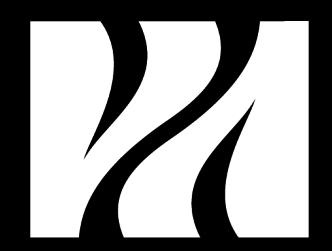


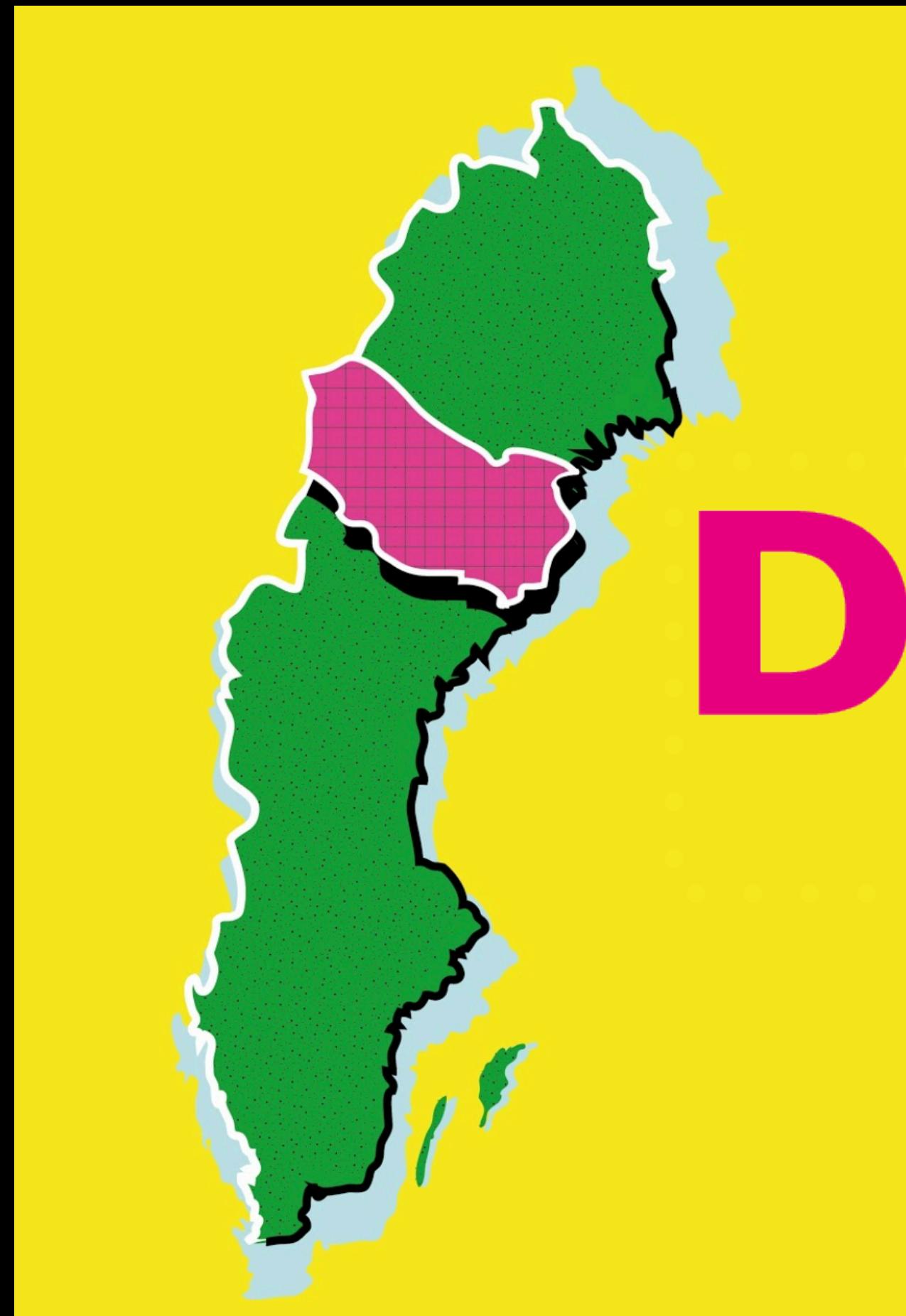


JOHAN SUNDLÖF
BIBLIOTEKSUTVECKLARE
REGIONBIBLIONBIBLIOTEK VÄSTERBOTTEN



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 region
västerbotten



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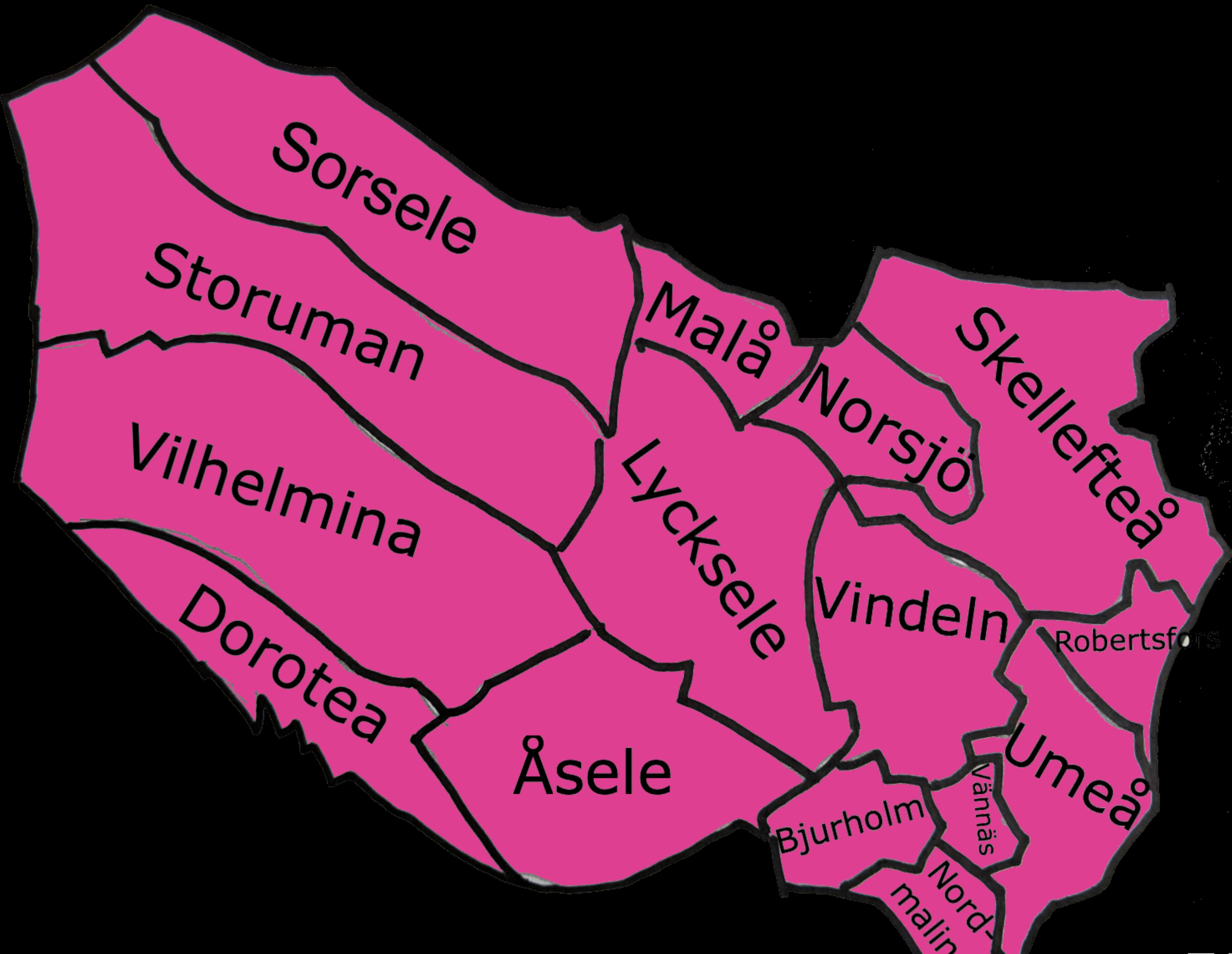
**Ursprungsidén kom från några av
folkbiblioteken i Västerbotten redan
något år innan kartläggningen, många av
dem för små för att själva bygga både**

**Ursprungsidén kom från några av
folkbiblioteken i Västerbotten redan
något år innan kartläggningen, många av
dem för små för att själva bygga både
kunskapsbank**

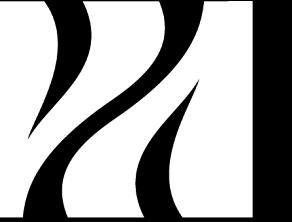


Ursprungsidén kom från några av folkbiblioteken i Västerbotten redan något år innan kartläggningen, många av dem för små för att själva bygga både kunskapsbank och teknikpark.





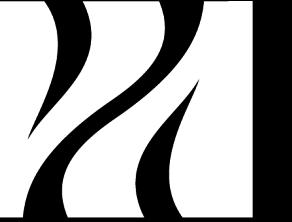
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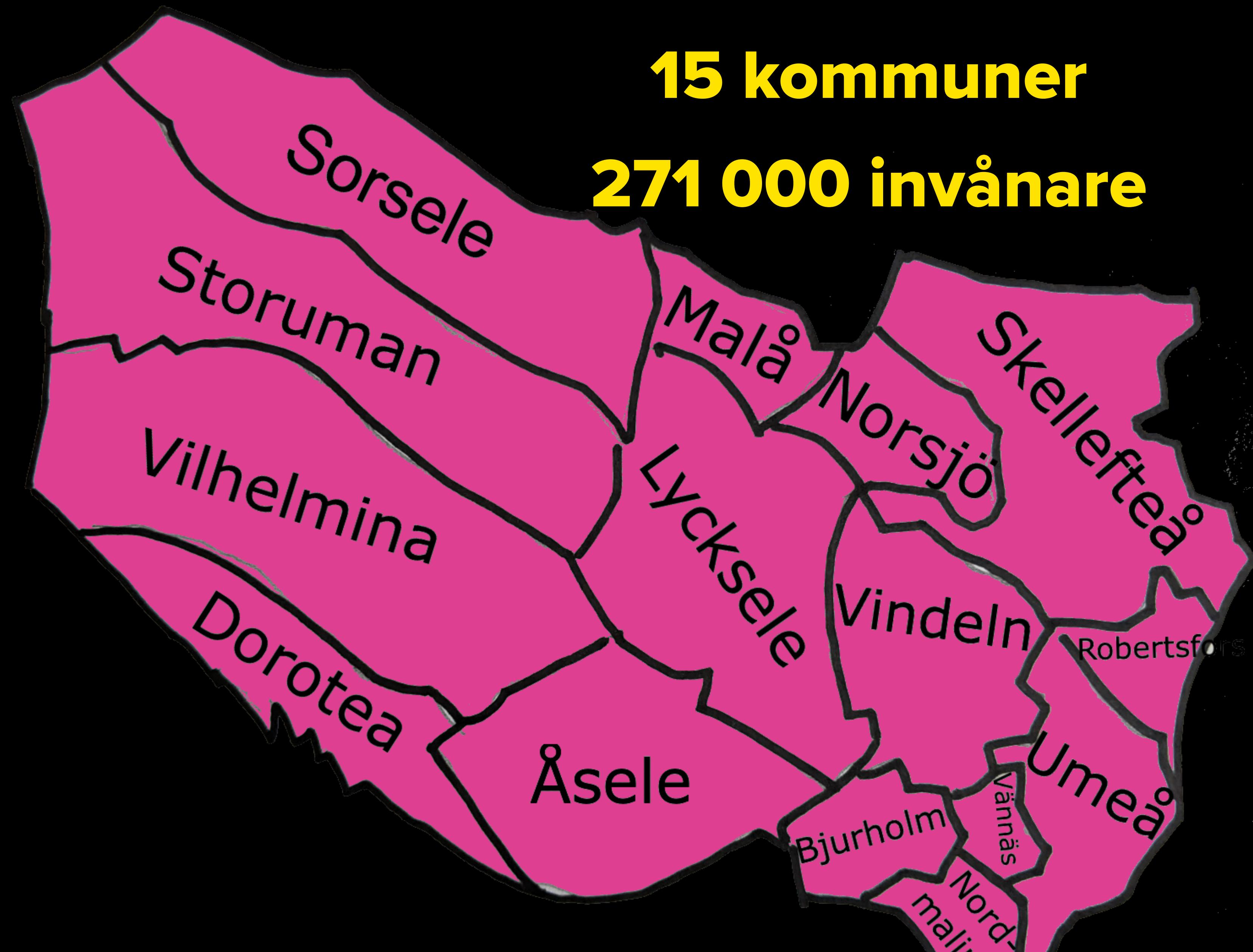
 **region
västerbotten**

