CoCo - Assignment 5

Johannes Agerskov, Mads Friis Frand-Madsen, and Sifan Huang

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7.7

We show that NP is closed under union and concatination.

Proof. We start by considering union. Let $A, B \in \text{NP}$ and consider $L = A \cup B$. We construct a polynomial time verifier for L. We know that there exist polynomial time verifiers V_A and V_B for A and B. Now Consider the verifier V that on input $\langle w, c \rangle$, run V_A and V_B on $\langle w, c \rangle$ and if one of them accepts, V accepts, otherwise it rejects. This is clearly polynomial in time, since it is just two polynomial time verifiers in series. Also V accepts w for some c if and only if $w \in A$ or $w \in B$ or equivalently if and only if $w \in L = A \cup B$.

For the concatenation, let L' = AB. We construct polynomial time verifier V' such that V' verifies L'. A certificate, c, in this case, is an encoding of three things: Where to split the input w, a certificate for V_A on the left part, and a certificate for V_B on the right part. Given such a $c = (\langle k \rangle, c_A, c_B)$, where $\langle k \rangle$ denotes a suitable encoding of the number k, and input $w = w_1...w_n$, V' acts as following on input $\langle w, c \rangle$: V' splits the input, w, at the kth position, according to the certificate, c. It then runs V_A on $w_1...w_k$ with certificate c_A and V_B on $w_{k+1}...w_n$ with c_B . If both accept, V' accepts. Clearly, V' accepts w for some c if $w \in L' = AB$. On the other hand, if V' accepts w for some c there exist a splitting of w such that the left part is in A and the right part is in B or equivalently, $w \in L' = AB$.

7.9

We show that $TRAINGLE = \{\langle G \rangle \mid G \text{ is an undirected graph that contains a 3-clique}\}$ is in P.

Proof. We consider the following algorithm. D = "On input $\langle G \rangle$

- 1. check that $\langle G \rangle$ encodes an udirected graph. (say with vertices $v_1, ..., v_n$)
- 2. For i = 1 to n 2 select v_i and:
- 3. For j = i + 1 to n 1 select v_j and:
- 4. For k = j + 1 to n select v_k and:

5. Check that $\{v_i, v_j, v_k\}$ forms a 3-clique. If true accepts. If false and i = n-2, j = n-1 and k = n, reject."

Since there are $\frac{n(n-1)(n-3)}{6} = O(n^3)$ ways to choose 3 vertices out of n and each selection process if polynomial in time, this algorithm is clearly polynomial in time. It is also clear that the algorithm accepts if and only if G contains a 3-clique (Triangle).

Notice that we use that for any reasonable encoding of a $\langle G \rangle$ the input length is polynomial in the number of vertices.

7.10

We show that $ALL_{DFA} = \{\langle A \rangle \mid A \text{ is a DFA and } L(A) = \Sigma^* \}$ is in P.

Proof. We show this, by noting that ALL_{DFA} can be solved with the TM, M from the proof that PATH is in P. Simply construct the TM, M' ="On input $\langle A \rangle$

- 1. Construct the state diagram, G of A, vieved as a directed graph.
- 2. For all states $q \in Q \setminus F$ (F is the set of accepts states of A), run M on $\langle G, q_{\text{start}}, q \rangle$, if it accepts for some q, reject if it rejects for all q, accept.

Evidently, M' accepts exactly those DFAs that can never reach a non-accepts state, *i.e.* those that accept the language Σ^* . Since PATH is in P, M runs in polynomial time, $\langle G, q_{start}, q \rangle$ is polynomial in the input length, $|\langle A \rangle|$, and since the set Q is polynomial in the input length, we conclude that M' is a polynomial time TM that accepts ALL_{DFA} .

7.42

We show that P is closed under the star operation.

Proof. Let A be any language in P. We follow the hint, and construct a polynomial time TM that accepts A^* . Let D be the polynomial time TM that accepts A, and let M be the polynomial TM that accepts PATH. Consider then, M' = O input M' = O i

- 1. Build $n \times n$ -table, with entries $T_{i,j}$, for i, j = 1, ..., n, by the following procedure: For i = 1 to n
- 2. For j = i to n
- 3. Run D on $y_i...y_j$, if it accepts, set $T_{ij} = 1$, if it rejects set $T_{ij} = 0$. For i > j set $T_{ij} = T_{ji}$.
- 4. Let G be the graph with adjacency matrix T, i.e. view $\langle T_{ij} \rangle_{i,j=1}^n$ as an encoding of the graph G (we label the vertices of G by 1, ..., n).
- 5. Run M on $\langle \langle T_{i,j} \rangle_{i,j=1}^n, 1, n \rangle$, if it accepts, accept, if it rejects, reject.

