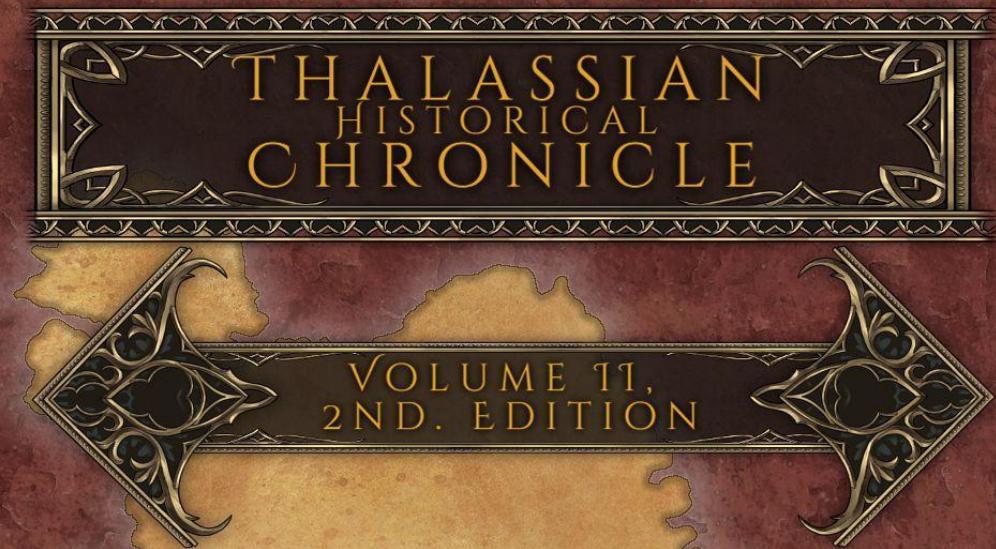




THALASSIAN HISTORICAL CHRONICLE



VOLUME II,
2ND. EDITION





Thalassian Historical Chronicle

Vol. II, 2nd Edition

Forward

The wars of ancient times proved to be some of the most significant conflicts in Kaldorei and Thalassian history. The Kaldorei faced the complete ruin of their empire, and the sundering of the very world they called home and had fought so hard to protect. The Quel'dorei faced exile, and later came to face the Amani trolls without the assembled might of the Kaldorei empire behind them. The Shal'dorei, too, faced the prospect of an eternity believing themselves to be the last living beings in the world, and struggled to reform their civilization and survive into the unknown future.

The struggles faced by these ancient elven people marked a new age, one in which, through adversity, all of elven kind would later thrive, despite all the odds. The Kaldorei would forge a thriving, albeit reclusive civilization amongst the ruins of Kalimdor; the Quel'dorei would build a prosperous empire in a new land, and create the Sunwell to sustain themselves after their severance from the Well of Eternity; the Shal'dorei, too, would address their severance from the Well of Eternity by creating the Nightwell to sustain themselves, and later forge a kingdom of both elegance and sophistication.

Each in their own way, the descendants of the ancient Kaldorei made their mark anew on the world.

And yet each would come to face the threat of annihilation once again, this time in the Great Wars, and those which came after.

For the elven people, the Great Wars marked not just the beginning of yet another new age, but also the next great schism amongst elven kind. It is in these conflicts that hubris and isolationism lead the descendants of the ancient Kaldorei to reckonings that would reshape the world time and again.

The invasion of the Fel Horde. The fall of Quel'Thalas and the sacrifice of the World Tree. The defeat of Kil'jaeden, the Deceiver and the rebirth of the Sunwell. The defeat of the Legion.

Critical moments in history, not just for elven kind, but for all denizens of Azeroth.

In each circumstance it is none other than the elven people that are at both the heart and the terminus of the event. Only through the isolationism and indifference of the elven people were these conflicts made to have the impact that they did in the first place, just as it was only through their intervention that decisive victories were assured in the end.

The Kaldorei's meddling with the arcane, drawn from the Well of Eternity, which led to invasions by the Legion—something halted both times at the cost of great sacrifice—the Well of Eternity and the World Tree.

The Quel'dorei's indifference to past alliances, and the threat of the plague, which led to the shattering of the Alliance and the later fall of Quel'Thalas, something only avenged through the later contribution of elven blood and magic in the war against the Lich King.

The Thalassian Sunstrider Prince's courting of demonic powers which led to the summoning, and then defeat of Kil'jaeden the Deceiver, and the rebirth of the Sunwell.

The ambitions and determination of Illidan Stormrage which both further courted the influence and meddling of the Legion, and brought about its ultimate demise.

The critical involvement of elves is evidenced throughout history on Azeroth. They are some of the earliest sentient life forms; the longest lived and most powerful magic users native to the world; the closest allies to the protectors of Azeroth, the dragons; and ultimately the most fervent defenders of life in all its forms.

Few other races have a history as full of tireless efforts to safeguard Azeroth, or can match the sacrifices made, and the depth of losses suffered at the hands of those who made life their enemy. While many major events on Azeroth are additionally influenced by the other races—for better or worse—there can be no denying that there is a deep and unbreakable connection between the elves and the history of Azeroth.

The accounts contained within this volume explore the three Great Wars leading up to the first defeat of Kil'Jaeden, and document in detail the darkest hours of the elven people at the dawn of the new age.

It is difficult reading, especially for those that lived it, but it is an essential chapter that cannot be omitted.

Read, learn, and go forth with the knowledge, wisdom, and clarity of understanding that, if heeded by our forebears, might have saved untold lives from the many plights that have been faced.



*Ansinost Summerbough
Alumnus of the Elrendar Fellowship
Chronicler, and Master Sorcerer of Quel'Thalas*

- Table of Contents -

Forward	3	- The Fall of Lordaeron -	45
- Table of Contents -	5	- The Invasion of Quel'Thalas -	49
Start of the Great Wars		- The Elfgates of Quel'Thalas -	52
(0 - 13)	9	- The Fall of Silvermoon -	58
Year 0	9	- The Corruption of the Sunwell -	63
- The Dark Portal Opens -	9	- The Wake of the Fall -	67
Year 2	10	- The Fall of Dalaran -	73
- Heart Fever -	10	Year 21	74
Year 3	11	- The Battle of Mount Hyjal -	74
- The First War Begins -	11	- Appointment of the Regent Lord -	76
Year 5	14	Year 22	78
- The Second War Begins -	14	- The Reunion of Elven Kin -	78
Year 6	18	- The Battle for the Frozen Throne -	81
- The Alliance of Lordaeron Fights Back -	18	Year 22	86
- The Burning of Quel'Thalas -	19	The New World Order	
- The Siege of Silvermoon -	22	(24 - 25)	88
- The Alliance Counter Offensive -	25	Year 24	88
- Defeat of the Horde -	27	- The Great Flood and Drought -	88
Year 7	29	Year 25	92
- The Second War Ends -	29	- A New World -	92
Year 8	32	- Reign of the Sin'dorei -	93
- The Alliance Expedition -	32	- The Trials of Azeroth's Defenders -	97
Year 9	38	The Legion's Burning Crusade	
Year 10	39	(26)	105
Year 12	39	Year 26	105
Year 13	40	- The Draenei Join The Alliance -	105
The Third War		- The Rebirth of Quel'Thalas -	105
(14 - 24)	41	- The Hellfire Coalition -	110
Year 14	41	- The Seer's Vision -	112
Year 15-18	41	- The Battle for Quel'Thalas -	118
- The Forming of the Scourge -	41	- The Resurgence of the Undead -	125
Year 19	44	Index of Names:	127
- A Year of Passings -	44	Artifacts & Weapons:	128
Year 20	45	Index of Organizations:	128
- The Third War Begins -	45		

The Great Wars mark a time on Azeroth darker than anything imaginable for those who did not live through them. It was a time when there was no safety—not in the world that was known, nor the beyond outside of it, nor even in the solace of death. Entire civilizations were erased from the world in the span of just a single year, and over two decades that destruction and annihilation only spread, bringing the threat of extinction once more to the forefront of elven minds. To understand the decisions made during the past half century, it is essential to understand the gravity and lasting impact of the Great Wars.

Start of the Great Wars

(0 - 13)

Year 0

– The Dark Portal Opens –

- The Dark Portal is opened and the Orcish Horde charges into Azeroth - first targeting the Kingdom of Stormwind.
- The Horde takes time to establish war camps and builds up an arsenal of siege weapons, along with supplies to fund their genocidal campaign.
 - The Horde rampages across the Black Morass, a swamp to the east of the Kingdom of Stormwind, and begins attacking human settlements on the far edges of the kingdom.
- **Tyrannea Lightharte is born outside Silvermoon City in Quel'Thalas.**
 - The daughter of farmers **Illiana** and **Tekeny Lightharte**, she is raised in the outdoors and is reluctant to study, something her parents forced to compel upon her.
- Discovering the dark magics at work in the south, **Aegwynn** discovers her son to be behind the Horde's invasion, and resolves to stop him.
 - **Aegwynn** confronts **Medivh** with the support of a blue dragon, **Arcanagos**, and the three battle for the fate of Azeroth.
 - **Sargeras** takes control of **Medivh's** form and unleashes his power upon **Aegwynn** and **Arcanagos**.
 - **Arcanagos** is slain, and then raised as a burning skeletal drake.

- **Sargeras**, controlling **Medivh's** body, drains the life energy of all the inhabitants of the tower of Karazhan, and unleashes it against **Aegwynn**, banishing her from the tower to places unknown.
- At some point during the First War, **Magister Rommath**, now also an Archmage of Dalaran and the Kirin Tor, returns to Quel'Thalas to resume his service under the **Grand Magister**.
- Stormwind's armies venture forth to investigate and counter the growing threat in the east, but falter against the savage brutality of the orcish Horde.
 - Stormwind suffers many losses during the early days of the crisis, and a prolonged period of ambushes plagues the kingdom and its people at large.

Year 2

– Heart Fever –

- Mutations of diseases from Draenor spread to the human population on Azeroth in the Kingdom of Stormwind, developing into Heart Fever, a vicious sickness that poisons the blood, and causes the heart to become swollen, and then burst.
 - **Nori'del Virtris** arrives in the Kingdom of Stormwind while still journeying amongst the human and dwarven kingdoms.
 - As the Heart Fever spreads throughout the human settlements in Stormwind, **Nori'del Virtris** works to heal and bless the sick, drawing on his knowledge of human faith - gained during his travels. Despite saving lives where he journeyed, the sheer number of fatalities as a result of the sickness is staggering.
- **Dorian Fallowmarsh is born in Silvermoon City.**
 - The son of **Ilsia** and **Ban'oriel Fallowmarsh**, renowned explorers, he is their first child and is invested in his family's adventuring business at a young age.
- **Emilia Raldari** escapes from her captivity after the slavers' camp is raided. She flees and manages to evade any pursuit.
 - She is eventually discovered by a band of traveling monks who provide her shelter, and give her sanctuary amongst their troope.
- **King Llane Wrynn** sends word to the northern kingdoms, but is openly mocked, and Stormwind is left to fight the Horde on its own with few believing the stories coming from the southern kingdom.
 - **Master Sorcerer Ansinoth Summerbough** is among a number of individuals in Quel'Thalas who advocate for the Thalassian military to venture forth and investigate the rumors of foreign invaders. He is forbidden from doing so, and instead begins to

prepare his apprentices for what he believes to be an inevitable confrontation should the rumors be true.

- Still working to heal the sick, **Nori'del Virtris** learns first hand of the Horde's arrival on Azeroth, and witnesses the destruction of homesteads throughout the Kingdom of Stormwind.
- **Sae'themar Sunfeather** returns to Quel'Thalas after suffering a devastating heartbreak at the hands of a noble of Lordaeron near Dalaran.
 - Discovery of **Sae'themar's** relationship drives widens the divide between him and his family, leading him to distance himself and spend his time in Silvermoon city working amongst the other magisters.
- **Nori'del Virtris** continues to aid the sick, needy, and refugees as the Horde begins to amass, and finally starts to push in towards Stormwind.
- **Anduin Lothar** is appointed the “King’s Champion”, and tasked with leading Stormwind’s military against the Horde.
- **Ranger-Corporal Sabriel Elizabeth Dawnbreaker** is deployed south to the Farstrider Lodge in eastern Khaz Modan, along the mountains dividing Loch Modan from the Wildhammer Highlands.

Year 3

– The First War Begins –

- Captain Caspen'alar Starbreeze and his son, **Ventharr Starbreeze**—now a seasoned sailor in his own right and an officer aboard *Silverspell*—answer the call of Stormwind and sail south aboard *Silverspell* to aid the humans.
 - Though having traveled without permission, both father and son offer their services in ferrying human soldiers along the coasts to help them more efficiently counter the Horde, acting out of a sense of obligation for good friendships started ages prior.
- Lakeshire is attacked and destroyed by the Horde, marking the first major battle and loss of the war.
 - Westfall and Brightwood also suffer attacks by the Horde, and quickly fall before the onslaught.
 - **Nori'del Virtris** remains in Stormwind, aiding the humans in their struggle against the Horde, and formally joins into the human’s Church of the Holy Light.
- At the age of twenty four, the young sorcerer **Cael'brael Sunbreeze** is drawn into the confidence of a Silvermoon magister who introduces him to darker magics.

- Believing it to be a way to rise up and meet the high expectations set upon him by his parents and his instructors, he begins to embrace shadow magics as an alternative to the arcane.
- **Gul'dan's** Shadow Council manages to secure control of the Blackrock Spire, part of the Dark Iron's Blackrock Mountain. This is only possible through the duplicity of **Cho'gall**, one of Gul'dans warlocks, who in secret had begun to heed and obey the whispers of the void.
 - The Old Gods of Azeroth, who still bore a connection to the elemental fire lord **Ragnaros**. Granting the Horde stay within Blackrock mountain would serve the Old Gods' aims of weakening Azeroth and bringing chaos to the world.
 - The Horde occupies part of Blackrock Mountain.
- The dwarves of Khaz Modan, with the aid of the Quel'dorei Farstriders operating out of lodges based in the region, harass and harry the Horde's forces when the orcs venture too far to the north.
 - **Ranger-Corporal Sabariel Elizabeth Dawnbreaker** is among the Farstriders who fight to keep the Horde at bay.
- **Hespir Everwyern is born in Quel'Thalas.**
 - He is the younger brother of **Ranger-Lieutenant Fel'tharanas Everwyern**.
- Elwynn Forest is invaded by the Horde.
 - Northshire Valley falls to the Horde.
 - Survivors and refugees escape to Stormwind City through underground tunnels.
- **Commander Zandayn Starbreeze** sails south aboard her ship, *Dawning Sword*, to aid the kingdom of Stormwind and her father and brother, **Captain Caspen'alar** and **Venthar Starbreeze**.
- The Horde lays siege to Stormwind City for the first time, but are taken by surprise when **Anduin Lothar** leads Stormwind's armies around to attack their flanks during the siege.
 - Striking at the Horde's armies from both the front and the rear, the siege is broken, and the Horde suffers the greatest defeat in its entire history.
 - **Anduin Lothar** earns his reputation as one of the greatest commanders in human history.
- **Medivh**, the Guardian of Azeroth, is found to have betrayed humanity and being the one responsible for summoning the Horde into Azeroth.
 - **Anduin Lothar, Khadgar - Medivh's** apprentice, and **Garona Halforcen** lead a strike into Karazhan and battle the **Guardian**. **Khadgar** is severely wounded in the battle, **Garona** flees, but ultimately **Medivh**, the Last Guardian of Azeroth, is slain.

- The death of the **Guardian** unleashes dark magics that blight the otherwise cheerful forests of Brightwood, transforming it into a barren canyon known now as Deadwind Pass.
- The death of the **Guardian** also affected **Gul'dan**, who had been connected to **Medivh** at the time as he sought the location of the Tomb of Sargeras within the **Guardian's** mind. **Gul'dan** is thrown into a deep coma.
- Upon learning the full extent of the war in the south, and the arrival of Fel crazed monsters and dark magics, **Master Sorcerer Ansinosth Summerbough** and his fellow sorcerers begin to scour ancient texts, digging up what information is available from the War of the Ancients.
 - Finding only limited information within the archives of Silvermoon, the sorcerers and a company of soldiers strike out on a daring covert mission beyond Quel'Thalas' borders, and across the sea, to uncover texts and scrolls buried in the ruins of Eldre'thalas.
 - Battling through the wildlands of Kalimdor, the company is confronted by Kaldorei sentinels and a bloody skirmish erupts. The Quel'dorei plunge deeper in the wilderness, hunted constantly by the Kaldorei sentinels.
 - Upon arriving at the ruins of Eldre'thalas, the company finds themselves unable to venture too deep into the ruins given the state of the city, and are able to extract only limited information.
 - They discover the ghosts of the Shen'dralar, but are driven out by the hostile spirits. Empty handed, the sorcerers return to Quel'Thalas and seek alternative methods of preparation.
- **Orgrim Doomhammer**, a chief lieutenant of the Horde, challenges **Warchief Blackhand** for leadership of the Horde - believing him too weak to carve out a victory.
 - **Orgrim** kills **Blackhand** with his family's weapon, the Doomhammer, and claims the mantle of Warchief for himself.
 - With the Shadow Council disabled following the sudden incapacity of **Gul'dan**, **Orgrim Doomhammer** banishes Fel magic within the Horde, believing it to have driven the orcish people from their culture and tradition.
- **Nori'del Virtris** boards a ship and sails north to Lordaeron, escaping the Kingdom of Stormwind and the reach of the Horde during the First War.
- In Quel'Thalas, **Tirian Felo'dorah** and other knights of the Blue Lance are dispatched to guard the southern borders of the Kingdom.
- **Orgrim Doomhammer** turns his focus towards Stormwind and leads an all out siege.
 - During the siege, **Garona** returns to Stormwind and assassinates **King Llane**, leading to a breakdown of morale and resolve within the ranks of the human defenders.

- **Anduin Lothar** and **Khadgar** return to see the conclusion of the siege, and set to work leading the evacuation of Stormwind's people through the harbor.
- **Commander Zandayn Starbreeze** and her father, **Captain Caspen'alar**, command *Dawning Sword* and *Silverspell* as they aid the evacuation of civilians from Stormwind. Both ships make multiple trips to local islands before making longer voyages north to ferry survivors to Lordaeron.
- **Anduin Lothar** secures **Prince Varian Wrynn**, son of **Llane Wrynn**, and also escapes the city.
- Under the command of **Anduin Lothar**, the human survivors escape north by sea to Lordaeron and Kul Tiras.
 - The capital city, Stormwind, is razed by the Orcish Horde, and the kingdom falls.
- **Emilia Raldari**, now freed from captivity, but still critically unwell and in the process of long recovery while in the company of a band of traveling monks, is taken to the Temple of Serenity in Pandaria as the monks return home.
 - Given the often elusive nature of the Pandaren, especially in the years before the mists parted, the specifics of how this travel was effected is unclear.
 - For many years after she trains amongst the monks and is given refuge there within the temple.

Year 5

– The Second War Begins –

- Refugees from Stormwind are taken in by the Kingdom of Lordaeron, and a council is convened to rally support to fight against the Horde.
 - The Alliance of Lordaeron is forged, consisting of the Kingdoms of Stormwind, Lordaeron, Stromgarde, Gilneas, Alterac, the island nation of Kul Tiras, and the Magocracy of Dalaran.
 - Representatives of Quel'Thalas, the Wildhammer and Bronzebeard clans of dwarves, and the gnomes of Gnomeregan are also contacted, but are unable or unwilling to initially deploy troops.
 - **Captain Caspen'alar Starbreeze**, his son **Venthar Starbreeze**, and his adopted daughter **Commander Zandayn Starbreeze** all remain in Lordaeron after the fall of Stormwind, and officially commit themselves, their crews, and their ships to the Alliance despite not having permission from Quel'Thalas.

- **Syori Dawnflame** journeys south from Quel'Thalas and enlists in Lordaeron's army as a footman, having been unwilling to remain at home while those she had grown close to in Lordaeron in her youth prepared to fight.
- **Nori'del Virtris** remains in Lordaeron's capital city in the immediate aftermath of the First War, but later journeys with other members of the Church to Stratholme.
- The Order of the Silver Hand is founded by **Alonsus Faol** and a handful of knights of both Stormwind and Lordaeron.
 - **Uther the Lightbringer, Saidan Dathrohan, Tirion Fordring, Turalyon, and Gavinrad**, are the first paladins to be inducted into the Order.
 - **Colben Ornae** and **Nori'del Virtris** witness the formation of the Silver Hand, and **Colben** shortly after begins training as a paladin of the order. He continues to train, and assist with logistics for the Alliance during the war.
 - **Nori'del Virtris** joins the Order of the Silver Hand and works to mentor aspiring paladins in the ways of the Light.
- **Orgrim Doomhammer's** Horde pushes north from Stormwind and lays siege to the dwarven Kingdoms of Khaz Modan.
 - The Dwarves offer stiff resistance to the Horde's advances.
- Ironforge and Blackrock Mountain are besieged by the Horde.
 - The upper half of Blackrock Mountain remains locked down, having been taken over by the Horde, and the Dark Iron Dwarves secluded deep within the mountain are deterred from aggressing against the Horde's forces.
 - Ironforge endures a siege that lasts for years.
- The Horde continues its brutal conquest on the warpath north, conquering Khaz Modan and inching towards the Arathi Highlands.
 - The Alliance forces prepare to fight back against the Horde.
 - **Ranger-Corporal Sabariel Elizabeth Dawnbreaker** is among the elven Farstriders based in the Khaz Modan region who are withdrawn further north, and settle in at the Quel'Danil Lodge in the Hinterlands in anticipation of the Horde's further advances.
 - **Quin'el Dawnbreaker** begins to work with his apprentices to forge weapons and armor in anticipation of sending further aid to the Alliance in their war against the Horde.
 - Agents of the Horde seek out the Amani trolls of Zul'Aman and attempt to strike a pact with the Amani leader, **Zul'jin**. Believing the Amani would succeed without the aid of the Horde, **Zul'jin** refuses, only to be later captured by the humans and imprisoned within Durnholde Keep in the Foothills of southern Lordaeron.
 - The forest trolls begin to strike at the Quel'dorei throughout the woods of southern Quel'Thalas.

- King Anasterian Sunstrider of Quel'Thalas is formally called upon to make good on the ancient pact sworn with the bloodline of Arathor, and he dispatches a small fleet to support the Alliance.
 - Iradri Ashwalker is among the ranks of those dispatched to aid the Alliance in their battles against the Horde in Lordaeron.
- Ranger-Corporal Sabriel Elizabeth Dawnbreaker is promoted within the Farstriders to the rank of Ranger-Lieutenant.
- Lireesa Windrunner, Ranger General of Quel'Thalas and mother of the Windrunner siblings—including Alleria, Sylvanas, Vereesa, and Lirath—leads elven forces against the Amani trolls throughout southern Quel'Thalas. Their company is ambushed by the Amani on one specific, fateful occasion.
 - First Lieutenant Ranger Ker'tina Silverflight and her brother, Lyrindel Silverflight are present as part of Lireesa's company, and narrowly survive the Amani ambush.
 - Ranger General Lireesa Windrunner is slain by the Amani trolls.
 - She is succeeded by Sylvanas Windrunner, her daughter, as Ranger General of Quel'Thalas after her eldest daughter, Alleria Windrunner, refuses the mantle.
- Alleria Windrunner disobeys King Anasterian's orders and leads an additional contingent of elven forces to join with the Alliance armies.
 - Ranger-Lieutenant Fel'tharanas Everwyern, Erilihn Autumnsong, Kandavia Boltseeker, Magister Fëanor Quel'dorah, Iradri Ashwalker, and Adela Duskride travel south with the Quel'dorei, against orders.
 - While in Lordaeron, Kandavia Boltseeker works to train human archers and other ranged support units, and is later assigned to defend Durnholde Keep.
- Akirie Starsong is among the many Kirin Tor magi who begin to study the dark magics being utilized by the Horde.
- Anticipating stiff resistance at the Thandol Span, a narrow crossing between Khaz Modan and the northern human nations, Warchief Orgrim Doomhammer orders the Horde to construct a fleet of warships to make the cross by sea.
 - This unanticipated move strikes the Alliance by surprise.
 - While in the region, the Horde enslaves the Red Dragonflight, with assistance from the Black Dragonflight, by capturing the Red Dragonflight Aspect Alexstrasza the Life-Binder and compelling her submission with the use of the Demon Soul.
- The Horde fleet sails for Lordaeron, but is intercepted by the Kul Tiran war fleet, under the command of Grand Admiral Daelin Proudmoore.
 - Elven destroyers *Silverspell* and *Dawning Sword*, under the command of Captain Caspen'alar Starbreeze and Commander Zandayn Starbreeze, respectively, join with the

Kul Tiran fleet, and are outfitted with additional archers and magi from Quel'Thalas who had arrived in Lordaeron only days and weeks prior.

- The Alliance fleet, with the aid of the elven destroyers, deals tremendous damage to the Horde, but is ultimately driven back by the arrival of the enslaved ruby dragons.
- Despite the presence of powerful elven magi capable of fending off dragon fire, *Silverspell* and *Dawning Sword* are forced to withdraw after being overwhelmed by the ever increasing number of dragons.
- Kirin Tor spellblade [Magus Rastanil Goldthorn](#) answers the call of **Ranger-Captain Alleria Windrunner**, setting aside his duties to the Kirin Tor in favor of joining her elven forces deploying into Hillsbrad to assist the Alliance.
- The Horde makes landfall in the Hillsbrad Foothills where the first major engagement of the Second War is fought.
 - [Magister Fëanor Quel'dorah](#), [Syori Dawnflame](#), [Magus Rastanil Goldthorn](#), [Iradri Ashwalker](#), [Adela Duskriider](#), and Kirin Tor [Archmage Voratthel Skyshroud](#) take part in the Battle of Hillsbrad alongside the elven and human forces.
 - The Horde's advance is slowed in Hillsbrad by fierce fighting, and with both the path through Alterac and Silverpine blocked.
 - The Horde unleashes the first Death Knights against the Alliance, and also deploys necromancers to reanimate the dead.
 - The experience of seeing the dead raised into undeath strikes an unforgettable feeling of failure and sickness in [Iradri Ashwalker](#), viewing each of the slain as a failure of her own.
 - [Magus Rastanil Goldthorn](#) is deployed in the battles as a reserve guard attached with the elven rangers, using his skills as a spellblade to guard them from opportunist attacks by the Horde's soldiers.
 - **Warchief Orgrim Doomhammer** leads the Horde in an assault against Durnholde Keep, where the Amani chieftain [Zul'jin](#) is held in captivity. [Kandravia Boltseeker](#) is among those defending Durnholde Keep at the time of Warchief Doomhammer's assault.
 - **Warchief Doomhammer** frees [Zul'jin](#), and secures the strength of the Amani within the ranks of the Horde.
- [Ranger-Lieutenant Sabriel Elizabeth Dawnbreaker](#) leads a company of Farstriders in a prolonged guerilla campaign against the Horde, striking them in the dead of night to keep on edge and agitated.
- Seeking an alternative route north, the Horde seals a pact with the Amani trolls and pushes east, into the Hinterlands.

- Warchief Orgrim Doomhammer utilizes Chieftain Zul'jin to rally the Amani armies to war against the Alliance in the Hinterlands.
- After learning of the Horde's northeastern advance through the Hinterlands with clear intentions of assaulting Quel'Thalas, the elven destroyers *Silverspell* and *Dawning Sword*, under the command of Captain Caspen'alar Starbreeze and Commander Zandayn Starbreeze, respectively, return north to Quel'Thalas.
- The Horde lays siege to the Wildhammer dwarves in the Hinterlands and drives them back to the Aerie Peak.
 - The Horde divides its forces and outmaneuvers the Alliance, striking north towards Quel'Thalas along the eastern mountains, bound by oath to destroy the elven kingdom in return for the support of the Amani trolls.
 - Ranger-Lieutenant Sabriel Elizabeth Dawnbreaker continues to lead Farstrider rangers against the Horde, striking at them all across the Hinterlands, and along the eastern mountains of Lordaeron.
- Anduin Lothar, Turalyon, and Alleria Windrunner lead a force in pursuit of the Horde through the Hinterlands, and north towards Quel'Thalas.
 - Present amongst their forces are Magister Fëanor Quel'dorah, Kandavia Boltseeker, Magus Rastanil Goldthorn, Iradri Ashwalker, and Archmage Voratthel Skyshroud.
 - Iradri Ashwalker and a division of soldiers rush to bypass the Horde and return hastily to Quel'Thalas to warn and prepare the kingdom's defenses.

Year 6

– The Alliance of Lordaeron Fights Back –

- Anduin Lothar leads the forces of the Alliance of Lordaeron in battling the Horde in Hillsbrad, the Hinterlands, and upon the high seas with the support of other heroes of the Alliance such as Grand Admiral Daelin Proudmoore, Gilnean King Genn Greymane, Danath Trollbane of Stromgarde, Ranger-Captain Alleria Windrunner, Khadgar, and the paladins Uther the Lightbringer, Turalyon, Saidan Dathrohan, Tirion Fordring, and Gavinrad.
 - The Alliance is pushed back by the Horde inch by inch.
 - Syori Dawnflame remains attached with Alliance forces in Hillsbrad, and continues to hold the line against the Horde's advances.
- Akirie Starsong aids other Kirin Tor sorcerers in tutoring and training new students to aid the Alliance war effort.

- She occasionally ventures out on deployment with Alliance forces to aid in the battles, though she rarely serves on the frontlines.
- **Nori'del Virtris** remains attached to the Alliance's forces, but does not venture to the front lines, instead serving in the rear and continuing to provide support to the armies and paladins of the Silver Hand.
- **Llyreth Starseeker** returns to Quel'Thalas in anticipation of the war reaching its borders.
- **Iradri Ashwalker** is knighted upon returning home in recognition of her service.

– The Burning of Quel'Thalas –

- The forest trolls emerge en masse from the forests of Zul'Aman and assault the kingdom of Quel'Thalas alongside the Horde, cementing the Quel'dorei's full throated support for the Alliance of Lordaeron.
- **Anduin Lothar**'s forces in the east are able to aid the Wildhammer Dwarves and lift the siege of the Aerie Peak, earning the support of the dwarves and their thane, **Kurdran Wildhammer**.
 - Their gryphon riders join into the Alliance army and prove effective at countering the dragon mounted riders of the Horde.
 - **Magus Rastanil Goldthorn** is introduced to a Wildhammer dwarf by the name of **Roac**; the two develop a friendship that would last well into the future.
- Many Quel'dorei join in the defense of Quel'Thalas against the Horde.
 - **Master Sorcerer Ansinoth Summerbough**'s fears of an inevitable conflict with the Horde are realized, and he leads his apprentices, and many other magi, in an aggressive campaign against the Horde to defend Quel'Thalas.
 - **Ranger-Lieutenant Sabariel Elizabeth Dawnbreaker** reunites with the larger Farstrider host in Quel'Thalas and continues to aid their efforts in waging a brutal guerilla campaign against the Horde. She and her forces harry the orcs and trolls along the southern and eastern flanks.
 - **Lord Mor'drathan Skyshroud** leads the Skyshroud family in battle against the Horde. He is joined by his daughter, **Magistrix Taileth**, his sister, **Magistrix Gladathan Skyshroud**, and his nephew and niece, **Magister Daine** and **Magistrix Soren'adal Skyshroud**.
 - **Thorriless Ralomyar** and **Iradri Ashwalker** are deployed to the southern borders of Quel'Thalas alongside the Farstriders and soldiers of the army. There, they face the Orcish Horde and the Amani trolls in close-quarters fighting.

- During the long months of intensive fighting, **Thorriless Ralomyar** begins to experience a numbness towards the loss of life, a result of being sent time and time again to the front lines where the fighting was the thickest.
- **Magistrix Zyellia Bloodsong** joins the elven forces in battling the Horde in southern Quel'Thalas. The sights and battles she experiences strike within her a deep feeling of fear at the thought of seeing her kin slain.
- **First Lieutenant Ranger Ker'tina Silverflight** and her brother, **Lyrindel Silverflight**, join the Farstrider's efforts to engage the Horde's forces in efforts to slow their advance. They face both the Amani and the orcs, as well as the other races of the Horde conscripted to fight.
- **Captain Caspen'alar Starbreeze** and **Commander Zandayn Starbreeze** command their destroyers, *Silverspell* and *Dawning Sword*, in support of the elven military, ferrying soldiers along the coasts and preventing the Horde's rag tag navy from encroaching upon Thalassian waters.
- The three Sunstriker siblings, **Baranthore**, **Andinthe**, and **Althenar**, join the Quel'dorei forces in battling the Horde, alongside their mother, **Adanas'alar Sunstriker**.
- **Vynlorin Shandaumath**'s aunt and uncle, both magisters, join the Quel'dorei forces in battling the Horde. **Vynlorin** continues his training in Quel'Thalas, however, and does not engage in the war.
- **Naryssa Blackwood** joins the Quel'dorei in battling the Horde within Quel'Thalas. During the conflict she loses both her parents, and her extended family. She and her sister are the last two Blackwoods surviving.
- **Ara'dana Dawnfire** and **Cael'braen Sunbreeze** join other elven spellcasters in battling the Horde, and witnesses first hand the power of the Horde's dark magic, including necromancy.
- **Vangellis Falwellow** journeys to the front lines to serve as a smith in the war campaigns as the Quel'dorei hold back the Horde, but does not engage in the fighting.
- **Haeldron Dawnbrook**, **Zariasona Emberspirit** and her family, **Llyreth Starseeker**, **Tirian Felo'dorah** and the Knights of the Blue Lance, and **Ethrian Duskriders** also join the Quel'dorei in battling the Horde within Quel'Thalas, with the latter taking many mounted rangers and harassing the Horde army where possible to slow their advance. The mounted spellbows grapple with the enslaved ruby dragons, but are able to evade heavy losses due to the advantage of high mobility.
- The Sunfeather family estate in southeastern Quel'Thalas is burned by the Horde, and the noble family takes shelter in Silvermoon City. **Sae'themar Sunfeather** himself does

not engage the Horde in the south, but remains in the city to help prepare for further defenses.

