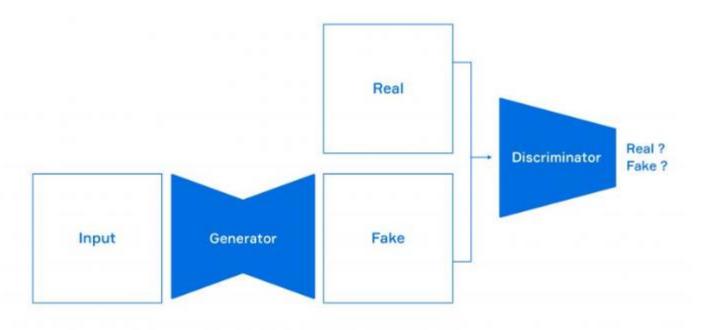
#### **GAN**

(Generative Adversarial Networks)



최우진 2018/10/16

#### **Introduction to GAN**



| GAN의 학습 과정 원리 (출처: 네이버랩스)

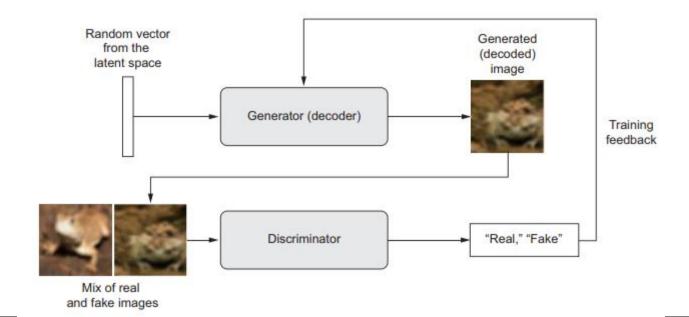
$$\min_{G} \max_{D} V(D,G) = \mathbb{E}_{x \sim p_{data}(x)}[logD(x)] + \mathbb{E}_{z \sim p_{x}(z)}[log(1-D(G(z)))]$$



#### Introduction to GAN

That's what a GAN is: a forger network and an expert network, each being trained to best the other. As such, a GAN is made of two parts:

- Generator network—Takes as input a random vector (a random point in the latent space), and decodes it into a synthetic image
- Discriminator network (or adversary)—Takes as input an image (real or synthetic), and predicts whether the image came from the training set or was created by the generator network.





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### A schematic GAN implementation

## A dataset of 50,000 32 x 32 RGB images

- A generator network maps vectors of shape (latent\_dim,) to images of shape (32, 32, 3).
- 2 A discriminator network maps images of shape (32, 32, 3) to a binary score estimating the probability that the image is real.
- 3 A gan network chains the generator and the discriminator together: gan(x) = discriminator(generator(x)). Thus this gan network maps latent space vectors to the discriminator's assessment of the realism of these latent vectors as decoded by the generator.
- 4 You train the discriminator using examples of real and fake images along with "real"/"fake" labels, just as you train any regular image-classification model.
- To train the generator, you use the gradients of the generator's weights with regard to the loss of the gan model. This means, at every step, you move the weights of the generator in a direction that makes the discriminator more likely to classify as "real" the images decoded by the generator. In other words, you train the generator to fool the discriminator.



```
# 설정값들을 선언합니다.

num_epoch = 1000000

batch_size = 64

num_input = 28 * 28

num_latent_variable = 100

num_hidden = 128

learning_rate = 0.001
```

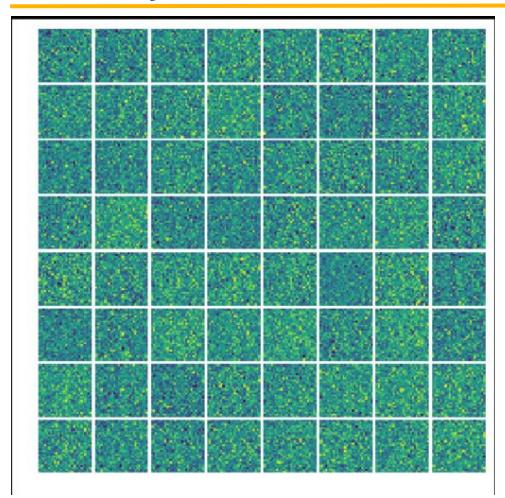


```
# 플레이스 홀더를 선언합니다.
                                                             # 인풋 이미지
X = tf.placeholder(tf.float32, [None, num_input])
z = tf.placeholder(tf.float32, [None, num latent variable])
                                                             # 인풋 Latent Variable
# Generator 변수들 설정
# 100 -> 128 -> 784
with tf.variable scope('generator'):
   # 히든 레이어 파라미터
   G W1 = tf.Variable(tf.random normal(shape=[num latent variable, num hidden], stddev=5e-2))
   G b1 = tf.Variable(tf.constant(0.1, shape=[num_hidden]))
   # 아웃풋 레이어 파라미터
   G W2 = tf.Variable(tf.random normal(shape=[num hidden, num input], stddev=5e-2))
   G_b2 = tf.Variable(tf.constant(0.1, shape=[num_input]))
# Discriminator 변수들 설정
# 784 -> 128 -> 1
with tf.variable_scope('discriminator'):
   # 히든 레이어 파라미터
   D W1 = tf.Variable(tf.random normal(shape=[num input, num hidden], stddev=5e-2))
   D b1 = tf.Variable(tf.constant(0.1, shape=[num hidden]))
   # 아웃풋 레이어 파라미터
   D W2 = tf.Variable(tf.random_normal(shape=[num_hidden, 1], stddev=5e-2))
   D b2 = tf.Variable(tf.constant(0.1, shape=[1]))
```



