

Johannes Schweig

UX Designer

Work experience

Product Designer | Valsight

Nov 2019 – Jul 2021

- Increasing design maturity in the organization (design system)
- Improving analytics in product development (NPS)
- Designing a new product for a potential client
- Building interaction concepts for the application

UX Engineer | KNIME

Nov 2017 – Oct 2019

- Interviewing internal users
- Identifying relevant user journeys
- Ideating on ideas (sketching, wireframing)
- Discussing with stakeholders
- Standardizing design work (styleguide)
- Wireframing features for development

Working student in UX | UseTree

Feb 2015 – Feb 2016

- Establishing usability measures in SMEs
- Conducting and evaluating usability tests
- Research of usability methods and concepts (e.g. Return on Investment)

Education

M.Sc. Human Factors (1.5) | TU Berlin

Oct 2014 – Aug 2017

Thesis: Classification and correction of glasses-induced eye tracking errors

B.Sc. Psychology (1.7) | KFU Graz

Oct 2011 – Aug 2014

Thesis: Design of a work motivation questionnaire

Languages

English	<i>fluent</i>
German	<i>first language</i>

Software

Figma	<i>good</i>
Adobe XD	<i>good</i>
Adobe CC	<i>satisfying</i>
Git	<i>satisfying</i>
Microsoft Office	<i>expert</i>

Programming

JavaScript (Vue)	<i>satisfying</i>
Python	<i>good</i>
R	<i>satisfying</i>

Contact

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