- **Adanas'alon Sunstriker** is slain during the battles against the Horde, though it is widely believed she was in fact betrayed and murder.
- **Magus Rastanil Goldthorn** meets **Mathaenin Duskhearth**, a spellbow of Quel'Thalas, during the fighting. The two develop a friendship that would last well into the future.
- Knights of the Blue Lance **Bells**, **Grime**, **Belus**, **Gr'uym**, and the squire **Tirael** are slain battling the Horde.
- The Horde's forces are weakened by the Ban'dinoriel, the barrier shielding Quel'Thalas.
 - **Gul'dan** is permitted by **Orgrim Doomhammer** to pursue a solution to the problem. **Gul'dan** dismantles the runestones empowering the shield, and forge the shattered pieces into an Altar of Storms which is used to fuel rituals to empower ogres—turning them into mutant, two headed monsters.
- **Ranger-Lieutenant Sabriel Elizabeth Dawnbreaker** continues to fight across the Greenwood, and engage in brutal fighting against the Horde.
- **Tyrannea Lightharte** and her family withdraw to Silvermoon City to escape the Horde's advance.
 - They remain cloistered within the city, among the many other refugees, in cramped conditions for the duration of the Horde's invasion.
- Much of Quel'Thalas is burned and pillaged by the Horde, which makes horrific use of enslaved ruby dragons to burn away the defenders.
 - **Haeldron Dawnbrook** works to help civilians in front line villages withdraw deeper into Quel'Thalas. He faces many battles with the Horde in the process, and is nearly killed on several occasions.
 - **Syori Dawnflame's** brother, Vyndan, is slain by the Horde.
 - Elb'athalan, the Skyshroud family estate and academy for magical studies is attacked and destroyed by the Amani, with the aid of the Dragonmaw ruby dragon riders. The Skyshroud family withdraws to Silvermoon.
 - **Iradri Ashwalker** and the forces she is attached to are driven back towards the capital city bit by bit as the invasion continues.
- **Cael'braen Sunbreeze** and a company of Farstriders manage to wound an enslaved ruby dragon, downing it and killing its rider. **Cael'braen** battles against the wounded drake, unleashing shadow magic upon it.
 - The overwhelming use of shadow magic corrupts the dragon and, though intentional, empowers it with new, dangerous abilities.

- [Cael'braen Sunbreeze](#) and the Farstriders battle the corrupted ruby dragon, which results in the deaths of several Farstriders, but ultimately achieve victory.
- [Cael'braen Sunbreeze](#) is scorned by the rangers for his reckless use of such dangerous powers, and reported to the magistry upon their return to Silvermoon.

– The Siege of Silvermoon –

- Much of the elven population withdraws to Silvermoon City and a massive barrier is raised around the city. A prolonged siege of Silvermoon City is set, with the Horde rooting itself in place.
 - Master Sorcerer [Ansinoth Summerbough](#), [Ara'dana Dawnfire](#), [Cael'braen Sunbreeze](#), [Sae'themar Sunfeather](#), [Zalvie Flameblade](#), [Lord Mor'drathan Skyshroud](#), [Magistrix Gladathan Skyshroud](#), and many of the kingdom's sorcerers join forces to help empower the shield erected around Silvermoon City.
 - [Iradri Ashwalker](#), [Tirian Felo'dorah](#) and the Knights of the Blue Lance withdraw to Silvermoon City and hold the line against the Horde.
 - [Ella'nora Emberlight](#) and her family endure the Siege of Silvermoon within the walls.
- Ethrian Duskriider, [Thorriless Ralomyar](#), First Lieutenant Ranger [Ker'tina Silverflight](#), and her brother, [Lyrindel Silverflight](#), are some of those trapped outside the walls of Silvermoon City during the siege; they wage a guerilla campaign against the Horde with the support of other forces stranded in the woodlands.
 - They suffer many losses, which deeply affect the rangers in particular and fuel a tremendous resentment and animosity towards the Horde races.
- [Ivanna Quel'dorah](#), mother to [Magister Fëanor Quel'dorah](#), is slain in the family's home when the Horde's orcish forces arrive.
 - With [Magister Fëanor's](#) father and brother, [Elros](#) and [Vardamir Quel'dorah](#), both having been called up for service, [Ivanna](#) is alone when she is killed.
- Within the besieged Silvermoon City, [Cael'braen Sunbreeze](#) is confronted by the city's high ranking magisters regarding his use of darker magics.
 - Given a choice between forsaking those powers, or being exiled, [Cael'braen Sunbreeze](#) chooses to submit to the magistry and swear off the use of darker magics. Though he intends to abide by his word, he harbors resentment towards those forcing the choice upon him.
 - [Cael'braen Sunbreeze](#) is confronted by his parents, who chide the young sorcerer for his failures and inability to rise to more than just a disgraced magus.

- During the siege, **Captain Caspen'alar Starbreeze** and **Commander Zandayn Starbreeze** use their ships, *Silverspell* and *Dawning Sword*, to resupply the city by sea, keeping open a steady supply of provisions while the land routes remain under the control of the Horde.
- **Turalyon** and **Alleria Windrunner** arrive from the south with an army and assault the Horde's forces from the rear.
 - **Ranger-Lieutenant Fel'tharanas Everwyern**, **Kandavia Boltseeker**, **Archmage Voratthel Skyshroud**, **Magus Rastanil Goldthorn**, and **Erilihn Autumnsong** all journey with **Turalyon** and **Ranger-Captain Alleria Windrunner** back to Quel'Thalas to defend the High Home and help lift the Siege of Silvermoon.
 - In their rush to return to Quel'Thalas, **Erilihn Autumnsong** and **Kandavia Boltseeker** see first hand the carnage left behind by the Horde and the ruby dragons.
 - **King Anasterian** finally commits the Kingdom of Quel'Thalas to the Alliance, and to help defeat the Horde. With the Thalassian army fully mobilized, the elves join into the war proper and field a massive army to counter the Horde.
 - **Kandavia Boltseeker** and many of the elven forces under **Turalyon** and **Ranger-Captain Alleria Windrunner** work to cull the flanks of the Horde's forces in Quel'Thalas, harassing them throughout the woodlands.
 - **Ranger General Sylvanas Windrunner** is reunited with her sister, **Ranger-Captain Alleria Windrunner**. **Ranger General Sylvanas** presents **Alleria** with their mother's bow, **Thas'dorah**, and bids her to take vengeance upon the trolls with it.
- **Magister Fëanor Quel'dorah** returns to his family's home along the shores of Lake Elrendar to find his mother, **Ivanna Quel'dorah**, dead.
- **Caspen'alar Starbreeze**, captain of the elven destroyer *Silverspell*, is slain aboard his ship during an attack by one of the enslaved ruby dragons, and his son, **Venthar Starbreeze**, assumes command after his passing.
- **Ara'dana Dawnfire** leads a small party of magi and rangers, including **Cael'breaen Sunbreeze**, beyond the city walls in pursuit of several orcish warlocks, and manages to take one as a prisoner.
 - **Ara'dana Dawnfire** and **Cael'breaen Sunbreeze** take part in the interrogation of the orcish warlock and learn much of the Horde's darker magics, and their origins. It is through this that **Ara'dana** becomes more intimately aware of necromancy, shadow magic, and fel magic. For **Cael'breaen**, it is an affirmation of the potential power at his fingertips if he only committed himself fully.
 - Magus **Braelyn Firehand** is, at some point during this time, contacted by **Gul'dan's** Shadow Council and drawn into the fold of those supporting the Burning Legion in secret. She maintains her secrecy throughout the years to follow.

- Magus Rastanil Goldthorn and other elven forces under **Ranger-Captain Alleria Windrunner** withdraw into Silvermoon City to aid in its defense during the long siege.
- The siege of Silvermoon drags on, lasting longer than **Warchief Doomhammer** had intended. He orders the siege of Silvermoon to be lifted, and for his forces to push south towards Lordaeron's capital city, the true goal of his campaign. He leaves **Gul'dan** and his soldiers to waylay the elven forces.
 - **Zul'jin's** armies refuse to abandon the siege, however, having demanded the defeat of the Quel'dorei in exchange for their support. The Amani are left behind to continue the siege.
- Following the departure of **Orgrim Doomhammer's** forces, **Gul'dan** takes a large portion of the Horde's army to the Tomb of Sargeras, abandoning the Siege of Silvermoon and sapping the Horde of a considerable portion of its most powerful magic users.
- **Syori Dawnflame** and other Alliance forces in Hillsbrad are redeployed to the capital of Lordaeron to prepare for the inevitability of a siege.
 - It is during this time that she learns of the death of her brother, who had been killed defending Quel'Thalas from the Horde.
- With the Amani left alone to continue the siege, the Quel'dorei and Alliance forces break out of Silvermoon and drive back the trolls.
 - **Tirian Felo'dorah** and the Knights of the Blue Lance wage a brutal campaign against the Amani as the elven counteroffensive begins.
 - Within the Blue Lance, resentments towards the Alliance festers, born out of a sense of betrayal and abandonment by the southern nations during the early days of the brutal orcish campaign in Quel'Thalas.
 - The Skyshroud family breaks out into Eversong Forest after the lifting of the siege and aid in the pursuit of the Amani and Horde forces. They recapture Elb'athalan, their family estate, and then work to secure the borders of the kingdom.
 - Magus Rastanil Goldthorn, **Kandravia Boltseeker**, **Ranger-Lieutenant Sabariel Elizabeth Dawnbreaker**, and **Ranger-Captain Alleria Windrunner** are among the **many Farstriders** who scour the woodlands of remaining Amani trolls.
 - Siblings **Commander Venthar Starbreeze** and **Commander Zandayn Starbreeze** take their ships, *Silverspell* and *Dawning Sword*, and pursue the Horde south, aiding Alliance forces in tearing the orcish juggernauts apart.
- **Cael'braen Sunbreeze** ventures out into the southern woodlands of Quel'Thalas and once again delves into shadow magics, and also now fel magic.
 - The young sorcerer experiments with these new, darker powers, perfecting his craft upon the Amani trolls he hunts down in the woodlands.

- His frequent exposure to fel energy results in the changing color of his once azure eyes, transforming them into near emerald green.
- In the wake of the Siege of Silvermoon, [Sae'themar Sunfeather](#) remains in Quel'Thalas and aids in the recovery efforts.
 - During this time he begins to develop a talent for administrative work.
- **Halduron Brightwing** leads a company of rangers into battle against the Amani, and manages to capture **Zul'jin**, the Amani Chieftain.
 - The Farstriders exact justice upon the troll, carving out his eye and removing his arm as repayment for the elven blood shed by his forces over the span of several centuries.
 - During the attempt to deliver the captured chieftain to Silvermoon, an Amani war party ambushes **Halduron Brightwing's** forces and breaks **Zul'jin** free.
- Led by Warchief Orgrim Doomhammer, the Horde marches west towards the heart of the Kingdom of Lordaeron.
 - The Kingdom of Alterac betrays the Alliance and grants passage through their lands to **Orgrim Doomhammer's** armies—enabling their hasty advance towards Lordaeron's Capital City through the Alterac Mountains from the east and south.

– The Alliance Counter Offensive –

- The Alliance forces in Quel'Thalas lead a lightning offensive to liberate the elven lands, decimating the ranks of the Amani and driving them to the brink of extinction.
 - [Thorriless Ralomyar](#), [Iradri Ashwalker](#), [Magus Rastanil Goldthorn](#), [Magistrix Tialeth Skyshroud](#), and [Archmage Vorathel Skyshroud](#) journey with the Alliance forces in pushing the Horde south.
 - [Haeldron Dawnbrook](#), [Zalvie Flameblade](#), [Kandavia Boltseeker](#), [Llyreth Starseeker](#), and [Ethrian Duskriider](#) remain in Quel'Thalas with the elven forces to continue the pursuit and decimation of the Amani ranks.
 - [Iradri Ashwalker](#) and [Ranger-Lieutenant Sabriel Elizabeth Dawnbreaker](#) are a part of the forces that breach the gates of Zul'Aman and lay waste to the Amani trolls within. Following the sacking of Zul'Aman, both soldiers, and the forces they're attached to, turn south to pursue the Horde.
 - [First Lieutenant Ranger Ker'tina Silverflight](#) initially remains in Quel'Thalas, but then later joins the Alliance forces in pursuing the Horde into Lordaeron. She is tasked with hunting down and eliminating the Horde's lingering forces in eastern Lordaeron.

- **Turalyon** and **Ranger-Captain Alleria Windrunner's** forces in Quel'Thalas redirect their attention west, towards Lordaeron, and begin a hasty campaign to reach the capital before the Horde overwhelms it.
 - Erilahn Autumnsong, Iradri Ashwalker, Magister Fëanor Quel'dorah, Magistrix Tialeth Skyshroud, Ranger-Lieutenant Sabriel Elizabeth Dawnbreaker, Master Sorcerer Ansinoth Summerbough, and Archmage Vorathel Skyshroud accompany **Alleria's** forces in their return to Lordaeron to counter the Horde's advances towards the human capital.
 - Commander Venthar Starbreeze and Commander Zandayn Starbreeze both aid the Alliance's counter offensive by blocking remaining orcish ships, and by resupplying the Alliance forces by sea.
- **Tyrannea Lightharte** and her family return to their farmstead outside of Silvermoon City once the region is deemed secure.
 - Struck by fear of future invasions, **Tyrannea Lightharte's** father pushes her to embrace the path of a priestess, and to take her schooling more seriously.
 - She begins to study under Quel'dorei priests within the High Home.
- Master Sorcerer Ansinoth Summerbough continues to serve with the Alliance throughout the war, acting as an advisor and expert in the darker magics used by the Horde which he had spent much of his earlier centuries studying and experimenting alongside his fellow sorcerers.
 - He catalogs and documents a great deal of information regarding the Horde's magic, including their use of the Fel and necromancy.
- Tirian Felo'dorah and the Knights of the Blue Lance continue their campaign against the Amani long after the Horde is driven out of Quel'Thalas, and even follow them into Lordaeron and Zul'Aman in an aggressive effort to exact vengeance for losses suffered during the Horde's invasion.
 - Tensions within the Blue Lance rise over whether to continue pursuing the Amani, or returning to the High Home. **Tirian Felo'dorah** and his mentor, **Bull**, nearly come to blows over differing views on the matter.
 - After a long campaign, **Bull**, the senior surviving member of the Blue Lance, orders the company home. He chastises the knights for having lost their way in pursuit of vengeance, rather than honoring their duty to protect the High Home.
 - The Knights of the Blue Lance turn north, towards Quel'Thalas, and return home.
- The Horde lays siege to the Capital City of Lordaeron.
 - The Horde falters during the siege as **Turalyon** and **Ranger-Captain Alleria Windrunner's** forces assault the Horde from the east, having broken out of Quel'Thalas, and internal fighting weakens the Horde army.

- Vangellis Falwellow travels with **Turalyon's** forces as they push west towards Lordaeron's Capital City. He continues to provide support through reforging and repairing arms and armor. He's inspired by the Alliance's paladins, and how they're able to shape and wield the Light.
- Alliance forces in the Foothills and Highlands, led by **King Thoras Trollbane**, push north and defeat the traitorous Kingdom of Alterac, which allowed the Horde through its territory to assault Lordaeron's Capital City.
- Erilihn Autumnsong, Magus Rastanil Goldthorn, and Iradri Ashwalker are present with **Ranger-Captain Alleria Windrunner's** forces in battling the Horde during the Siege of Lordaeron.
- Knowing defeat is imminent with the massing Alliance reinforcements now bearing down upon him at Lordaeron, **Warchief Orgrim Doomhammer** orders the Horde to retreat, and the Alliance liberates the Capital City.
- Tirian Felo'dorah and the Knights of the Blue Lance, having returned to Quel'Thalas, begin to recruit and train new squires and knights, and also begin to recruit new pages.
 - The order's ranks swell with new recruits, elves from all across the kingdom who are eager to prevent another invasion, and to defend the High Home.
 - Tirian Felo'dorah is assigned a page of his own, **Yvresse Thas'ban**, nicknamed Mother given her sharing Tirian's mother's name.
- With the Siege of Lordaeron broken, Erilihn Autumnsong and Iradri Ashwalker return to Quel'Thalas with other rangers and soldiers to assist with driving out the remaining Amani trolls and securing elven territory for reconstruction.

– Defeat of the Horde –

- The Alliance pushes on all fronts and drives the Horde south.
 - Ranger-Lieutenant Fel'tharanas Everwyern leads a contingent of mounted rangers and spellcasters against the Horde as they push through Arathi, and onto the Thandol Span. His forces deal withering blows to the Horde in the narrow mountain passes from above and their exposed sides when crossing the span.
 - Magus Rastanil Goldthorn remains with **Ranger-Captain Alleria Windrunner's** forces that pursue the Horde south.
 - Nori'del Virtris at long last joins the front line forces as the Alliance drives the Horde south, rallying troops with battle hymns and tending to the wounded.
 - Ethrian Duskriider journeys south to join the Alliance forces, bringing reinforcements from Quel'Thalas in the form of reconstituted mounted units.

- Cousins [Magistrix Tialeth Skyshroud](#), [Ranger-Lieutenant Sabriel Elizabeth Dawnbreaker](#), and [Archmage Vorathel Skyshroud](#) both continue to fight alongside the Alliance as the Horde is driven south.
- [Ranger-Lieutenant Sabriel Elizabeth Dawnbreaker](#) halts her southern advance at the Thandol Span, and is directed to return home to aid in the reconstruction effort, and to hunt down the remaining orcs and trolls.
- With the Horde in full retreat, and their fleets broken, [Commander Venthar Starbreeze](#) and [Commander Zandayn Starbreeze](#) both return home to Quel'Thalas and grieve the loss of their father, [Captain Caspen'alar Starbreeze](#).
- Returning to her homeland, [Iradri Ashwalker](#) faces heartbreak and a deep sense of failure when seeing the full extent of the destruction and death that had befallen Quel'Thalas.
 - The experiences of the war drive her to embrace a merciless approach to war, and shape the opinion that no price would be too steep to ensure the safety of the elven people.
- The mountain city of Ironforge is lifted, and the Bronzebeard Dwarves and gnomes of Gnomeregan, under **King Magni** and **King Mekkatorque**, finally join the war effort against the Horde.
- [Vangellis Falwellow](#) pledges himself as a squire to **Sir Daldrick Gravehammer**, one of the Alliance paladins of the Silver Hand, and begins to train under him.
- Horde reinforcements, led by **Dal'rend** and **Maim Blackhand**, attempt to sail to Stormwind from the Tomb of Sargeras, from where they can reinforce **Orgrim's** forces.
 - The Alliance navy, under the command of **Admiral Daelin Proudmoore**, engages them on the high seas with the support of the Wildhammer clan and lays waste to the Horde's fleet.
 - **Derek Proudmoore**, son of **Daelin Proudmoore**, is killed during the Battle of Crestfall, despite the decisive Alliance victory.
- [Master Sorcerer Ansinosth Summerbough](#) and other elven sorcerers gather in secret for a ritual to unmake one of the orc warlocks, seeking to better understand the dark magics commanded by the Horde's mystics.
 - The ritual, gruesome and unspeakable, tears the orc's soul apart and unravels its existence entirely, revealing a great deal about the Fel, and even the Void in the process.
- The Alliance marches on the Burning Steppes and lays siege to Blackrock Mountain, last stronghold of **Orgrim's** Horde.
 - Much of the Alliance's forces drive through the mountain passes around the volcanic stronghold, utilizing the Dark Iron Highway as a way to circumvent the Horde's strong defense of the mountain's interior.

- Warchief **Orgrim Doomhammer**, unable to conjure and rally reinforcements, leads an all out assault on the Alliance forces - preferring a death in combat to being whittled down day by day.
- Battle for Blackrock Spire takes place.
 - [Ansinoth Summerbough](#), [Ara'dana Dawnfire](#), [Magus Rastanil Goldthorn](#), [Magister Fëanor Quel'dorah](#), [Nori'del Virtris](#), [Magistrix Tialeth Skyshroud](#), and [Archmage Vorathel Skyshroud](#) join the Alliance forces in one of the climactic, final major battles of the Second War.
 - [Magus Rastanil Goldthorn](#) is critically injured during the battle, but recovered, and later returned to Quel'Thalas with other injured soldiers.
 - [Anduin Lothar's](#) blade is shattered by the orcish warchief and he is then slain by **Orgrim Doomhammer** himself.
 - [Turalyon](#) assumes **Lothar's** place in rallying the Alliance, takes up the shattered blade, and leads the Alliance onwards in the battle. [Turalyon](#) reinvigorates Alliance morale and manages to turn the tide in battle.
- The Alliance captures **Orgrim Doomhammer** in battle, along with many of the Horde soldiers, and routs the remaining army - driving them south into the Black Morass.

Year 7

– The Second War Ends –

- The Horde is broken, and its forces route; many flee through the Dark Portal before it is destroyed by **Archmage Khadgar** and an assembly of mages.
 - [Master Sorcerer Ansinoth Summerbough](#), [Akirie Starsong](#), and [Ara'dana Dawnfire](#) remain with the Alliance forces until the end of the war, and are present to take part in the destruction of the Dark Portal.
 - The experience of witnessing the presence, and then destruction of a yawning portal bridging two worlds has a profound impact upon the Kirin Tor magus [Akirie Starsong](#), one which invokes a renewed interest in further pursuing her research and studies in astromancy.
- [Ranger-Lieutenant Sabriel Elizabeth Dawnbreaker](#) aids the Farstriders across southern Quel'Thalas in hunting down the remaining pockets of the Horde's forces, and are noted for putting to death any fighters they located, preferring not to surrender them into Alliance custody in which they would languish in chains.

- Magistrix Tialet Skyshroud, and Archmage Vorathel Skyshroud both return to Quel'Thalas to aid the Skyshroud family in reclaiming and rebuilding Elb'athalan.
 - After several months, Archmage Vorathel Skyshroud returns to Dalaran and resumes his duties within the Kirin Tor.
- Thorruless Ralomyar returns to Quel'Thalas and meets his first wife, Marissa Brightbloom.
- Kandavia Boltseeker is promoted through the ranks of the Farstriders in recognition of her service during the war, and is elevated to the rank of Ranger-Captain.
 - Ranger-Captain Kandavia is reunited with her father, Magister Sallastus Boltseeker, who returns to Quel'Thalas with the rest of the Thalassian delegation from Dalaran.
 - The two come to a disagreement on the importance of Quel'Thalas' involvement in the Alliance, with Ranger-Captain Kandavia seeing the Alliance as a necessary safeguard to continue.
- Magister Fëanor Quel'dorah returns to Quel'Thalas to begin drawing together his life and family in the wake of the war.
 - Both his brother and father place blame upon him for the death of his mother, Ivanna Quel'dorah, which furthers a rift between the three men.
 - Magister Fëanor turns his focus towards the Magisterium of Quel'Thalas and throws himself into his work.
- On the mist-shrouded continent of Pandaria, Emilia Raldari, living, recovering, and training amongst the monks of the Temple of Serenity, finally begins to emerge from the long process of healing.
 - Given more freedom, she begins to travel the lands of Pandaria and learn more of its vast and deep culture. She begins to work alongside the monks in providing aid and counsel to the many villagers spread throughout the continent.
 - Through this process, Emilia Raldari begins to overcome the struggles and trauma of her years in captivity.
- Master Sorcerer Ansinosth Summerbough returns to Quel'Thalas and resumes his research, focused and driven by new discoveries made during his battles against the savage Horde.
 - He takes on a new generation of apprentices.
- The Alliance begins to construct internment camps to imprison the orcs on Azeroth, which would be overseen by Danath Trollbane of Stromgarde.
 - Iradri Ashwalker is among many who advocate for the execution of the surviving orcs, rather than imprisonment. She, like those many others, would ultimately be in the minority.
 - Gilneas cedes from the Alliance of Lordaeron over disputes regarding the internment camps, and the nation begins to construct the Greymane Wall.

- Gilnean citizens north of the wall decry the construction, which would sever their access to the kingdom; the seeds of revolution are planted.
- **Ranger-Captain Alleria Windrunner**, and other notable heroes of the Second War, begin to hunt down isolated pockets of Horde survivors - stalking and killing each and every last troll, ogre, and orc they find.
 - **Ranger-Lieutenant Fel'tharanas Everwyern** takes part in these hunts, and spends whole years away from Quel'Thalas in order to eradicate the monsters who so terribly ravaged his homeland.
 - **Llyreth Starseeker** remains in Quel'Thalas to continue hunting Horde remnants, but returns to Dalaran once the homeland is secure. Upon returning to the Kirin Tor, **Llyreth** begins to study psionic magic and abilities.
 - First Lieutenant Ranger **Ker'tina Silverflight** and **Ranger-Captain Kandavia Boltseeker** continue to hunt down the Horde remnants in Quel'Thalas and Lordaeron, and work to help maintain order and rebuild. During these efforts, **Ranger-Captain Kandavia** suffers the loss of several rangers to the further ambushes by orcish and Amani remnants.
- **Vangellis Falwellow** continues his training under **Sir Daldrick Gravehammer** of the Silver Hand, and eventually becomes a proper paladin of the order.
 - He returns to Quel'Thalas as a representative of the order and uses his powers to pursue the task of cleansing Quel'Thalas of any lingering Horde taint - specifically the darker magics used by **Gul'dan's** warlocks.
- The survivors of Stormwind return home and begin to rebuild their city and towns.
 - **Ethrian Duskriider** remains in Stormwind City and aids the humans in the reconstruction of their capital, seeing it as a rare opportunity to learn of the other races in the Alliance.
- In the wake of the war's end, **Tirian Felo'dorah** takes to training his page, **Yvresse Thas'ban**, in earnest. The two begin to venture out into the wilds, training to read the land and fight and survive.
 - Over time, the two develop a sibling-like bond.
- The Knights of the Blue Lance continue to expand their ranks over the next decade, recruiting and training knights, archers, and other support personnel to serve out their mandate to protect the High Home.
- **Archmage Khadgar** discovers that energies are still bleeding into Azeroth from Draenor and makes the connection that a link is still active between the worlds.

- The mage convinces the Alliance leadership to construct Nethergarde Keep, in the Blasted Lands that were once the Black Morass, a place from which **Khadgar** and the Alliance could watch over the former site of the Dark Portal.
- **Dal'rend** and **Maim Blackhand** take control of the Horde remnants on Azeroth from their stronghold in Blackrock Mountain, a place they occupy after the Alliance withdraws from the Burning Steppes. From here, they continue to wage war against the Alliance from the shadows.
- [Ara'dana Dawnfire](#) begins to pursue further, secret research into the darker magics she witnessed during the war with the Horde. She develops a more thorough understanding of necromancy through experimentation on captured Amani trolls.

Year 8

– The Alliance Expedition –

- As the celebrations marking the end of the Second War come to a close, many realize the magnitude of the devastation suffered during the seven year war.
 - **King Anasterian Sunstrider** of Quel'Thalas perceives the Alliance's redirection after the lifting of the Siege of Silvermoon to have been a literal abandonment of the elven nation.
 - Believing the Alliance to have left the Quel'dorei to battle the remaining trolls alone so that they could selfishly liberate Lordaeron, the **King's** resentment towards humanity and the Alliance at large grows.
 - The Silvermoon Magistry meets frequently to discuss Quel'Thalas' involvement and role in the Alliance of Lordaeron, meetings which are often fraught with tension and disagreement. [Zalvie Flameblade](#) is present for many of these meetings, though her suggestions and counsel is often dismissed by more senior magisters.
- **Prince Kael'thas Sunstrider**, **King Anasterian's** son, continues his association with the Alliance through his membership within the Kirin Tor despite the growing isolationist attitude being adopted by Quel'Thalas. Many other priests, sorcerers, and paladins likewise continue their association with the Alliance.
- Former Warchief Orgrim Doomhammer escapes his captivity and goes into hiding in the forests of Lordaeron.
- **Ner'zhul** dispatches some of the remaining servants of the Horde on Draenor to Azeroth, including **Teron Gorefiend**, **Grommash Hellscream**, and **Kargath Bladefist**, all of whom were tasked with retrieving several magical items. This act prompted a strong response from the Alliance.

- With the threat from beyond the Dark Portal emerging once again, **Archmage Khadgar** sounds the call to journey beyond. He forms the Alliance Expedition, also known as the Sons of Lothar - named for the famed leader of the Alliance **Anduin Lothar**.
- **Magistrix Tialet Skyshroud** secures the permission of **Lord Mor'drathan Skyshroud** to join the Alliance Expedition as a representative of the Skyshroud family.
- **Magister Fëanor Quel'dorah** announces to his family his decision to join the Alliance Expedition, a choice which breaks the tensions which had built between him and his father and brother. Mournful that they were to lose **Magister Fëanor**, after already having lost their mother, their parting is bittersweet, but pride amongst the three is restored.
- In recognition of their love and pride in **Magister Fëanor**, his father and brother present him with an heirloom of the family not used since the Troll Wars—the eleven runeblade **Felo'dinal**, Flamereaper.



Alleria Windrunner, Ranger-Captain of Quel'Thalas

- **Magister Fëanor Quel'dorah**, **Magistrix Tialet Skyshroud**, and **Haeldron Dawnbrook** journey south to the Blasted Lands under **Alleria Windrunner's** banner, and join the Alliance Expedition.

- Despite having succeeded in his mission to retrieve the artifacts, **Grommash Hellscream** remains behind to delay Alliance forces, enabling other servants of **Ner'zhul** to escape back to Draenor.
- First Lieutenant Ranger Ker'tina Silverflight transfers to the Military Academy of Silvermoon to serve as a professor and drill instructor, training future generations of elven rangers.
- The Alliance Expedition invades Draenor.
 - The Sons of Lothar establish a series of massive fortifications around the Dark Portal at the edge of the Tanaan Peninsula. They come under constant siege by the various orcish clans, and the area remains a hotly contested region.
- Alliance forces break out from the fierce fighting on the steps of the Dark Portal.
 - **Magister Fëanor Quel'dorah** is among the forces that venture southwest of the Dark Portal and carve away more territory from the Horde.
 - The Alliance assaults and destroys the orcish shipyards located at Zeth'kur.
 - The Alliance forces establish Honor Hold as an additional stronghold.
- From their established fortifications, the Sons of Lothar launch a campaign assault against Hellfire Citadel, a massive orcish stronghold in the region.
 - **Magister Fëanor Quel'dorah** and other magi, under the command of **Archmage Khadgar**, are tasked with scrying and the stars Draenor's magical structures to discern the Horde's google, while also investigating Hellfire Citadel in search of weaknesses and other critical information.
 - **General Turalyon** and **Commander DanathTrollbane** continue to direct the Alliance's military forces while preparations are made for a more aggressive campaign.
- Magi forces under **Archmage Khadgar** discover the Horde's plans under **Ner'zhul**, and become hard pressed to accelerate their campaign.
- The Sons of Lothar lead an assault on Hellfire Citadel, at the heart of the Tanaan Peninsula, and engage the Shattered Hand forces defending it.
 - **Magistrix Tialeth Skyshroud** takes part in the assault on Hellfire Citadel, and is nearly slain in battle.
 - During the fighting, **Magister Fëanor Quel'dorah** is nearly slain in battle while fighting a veteran warlock of the Shadowmoon Clan, the first clan to have embraced the teachings of **Gul'dan** before the Horde's first invasion of Azeroth.
 - Given the limited number of soldiers able to be drawn up to defend the Citadel, the Horde's defense collapses, and the Alliance storms the fortress.
 - Despite the Alliance victory, **Kargath Bladefirst**, leader of the Shattered Hand, and Ner'zhul, now **Warchief of the Horde**, manage to escape.

- In the immediate wake of the siege of Hellfire Citadel, the interrogation of captured orcs reveals the methods by which **Ner'zhul** plans to execute his vision - the open portals to countless other worlds to invade.
 - In order to counter **Ner'zhul**, it is decided that the artifacts stolen from Azeroth must be recovered, and the Warchief killed.
 - The Sons of Lothar divide their forces to pursue the various artifacts.
- **Archmage Vargoth**, one of the many magi who accompanied the Alliance Expedition, leads a force north into Farahlon and establishes Kirin'Var Village on the edge of the Devouring Sea, an outpost from which the Alliance strikes out at the Laughing Skull clan.
- **Archmage Khadgar** leads the hunt for the Skull of Gul'dan, in the possession of **Deathwing**, the fallen aspect of the Black Dragonflight, alongside **General Turalyon** and **Ranger-Captain Alleria Windrunner**.
 - Despite accompanying **Archmage Khadgar**, **Ranger-Captain Alleria Windrunner** dispatches her elven forces with **Commander Danath Trollbane**.
 - Venturing northwest into Gorgrond, **Archmage Khadgar** and his forces wage war against **Deathwing** and the ebon drakes in his service, and find allies in the leader of the Gronn, **Gruul**, and his followers.
- **Commander Danath Trollbane** and the dwarven thane **Kurdran Wildhammer** pursue **Ner'zhul** in an effort to recover the Book of Medivh, the Last Guardian.
 - **Magister Fëanor Quel'dorah** is among the elven forces dispatched south under the command of **Danath Trollbane**.
 - The Alliance host ventures south into Terokkar Forest and battles back the Horde. In the dense forest, they are subject to frequent ambushes.
 - **Thane Kurdran Wildhammer** is captured during the days of fighting.
 - Weary from endless days and weeks of fighting, the Alliance forces establish camp in order to recover and rest before pressing on.
- In the dense foliage of Terokkar Forest, Alliance forces under the leadership of **Lieutenant Talhressar**, one of **Ranger-Captain Alleria Windrunner's** rangers, break ground on what later becomes the Allerian Stronghold, a safe haven within the woodlands for all forces of the Alliance.
 - Rested, the Alliance host under **Commander Danath Trollbane** continues on in pursuit of **Ner'zhul**, and the captured thane **Kurdran Wildhammer**.
 - This pursuit leads the Sons of Lothar to the shattered ruins of Auchindoun, the former mausoleum of the Draenei, a place where the remnants of **Gul'dan's** Shadow Council had sought refuge.

- **Magistrix Tialeth Skyshroud**, injured in recent fighting, remains at the campsite to recover.
- **Commander Danath Trollbane** leads the Sons of Lothar in assaulting Auchindoun.
 - **Magister Fëanor Quel'dorah** is among the many elven soldiers, rangers, and magi that part in the battle of Auchindoun, fighting against the Horde's warlocks and the undead horrors reanimated within the mausoleum.
 - **Kilrogg Deadeye**, chieftain of the Bleeding Hollow clan, is captured by the Alliance forces. Before he is killed, he reveals the location of the Black Temple, **Ner'zhul's** stronghold.
 - **Thane Kurdran Wildhammer** is rescued during the battle of Auchindoun, and the Book of Medivh recovered.
- The leadership of the Expedition on Draenor reconvenes, and Alliance forces amass to lay siege to **Ner'zhul's** fortress in Shadowmoon Valley, the Black Temple.
 - **Magister Fëanor Quel'dorah** is among the many elven soldiers, rangers, and magi that take part in the siege.
 - **Ner'zhul** attempts to open countless portals to other worlds to invade, which begins to tear apart the world of Draenor.
 - Draenor begins to crumble, and **Ner'zhul** escapes through one of the portals.
 - Desperate to prevent the destruction of the world from spilling over into Azeroth, the Alliance's forces rush back to the Dark Portal with the intent to destroy it.
- Seeking to escape the crumbling world of Draenor, the many surviving orcs throw themselves in a final, desperate assault against the Alliance fortifications around the portal, and the last battle of Draenor begins in earnest.
 - Alliance forces, including **Magister Fëanor Quel'dorah**, hold their ground around the base of the portal.
 - **Archmage Khadgar** uses the Skull of Gul'dan to unwind the magic holding the Dark Portal open. The gateway slams shut, stranding the Expedition's forces on the dying world of Draenor.
- To survive and escape the destruction of the world, many of the Sons of Lothar flee through the otherworldly portals opened by Ner'zhul before his escape.
 - **Turalyon** and **Alleria** vanish through one of the portals.
 - Members of a unit within the Alliance Expedition, under the command of **Magistrix Aelia Vin'arius** of Quel'Thalas, flee through one of the portals and find themselves trapped within an anomaly within the Twisting Nether, freezing them in time.

