

Johan Mathe

Improvements of the SMTP-routing architecture at Google

GOOGLE

- 50+ offices
- 20+ countries
- 20000+ employees
- Dozens of facilities
- Hundreds thousands of servers



Working from

- London
- Dublin
- Zurich
- Paris



Working with

- Mountain View
- Seattle
- San Diego
- Dublin

Google

SysOps

SMTP
team

Ubiquity
team

- Virtualization Team
- OS Team
- Hardware Ops

ARCHIVE DELIVERY

What ?

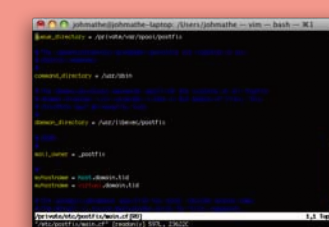
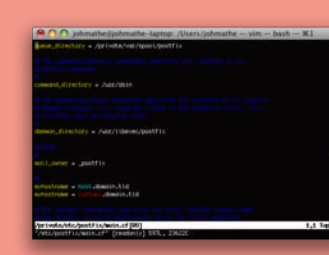
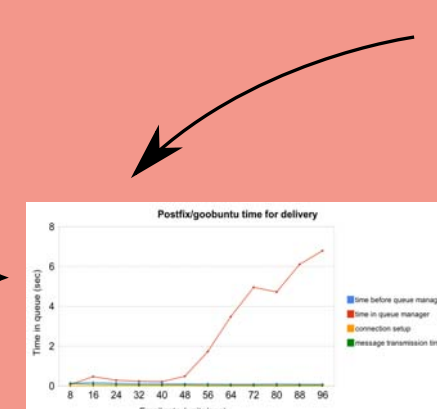


- System obsolete
- Mail archive service
- Perf improvements

How ?



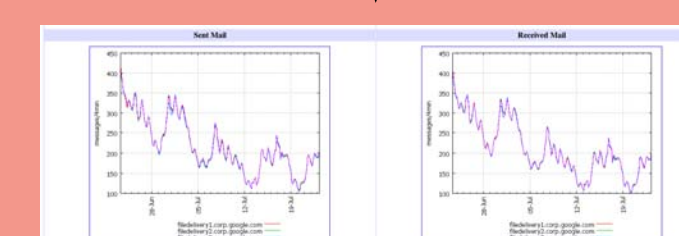
Specification



Cycles of
Benchmark / tweaks



Production



Monitoring

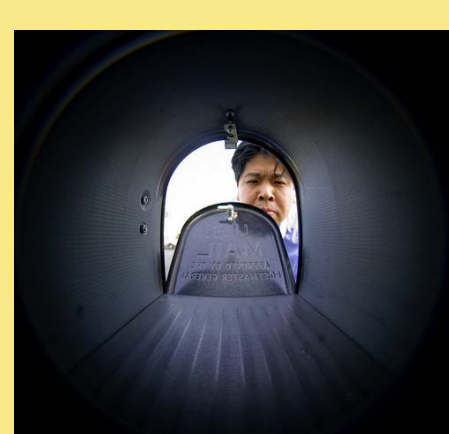
15%

- 4 servers
- Indirect users

- Learning google internal tools
- Large scale, every detail important

SMTP ROUTING

What ?

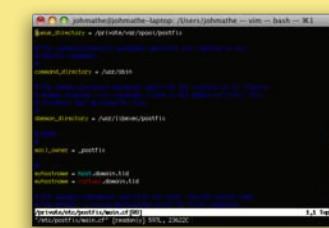
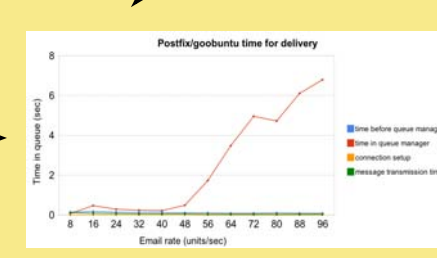


- Mail routers
- Antispam
- Antivirus
- Throttling

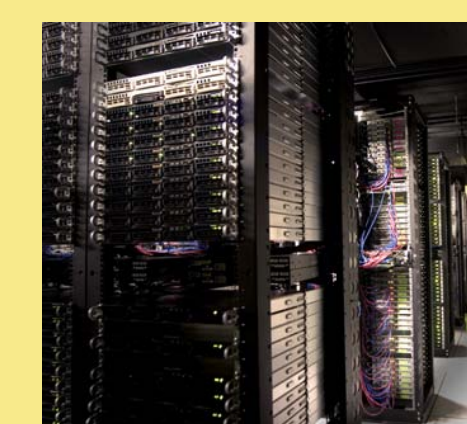
How ?



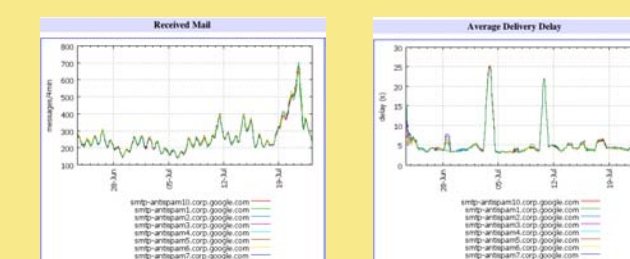
Writing
benchmark tools



Cycles of
Benchmark / tweaks



Production



Monitoring

65%

- 30,000 users
- SLA : 99.999%
- 6 VIPs of 10 nodes
- 3 datacenters

- Large scale deployment
- Work with various teams

FREENX-NG

What ?



- Thin client
- Linux boxes
- Client-server
- "Intelligent VNC"
- Shadowing

Why ?

Thousands of nodes
↓
Commercial Software
↓
Need access to the code
↓
Contribute to OSS Community

How ?



Reverse
Engineering



Code



Reviews



Packaging

20%

- 4,000 users
- OSS Project

- Development methodology (XP, agile)
- Strong coding standards
- Team of 3 engineers