Host

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Data

```
List <customer> waitingCustomer;
List <Table> tables;
List <waiter> waiters;
Map <int, Dim> tableMap;
```

Messages

```
             customer C
              ↓
IWantToEat ( ) { waitingCustomer.add ( C )


TableIsFree ( customer )
  if table.occupant ≠ customer
     table.setUnoccupied();
```