- [Magister Fëanor Quel'dorah](#), still attached to **Commander Danath Trollbane's** forces, survives the destruction of Draenor and emerges after the chaos to regroup with other survivors.
- On Azeroth, with the Dark Portal sealed, the Alliance presumes the total loss of the Alliance Expedition.
 - **Grommash Hellscream** rallies what survivors of his clan he can find on Azeroth and leads them north to find a new land to settle.
- [Ethrian Duskriider](#) returns to Quel'Thalas and begins to train new generations of dragonhawk riders and spellbows.
- [Hespir Everwyern](#) begins training to ride dragonhawks under his older brother, [Ranger-Lieutenant Fel'tharanas Everwyern](#).
- With the presumed loss of the Alliance Expedition, the rising costs of orcish internment, and believing his debt to **Thoradin's** bloodline to have been paid in full with the event of **Supreme Commander Anduin Lothar's** death, **King Anasterian Sunstrider** withdraws Quel'Thalas from the Alliance.
 - Disagreeing with the decision to break from the Alliance, [Zalvie Flameblade](#) and [Ranger-Lieutenant Sabriel Elizabeth Dawnbreaker](#) work to maintain relations with their dwarven and human colleagues, and both venture south, beyond the kingdom's border on occasion to help support the Alliance's work.
 - The departure of Quel'Thalas from the Alliance proves to be a point of contention between [Ranger-Captain Kandavia Boltseeker](#) and her father, [Magister Sallastus Boltseeker](#).
- [Narsyssa Blackwood](#) departs Quel'Thalas and ventures out on her own, eager to pursue deeper knowledge of herbalism.
- Survivors of the destruction of Draenor regroup at the shattered stronghold of Honor Hold under **Commander Danath Trollbane**, **Archmage Khadgar**, and **Thane Kurdran Wildhammer**.
 - [Magister Fëanor Quel'dorah](#) is among the many to gather at Honor Hold, and aids the surviving magi under Khadgar in scrying to establish a way back to Azeroth, but to no avail.
- Realizing they are stranded on the ruins of Draenor, now called the Outlands, the Sons of Lothar divide their forces and settle themselves in several areas previously established by the Alliance.
 - **Commander Danath Trollbane** takes command of many of the human and dwarven soldiers at Honor Hold, in what is now referred to as Hellfire Peninsula.

- **Thane Kurdran Wildhammer** takes command of the many dwarven soldiers and gryphon riders at Wildhammer Stronghold, in Shadowmoon Valley.
- **Archmage Vargoth** takes command of many of the human and elven magi and fortifies Kirin'Var Village, in what had once been Farahlon, and was now known as the Nethersorm.
- **Ranger-Captain Auric Sunchaser**, successor to **Ranger-Lieutenant Talthressar** who went missing during the destruction of Draenor, takes command of many elves and humans and fortifies the quickly expanding Allerian Stronghold, in Terokkar Forest.
- Magister Fëanor Quel'dorah and Magistrix Tialeth Skyshroud are among the many elves to settle at the Allerian Stronghold in Terokkar Forest under **Ranger-Captain Auric Sunchaser**.

Year 9

- **Thorruless Ralomyar** and **Marissa Brightbloom's** daughter, Shallissa is born in Quel'Thalas.
- **Aeydark Bal'annor** returns to Quel'Thalas and joins the military.
 - He spends the next decade working to train footmen in the army within Silvermoon City.
- In the years after the end of the Second War, **Sae'themar Sunfeather** and his family work to mend ties and rebuild bridges as they reconstruct the family estate in southeastern Quel'Thalas.
 - During this time, **Sae'themar Sunfeather** frequently journeys between Quel'Thalas and Dalaran to remain engaged in worldly magical affairs and knowledge, and utilizes the peacetime calm to further improve his skills and establish himself apart from his family's name.
- In the years following the war's end, **Ranger-Lieutenant Sabriel Elizabeth Dawnbreaker**, her sister **Auril Emily Dawnbreaker**, and her company of Farstriders journey south to Lordaeron frequently, working to train the Alliance ranger forces that they have served with against the Horde.
 - Repaying the loyalty shown to the elves by the Alliance, the Farstriders work to facilitate more advanced joint force maneuvers, guiding the Alliance archers and riflemen in more effectively supporting their footmen.
- **Teremath Crimsonsun** graduates from his studies in Silvermoon.
 - Finding little interest in following in his father's footsteps as head of the house, **Teremath** seeks out a different life apart from the family's affairs. He begins to establish

friendly ties with many throughout the kingdom, attending parties and mingling with those of lesser nobility.

- **Jaelyne Za'vi** is born on the 10th of September to the Autumweave family.
 - Not long after, her family sells their home in Quel'Thalas and travels south to settle in Booty Bay.
- **Erilihn Autumnsong** resumes her duties near Thas'alah, in southern Quel'Thalas.
- **Magister Fëanor Quel'dorah** and many of the elves of the Allerian Stronghold establish a sense of normalcy within the dense Terokkar Forest on the shattered realm of the Outlands.
 - There, **Magister Fëanor** resumes many of his magical studies, and focuses on investigations of the shattered world's many native species and cultures. He also assists in the strengthening of fortifications at the Stronghold.
 - Within the Allerian Stronghold, many of the Quel'dorei begin to establish a new life for themselves, and seek to repopulate and better fortify their future.
 - **Magistrix Tialeth Skyshroud** works to help teach other survivors advanced spellcasting in the arcane, and continues to tutor and teach over the passing years.

Year 10

- **Aeydark Bal'annor** marries **Camilia** of the noble Haven family—artisans and gem crafters.

Year 12

- Seeking to control the world and its many portals to other realms and planets, the Burning Legion invades the Outlands.
- **Hespir Everwyern** is accepted into an apprenticeship to begin training as a sorcerer under Master Sorcerer **Ansinost Summerbough**.
 - Apprentice **Hespir** works hard to emerge from the shadow of his older brother, and aggressively takes to his new studies.
- **Ilsia** and **Ban'oriel Fallowmarsh**, the parents of **Dorian Fallowmarsh**, conceive triplets, sons **Ardaeus** and **Fin'lorian**, and a daughter named **Ilsian'a**.



Ansinoth Summerbough, Master Sorcerer of Quel'Thalas.

Year 13

- **Quellicia Dawnstar is born in Dalaran.**
 - Born on the first day of winter, she is the daughter of **Wyleina Dawnstar** and Kirin Tor **Archmage Idris Dawnstar**. She is the youngest of three, with an older brother named **Roshan** and a sister named **Carinthia**.
- **Tirian Felo'dorah** continues his adventures and travels with his page, **Yvresse Thas'ban**, and the other Knights of the Blue Lance.
- **Erilihn Autumnsong** is promoted to the rank of Ranger-Lieutenant, and is granted reassignment to northeastern Quel'Thalas following a formal request.

The Third War

(14 - 24)

Year 14

- Jaelyne Za'vi is sold into the possession of a pirate by her parents as a way to settle gambling debts.
 - She is taken to become the adoptive daughter of this pirate, **Ah Abunai Za'vi**, a Zandali troll and former captain of the Golden Maiden. She is given **Ah Abunai's** surname in place of Autumweave.
 - Under the care and parentage of **Ah Abunai**, Jaelyne begins to learn Zandali as her first language, and also Common and Thalassian, and later Dwarvish. She learns to fish, navigate, and survive out in the wilds and on the high seas.
- After years of honing his spellcraft and use of fel and shadow magics upon the Amani trolls in southern Quel'Thalas and Zul'Aman, **Cael'braen Sunbreeze** turns south, knowing he would be unwelcome within his home of Silvermoon.
 - Journeying into Lordaeron, and then further south, **Cael'braen** hunts down surviving shadowcasters and warlocks of the Horde, seeking to match them in battle to further prove himself, and also to steal souls and powers from his victims.
- Magister Fëanor Quel'dorah continues to master his spellcraft and sorcery during his years stranded in the Outlands, becoming an even more fierce and skillful magister.
- Commander Venthar Starbreeze and Commander Zandayn Starbreeze continue their service as ship captains in Quel'Thalas, both protecting the coasts and also ferrying elven forces when necessary.

Year 15-18

– The Forming of the Scourge –

- Ellusen Hopecry continues to suffer from frequent bouts of sickness, which prompt her to return to the Hopecry family enclave, the Aegis.
 - Endeavoring to establish a stable, suitable life for Ellusen, her parents have her tutored and mentored in noble practices with the intention of arranging a marriage and expanding the family's influence.

- **Llyreth Starseeker** returns to Quel'Thalas upon learning of the death of his father, Lord Faelinor Starseeker.
 - **Llyreth's** brother, **Thermal**, assumes the mantle of Lord of House Starseeker. Tensions arise within the family as the late **Lord Faelinor's** brothers, and his other son **Zael**, lay claim to his seat in the Convocation of Silvermoon.
 - The infernal feud intensifies, and one of **Llyreth's** relatives is killed under mysterious circumstances.
 - **Llyreth** rejoins the Thalassian battle-magi corps in an effort to remain isolated from the feud, and is dispatched to the southern regions of Quel'Thalas to serve as a defender of the Moon Gates.
- **Dorian Fallowmarsh** is taken on his first “adventure” alongside his parents, **Ilsia** and **Ban'oriel**. His three younger siblings are left at home with an aunt.
 - The trio venture to a string of small islands north of Quel'Thalas in pursuit of a sunken tower alleged to have been an ancient Highborne watchpost in the far flung territories beyond the Kaldorei Empire's borders.
 - The family business venture pits **Dorian** and his parents against a naga sea witch, **Rash'jatir**, and a cohort of serpentine enforcers who, having already located the sunken tower, have claimed it for themselves. The family devises a plan to steal a powerful talisman from **Rash'jatir**, to enchant it, and then lure the sea witch out to reclaim it.
 - Though the trick works, and **Rash'jatir** strikes out to reclaim the talisman, the enchantment—intended to freeze the witch using a temporal spell—does not hold as long as intended.
 - While the family is diving through the sunken tower to locate any valuable artifacts within the structure, **Rash'jatir** and her followers attack the family, and the trio is forced to fight for their lives.
 - Only through wit and guile are the elves able to trap **Rash'jatir** and her naga in the tower and escape empty handed.
 - The experience fosters a deep sense of excitement in the profession for **Dorian**, and he begins to more seriously pursue a career within the family business of adventuring.
- The Alliance of Lordaeron splinters under economical pressures and internal conflict.
- It is revealed in Silvermoon that **Narsyssa Blackwood's** family had been involved in darker, forbidden magics in Quel'Thalas, and she is labeled persona non grata, and is exiled - forbidden from returning.

- **Narsyssa** learns of this while traveling through the Kingdom of Stormwind, and strikes out on her own - learning to avoid major settlements. She focuses on continuing to master darker magics, including the void.
- After his defeat and then escape from Draenor through one of the many portals he opened, **Zer'zhul** is captured by the Legion and suffers tremendous pain and agony as has his soul tortured for his failures.
 - With his body torn to shreds, his soul is later bound within a suit of armor and placed within a block of ice. Bound to the armor, he is given one last chance - to weaken Azeroth in preparation for an invasion by the Legion.
 - The ice block is sent crashing down onto Azeroth's frozen polar cap where it is rooted at the peak of a glacier in the region called Icecrown. From there, **Ner'zhul** reaches out and begins to draw upon those seeking greater power.
 - **Kel'thuzad**, a sorcerer of Dalaran, begins to hear the voice of **Ner'zhul**.
- **Prince Kael'thas Sunstrider** and the other members of Dalaran's Council of Six expel **Kel'thuzad** from Dalaran due to his perverse studies and experiments.
 - **Kel'thuzad** departs Dalaran and establishes the Cult of the Damned, sworn in service to **Ner'zhul**, the **Lich King**, and the Scourge he aims to create.
 - He lures powerful nobles across Lordaeron to his cause, and takes up residence within Scholomance, a keep in southern Lordaeron, which becomes a school for cultists.
 - Whispers of this cult reach **Ara'dana Dawnfire** in Quel'Thalas, and she departs her homeland with the intent of seeking out the Cult of the Damned. She is later admitted and begins studying under the fallen mage and his many other followers.
- **Varian Wrynn**, the young King of Stormwind, marries and is granted an Heir, **Anduin Wrynn**.
- After learning of a series of raids on the edge of Quel'Thalas' southern border, **Ethrian Duskriider** takes a contingent of elven mounted rangers south in the human kingdoms of Lordaeron and Arathi to hunt a war band of orcs that survived the Second War, by **Zhar'fang the Mad** - a frenzied orc of the Dragonmaw Clan.
 - This hunt leads the elves into a conflict with a ruby dragon still enslaved by the orcs. The mounted spellbows engage in a desperate, frenzied battle against a swarm of dragon whelpings and young drakes, along with their orcish riders.
 - The elves claim victory and put the orcs to death after a prolonged battle. **Zhar'fang the Mad** is killed in the battle high up in the mountains. Many of the dragons are freed and released back into the world.
 - **Ethrian Duskriider** leads his spellbows back to Quel'Thalas.
- **Quellacia Dawnstar** begins her magical studies under the tutelage of private instructors.

Year 19

– A Year of Passings –

- Colben Ornae's mother and father pass away in Quel'Thalas.
 - The paladin travels west, across the sea, to explore and process the passing of his family. He arrives in Desolace, and settles in a small home by himself.
 - He has very limited encounters with the Kaldorei, but ultimately returns to Quel'Thalas after a while.
- Dorian Fallowmarsh is orphaned at the age of seventeen when his parents, **Ilsia** and **Ban'oriel Fallowmarsh** are killed while pursuing leads on a major archaeological find, somewhere off the western coast of northern Lordaeron.
 - Dorian Fallowmarsh inherits his family's rather quirky legacy as he becomes head of his family, responsible for the care of his younger siblings and the family's wealth and reputation.
- Ary Wynters is married to **Willier Sylaine** in an arranged marriage.
- Ara'dana Dawnfire returns to Quel'Thalas on a mission from the Cult of the Damned, to steal valuable and powerful tomes from one of Silvermoon's many vast archives.
 - Ara'dana is able to use her prior history as one of Silvermoon's many skilled and well regarded magi as a means to gain access to the texts, and steals them from the archives.
 - A former colleague, however, pursues Ara'dana in the hopes of learning where she has been. Believing her secret to have been exposed, preemptively attacks the mage and the two battle in the alleys of Silvermoon. She is scarred by the encounter after suffering an injury, but manages to defeat her former colleague and escape.
 - Ara'dana Dawnfire returns to Scholomance in eastern Lordaeron and delivers the stolen elven tomes.
- Cael'braen Sunbreeze returns to Quel'Thalas after being contacted by a secretive cohort of magi in Silvermoon who sought to learn of other, darker magics.
 - With their aid, he is able to return to Silvermoon, and learns to conceal his use of fel magic, though he cloisters himself and avoids visiting his family. He works within the cohort to further expand the group's knowledge of darker powers.
- Elinara Sunscryer and Tomil Hopecry arrange a marriage for their daughter, **Ellusen Hopecry**, to a noble magister of the Kingdom. The practice of arranged marriages is not uncommon in the Hopecry family, and was similarly chosen as the path for Ellusen's older sister **Mercura**.

- The wedding is arranged, but over the next several months it becomes clear that Ellusen's intended betrothed is less than gentlemanly, and Ellusen begins to consider breaking off the engagement.

Year 20

– The Third War Begins –

- Accounts from survivors detail the escape of the young orcish slave named **Thrall** from a Lordaeronian internment camp. **Thrall** meets with **Orgrim Doomhammer**, once Warchief of the Horde, and secures his blessing to lead the orcish remnants onwards.
 - Together, with the aid of the Frostwolf Clan, the orcs wage a series of bloody battles against Alliance forces in Lordaeron and break out the orcs from their internment camps.
 - **Orgrim Doomhammer** is slain during these battles.
 - **Thrall** comes into contact with **Grommash Hellscream**, another legendary figure of the Horde.
- Rallying the escaped orcs and forging a new Horde, **Thrall** leads the orcs west across the sea to Kalimdor.
- [Apprentice Quellicia Dawnstar](#)'s brother, **Roshan**, is inducted into the Order of the Silver Hand, and her sister, Carinthia, is inducted into the Farstriders around the same time.

– The Fall of Lordaeron –

- The Cult of the Damned, under the leadership and command of **Kel'thuzad**, unleashes the plague in Lordaeron.
 - [Ara'dana Dawnfire](#) is one of the many cultists who work feverishly to help spread and perfect the plague. Her pursuits take her to the far east of Lordaeron where she works to help reanimated slain soldiers in the southern towns of far eastern Lordaeron.
- [Vangellis Falellow](#) ventures south into Lordaeron with other clerics to aid the humans in addressing and countering the spreading plague. [Tyrannea Lightharte](#) is also present amongst the elven clerics, only twenty years of age and not yet a fully anointed priestess. The group endeavors to aid those sick with the plague.
 - The Quel'dorei clerics in Lordaeron are able to save many, evacuating those who can walk and travel, though they face mounting, and then impossible odds against the fast spread of the plague.

- Though seeking to join the clerics venturing south to aid the people of Lordaeron, **Ranger-Captain Kandavia Boltseeker's** request is denied by her superiors in the Farstriders.
- Commander Venthar Starbreeze and Commander Zandayn Starbreeze both seek to use their ships, *Silverspell* and *Dawning Sword*, to transport relief down to Lordaeron, but are expressly forbidden by the Magistry given the severe risk of the plague spreading, and possibly even taking hold in Quel'Thalas.
- Master Sorcerer Ansinosth Summerbough once again advocates for the Quel'dorei to take an outward facing, aggressive stance regarding foreign affairs, specific to the outbreak of the plague in Lordaeron - believing that only the Quel'dorei are wise enough to guide humanity through the crisis.
- The Northgate Rebellion breaks out in Gilneas as the people trapped north of the Greymane Wall revolt against the **Genn Greymane's** decision to seal off Gilneas from Lordaeron and refuse to aid during the outbreak of the plague.
- Though in the Lordaeron region at the time, **Ranger-Lieutenant Sabriel Elizabeth Dawnbreaker** and her sister **Auril Emily Dawnbreaker** remain far removed from the ongoing crisis in Lordaeron, and continue training Alliance forces in joint force fighting.
- Quel'Thalas remains isolated from the Alliance, and tightens security at its borders.
 - Master Sorcerer Ansinosth Summerbough grows disillusioned with the politics of Silvermoon's ruling elite.
- The Scourge rises as a threat to the living.
 - The Scourge razes Lordaeron, bringing humanity to its knees.
 - **Prince Arthas Menethil** and **Sir Uther the Lightbringer**, first of the paladins of the Silver Hand, are dispatched by **King Terenas Menethil II** to investigate the plague and seek an end to it. They first encounter the Scourge and begin an effort to battle back the undead throughout the region with the support of **Jaina Proudmoore** of Kul Tiras, also a skilled sorceress of Dalaran.
 - It is discovered that plagued grain is responsible for the spread of the plague.
 - **Prince Arthas Menethil** and **Jaina Proudmoore** confront and slay **Kel'thuzad**, leader of the Cult of the Damned, and pursue the individual they believe to be guiding the necromancer's hand, one of the Nathrezim known as **Mal'ganis**.
- It is discovered that shipments of plagued grain have already reached the city of Stratholme, in eastern Lordaeron.
- **Vangellis Falwellow** narrowly survives the initial outbreak, and withdraws with other Silver Hand forces to one of several strongholds which are fortified against the undead.

- In Quel'Thalas, **First Lieutenant Ranger Ker'tina Silverflight** returns to active duty service within the Farstriders after hearing word of brewing trouble in the south.
- **Tyrannea Lightharte** is among the elven clerics who come to merge forces with **Prince Arthas'** First Legion in Lordaeron.
- **Prince Arthas Menethil**, believing it to be the only solution to combat the spread of the plague, orders the city of Stratholme to be razed to the ground.
 - While many soldiers comply with the orders, most notably the paladins under the command of **Sir Uther the Lightbringer**, one of the first paladins of the Silver Hand, refuse.
 - The Order of the Silver Hand is disbanded by **Prince Arthas** in retaliation for disobeying his orders to participate in the Culling.
- The city of Stratholme in Lordaeron is razed in what is known as the Culling of Stratholme, and its fires burn on for the next decade.
 - **Tyrannea Lightharte** is among those party to the Culling, believing at the time that the halting of the plague's spread was the highest priority.
 - During her experience in combating the undead, and the plague, **Tyrannea Lightharte** begins to take an interest in the magic and science behind the plague, something which grows over time.
- Numerous merchant ships fleeing Lordaeron with survivors attempt to land in Quel'Thalas, and both **Commander Venthar Starbreeze** and **Commander Zandayn Starbreeze** are ordered to intercept and divert the vessels, and to sink any that refuse.
 - Aboard the *Silverspell* and *Dawning Sword*, both captains reluctantly comply with their orders and intercept roughly a dozen ships.
 - **Commander Zandayn Starbreeze**, though issuing protest on the record, gives the order to sink *Pale Empress* and *Twin Zions*, two Lordaeronian merchant vessels that refused to divert course.
 - Records gathered from the ship's logs of *Dawning Sword* claim that roughly four dozen souls were last spotted adrift on wreckage some fourteen leagues west of the Thalassian coast on the southern quarter raised latitude with winds bearing south-southwest, indicating that survivors would likely drift back towards Lordaeron.
- **Prince Arthas Menethil** of Lordaeron leads an expedition to Northrend in pursuit of the Nathrezim **Mal'ganis** - the individual believed to be responsible for setting loose the Scourge.
- After word of the emergence of the Scourge reaches Quel'Thalas in earnest, **Ellusen Hopecry** is sent north, to the Isle of Quel'Danas by her family, fearing her to be too ill to survive should the plague spread north into Quel'Thalas.
 - She travels to Quel'Danas with a collective of priestesses.

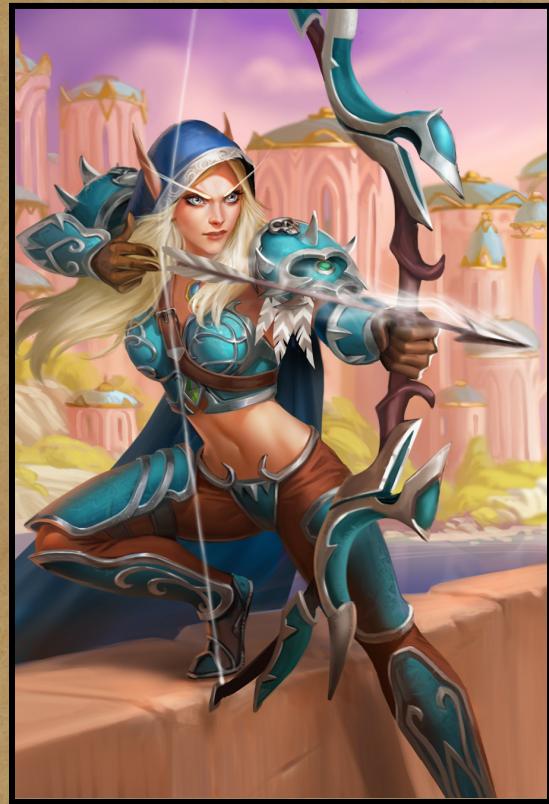
- Ranger-Captain Kandravia Boltseeker ventures to the southern border of Quel'Thalas with other Farstriders to cut down the undead wandering too close to the High Home.
- In Northrend **Prince Arthas** succumbs to the Scourge's power, abandons his forces, takes up the runeblade Frostmourne, and becomes the **Lich King Ner'zhul**'s champion.
 - **Prince Arthas** wipes out his forces and raises them as his own elite force of undead.
- **King Genn Greymane** of Gilneas commands **Arugal**, a sorcerer, to summon the feral worgen from the Emerald Dream in order to fight the Scourge in southern Lordaeron.
 - The worgen decimate the ranks of the Scourge, but also penetrate into the kingdom of Gilneas where the worgen curse spreads like wildfire amongst the beleaguered population already suffering through a civil war. Despite being spared the destruction brought by the Scourge, the Gilneans suffered another fate—that of being damned by the worgen curse.
 - Among the many worgen freed from their slumber within the Emerald Dream is **Ralaar Fangfire**, known as the Alpha Prime amongst the worgen.
- After escaping the Emerald Dream, **Ralaar Fangfire** and his fellow worgen establish the Wolf Cult, a dedicated following of cursed worgen who seek to spread the influence of their curse, and to take revenge on **Archdruid Malfurion Stormrage** for imprisoning them ages past.
 - This cult spreads throughout the ruins of Lordaeron and Gilneas, and also as far south as the Duskwood region of the kingdom of Stormwind.
 - Under **Ralaar Fangfire**'s leadership, this cult seeks out the Scythe of Elune.
- **Jaina Proudmoore** leads the survivors of humanity west to Kalimdor, including numerous Quel'dorei clerics and magi, and establishes the city of Theramore.
- Many elves, including **Colben Ornae** and **Vangellis Falwellow**, return to Quel'Thalas in anticipation of the Scourge's advance.
- **Prince Arthas Menethil**, now champion of the **Lich King**, returns to Lordaeron and murders his father **King Terenas Menethil II**, and then razes the kingdom of Lordaeron.
 - The surviving humans in Lordaeron are hunted to the brink of extinction, and many flee south or west. Stormwind becomes a central hub for refugees fleeing the Scourge, a generosity which repays the debt owed to Lordaeronians by Stormwind for their aid during the First and Second Wars.
- **Apprentice Quellicia Dawnstar** returns to Quel'Thalas with her family to attend the wedding of a cousin.
- **Apprentice Hespir Everwyern** is dispatched to the southern regions of Quel'Thalas in pursuit of a supposed ruined sanctum on the western shores of the kingdom.
 - He and several other apprentices become trapped in the ruined sanctum and uncover the ghost of a Highborne sorcerer who served under **Queen Azshara** before the

Sundering. They learn of how he died during the cataclysmic end of the War of the Ancients, and are able to unlock much of the sorcerer's knowledge. With their task completed, they begin their journey into northern Quel'Thalas.

- Erilihn Autumnsong continues her duties with the Farstriders in northeastern Quel'Thalas.
- In Quel'Thalas, Lord Mor'drathan Skyshroud prepares to dispatch a contingent of his family members into the southern human kingdoms to discern the true extent of the plague, and to verify the claims of the reanimated dead having taken hold of the kingdom.
 - He faces stiff resistance from his family members, notably one of the only times his leadership is questioned by his descendants.
 - Heeding their words, though, he refrains from dispatching anyone to the south, and instead begins to prepare the estate for the likelihood of refugees venturing north into the elven realm.

– The Invasion of Quel'Thalas –

- Prince Arthas Menethil, now a death knight in service to the Lich King, reaches out to Dar'Khan Drathir in Quel'Thalas, a magister of the Kingdom whose resentment for his own people's nobility stemmed from his lack of higher appointment.
 - Dar'Khan assists Arthas Menethil in the despoiling of Quel'Thalas by murdering several members of the Convocation of Silvermoon, interrupting the spell connecting the Sunwell to Ban'dinoriel, the barrier protecting and shielding the elven nation from the world beyond its borders.
 - As a result, the Scourge is able to march upon the far edges of the kingdom.
 - Dar'Khan also provides information to Prince Arthas about the Elfgates barring the way into the inner reaches of Quel'Thalas.



Ranger General Sylvanas Windrunner

- The Scourge marches upon Quel'Thalas, though faces stiff resistance at the far borders, as well as several powerful barriers including two Elfgates, an army of Farstriders, magi, priests, legendary elven warriors, and the powers of the Sunwell itself.
 - Ara'dana Dawnfire at long last returns to her homeland, though in service to the Scourge and with the intent of seeing her kin slain and raised into undeath. She works alongside other necromancers of the Scourge to raise the undead into the service of **Arthas** and the **Lich King**.
 - Apprentice Quellcia Dawnstar's brother and sister, a paladin of the Silver Hand and a Farstrider, are called away from the family to aid in the defense. Her father, a magister of Quel'Thalas, is also called to the defense.
- Approaching from the south, **Arthas'** Scourge marches along the Greenwood Pass, also known as the Thalassian Pass, from the plagued wastelands in eastern Lordaeron.
 - Elven rangers harass and harry the undead armies, striking from the cover of the trees and hills that line the pass. The Scourge suffer volley after volley of arrow and spell as they advance, and resorting to blighting the land in order to drive out the elven ambushers.
- **Sylvanas Windrunner, Ranger General of Quel'Thalas** and commander of the Farstriders, takes charge of the defense of the kingdom and coordinates a thorough defense of the southern gatehouse within the Thalassian Pass. There, the Scourge are bottlenecked and whittled down.
 - After costly delays, Scourge meat wagons and other siege engines are brought forth and used to demolish the gatehouse.
 - **Sylvanas** and her rangers, among whom **Ranger-Captain Kandavia Boltseeker** is counted, withdraw deeper into the woodland and continue to harry the Scourge's endless forces, buying time for the kingdom's armies to prepare.
- **Apprentice Quellcia Dawnstar** and many of her family members withdraw to a family estate in the western regions of Silvermoon City to take shelter and hide.
- **Magistrix Zyellia Bloodsong** remains in Silvermoon City during the initial advance of the Scourge in the far south.
- **Well-Watcher Nadrassa Skyshroud** remains on the Isle of Quel'Danas and aids in preparations to defend the Sunwell Plateau.
- Many Quel'dorei join the fight to save their homeland, the defense of which is organized and led by **Ranger General Sylvanas Windrunner, Grand Magister Belo'vir Salonar, King Anasterian Sunstrider**, and other Quel'dorei of great renown.
 - **Apprentice Hespir Everwyern**, along with the other apprentices he had been traveling with, are stranded in the far southern woodlands of Quel'Thalas, and struggle to survive against the unanticipated Scourge invasion. They venture east to a ranger lodge,

trying to escape the onslaught. There, [Apprentice Hespir](#) is reunited with his brother [Fel'tharanas Everwyern](#).

- [Lord Daenir Bloodsong](#), a magister of Silvermoon, and father to [Magistrix Zyellia Bloodsong](#), ventures south to join the defenders of Quel'Thalas in fighting back the Scourge.
- [Ranger-Lieutenant Fel'tharanas Everwyern](#) is reunited with his brother, [Apprentice Hespir Everwyern](#), at the Farstrider Enclave along the southeastern mountains of Eversong Forest. The spellbow vows to protect his younger brother against the undead. Duty bound, however, [Ranger-Lieutenant Fel'tharanas](#) organizes the beleaguered ranger forces in the near area and prepares a counterattack to delay the Scourge forces. He leaves his brother to remain at the lodge.
- [Colben Ornae](#) supports the defense of Quel'Thalas against the Scourge. He is posted to the capital and tasked with guarding the gates and walls of Silvermoon.
- [Ethrian Duskriider](#) supports the defense of Quel'Thalas against the Scourge, operating once again as commander of mounted spellbows who harass and harry the undead's flanks.
- [Lord Mor'drathan Skyshroud](#) supports the defense of Quel'Thalas against the Scourge, leading his kin, including [Magistrix Gladathan Skyshroud](#), battlemage [Daine Skyshroud](#), and [Magistrix Soren'adal Skyshroud](#), in battle. They work to defend the southern regions of the kingdom. They are slowly driven north.
- [Vangellis Falwellow](#) is dispatched to aid in the defense of Windrunner Village. Along the way, he narrowly survives a deadly and brutal ambush by gargoyles and ghouls.
- [Zariasona Emberspirit](#) joins her family and others, including [Aelor](#) and [Zalvie Flameblade](#), in preparing to defend the capital city, Silvermoon, against the Scourge's advance.
- [Master Sorcerer Ansinoth Summerbough](#) is dispatched to the southern reaches of Eversong Forest, and is tasked with securing magical sanctums and vaults in order to protect powerful artifacts from capture. In the fierce battles he fights, he suffers the loss of his entire cadre of apprentices, something which deeply affects the Master Sorcerer.
- [Vynlorin Shandaumath](#) and his mentor, [Lord Darkterror](#), join the defense of Quel'Thalas in the south. Anticipating future waves of undead, he and his mentor slowly journey north and battle the Scourge along the way.
- [Llyreth Starseeker](#) and [Ranger-Captain Kandavia Boltseeker](#) take part in the defense of Quel'Thalas against the Scourge. They both fight beside the Farstriders to hold back the Scourge in the southern regions.

- **Aeydark Bal'annor** is dispatched south, with much of the army, to battle back the Scourge; he and his forces are eventually driven north.

– The Elfgates of Quel'Thalas –

- Facing the first of two Elfgates barring the way into the kingdom proper, **Arthas** and his forces massacre the elven defenders and destroy the first barrier after a prolonged battle against **Ranger General Sylvanas Windrunner's** forces.
 - **Magistrix Soren'adal Skyshroud** is slain in battle by the Scourge.
 - Despite inflicting a high rate of attrition upon the Scourge's living summoners and forces, each death ultimately only supplements the Scourge's forces as necromancers reanimate the fallen without pause. **Ara'dana Dawnfire** is one of the many necromancers who work ceaselessly to reanimate the dead.
 - Once through the first Elfgate, **Arthas** and the Scourge carve a deep path of death and destruction through southern Quel'Thalas and advance towards the second Elfgate.
- The Scourge spreads out across the woodlands south and southwest of the Elrendar River and the undead begin striking out at the elven settlements.
- Duskwatch Village, a southern settlement, is one of the first townships in Quel'Thalas proper to be razed by the Scourge.
 - The few defenders present are killed to the last, with the bulk of its soldiers already having left to delay the Scourge's advance further south and east.
 - With the first and only township along the way to Thas'aloh—the Mother Tree of Quel'Thalas—now erased, the Scourge advance on the ancient and sacred grounds.
- The Scourge assault and kill the defenders of Thas'aloh and cut down the Mother Tree.
 - They begin to establish fortifications around the fallen tree, and begin construction on the Scourge Citadel known as Deatholme.
- With an initial foothold established, the Scourge spreads across the southern half of Quel'Thalas and advances on numerous other settlements.
 - Several Death Knights lead a strike force west and lay siege to the Windrunner Village, torching the woodlands along the outskirts and blighting the land to enrage the elves. The bait works, and the township's defenders emerge to drive out the Scourge, leaving themselves vulnerable to the overwhelming numbers brought forth by the undead.
 - **Ranger-Lieutenant Erilihn Autumnsong's** parents, **Visette** and **Galuin Autumnsong**, are slain by the Scourge in Windrunner Village.