15 kommuner

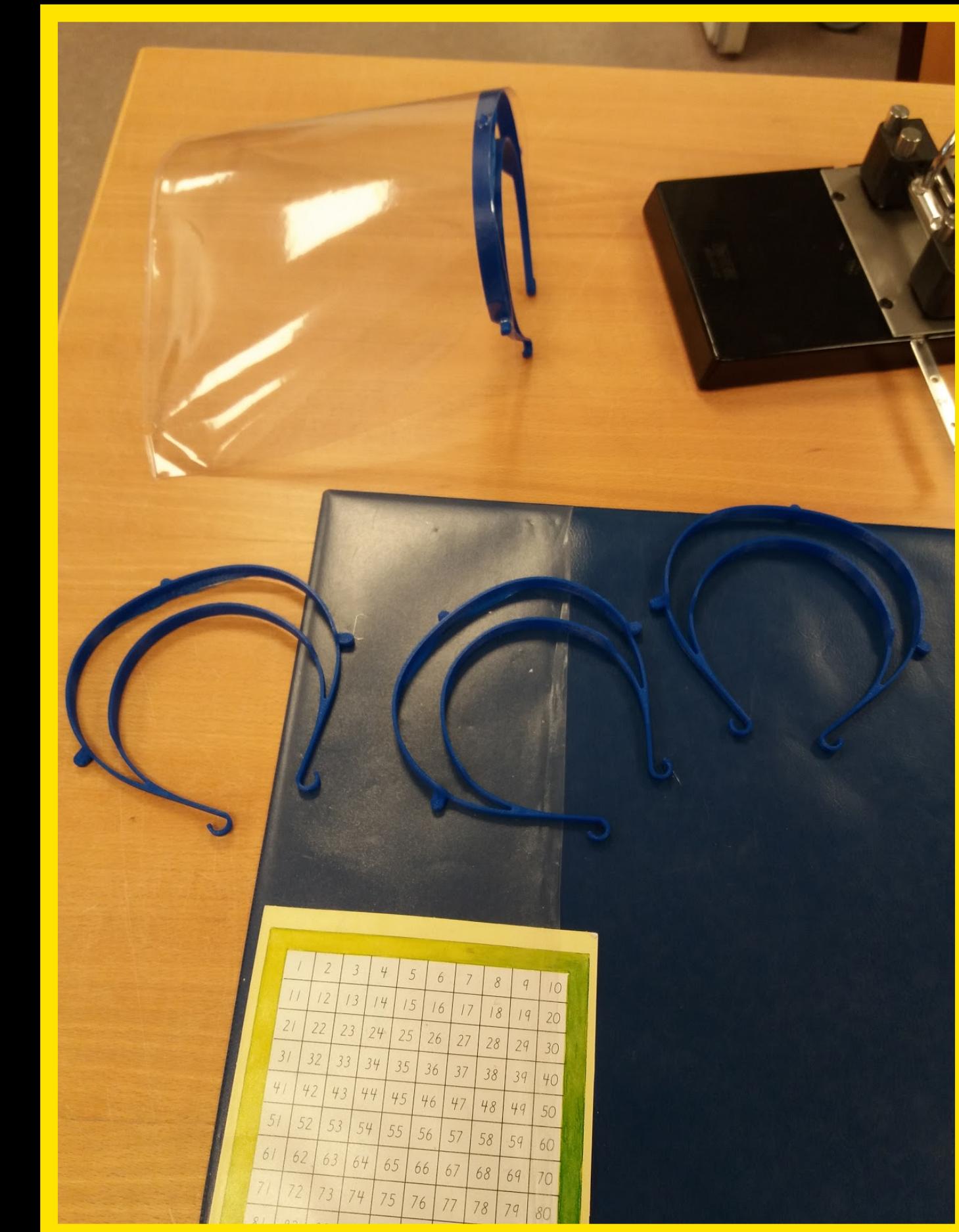


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västerbotten**

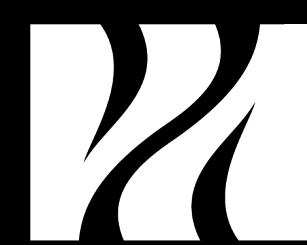


Prosument

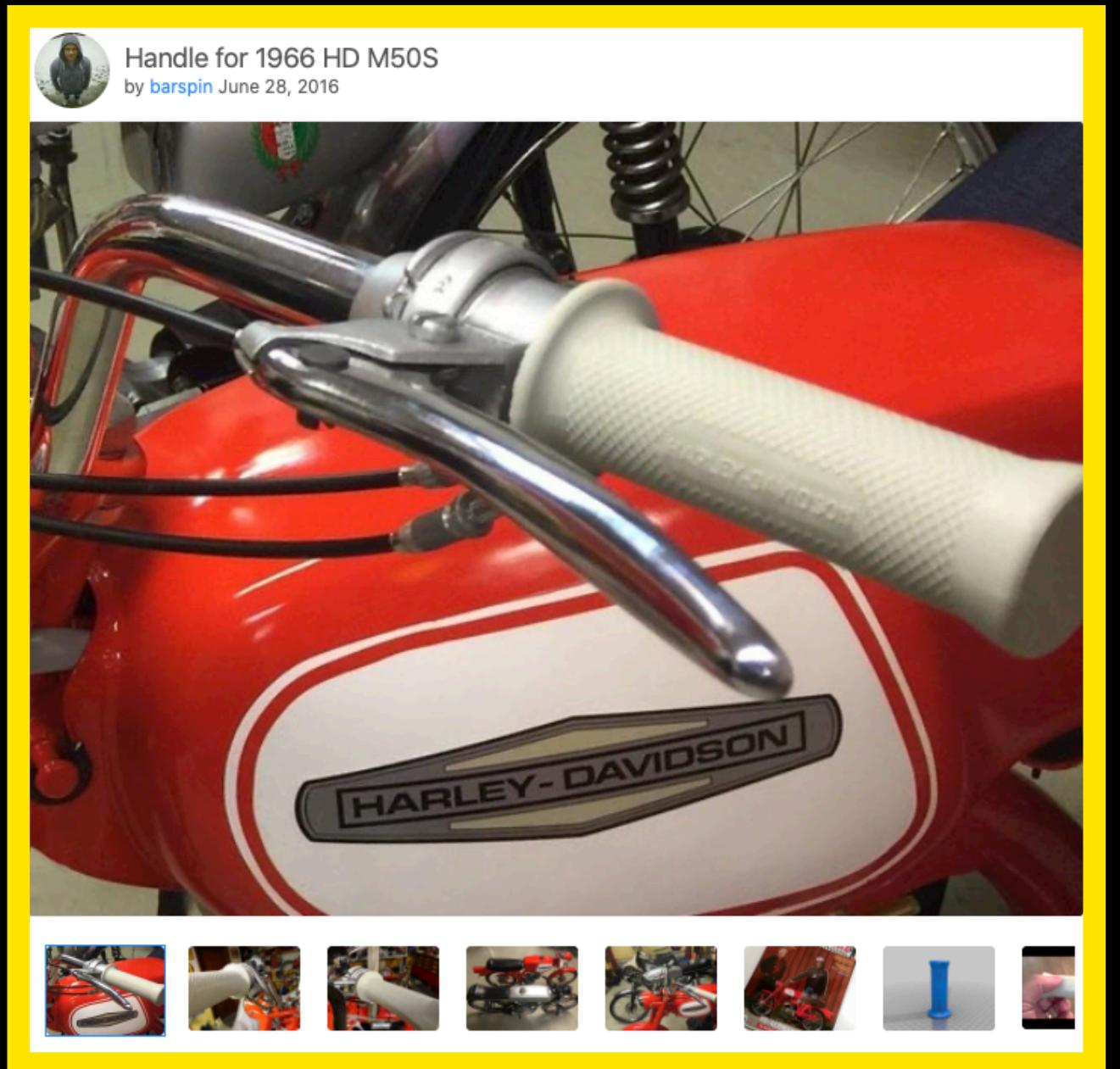


