



GUI Design

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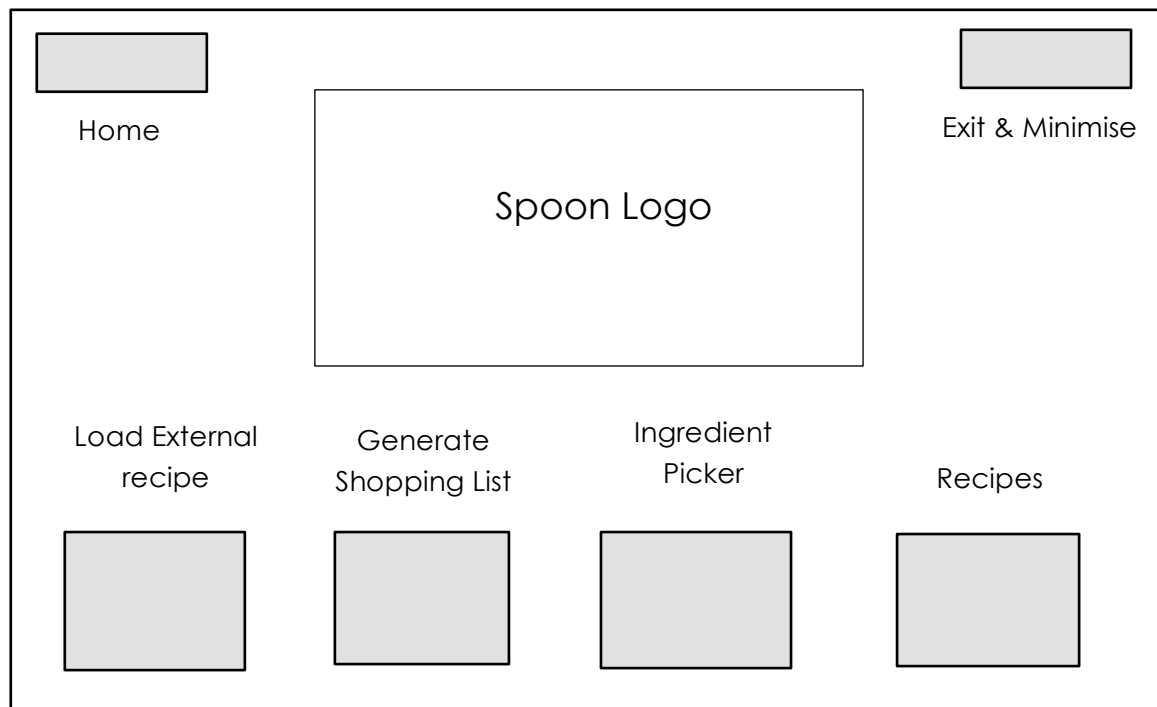
Document Control

Version Number	Modified By	Date	Section(s) Modified	Comments
1.0	J. Caine	07/05/2014	All	Created document
2.0	A.Gangotra & J.Oatley	03/06/2014	All	Final GUI Design

Contents

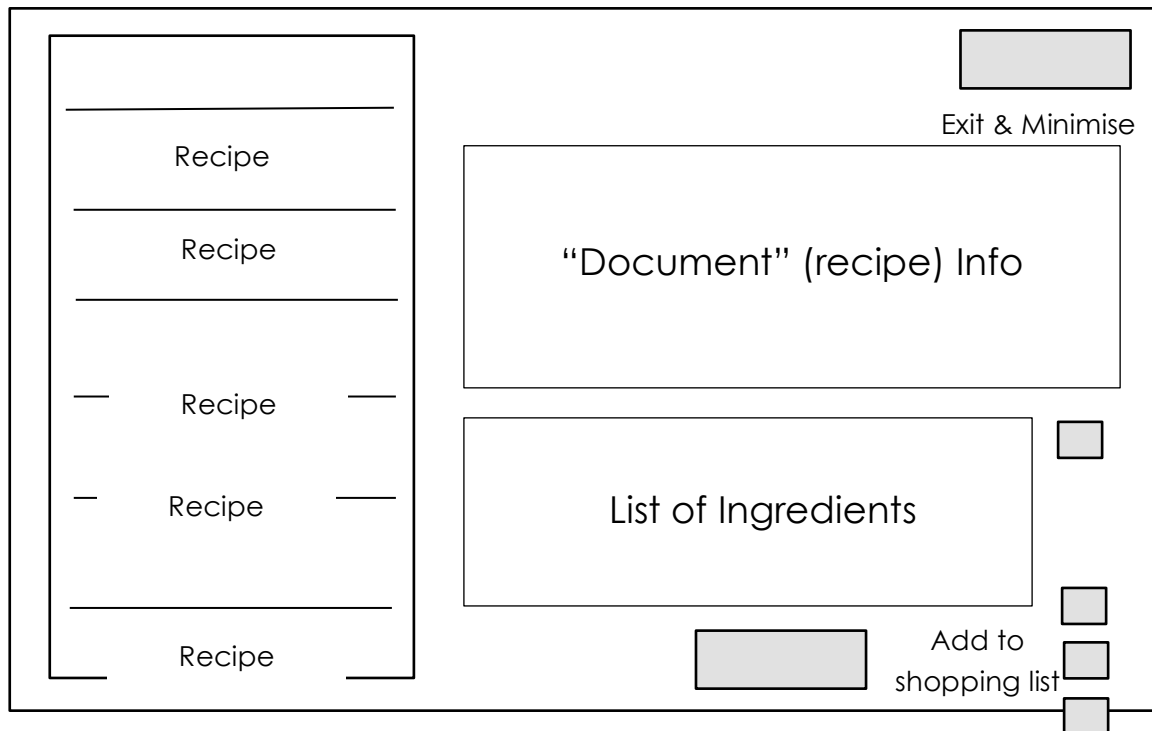
1	Introduction	Error! Bookmark not defined.
1.1	Heading 2.....	Error! Bookmark not defined.
1.1.1	Heading 3.....	Error! Bookmark not defined.