- Windrunner Spire comes under siege after the neighboring village is overrun by the Scourge. The ancestral home of the famed Windrunner family, its defilement marks a dark moment in the family's history, though only the first of many to come.
- [Vangellis Falwellow](#) and other reinforcements arrive at Windrunner Village, but are too late to save the township. They attempt to break through to the Windrunner spire but are unable, and are subsequently forced to withdraw to the Sanctum of the Moon where magisters are busy evacuating refugees to Silvermoon via portal.
- The body of [Magistrix Soren'adal Skyshroud](#) is claimed by the Scourge and left in a corpse pile where much of her flesh and muscle are devoured by ghouls and maggots.
 - Her skeleton is raised into undeath with only part of her soul attached, and she becomes known as [Flamebringer Soren](#), a skeletal mage that unleashes terrifying shadow and fire magics upon the elven defenders she is compelled to fight.
- Halduron Brightwing leads a company of rangers south to counter the Scourge.
 - Included amongst their number is [Ranger-Lieutenant Erilihn Autumnsong](#).
- [Magistrix Geldiran Starbreeze](#) aids in the defense of the southern regions, but eventually withdraws to one of the sanctums belonging to the Elrendar Fellowship, just east of the Sanctum of the Sun.
- [Lord Mor'drathan Skyshroud](#) journeys to the township of Tranquillien and works to prepare its defenses while other members of the Skyshroud family travel to the Sanctum of the Moon to aid in its defense.
- The Sanctum of the Moon is next assaulted by the Scourge.
 - A desperate battle is fought by the elven defenders seeking to hold back the undead until the last of the surviving refugees from the nearby hamlets and townships are evacuated. Present and involved in the battle are [Vangellis Falwellow](#), [Ranger-Captain Kandavia Boltseeker](#), [Ethrian Duskriider](#), battlemage [Daine Skyshroud](#), [Magistrix Gladathan Skyshroud](#), and [Master Sorcerer Ansinoth Summerbough](#), among many others.
 - The Sanctum of the Moon is abandoned by the elven defenders, and the surviving forces withdraw north to Tranquillien, the largest town south of the Elrendar River.
 - [Ethrian Duskriider](#) is ordered north to assist the Farstriders in preparing for the coming defense of Silvermoon City.
 - [Ranger-Lieutenant Fel'tharanas Everwyern](#) leads mounted spellbows and sorcerers west from the Farstrider Enclave, seeking to reinforce the Sanctum of the Sun and the eastern roads. With the bulk of the Scourge's vanguard already further north along the road, he and his forces are able to strike heavy blows against the undead army's flanks.

- Master Sorcerer Ansinoth Summerbough strikes east, seeking to gain entrance to a secluded arcane vault belonging to the Elrendar Fellowship, located just east of the Sanctum of the Sun. He becomes embroiled in the defense of the Sanctum, however, and is unable to reach the vault's secret entrance in time before the Scourge overrun the nearby area.
- Magistrix Geldiran Starbreeze, one of the magi defending the Elrendar Fellowship's sanctums east of the Sanctum of the Sun, withdraws into the subterranean enclave as the Scourge overruns the area.
- The family estate of **Teremath Crimsonson** is assaulted by the Scourge, and destroyed, resulting in the deaths of the entire family, with Teremath being the sole exception.
- Acting on information provided by **Dar'Khan Drathir**, Arthas seeks out the three crystals necessary to forge the Key of the Three Moons, an artifact necessary to breach the second Elfgate.
 - Arthas' forces assault the three temples housing the crystals, An'daroth, An'telas, and An'owyn.
 - The elven defenders **Koltira**, **Faltora**, and **Merriel** are slain defending An'owyn from **Thassarian**, one of Prince Arthas' powerful death knights.
 - **Koltira** is raised as one of the first Darkfallen, elves raised in service to the Scourge. He bonds with **Thassarian** in undeath, despite the human being his killer.
- **Ranger Lord Lor'themar Theron** and a company of rangers under his command arrive at An'daroth, one of the temples used to house the crystals of the Key of the Three Moons, only to discover they are too late to aid in its defense.
 - The recently reanimated elves that had once defended the temple ambush the **Ranger Lord** and his forces, and **Lor'themar Theron** is severely wounded in the fighting. As a result, the **Ranger Lord** loses his eye, and his forces are nearly massacred.
 - **Halduron Brightwing** arrives with reinforcements, including **Ranger-Lieutenant Erilihn Autumnsong** and many other Farstriders, and is able to rescue the **Ranger Lord**. They depart and return north towards Silvermoon City.
- **Ranger-Lieutenant Erilihn Autumnsong** departs from **Halduron Brightwing**'s company and aids nearby stragglers to evacuate their township.
 - The Ranger-Lieutenant then travels to Windrunner village, only to find their home and family destroyed.
 - **Erilihn** withdraws to Tranquillien, where they prepare to aid in the defense of the settlement under the command of **Ranger General Sylvanas Windrunner**.
- With the three crystals in hand, **Prince Arthas** forges the Key of the Three Moons and breaches the second Elfgate.

- Prince Arthas and his Scourge advance through the second Elfgate and push north towards the inner holdings of Quel'Thalas.
 - The Scourge begin their siege of Tranquillien, and also dispatch forces to the east to destroy or capture the Sanctum of the Sun.
 - The Sanctum of the Sun is destroyed by the Scourge, and its defenders are routed. Those who survive scatter and flee eastward into the woodlands, and then north towards Lake Elrendar. Many survivors are ambushed by the Amani trolls in the woodlands. [Ranger-Lieutenant Fel'tharanas Everwyern](#) manages to escape and take shelter at the Farstrider Enclave.
 - [Master Sorcerer Ansinoth Summerbough](#), having no other choice but to press on with his task, gathers surviving defenders from the Sanctum of the Sun and strikes hard at the undead forces near the secret entrance to one of the Elrendar Fellowship's arcane vaults in the east. The assault costs the lives of many defenders, most of whom are left for dead. [Master Sorcerer Ansinoth](#) reaches the vault and links up with other survivors within its halls, among which is [Magistrix Geldiran Starbreeze](#).
 - Members of the Elrendar Fellowship activate the enchanted wards on their sanctum, sealing the vault entirely and preventing its capture and exploitation by the Scourge. The magi then escape the sanctum through its secret entrance.
- The defenders of Quel'Thalas, including [Lord Mor'drathan Skyshroud](#), [Magistrix Gladathan Skyshroud](#), [Ranger-Captain Kandavia Boltseeker](#), [Baranthere Sunstriker](#), battlemage [Daine Skyshroud](#), and [Ranger-Lieutenant Erilihn Autumnsong](#), hold the Scourge at bay during the siege of Tranquillien under the command of [Sylvanas Windrunner](#).
 - [Flamebringer Soren](#), the skeletal mage once known as [Magistrix Soren'adal Skyshroud](#), is part of the assault force dispatched by the Scourge to destroy the township of Tranquillien. Her former kin confront her, and put her to rest after a harrowing battle.
- The defenders of Tranquillien are eventually forced to withdraw further north towards the river crossing.
 - [Ara'dana Dawnfire](#) is slain by the elven defenders of Tranquillien, and subsequently raised into undeath by one of the more powerful necromancers of the Scourge. Embracing undeath as a release from the shackles of mortality, [Ara'dana](#) begins to fall deeper and deeper into darkness, becoming twisted and depraved, far more than she ever was when living. She takes up the surname Dreadflame.
- The township of Goldenmist Village is razed by the Scourge.
- Aegis, the family enclave of the Hopecry family, is razed by the Scourge.
 - The family's many members, mostly healers, are slain by the Scourge.

- **Vitalia Sunrunner**, the cousin of [Ellusen Hopecry](#), is among those slain by the Scourge.
- The township of Suncrown Village is razed by the Scourge.
- During the retreat from Tranquillien, [Lord Mor'drathan](#) and [Magistrix Gladathan Skyshroud](#) are separated from [Gladathan's](#) son, battlemage [Daine Skyshroud](#).
 - Battlemage [Daine Skyshroud](#) becomes stranded along the Elrendar River, and executes a fighting retreat to the Sunsail Anchorage to the northwest of Tranquillien.
 - [Lord Mor'drathan](#) and [Magistrix Gladathan Skyshroud](#) withdraw to Silvermoon City.
- The Scourge pushes east towards Zul'Aman and the Farstrider Enclave. The Amani trolls wage a fierce battle against the Scourge, but ultimately withdraw and seal the gates to Zul'Aman. The Scourge does not expend its resources to lay siege to the Amani's holdings.
 - The Farstrider Enclave in the south eastern regions of the Eversong Forest is destroyed by the Scourge.
 - [Ranger-Lieutenant Fel'tharanas Everwyern](#) and his brother, [Apprentice Hespir Everwyern](#), strike north with a band of other survivors. They travel along the eastern edges of Lake Elrendar, and follow its northern river branch to the Farstrider Retreat just south of Silvermoon City.
- The Scourge pursues elven refugees north along the eastern edges of Quel'Thalas; they also continue to engage the scattered Amani populations lingering outside Zul'Aman.
 - The Scourge assault and then raze Dawnstar Village, and the nearby Dawnstar Spire.
- The Scourge advances across the Elrendar Crossing and assaults the inner holdings of the Kingdom of Quel'Thalas.
 - [Ranger-Lieutenant Erilihn Autumnsong](#) and [Ranger-Captain Kandavia Boltseeker](#) continue to fight alongside the defenders of Quel'Thalas, under the command of **Ranger General Sylvanas Windrunner**, as their forces are pushed further north.
 - The Scourge attempts to assault the Sunsail Anchorage by utilizing a narrow mountain pass, but are bottlenecked and held at bay by the defenders, including [Ranger-Lieutenant Braeden Starbreeze](#).
 - Both [Commander Venthar Starbreeze](#) and [Commander Zandayn Starbreeze](#) return to the Sunsail Anchorage aboard their ships, *Silverspell* and *Dawning Sword*, and join their extended family and the port's many defenders in holding the Scourge at bay.
 - Magi, artillery handlers, and rangers aboard *Silverspell* and *Dawning Sword* unleash an unceasing barrage of magic and missiles upon the undead, aiding the efforts to hold them back.
- The township of Fairbreeze Village is razed by the Scourge, enabling the Scourge's advance west towards the Sunsail Anchorage from a new direction.

- The Scourge flanks the defenders at the Sunsail Anchorage and burns many of the Quel'dorei warships anchored in their berths.
 - Commander Venthar Starbreeze and Commander Zandayn Starbreeze continue to provide covering fire support as the Quel'dorei defenders evacuate aboard the remaining ships, and then escape down the river. *Silverspell* turns north towards Quel'Danas while *Dawning Sword* sails to Silvermoon's northern harbor.
 - Battlemage Daine Skyshroud is able to board a fleeing Quel'dorei warship, *Silverspell*, and sails north to join elven forces on the Isle of Quel'Danas.
 - Ranger-Lieutenant Braeden Starbreeze escapes east to the township of Salonor Village where he settles in to aid in the settlement's defense.
 - The township and fortifications of the Sunsail Anchorage are razed by the Scourge.
- The township of Salonor Village and the East Sanctum beside it are razed by the Scourge.
 - Ranger-Lieutenant Braeden Starbreeze is slain while defending the township of Salonor Village.
- The Scourge advances further north and crosses the river heading west.
 - The Scourge assault and then raze the West Sanctum.
 - Aeydark Bal'annor and many other defenders withdraw to Silvermoon City.
- The remaining elven defenders in the northern half of Quel'Thalas are forced to withdraw towards Silvermoon City.
 - Master Sorcerer Ansinost Summerbough and Magistrix Geldiran Starbreeze teleport back to Silvermoon City and work to support the defenders in preparing for the coming siege.
 - Master Sorcerer Ansinost works to aid the Magisters in activating magical sentries and erecting wards throughout the city, providing areas for defenders to use as holdouts in case of the walls being breached.
 - Magistrix Geldiran Starbreeze works to open portals throughout the city, offering a method of rapid transportation for the defenders.
- The townships of Falconwing and Starseeker Village are razed by the Scourge.
- Commander Venthar Starbreeze, commanding the elven destroyer *Silverspell*, sails south to Silvermoon City after delivering more survivors to the Isle of Quel'Danas, and prepares to aid in the defense of the city, and if needed, the evacuation of its people.
- Pushing east towards the coast, the Scourge assaults and then razes Duskwither Village, and the nearby Duskwither Spire.
- Rowan Starbreeze aids in preparations to defend the Sunwell Plateau from potential Scourge assaults.

– The Fall of Silvermoon –

- **Ranger General Sylvanas Windrunner** leads a last ditch effort against Arthas' forces just south of Silvermoon City. She engages the Death Knight in one-on-one combat, but is slain by **Arthas** himself. She is raised into undeath as a banshee with her soul split into pieces.
 - **Andinthe Sunstriker** and Farstrider **Ranger Velonara** are slain defending the outskirts of Silvermoon City.
 - **Ranger-Captain Kandavia Boltseeker** and other Farstriders withdraw into Silvermoon City and prepare to aid in its defense.
 - **Lord Daenir Bloodsong**, a magister of Silvermoon and father to **Magistrix Zyellia Bloodsong**, is slain on the outskirts of Silvermoon City along what is now known as the Dead Scar.
 - In the wake of **Ranger General Sylvanas Windrunner's** death, **Grand Magister Belo'vir Salonar** assumes command of the defense of Silvermoon City.
 - **Ella'nora Emberlight** barely survives the onslaught of the Scourge outside the city, safeguarded only by her older sister **Velare**. They secure a position within Silvermoon and attempt to wait out the fighting.
 - Many of the surviving elven defenders rally to the defense of Silvermoon City against the Scourge's relentless assault, including **Master Sorcerer Ansinost Summerbough**, **Baranthore Sunstriker**, **Althenar Sunstriker**, **Lord Mor'drathan Skyshroud**, **Cael'braen Sunbreeze**, **Vangellis Falellow**, **Magistrix Geldiran Starbreeze**, **Colben Ornae**, **Ranger-Captain Kandavia Boltseeker**, **Ethrian Duskriider**, **Ranger-Lieutenant Erilihn Autumnsong**, **Magistrix Gladathan Skyshroud**, **Captain Zandayn Starbreeze**, and **Llyreth Starseeker**.
 - **Vynlorin Shandaumath's** parents, his aunt, and his uncle are slain by the Scourge in southern Quel'Thalas.
 - **Ary Wynters** is caught just outside the city as the Scourge force their advance. They are knocked unconscious in the scramble to get back into the city.
 - **Aelor** and **Zalvie Flameblade** are split up inside the city as they work to gather civilians in the Royal Exchange. There, Zalvie and other magi work to open portals to a chain of islands off the western coast of the mainland, and evacuate civilians out of the city.
 - Having learned of the fall of his family's estate, **Teremath Crimsonsun** secures passage out of Silvermoon as the threat of the Scourge looms larger over the city.
- **Prince Arthas**, at the gates of Silvermoon City, demands the defenders surrender and submit to the Scourge, but he is rebuked by **Grand Magister Belo'vir Salonar**.

- The **Grand Magister** organizes the defense of the city, but struggles to counter **Arthas'** forces as they breach the city's main gates.
- The Scourge storms into Silvermoon City and works to annihilate the elven populace.
 - Ara'dana Dreadflame unleashes terrible and unspeakable atrocities against her former kin as she aids the Scourge in despoiling Silvermoon City. She earns a reputation for burning her victims to death using shadowflame, and then raising them into undeath and ever-burning skeletons enslaved to her will.
 - Sae'themar Sunfeather fights back against the Scourge within Silvermoon city, but is driven to the point of exhaustion and near defeat. He secures himself in an abandoned apartment and waits out the fall of Silvermoon.
 - Ranger-Lieutenant Erilihn Autumnsong and Ranger-Captain Kandavia Boltseeker fight to defend the city against the undead, and serve under the command of **Halduron Brightwing**, one of the two acting leaders of the Farstriders in the wake of **Ranger General Sylvanas Windrunner**'s death.
 - Aeydark Bal'annor seeks out his wife and parents within the city and tries to evacuate them, though his parents are separated in the scramble. He is able to evacuate his wife, **Camilia Haven**, on horseback before journeying into the western half of the city to hold the defenses.
 - Ranger-Captain Kandavia Boltseeker's mother, **Lysendra Silverblossom**, is slain defending the city.
 - Cael'braen Sunbreeze and the cohort of dark sorcerers he had developed close ties with battle against the Scourge in the city, but many are slain in battle. **Cael'braen Sunbreeze** captures the souls of the fallen sorcerers and consumes their power for himself.
 - Zariasona Emberspirit and her mother are separated from the rest of their family within the city, and return only in time to witness the deaths of her sisters and father at the hands of the Scourge. During their escape from the brutal scene, **Zariasona** suffers various injuries that scar and persist.
 - The parents of **Ary Wynters** are killed by the Scourge inside the city.
 - **Ary Wynters** and her husband, **Willier Sylaine**, manage to barely survive the onslaught and escape.
 - **Lord Thiodrus Leafson**, mentor to **General Iradri Ashwalker**, is slain defending Silvermoon City.
 - **Ven'rallei Stormingdawn** manages to survive the Scourge's onslaught, but suffers the loss of his family.
 - Master Sorcerer Ansinosth Summerbough, Magistrix Geldiran Starbreeze, and Althenar Sunstriker battle the Scourge in the city's eastern districts, ceding ground bit

by bit as the undead pour in through the gates. The trio combine their power to topple a damaged building in order to block one of the avenues, waylaying the undead - but only by a small amount.

- **Aelor** and [Zalvie Flameblade](#) work to maintain evacuation portals in the Royal Exchange, while also battling back the undead to buy time. They are joined in the defense of the Exchange by [Lord Mordrathan](#) and [Magistrix Gladathan skyshroud](#). Their efforts enable the evacuation of two scores of civilians, mostly families. Both siblings and the magisters escape through a portal to an island off the western coast of the mainland after the Royal Exchange falls to the Scourge.
- [Apprentice Quellicia Dawnstar](#) and her family, sheltering in the Dawnstar family estate in the western portions of the city, are driven out of their holdings by the Scourge. Her mother, **Wyleina Dawnstar**, remains behind with the estate guards to help hold back the undead while others flee to safety.
- [Aeydark Bal'annor](#) is slain defending the western districts of Silvermoon City.
- [Ethrian Duskriider](#) is forced into the western districts of Silvermoon City, and eventually driven out through the western gate. He and other survivors form a line of defense at the bridge connecting the city's western entrance to Sunstrider Isle.
- The Scourge assaults the Sunfury Spire, the throne and seat of power of the Sunstrider Dynasty in Quel'Thalas.
- [Apprentice Quellicia Dawnstar](#) and her cousins are evacuated from the besieged capital city and taken south, by ship, along the coasts. They are ferried to South Shore, in southern Lordaeron.
- **Archmage Idris Dawnstar**, father of [Apprentice Quellicia Dawnstar](#), manages to escape the fall of Silvermoon.
- Three elven merchant ships depart from Silvermoon ferrying survivors, children included, seeking to flee the kingdom. The ships, *Morn'danel*, *Fellovar*, and *Varillian*, travel south along the eastern coast of Quel'Thalas, but are intercepted and sunk by the Scourge.
- [Magistrix Zyellia Bloodsong](#) leads her retainers and guards outside the city walls in search of her father, **Lord Daenir Bloodsong**, who had been fighting on the frontlines.
 - They are witness to his corpse being dragged away by the Scourge to be reanimated.
 - [Magistrix Zyellia Bloodsong](#), now head of the Bloodsong family with the confirmed death of her father, leads her retainers and guards against the Scourge in an effort to recover **Lord Daenir Bloodsong**'s body.
 - Many of the retainers and guards are slain in the battle, which becomes an outright slaughter with the Scourge overwhelming the elves.

- **Magistrix Zyellia Bloodsong** barely survives the encounter and manages to withdraw.
- **Magistrix Zyellia Bloodsong** teleports to her family's estate on the edges of Silvermoon and secures it, confining herself and the remaining staff and non-combatants in service to the Bloodsong family. There, she waits out fighting and confronts the choices she had made, and the fate of her father.
- The capital of Silvermoon City is razed to the ground by the undead.
- **Grand Magister Belo'vir Salonar** commands his apprentice, **Magister Rommath**, to evacuate any remaining survivors and to withdraw the remaining military personnel to the Isle of Quel'danas to regroup and cement fortifications for a final stand. Those unable to escape the city are killed by the Scourge.
 - **Commander Venthar Starbreeze** and **Commander Zandayn Starbreeze** both ferry survivors from Silvermoon City to the Isle of Quel'Danas aboard their ships, *Silverspell* and *Dawning Sword*.
 - **Llyreth Starseeker** escapes the fall of Silvermoon City, and soon after learns of the deaths of his mother, brothers, and other family members - presumably at the hands of the Scourge. He later learns that his brothers were slain during the battle by a distant cousin blinded by ambition, and not the Scourge.
 - **Ranger-Captain Kandavia Boltseeker** escapes the fall of Silvermoon City and flees south, seeking to make her way to Dalaran where she might be able to find her father who served as an emissary to the Kirin Tor.
 - **Dorian Fallowmarsh** leads his three younger siblings to safety during the fall of Silvermoon using a system of underground tunnels used by his family (and several rare goods merchants) to transport rare items and goods in and out of the city. **Dorian** leads his siblings west, to the Sunsail Anchorage, where their escape is aided by the Farstriders.
 - **Zariasona Emberspirit** and her mother escape the fall of Silvermoon and survive in the outskirts of the crumbling city.
 - **Master Sorcerer Ansinoth Summerbough** and **Magistrix Geldiran Starbreeze** are separated from **Althenar Sunstriker** during the fighting. **Althenar Sunstriker** escapes the fall of Silvermoon and regroups with the other surviving defenders under **Magister Rommath**.
 - **Ranger-Lieutenant Erilihn Autumnsong**, **Cael'braen Sunbreeze**, and **Magister Lontheril Flameblade**—father of **Zalvie Flameblade**—are among the many to withdraw to the Isle of Quel'Danas in preparation for the Scourge's further advances.
 - Unable to escape the city, **Master Sorcerer Ansinoth Summerbough**, **Magistrix Geldiran Starbreeze**, and several other magi make a final stand in one of the ruined

arcane sanctums within the city. There, in the crumbling halls of the sanctum, they unleash dark magics upon the undead and scorch the earth with their power, withdrawing deeper and deeper into the ruins. The small company of desperate sorcerers and mages hold out for days in the ruins.

- [Althenar](#) and [Baranthore Sunstriker](#) are reunited on the Isle of Quel'Danas where they regroup with other survivors and prepare to make their stand.
- Throughout Quel'Thalas, Scourge laborers gather the corpses of the fallen, including that of **Sylvanas Windrunner**, and throw them into meat wagons to be raised into undeath by necromancers.
 - **Sylvanas Windrunner's** body is separated and placed into a locked iron coffin as an act of vengeance for the ranger's defiant stand against the Scourge in life.
- The Farstrider Retreat, south east of Silvermoon City, at long last comes under siege, one of the last remaining holdouts.
 - There, [Ranger-Lieutenant Fel'tharanas](#) and [Apprentice Hespir Everwyern](#) join other Farstriders and magi in defending the enclave.



King Anasterian Sunstrider, Last Monarch of Quel'Thalas

- [Vynlorin Shandaumath](#) and his mentor **Lord Darkterror**, upon learning of the destruction of Silvermoon, journey south once more to seek out [Vynlorin's](#) family.
 - [Vynlorin Shandaumath](#) learns of his parents' death at the hands of the Scourge.

- Ranger-Lieutenant Fel'tharanas Everwyern leads a breakout from the enclave where he and many other defenders have been holding up, including Apprentice Hespir Everwyern and other apprentice magi. The Everwyern brothers are separated in the battle and Ranger-Lieutenant Fel'tharanas continues to fight throughout Quel'Thalas - unable to immediately search for his brother.

– The Corruption of the Sunwell –

- The Scourge, under Arthas' direct leadership, cross the water and assault the Isle of Quel'danas, home to the Sunwell.
 - This is accomplished by use of unholy frost magics, wielded by Arthas Menethil to freeze the water and enable his army's crossing.
 - Led by Grand Magister Belo'vir Salonor and King Anasterian Sunstrider, renowned Quel'dorei rangers, magi, priests, and soldiers stage a last stand on the Isle, including Althenar Sunstriker, Rowan Starbreeze, Ranger-Lieutenant Erilihn Autumnsong, battlemage Daine Skyshroud, Well-Watcher Nadrassa Skyshroud, the noble brothers Solanar and Falon, High Priestess Liadrin, Rommath, High Priest Vandellor, and Magister Lontheril Flameblade—the father of Zalvie Flameblade, along with many others.
- Grand Magister Belo'vir Salonor engages Arthas in battle, though he is dismembered by the Prince and left to be torn apart by the Scourge.
 - High Priest Vandellor and High Priestess Liadrin attempt to rescue the Grand Magister, though Vandellor is struck down and torn apart by one of the many abominations crafted by the Scourge.
 - Seeing complete a pact he made with High Priest Vandellor some time before, the Grand Magister teleports Liadrin away with his last breaths before he is slain by the undead. His apprentice, Magister Rommath, would later succeed him as Grand Magister.
- Anasterian Sunstrider, the King of Quel'Thalas, engages Arthas in single combat.
 - Anasterian's high elven runeblade Felo'melorn, an heirloom of the Sunstrider dynasty, is shattered during the battle by Arthas' runeblade Frostmourne.
 - Arthas Menethil, fallen prince of Lordaeron and now champion death knight of the Scourge, murders King Anasterian Sunstrider.
 - The king is survived by his son, Prince Kael'thas Sunstrider, who resides within Dalaran.

- **Thalorien Dawnseeker**, wielder of Quel'Delar—a High Elven blade forged by the ancient Kaldorei and dragonflights—is slain defending the main gates to the Sunwell Plateau, and the gates are breached.
 - Quel'Delar is thought lost following the battle.
 - **Althenar Sunstriker** and **Magister Lontheril Flameblade**, the father of Zalvie Flameblade, are slain along the approach while defending the Sunwell Plateau.
 - Upon his death, **Magister Flameblade** draws upon an ancient, hereditary ward of protection bound to his bloodline that births a phoenix from his life force. The birth of this phoenix occurs with a deadly explosion of arcane fire. The ward of protection then passes onto Zalvie Flameblade, **Magister Lontheril Flameblade**'s daughter.
- **Well-Watcher Nadrassa Skyshroud** is slain defending the gates to the Plateau. Her body is burned by defenders as they retreat, preventing her reanimation.
- **Arthas'** forces proceed further inland and take control of the Sunwell Plateau.
 - The elven brothers **Solanar** and **Falon** recover the corpse of the fallen king **Anasterian Sunstrider**, as well as the shattered pieces of his blade, Felo'melorn, and bring him to a secure area of Silvermoon City that had been reclaimed. This act most notably spared the king a fate of undeath.
 - **Baranthore Sunstriker** manages to fight his way to the body of **Althenar Sunstriker** and burns the body, preventing his kin from being raised into undeath.
 - **Rowan Starbreeze** is slain defending the Sunwell, and then raised into undeath by the Scourge. She becomes one of the San'layn.
 - **Ranger-Lieutenant Erilihn Autumnsong** and battlemage **Daine Skyshroud** survive the final routing of the elven defenders and regroup with other rangers under **Halduron Brightwing**.
 - In the midst of the fighting within the Sunwell Plateau, **Ellusen Hopecrys** is knocked unconscious, but subsequently evacuated from the stronghold by other survivors who flee.
 - **Commander Venthar Starbreeze** and **Commander Zandayn Starbreeze** once again evacuate the surviving elves they can from danger, taking scores of wounded soldiers and civilians aboard *Silverspell* and *Dawning Sword* and ferrying them to islands along the coast.
- The Sunwell is tainted as **Prince Arthas** uses the immense powers of the well to resurrect **Kel'thuzad** as a Lich.
- **Ellusen Hopecrys**, still unconscious, is taken on board a fishing boat which sails away from the Isle of Quel'Danas.

- The townships of Dawnstar Village and Sun's Reach Anchorage, both on the Isle of Quel'Danas, are razed by the Scourge.
- Master Sorcerer Ansinoth Summerbough, Magistrix Geldiran Starbreeze, and other surviving magi, who had withdrawn into a ruined arcane sanctum within the capital and held it against the onslaught of the Scourge, finally emerge and begin to fight their way out of the city.
- With the **Prince**'s task complete, the Scourge are set loose upon Quel'Thalas to hunt down the surviving defenders and make complete the destruction of Quel'Thalas.
 - The Magister's Terrace on the Isle of Quel'Danas is razed to the ground, and many of the artifacts within are either pillaged or destroyed.
 - **Dar'Khan Drathir**—the betrayer of Quel'Thalas—attempts to usurp **Arthas Menethil**'s control and lordship over the Scourge, but is slain by the Death Knight and raised into undeath. He is forced into servitude as a slave of the Scourge.
- The Stone of Flame and the Stone of Light are stolen from the ruins of the Magister's Terrace by the undead **Dar'Khan Drathir**, and taken south into the blighted forests of Quel'Thalas.
 - The stones are placed in the twin structures straddling the Dead Scar, the Bleeding Ziggurat and the Howling Ziggurat.
- In the days immediately following the destruction of the Sunwell and the sacking of Silvermoon and Quel'Thalas, the Scourge turns its focus towards consolidating its gains and raising the dead.
 - **High Priest Vandellor**, who was slain defending the late **Grand Magister Belo'vir** on the Isle of Quel'Danas, is raised into undeath by the Scourge.
 - **Sylvanas Windrunner**—recently raised into undeath as a banshee herself—raises the fallen Farstrider **Ranger Velonara** into undeath, making her one of the first Dark Rangers.
 - **Ellusen Hopecry** awakens aboard an abandoned fishing boat off the coast of Quel'Thalas. After making landfall she is discovered by a company of Farstriders who take her to safety at the secluded sanctum of **Magister Vrithis Lightburn**, on Lamplight Isle, where she is able to recover.
- **Dar'Khan Drathir**, the betrayer of Quel'Thalas, is given lordship over the undead stronghold Deatholme in southern Quel'Thalas.
 - Hunted by survivors, **Dar'Khan** is branded a traitor, and condemned to death.
- Apprentice Hespir Everwyern and the other apprentices he had been traveling with escape southeast into the Amani mountains, intent on waiting out the worst of the violence.
- With their task and the despoiling of Quel'Thalas now complete, **Arthas**, the resurrected **Lich Kel'thuzad**, and the bulk of the undead Scourge turn south, intending to return to Lordaeron.

- Ara'dana Dreadflame remains behind in Quel'Thalas and works to help establish Scourge strongholds throughout Quel'Thalas. In undeath, she amasses a following of new cultists from among the few elven survivors. She eventually settles in Deatholme, in the far south of Quel'Thalas.
- Arthas' necromancers continue their work to raise the slain elves into undeath, transforming them into those referred to as Darkfallen—undead elves. These include Dark Rangers, Death Knights, ghouls, skeletons, wraiths, the San'layn, and other variants.
 - In total, some ninety percent of all Quel'dorei living in Quel'Thalas are murdered during the Scourge's invasion.

It is estimated that, in the wake of the Kingdom's fall, only some fifteen thousand Quel'dorei survive, a mere tenth of the hundred-plus thousand elves living in Quel'Thalas before the Scourge's invasion.

It must be noted that, for the purposes of this chronicle, out of respect for those slain defending Quel'Thalas—the common home for all of high elven blood, the names listed below are the chosen identities of those raised into undeath against their will, and may not be similar to the names they held in life. Understand that this list is by no means exhaustive, and will be revised well in the future as the fates of those still unknown are uncovered.

- Notable among the slain Farstriders who are raised to be Dark Rangers are Captain Areiel, and rangers Alina, Anya Eversong, Braeden Starbreeze, Clea, Cyndia, Denyelle, Jess, Kalira, Kitala Starshadow, Lenara, Loralen, Lyana, Lelyias, Marrah, Thyala, Vorel, Vor'athil, Thandel, and Zanra, among many others.
- Notable among the slain soldiers who are raised to become Death Knights are Keritose Bloodbane, Lady Alistra, Andinthe Sunstriker, Azereki Ashenblade, Caladon Leechblade, Jayde, Orin Grimblade, Sylalleas Frostwind, Aeydark Bal'annor, Sylvie Fallensong, Duchess Fallensong, Danir Emberlight, Libbiara Blighrunner, Arachni Bloodseeker, Vik Mournblade, Mor'in, Eran Droll, Llanna Dreadmoore, Bloodrose Datura, Duchess Mynx, Nethos, Sapph, Baron Silver, and Raevyn Sorrowblade, Vitalia Sunrunner, and Vynlorin Shandaumath's uncle, Vorathien Shandaumath.
- Notable among the slain defenders who are raised to become high ranking San'layn are the noble Blood-Princes Tenris Mirkblood, Taldaram, Dreven, Valanar, Sandoval, Navarius, Atherann, Theraldis, Blood-Princess Thal'ena, and Blood-Lord Vorath; other, though lesser ranking San'layn include Prince Atherann, and also

High Priest Andorath, Luthion the Vile, Rowan the Red (Rowan Starbreeze), and Vanthrynn the Merciless, the latter three who come into the service of **Prince Valanar**.

- Like many of the undead following their reanimation, little is remembered by **Aeydark Bal'annor** during his time under the thrall of the Lich King, though it is known that his mind is subject to torture and deception.

— The Wake of the Fall —

- The elven people begin to congregate and regroup in the wake of the Kingdom's fall, and new directions are discussed. The elven people, however, are divided on which approach to take.
- **Ranger-Lieutenant Sabariel Elizabeth Dawnbreaker** and her sister **Auril Emily Dawnbreaker** return to Quel'Thalas, having been traveling north since hearing of the invasion.
 - They fight through the undead and reach Silvermoon City, where they find their parents dead. The two fight to rid their estate of the undead, and come to find their older brother, **Magister Arthal Alexander Dawnbreaker**, who had fought in and survived the Fall.
 - The return of his sisters is met with hostility, and blame for the two not having been present to defend the family, and the homeland.
 - Faced with more approaching undead, Magister Arthal teleports the siblings away from Quel'Thalas, to the Quel'lithien lodge, from where they then go their separate ways.
- Some elven survivors flee Quel'Thalas, desperate to escape the savage undead that now roam the kingdom.
 - **Llyreth Starseeker** travels south, and joins a group of refugees traveling to the human kingdom of Stormwind.
 - **Ranger-Lieutenant Fel'tharanas Everwyern, Ethrian Duskriider**, and **Master Sorcerer Ansinosth Summerbough** depart Quel'Thalas along with many other survivors after the fall of the Kingdom. They travel south towards the western coasts of Lordaeron.
 - **Ranger-Lieutenant Fel'tharanas Everwyern** and **Ethrian Duskriider** link up with **Vereesa Windrunner** and join her forces in Dalaran.
 - **Master Sorcerer Ansinosth Summerbough** leads survivors even further along the coasts and is subsequently discovered by remnant Alliance forces who are preparing to depart for the western continent, known as Kalimdor, to follow **Lady Jaina Proudmoore**.