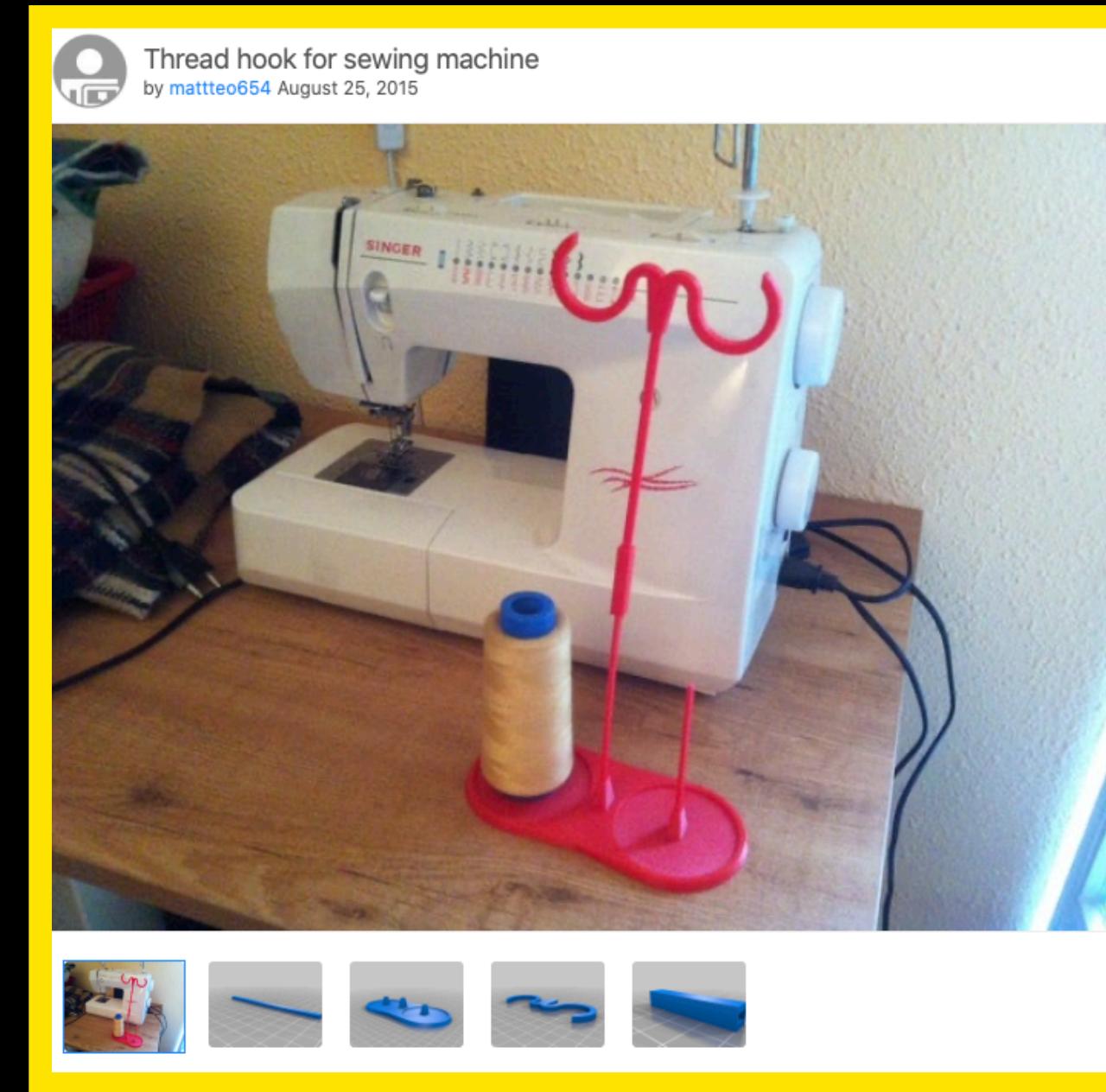
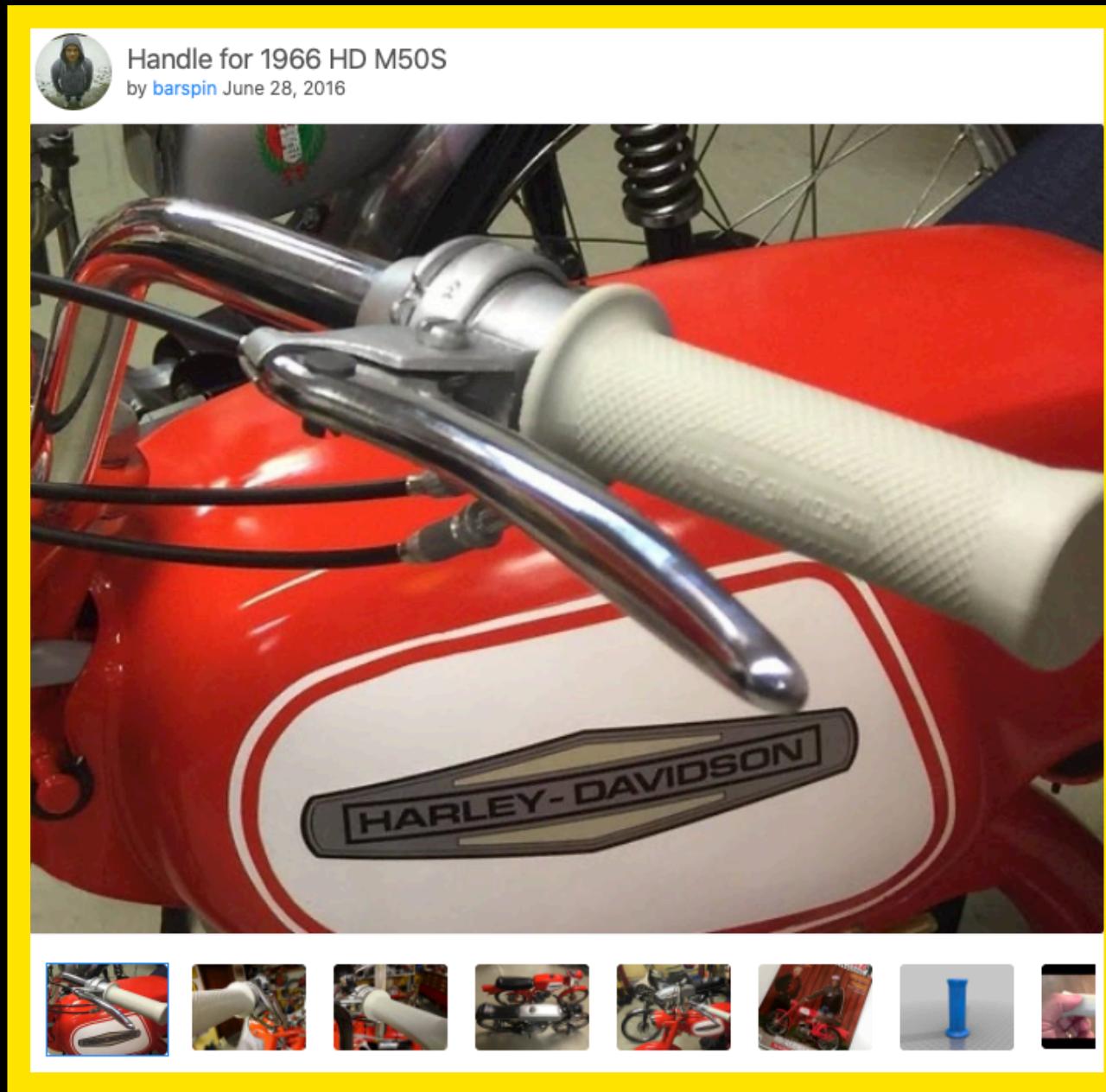


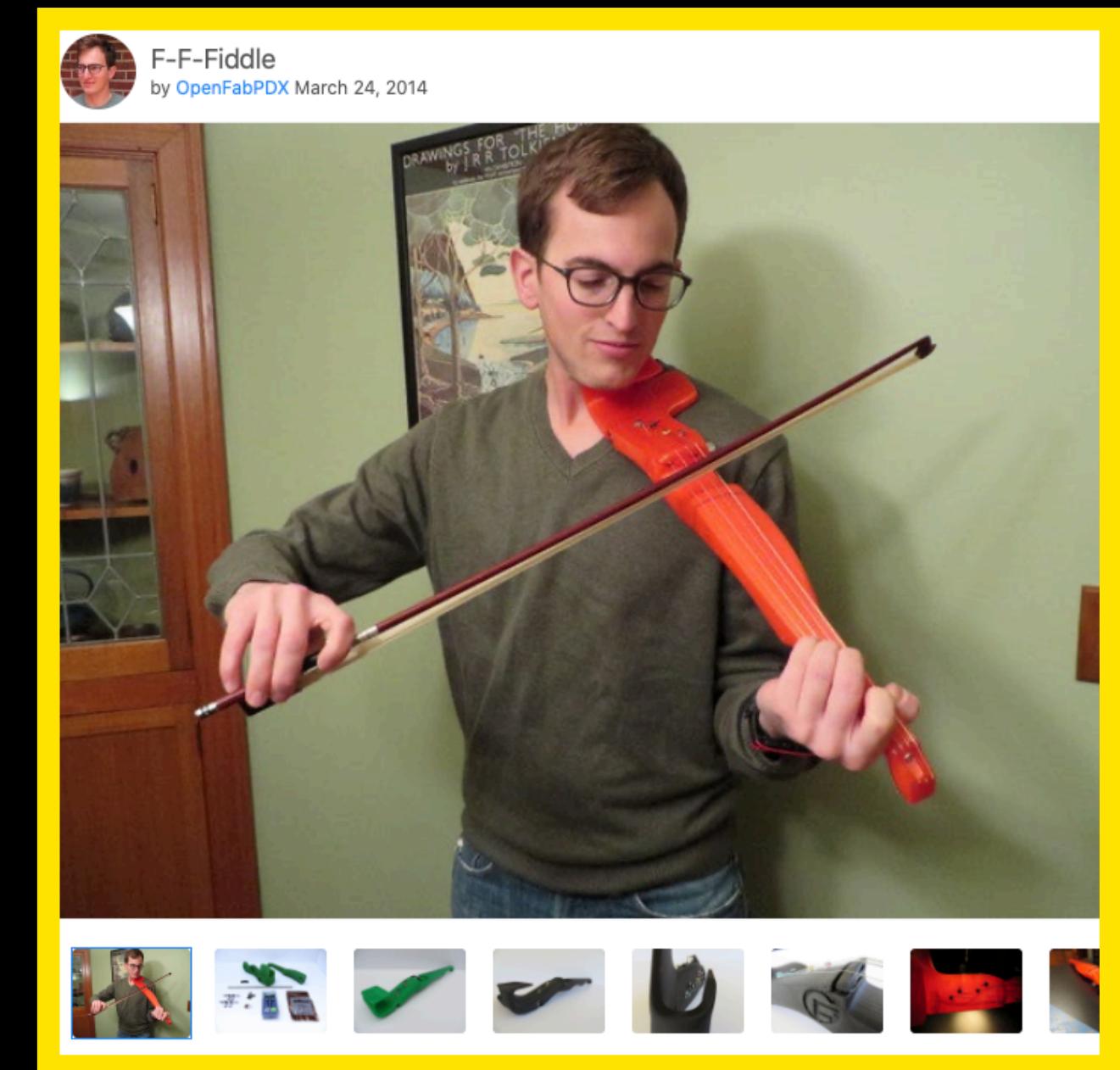
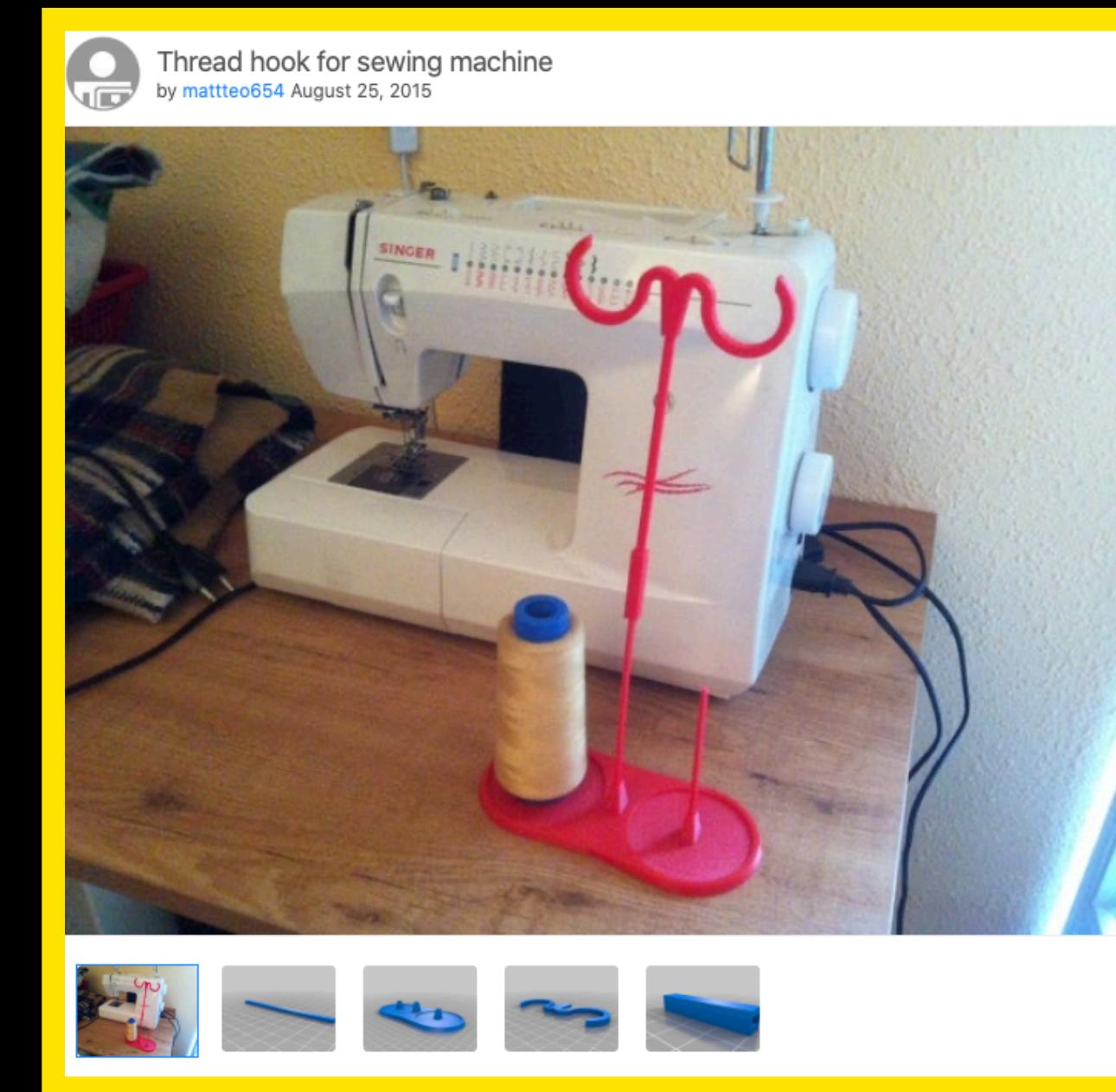
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 **region
västerbotten**