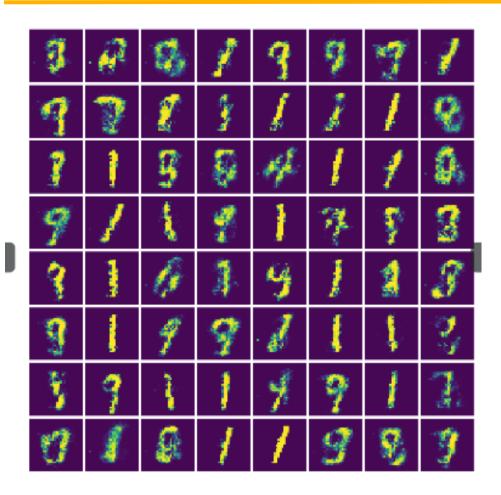
```
# Discriminator를 생성하는 함수를 정의합니다.
# Inputs:
# X : 인풋 이미지
# Output:
   predicted value : Discriminator가 판단한 True(1) or Fake(0)
   logits : sigmoid를 씌우기전의 출력값
def build discriminator(X):
   hidden_layer = tf.nn.relu((tf.matmul(X, D W1) + D b1))
    logits = tf.matmul(hidden layer, D W2) + D b2
   predicted_value = tf.nn.sigmoid(logits)
   return predicted_value, logits
# 생성자(Generator)를 선언합니다.
G = build_generator(z)
# 구분자(Discriminator)를 선언합니다.
D real, D real logits = build discriminator(X) \# D(x)
D fake, D fake logits = build discriminator(G) # D(G(z))
# Discriminator의 손실 함수를 정의합니다.
d_loss_real = tf.reduce_mean(tf.nn.sigmoid_cross_entropy_with_logits(logits=D_real_logits, labels=tf.ones_like(D_real_logits)))
                                                                                                                             # log(D(x))
d loss fake = tf.reduce mean(tf.nn.sigmoid cross entropy with logits(logits=D fake logits, labels=tf.zeros like(D fake logits)))
                                                                                                                             # log(1-D(G(z)))
d_{loss} = d_{loss_{real}} + d_{loss_{fake}} # log(D(x)) + log(1-D(G(z)))
# Generator의 손실 함수를 정의합니다.
g loss = tf.reduce mean(tf.nn.sigmoid_cross_entropy_with_logits(logits=D_fake_logits, labels=tf.ones_like(D_fake_logits)))
                                                                                                                             # log(D(G(z))
# 전체 파라미터를 Discriminator와 관련된 파라미터와 Generator와 관련된 파라미터로 나눕니다.
tvar = tf.trainable variables()
dvar = [var for var in tvar if 'discriminator' in var.name]
gvar = [var for var in tvar if 'generator' in var.name]
# Discriminator와 Generator의 Optimizer를 정의합니다.
d train step = tf.train.AdamOptimizer(learning rate).minimize(d loss, var list=dvar)
q train step = tf.train.AdamOptimizer(learning rate).minimize(g loss, var list=gvar)
```





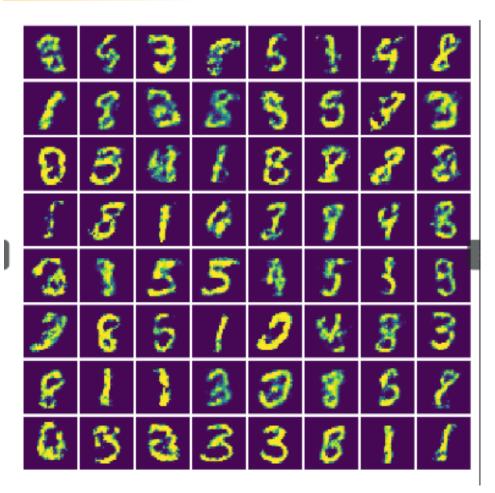
학습한 횟수: 0 => 임의의 노이즈만 출력





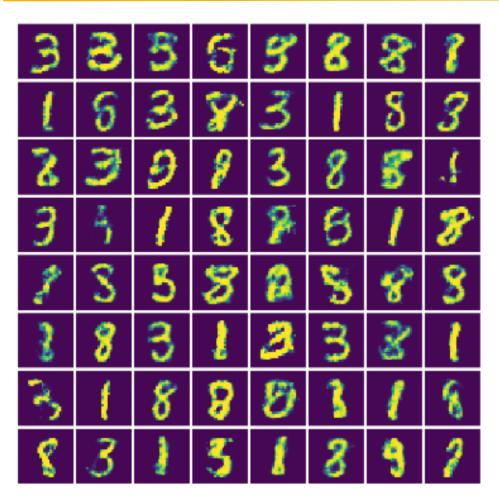
학습한 횟수: 1000





학습한 횟수: 50000





학습한 횟수: 100000



# **Deep-Learning from Scratch**

4장

감사합니다