- Sabriel Elizabeth Greenwood Dawnbreaker ventures south, seeking shelter in Ironforge, where she believes there is greater safety from the Scourge than in Lordaeron.
- Other elven survivors choose to stay, and focus on rebuilding their lives and reclaiming their homeland.
 - Colben Ornae, battlemage Daine Skyshroud, Magistrix Geldiran Starbreeze, Zariasona Emberspirit, Lord Mor'drathan and Magistrix Gladathan Skyshroud, and Aelor and Zalvie Flameblade all remain in Silvermoon and work to support efforts to defend the survivors and rebuild the kingdom.
 - Sae'themar Sunfeather is rescued from the ruins of Silvermoon by a search party; malnourished and exhausted, he is on the brink of death, but he is brought to the Duskwither Spire and is able to recover.
 - Ellusen Hopecry, still sheltering at Magister Vrithis Lightburn's secluded arcane sanctum, is reunited with her betrothed, the man she had been arranged to marry before the Scourge's invasion. Despite relying on each other in the immediate wake of the Fall, concerning signs foster a sense of unease towards the man for Ellusen.
 - Zariasona Emberspirit's mother struggles to cope with the devastating losses suffered during the Fall, and begins to shut herself away. She begins to lose her credibility as a magus amongst the Quel'dorei.
 - Sae'themar Sunfeather is among the many magi who remain in Quel'Thalas, Silvermoon specifically, and work to rebuild and provide relief to the survivors.
 - Cael'braen Sunbreeze continues to draw upon fel energy to sustain himself and power his magic; he continues to maintain his use of the Fel in secret, only. As a result, he does not suffer the withering effects that most Quel'dorei do in the wake of the Sunwell's destruction.
 - Vangellis Falwell and other survivors fight their way back towards Silvermoon City and set to work supporting the defense and reconstruction effort there.
 - Apprentice Hespir Everwyern and the other surviving apprentices flee the Amani mountains and return to the ruins of Silvermoon City where they find other survivors.
 - Ellusen Hopecry learns of the deaths of her family, who had stayed at the Hopecry family enclave, the Aegis. While the entirety of her family is killed, only one cousin, Vitalia Sunrunner, is raised into undeath.
- Prince Kael'thas Sunstrider returns to Quel'Thalas from Dalaran and surveys the destruction of his kingdom.
 - Prince Kael'thas recovers the stolen moon crystals bound to the inner Elfgate on his way north through the kingdom.

- Distraught over the loss of her family, and her lack of ability to aid during the Fall, [Ellusen Hopecry](#) attempts to end her own life, but is stopped by a priestess.
- **Prince Kael'thas Sunstrider**, seeking to rally his people, declares the birth of the Sin'dorei, Blood Elves, the survivors of Quel'Thalas who would forever honor the dead with their new name, and reclaim their lands from the Scourge.
 - The Sin'dorei adopt a new sigil to represent them, the Icon of Blood.
 - Though some only do so reluctantly, the Sin'dorei rally behind **Kael'thas**, now ruler of the elven people in the wake of **King Anasterian**'s death.
 - Many Sin'dorei and Quel'dorei, including [Ranger-Lieutenant Erilihn Autumnsong](#), are distrustful of **Prince Kael'thas** given the long years he's spent away from his people, having preferred to live instead in Dalaran with the Kirin Tor.
 - [Ellusen Hopecry](#), facing a realization in the wake of the Fall, comes to accept that she had not yet proved herself worthy of having survived. She opens a clinic within the ruined capital of Silvermoon, along the avenue known as Murder Row, and provides her skills as a healer to other survivors.
 - **Archmage Idris Dawnstar**, father of [Apprentice Quellicia Dawnstar](#), decides to depart from Quel'Thalas in the wake of the Fall. He journeys south with other magisters, bitter over the new path chosen by the Prince and those seeking to call themselves Sin'dorei.
 - [Ranger-Lieutenant Erilihn Autumnsong](#) ultimately decides to stay in Quel'Thalas under **Prince Kael'thas Sunstrider**, and works to aid in the reconstruction of the kingdom as one of the Sin'dorei.

*In total, it is estimated that of the some fifteen thousand surviving elves, some thirteen and a half thousand pledge themselves to **Prince Kael'thas Sunstrider** as Sin'dorei, leaving just a little under one and a half thousand elves who still identify as Quel'dorei.*

- **Prince Kael'thas Sunstrider** elects to destroy the tainted Sunwell, saving the nation from the spread of corrupt magics seeping out from it.
 - The Prince leads a coordinated assault on the Isle of Quel'Danas. He is joined by many of the surviving heroes who fought during the Scourge's initial invasion, including the brothers **Falon** and **Solanar**, as well as **Magister Rommath**, **Astalar Bloodsworn**, **Ranger Lord Lor'themar Theron**, **Halduron Brightwing**, **Galell**, **Lady Liadrin**, **Baranthore Sunstriker**, battlemage [Daine Skyshroud](#), and others.
 - While assaulting the Isle, **High Priestess Liadrin** is confronted by the recently raised, undead former **High Priest Vandellor**, her adoptive father. The two engage one another in battle, and **Liadrin** strikes him down.

- The act of killing her father in such a manner shakes **Liadrin** to her core, and she renounces the Light in spite of the cruel fate brought upon **Vandellor** despite his devotion.
- It has since been recounted by certain individuals, though certainly not something easily proven, that upon his final death, the soul of the late **High Priest Vandellor** was ferried into the Shadowlands and granted purpose and duty within a realm known as Bastion.
- *Given the often fantastical stories spread of those who claim to have ventured beyond the Veil, it is not possible to verify this account, though it has been claimed that Vandellor's spirit played some role in the empowerment of a weapon brought back to Quel'Thalas in the year 35 which was used in battling the San'layn named Vorath. See notes in the relevant section for further detail.*
- **Prince Kael'thas, Magister Rommath, and Astalor Bloodsworn** each use one of the three moon crystals to perform a ritual by which they intend to destroy the Sunwell.
 - During their efforts to complete the ritual they are attacked, and **Falon** is slain defending **Magister Rommath**.
 - The spell is completed, and the act severs the elves' connection to the powers of the well.
- **Kael'thas** retains possession of the three moon crystals and transforms them into **Verdant Spheres** which are soaked with the power of the Sunwell, artifacts which he uses to empower his magic.
 - A large volume of first hand accounts report that they are frequently seen bound in a small orbit above the **Prince's** head.
- **Lord Solanar**, distraught over the death of his brother, abandons his family name and adopts the new surname Bloodwrath. He ascends as one of **Prince Kael'thas'** chief lieutenants, becoming widely known as **Lord Solanar Bloodwrath**.
- The Sin'dorei begin to succumb to withdrawal and turn to siphoning mana crystals to stave off the miserable effects of withering.
 - **Vynlorin Shandaumath** is one of the many elves who suffers from the effects of withdrawal. Regardless, he continues to use his powers to safeguard survivors in the south of Quel'Thalas.
 - **Ranger-Lieutenant Erilihn Autumnsong** and **Ranger-Captain Kandavia Boltseeker**, as rangers who are much closer to nature than the arcane, do not suffer such severe symptoms of withdrawal like many Sin'dorei.

- Ellusen Hopecry utilizes her recently opened clinic in Silvermoon to support and comfort Sin'dorei in need, aiding them through their withdrawal, and supplementing them with what limited arcane power she is able to provide to them.
- Ary Wynters and her husband, Willier Sylaine, withdraw to one of Ary's family homes that managed to be spared the destruction wrought by the Scourge.
- Having fled Quel'Thalas after the fall of Silvermoon, Ranger-Captain Kandavia Boltseeker journeys through Scourge-ravaged Lordaeron seeking refuge and other survivors amongst the Alliance.
 - She continues to push west, intending to reach Dalaran and reunite with her father, Magister Sallastus Boltseeker, one of the Thalassian emissaries residing in the human city.
- Kael'thas establishes a new militant regiment, known as the Sunfury, which he uses to begin purging the undead from Quel'Thalas.
 - Battlemage Daine Skyshroud eagerly enlists his aid in the Sunfury forces, and becomes one of the Prince's Spellbreakers.
 - Apprentice Hespir Everwyern, having remained in Quel'Thalas and been separated from his brother, is conscripted under the Sunfury forces and is put into service as a novice mounted spellcaster.
 - Sae'themar Sunfeather, being one of the Quel'dorei to have lived in Dalaran and served amongst the Kirin Tor, is conscripted into the Sunfury forces.
 - Vangellis Falwell, Cael'braen Sunbreeze, Aelor Flameblade, and Baranthore Sunstriker enlist their support to Prince Kael'thas Sunstrider, and join the Sunfury forces.
 - Colben Ornae does not join the Sunfury forces, but instead remains in Silvermoon to aid in reconstruction and defense against both the Scourge and potential Alliance incursions—believing them to be in some part responsible for the destruction of Quel'Thalas.
- Along with much of Arthas' forces, Andinthe Sunstriker, now a death knight under the thrall of the Scourge, arrives in Lordaeron and is dispatched to hunt down the living.
- Ethrian Duskriider works on behalf of the Quel'dorei forces under Vereesa Windrunner, hunting the Scourge throughout Lordaeron and gathering survivors where they can be found.
 - His experience as a mounted spellbow gives him a heavy advantage over the Scourge and enables him to stay in the air and off the ground. His work results in the location and rescue of countless groups of survivors who are recovered and brought to Dalaran, or other settlements throughout Lordaeron.

- The surviving soldiers of the human armies cling to holdouts throughout Lordaeron, often led and protected by paladins of the disbanded Silver Hand.
 - Amongst the human populace, dwarves from Khaz Modan, and Quel'dorei from Quel'Thalas are also found and given refuge where it can be found.
 - Hearthglen, Tyr's Hand, Ambermill, South Shore, and the walled off kingdom of Gilneas remain as the last bastions of humanity throughout the north.
- **Ellusen Hopecry** struggles to meet the high demand for aid and relief in Quel'Thalas, and her clinic suffers under the mounting costs of providing for the Sin'dorei who struggle with their addiction to mana.



Silvermoon City, home of the Sin'dorei.

- **Thrall** establishes the New Horde on Kalimdor, rallying the tauren and trolls to become the first of its members.
- Sunfury forces under **Prince Kael'thas Sunstrider** begin to spread out across the ruins of Quel'Thalas and investigate their homes, towns, and holdouts, seeking out survivors.
 - **Sae'themar Sunfeather** is among the forces to return to their homes, and finds his family to have been raised by the Scourge. He battles against his siblings, and manages to save his mother who had been trapped within the family's estate.
 - Driven to madness by grief and terror, **Sae'themar's** mother is driven into a fit of rage and attempts to self mutilate. Beyond helping, **Sae'themar** is forced to put her to rest. In honor of the fallen, he assumes a new surname, Bloodfeather.

- Survivors, at the direction of **Prince Kael'thas Sunstrider**, begin hurried efforts to reconstruct Silvermoon City and secure it against the lingering undead in the region.
 - [Zalvie Flameblade](#), and [Lord Mor'drathar](#) and [Magistrix Gladathan Skyshroud](#) are among the many Sin'dorei who work to rebuild Silvermoon City. The Skyshrouds use what remains of their wealth to help support the survivors.
 - [Commander Venthar Starbreeze](#) and [Commander Zandayn Starbreeze](#) resume their work and put both of their ships, *Silverspell* and *Dawning Sword*, to work transporting people and supplies across the ruined kingdom of Quel'Thalas.

– The Fall of Dalaran –

- **Arthas** and a reborn **Kel'thuzad** lead the Scourge onto Dalaran, seeking the [Book of Medivh](#) with which they intend to summon **Archimonde**, a demon lord of the Burning Legion.
 - The Scourge ravages the population of Dalaran, raising many into undeath.
 - [Quin'el Dawnbringer](#) and [Archmage Vorathel Skyshroud](#) both narrowly survive the destruction of Dalaran by joining others seeking refuge within the impregnable Violet Hold.
 - **Vereesa Windrunner** and those under her protection are safeguarded from the Scourge by many noble defenders, both elven and human alike. She and the magi, rangers, and soldiers under her command hold out and resist the Scourge's onslaught.
 - **Arthas** kills **Archmage Antonidas**, leader of the Kirin Tor in Dalaran, and **Kel'thuzad** summons **Archimonde** who promptly razes Dalaran to the ground.
- [Llyreth Starseeker](#) seeks to begin a new life in Stormwind, seeking work as a mercenary and bodyguard to those willing to hire.
- [Master Sorcerer Ansinosth Summerbough](#) and other survivors arrive on Kalimdor and are welcomed by Alliance forces led by **Jaina Proudmoore**, daughter of **Grand Admiral Daelin Proudmoore**, leader of the kingdom of Kul Tiras.
 - [Master Sorcerer Ansinosth Summerbough](#) settles amongst the others who are the first denizens of Theramore Isle.
- The surviving paladins of the disbanded Silver Hand reform into the Scarlet Crusade under the command of **Saidan Dathrohan**.
 - **Saidan Dathrohan** is killed, and then resurrected and possessed by the dreadlord **Balnazzar**.
 - Farstrider **Fellari Swiftarrow** and **Magister Arellas Fireleaf** are among the Quel'dorei to survive the Fall of Quel'Thalas who enlist in the Crusade. **Fellari** is

dispatched to hunt the undead in Silverpine Forest, in western Lordaeron, while **Magister Fireleaf** is appointed High Wizard of the Scarlet Crusade.

- **Alexandros Mograine, the Ashbringer**, is slain by his own son, corrupting the Ashbringer blade.
- Unknown to the organization at the time, the Scarlet Crusade falls under the control of the dreadlord **Balnazzar** who utilizes them to sow chaos and discord amongst the surviving humans and elves in Lordaeron.
- **Magister Fireleaf** pursues and engages a necromancer in the Plaguelands in a battle of sorcery which traps the both of them in what is deemed to be an eternal conflict; he is presumed dead by the Crusade some time later.
- Many paladins of the Scarlet Crusade defect, given the increasingly concerning rhetoric amongst the crusaders, and forge their own order, the Argent Dawn, believing that the Crusade had fallen from its path. They re-establish Light's Hope chapel as their base of operations.
- **Ranger-Captain Kandavia Boltseeker** arrives at Dalaran too late to aid in its defense, or to reunite with her father, **Magister Sallastus Boltseeker**.
 - Believing him to have been slain by the Scourge, she continues south, seeking refuge amongst the dwarves of Ironforge.
- **Archmage Idris Dawnstar**, father of **Apprentice Quellicia Dawnstar**, arrives in Southshore where he is reunited with his daughter and other surviving family members. The family stays in Southshore for a short while before traveling by ship to Stormwind City where they settle down.
- As the Sin'dorei continue clean up operations throughout Quel'Thalas, **Zalvie Flameblade** is assigned protection by the Sunfury forces, and a guardsman by the name of Tyran Sunbreak is assigned to her detail.

Year 21

– The Battle of Mount Hyjal –

- **Thrall's** Horde, and the reconstituted Alliance forces under **Jaina Proudmoore**, rally beside the Kaldorei of Kalimdor to battle the resurgent Burning Legion.
 - **Master Sorcerer Ansinoth Summerbough** contributes his mastery of darker magics against the demons of the Burning Legion, as well as the Scourge which are also present on Kalimdor. His aggressive hostility towards the newly discovered Horde survivors on the continent damages his relations with the Alliance forces under **Jaina Proudmoore**,

and he is formally disciplined following several instances of open conflict with both orcs and trolls.

- **Sentinel-Captain Shandris Feathermoon** and **High Priestess Tyrande Whisperwind** lead the Kaldorei in defense of Kalimdor against the sudden resurgence of demons across the continent.
- In the wake of the Fall of Quel'Thalas to the Scourge, wildlife both native and foreign begin to encroach upon once well defended elven territory.
 - Most prominent amongst these invaders are a variety of murlocs, which establish camps along the western coasts.
- **Ranger-Captain Kandavia Boltseeker** arrives in Ironforge, and continues on her way to Stormwind City after a brief period of rest.
- The Kaldorei, led by **High Priestess Tyrande Whisperwind**, encounter the Alliance and Horde forces on Kalimdor and initially engage in hostilities before diplomatic ties are established.
 - **Grommash Hellscream** once again drinks the demon blood of **Mannoroth the Destructor**, believing it capable of providing the power needed to battle the Legion in Kalimdor. He is once again enslaved by the Burning Legion.
 - **Grommash Hellscream's** Warsong Clan kills **Cenarius**, a Wild God of Kalimdor that is sacred to the Kaldorei.
 - This dramatic escalation leads the Horde and Alliance to hunt down **Grommash** and attempt to redeem him.
 - Successful in their efforts, **Grommash** is brought back under control.
 - **Thrall** and **Grommash** hunt down and slay **Mannoroth the Destructor**.
- The Nathrezim **Varimathras**, **Detheroc**, and **Balnazzar** are dispatched by the Legion to Lordaeron where they are tasked with overseeing the Scouring of the continent.
- **High Priestess Tyrande Whisperwind** awakens the druids from their sleep within the barrow dens, including **Archdruid Malfurion Stormrage**.
 - While the **High Priestess** worked to rally the druids, **Sentinel-Captain Shandris Feathermoon** remained behind to command the defense of Mount Hyjal and the World Tree, Nordrassil.
 - **Lord Illidan Stormrage** is released from his barrow den prison by **High Priestess Tyrande Whisperwind** in order to enlist his aid in battling the Burning Legion.
- **Prince Arthas Menethil**, having journeyed to Kalimdor in service to the Scourge and the Legion, confronts **Lord Illidan Stormrage** and tempts him with an offer of great power.

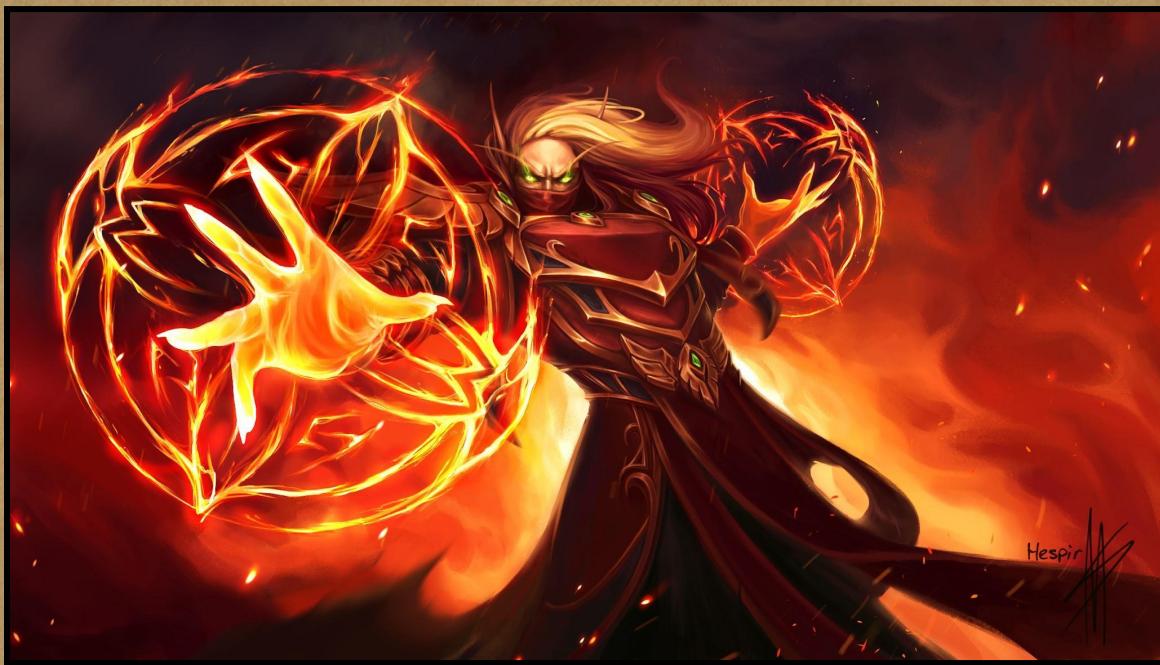
- **Lord Illidan** is convinced by the death knight to hunt down and kill one of the Nathrezim, **Tichondrius**, who has in his possession the Skull of Gul'dan. Consuming the powers of this skull, **Lord Illidan** inherits powerful demonic magics.
- The combined forces of Azeroth defeat the Burning Legion at the battle of Mount Hyjal, resulting in the death of **Archimonde**.
 - **Master Sorcerer Ansinost Summerbough** and **Reyana Skyshroud** both take part in the battle of Mount Hyjal.
- **Master Sorcerer Ansinost Summerbough** develops a deep seated resentment towards many of Theramore's forces and leaders due to their willingness to treat with the Horde; he even goes as far as to deem them just as severe a threat to the survivors from the Eastern Kingdoms as the demons or the Scourge.
- **Lord Illidan Stormrage** is banished from Kalimdor for embracing demonic energies to fight the Legion with.
 - **Illysanna Ravencrest**, daughter of the hero **Kur'talos Ravencrest**, joins **Lord Illidan** and becomes one of his most loyal followers.
 - During **Lord Illidan's** time away from Kalimdor, he discovers, confronts, and then recruits the aid of the gaga. **Lady Vashj** is dispatched as an emissary to lead the naga forces under **Lord Illidan**.
- In Stormwind, **Apprentice Quellicia Dawnstar** resumes her magical training and studies at the Arcane University.
- In recognition for her heroic leadership during the Third War, **Sentinel-Captain Shandris Feathermoon** is promoted to General of the Sentinels, and given commander over the entirety of their forces.
 - She establishes her command out of Feathermoon Stronghold, on Sardor Isle in Feralas.

– Appointment of the Regent Lord –

- In Quel'Thalas, **Prince Kael'thas Sunstrider** appoints **Lor'themar Theron**, a Ranger Lord of the Farstriders, as Regent to rule in his stead. **Lor'themar** is commanded him to continue efforts to rebuild and safeguard the homeland.
 - **Halduron Brightwing** is also elevated, though to the rank of Ranger General, replacing the fallen **Sylvanas Windrunner** in that role.
 - **Magister Rommath** is also promoted, and appointed to the status of Grand Magister of Quel'Thalas, replacing the late **Grand Magister Belo'vir**.

- The Sin'dorei begin wide-ranging reconstruction efforts across the northern regions of Quel'Thalas.
 - [Ella'nora Emberlight](#) remains in Silvermoon to help the reconstruction efforts, including the provision of funding to help locate and settle survivors. The family pledges their loyalty to **Kael'thas** and his new direction for the Sin'dorei.
 - [Lord Mor'drathan](#) and [Magistrix Gladathan Skyshroud](#) aid in the reconstruction of Silvermoon and the nearby holdings.
 - [Dorian Fallowmarsh](#) returns to Silvermoon City with his three younger siblings, having previously escaped during the destruction of the capital. They begin to pick up the pieces of their life, and recover what artifacts and rare goods could be salvaged from their home. [Dorian](#) begins to prepare for the next chapter in their life, knowing he will be responsible for providing.
 - [Commander Zandayn Starbreeze](#) is given a promotion to the rank of Captain, and given command of a squadron of repurposed merchant ships and salvaged elven destroyers, with *Dawning Sword* serving as her command ship. She is tasked with driving out raiders, opportunities, the Scourge, pirates, and anyone who would dare to provoke the Sin'dorei during such a dire time.
 - [Teremath Crimsonson](#) returns to Quel'Thalas after having escaped the Fall, and stayed away for some time. He aids in the reconstruction of Silvermoon, and begins to sort through the ruins of his family's destruction.
 - **Prince Kael'thas Sunstrider** reforges the shattered runeblade of the Sunstrider Dynasty, [Felo'melorn](#), imbuing it with "magic, hatred, and a burning need for revenge."
- Spellbreaker Daine Skyshroud is elevated to the rank of Captain within the Sunfury forces under **Prince Kael'thas Sunstrider**.
- **Prince Kael'thas Sunstrider** gathers his Sunfury forces and takes them south to support the Alliance against the undead in Lordaeron, and to gather aid from humanity to support Quel'Thalas in turn.
 - [Captain Daine Skyshroud](#), [Vangellis Falellow](#), [Sae'themar Bloodfeather](#), and **Willier Sylaine**, the husband of [Ary Wynters](#), are deployed with the Sunfury forces moving into Lordaeron. They support **Prince Kael'thas Sunstrider**'s forces in combat.
 - [Hespir Everwyern](#) accelerates his pyromancy training, embracing more and more wild methods in order to support the elven forces in Quel'Thalas. He is promoted to the rank of Arcanist, though he does not deploy with **Kael'thas**' forces and instead stays behind in Quel'Thalas to support the defense.

- Zalvie Flameblade and her personal guard, led by Tyran Sunbreak, are tasked with burning corpses throughout the kingdom to prevent further reanimation.



Arcanist Hespir Everwyern, apprentice to Ansinosth Summerbough.

Year 22

– The Reunion of Elven Kin –

- **High Priestess Tyrande Whisperwind** and **Archdruid Malfurion Stormrage** arrive in Lordaeron while hunting **Lord Illidan Stormrage**. While **Archdruid Malfurion** works to understand the plague affecting the region, **High Priestess Tyrande** and **Maiev Shadowsong** venture further inland to begin tracking **Lord Illidan**. During their search they come across **Prince Kael'thas Sunstrider** and his forces.
 - Together, the Sin'dorei and Kaldorei forces battle against the Scourge in order to escort an evacuation caravan. This rare show of cooperation between the divided elven races is the first notable point of contact between the two since the Exile of the Highborne some seven thousand years earlier.
 - Despite the collaboration between forces, **High Priestess Tyrande** is swept away by a river during an engagement. **Maiev** relays the news back to **Archdruid Malfurion**, and proclaims that **High Priestess Tyrande** had died in the battle, intending to focus **Archdruid Malfurion's** attention on hunting **Lord Illidan**.

- The presumed loss of **High Priestess Tyrande**, however, brings **Archdruid Malfurion** and **Lord Illidan Stormrage** into an accord, and with the aid of **Prince Kael'thas Sunstrider** the elves seek out and rescue **High Priestess Tyrande**.
- Out of gratitude for saving the life of **High Priestess Tyrande**, **Archdruid Malfurion** allows **Lord Illidan** to escape.
- **Lord Illidan Stormrage** flees and uses a rift left open by the Lich, **Kel'Thuzad**, to escape Azeroth and flee to the Outlands.
 - Despite his getaway, he is pursued by the warden **Maiev Shadowsong**, who remains intent on his capture.
- **Ary Wynters**, having mostly recovered from injuries sustained during the Fall of Silvermoon, begins to venture out once more.
 - **Ary** seeks out sorcerers and magi within the Kingdom from whom they can learn to wield magic.
- **Grand Admiral Daelin Proudmoore** journeys west from Kul Tiras in pursuit of his daughter, **Lady Jaina Proudmoore**, and those who fled Lordaeron with her.
 - Pursuing the Horde with full intentions of wiping out the remnant orcish population that fled Lordaeron, **Grand Admiral Proudmoore** launches an invasion of Durotar, using Theramore Isle as his base of operations.
 - **Thrall's** Horde murders **Grand Admiral Proudmoore** in Theramore with the aid of **Lady Jaina Proudmoore**, for which **Jaina** is declared persona non grata by the leadership and people of Kul Tiras.
- With the murder of **Grand Admiral Proudmoore**, the island nation of Kul Tiras cuts off ties with the Alliance after it refuses to pursue the Horde and to seek justice.
 - **Lady Katherine Proudmoore** assumes the mantle of Grand Admiral that was held by her husband in life.
- **Master Sorcerer Ansinoth Summerbough** abandons Theramore and the Alliance following its failure to retaliate following the murder of **Grand Admiral Daelin Proudmoore**.
 - His disappointment in Theramore and Quel'Thalas' leadership leads him to depart and bury himself in study and practice once more.
 - He gathers as much research from the ruins of his sanctum in Quel'Thalas and avoids conflict on Azeroth in favor of furthering his mastery over magic.
- With the second defeat of the Burning Legion on Azeroth, many of the Legion's servants, now leaderless and directionless, begin to carve out their own domains and see to the corruption of Azeroth independent of any centralized leadership.

- One such individual to pursue this endeavor is the Kaldorei sorcerer turned satyr **Alzzin**, the first student of **Lord Xavius**—the most celebrated sorcerer of the Highborne **Queen Azshara**.
- **Alzzin** ventures into southern Kalimdor and corrupts the Shrine of Eldretharr within the Highborne city of Eldre'Thalas. There, he begins to corrupt the native guardians and ancients, and spreads corrupting vines and energy throughout the eastern regions of the city.
- Taking on the sobriquet of “Wildshaper”, **Alzzin’s** presence looms over the city as his hold on power within the region spreads.
- **Sabriel Elizabeth Greenwood Dawnbreaker** takes up work as a mercenary, acting independently in the wake of her departure from Quel’Thalas.
 - During this time, she hunts down rogue demons and warlocks, and accepts other odd jobs and contracts that put her skills as a ranger to use.
- The Horde begins construction on Orgrimmar.
- **Ranger-Captain Kandravia Boltseeker**, having arrived in Stormwind, begins to work with the remaining forces of the Alliance to counter the threat of the Scourge, and the Horde, amongst other threats.
 - In addition to addressing affairs on the Eastern Kingdoms, she also travels to Kalimdor to aid the Kaldorei in various affairs.
- The Sin’dorei in Quel’Thalas continue to try and rebuild, though they struggle dearly in holding back both the Scourge, and the Amani who take advantage of the weakened elven survivors.
 - **Ella’nora Emberlight** focuses her attention on the duties of House Emberlight, and remains loyal to the Sin’dorei through their ongoing struggles over the next decade.
 - A Sin’dorei warrior named **Lana’thel** uncovers the High Elven blade Quel’Delar and takes it up as her own. She comes to serve under **Prince Kael’thas Sunstrider** himself.
- **Quin’el Dawnbringer** and **Archmage Vorathel Skyshroud** remain in the ruins of Dalaran despite many calls to return home. Thinking themselves too weak to face the destruction and death brought upon their homeland, they choose to stay in Dalaran.
 - For this, **Archmage Vorathel Skyshroud** is admonished by his uncle, **Lord Mor’drethan Skyshroud**, the patriarch of the Skyshroud house of Quel’Thalas.
- **Magister Duskwither** works to rebuild the Falthrien Academy on Sunstrider Isle and Duskwither Spire to use as bases of operations to conduct research and studies on a substitute for the Sunwell, intending to cure the Sin’dorei’s magical addiction.
 - He dispatches his apprentices to begin exploring new avenues and conducting research to discover potential leads.

— The Battle for the Frozen Throne —

- In the southern regions of the Eastern Kingdoms, from the destruction wrought by the Scourge, **Jaelyne Za'vi**, having been learning to surf in Booty Bay, begins to perfect her form at the sport.
- The Death Knight **Prince Arthas** returns to Lordaeron and betrays the Nathrezim placed in charge of the Scourge in his former homeland. He drives them out, takes control, and compels the Scourge to wipe away all traces of life within the ruined Kingdom of Lordaeron.
 - At the same time, due to a crack in the Frozen Throne, upon which the **Lich King** is seated, control over the undead Scourge begins to weaken.
- In the Outlands, the Kaldorei warden **Maiev Shadowsong** and her sentinels and wardens capture **Lord Illidan Stormrage**, and imprison him.
- In Lordaeron, **Prince Kael'thas Sunstrider's** forces are outnumbered against the Scourge forces they are tasked with battling in Lordaeron, and he receives unexpected help from the naga-led by **Lady Vashj**.
 - As punishment for allying his forces with the naga, **Grand Marshal Othmar Garithos**, leader of the Alliance forces in Lordaeron, sentences the Sin'dorei forces to death and has them imprisoned within the dungeons of Dalaran. Among those imprisoned is the spellbreaker **Captain Daine Skyshroud**.
 - **Lady Vashj's** forces stage a rescue of the Sin'dorei and stage a breakout.
 - **Archmage Vorathel Skyshroud**, a magus of the Kirin Tor, hears of the Sin'dorei's imprisonment and secretly aids **Lady Vashj's** forces to liberate the prisoners—among which is his brother, **Captain Daine Skyshroud**.
 - The elven and naga forces under **Prince Kael'thas Sunstrider** and **Lady Vashj** escape from Dalaran and into the Outlands through interdimensional portals.
 - **Lady Vashj** promises the Sin'dorei an opportunity to survive in the wake of the Sunwell's destruction.
- News of **Prince Kael'thas Sunstrider's** denouncement and the imprisonment of the Sunfury forces fighting beside him, outrage explodes amongst the Sin'dorei in Quel'Thalas, and favor towards the Alliance suffers a steep drop.
 - **Archmage Vorathel Skyshroud**, a magus of the Kirin Tor who aided in the Sin'dorei's escape, sends word to his uncle, **Lord Mor'drethan Skyshroud**—patriarch of the Skyshroud family—and his mother, **Magistrix Gladathan Skyshroud**, and informs them of the survival and escape of **Captain Daine Skyshroud**.
 - Though this does not absolve the Archmage of his alleged betrayal of the Skyshroud family by not having returned to Quel'Thalas after the fall, it does prompt a sign of

good faith between [Archmage Vorathel Skyshroud](#) and his uncle, [Lord Mor'drethan Skyshroud](#).

- [Ellusen Hopecry's](#) clinic is forced to shut its doors due to the high demand and limited support for its continued operation. Struggling with her own health, and now with much of her inheritance spent on supporting the clinic, she withdraws to a secluded estate formerly owned by her sister.
 - Favoring isolation, [Ellusen](#) vanishes from public life altogether for over a decade. During those years she is supported by various anonymous citizens of Silvermoon.
- Seeking to uncover information about the circumstances of the Sunfury's imprisonment, [Zalvie Flameblade](#) ventures south with her personal guard and seeks out her connections amongst the Alliance based out of a camp in eastern Lordaeron.
 - Despite prior good relations with the Alliance personnel at the camp, [Zalvie Flameblade](#) and her guardsmen, including [Captain Tyran Sunbreak](#), are ambushed by human soldiers.
 - While most of her guardsmen are killed, both [Zalvie Flameblade](#) and [Captain Sunbreak](#) survive, thanks only to the emergence and awakening of the hereditary ward of protection bound to [Zalvie's](#) bloodline.
 - The activation of this ward summons forth a phoenix which empowers [Zalvie](#) in battle, and enables her to drive back and eliminate the attackers.
 - Once safe, [Zalvie Flameblade](#), [Captain Sunbreak](#), and the few surviving guardsmen report back to Quel'Thalas to inform the Magistry of the incident.
- [Zalvie Flameblade](#) and her retinue spend several months recovering in Silvermoon City.
- Discovering the capture and imprisonment of [Lord Illidan Stormrage](#) by the warden [Maiev Shadowsong](#) in the Outlands, [Lady Vashj](#) and [Prince Kael'thas Sunstrider](#) join forces and launch an assault on the Kaldorei forces, and manage to liberate [Lord Illidan](#).
 - This conflict brings Highborne descendent sorcerers, the Sin'dorei, and Kaldorei forces into direct conflict with each other in a way not seen since the War of the Ancients.
- [Lady Vashj](#) introduces the Sin'dorei to [Lord Illidan Stormrage](#), who assures the elves of the power he can offer, referring to the Fel.
 - [Prince Kael'thas Sunstrider](#) swears the Sin'dorei's loyalty to [Lord Illidan](#), and leads his people in the consumption of the Fel as a substitute for the arcane.
 - Already having a considerable history of consuming fel energy, [Cael'braen Sunbreeze](#) eagerly embraces this new path for the Sin'dorei and openly begins to practice his dark sorcery as a warlock in service to [Prince Kael'thas](#).
 - [Vangellis Falwellow](#) is one of the many Sin'dorei who partake in the acceptance of Fel magic as a substitute for the Sunwell's energy.

