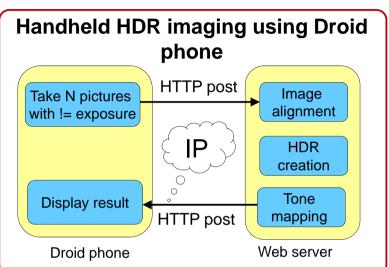
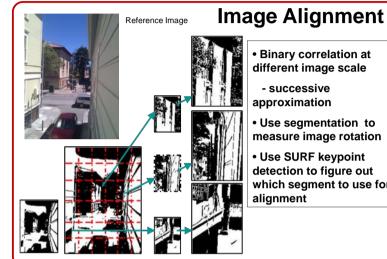
High Dynamic Range Imaging with the Android Platform

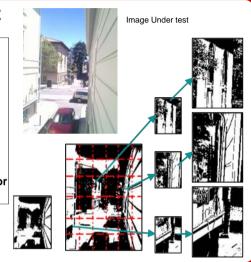
Johan Mathe, Tim M Wong

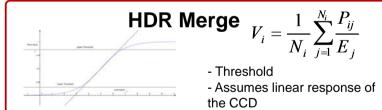
Department of Electrical Engineering, Stanford University





- · Binary correlation at different image scale
- successive approximation
- Use segmentation to measure image rotation
- Use SURF keypoint detection to figure out which segment to use for alignment





Tone Mapping

$$\overline{L_{\omega}} = \exp(\frac{1}{N} \sum_{x,y} \log(\delta + L_{\omega}(x,y)))$$

$$L(x, y) = \frac{a}{\overline{L_{\omega}}} L_{\omega}(x, y)$$
$$L_{d}(x, y) = \frac{a}{\overline{L_{\omega}}} L(x, y)$$

- Convert from RGB color space to luminance base (xyY space) for tone mapping
- Use global tone mapping op.

