ATINY GAME2

A Tiny Inexpensive Nugget for Your Gaming and All Manner of Entertainment (version 2)

型 jjv.sh/atinygame

Flip the switch on the left side to turn it on. Then press **L** & **R** to cycle through the menu of game's and press **S** to start. After most games, it will show your score, and you can press R to replay or **L** to leave. Or you can always turn it off and on again to get back to the menu.

Game □ - Stacker: Inspired by the arcade game, press **S** to stack the moving blocks when they line up with the ones below. Keep stacking as it gets faster until you run out of blocks! **Game** : - Reaction Time: Wait for the light to come on, then press **S**.

Game — **Memory:** Remember the sequence of flashing lights, then press the corresponding buttons in the same order. The sequence gets longer until you make a mistake!

Game
☐ - Whack-A-Mole: 4 seconds to press as many buttons next to the lights as you can! Wrong presses subtract from your score. **Game** : - Dice: Press R to roll a 6-sided dice.



display

on/off

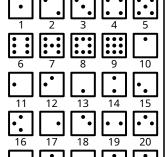
switch

ring

keychain'

ATTINY9-TS8R 50¢ computer 32 Bytes RAM 1 kB storage

Score Table



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Game • - **Stacker:** Inspired by the arcade game, press **S** to stack the moving blocks when they line up with the ones below. Keep stacking as it gets faster until you run out of blocks! **Game** : - Reaction Time: Wait for the light to come on, then press **S**. **Game** . - **Memory:** Remember the sequence

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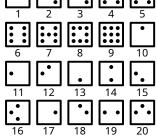
display ATTINY9-TS8R

buttons: L,R,S

on/off switch keychain' 50¢ computer 32 Bytes RAM 1 kB storage

ring

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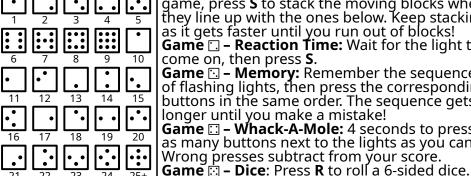
buttons: L,R,S

switch ATTINY9-TS8R keychain 50¢ computer ring 32 Bytes RAM 1 kB storage

display

on/off

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buttons: L,R,S

display on/off switch

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