1 Main Menu



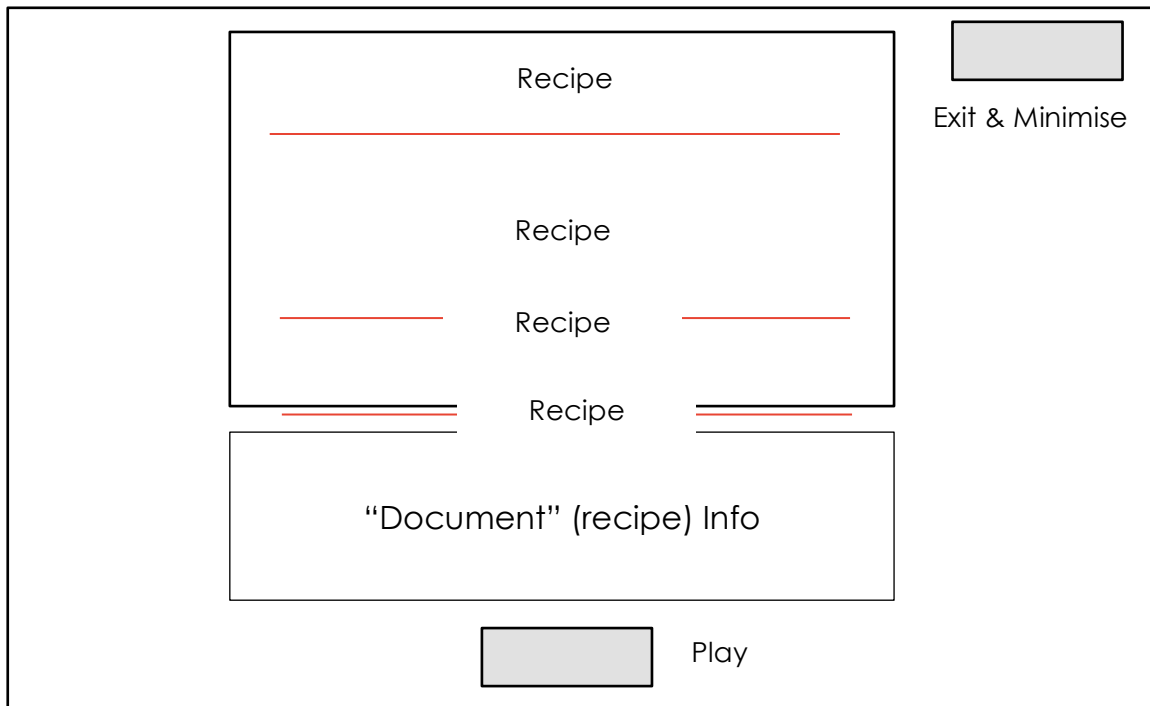
- Load external recipe
 - http button to launch http recipe access
 - file browser button to launch file browser
- Generate shopping list
 - Show current shopping list (not PDF)
 - Button for save to disk
 - Button for print?

2 Ingredient Picker



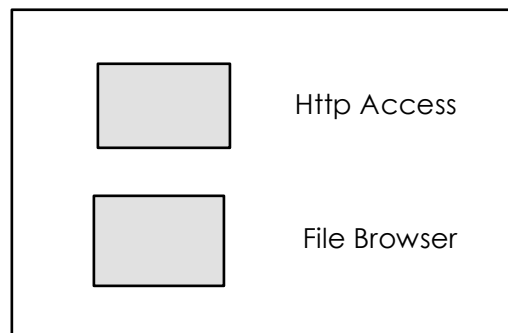
- Should be able to "select" recipe line
 - This should be a scroll pane
- Document info should be populated when recipe selected
 - Title
 - Author
 - Cooking time
 - Description
- Tick boxes next to each ingredient line
- When "add to shopping list" clicked anything ingredients ticked should be added to shopping list class ready to be retrieved.

3 Recipes



- Should be able to "select" recipe line
 - This should be a scroll pane
- Document info should be populated when recipe selected (possibly scroll pane?)
 - Title
 - Author
 - Cooking time
 - Description
 - List of ingredients?
- Play button should call new Slideshow() and follow workflow defined in section 6

4 Load External Recipe



- Above window should ideally be a pop-up window over the main menu screen
- When either button is pressed the appropriate classes should be called, and the new recipe added to the local folder storing recipes.

5 Generate Shopping List



- Shopping list "preview" should just be text, doesn't need to be rendered PDF or anything
- Save button should open a file browser to be able to save the shopping list as a PDF to somewhere on disk
- Not sure about print button?

6 SlideShow Workflow

