamin L. Hooks Fellowship

University of Pennsylvania, College of Arts and Sciences
Philadelphia, Pennsylvania, U.S.A.
Bachelors of Arts in Sociology of Culture
May 2009

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TECHNICAL EXPERTISE

- Object-oriented programming: C++ (OpenFrameworks), Objective-C, Swift (iOS), Java (Android, Processing)
- Backend development: Go (Gin, Echo), Python (Tornado), Ruby (Ruby on Rails)
- Front-end development: HTML5, CSS3, Javascript
- Machine Learning / Deep Learning / AI: fast.ai, PyTorch, Pandas, Matplotlib, Librosa
- Dataflow programming: Max/MSP + Jitter, PureData
- Physical computing: Arduino, Raspberry Pi, DMX lighting, Microsoft Kinect
- Computer-aided design: Rhino, Vectorworks, Adobe Creative Suite, Final Cut Pro
- Digital fabrication: Laser cutter, CNC machine and 3D printer
- Basic analog circuitry: Audio circuits, Eagle, Othermill