- After a bitter and unpleasant first experience absorbing fel energies, [Ranger-Lieutenant Erilihn Autumnsong](#) rejects any future consumption of the Fel.
- News of **Prince Kael'thas Sunstrider's** arrival in the Outlands reaches the Quel'dorei forces at Allerian Stronghold in Terokkar Forest—soldiers of the Alliance Expedition who survived the destruction of Draenor.
 - Among their number, [Magister Fëanor Quel'dorah](#) and [Magistrix Taileth Skyshroud](#) initially believe the arrival of the Prince to be an effort to rescue the stranded Expedition, and are ecstatic to learn of his coming.
 - The subsequent discovery of fel addiction and open use of the magic amongst the Sin'dorei, however, foments tensions between the Sunfury and the elven expeditionary forces.
 - Attempts to communicate with the Sin'dorei do not develop into positive results.
- **Sylvanas Windrunner** and her dark rangers venture north to Deatholme and recover her corpse, which she inhabits once more.
- Spellbreaker [Captain Daine Skyshroud](#) arranges a meeting with his cousin, [Magistrix Taileth Skyshroud](#), who had survived the destruction of Draenor and resided at the Allerian Stronghold.
 - Learning the fate of her family and her kingdom back on Azeroth, [Magistrix Taileth](#) is distraught, and nearly swayed by her cousin to join the Sunfury forces. Her knowledge of fel magic and its corrupting influence, however, leads her to refuse.
 - The disagreement sparks tensions between the cousins, and is fueled by resentment towards the Magistrix for not having been present to safeguard Quel'Thalas from the Scourge, and an unwillingness to rejoin her family.
 - The cousins part ways on bitter terms, and it becomes the last time they ever see each other.
- **Sylvanas Windrunner** is invited to meet with the Nathrezim in Lordaeron and agrees to a pact with them to betray and defeat **Arthas**, who had taken control of the Scourge and turned against the Legion.
- The demon lord **Kil'jaeden** commands **Lord Illidan Stormrage** and his forces to return to Azeroth and destroy the **Lich King**.
- **Sylvanas Windrunner** and her Darkfallen lead a revolt against Arthas in Lordaeron, and break the **Lich King's** control over many of the scourge in Lordaeron.
 - [Dark Ranger Braeden Starbreeze](#) is among those who aid Sylvanas in the Darkfallen Revolt.
 - **Sylvanas** creates a new faction called the Forsaken, and titles herself the Banshee Queen. The Dark Rangers become her most trusted operatives.

- **Banshee Queen Sylvanas Windrunner** aligns herself with **Grand Marshal Othmar Garithos** and the Nathrezim **Varimathras** in Lordaeron, solely for the purpose of securing the Capital City from the Scourge. Despite siding with the Alliance forces, the **Banshee Queen** betrays them and murders the remaining Alliance forces under **Garithos**.
- **Arthas** is driven out of Lordaeron by the Forsaken, now led by **Banshee Queen Sylvanas Windrunner**. He is urgently summoned to Northrend by the **Lich King**.
 - **Andinthe Sunstriker** and **Rowan the Red** are among the Scourge forces brought to Northrend under **Arthas'** command.
- Sunfury forces under the command of **Prince Kael'thas Sunstrider** journey north to Icecrown in service to **Lord Illidan Stormrage**, drawing many soldiers from Quel'Thalas and leaving it further weakened against attacks by the Scourge. They are accompanied by **Lady Vashj** and her naga.
 - **Commander Venthar Starbreeze** and **Captain Zandayn Starbreeze** are among the ship captains tasked with ferrying the Sunfury forces to Icecrown, which they do aboard *Silverspell* and *Dawning Sword*.
 - **Colben Ornae**, **Baranthore Sunstriker**, **Cael'braen Sunbreeze**, spellbreaker **Captain Daine Skyshroud**, and **Vangellis Falwellow** join the Sunfury contingent traveling to Northrend, but **Colben** is dispatched back to Silvermoon partway through the campaign to reinforce Silvermoon's garrison against continued Scourge attacks.
 - **Lord Illidan**, **Prince Kael'thas**, and **Lady Vashj's** forces battle against **Prince Arthas** and his Scourge in Northrend in an effort to stop the death knight from his efforts to merge with the **Lich King**.
 - **Lana'thel**, wielder of **Quel'Dalar**, joins the mission north, but is slain by **Arthas Menethil**—cut down by his runeblade, Frostmourne. She is raised into undeath as **Blood-Queen Lana'thel**, leader of the San'layn, a sect of vampiric elves.
 - **Prince Kael'thas** engages **Arthas** in battle.

*It must be noted here that even runeblades, unlike typical weapons, grow stronger each time they are broken and reforged. Due to the nature of these blades, Felo'melorn did not shatter against Frostmourne when **Prince Kael'thas** battled the death knight, unlike during **King Anasterian's** battle against **Arthas**.*

- It is alleged that the **Banshee Queen Sylvanas Windrunner** returns to Quel'Thalas with the intention of making contact with the survivors, but after an unsavory encounter with **Regent Lord Lor'themar Theron** and **Halduron Brightwing** she withdraws back to Lordaeron.

- While this claim originates from trusted individuals within the Farstriders, it is not possible to verify the legitimacy of this claim, and none of those involved have returned any comment.
- Under the command of **Captain Aeldon Sunbrand**, a newly formed company called the Blood Hawks is dispatched into the western, ruined half of Silvermoon City and tasked with driving out the last of the Scourge, and the Wretched, and any other enemies that linger.



The Death Knight Arthas Menethil battling Lord Illidan Stormrage.

- **Arthas Menethil** defeats **Lord Illidan** and merges with the **Lich King**.
 - Defeated, **Lord Illidan**, **Prince Kael'thas**, and **Lady Vashj** return to the Outlands.
 - **Prince Kael'thas'** blade, Felo'melorn, is left behind in Northrend, though the circumstances of this occurrence are not currently known.
 - Arcanist Hespir Everwyern finally journeys to the Outlands to join the Sunfury forces and is made to embrace fel energies as a substitute for the arcane. He has a difficult time acclimating, which leads to several traumatic experiences that affect his social and emotional state.
 - Vangellis Falwellow is tasked with healing and counseling Arcanist Hespir Everwyern, among many other Sin'dorei who had suffered during the fighting in Northrend.
 - After the defeat in Northrend, **Commander Venthar Starbreeze** and **Captain Zandayn Starbreeze** return to Quel'Thalas to aid in the continued reconstruction efforts.

- The Quel'dorei rangers manning the Quel'Danil Lodge in the Hinterlands approach the Wildhammer Dwarves of Aerie Peak, ruled by **High Thane Falstad Wildhammer**, and forge an alliance to hold back the Scourge, the Amani and Revantusk forest trolls, and the remnant Horde still lingering in the region.
 - This pact draws upon threads dating back to the Alliance of Lordaeron, when the Wildhammer and Bronzebeard dwarves, the Quel'dorei of Quel'Thalas, and the humans of Lordaeron, Dalaran, Stromgarde, Gilneas, and Stormwind came together to form the Alliance as a bulwark against the threat posed by greater evil.
- After failing to make peaceful contact with the Alliance in Stormwind, the Forsaken Banshee Queen, **Sylvanas Windrunner**, seeks out the aid of the Horde.
 - She works to establish ties with the tauren, which leads to the formal induction of the Forsaken into the Horde.
- Distraught by her plight, and unable to look at her blade any longer, the San'layn **Blood-Queen Lana'thel** destroys Quel'Dalar and scatters the pieces.
- The **Archdruid Malfurion Stormrage** returns to the Emerald Dream to slumber, leaving **Fandral Staghelm** to lead the druids in his absence. **High Priestess Tyrande Whisperwind** continues to lead the Kaldorei at large.

Year 22

- **Lord Illidan Stormrage** and the Sin'dorei and naga, led by **Prince Kael'thas Sunstrider** and **Lady Vashj**, respectively, arrive in the Outlands and begin to fortify the ruins of the world for their own purposes.
 - **Lord Illidan Stormrage** begins training the first generation of Demon Hunters.
 - **Colben Ornae** grows wary of **Lord Illidan Stormrage** and **Prince Kael'thas'** pact with the demon hunter - uncomfortable with their draw towards the Fel.
 - The Sin'dorei struggle to adapt in the wastes of the Outlands, still suffering from fatigue and withdrawal after the destruction of the Sunwell. The consumption of fel energy, while suitable in the short term, only worsens the Sin'dorei's magical addiction, leaving them vulnerable without a steady supply.
 - Conflict between the Sunfury forces under **Prince Kael'thas**, and Quel'dorei expeditionary forces under **Ranger-Captain Auric Sunchaser** occurs on a more frequent basis, and tensions continue to sour.
 - **Magister Fëanor Quel'dorah's** opinions of the Sin'dorei solidify as hostilities intensify and the consumption and use of fel magic by their magisters draws them into closer

alignment with the demonic servants of the Legion that the Alliance Expedition had spent the past two decades fighting.

- **Zalvie Flameblade** and her retinue depart for the Outlands after she is appointed to the station of Seeker of Wisdom.
 - Dispatched with orders to gain a better understanding of the Prince's ongoing affairs in the Outlands, **Zalvie Flameblade** arrives to find the Prince to have already moved on.
 - Upon arriving in the Outlands and reconnecting with the Sunfury forces, **Zalvie Flameblade** witnesses first hand the consumption of fel magics by the Sin'dorei forces.
 - While there with the Sunfury forces, **Zalvie** encounters her brother, **Aelor Flameblade**, who is noted to have taken a decidedly more enthusiastic tone towards **Lord Illidan Stormrage**.
 - While in the company of her brother, and the Sunfury, **Zalvie** has her first experience consuming fel energy as a substitute for mana crystals.
- The former Highborne sorcerer turned satyr, **Lord Vyletongue**, ventures into the vast caverns of western Kalimdor known as Maraudon and spreads corruption throughout the caves.
 - He works to summon other demons and corrupt the wildlife within the caverns.
- Seeking to renew the Kaldorei's immortality, **Fandral Staghelm** convinces the Ancients of Darkshore to aid in the growth of a new World Tree, which is planted and empowered off the northwestern coast of Kalimdor.
 - The druids call this new tree Teldrassil, meaning *Crown of the Earth* in the ancient even tongue, and it becomes a new home for the Kaldorei.
 - The elves congregate there and build a new city, Darnassus, amongst its boughs.
- **Arthas**, now ruling the Scourge as **Lich King**, begins to raise the dead left behind in the numerous battles fought since the rise of the Scourge.
 - The **Lich Kel'Thuzad** assumes command of the remaining forces of the Scourge in eastern Lordaeron.
 - The **Lich Amnennar the Coldbringer** assumes command of the remaining forces of the Scourge in southern Kalimdor.
 - The Scourge begins construction on the necropolis Acherus: the Ebon Hold, which is intended to become the headquarters of the Death Knights of Acherus.
- Within the boughs of Teldrassil, the newest World Tree, the Kaldorei druids work to nurture and grow the mighty tree.
 - Within one of its many secluded vales, the druids work to shape and grow Aldrassil, one of the many great trees of Kalimdor, and stone and wood masons work to construct a lodge at the base of the tree, weaving it into the very heart of the tree.

The New World Order

(24 - 25)

Year 24

– The Great Flood and Drought –

- A sorcerer not abiding by standard portal laws unintentionally drains Lake Everstill in Redridge and floods Ironforge, causing a massive, international crisis.
- **Sabriel Elizabeth Greenwood Dawnbreaker** is confronted by her brother, **Magister Arthalan Alexander Dawnbreaker**, when passing the Thandol Span.
 - The two come to blows and fight, nearly to the death, with the bitter resentment and sense of betrayal from during the Fall of Quel'Thalas proving to be an overbearing weight.
 - The confrontation prompts **Sabriel** to forsake the name Dawnbreaker, and she adopts the surname Greenwood instead.
- Within the tree covered vale of Shadowglen, nestled deep in the boughs of Teldrassil, many Kaldorei migrate and come to settle within the lodge constructed at the base of the great tree Aldrassil.
 - Among those who settle are the merchants and settlers **Conservator Ilthalaine**, **Dellylah**, **Dirania Silvershine**, **Freja Nightwing**, **Gilshalan Windwalker**, **Janna Brightmoon**, **Keina**, **Khardan Proudblade**, **Lyrai**, and **Orenthil Whisperwind**; the warrior **Alyissia**; the pathstalkers **Ayanna Everstride** and **Frahun Shadewhisper**; the druids **Mardant Strongoak**, **Melithar Staghelm**, and **Tenaron Stormgrip**; the priestess **Shanda**; and a garrison of Sentinels.
- **Grand Magister Rommath** is dispatched by **Prince Kael'thas** to return home from the Outlands and spread the teachings of **Lord Illidan Stormrage** to the Sin'dorei.
 - **Zalvie Flameblade** and her retinue also return to Silvermoon.
 - **Grand Magister Rommath** and many of his magisters, including **Zalvie Flameblade**, spread knowledge of Felmancy and guide the Sin'dorei in consuming Fel energy as a substitute for the arcane, bolstering their efforts against the Scourge with new, powerful magics.
 - **Colben Ornae** remains in Silvermoon, despite his reservations about the Sin'dorei's recent change in direction.

- [Ranger-Lieutenant Erilihn Autumnsong](#) remains in Quel'Thalas to assist with defense, and rebuilding. They are promoted to the rank of Ranger-Captain.
- [Cael'braen Sunbreeze](#) becomes one of the many sorcerers who help to spread these new teachers, and given his prior history and familiarity with fel magics, he becomes a highly regarded warlock.
- [Lord Mof'drethan Skyshroud](#) and [Magistrix Gladathan Skyshroud](#) are among the many Sin'dorei who openly advocate for and support the new teachings of **Lord Illidan Stormrage** and **Prince Kael'thas Sunstrider**.
- Large arcane crystals—which had survived the Fall of Quel'Thalas—are gathered, repurposed, and infused with fel energy from which the Sin'dorei are able to siphon mana.
- With the practices of the Sin'dorei spreading throughout the High Home, [Zalvie Flameblade](#) turns her focus to studying new magics in seclusion, working to develop new understanding with which to better aid the Sin'dorei.
- **Velinde Starsong**, niece to the late **Mel'Thandris Starsong**—hero of the War of the Satyr, is dispatched to the woodlands of Ashenvale to hunt down and eradicate the remaining demons.
 - In the midst of her work, she is drawn to the Shrine of Mel'Thandris after learning of the war in a book, and discovers the [Scythe of Elune](#) hidden within the Shrine's grove.
 - Finding herself able to communicate with the worgen through the [Scythe of Elune](#), **Velinde** summons the feral wolf-men to Azeroth once more and leads them into battle against the demons of Felwood.
 - With the feral worgen at her side, **Velinde** makes considerable progress in hunting down and annihilating the remaining demons, only to realize that the [Scythe of Elune](#) had begun to slip beyond her control, and was enabling the arrival of more and more worgen on its own.
 - [Danebb Skyshroud](#) and the other druids of his pack, who were sealed away at a shrine to Elune in the wilds of Feralas, are awakened by the [Scythe of Elune](#). Trapped within the grove, they linger within the grove, granted calm and balance, but still bound to their pack form.
- Seeking information and a way to regain control over the [Scythe of Elune](#), **Velinde Starsong** learns of **Archmage Arugal**, formerly of Dalaran infamy, who had returned to his homeland of Gilneas and settled at Pyrewood Keep along the western coast, only to later be tasked by the **King Genn Greymane** of Gilneas with summoning the worgen to aid the beleaguered humans against the Scourge.

- Traveling first to the southern coast of the Eastern Kingdoms, **Velinde Starsong** began her journey north through the dense jungles, and then the Duskwood region of the kingdom of Stormwind.
- The only accounts verifiable by record and witness statements conclude that, while passing through the region, **Velinde Starsong** was ambushed by members of **Ralaar Fangfire's** wolf cult near a mine in southeastern Duskwood. At some point the mine collapsed, killing both **Velinde** and her attackers.
- The spirit of **Velinde Starsong** is alleged to have lingered within the mine, though this cannot be easily verified, and is therefore the subject of hearsay.
- It has since been learned that a local native of the region later uncovered the Scythe of Elune, and unwittingly summoned the worgen en masse into the region of Duskwood.
 - Fleeing the feral worgen, this local escaped with the Scythe of Elune, which subsequently found its way into the hands of the wolf cult, and then the Kaldorei **Valorn Stillbough**.
- **Valorn Stillbough** delivers the Scythe of Elune to the safety of Tal'doren, a great tree tied to the Emerald Dream, located in the secluded kingdom of Gilneas.
- **Dorian Fallowmarsh** rebuilds his family's adventuring and archaeological studies business in Silvermoon, drawing upon the wealth of opportunities with the Sin'dorei presence in the Outlands.
 - Though only twenty two years old, **Dorian** begins to hire adventurers, sorcerers, archaeologists, and thieves to begin recovering artifacts from the Outlands, and from across the ruins of Quel'Thalas.
 - He is keen to include his three younger siblings in the family business, and strives to teach them all the lessons he learned from his parents when they were still alive.
- Darkness begins to fester across Teldrassil, the World Tree, largely in the form of Fel Moss.
 - The grellkin succumb to this corruption of the Emerald Nightmare, which had taken root within the boughs of the tree, and begin to spread it across Teldrassil.
 - The further spread of corruption drives the local furbolgs from their homes, and they begin to amass in greater numbers under a new name—the Gnarlpine.
 - Both the grellkin and furbolgs begin to threaten the peace and balance of the new tree.
- Not all Sin'dorei prove to be keen on embracing the teachings of **Prince Kael'thas Sunstrider** and **Lord Illidan Stormrage**, and fearing the discord and infighting that would result of trying to lead a divided nation, **Regent Lord Lor'themar Theron** exiles from Quel'Thalas all those who refuse to embrace the nation's new direction.
- **Ranger Lord Renthar Hawkspear** is among the many elves who are exiled from Quel'Thalas.

- He leads a cohort of rangers and magi south, including **High Priestess Aurora Skycaller** and **Kriss Goldenlight**, and establish themselves at the Quel'Lithien Lodge on the border of Quel'Thalas and eastern Lordaeron.
- There, the elves reaffirm their identity as Quel'dorei and prepare to face the many hardships sure to come, not least of which includes contending with the undead which run rampant in the region.
- Magus **Braelyn Firehand** departs Quel'Thalas and journeys to Kalimdor in service to the Shadow Council. She journeys to Jaedenar, in Felwood, to pledge herself to the Nathrezim **Lord Banehollow**.
- Bloodmage siblings **Drazial** and **Lynnore** are dispatched to the Blasted Lands from Silvermoon and tasked with studying the impact of fel magic upon wildlife and the land itself in the area.
 - The siblings establish their work, which would continue for several years, operating first out of primitive camps established in the open and later in nearby caves. Their use and knowledge of blood magic is expanded upon through their continuing research.
- **Vereesa Windrunner** begins to gather the surviving Quel'dorei spread throughout Lordaeron, including those who had fled south from Quel'Thalas, and works to bring order to the disparate people.
 - The surviving Alliance forces make peace with the Quel'dorei, and seek to make amends for the actions of **Grand Marshal Garithos** who attempted to wipe out the remaining elves under **Prince Kael'thas'** command.
 - **Vereesa Windrunner** leads many of the surviving Quel'dorei in establishing an enclave in the ruins of Dalaran. It becomes a sanctuary for all those of elven blood who fled Quel'Thalas during the Fall.
 - **Archmage Vorathel Skyshroud** is among the early members of this cohort of elves, and he cements himself as pillar for many of the distraught refugees to lean on.
 - **Llyreth Starseeker** hears word of the enclave's formation and journeys to Dalaran where he pledges himself to the **Vereesa Windrunner**. He is tasked with leading a small cadre of battle-mages.
- The dryad **Tarindrella**, an ancient woodland protector of Kalimdor, makes her first appearance in many long years.
 - The dryad travels to the blossoming World Tree, Teldrassil, a place she senses a strange darkness growing, and comes to reside within the Shadowglen vale.
- **Watchers Morta** and **Fero** depart Quel'Thalas with the intent of chronicling the histories and stories of adventurers acting on behalf of the Horde and Alliance across Azeroth.

- **Watcher Morta** ventures to the Forsaken Undercity, the former capital city of the Kingdom of Lordaeron.
- **Watcher Fero** ventures to the dwarven city of Ironforge, capital city of the Bronzebeard dwarves.
- Their records become some of the most complete and thorough accounting of events during this time.
- The Kirin Tor erect a massive arcane barrier around the ruins of Dalaran and begin work on rebuilding the city from ashes.
 - [Quin'el Dawnbringer](#) remains in the city and assists with the reconstruction effort. He begins to hear news of the ongoing events in Quel'Thalas and departs Dalaran only to visit his homeland. Impressed by the reconstruction efforts there, he begins to adopt the ideologies of the Sin'dorei.
 - [Archmage Vorathel Skyshroud](#) continues to serve as a magi of the Kirin Tor, aiding in reconstruction efforts, and heading new research projects to improve the nation's defenses. He is instrumental in welcoming refugees who are seeking safety in the wake of mass purges in Quel'Thalas. Bearing the Skyshroud name, he is a familiar name to many of the exiled Quel'dorei who subsequently settle in Dalaran.

Year 25

– A New World –

- The Alliance of Lordaeron, having been brought to ruin, is no more. In its place, a new Grand Alliance is forged under the leadership of the Kingdom of Stormwind.
 - The Gnomes are nearly driven to extinction after a coup leaves the city, and most of its population, irradiated. They are granted refuge in Ironforge.
 - The Kaldorei formally join the Alliance, alongside the Dwarves and Gnomes.
 - Surviving Quel'dorei are also counted amongst the population of the Alliance, though without any formal leadership. They live as refugees within Stormwind, Theramore, and several other outlying townships.
- After particularly heavy rainfalls during the spring across the boughs of Teldrassil, the World Tree planted by, and now home to the Kaldorei, some of the native wildlife flourishes excessively, disrupting the cycle of balance.
 - **Conservator Ilthalaine** works to manage the delicate balance within the Shadowglen vale, and dispatches aids to thin the rapidly expanding populations of boars and sabers.

- In the Outlands, [Cael'braen Sunbreeze](#) discovers a demon that has infiltrated the Sunfury's forces.
 - He battles this demon and kills it, but learns through this battle of other demons potentially lurking elsewhere amongst the elven forces.
 - [Cael'braen Sunbreeze](#) returns to Silvermoon and begins a secret inquisition to root out demons lurking within the city.
- **King Varian Wrynn** of Stormwind is captured by the Defias Brotherhood.
- The dryad **Tarindrella** dispatches some of the Kaldorei dwelling in the Shadowglen vale to combat the sudden steadily growing numbers of grellkin who, in consort with other, foul satyrs, had been hard at work spreading the corruption of the Emerald Dream throughout the boughs of the tree.
 - Through the work of these Kaldorei, it is confirmed that Fel Moss has begun to spread across Teldrassil.

– Reign of the Sin'dorei –

- In Quel'Thalas, **Grand Magister Rommath** employs his magisters to effect a brutal crackdown on dissidents speaking out against the use of Fel magic, spurring on tensions within the struggling nation and leading many to flee Quel'Thalas and seek out the surviving Quel'dorei in Stormwind, Theramore, the Hinterlands, Dalaran, and other territories.
 - Others, heeding **Grand Magister Rommath's** call to join into the service of **Lord Illidan Stormrage**, journey to the Outlands and join the Sunfury forces and the many subdivisions of **Prince Kael'thas'** army.
 - [Baranthere Sunstriker](#) remains in Silvermoon and helps to train new soldiers for the Sin'dorei military.
- **Prince Kael'thas'** forces expand their holdings in the Outlands, and also begin pursuing new research and magic to wield against their enemies. The Sin'dorei forces in the Outlands are divided into numerous subdivisions, including the Sunfury, Sunhawks, Eclipsion, Firewing, and also the Sin'dorei training under **Lord Illidan Stormrage**, called the Illidari.
 - The Sin'dorei also begin research and development on a mana-bomb, much of which is conducted in Terokkar Forest.



A Sin'dorei Spellbreaker battles a Draenei arcanist in the Outlands.

- The Firewing forces led by **Sharth Voldoun** establish footholds in Terokkar Forest.
 - The Firewing quickly begin work expanding on the research and development of mana bombs.
- In service to the Kirin Tor, [Archmage Vorathel Skyshroud](#) begins to coordinate efforts to gather information from inside Quel'Thalas concerning **Prince Kael'thas Sunstrider** and his followers after hearing word of the Sin'dorei's recent ventures.
 - Startled to learn of the wayward **Prince**'s ability to venture to the ruined world of Draenor, now known as the Outlands, he believes there might be an opportunity to reconnect with his cousin, [Magistrix Taileth Skyshroud](#), who vanished with the Alliance Expedition some two decades prior.
 - He begins to reach out to contacts within Quel'Thalas, though finds many former colleagues reluctant to converse with him given the Alliance and Kirin Tor's persecution of the Sin'dorei.
- The Sunfury and Sunhawk forces, under the command of **Prince Kael'thas Sunstrider** and his lieutenants, **Pathaleon the Calculator**, **Master Daellis Dawnstrike**, the demon **Sironas**, and **Matis the Cruel**, carve a path through the Netherstorm and secure much of the territory.
 - With control established, the Sunfury erect Mana Forges, designed to draw upon the latent energy bound to the atmosphere in that region.

- **Vangellis Falwellow** is dispatched to the Netherstorm where he works beside the Sunfury forces to secure a foothold. He manages to avoid consuming too much of the Fel, instead relying on mana crystals and raw arcane power drawn from the Netherstorm as a substitute. Though he does not rebuke others for partaking in the Fel, **Vangellis** avoids it for himself, having seen the effects of the Fel on the Orcs years before.
 - **Vangellis Falwellow** is tasked with expanding the ranks of the Sin'dorei healers within the Netherstorm, helping to refine the training of priests to better support the armed forces in combat.
 - He draws upon his experience fighting the Orcs during the Second War, as they were an enemy that was severely vulnerable to the Light, something hard for the Sin'dorei to embrace since the Sunwell's destruction.
- **Arcanist Hespir Everwyern** journeys with the Sunfury forces to the Netherstorm where he continues to expand his mastery of pyromancy, while also consuming the Fel as a substitute for the arcane.
 - He is deployed on numerous sorties in the region with other dragonhawk riders; he becomes a highly gifted, albeit young, mounted sorcerer amongst the Sunfury forces.
- **Master Daellis Dawnstrike** leads a detachment of Sunfury forces against Kirin'Var Village, a holdout of magi forces from the Alliance Expedition.
 - **Spellbinder Maryana**, **Spellreaver Marathelle**, spellbreaker **Captain Daine Skyshroud**, and **Summoner Kanthin** are present and support the Sunfury forces during the strike.
 - The Sunfury forces deploy and detonate a mana bomb within the village, entirely wiping out the populace, save for a small handful of mages, including **Archmage Vargoth** of the Kirin Tor.
 - **Conjurer Luminrath**, one of the elven magi who was stationed at Kirin'Var with the Alliance forces, is one of many elves killed by **Daellis Dawnstrike's** forces.
- **Archmage Vorathel Skyshroud** hears word of the Sin'dorei's development and use of a mana bomb through contacts in Quel'Thalas who are close to the Sunfury forces, and resolves to return to Quel'Thalas himself to find more information.
 - The Archmage gathers a small company of mage blades and spell shields who teleport into a ruined sanctum in the south of Quel'Thalas.
 - Upon arrival in the ruined sanctum, the Quel'dorei are faced with an onslaught of undead magi, all of whom were slain and raised by the Scourge during the Fall of Quel'Thalas.
 - A battle breaks out within the ruins and the intense power unleashed by the Quel'dorei mages alerts Sin'dorei ley guardians who promptly respond. Farstriders and Sin'dorei

spellbreakers and magisters converge on the ruins, and a chaotic battle breaks out as the elves fight to purge the ruins.

- With the undead burned away, the Sin'dorei confront the Quel'dorei intruders, and threaten to have them imprisoned for their incursion. Tensions rise as claims of blood and birth rights are made, leaving the two factions at a stand still.
- Seeking information about the Sunfury, and the fate of the Alliance Expedition on Draenor, the Quel'dorei plead with the Sin'dorei for answers, but are only turned away. This marks a bitter turn in opinion and standing between [Archmage Vorathel Skyshroud](#) and the Sin'dorei, and pushes him further into opposition against his former kin.
- The Quel'dorei return to Dalaran.
- Further, numerous subdivisions of the Sunfury are established, including the Sunseekers, the Crimson Hand, the Bloodwarders—under the leadership of **Commander Sarannis**—and later the Dawnblade, Shadowsword, and Sunblade divisions.
 - [Spellbreaker Captain Daine Skyshroud](#) is transferred into the Crimson Hand division of the Sunfury army, and tasked with leading a large cohort of spellbreakers.
- The Eclipsion forces, under the command of **Grand Commander Ruusk**, strike deep into Shadowmoon Valley, establishing strongholds intended to support and defend **Lord Illidan Stormrage**'s main base of operations: the Black Temple.
 - **Chancellor Bloodleaf**, a high ranking member of **Lord Illidan's** Illidari forces, is tasked with leading the Eclipsion's efforts to recruit or compel the nearby giants to join **Lord Illidan's** forces.
- The Illidari forces under the command of the Illidari Council, composed of the priestess **Lady Malande**, the Blood Knight **Gathios the Shatterer**, the rogue **Veras Darkshadow**, and **High Nethermancer Zerevor**, establish their headquarters in the Black Temple, and direct operations throughout Shadowmoon Valley.
 - Some of the strongest Sin'dorei magi and warriors are tasked with joining the Illidari, the force of demon hunters personally trained by **Lord Illidan Stormrage**.
- Arcanist [Hespir Everwyern](#) is dispatched with a small company under the command of **Ranger-Captain Thenferos Sunsire**, and tasked with breaking a heavily fortified outpost in the region in what becomes known as the Battle for Fluxspire Ridge.
 - Arcanist [Hespir](#) joins two other mounted spellcasters and supports **Ranger-Captain Sunsire's** forces in their assault. [Arcanist Hespir](#) is pitted against an expeditionary force of the Sons of Lothar which puts up fierce resistance.
 - The battle lasts the better part of a day as the Sunfury forces struggle to overcome the entrenched defenders.

- During the battle, [Arcanist Hespir](#) is dismounted by a well aimed explosive trick arrow fired from the ground, and he suffers an injury to his arm and leg. Though minor, it brings him closer to combat with the Alliance forces than ever before.
- Now attached with the ground forces and unable to take to the skies immediately, [Arcanist Hespir](#) is present for, and takes part in, the final assault.
- The Sin'dorei wipe out the remaining Alliance forces and leave the outpost devoid of any survivors. The position is then taken and fortified by the Sunfury, and used as a forward operating base.
- [Arcanist Hespir](#) receives a commendation for his part in the battle.

– The Trials of Azeroth's Defenders –

- [Sabriel Elizabeth Greenwood](#) continues work as a mercenary within the Alliance territories, and builds a reputation as a fierce hunter of demons and other monsters.
- A mercenary company known as the Veiled Blade undertakes a contract to assassinate the drakonid general **Lord Valthalak** in the upper reaches of the upper spire of Blackrock Mountain, and then to steal a spellbook in his possession.
 - Despite succeeding in their task, a schism erupts over possession of a powerful necklace worn by the general. The conflict, allegedly complicated by the arrival of **General Valthalak's** ghost, leaves several members of the company dead and the rest fleeing for their lives with pieces of the now-shattered necklace. The legitimacy of this claim cannot be verified, it should be noted.
 - The Kaldorei priestess, **Isalien**, one of the company's members, claims ownership of the left piece of the necklace and departs the company for good.
- [Ranger-Captain Kandravia Boltseeker](#) continues her work for the Alliance across Azeroth, traveling between the Eastern Kingdoms and Kalimdor, aiding both the kingdoms of Stormwind and Ironforge, and the Kaldorei of Darnassus.
- **Magister Duskwither's** efforts and research to discover a cure for the Sin'dorei's magical addiction prompts him to experiment with drawing out arcane magic from the Fel, potentially offering a way to cure their addiction and counter the effects of fel magic.
 - His experiments fail, however, and his apprentice, **Telethayon**, dies as a result of the experiment.
 - Collected research notes later reveal that several more apprentices are tragically killed during subsequent experimentation.
 - Seeking to halt any further tragedies, **Magister Duskwither** sends his apprentices away and retreats from Duskwither Spire, where many of the experiments had been

conducted, and secludes himself at the Farstrider Retreat while seeking ways to remedy the situation.

