



# Johannes Schweig

## UX & Product Consultant

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## Focus

Product Management

UX/UI Design

Requirements Engineering

## Projekte

### Business Analyst

02/2024 - now | Vehicle inspection company (via MaibornWolff)

- Concept for new features for a vehicle inspection software
- Coordination of two external development teams with 4 developers each
- Skills/Technologies: Azure DevOps, Requirements Engineering, Project Management, Scrum

### UI Designer

01/2024 | Gravitas Property Ventures

- Design of a real estate website <https://gravitas-dubai.com/>
- Skills/Technologies: Figma, UI Design, Web Design

### Business Analyst

06/2023 - 02/2024 | German car manufacturer (via MaibornWolff)

- Extension of a data pipeline
- Creation of dashboards for the assessment of disruptions during production
- Skills/Technologies: Data visualization, Data Analysis, Datenanalyse, AWS, QuickSight, Glue, DataBrew, PySpark

### Product Manager

02/2022 - 01/2023 | Car rental company (via MaibornWolff)

- Concept creation and leading the development of an autonomous system to process traffic tickets
- 20.000 traffic tickets were processed until 01/2023 (approx. 500/week)

- Skills/Technologies: Product Management, Requirements Engineering, Project Management, Jira, Confluence, Stakeholder Management
- Portfolio: <https://johannesschweig.de/trafficketicket> (password: ninja)

## UI Designer

01/2022 | Demokratie Innovation e.V. (via MaibornWolff)

- UI Design of a Web application and a mobile website for the random drawing of civic councils. Portfolio: <https://johannesschweig.de/trafficketicket>
- Skills/Technologies: UX/UI Design, Interaction Design, Figma, Tailwind.css

## Product Designer

11/2019 – 07/2021 | Valsight

- Interaction design for new features for a financial planning software
- Successful implementation of product metrics (NPS)
- Improving design maturity with the introduction of a design system
- Skills/Technologies: UX/UI Design, Interaction Design, Design System, Figma

## UX Designer

11/2017 – 10/2019 | KNIME

- UX Research and UI Design for features of an open source data science software
- Concept for a community website for data analysts (<https://hub.knime.com/>).
- Portfolio: <https://johannesschweig.de/knimehub>

## Certificats & Courses

Professional Scrum Product Owner I (PSPO I) 05/2024

Professional Scrum Master I (PSM I) 04/2024

IREB Requirements Engineer Foundation Level 03/2023

Kurs: Advanced UX/UI Design 12/2020

## Education

M.Sc. Human Factors @ TU Berlin 10/2014 - 08/2017

B.Sc. Psychology @ KFU Graz 10/2011 - 08/2014

## Software

Figma, Adobe XD, Adobe CC, Git, Microsoft Office, Jira, Confluence, Azure DevOps, Miro  
JavaScript, Vue, Python, R

## Soft Skills

Agile/Scrum, Kanban

German (First language)

English (Fluent)