

Ps6 Source Code: Makefile

```
1 CFLAGS = -O3 -Wall -Werror -std=c++11 -ansi -pedantic
2 DEPS = -lboost_unit_test_framework
3
4 all:    TextGenerator test.o
5
6 TextGenerator: TextGenerator.o MModel.o
7     g++ TextGenerator.o MModel.o -o TextGenerator
8
9 TextGenerator.o: TextGenerator.cpp MModel.h
10    g++ -c TextGenerator.cpp MModel.h $(CFLAGS)
11
12 MModel.o: MModel.cpp MModel.h
13    g++ -c MModel.cpp MModel.h $(CFLAGS)
14
15 test.o:
16    g++ test.cpp MModel.cpp MModel.h -o test.o $(CFLAGS) $(DEPS)
17
18 clean:
19     rm *.o
20     rm *.gch
21     rm TextGenerator
```

Ps6 Source Code: TextGenerator.cpp

```
1 // Copyright 2020 Karl Marx
2 #include <string>
3 #include "MModel.h"
4
5 int main(int argc, char* argv[]) {
6     if (argc != 3) {
7         std::cout << "Invalid Number of Arguments. Must == 3";
8         return -1;
9     }
10
11     int k = atoi(argv[1]);
12     int L = atoi(argv[2]);
13
14     std::string input;
15     std::string temp;
16
17     while (std::cin >> temp) {
18         input += " " + temp;
```

```

19     temp = "";
20 }
21
22     std::string output;
23
24     MModel model(input, k);
25
26     output += "" + model.generate(input.substr(0, k), L);
27     std::cout << output << std::endl;
28
29     return 0;
30 }

```

Ps6 Source Code: test.cpp

```

1 // Copyright 2020 Karl Marx
2
3 #define BOOST_TEST_DYN_LINK
4 #define BOOST_TEST_MODULE Main
5 #include <boost/test/unit_test.hpp>
6 #include "MModel.h"
7
8 BOOST_AUTO_TEST_CASE(Exception) {
9     MModel a("hello", 2);
10    BOOST_REQUIRE_THROW(a.freq("h"), std::runtime_error);
11    BOOST_REQUIRE_THROW(a.freq("hhh"), std::runtime_error);
12    BOOST_REQUIRE_THROW(a.freq("hhh", 'e'), std::runtime_error);
13    BOOST_REQUIRE_THROW(a.freq("h", 'e'), std::runtime_error);
14    BOOST_REQUIRE_THROW(a.generate("hhh", 10), std::runtime_error);
15 }

```

Ps6 Source Code: MModel.h

```

1 // Copyright 2020 Karl Marx
2 #ifndef MMODEL_H //NOLINT
3 #define MMODEL_H
4 #include <iostream>
5 #include <algorithm>
6 #include <string>
7 #include <map>
8 #include <stdexcept>
9 #include <vector>

```

```

10 #include <utility>
11
12 class MModel {
13 public:
14     MModel(std::string text, int k);
15     int kOrder();
16     int freq(std::string kgram);
17     int freq(std::string kgram, char c);
18     char kRand(std::string kgram);
19     std::string generate(std::string kgram, int L);
20     friend std::ostream& operator<< (std::ostream &os, MModel &model) {
21         os << "Order =" << model.order << std::endl;
22         os << "Alphabet =" << model.alphabet << std::endl;
23
24         std::map<std::string, int>::iterator temp;
25
26         for (temp = model.kgrams.begin(); temp != model.kgrams.end(); temp++) {
27             os << temp->first << "      " << temp->second << std::endl;
28         }
29
30     return os;
31     }
32
33 private:
34     std::map<std::string, int> kgrams;
35     int order;
36     std::string alphabet;
37     std::string original;
38 };
39 #endif //NOLINT

```

Ps6 Source Code: MModel.cpp

```

1 // Copyright 2020 Karl Marx
2 #include <string>
3 #include "MModel.h" //NOLINT
4
5 MModel::MModel(std::string text, int k) {
6     srand(time(NULL));
7     order = k;
8     original = text;
9
10    for (unsigned i = 0; i < text.size(); i++)
11        if (std::string::npos == alphabet.find(text.at(i)))

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12     alphabet += text.at(i);
13
14     for (unsigned i = 0; i < text.size(); i++) {
15         std::string temp;
16         std::string temp2;
17
18         for (unsigned j = i; j < i + k; j++)
19             temp = (j >= text.size()) ? temp += text.at(j - text.size()) : temp += text.
20
21         kgrams[temp] = (kgrams.end() == kgrams.find(temp)) ? 1 : kgrams[temp] += 1;
22
23         for (unsigned j = 0; j < alphabet.size(); j++)
24             if (kgrams.end() == kgrams.find(temp + alphabet[j]))
25                 kgrams[temp + alphabet.at(j)] = 0;
26
27         for (unsigned j = i; j < i + k + 1; j++)
28             temp2 = (j >= text.size()) ? temp2 += (text.at(j - text.size())) : temp2 +
29
30         kgrams[temp2] += 1;
31     }
32 }
33
34 int MModel::kOrder() {
35     return order;
36 }
37
38 int MModel::freq(std::string kgram) {
39     if ((signed)kgram.length() != order) {
40         throw
41             std::runtime_error("invalid kgram in freq(std::string)");
42     }
43     int return_value = (order == 0) ? (original.size()) : (kgrams[kgram]);
44     return return_value;
45 }
46
47 int MModel::freq(std::string kgram, char c) {
48     if ((signed)kgram.length() != order) {
49         throw
50             std::runtime_error("invalid kgram in freq(std::string, char)");
51     }
52     if (order == 0) {
53         int counter = 0;
54         for (int i = 0; i < (signed)original.size(); i++) {
55             if (original.at(i) == c) {
56                 counter++;
57             }

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```

58     }
59     return counter;
60 } else {
61     return kgrams[kgram + c];
62 }
63 return 0;
64 }
65
66 char MModel::kRand(std::string kgram) {
67     if (kgram.length() != (unsigned)order) {
68         throw std::runtime_error("invalid kgram in kRand");
69     }
70     if (kgrams.end() == kgrams.find(kgram)) {
71         throw std::runtime_error("invalid kgram in kRand");
72     }
73     double _freq = 0;
74     double val = 0;
75     for (unsigned int i = 0; i < alphabet.length(); i++) {
76         _freq = (double)(freq(kgram, alphabet.at(i))) / freq(kgram); //NOLINT
77         if ((double)(rand() % freq(kgram)) / freq(kgram) < _freq + val && _freq != 0)
78             return alphabet.at(i);
79     }
80     val += _freq;
81 }
82 return '#';
83 }
84
85 std::string MModel::generate(std::string kgram, int L) {
86     if (kgram.size() < static_cast<unsigned>(order))
87         throw std::runtime_error("Invalid Kgram");
88
89     L = L - order + 1;
90     while(kgram.size() < (unsigned)L)
91         kgram += kRand(kgram.substr(kgram.size()-order, order));
92     return kgram;
93 }

```