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By design, we that M' accepts y if and only if there is a path $1 \to i_1 \to i_2 \to ... \to i_l \to n$ such that $T_{1,i_1} = T_{i_j,i_{j+1}} = T_{i_l,n} = 1$ for all j = 1,...,l, which is equivalent to $y_1...y_{i_1} \in A$, $y_{i_j}...y_{i_j+1} \in A$, and $y_{i_l}...y_n \in A$ for all j = 1,...,l, or equivalently that $y \in A^*$. Furthermore, we see that all steps are polynomial time the input length, and the number of steps is also polynomial in the input length from which we conclude that M' is a polynomial time TM that accepts A^* .

7.44

Let UNARY-SSUM be the subset sum problem where all numbers are represented in unary numbers. We show that UNARY-SSUM is in P.

Proof. Consider the CFG, G:

$$S \to A|B$$

$$A \to 1A1|\#B|\$$$

$$B \to 1B|\#B|\#A|\$$$

By inspection, it is clear that this CFG can produce strings of the form $u_1\#...\#u_m\$u$ where for some $1 \le i_1 < ... < i_k \le m$, we have $u_{i_1}...u_{i_k} = u$, e.g. 111#11#11111#1\$1111. This is easily seen from the fact that we can produce a 1 to the right of \$ only by producing one to the left of \$ as well, furthermore, one can only stop producing 1s to the right of \$ by putting down a # on the left. However, this language is clearly equivalent to UNARY-SSUM, by the bijective the map $\langle \{u_1,...,u_m\},u\rangle\mapsto \langle u_1\#...\#u_m\$u\rangle$ which is clearly both polynomial time comptable and its inverse is also polynomial time computable. Thus we conclude that UNARY- $SSUM \le_P L(G)$, but by theorem 7.16 L(G) is in P, and thus by Theorem 7.31 UNARY-SSUM is in P.

Exam 2019, Question 3

3.1

 $i\text{-}RSP = \{\langle G \rangle \mid G \text{ is a graph and there exist a tree subgraph } T \subset G \text{ such that } V(T) = V(G),$ and for any vertex in T the degree is $0, 1, \text{ or } i\}$,

where V(G) denotes the set of vertices of graph G.

3.2

We show that 3-RSP is NP-complete.

Proof. We do this by reducing the NP-complete problem UHAMPATH to 3-RSP. Consider the algorithm, D = "On input $\langle G, s, t \rangle$ where G is a graph and s, t are vertices in G

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1. Construct the graph G' such that $G \subset G'$ by adding one vertex b_i to G for every vertex $v_i \in G \setminus s, t$ where we identify $V(G) = \{v_1, ..., v_m, s, t\}$, and add one line between each v_i and b_i .

this is clearly polynomial in time. Furthermore, notice that if G has a Hamiltonian path from sto t, then G' has a 3-regular spanning tree, since the path from s to t go through all v_i exactly once, and by adding the lines from v_i to b_i we see that the vertices $\{v_1, ..., v_m, b_1, ..., b_m, s, t\}$ with the lines given by the Hamiltonian path from s to t and the lines from v_i to b_i forms a 3-regular spanning tree, such that v_i has degree 3 for all i = 1, ..., m and $\{s, t, b_1, ..., b_m\}$ are the leaves of degree 1. On the contrary, if G' has a 3-regular spanning tree, we see that $\{b_1,...,b_m\}$ must be leaves since they have degree 1. Hence $\{v_1,...,v_m\}$ has degree 3, but since s, t only connects to $\{v_1, ..., v_n\}$ they must themselves be leaves. Notice then that s and t actually must be at the bottom of the tree, since any v_i exept the bottom one on each branch can have at most 1 leaf, since they have degree 3. Thus a Hamiltonian path from s to t exist by going from s up the tree all the way to the root, and down the other branch all the way down to t at the bottom. This path goes through every vertex $v_1,...,v_m$ exactly once. Therefore, we see that D maps UHAMPATH to 3RSP and $\overline{UHAMPATH}$ to $\overline{3-RSP}$. Thus the map $G \mapsto G'$ is a polynomial time computable function, and we conclude that $UHAMPATH \leq_P 3-RSP$ and by Theorem 7.36 we have that that 3-RSP is NP-complete.

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