MakerBot Thingiverse

Search Thingiverse

Explore Education Create + Sign Up ▾

Landspeeder Kit Card

3D Printing

Art

Fashion

Hobby

Learning

Tools

3D Printer Accessories

Bracelets

Automotive

Biology

Hand Tools

3D Printer Extruders

Costume

DIY

Engineering

Machine Tools

3D Printer Parts

Earrings

Electronics

Math

Tool Holders & boxes

3D Printers

Glasses

Music

Physics & Astronomy

3D Printing Tests

Jewelry

Robotics

Models

Keychains

Sport & Outdoors

Toys & Games

Rings

Household

Animals

Creatures

Chess

Gadgets

Audio

Bathroom

Food & Drink

Construction Toys

Decor

Containers

Model Furniture

Dice

Computer

Household Supplies

Model Robots

Games

Math Art

Mobile Phone

Kitchen & Dining

People

Mechanical Toys

Scans & Replicas

Tablet

Office Organization

Props

Playsets

Sculptures

Video Games

Outdoor & Garden

Vehicles

Signs & Logos

Pets

Other

Power Strip Mount

Charmander(Pokemon)

NCC-1701-D Enterprise Kit Card

Covid mask breather

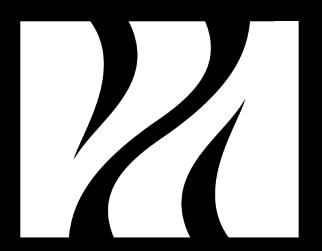
Toothbrush Case

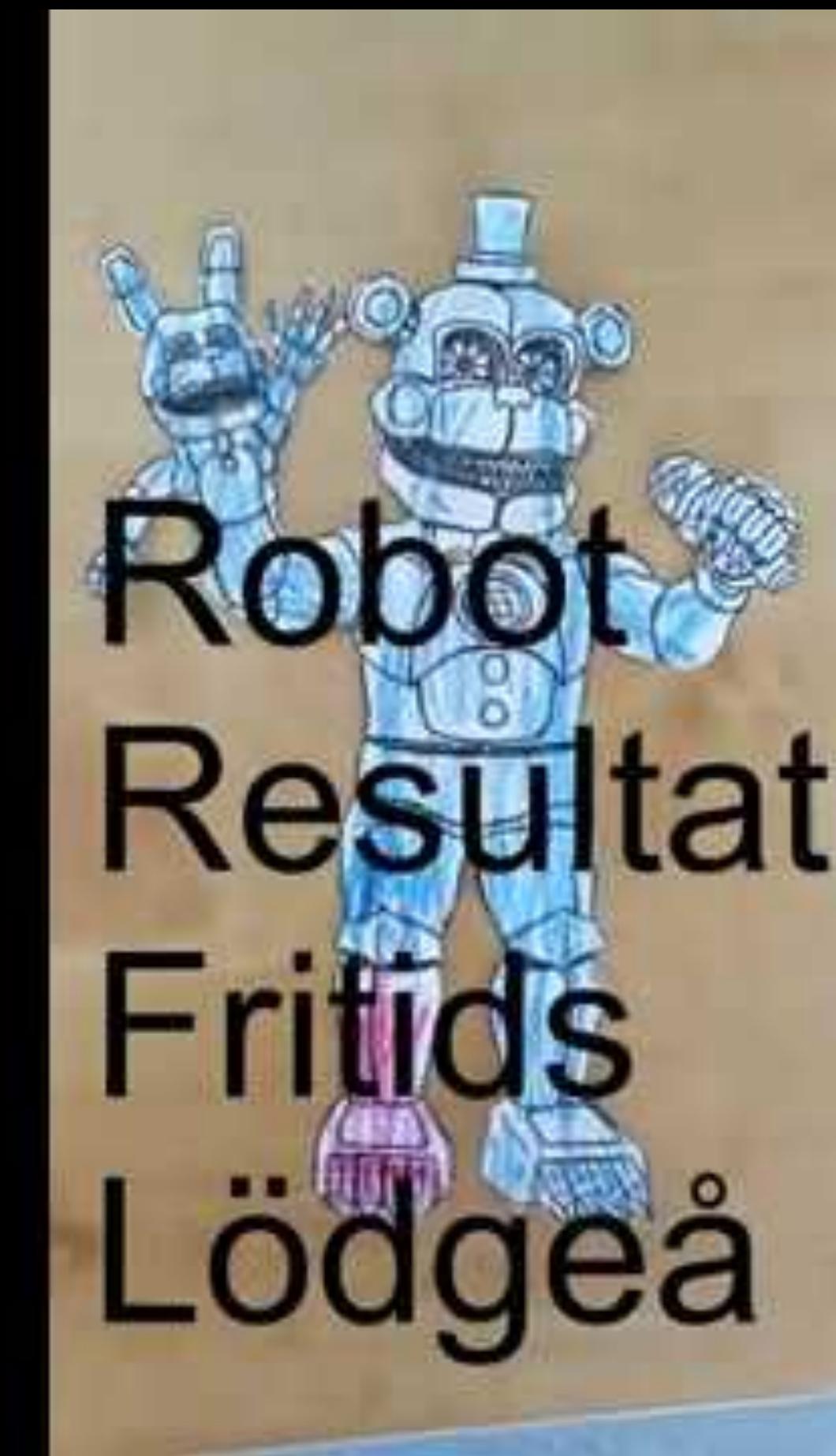
Back to Top

The screenshot shows the homepage of the MakerBot Thingiverse website. At the top, there's a search bar and navigation links for Explore, Education, Create, and Sign Up. Below the header, there's a sidebar with categories like All Things, 3D Printing, Art, Fashion, Hobby, Learning, Tools, etc. The main content area displays several 3D printed objects as cards, each with a thumbnail, title, and interaction metrics (likes and comments). Some examples include a Landspeeder Kit Card (orange plastic parts), The Four Elements (black outlines of water, fire, earth, air), a Covid mask breather (purple and clear plastic), a Toothbrush Case (orange plastic), Charmander (Pokemon) (orange plastic), and NCC-1701-D Enterprise Kit Card (white plastic parts).



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 **region
västerbotten**

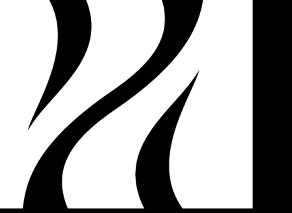


“DET ÄR INTE BARA MEDIER OCH WEBBRESURSER SOM UTGÖR BIBLIOTEKETS SAMLING. R.D. LANKES, SOM ÄR EN INSPIRATÖR FÖR MÅNGA INOM BIBLIOTEKSVÄRLDEN, TALAR OFTA OM KOMMUNINVÄNARNA SOM EN RESURS FÖR BIBLIOTEKEN, SOM EN DEL AV BIBLIOTEKENS SAMLINGAR. I MAKERSPACET I VAGGERYDS BIBLIOTEK, VARIFRÅN JAG HAR MINA PRAKTISKA MAKERSPACEERFARENHETER, BRUKAR VI LITE HALVT PÅ SKÄMT BENÄMNA VISSA AV VÅRA MAKERSPACEBESÖKARE, SOM PÅ ETT SÄRSKILT SÄTT BIDRAR MED SIN AUKTIONSKUNSKAPER, SOM EN DEL AV VÅR SAMLING.”

LO CLAESSEN, MAKERSPACE I NYA BANOR



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västerbotten**



“ETT MAKERSPACE KAN VARA ETT SÄTT ATT ANPASSA VERKSAMHETEN OCH GE NYA VERKTYG FÖR ATT KLARA ETT BESTÅENDE UPPDRAG. DET SÄGS ATT MAKERSPACES DEMOKRATISERAR TILLGÅNGEN TILL VERKTYG OCH TEKNIK. ATT DET ÄR ETT BRA SÄTT ATT LÄRA SIG GENOM ATT GÖRA SAKER ÄR NÅGOT DE FLESTA KAN SKRIVA UNDER PÅ. ATT MAKERSPACES SKULLE KUNNA HA EN ROLL I DET LIVSLÅNGA LÄRANDET ÄR VÄL HELLER INTE NÅGOT SOM SÅ MÅNGA SKULLE HA INVÄNDNINGAR MOT. BIBLIOTEKEN MED SINAS MAKERSPACES ÄR ÖPPNA MÖTESPLATSER OCH HAR EN POTENTIAL ATT VERKA INKLUDERANDE.”

LO CLAESSEN, MAKERSPACE I NYA BANOR

**"...DET BEHÖVS UTBILDNINGSINSATSER OCH HJÄLP
FÖR DE SOM VILL ANVÄNDА DIGITALA LÖSNINGAR
MEN INTE KOMMIT IGÅNG ÄNNU. FÖR ATT MINIMERA
RISKEN FÖR UTANFÖRSKAP OCH FÖR ATT SKAPA
DELAKTIGHET - FÖR ALLA MEDborgare."**

