Front Panel Assignments

Control	Function	Description	
Pitch Int	EG Envelope Intensity	EG Envelope with EG Velocity Intensity	
Crossmod	LFO2 Intensity	LFO2 Intensity	
Pitch 1	Timbre Bias	Timbre Input Bias	
Shape 1	Timbe Intensity	Timbre Modulation Intensity	
Waveform 1	[Sum : KT*LFO : KT*EG Env]	Timbre Modulation Matrix Operator	
Pitch 2	Morph Bias	Morph Input Bias	
Shape 2	Morph Intensity	Morph Modulation Intensity	
Waveform 2	[Sum : KT * Env2 : KT * LFO2]	Morph Modulation Matrix Operator	
Shape	Harmonics Bias	Harmonics Input Bias	
ShiftShape	Harmonics Intensity	Harmonics Modulation Intensity	
Ring / Sync	[LFO : Env2]	Harmonics Modulation Type Select	
Param1	LFO2 Rate	LFO2 frequency	
Param2	Mod Channel 1 Intensity	Timbre Key Track	
Param3	Mod Channel 1 Intensity	Morph Key Track	
Param4	Mod Channel 1 Intensity	Harmonics Key Track	
Param5	Env2 Attack	Env2 Attack Rate and Envelope Mode	
Param6	Env2 Decay	Env2 Decay Rate and Envelope Mode	

Model Input Key

 - /
Timbre
Morph
Harmonics
Harmonics and Morph
Harmonics and Timbre

Modulation Matrix Assignments

	Mod 1	Mod 2	Mod 3
Timbe	Key Track	LFO	EG Env Int
Morph	Key Track	Env2*EG EV	LFO2 Int
Harmonics	Key Track	LFO	Env2

Notes

- 1. Matrix Operator controls how Built In and Hardware Modulators are combined
- 2. Modulation Type Select controls which modulation type is assigned to Harmonics
- 3. Mod Channel 1 is located in Menu Params 2, 3, and 4
- 4. Mod Channel 2 is assigned Front Panel Int1, Int2, and Int3
- 5. Mod Channel 3 is assigned to Front Panel EG Env Int, LFO2 Int, Mod Type Select, and Param1