- The Kaldorei priestess, **Isalien**, a former member of the mercenary company known as the Veiled Blade, and now owner of the left piece of the drakonid general **Lord Valthalak's** shattered amulet, journeys west into Kalimdor to seek information about the amulet.
 - Her investigation leads her to the ruined Highborne city of Eldre'thalas, home to the Shen'dralar—a secretive sect of sorcerers dating back to the early days of **Queen Azshara's** rule over the Kaldorei Empire.
 - Within the vast halls of Eldre'Thalas, **Isalien** is ambushed and killed by the satyr **Alzzin the Wildshaper** and his corrupted servants.
- The Horde cements itself as chief rival to the Alliance, drawing strength from the trolls, orcs, tauren, and Forsaken.
- Magus **Braelyn Firehand**, a servant of the Legion's Shadow Council, operating out of Jaedenar, on Kalimdor, is dispatched to the Stonetalon Mountains to eradicate the Kaldorei presence at the summit in order to restore the flow of magic to the region.
 - *This assertion, that the Kaldorei at this time maintained active efforts to stifle or mute arcane energy, is one of several claims of which the legitimacy cannot be verified at this time.*
 - **Braelyn Firehand** dispatches agents of the Horde to eliminate the Kaldorei's presence at the summit of the mountain.
 - She also dispatches agents of the Horde to eliminate **Keeper Ordanus**, one of the eldest sons of the Wild God **Cenarius**, in Ashenvale.
 - **Keeper Ordanus** is slain in the halls of the Raynewood Retreat in Ashenvale Forest.
- **The Lich King** continues to expand his ranks, and begins to recruit the Vrykul into the Scourge, stretching his control across Northrend.
 - **The Lich King** and his Cult of the Damned continue to raise powerful, fallen heroes as Death Knights.
 - The San'layn under Blood Queen Lana'thel also continue to expand their ranks and influence.
- The Alliance leads an assault on Blackrock Mountain, with minimal help from Stormwind itself due to the interference of **Lady Katrina Prestor**, advisor to **Regent Lord Bolvar Fordragon**.
 - *It should be noted that, unbeknownst to the Regency of Stormwind and the nobility at the time, **Lady Katrina Prestor** was, in truth, the obsidian dragon **Onyxia**, daughter of **Deathwing**. She had been utilizing her position to sow discord and impede Alliance efforts to rebuild.*

- The Horde leads an assault on upper Blackrock Spire, slaying **Nefarian**, the son of Deathwing.
- **Regent Lord Lor'themar Theron**, ruling Silvermoon in place of **Prince Kael'thas Sunstrider**, guides the Sin'dorei in rebuilding their ruined homeland, Quel'Thalas.
 - With support from **Banshee Queen Sylvanas Windrunner** and her Forsaken, the Sin'dorei begin courting the idea of joining into the Horde.
 - **Vangellis Falwellow** hears word of the Sin'dorei's intention to join the Horde and grows concerned over this new development. Having fought in the Second War, allying with the orcs is unthinkable to him.
- **Prince Kael'thas Sunstrider** provides information regarding the presence of uncorrupted orcs within the Outlands, which is then used as leverage in negotiations with the Horde.
- An army division under the command of **Captain Aeldon Sunbrand**, known as the Blood Hawks, launches a large-scale operation to secure Falconwing Square in the western, ruined half of Silvermoon City.
 - Fierce fighting ensues, and many Sin'dorei are drawn in to support the effort.
 - After a rapid assault and the arrival of reinforcements, **Captain Aeldon Sunbrand's** forces take control of Falconwing Square and coordinate efforts to fortify and repair it.
 - Using it as a base of operations, they prepare to launch a new offensive into the ruined portion of the city to secure it for the Sin'dorei so that further reconstruction there can commence.
- **Prince Tortheldrin** and his undead Shen'dralar in the ruined city Eldre'Thalas, located in present day Feralas, begin to stir as explorers from both the Horde and Alliance venture into the dense jungle.
 - The Horde dispatches a raiding party to pillage the ruins, and lay waste to the remaining elves. The Highborne who narrowly escape the slaughter flee into the wilderness, only to begrudgingly seek out the Kaldorei for support some years later.



Lor'themar Theron, Regent Lord of Quel'Thalas

- A small handful of the Shen'dralar manage to survive and hold out even deeper in the city, and retain hold on one of the many libraries. Those of the Shen'dralar who survived the slaughter include **Falrin Treeshaper**, **Lorekeeper Javon**, **Lorekeeper Kildrath**, **Lorekeeper Mykos**, and **Lorekeeper Lydros**.
- The magical pylons protecting Eldre'Thalas, and keeping its demonic power source contained, are destroyed, and the city's defenses fall.
- **Prince Tortheldrin** is slain defending one such hold out, the Athenaeum.
- Horde agents slay the satyr **Alzzin the Wildshaper** within the ruined halls of Eldre'Thalas.
- Horde adventurers encroach upon a secluded shrine to **Elune** in the wilds of Feralas, nestled in a grove where **Danebb Skyshroud** and other Kaldorei worgen had been trapped for centuries under **Elune's** watchful gaze.
 - Their invasion of the grove breaks the seals containing the worgen, and the feral beasts annihilate the adventurers before escaping into the dense woodlands of Feralas. They wander the wilds of Kalimdor for years to come.
- Horde agents, operating in the eastern, plague riddled lands of Lordaeron, dispatch forces to assault and sack the Quel'Lithien lodge on the border between Lordaeron and Quel'Thalas.
 - The Quel'dorei rangers and magi manning the lodge, under the command of **Ranger-Lord Renthal Hawkspear**, struggle to repulse the raiding party, and suffer numerous casualties. Despite the losses, the Quel'dorei are able to drive back the raiders and hold the Lodge.
- Deep within the ruins of Eldre'Thalas, an adventurer uncovers a tome which is returned to **Lorekeeper Lydros** in the Athenaeum of the ruined city.
 - **Lorekeeper Lydros** reveals the importance of the text, noting that since the protective seal upon the tome was broken, anyone who took possession of the text could have learned and exploited its secret contents: knowledge of weapon forging and dragon slaying.
 - The Shen'dralar lorekeeper presents the dull, poorly aged blade **Quel'Serrar**, one of the many prismatic blades forged by Kaldorei and dragon smiths more than ten thousand years prior.
 - **Lydros** is reported to have explained that the blade was forged in the fire breath of several dragons who consented to heat and mold the metals and imbue it with their blood and magic.
 - The adventurer is tasked with reforging the blade in the flames of a dragon's breath, and is sent away from Eldre'Thalas until they are able to complete their task.
- Magus **Braelyn Firehand**, a member of the Shadow Council working in secret within the Horde, withdraws from the Stonetalon Mountains to serve the Legion elsewhere on Azeroth.

- The former Highborne sorcerer turned satyr, **Lord Vyletongue**, is slain within the caverns of Maraudon, and druids of the Cenarion Circle begin work to purge the corruption that he had been spreading.
- In the western, ruined portions of Silvermoon City, mana-addicted Sin'dorei continue to wither, eventually succumbing to their addiction and transforming into the Wretched.
 - They begin to congregate in packs throughout the ruins, occupying abandoned houses, shops, and other facilities.
 - One of the Wretched, known as **Thaelis the Hungerer**, rises as a leader amongst the Wretched, and further amasses a following. Under his leadership they take control of a large complex in the center of the ruined portion of the city.
- One of **Magister Duskwither's** apprentices, **Apprentice Feledren**, is dispatched to Falthrien Academy, though he fails to heed the warnings of his instructors and succumbs to his magical addiction, leading him to become one of the Wretched.
 - Unstable and driven to madness, his reckless use of arcane magic leads to the arcane anomalies that drive the rest of the students from the Academy.
- **Banshee Queen Sylvanas Windrunner** and her Forsaken, along with elements of the Scourge and Alliance adventurers, drive the Scarlet Crusade in Lordaeron to the brink of extinction.
 - Many of the survivors flee to Northrend and Eastern Lordaeron.
- **King Varian Wrynn** returns to Stormwind from his captivity and reveals the true identity of **Katrina Preston**, an advisor to **Regent Lord Bolvar Fordragon**, as **Onyxia** the obsidian dragon and daughter of **Deathwing**.
 - **King Varian** resumes his place as rightful King of Stormwind.
 - The human king then leads a war party to do battle with Onyxia in her lair in the swamps of Dustwall Marsh.
 - The wielder of the poorly aged prismatic blade, **Quel'Serrar**, joins **King Varian's** war party and is present for the battle against **Onyxia**. In the heat of the dragon's breath, the weapon is reforged.
 - **King Varian** and his forces slay **Onyxia**.
 - **Quel'Serrar** is plunged into the obsidian dragon's body, enabling it to absorb the blood and essence of the dragon.
 - **King Varian** and his party return to Stormwind with the obsidian dragon's head, which is mounted beneath the gates of the city.
 - **Regent Lord Bolvar Fordragon** steps down as Regent and assumes the position of Highlord. He serves as **King Varian Wrynn's** right hand.

- Leadership elements of the Kaldorei dispatch a small fleet of ships to deploy forces tasked with infiltrating Quel'Thalas, with the objective of assessing the strength and disposition of the elven kingdom's forces and status.
 - These agents successfully infiltrate Quel'Thalas and establish several camps throughout the kingdom, predominantly in the blighted southern regions known as the Ghostlands.
 - Teams of stealth operatives venture north with the intention of investigating the Sin'dorei defenses and arcane sanctums in the north, including the Western Arcane Sanctum north of Sunsail Anchorage.
- Following the recapture of Falconwing Square in the western portions of Silvermoon City, reconstruction efforts enable the return of civilian and support personnel.
 - Additional Silvermoon Guardians arrive to reinforce the defenses of Falconwing Square, enabling the Bloodhawks to prepare further advances into the ruined portions of the city.
 - An inn is reopened, under the administration of Innkeeper Delaniel, which serves as a local hub and point of refuge for survivors.
- The wielder of Quel'Serrar, having successfully re forged the ancient high elven prismatic blade in the flame breath of **Onyxia**, daughter of the former Black Dragonflight Aspect **Deathwing**, returns to Eldre'Thalas with the blade and meets with **Lorekeeper Lydros** in the Athenaeum.
 - The restored blade is approved by the **Lorekeeper**, and is entrusted to the adventurer. Accounts of the whereabouts of the blade are, from this point forward, unheard of.
- The Qiraji are awakened by the call of the Old God, **C'thun**, and swarm beyond the walls of Ahn'qiraj in southern Kalimdor. The resurgence of the Qiraji leads to a joint response from the Horde and the Alliance.
 - **High Overlord Saurfang** leads the Might of Kalimdor, the Alliance and Horde's finest soldiers, in defeating the Qiraji and slaying **C'thun**.
- **Highlord Bolvar Fordragon** recruits heroes to lead an assault on the Scourge's citadel of Naxxramas in the Eastern Plaguelands with support from the Horde and the Argent Dawn.
- **Lord Illidan Stormrage's** forces, and the Orcish Horde in the Outlands, chase the native Draenei to the brink of extinction and continue to bring upheaval to the ruined world.
 - **Archmage Khadgar**, leader of the Alliance Expedition in the Outlands, calls out to the Naaru, summoning them to the Outlands after sensing greater dangers approaching.
 - The Burning Legion invades the Outlands in an effort to dethrone **Lord Illidan Stormrage**.

- The Naaru arrive in the Outlands aboard a massive satellite structure called the Tempest Keep, and disperse across the Outlands to aid the weary mortal forces in their efforts against both **Lord Illidan**, and the Legion.
 - This is the first time the Naaru have arrived on Draenor, or what it has become, since the Draenei's initial arrival some two hundred years earlier.
 - The Tempest Keep structure at the time of its arrival is composed of several different installation structures: the Mechanar, the Botanica, the Exodar, the Arcatraz, and the Eye—the central structure.
 - The Naaru begin to gather forces from all across the Outlands and declare formation of a new army, the Sha'tar, led by the Naaru **A'dal**.
 - **A'dal** journeys to Shattrath City, which becomes both a sanctuary and the last remaining bastion of power standing against the Legion, and **Lord Illidan Stormrage**'s forces.
- **Prince Kael'thas'** Sunfury forces, having witnessed the arrival of the Tempest Keep, coordinate and plan an assault on the fortress.
 - Gathering a large host in the Netherstorm, **Prince Kael'thas** launches a brutal and surprising assault against the Tempest Keep installation.
 - The Sunfury and Crimson Hand forces, under the direct command of **Prince Kael'thas Sunstrider** himself, assault the central structure known as The Eye, while the Bloodwarders—under the leadership of **Commander Sarannis**—assault one of the satellite vessels, the Botanica. **Pathaleon the Calculator** launches yet a third, separate strike, leading the Sunseekers in capturing the Mechanar and then assisting with the Bloodwarders' assault on the Botanica.
 - **Captain Daine Skyshroud** is a part of the Crimson Hand forces who assault and capture The Eye.
- The Naaru flee the installations during the multi-pronged assault save for one, **M'uru**, who is captured.
 - **Prince Kael'thas** returns the captured Naaru, **M'uru**, to Silvermoon City for the Sin'dorei to use as a source of energy. **Vangellis Falwellow** is part of the delegation that returns to Silvermoon with the captured Naaru.
- **Grand Magister Rommath** and **Magister Astalor Bloodsworn** conceive the idea to empower Sin'dorei priests with power from the captured Naaru. They task **Lady Liadrin** to lead this new militant force of Light wielders, an answer to the many paladins in service to the Alliance.
 - **Colben Ornae**, **Baranthore Sunstriker**, and **Vangellis Falwellow** join the other priests and Sin'dorei paladins under **Lady Liadrin** and her second in command, **Lord**

Solanar Bloodwrath, in siphoning mana and holy power from the captured Naaru, **M'uru**, in Silvermoon City.

- Under leadership of **Matriarch Lady Liadrin**, the order of the Blood Knights is founded, Sin'dorei paladins who siphon the holy Light rather than wield it through faith.
- Seeking an escape from the crumbling Outlands, host now to the Legion and **Lord Illidan Stormrage's** armies, the Draenei—led by the **Prophet Velen**—stage an attack on the Tempest Keep and steal away from the Outlands aboard the Exodar, one of the satellite vessels of the fortress.
 - The Sin'dorei Sunhawk forces aboard sabotage the ship while in transit.
 - The Exodar crash lands on Azeroth's Silvergale Isles, which are heavily affected by an energy crystals knocked loose from the wrecked ship.
 - One of the islands in particular becomes so thoroughly corrupted that it takes on a blood red hue, and is thereafter known to the Kaldorei and the Draenei as Bloodmyst Isle.
- The Sunhawks who managed to survive the crash of the Exodar begin an intense campaign to open and connect a Sungate from Bloodmyst Isle to the Outlands in order to summon reinforcements and eliminate the Draenei.
 - Sin'dorei reinforcements are summoned from the Outlands to reinforce the Sunhawk's position, and several notable commanders and lieutenants relocate to the Isle to ensure the success of the mission.
- **Cael'brael Sunbreeze** concludes his hunt for demons within Silvermoon City and turns his focus to aiding the other magisters and sorcerers in rebuilding and retraining the elven armies.
- The Sons of Lothar struggle to survive in the Outlands as they are now opposed by **Lord Illidan Stormrage**, the Burning Legion, *and* the remnants of the Horde lingering in the Outlands.

The Legion's Burning Crusade

(26)

Year 26

– The Draenei Join The Alliance –

- The Kaldorei investigate the Exodar's crash and work to provide relief and support to the survivors.
 - The elven Sunhawk divisions on Bloodmyst Isle are defeated, and their leaders executed.
 - This in turn leads to the Draenei formally agreeing to join the Alliance.

– The Rebirth of Quel'Thalas –

- Under **Regent Lord Lor'themar**'s direction, **Halduron Brightwing**, **Grand Magister Rommath**, **Lady Liadrin**, and the organized military command of the **Regent Lord**'s regime launches a major initiative and counter-offensive to reclaim much of Quel'Thalas from the Scourge and other opportunists and threats.
- **Ley-Keeper Velania** is dispatched from Silvermoon to oversee the West Arcane Sanctum in northern Eversong.
 - Her investigation into the Sanctum reveals that recent efforts to increase the power loads on the sanctums has resulted in the emergence of arcane anomalies and wraiths, which pose a serious threat to the stability of ley-lines in the region, and therefore could potentially cut off Silvermoon from a steady flow of energy.
- A coalition of magisters under **Well Watcher Solanian** spearhead an operation to drive out remnant Scourge and withering elves from Sunstrider Isle, an effort which draws in a large number of highly skilled Sin'dorei, including:
 - Arcanists **Helion**, **Ithanas**, **Julia Sunstriker**, **Lanthan Perilon**, **Lord Mor'drethan Skyshroud**, and **Magister Erona**; the warlock **Yasmine Teli'Larien** and her partner, **Summoner Teli'Larien**; the Blood Knight **Jesthenis Sunstriker**; the priestess **Matron Arena**; **Delios Silverblade**; the Farstrider **Ranger Sallina**; and Pathstalker **Avokor**, along with a large host of Silvermoon Guardians. The coalition forces are supported by Silvermoon Outrunners who ferry supplies between the capital and the Isle.

- After an initial assault, the Sin'dorei forces are able to secure a foothold, and recapture the Sunspire in the northeastern region of the Isle.
- The Sin'dorei forces on Sunstrider Isle launch operations to further their control of the isle.
 - **Magistrix Erona**, and her apprentice **Lanthan Perilon**, lead efforts to ensure security for the Sin'dorei, and dispatch forces to drive back the wildlife in the area seeking refuge from the blight tainted lands elsewhere in Quel'Thalas.
 - **Arcanist Ithanas** leads efforts to thin the growing number of mana wyrms which pose an immediate threat to the Sin'dorei forces on the Isle—as well as the newly installed fel crystals—and to secure the return of arcane slivers bound to the creatures.
 - Additional forces are dispatched by arcanist **Lanthan Perilon** to eliminate **Magister Duskwither**'s student, **Apprentice Feledren**, at the Falthrien Academy and purge it of the violent and dangerous arcane elementals spawned by the apprentice's reckless use of magic.
- At the direction of **Ranger-General Halduron Brightwing**, **Blood Knight Matriarch Lady Liadrin**, **Knight-Lord Bloodvalor**, and a host of Blood Knights and Farstriders are dispatched from Silvermoon City to assist reclamation efforts throughout Quel'Thalas.
 - Blood Knight **Master Kelerun Bloodmourn** is dispatched to coordinate the training of new Blood Knights in the Eversong Woods; he travels to, and then settles at an outpost along the eastern bank of the inlet separating Sunstrider Isle from the mainland.
 - Farstrider **Ranger Jaela** is tasked with leading a contingent of rangers to secure the main city gates to Silvermoon, and to repulse any attacks by the Scourge.
 - Farstrider ranger **Hathvelion Sungaze** is tasked with leading a small company towards the western coasts to combat and thin out the growing infestation of murlocs along the shores.
- **Captain Aeldon Sunbrand** and his Blood Hawk forces launch a renewed assault against the Wretched lingering in the western, ruined portions of Silvermoon City, with the intention of eliminating their leader, **Thaelis the Hungerer**.
 - Capture and interrogation operations are coordinated by **Sergeant Kan'ren**, and result in the capture of several Wretched in service to **Thaelis the Hungerer**.
 - Forces are dispatched by **Captain Aeldon Sunbrand** to reclaim the Commons Hall at the center of the western district, leading to the Battle for Dawning Lane, fought between the Wretched and Sin'dorei forces. Among the combatants participating in the assault is **Magistrix Gladathan Skyshroud**.

- The statue of the Huntress of the Sun becomes a flash point in the conflict where fierce fighting erupts. Sin'dorei forces are eventually able to take control of the plaza and advance onto the main stronghold of **Thaelis the Hungerer**, the Commons Hall.
- Fighting erupts in and around the Hall, leading to the deaths of many of the Wretched, including their leader, **Thaelis the Hungerer**.
- Many of the Wretched flee the ruins of Silvermoon's western districts and push south into the Eversong Woods.
- A small cadre of apprentice magi are ambushed along the roads just south of Silvermoon by fleeing Wretched hungerers.
 - The magi, apprentices **Ralen** and **Meledor**—both under the tutelage of **Magister Antheol**—manage to fend off the attackers, who flee even further south.
- Reports surface and are delivered to Sin'dorei leadership in Silvermoon detailing the presence of Kaldorei infiltrators.
 - Forces are dispatched by **Captain Aeldon Sunrand** to investigate and eliminate any intruders at the Western Arcane Sanctum, north of Sunsail Anchorage.
 - **Ley-Keeper Velania** coordinates efforts at the Western Arcane Sanctum to eliminate dangerous arcane aberrations, and Kaldorei stealth operatives.
 - These efforts lead to a clash between Kaldorei scouts and the Sin'dorei forces.
 - The unstable arcane elementals in the area are eliminated, along with the Kaldorei infiltrators, and the Sanctum is restored to working order.
- A large contingent of Wretched, including some of those driven out of Silvermoon City, launch an assault against the Sunsail Anchorage in an effort to capture mana-laced cargo and siphon the energy from it.
 - Their assault, led by the former magi **Aldaron**—now known as **Aldaron the Reckless**—overwhelms the limited security forces present, and the Sin'dorei—including **Captain Kelisendra** and **Sailor Melinan**—retreat to higher ground.
 - During the assault, numerous ships are plundered, and one is sunk in the fighting.
 - A bulwark is established along the road to the north east, and reinforcements are summoned from Silvermoon.
 - During the night after the capture of Sunsail Anchorage by the Wretched, murlocs from the western shores pillage the harbor and steal additional cargo from the unguarded ships.
- Remnant Scourge forces in northern Eversong launch an assault on the shattered front gates of Silvermoon City.
 - They are met and countered by **Ranger Jaela** and a cadre of rangers under her command.

- The rangers launch a counter attack and cull a large massing of undead skeletons and ghouls, repulsing the Scourge's advances and expanding the Sin'dorei zone of control further south towards the Elrendar River.
- **Magister Velendris Whitemorn** leads a contingent of Farstriders, guardians, and magi to reclaim the Sunsail Anchorage.
 - After reinforcing the bulwark established down the road from the anchorage, **Magister Whitemorn**'s forces launch an assault on the Anchorage.
 - The Battle for Sunsail Anchorage begins, and draws in a frenzy of Wretched who are drawn to the magical disruptions caused by the battle.
 - Sin'dorei forces advance from the northeast and clash against Wretched forces gathered along the waterline.
 - After securing the waterfront, Sin'dorei forces launch an assault against the hold, eliminate **Aldaron the Reckless**, and reclaim the port.
- **Magister Duskwither** dispatches forces to the Duskwither Spire to eliminate the threat posed by his research, which had previously resulted in the deaths of multiple apprentices.
- **Lieutenant Dawnrunner**, operating out of the Farstrider Retreat, dispatches Sin'dorei forces to engage and drive out Amani raiders attempting to capitalize on the Sin'dorei's vulnerabilities in the region.
 - The battle leads elven forces into the depths of several Amani camps throughout the Eversong Woods in which fierce fighting takes place.
- The Sin'dorei struggle internally as various factions inside the Kingdom squabble over whether to follow **Prince Kael'thas Sunstrider**'s path of magical consumption, or **Regent Lord Lor'themar Theron**'s more steady course.
 - **Ranger-Captain Erilihn Autumnsong** maintains a distrust of Prince Kael'Thas Sunstrider's leadership, but continues their service and duty to the Farstriders in Quel'Thalas.
- Following the rapid advance of Sin'dorei forces pushing south through Quel'Thalas, **Lord Mor'drathan Skyshroud** and **Magistrix Gladathan Skyshroud** lead a contingent of forces in recapturing Elb'athalan, the Skyshroud family estate situated on the banks of the Elrendar River.
 - Though the battle is fierce, they are able to recapture the estate, and offer its use as a forward outpost for Sin'dorei forces in their continued efforts in the south.
 - **Lord Mor'drathan Skyshroud** continues his duties as Lord of the Skyshroud family line in Quel'Thalas, but shifts operations from Silvermoon to Elb'athalan.
 - Over the following months the estate is restored, and retainers acquired to aid in the rehabilitation of the family's influence and status.

- [Lord Mor'drathan Skyshroud](#) issues a summons to [Archmage Vorathel Skyshroud](#) in Dalaran, beckoning him back to the family estate. Despite agreeing to meet, [Vorathel](#) refuses to return and join the Sin'dorei, believing them to be venturing into dangerous territory. Though the uncle and nephew leave on amicable terms, there is disappointment shared between them.
- The Sin'dorei military executes a counter offensive against the Scourge roaming the southern half of Quel'Thalas.
 - **Magister Kaendris**, operating out of the Sanctum of the Sun in the Ghostlands, dispatches Sin'dorei forces to assault the twin scourge strongholds, the Howling and Bleed Ziggurats, and to recover the [Stone of Flame](#) and the [Stone of Light](#), artifacts created by the late **Grand Magister Belo'vir** and later captured by the Scourge after the fall of the Isle of Quel'Danas.
- After mounting successes in their counter offensive, the Sin'dorei strike out at Deatholme, in the south of Quel'Thalas.
 - [Baranthore Sunstriker](#), [Magistrix Gladathan Skyshroud](#), and [Cael'breaen Sunbreeze](#) are among the many soldiers of Quel'Thalas dispatched to the Ghostlands to take part in the offensive.
 - [Ara'dana Dreadflame](#) is slain by [Baranthore Sunstriker](#) during the assault on Deatholme.
 - **Dar'Khan Drathir**, leader of the Scourge's forces in Deatholme, is slain. This is seen as a major victory that earns the attention and respect of the Horde.
- [Ary Wynters](#) finally breaks from their training within Quel'Thalas, having learned enough from sorcerers and mages alike to defend themselves.
 - [Ary](#) joins a mercenary group known as The Blackfoot Company.
- The Sin'dorei are formally welcomed into the Horde, and the Draenei are brought into the fold of the Alliance by way of the Kaldorei.
 - [Colben Ornae](#) throws his support towards the Sin'dorei joining with the Horde, believing the Kingdom was better off staying independent of the Alliance. [Colben](#) remains in Silvermoon throughout the Sunfury forces' continued operations in the Outlands.
 - [Cael'breaen Sunbreeze](#) voices deep reservations about the Sin'dorei allying with the Horde, having had fought in the heavy battles against the orcs and trolls during the Second War.
 - [Vangellis Falwellow](#) grows more concerned with the Sin'dorei new direction, and develops strong reservations about his continued service with the Sunfury forces.

Regardless, he obeys his orders to return to the Outlands and resume his post in the Netherstorm.

- In Silvermoon, **Ven'rallei Stormingdawn** revives his family's mercantile business which also purchased and resold rare artifacts to nobles and archives across the kingdom.
 - With Sin'dorei forces reclaiming much of their homeland, a wealth of new business comes forth as items and artifacts, thought lost during the Fall, are recovered and brought to Silvermoon.
- The Blood Knight **Mehlar Dawnblade** is tasked with leading the Sin'dorei's Blood Knights across the Plaguelands of Lordaeron.
 - There, he and the forces in service to him defile the tomb of **Uther the Lightbringer**, and later create a powerful weapon able to be used against the undead, known as **Scourgebane**.
- In an effort to lure the Alliance and Horde to the Outlands to depose **Lord Illidan Stormrage**, the Burning Legion reopens the Dark Portal and invades Azeroth.
 - Their invasion is rebuffed by the united defenders of Azeroth, led by the Argent Dawn, and the mortal races are lured into invading the Outlands.
 - This call to action by the Horde draws confusion and unease throughout Quel'Thalas, as many of the Sin'dorei's forces followed **Prince Kael'thas Sunstrider** in service to **Lord Illidan**.
 - The Sin'dorei forces deployed through the Dark Portal to support the Horde initially focus their efforts exclusively on the Burning Legion.

– The Hellfire Coalition –

- The Alliance and Horde stage a coordinated invasion of Hellfire Peninsula, just beyond the Dark Portal.
 - **Archmage Vorathel Skyshroud** of the Kirin Tor and **Ranger-Captain Kandavia Boltseeker** are among the many Alliance leaning forces who join the vanguard to assault the Legion's armies through the portal.
 - After a long battle, the vanguard succeeds in driving back the demonic forces guarding the gateway to the Outlands and the coalition drives further inland and establishes Thrallmar for the Horde, and reunites with Alliance forces at Honor Hold.
- Surviving members of the Alliance Expedition in the Outlands, also known as the Sons of Lothar, are reunited with forces from Azeroth whom they never imagined they'd see again.

- Master Sorcerer Ansinoth Summerbough emerges from isolation to join Alliance forces journeying through the Dark Portal, though only to seek out long lost comrades who were with the Alliance Expedition twenty years earlier.
- Haeldron Dawnbrook and Magister Fëanor Quel'dorah, both surviving members of the Expedition, continue to support the Sons of Lothal in battling against the Legion in the Outlands, and are both alarmed and concerned at the presence of the Horde alongside the Alliance forces from Azeroth.
- Though tempted to embrace the new Sin'dorei ideology for the sake of being able to return home, Haeldron Dawnbrook and Magister Fëanor Quel'dorah both stand their ground and refuse to embrace the Horde and the Sin'dorei under Prince Kael'thas Sunstrider.
- Many notable Sin'dorei venture forth to aid the Horde in Hellfire Peninsula.
 - Magister Bloodhawk is dispatched to support the Sin'dorei's efforts, and is posted to Thrallmar, in the Hellfire Peninsula of the Outlands.
 - Ranger-Captain Venn'ren leads a force composed of Sin'dorei and Forsaken soldiers, rangers, and magi to reclaim a camp previously established by Prince Kael'thas' forces in the western reaches of the Peninsula. They fortify the location and establish it as Falcon Watch. He is joined by: Magister Aledis, Arcanist Calestris Dawnstar, Magistrix Carinda and her husband Arelion, Viera Sunwhisper, Falconer Drenna Riverwind, Ryathen the Somber, Taleris Dawngazer, Fallesh Sunfallow, and Aresella, among many other pilgrims, rangers, and magi.
- Ranger-Captain Venn'ren dispatches forces out into the wastes of Hellfire Peninsula to establish safe corridors for Sin'dorei pilgrims to travel through the Outlands.
- The Hellfire Coalition launches a coordinated assault on Hellfire Citadel.
 - Among the Alliance forces engaged in the effort are Ranger-Captain Kandavia Boltseeker and Archmage Vorathel Skyshroud.
- The Cenarion Circle establishes footholds in Zangarmash, Hellfire Peninsula, Terokkar Forest, and the Blade's Edge Mountains, and deals several blows to Sin'dorei, naga, and Illidari operations in those regions.
 - Tensions rise within Silvermoon as word spreads of hostility between the allegedly neutral forces of the Cenarion Expedition and the Sin'dorei in the Outlands. The lines are blurred between where the Sin'dorei's allegiances truly lie.
 - As retribution for the Cenarion Circle's incursion and sabotage, the Firewing forces in Terokkar Forest unleash their prototype mana-bomb, decimating the Cenarion Thicket, and begin hasty work to unleash another mana-bomb against the Allerian stronghold.

- Ranger-Captain Kandavia Boltseeker and Archmage Vorathel Skyshroud journey into Terokkar Forest after learning of the Allerian Stronghold nestled into the woodlands there, and the latter reconnects with his long lost cousin, Magistrix Taileth Skyshroud, who had ventured through the Dark Portal some twenty years prior.
 - Archmage Vorathel and Magistrix Taileth exchange stories and catch up, rekindling their close friendship, and also share their dismay at the concerning path walked by the Sin'dorei. Both commit their efforts and talents to aiding the Alliance's forces.
 - While at the Allerian Stronghold, Ranger-Captain Kandavia Boltseeker reconnects with the other Quel'dorei present, and works to aid them against the Burning Legion, and the Arakkoa.
- Ven'rallei Stormingdawn travels with a small adventuring company beyond the Dark Portal to seek out potential items of power and relics from the Quel'dorei who ventured through the portal two decades prior with the Alliance Expedition.
 - Not intending to find survivors, he's surprised to come face to face with survivors at the Allerian Stronghold. Though they are outwardly hostile towards him at first, Ven'rallei Stormingdawn is able to use his mercantile and diplomatic skills to establish decent relations with the Quel'dorei there.
- Magister Fëanor Quel'dorah, Archmage Vorathel Skyshroud, Magistrix Taileth Skyshroud, and a number of other magisters and rangers uncover the Sin'dorei's plot to deploy a mana bomb against the Allerian Stronghold in Terokkar Forest.
 - They take part in an assault against Firewing Point to neutralize the mana bomb, and defeat the Firewing forces at that outpost.
- Seeking a cure for the Sin'dorei's addiction to magic, Magistrix Elosai travels to the Thousand Needles and begins to research and develop a tonic that would provide a cure.
 - Her research, however, backfires, and the tonic begins to accelerate her addiction to magic, leading her to wither into one of the Wretched.

– The Seer's Vision –

- Prince Kael'thas Sunstrider orders Voren'thal the Seer, commander of a large contingent of powerful sorcerers, rangers, and soldiers within the Sunfury Army, to march on Shattrath City in order to defeat or capture A'dal, leader of the Naaru in the Outlands, and to lay waste to any who resist.
- Voren'thal the Seer leads a large contingent of Sin'dorei forces towards Shattrath from the Sunfury's holdings in the Netherstorm.

- Enroute to the city, **Voren'thal** experiences a vision of the future which depicts the Sin'dorei, cured of their magical addiction, thriving and restoring their homeland, with the Naaru at the center of their life. This vision strikes **Voren'thal** to such a degree that he decides to defect.
- Gathering his lieutenants and then the gathered forces under their command, **Voren'thal** shares his vision and rallies the army behind his decision.
- **Voren'thal's** forces march on Shattrath and cross the main bridge leading to the center of the city, though only for **Voren'thal** to surrender before the Naaru and pledge himself, and his forces, to the Naaru and the future they offer.
 - **Voren'thal** establishes a breakaway group of Sin'dorei called the Scryers. They devote their forces to defeating the Burning Legion.
 - Among the many who join **Voren'thal** in reforming into the Scryers are **Magister Falris**, **Magistrix Fyaleann**, and many others.
 - *A complete list of the Scryers is in the process of being compiled.*
- **Voren'thal the Seer** dispatches a plea to **Prince Kael'thas Sunstrider**, urging him to turn away from his current path and side with the Naaru against **Lord Illidan Stormrage** and their demonic allies.
 - This plea is dismissed privately, and **Voren'thal** is declared a traitor.
- **Sabriel Elizabeth Greenwood Greenwood** continues her pursuit of rogue demons and warlocks on Azeroth, hunting them and working to bring peace to the denizens of Azeroth where she can.
- The Sin'dorei on Azeroth remain divided in their allegiance, with many still loyal to **Kael'thas**, but also in service to the Horde and sworn to oppose the Legion. Tensions rise within the capital, and also in the Outlands where many Sin'dorei are stationed.
 - **Voren'thal the Seer's** defection delivers a major blow to the status quo in Silvermoon.
 - **Vangellis Falwellow** is shocked and driven to grave doubts about his allegiance when word of **Voren'thal's** defection reaches the Netherstorm. He contemplates abandoning **Kael'thas**, but understands the grave risks in doing so. For the time being, he remains put.
 - **Cael'braen Sunbreeze** struggles with decisions about his own loyalty, having put his faith in **Prince Kael'thas Sunstrider** and the Sin'dorei's new path, he struggles to believe the rumors and allegations against the **Prince**.
- Well aware of the growing struggle and strife amongst the Sin'dorei, and desiring to keep the Skyshroud family unified—especially after learning of the survival of his daughter, **Magistrix Taileth Skyshroud**—**Lord Mor'drathan Skyshroud** issues a summons to the living members of the Skyshroud line.