UR RAPPORTEN SVENSKARNA OCH INTERNET 2019



Prosumentbibblan och de globala hållbarhetsmålen



1 INGEN FATTIGDOM



3 GOD HÄLSA OCH VÄLBEFINNANDE



4 GOD UTBILDNING



5 JÄMSTÄLLDHET



8 ANSTÄNDIGA ARBETSVILLKOR OCH EKONOMISK TILLVÄXT



9 HÅLLBAR INDUSTRI, INNOVATIONER OCH INFRASTRUKTUR



11 HÅLLBARA STÄDER OCH SAMHÄLLEN



12 HÅLLBAR KONSUMTION OCH PRODUKTION



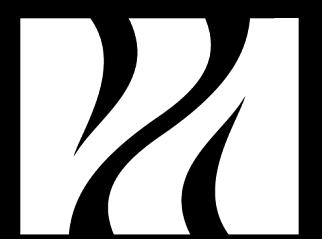
16 FREDLIGA OCH INKLUDERANDE SAMHÄLLEN



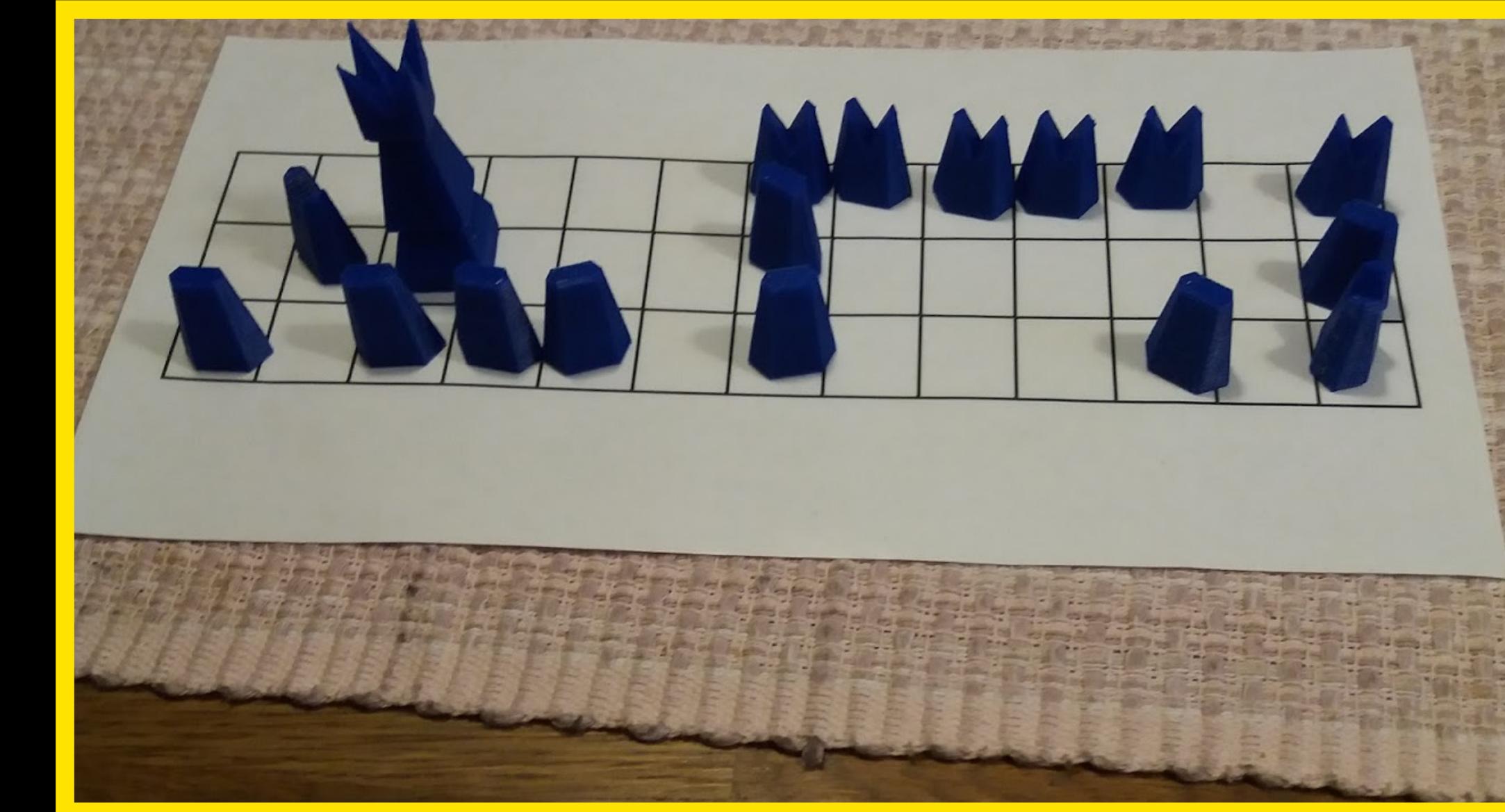
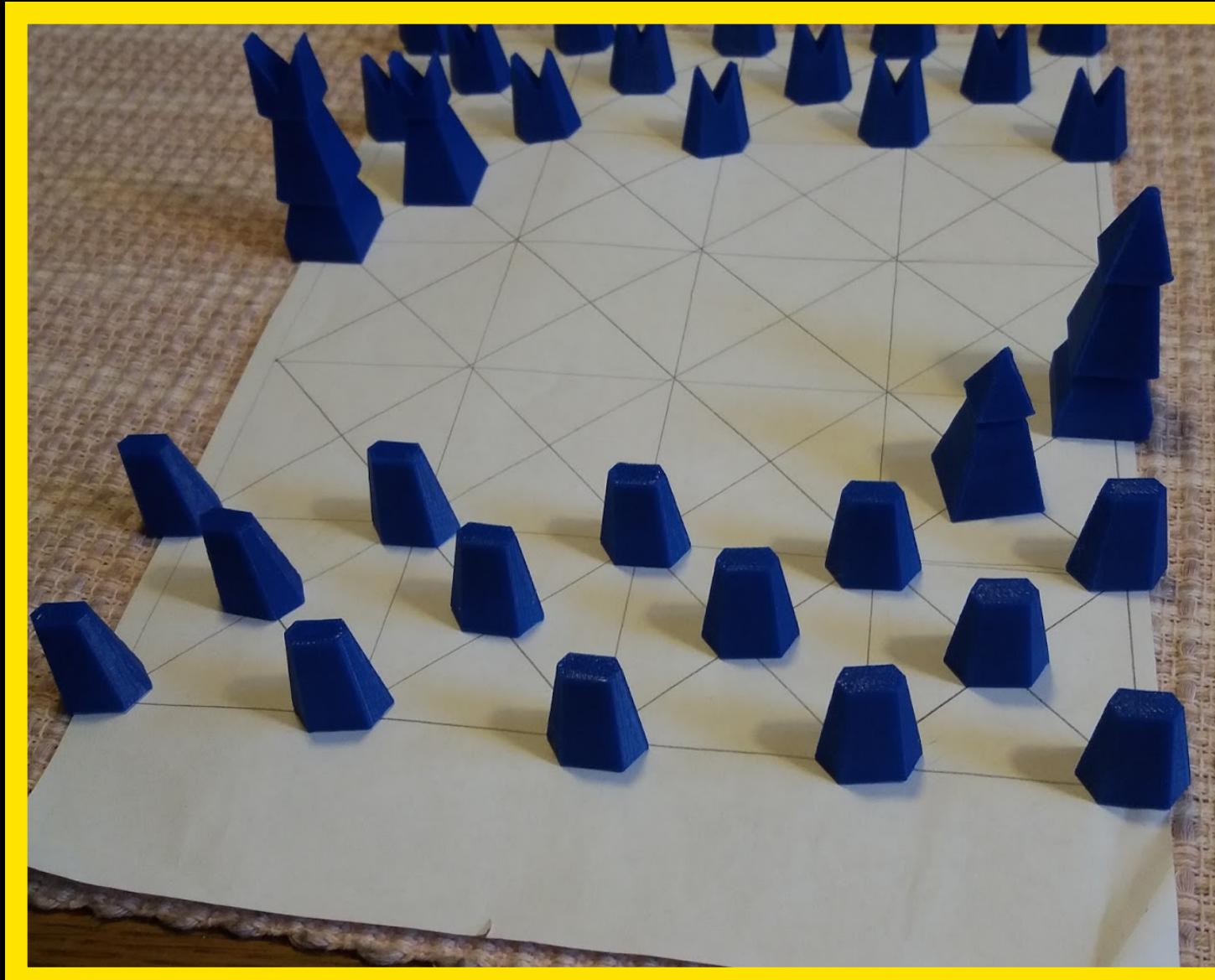
www.prosumentbibblan.se



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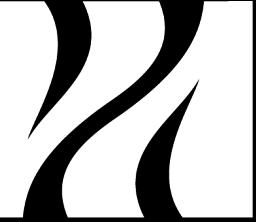
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DuckDuckGo

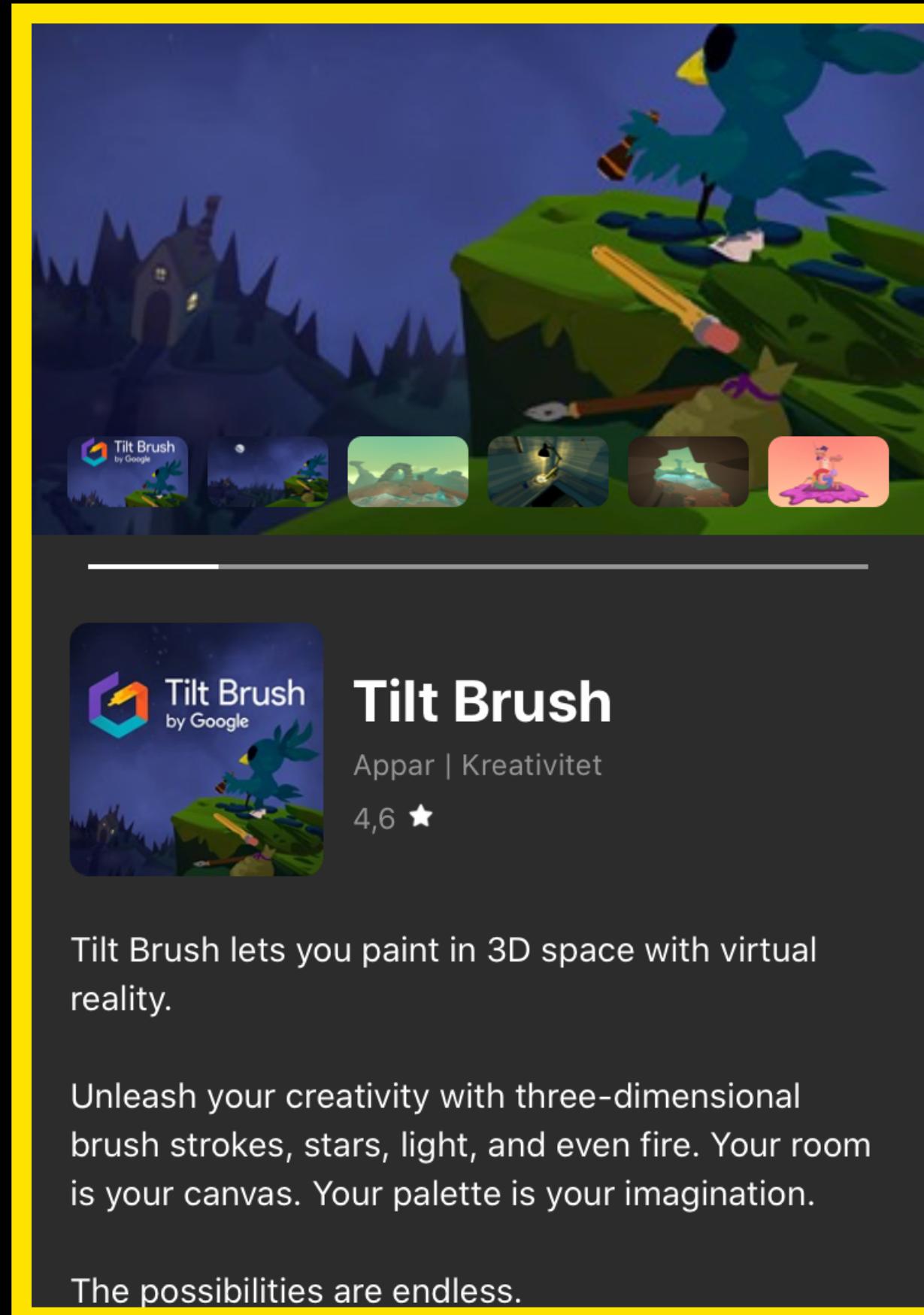
kan man dö av skräck?

