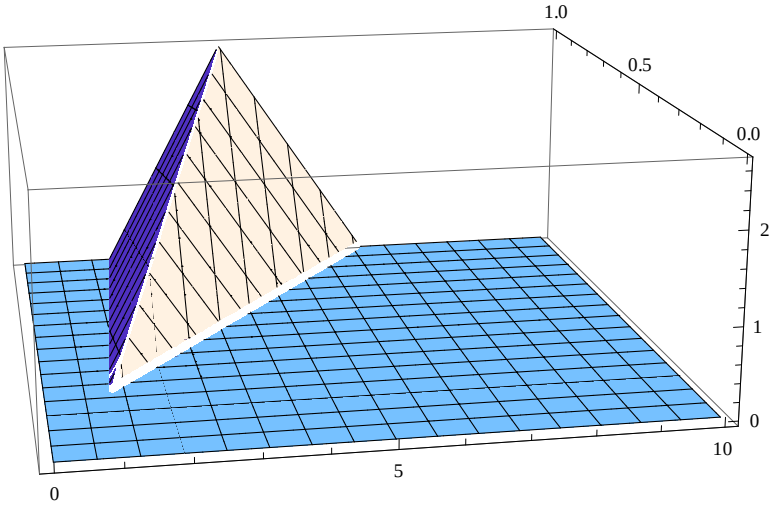
```
Exit[]

b1 = 4.5; b2 = 1 / (1 - 1 / 1.79); b3 = 8.4;

G1 = (b1 - 1); G2 = a (b2 - 1); G3 = b (b3 - 1);

f = Max[0, Min[G1 + G3 - a, G2 - 1 + G3, G2 - 1 - b, G3 - 1 - a]];

Plot3D[f, {a, 0, 10}, {b, 0, 1}]
```




```
Plot[f /. b → 0.0, {a, 0, 5}]
```