- Magistrix Gladathan Skyshroud, Archmage Vorathel Skyshroud, and Magistrix Taileth Skyshroud all answer the summons.
- Gladathan's son, Captain Daine Skyshroud—a spellbreaker in service to the Sunfury forces based out of the Netherstorm, and nephew to Lord Mor'drathan Skyshroud—refuses to heed the summons back to Quel'Thalas. In writing he reiterates his unwavering loyalty to Prince Kael'thas Sunstrider.
- At the gathering, Lord Mor'drathan Skyshroud calls for the reunification of the Skyshroud line, for the family to return and stay together, and pledge their support to the Regent Lord of Quel'Thalas, and the Horde.
- Magistrix Gladathan Skyshroud publicly renews her support to the Skyshroud patriarch, and to the Sin'dorei.
- Archmage Vorathel Skyshroud and Magistrix Taileth Skyshroud, however, refuse to reunite under the Skyshroud banner in Quel'Thalas, claiming that the path walked by the Sin'dorei is far too dangerous, and that they would never forgive nor forget the insidious evils committed by the Horde.
- The meeting ends with only disappointment, and Archmage Vorathel Skyshroud and Magistrix Taileth Skyshroud in sour moods, unhappy to leave their parents, but resolute in their decision to not side with the Horde.
- Open conflict, in the form of both skirmishes and large scale battles, erupts between the Quel'dorei forces of the Alliance Expedition stationed in the Allerian Stronghold and Honor Hold, and the various Sin'dorei factions spread across the Outlands.
 - The blood war between the children of Quel'Thalas leads to a great deal of confusion amongst the participants, particularly because the Allerian forces have missed twenty years of history on Azeroth. The outward hostility of the Sin'dorei, both those loyal to Prince Kael'thas Sunstrider, and those loyal to the Horde, drives the recently re-discovered Allerian Quel'dorei firmly into the arms of the Alliance.
 - Ven'rallei Stormingdawn is dismayed at the outbreak of conflict, but realizes that the Outlands are now a lot less safe for a merchant like himself. He returns to Silvermoon City in Quel'Thalas and begins to work through adventurers to gather artifacts.
- Despite having forged a coalition to battle against the Legion, the Horde and Alliance forces present in the Outlands engage in numerous skirmishes and battles for control of resources and territories.
 - The leadership of both factions refrain from engaging their forces into an outright, open conflict.
- Coalition forces fight against the armies of Lord Illidan Stormrage, Prince Kael'thas Sunstrider, and Lady Vashj, all across the Outlands.

- Prince Kael'thas accepts a bargain with Kil'jaeden in secret and turns against Illidan Stormrage by pledging himself to the Burning Legion in exchange for power.
- Ranger-Captain Eriihn Autumnsong voices misgivings about the forward direction of Quel'Thalas under a Regent Lord, given the lack of any Convocation and a seemingly renegade royal heir who has yet to make his presence in Quel'Thalas a frequent occurrence. These vocal misgivings are short lived, however, as Eriihn realizes the already tense atmosphere within Quel'Thalas, and understanding the impact further divisiveness would have.
- The Aldor, a sect of Draenei priests and holy warriors, and the Sin'dorei Scryers, unite under the Naaru and wage war against the forces of Lord Illidan Stormrage and Prince Kael'thas.
 - Sha'tar forces, including Ranger-Captain Kandavia Boltseeker, are dispatched by the Naaru in Shattrath and stage an incursion into Shadowmoon Valley. There, they strike out at Prince Kael'thas Sunstrider and Lord Illidan Stormrage's Eclipsion and Illidari forces.
 - Chancellor Bloodleaf is killed by Sha'tari forces in Shadowmoon Valley while working to recruit the giants to the Eclipsion's efforts in service to Lord Illidan Stormrage.
- Agents of the Scourge, roaming the frozen wastes of Icecrown, uncover the elven runeblade Felo'melorn, left behind when Prince Kael'thas Sunstrider and Lord Illidan's forces retreated from Icecrown after losing the battle against Arthas during the Third War.
 - The runeblade is brought to the Icecrown Citadel and stored within the fortress, mounted upon a pedestal in one of the countless halls inside.
- During his time in the Outlands, Master Sorcerer Ansinosth Summerbough begins to hunt a particularly fierce Nathrezim by the name of Xaz'akiz, who is believed to have stolen the souls and attunement crystals belonging to fellow sorcerers of Ansinosth's order, individuals who were with the Alliance Expedition. The potential usage of the crystals by the dreadlord puts the order's vaults and sanctums at risk of perversion.
 - Xaz'akiz manages to lure Ansinosth into the Nether, trapping them both beyond the earthly planes of the Outlands.
 - Trapped together, Ansinosth and the Dreadlord battle for what, to them, would appear to be years, though given the known flux effects tied to the passage of time within the nether, only mere weeks pass.
 - Despite securing victory over the Nathrezim, Ansinosth suffers terrible mental and physical scars as a result of the protracted battle.

- Upon returning to Azeroth following the battle, surviving members of his order help the Master Sorcerer to heal, and together they study the wounds and results and account of the battle.
- [Master Sorcerer Ansinoth Summerbough](#) remains in the Outlands recovering throughout the remainder of the war against the Legion on the shattered world.
- **Lord Illidan Stormrage** and his demon hunters stage an assault on the Dreadlord's homeworld, Nathreza, and steal a precious disc which holds the knowledge to travel to Argus, the homeworld of the Burning Legion and former homeworld of the Eredar/Draenei before their exodus.
- **Spymaster Thalodien** is dispatched by the Scryers to collect information on the disposition of Sunfury forces in the Netherstorm.
- [Cael'braen Sunbreeze](#), [Lord Mor'drathan Skyshroud](#), and [Magistrix Gladathan Skyshroud](#) take part in a secret conclave of sorcerers and magi in Silvermoon where the discussion of their loyalty is debated. Many remain divided on who to back in the political schism unfolding within the Kingdom.
 - After considerable debate, the sorcerers and magi vote to back the **Regent Lord**, deeming the opposition to the **Prince** to be too significant to have any chance of success.
- At the Coifang Reservoir, **Lady Vashj** meets her fate at the hands of the Coalition forces arrayed against her.
- Sha'tar and Coalition forces stage an all out assault against the Sunfury's fortified holdings in the Netherstorm.
 - [Magister Fëanor Quel'dorah](#), [Archmage Vorathel Skyshroud](#), and [Magistrix Taireth Skyshroud](#) all contribute to the assault against the Sunfury forces.
 - [Magister Fëanor Quel'dorah](#) allies himself with the Draenei forces that are present during this time, and he develops a kindred sort of bond with the Draenei—a people likewise who refused to embrace darker magics for power.
 - After the securing of the region, [Magister Fëanor Quel'dorah](#) returns to the Allerian Stronghold, just before the final assault on the Tempest Keep.
- The Sha'tar and Coalition forces launch a coordinated, four-pronged assault on the Tempest Keep vessels.
 - **Prince Kael'thas' Sunfury**, Crimson Hand, Bloodwarder, and Sunseeker forces fight back against the incursions and, under the leadership of **Thaladred the Darkener**, **Lord Sanguinar**, **Grand Astromancer Capernian**, **Master Engineer Telonicus**, **Commander Sarannis**, and **Pathaleon the Calculator**, make a stand within the Tempest Keep.

- **Pathaleon the Calculator** is slain aboard the Mechanar after his Sunseeker forces are defeated.
- **Commander Sarannis** is slain aboard the Botanica after his Bloodwarder forces are defeated.
 - Archmage Vorathel Skyshroud, and Magistrix Taileth Skyshroud are both present, and a part of the task for that assaults the Botanica. They seek out Vorathel's brother, Captain Daine Skyshroud, a Spellbreaker loyal to Prince Kael'thas Sunstrider's forces, but are unable to find him aboard the ship.
- Prince Kael'thas Sunstrider's Crimson Hand forces are defeated in the Eye.
 - Spellbreaker Captain Daine Skyshroud is among those who are slain during the fighting.
- Sha'tari forces battle against Prince Kael'thas Sunstrider's advising counselors, Thaladred the Darkener, Lord Sanguinar, Grand Astromancer Capernian, Master Engineer Telonicus, who are all slain during the battle. Prince Kael'thas Sunstrider himself also engages the Sha'tari forces in battle.
 - The destructive fight results in the Prince being severely wounded as a fel crystal, blown loose in the epic battle, strikes him and becomes lodged in his chest.
 - The arrival of the demon priestess Delrissa enables Kael'thas to escape before death.
 - One of Prince Kael'thas' Verdant Spheres—the moon crystals empowering the three Moon Gates of Quel'Thalas—is left behind and taken by Coalition forces after his defeat.
 - Vangellis Falwellow is captured aboard the Tempest Keep station and taken into custody by forces of the Sha'tar. He is taken to Shattrath where he is held as a prisoner.
- In the wake of the battle for the Tempest Keep structure, Archmage Vorathel Skyshroud, and Magistrix Taileth Skyshroud manage to recover the body of Vorathel's brother—Taileth's cousin—Captain Daine Skyshroud, a spellbreaker in service to the Sunfury Forces.
 - Body in tow, they deliver Daine's remains to the Skyshroud family estate in Quel'Thalas, which brings them back to their parents, Magistrix Gladathan Skyshroud, and Lord Mor'drathan Skyshroud. The family reunion is somber, but there are gratitudes exchanged for bringing home Daine's body.
 - Given the captain's loyalty to Prince Kael'thas Sunstrider, the family holds a private ceremony, and interts Daine's cremated remains in the family mausoleum.
- Soon after his defeat and escape, Prince Kael'thas Sunstrider summons a projection of himself within Shattrath City and chides the Naaru and their allies, claiming that their efforts had failed, and revealing the truth of his betrayal and allegiance to the Burning Legion.
 - Further evidence and news of the Prince's betrayal cements the Sin'dorei opposition to the Prince's rule, and their alliance with the Horde.
- Sha'tar and Coalition forces begin the siege of the Black Temple.

- **Ranger-Captain Kandavia Boltseeker** is deployed to block Illidari counterattacks in Shadowmoon Valley during the siege.
- **Lord Illidan Stormrage's** demon hunters assault the Legion world of Mardum during the siege and steal a Sargerite Keystone, a device capable of opening the way to countless worlds amongst the cosmos.
- The Illidari Council, composed of the priestess **Lady Malande**, the Blood Knight **Gathios the Shatterer**, the rogue **Veras Darkshadow**, and **High Nethermancer Zerevor**, is defeated and its members slain.
- **Lord Illidan Stormrage** is killed, and his body taken and imprisoned by the Kaldorei Wardens, led by **Maiev Shadowsong**.
- **Lord Illidan Stormrage** is killed in the Black Temple and his demon hunters captured as they return from Mardum.

– The Battle for Quel'Thalas –

- **Prince Kael'thas** is healed by the Legion, and he subsequently leads his Dawnblade, Shadowsword, and Sunblade forces to retake the Isle of Quel'danas, in Quel'Thalas.
 - **Hespir Everwyern** is among the Sunfury forces that relocate to the Isle of Quel'danas, where he is conscripted into the Dawnblade forces. He is kept largely in the dark with regards to the true extent of **Kael'thas'** fall to madness - and continues his service to the Prince.
- **Prince Kael'thas'** felblood Shadowsword forces assault Silvermoon city and recapture **M'uru**, the Naaru gifted to Silvermoon which has served as a source of power for **Lady Liadrin's** Blood Knight paladins.
 - Witnessing the assault on her people by the very Prince she'd sworn to follow, **Lady Liadrin** denounces **Kael'thas** and pledges her Blood Knights to the Naaru and the Sin'dorei under **Lor'themar**.
 - Though not witness to the battles at the Blood Knight's bastion in Silvermoon,



Lady Liadrin, Blood Knight Matriarch

Zalvie Flameblade arrives in the aftermath to the sobering realization that things were hastily changing for the Sin'dorei.

- Blood Knight **Matriarch Lady Liadrin** forms a coalition of Sin'dorei and Draenei forces, called the Shattered Sun Offensive, to wage war against **Prince Kael'thas** and reclaim the Sunwell on the Isle of Quel'Danas.
 - Upon learning of the resurrected **Prince's** assault on Silvermoon City, **Vangellis Falwellow** seeks an audience with the leaders of the Sha'tar and the Shattered Sun Offensive and seeks a second chance to fight against **Prince Kael'thas**. He is granted freedom on the grounds that he joins and fights for the Shattered Sun Offensive, something which **Vangellis** takes quite seriously.
 - Realizing the gravity of his errors, **Vangellis Falwellow** devotes himself to a new path in the light of the Naaru.
 - **Baranthore Sunstrike**, loyal to **Lady Liadrin**, joins her Blood Knights in forming the Shattered Sun Offensive.
 - **Cael'braen Sunbreeze** joins with the forces of the Shattered Sun, and brings many other sorcerers into the fold as well. His hatred of demons ensures his opposition to the **Prince**.
 - **Ranger-Captain Kandavia Boltseeker** reluctantly joins with the forces of the Shattered Sun Offensive, though she faces anxieties about returning home given Quel'Thalas' alignment with the Horde.
 - **Zalvie Flameblade** is dispatched to the Isle of Quel'Danas to survey the Plateau as the Dawnblade forces under **Prince Kael'thas Sunstrider** cement their hold on the Isle.
- The Amani trolls lash out at the forces of the Horde and Alliance on Azeroth while their armies are distracted in the Outlands, believing this to be an opportunity to reclaim territory and power that was once lost. Their transgression prompts a swift response.
- **Kael'thas Sunstrider** directs the remnants of his forces to repurpose the Sunwell for enabling the arrival of the demon lord **Kil'jaeden** into Azeroth.
 - He is supported by his Dawnblade, Shadowsword, and Sunblade forces, who work to rebuild and fortify the Sunwell Plateau.
- **Lady Liadrin** and the Naaru leading the Shattered Sun Offensive stage an incursion onto the Isle of Quel'Danas, home to the Sunwell.
- The Alliance and Horde support the Shattered Sun Offensive as they wage war against **Kil'jaeden** and **Kael'thas'** forces. The efforts draw in many Quel'dorei and Sin'dorei who are eager to liberate the Sunwell, including:
 - Farstriders **Halduron Brightwing**, **Ranger-Captain Kandavia Boltseeker**, and **Seraphina Bloodheart**; logistics coordinators **Captain Theris Dawnhearth**, **Eldara**

Dawnrunner, and **Mar'nah**; magi **Theremis**, **Battlemage Archmage Vorathel Skyshroud**, **Magistrix Taileth Skyshroud**, **Zalvie Flameblade**, **Arynna**, **Cael'braen Sunbreeze**, **Astromancer Darnarian**, **Magister Ilastar**, and **Archmage Ne'thul**; **Ayren Cloudbreaker**; the merchants **Sereth Duskbringer**, **Tyrael Flamekissed**, **Karynna**, and **Soryn**; **Vangellis Falwellow** and **Haeldron Dawnbrook**; and sailors **Captain Valindria**, **Commander Venthar Starbreeze**, **Captain Zandayn Starbreeze**, and many others.

- **Colben Ornae** joins the coalition efforts on the Isle of Quel'Danas, though he does not formally join the Shattered Sun Offensive.
- **Lord Mor'drathan Skyshroud** supports the Shattered Sun Offensive with material and resources, but does not deploy any house soldiers to the cause, seeking to refrain from spilling further elven blood.
- The initial assault focuses attention on the harbor and staging ground areas, where the Offensive wages a fierce battle to wrest control of a beachhead from the Dawnblade forces.
 - **Arcanist Hespir Everwyern** is among the many Dawnblade and Sunfury forces to counter the Shattered Sun's incursion at Sun's Reach Harbor. He leads many sorties, mounted on dragonhawk, and unleashed devastating fire spells upon the attacking coalition forces.
 - One of **Prince Kael'thas Sunstrider's** lieutenants, the fel infused **Selin Fireheart**—once a captain of his personal guard—secures the entrance to the Magister's Terrace as Shattered Sun forces begin to establish the staging ground.
- The Shattered Sun Offensive wrests control of the Sun's Reach sanctum, the forge, harbor and the staging ground, and then the town center; the Dawnblade forces are driven out.
 - The Dawnblade forces work to blockade the harbor after its capture, drawing in the support of three elven destroyers: *The Dawnchaser*, *The Sin'loren*, and *The Bloodoath*.
 - **Commander Venthar Starbreeze** and **Captain Zandayn Starbreeze**, aboard *Silverspell* and *Dawning Sword*, engage the Dawnblade's naval forces off the coast of the Isle of Quel'Danas, with **Captain Zandayn Starbreeze's** Dawnfire Squadron gaining renown for their lightning strikes against the Dawnblade's forces.
 - Dragonhawk riders in service to the Shattered Sun Offensive begin conducting regular sorties to drive back the blockading ships.
- With Sun's Reach liberated from the Dawnblade forces, the Shattered Sun Offensive begins to assault the larger township of Dawnstar Village, the main base of operations for the Dawnblade elves under **Prince Kael'thas Sunstrider** and his demonic allies.

- The Offensive regularly dispatches forces to close demonic gateways, to drive out mana starved Wretched from the neighboring woods, and to engage in skirmishes against the Dawnblade forces.
- [Cael'braen Sunbreeze](#) takes part in an assault on one such demonic gateway, and utilizes his deep knowledge of Felmancy to unravel the energy of the portal. Destabilized, the fel energies sustaining the portal violently deconstruct on the far side of the portal, killing and wounding scores of demons.
- In preparation for the inevitable assault by Shattered Sun forces, a trio of mages in the Magister's Terrace are commanded to summon powerful arcane elementals to aid in the defense.
 - Their spell becomes overcharged due to the chaotic power at hand, and the unstable arcane elemental **Vexallus** emerges in the depths of the Terrace. The summoning casters are slain upon the elemental's arrival, and arcane anomalies spread throughout the chambers, forcing Dawnblade forces to navigate around the chamber and seal it off temporarily.
- The Shattered Sun Offensive assaults the Magister's Terrace and breaches its outer gates.
 - **Selin Fireheart** commands the defense of the Terrace, but is quickly confronted by the Offensive's most elite forces. The resulting battle leaves considerable damage within the front halls and chambers of the Terrace, and concludes with the defeat and death of **Selin Fireheart**.
- [Cael'braen Sunbreeze](#) continues to battle demons and Dawnblade forces in the areas surrounding the Sunwell Plateau.
- The Shattered Sun Offensive's elite strike forces encounter and defeat the unstable arcane elemental known as **Vexallus**.
- The Shattered Sun's strike force, [Zalvie Flameblade](#) included, engages the shivarra **Priestess Delrissa**—the demon responsible for **Prince Kael'thas** rescue from the Tempest Keep after his defeat—in the lower courtyards of the Terrace.
 - The demon priestess draws upon support from **Ellrys Duskhallow**, **Eramas Brightblaze**, **Kagani Nightstrike**, as well as a handful of otherworldly monsters and demons.
 - The fierce battle results in the destruction of numerous mana cubes—which store energy siphoned from the Netherstorm—dealing further damage to the terrace.
 - **Priestess Delrissa** and her allies are slain, and the Shattered Sun strike force advances deep into the bowels of the Magister's Terrace and confronts Prince Kael'thas Sunstrider.

- The strike force battles, and then defeats **Prince Kael'thas Sunstrider**, ending his reign of betrayal and tyranny.
 - Much the same as in the case of **High Priest Vandellor**, it has been alleged by those who claim to have ventured into the Shadowlands—the unliving lands beyond the shattered veil—that **Prince Kael'thas Sunstrider's** immortal soul passed into a realm of torture and pain to be punished for his betrayals, and endured an age of torment by his captors.
 - *Given the often fantastical stories spread by those who claim to have ventured beyond the Veil, it is not possible to verify this account.*
- Within the Sunwell Plateau, **Arcanist Hespir Everwyern** is among many of the younger Sunfury magi and captured Shattered Sun soldiers who are to be sacrificed as fuel to support the opening of the Sunwell as a gate for **Kil'jaeden**.



Prince Kael'thas Sunstrider and the demon lord Kil'jaeden at the Sunwell.

- **Arcanist Hespir** narrowly manages to escape such a fate, but is traumatized by a close encounter with a Fel addled Sin'dorei summoner. The near death experience and over exposure to brutal Fel energies prompts a mental breakdown in the young sorcerer.
- Shattered Sun forces stage a daring assault on the Plateau's southern gateway, seeking to drive their assault straight into the Sunwell's main building.
 - **Cael'braen Sunbreeze** is among the scores of Shattered Sun forces that stage the assault, and they battle furiously, deep into the lines of both undead and demons.

- Though supported from the air by dragonhawk and hippogryph riders, they are opposed by demons and spellcasters firing down spells from the upper terraces along the approach.
- The costly assault is halted just outside the main building by the intervention of the Annihilan pit lord **Brutallus**, who commands the demons along the length of the Dead Scar within the Plateau's walls.
- The Death Knights of Acherus, under the thrall of the Scourge, and commanded by **Highlord Darion Mograine**, launch an assault on the Scarlet Crusade's holdings in the eastern plaguelands of Lordaeron.
 - Many crusaders are taken captive, and the enslaved Death Knights unleash atrocities upon the living stationed in Tyr's Hand, and the settlements guarded behind its walls.
 - During this assault, [Aeydark Bal'annor](#) is subjected to what is believed to be a vision of his wife's murder happening in real time. It is unclear, even still, if this was in fact a vision forced upon the Death Knight, or a subjective viewing of true events from behind the control of another. There is no record of his wife's death.
- With **Prince Kael'thas Sunstrider** at long last defeated, and the Magister's Terrace secured, the Shattered Sun Offensive begins its assault on the Sunwell Plateau.
 - [Ranger-Captain Kandavia Boltseeker](#) is among the Shattered Sun forces who assault the Plateau, but she is not part of the forces who penetrate the inner chambers.
 - [Arcanist Hespir Everwyern](#), among many other soldiers of the Dawnblade and Sunfury forces, is captured by the Shattered Sun Offensive's forces and placed under arrest. [Arcanist Hespir](#) is placed under close watch due to his unstable mental state.
 - The Dawnblade, Shadowsword, and Sunblade forces within the Sunwell Plateau are defeated, and many of their number are taken prisoner.
 - The demon lord **Kil'jaeden** emerges through the Sunwell.
 - Stationed just outside of the Plateau at the time, [Zalvie Flameblade](#), and the many other elven forces on the Isle are all witness to the demon's arrival, and feel the overwhelming presence of his chaotic energy.
- The Shattered Sun Offensive wages a fierce battle against the demon lord Kil'jaeden within the Sunwell Plateau.
 - **Kil'jaeden** is defeated and cast back through the Sunwell.
- The Sunwell is purified by the Draenei **Prophet Velen** using the spark of the Naaru **M'uru** - who had been slain during the battle for the Plateau.
 - The Isle of Quel'danas is returned to the Sin'dorei, with a neutrality clause that permits the Quel'dorei to return with unrestricted visitation rights as Pilgrims.

- Recovering in part thanks to the healing of the Naaru and the Shattered Sun priests, [Arcanist Hespir Everwyern](#) is transferred to a prison where he begins to conceal his mouth and nose compulsively, a trauma response tied to the near death experience he endured.
- Following the defeat of **Kil'jaeden** and the liberation of the Isle of Quel'Danas, [Colben Ornae](#) returns to Silvermoon and becomes engaged in politics and civil service, in addition to continuing his duties as a Blood Knight.
 - [Vangellis Falwellow](#) is permitted to return to Quel'Thalas as a free man, pardoned for his crimes in service to the prince, though only on the grounds that he continue to serve the Blood Knights and Silvermoon and swear his loyalty to **Regent Lord Lor'themar Theron**.
- Master Sorcerer [Ansinoth Summerbough](#) returns to Quel'Thalas and visits the Isle of Quel'Danas where he reconnects with several colleagues he'd long since lost contact with.
 - The cohort agrees to remain in contact and pursue new research together.
 - Among the many projects they discuss and begin work on is a method of linking the various arcane sanctums across Quel'Thalas to the leylines in a more efficient method where the flow of energy can be redirected, instead of remaining static.
 - Master Sorcerer [Ansinoth](#) also consorts with fellow members of the Elrendar Fellowship who had remained in Quel'Thalas after the Fall, and begins to take stock of which of his apprentices may possibly be still alive. Given the incomplete records and scattered state of Quel'Thalas, even with the massive progress made, he is only able to account for a small handful.
- [Zalvie Flameblade](#) remains on the Isle of Quel'danas to work alongside the Draenei, and to aid in the restoration of the Isle and the clean up efforts after the end of the fighting.
- Ranger-Captain [Kandavia Boltseeker](#) learns that her father, [Magister Sallastus Boltseeker](#), had survived the fall of Dalaran and had aligned himself with the Sin'dorei, and the Horde.
 - Resentful of his willingness to side with the elves' long time enemies, [Ranger-Captain Kandavia](#) disavows the Boltseeker name, and adopts her mother's maiden name, Silverblossom.
- [Magister Fëanor Quel'dorah](#) elects to remain in the Outlands, at the Allerian Stronghold with many of the other Quel'dorei who were scorned and made enemies of by the Sin'dorei under Prince Kael'thas.
 - Believing there to be no place for the Quel'dorei to return to on Azeroth, he and many others choose to continue their lives in the Outlands.

– The Resurgence of the Undead –

- Forces of the Scourge begin reappearing in force, attacking Alliance and Horde settlements.
 - The remains of **Kel'thuzad** are secreted away to Northrend by a traitor within the Argent Dawn.
 - **The Lich King's** Knights of Acherus are given the order to wipe away the last of the Scarlet Crusade, and to erase the Knights of the Silver Hand and the Argent Dawn from existence.
 - Led by **Highlord Darion Mograine**, this suicide mission results in the defection of the Death Knights of Acherus from the Scourge and their reformation into the Knights of the Ebon Blade, the return of **Tirion Fordring**, and the merging of the Silver Hand and the Argent Dawn into the Argent Crusade.
 - **Aeydark Bal'annor** is one of the many Death Knights freed from the Lich King's dominion.
- **Aeydark Bal'annor** returns to Quel'Thalas and comes face to face with the new reality that has taken hold.
 - Hostility towards the Ebon Blade, and the undead in general, drives **Aeydark Bal'annor** away, however, and he departs to wander the land.
 - During this time **Aeydark Bal'annor** learns that it is likely his wife, and their unborn child, were slain during the Fall of Silvermoon, along with his parents, whose grave he locates.
- The worgen curse continues to spread throughout Gilneas, transforming its people into the feral and savage worgen.
- **Regent Lord Lor'themar Theron** travels south and visits the Quel'Lithien Lodge on the border of Quel'Thalas and eastern Lordaeron.
 - Meeting with **Ranger-Lord Hawkspear**, one of the many elves the **Regent Lord** banished from Quel'Thalas years before for not adhering to the new teachings of **Prince Kael'thas Sunstrider**, his welcome was less than friendly.
 - Despite offering the Quel'dorei supplies and resources, the **Regent Lord** is rebuffed and ordered to leave, judged to be an enemy for abiding the Horde's earlier efforts to sack the Lodge, which resulted in the deaths of numerous rangers and magi.
- **Arcanist Hespir Everwyern**, imprisoned still as an enemy combatant, is presented with a deal on behalf of the Regency of Quel'Thalas. In exchange for his freedom, he is forced to publicly renounce **Prince Kael'thas Sunstrider** and formally declare his loyalties to Quel'Thalas.
 - **Arcanist Hespir Everwyern** returns to Silvermoon and resumes his studies in the arcane, now under **Magister Korus**. Having suffered tremendous traumas in recent

years, his emotional wellbeing takes a turn for the worse. He continues to conceal his mouth and nose, owing to an overwhelming fear which stems back to his near death experience in the Sunwell Plateau.

- **Haeldron Dawnbrook** journeys to Stormwind after learning of surviving Quel'dorei living there amongst the humans. He settles there for a short time and begins to unravel the history of Azeroth over the past twenty years.

The rebirth of the Sunwell marks a point of hope for the people of Azeroth, a moment in history when, yet again, the dark forces of the Legion are thwarted, and unity and cohesion given a chance to prove their mettle. Had it been known then the horrors that further division would bring upon the denizens of Azeroth, one might presume that at this moment in time, the people of Azeroth would rethink their choices soon to come. Those decisions, as they are told, are revealed in Volume III of the Thalassian Historical Chronicle.



INDEX OF NAMES:

Player Character names only; NPCs not included. Italicized names reflective of given and surnames prior to death or change.

Adanas'elor Sunstriker, Akirie Starsong, Aldorae Starseeker, Adela Duskrider, Alstus Dreadstrider (*Alstus Dawnstrider*), Althenar Sunstriker, Althon Embersworn, Althuron Skyshroud, Andinthe Sunstriker, Ansinost Summerbough, Antranal Skyshroud, Ara'dana Dreadflame (*Ara'dana Dawnfire*), Arial'adan Emberblossom, Aridaen Greenwalker, Aridaeus Greenwalker, Ashor Sunstriker, Ashuna'alorn Everwarden, Atalas Skyshroud, Avana Sunblade, Baranthore Sunstriker, Braeden Starbreeze, Cael'braen Sunbreeze, Caelen'elor, Caestas Starseeker, Caspen'alar Starbreeze, Cellestria Silverspear, Colben Ornae, Connissa Eversworn, Cyllabor Skyshroud, Daine Skyshroud, Danebb Skyshroud, Dath'solan Skyshroud, Dorian Fallowmarsh, Elbathan Skyshroud, Elessiar Greenwalker, Elevandra Emberblade, Ella'nora Emberlight, Ellusen Hopecry, Elunar'adana Skyshroud, Emilia Raldari, Erilihn Autumnsong, Ethrian Duskrider, Fëanor Quel'dorah, Fel'tharanas Everwyern, Feyawen Nightfury, Galadorei Thesh'fira, Geldir Starbreeze, Geldiran Starbreeze, Gladathan Skyshroud, Gwenthir Summerbough, Haeldron Dawnbrook, Hespir Everwyern, Husani Goldemist, Hylian Sunstriker, Iradri Ashwalker, Idris Dawnstar, Jaelyne Za'vei, Jovira Dawnstrider, Kandavia Silverblossom, Keiko Skybreeze, Kelisse Nightwillow, Kelsunas Skyshroud, Kelvath Dawnweaver, Ker'tina Silverflight, Korus Verdantbloom, Kor'abath Skyshroud, Korvan Terimas Skyshroud, Llyreth Starseeker, Luthran, Maldan'tiel Ravenbrook, Maeunar Skyshroud, Mazekenne Bal'annor, Melor Sunstriker, Mor'drathan Skyshroud, Mylitha Sunfletcher, Nadrassa Skyshroud, Narsyssa Blackwood, Nori'del Virtis, Ornaland'anel Skyshroud, Quellicia Dawnstar, Quin'el Dawnbringer, Rastanil Goldthorn, Rayne Sunstriker, Reyana Skyshroud, Rowan Starbreeze, Sabriel Elizabeth Dawnbreaker, Sae'themar Bloodfeather (*Sae'themar Sunfeather*), Sav'eren Starbreeze, Selen'dial Everbloom, Shal'suri Skyshroud, Sharan'asal Sunstriker, Sharliasong, Shorem Skyshroud, Sidhanei

Ambersong, Sin'thorn Brookhollow, Soren'adal Skyshroud, Syori Bloodflame (Syori Dawnflame), Taileth Skyshroud, Talaneth Flowersong, Talas'arien Sunstriker, Taliah Starbreeze, Tal'thas Duskriider, Tayan'adara Autumnbloom, Teremath Blacksorrow, Terimas Skyshroud, Tessela Greenwalker, Thaelea Solarsphere, Ary Wynters, Tirian Felo'dorah, Toul'anar Skyshroud, Tyrannea Lightharte (*Tyrinade Moonsong*), Vangellis Fallowmarsh, Varen Starbreeze, Vardanis Brightmorn, Vas'queth Skyshroud, Ven'rallei Stormingdawn, Venthar Starbreeze, Vin'tor Sunstriker, Vorathel Skyshroud, Vynlorin Shandaumath, Zalvie Flameblade, Zandayn Starbreeze, Zariasona Emberspirit, Zyellia Bloodsong.

ARTIFACTS & WEAPONS:

Amethyst Focus, Ar'thenar the Blood Taker, Ban'dinoriel, Balah'Serrar, Belore'Serrar, Book of Medivh, Demon Chain, Demon's Fear, Dragon Soul/Demon Soul, Eye of Aman'Thul, Felo'dinal, Felo'melorn, Frostmourne, Key of the Three Moons, Quel'dalar, Quel'felo, Quel'lasa, Quel'lasar, Quel'lasera, Quel'laseth, Quel'lasuna, Quel'lassan, Quel'Serrar, Raven's Eye, Scourgebane, Scythe of Elune, Stone of Flame, Stone of Light, Stone of Spark, Thas'dorah, Skull of Gul'dan, Tidestone of Golganneth, Val'quellar, Verdant Spheres.

INDEX OF ORGANIZATIONS:

Aldor, Alliance (*Allerian First Company, Alliance Expedition/Sons of Lothar, Explorer's League, Highguard, Kirin Tor Offensive, SI:7, Silver Covenant, Silverguard, Silver Vanguard*), **Argent Crusade** (*Argent Dawn, Ashen Verdict, Ebon Blade, Order of the Silver Hand*), **Argent Dawn**, **Armies of Legionfall**, **Azeroth Peace Council**, **The Blackfoot Company**, **Burning Legion** (*Dawnblade, Fel Horde, Lords of the Emerald Flame, Sunfury*), **Cenarion Circle** (*Cenarion Expedition*), **Church of the Holy Light, Draenei** (*Aldor, Army of the Light, Artificers, Ashtongue Auchenai, Deathsworn, Broken, Council of Exarchs, Hand of Argus, Rangari, Sha'tar, Vindicators*), **Dragonscale**

Expedition, Ebon Blade, Eversong Accord, Forsaken, Horde, Iron Horde, Kaldorei Empire (*Dragon Riders of Loreth'Aran, Sisterhood of Elune, Shen'dralar*), **Kirin Tor** (*Council of Six, Tirisgarde*), **Kingdom of Quel'Thalas** (*Blood Hawks, Blood Knights, Blood Watch, Convocation of Silvermoon, Darkfallen, Dominion of the Sun, Elrendar Fellowship, Farstriders, Knights of the Blue Lance, Reliquary, Scryers, 34th Silverhawks Unit, Sunfury, Sunreavers, Sunreaver Onslaught, Sunsworn*), **March of Withermore, Moon Guard, Nefarious Prophecy, Nightfallen, Order of the Silver Hand, Scarlet Crusade** (*Crimson Legion, Scarlet Fleet, Scarlet Onslaught*), **The Scions of Antiquity, Scourge** (*Cult of the Damned, Darkfallen, Ebon Blade, San'layn*), **Sha'tar** (*Aldor, Scryers*), **Shattered Sun Offensive, Shen'dralar, Silver Covenant** (*Auric's Angels, Highguard, Silverguard, Silver Vanguard*), **Sunfury** (*Bloodwarders, Crimson Hand, Dawnblade, Eclipseion, Firewing, Illidari, Shadowblade, Sunhawks, Sunseekers*), **Twilight's Hammer.**