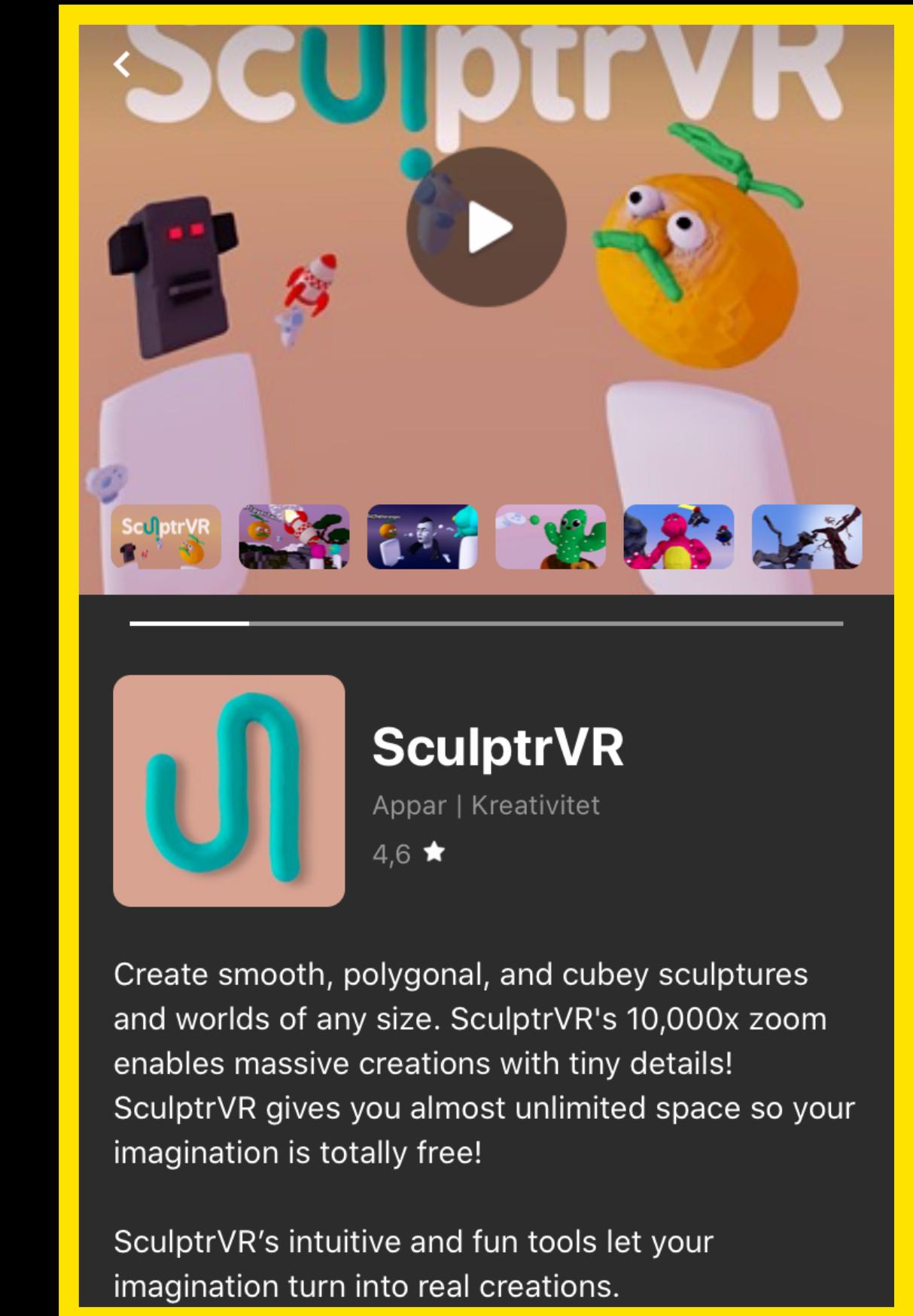
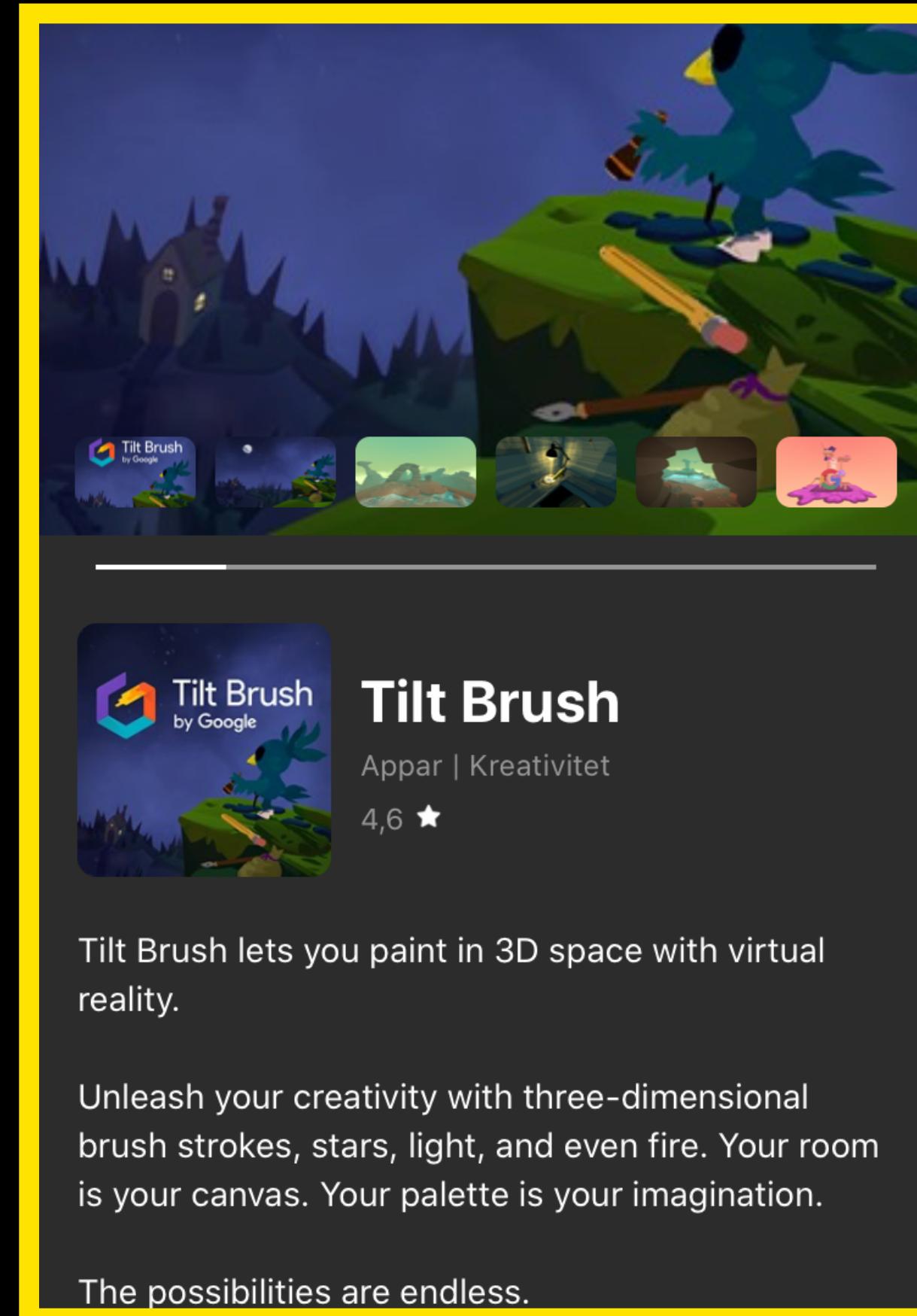
×

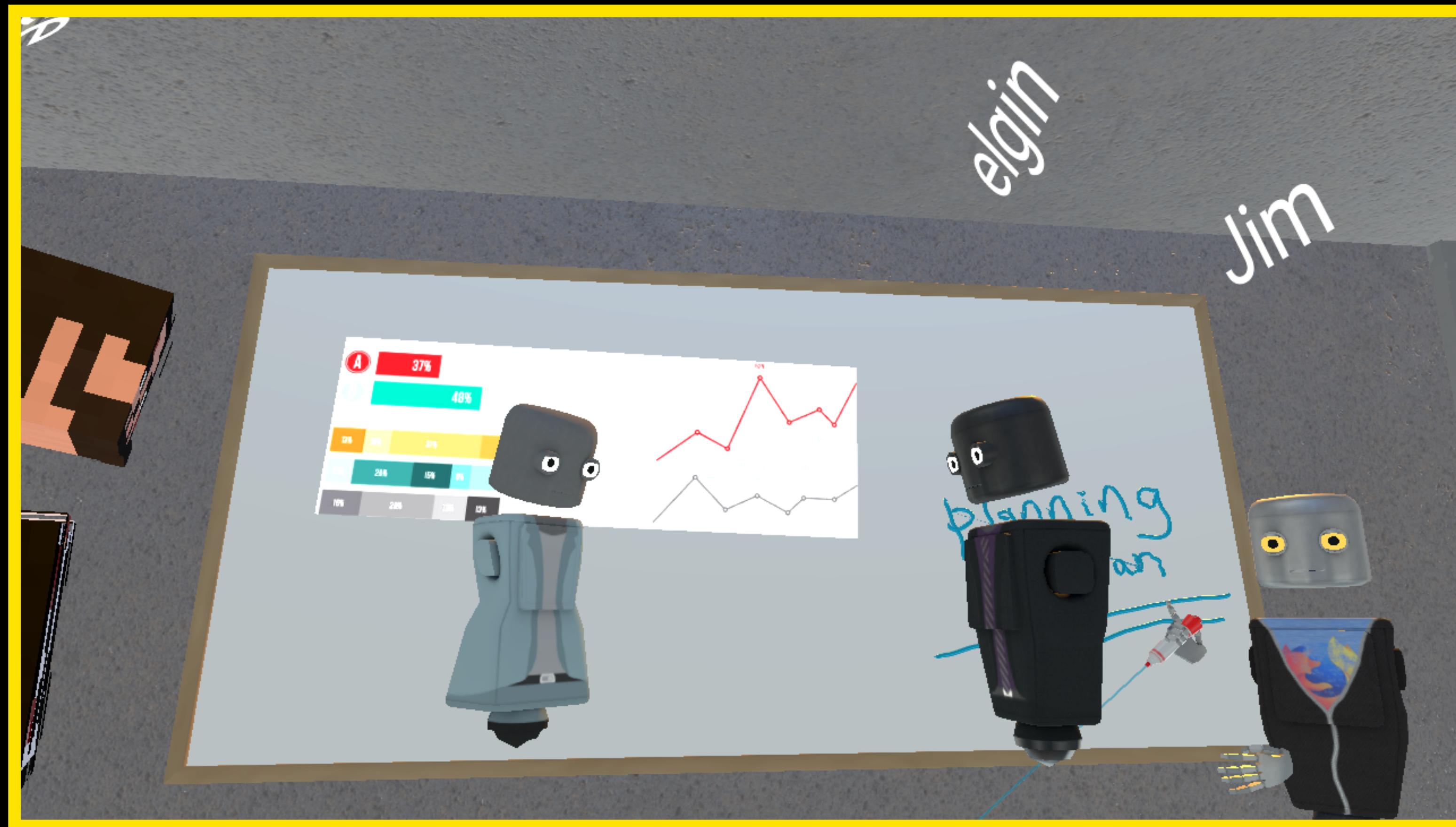


Trött på att bli spårad online? Vi hjälper dig.

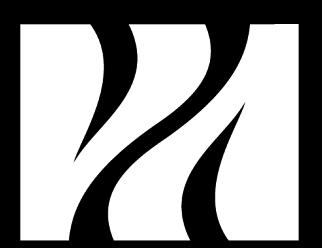
Vi lagrar inte någon personlig data. Vi förföljer dig inte med reklam. Vi
spårar dig aldrig.







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Anne Frank House

VR

Appar | Vetenskap och utbildning

4,6 ★

In 1942, during the Second World War, Anne Frank, a thirteen-year-old Jewish girl and her family were forced to go into hiding to escape persecution from the Nazis. For more than two years, the Franks and 4 others would live in the "Secret Annex" of an old office building in Amsterdam, sharing the burden of living in hiding in confined quarters with the constant threat of discovery. Anne Frank House VR offers a unique and emotional insight into these two years. Experience the world-famous Secret Annex in a never before seen way. Travel back to the years of the Second World War and wander through the rooms of the Annex that housed the group of 8 Jewish people as they hid from the Nazis. Immerse yourself in Anne's thoughts as you traverse each faithfully recreated room, thanks to the power of VR, and find out what happened to the Annex' brave inhabitants.



Anne Frank House VR

Appar | Vetenskap och utbildning

4,6 ★

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Traveling While Black

Underhållning | Dokumentär

3,9 ★

Traveling While Black is a cinematic VR experience that immerses the viewer in the long history of restriction of movement for black Americans and the creation of safe spaces in our communities. Academy Award winner Roger Ross Williams and Emmy Award-winning Felix & Paul Studios' film transports you to historic Ben's Chili Bowl in Washington DC. The viewer shares an intimate series of moments with several of the patrons of Ben's as they reflect on their experiences of restricted movement and race relations in the U.S. Confronting the way we understand and talk about race in America, Traveling While Black highlights the urgent need to not only remember the past but to learn from it, and facilitate a dialogue about the challenges minority travelers still face today.

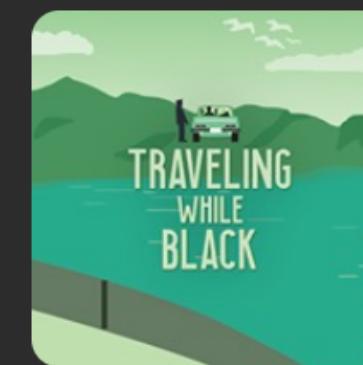


Anne Frank House VR

Appar | Vetenskap och utbildning

4,6 ★

In 1942, during the Second World War, Anne Frank, a thirteen-year-old Jewish girl and her family were forced to go into hiding to escape persecution from the Nazis. For more than two years, the Franks and 4 others would live in the "Secret Annex" of an old office building in Amsterdam, sharing the burden of living in hiding in confined quarters with the constant threat of discovery. Anne Frank House VR offers a unique and emotional insight into these two years. Experience the world-famous Secret Annex in a never before seen way. Travel back to the years of the Second World War and wander through the rooms of the Annex that housed the group of 8 Jewish people as they hid from the Nazis. Immerse yourself in Anne's thoughts as you traverse each faithfully recreated room, thanks to the power of VR, and find out what happened to the Annex' brave inhabitants.



Traveling While Black

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Confronting the way we understand and talk about race in America, Traveling While Black highlights the urgent need to not only remember the past but to learn from it, and facilitate a dialogue about the challenges minority travelers still face today.



NOTES ON BLINDNESS

Underhållning | Dokumentär

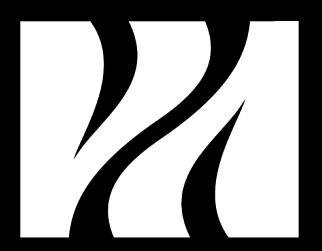
4,5 ★

The multi-awarded narrative VR experience is now available on Oculus Quest. ARTE gives you the opportunity to discover and rediscover Notes On Blindness, an emotional journey into a world beyond sight.

In 1983, after decades of steady deterioration, John Hull became totally blind. To help him make sense of the upheaval in his life, he began documenting his experiences on audio cassettes. These original diary recordings create the basis of this interactive non-fictional narrative which is a cognitive and emotional experience of blindness. Storytelling, art direction and graphical universe form a unique and singular immersion, completed by movement tracking, spacialized sound and controller interactions.



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Regional Biblioteksstrategi - en podd om biblioteksutveckling

By Regionbibliotek Västerbotten

Regionbibliotek Västerbotten presenterar: Regional Biblioteksstrategi - en podd om biblioteksutveckling.

Listen on Spotify

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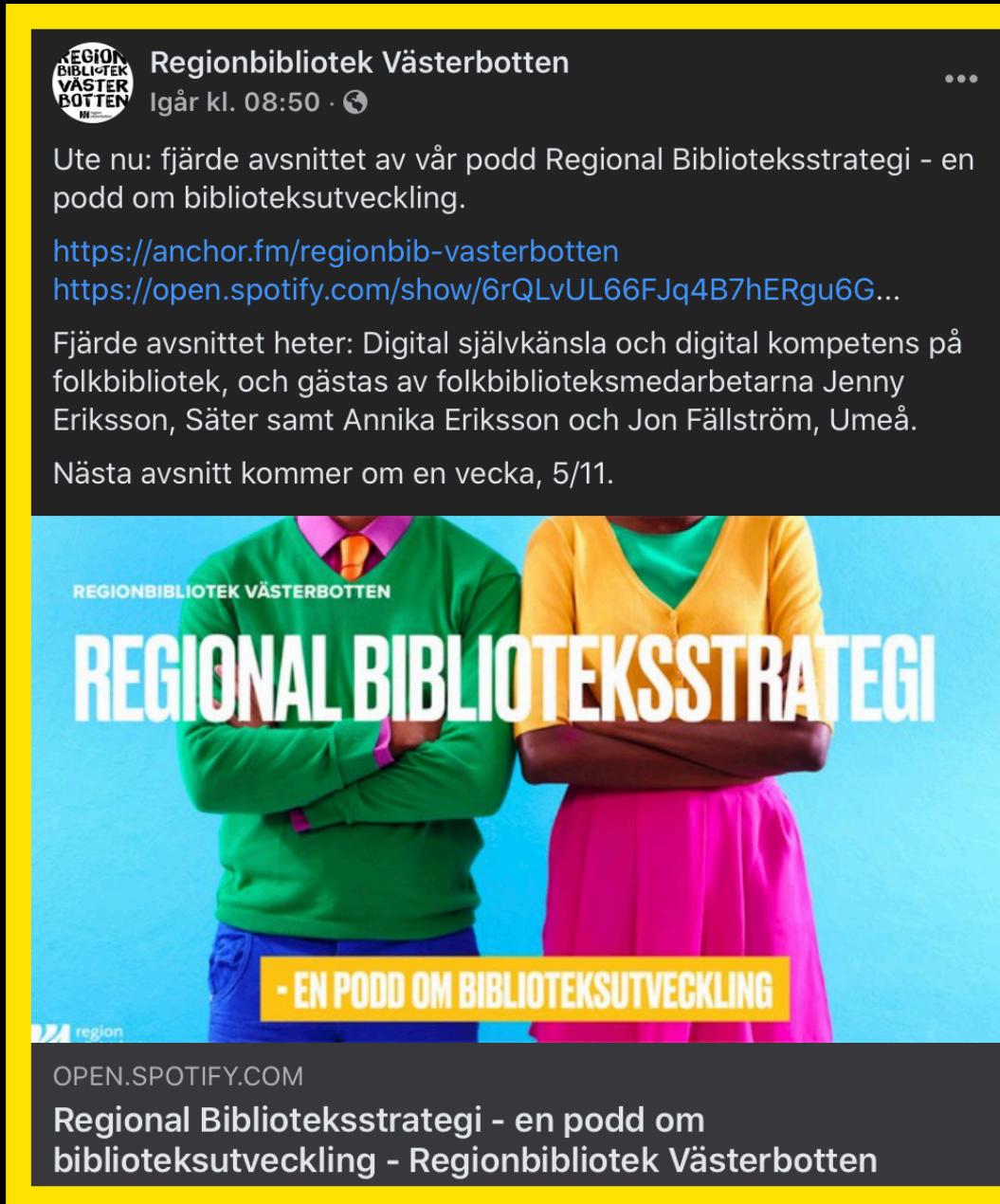
WHERE TO LISTEN

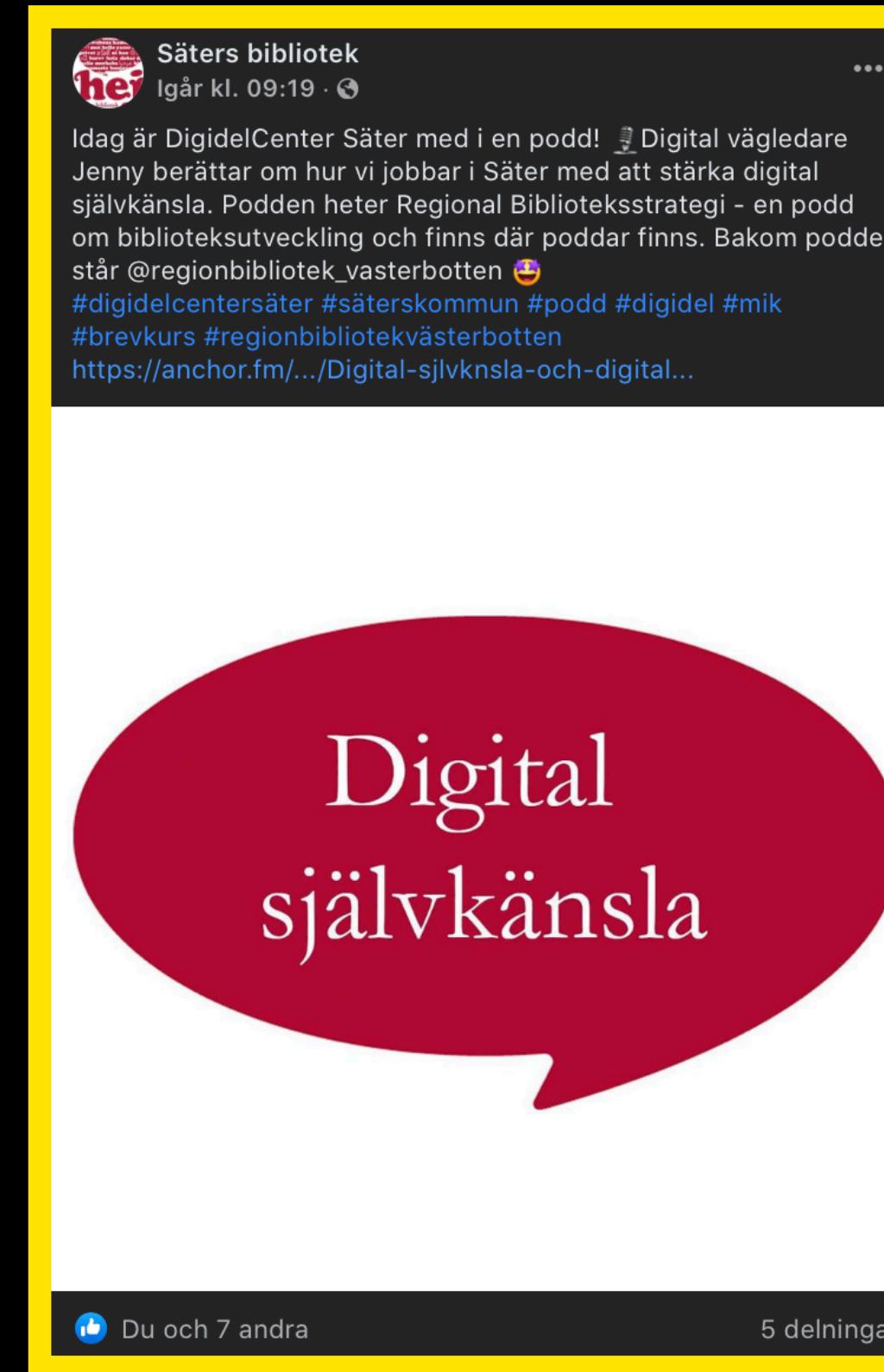
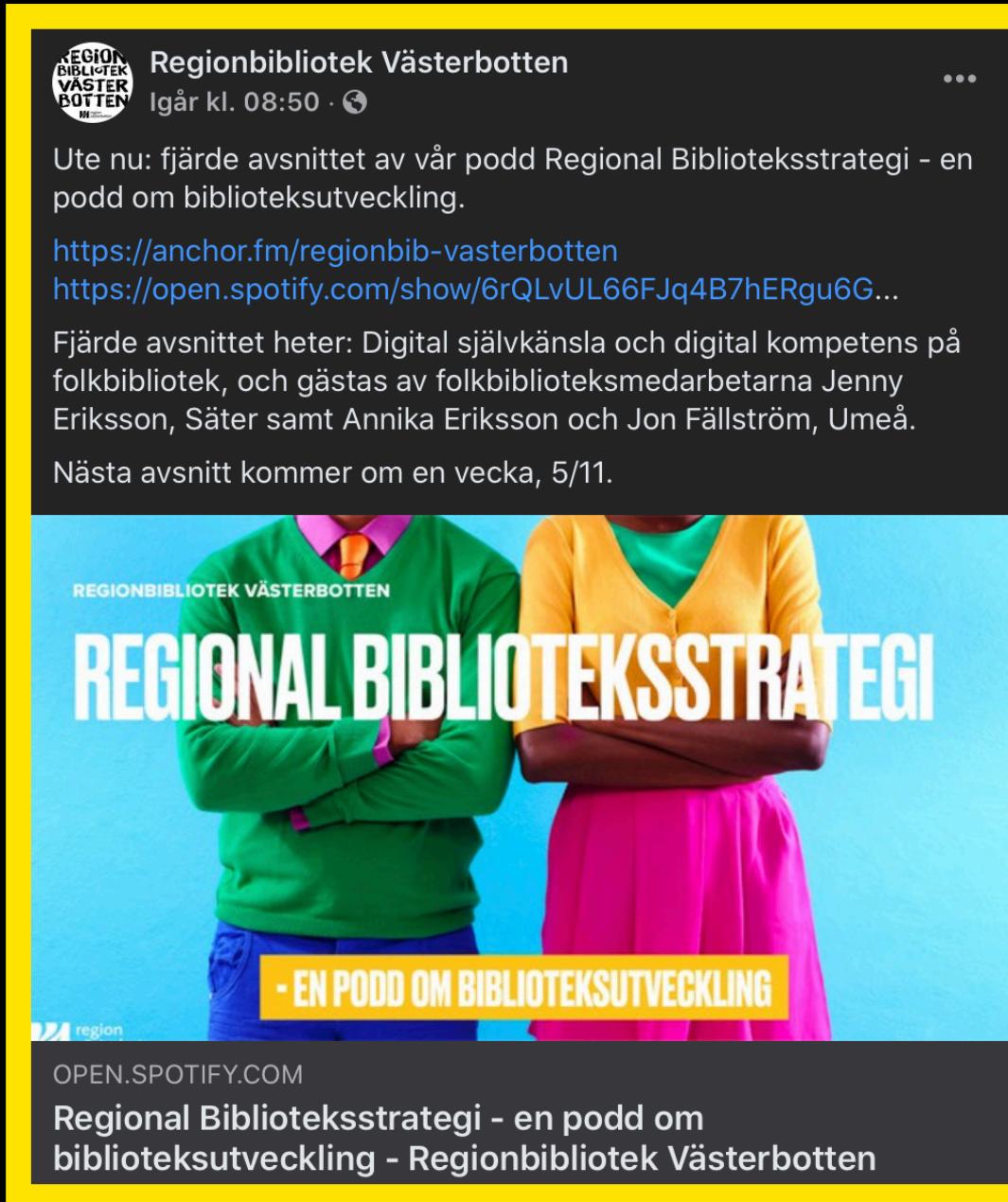
Prosumentbibblan, den mobila skapar- och upplevelsebibblan i Västerbotten.
Regional Biblioteksstrategi - en podd om biblioteksutveckling • Oct 22
00:00 1:05:49

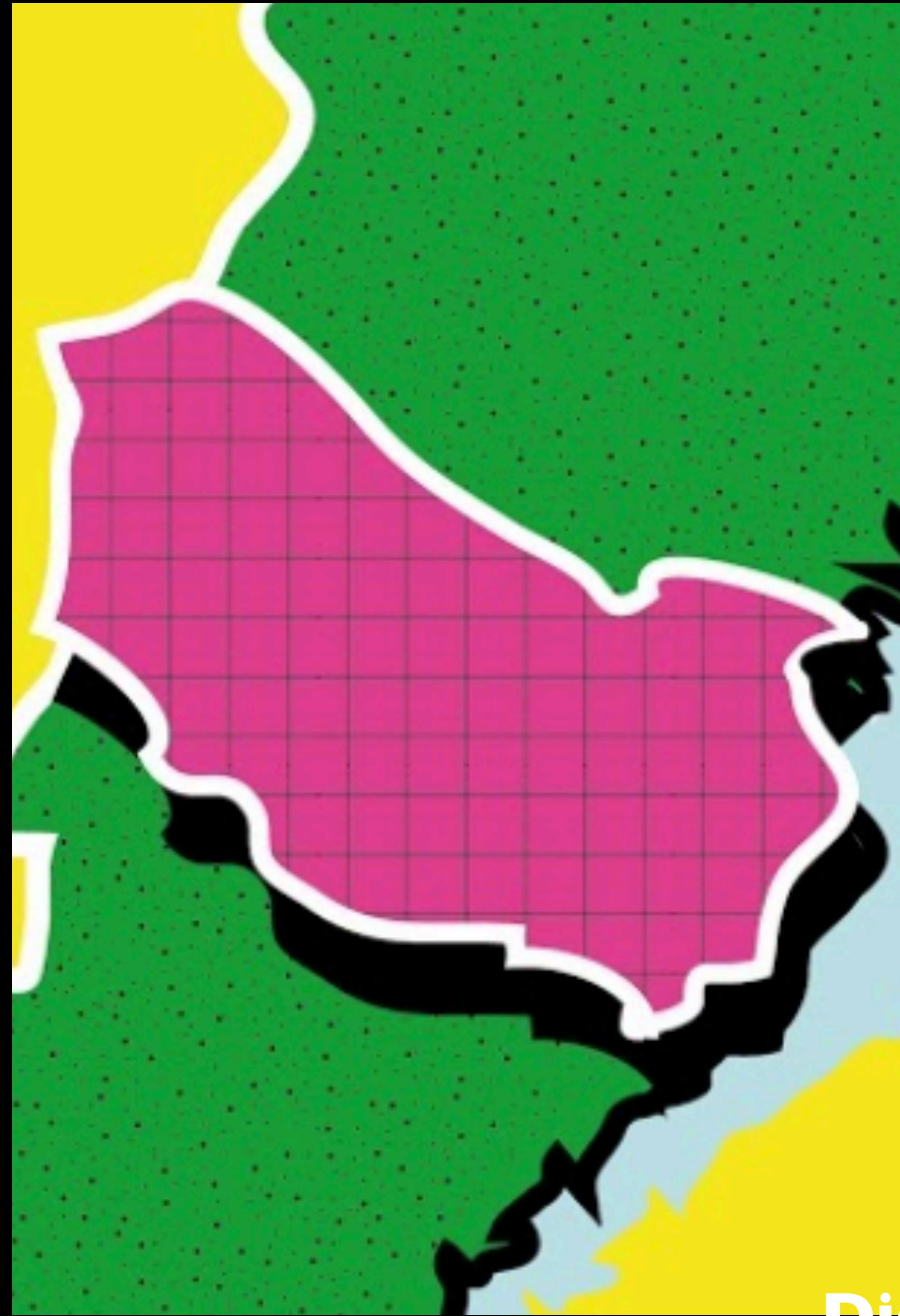
Share



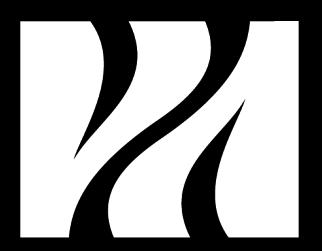


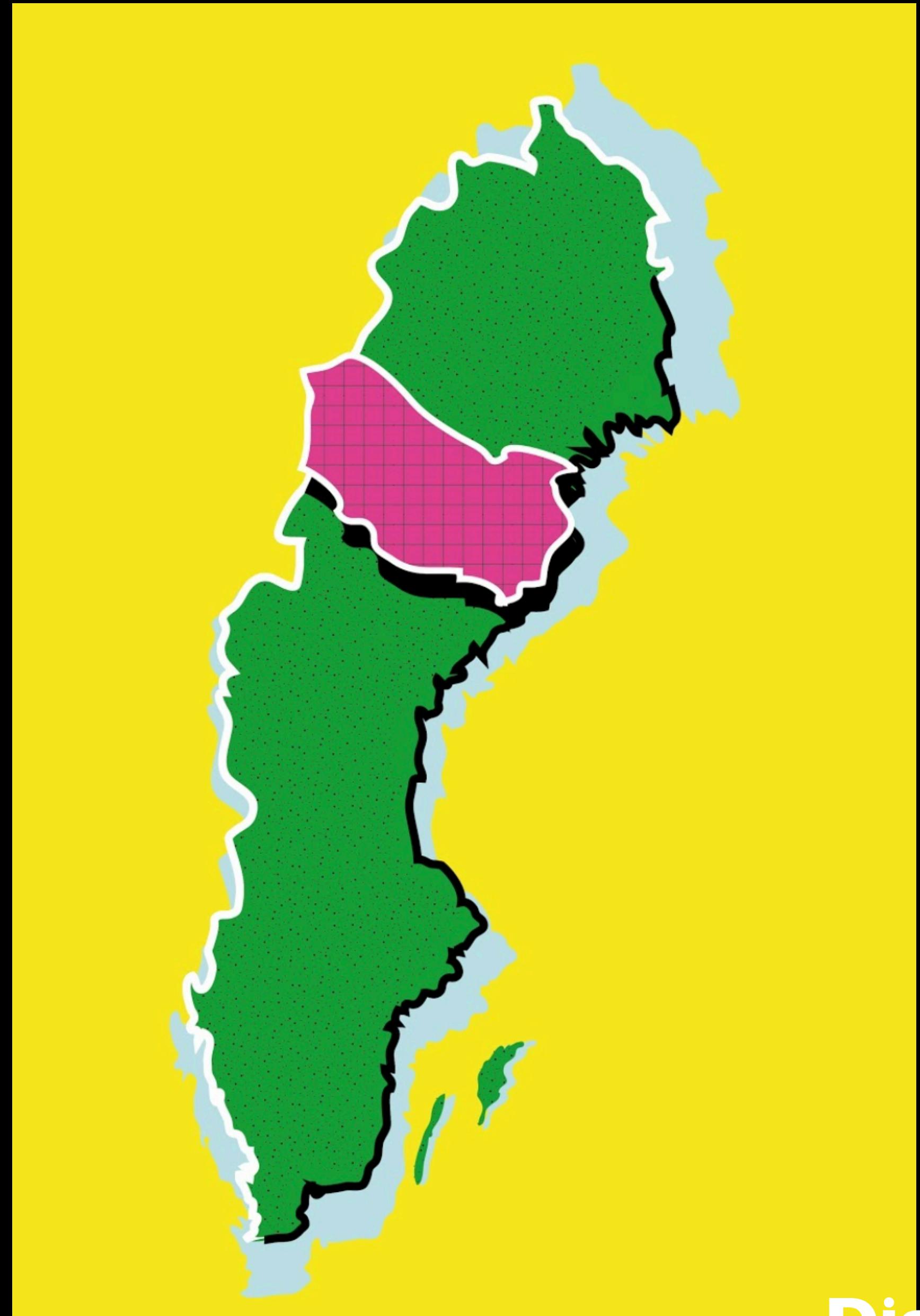






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The screenshot shows the SoundCloud website interface. At the top, there's a navigation bar with the SoundCloud logo, 'Hem', 'Flöde', 'Bibliotek', and a search bar. Below the navigation, the profile 'Norsjö Bibliotek' is displayed, featuring a large brown circle with a white 'N'. The main content area shows a list of tracks under the heading 'Senaste'. The first track is titled 'September boktips' by 'Norsjö Bibliotek', with a thumbnail image of three people standing outside a building labeled 'BIBLIOTEK GYMNASIUM'. The track has a duration of 34:08 and was posted 'för 17 dygn sedan'. Below the track are buttons for 'Gilla', 'Reposta', 'Dela', and 'Mer'. Other filter options like 'Alla', 'Populära spår', 'Spår', 'Album', 'Spellistor', and 'Reposter' are visible at the top of the content area.

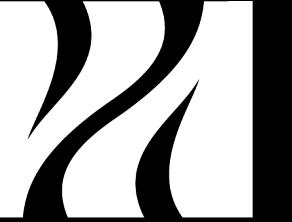


**“DET BIDRAR TILL KÄNSLAN AV ATT DET ÄR “VI”
SOM DIGITALISERAR SAMHÄLLET - INTE
UTVECKLARE, APPFÖRETAG, SOCIALA MEDIER
ELLER SÖKTJÄNSTER”.**

PROFESSOR KATARINA GIDLUND



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FRÅGOR?