

## Einstein's Principle of Relativity

All laws of physics same in every inertial reference frame

Inertial means non accelerating, not subject to net force.  
(See Book for details)

Consequence Both the form of laws and the numerical values of the physical constants.

Idea Choice of particular coordinate system is arbitrary  
The laws of physics shouldn't be sensitive to which choice was made.  
 $\Rightarrow$  The form of all the constants must be the same.

# Consistent Principle of Relativity

$$\begin{array}{ccccc} \text{w/ G.T} & \text{saw} & F & = & \frac{dP}{dt} & S \\ & & \parallel & & \parallel & \\ & & F' & = & \frac{dP'}{dt'} & S' \end{array}$$

Satisfies the P.o.R, But even more restrictive

P.o.R only requires:

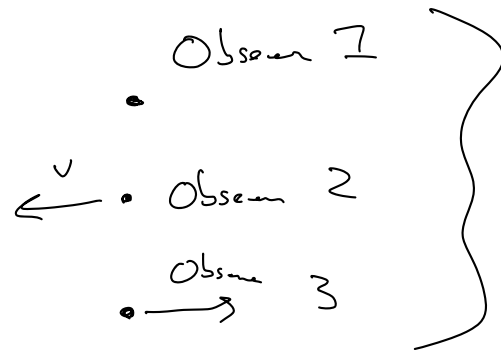
$$\begin{array}{ccccc} F & = & \frac{dP}{dt} & S \\ \neq & \neq & \neq & \leftarrow & \text{Ok if not equal} \\ F' & = & \frac{dP'}{dt'} & S' \end{array}$$

This is how EDM can satisfy P.o.R when  $\vec{E} \longleftrightarrow \vec{B}$   
in charged Bar example

But one of the constants is a speed!  $c$ .

How can that not depend on your reference frame

eg)



All measure  
speed of light  
 $c$ !

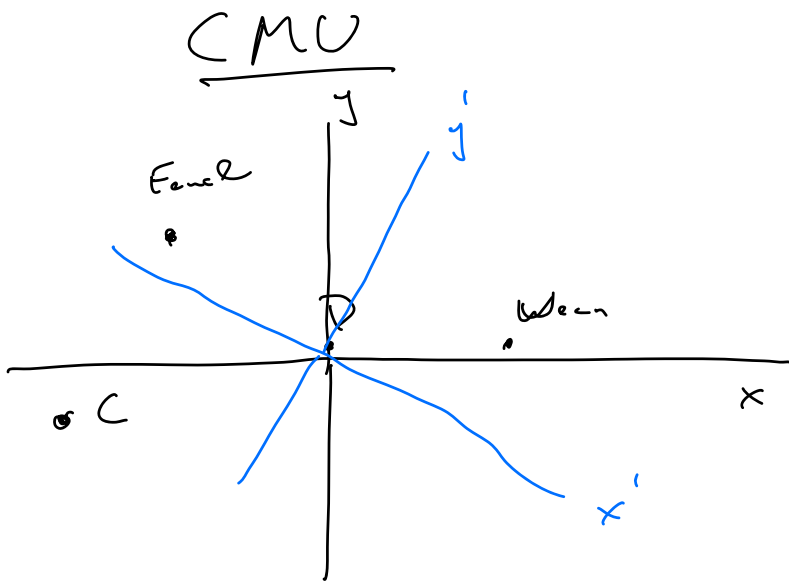
Saw a preview of how this works w/ General Coordinate  
Transforms +  $V_{\mu}$

Will now go through it from different starting point.

What must be true if different observers agree  
on speed of light?

# Worm Up Geometric Analogy

(4)



Two surveying contractors

- Company (Engineering)
- Company' (Chemistry)

Surveyed CMU w/ slightly different orientations

x - coordinate measured in meters  
y - " " " miles

	(x y)	(x' y')
D	0 0	0 0
W	(x <sub>W</sub> y <sub>W</sub> )	(x' <sub>W</sub> y' <sub>W</sub> )
F	:	:
C	:	:

Comparing detailed accurate measurements, but don't talk to each other

One day, open minded physics student came & studied both took daring step to use same dimension for x & y

Conversion factor k

- then discovered the quantity

$$\sqrt{(x^2) + (ky)^2} = \sqrt{(x')^2 + (ky')^2} \equiv \text{Distance}$$

"Discovering principle of invariance of distance"

# Relativity

(5)

- Points  $\rightarrow$  Events  $\rightarrow$  Space + at time

(See Book discussion about lattice of synchronized clocks)

$$\text{Event} - (x, y, z, t) \xrightarrow{?} (x', y', z', t')$$

↑  
Relative motion along x-axis.

Big lesson from geometric analogy:

It Pays to use the same units for  
all coordinates

Instead of  $t$  [ $t$ ] = s use  $ct$  [ $ct$ ] = m

Will measure time in meters

"One meter of time" = light meter =  $t$  if  $t$  is  
light to go 1m

Deep:  $c$  is not some sacred physical constant

Simply a conversion factor  $s \rightarrow m$

Analogous to  $k \text{ miles} \rightarrow m$

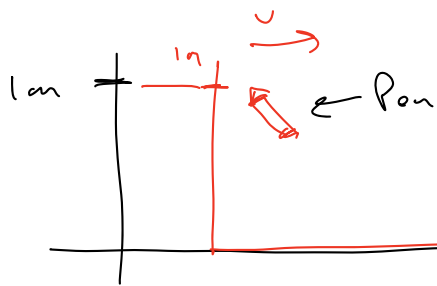
Ok, so what do the coordinate transforms have to be ⑥

$$(ct, x, y, z) \xrightarrow{v} (ct', x', y', z')$$

to keep  $c$  constant?

Start easy  $y' = y$   $z' = z$

Direction  $\perp$  to relative motion ~~is~~ not affected



Pen marks massive Lab  $y$  coordinate  
of the  $y'=1$  Rocket line

In Lab frame the marks will be on  $y=1$ .

If they weren't then Both observers will agree

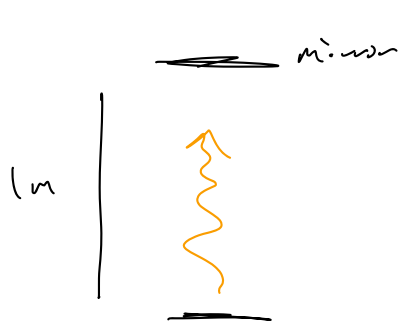
that the rocket passed inside  $y=1$  (By being outside at the mark!)

This would be a way to distinguish the two  
frames. Violates P.R. (Ditto  $z$ )

Move on to the more interesting Coordinates

(7)

Can now use invariance of  $\perp$  distances as a  
clean way to compare clocks.

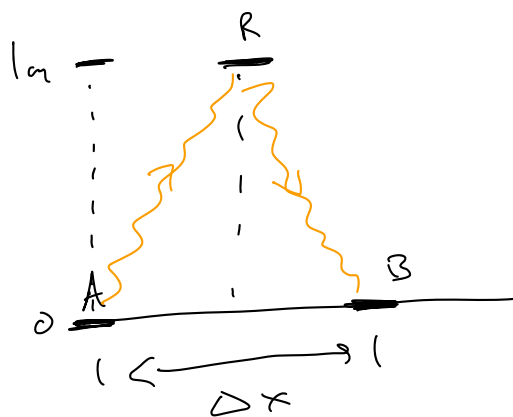


clock "ticks" every time light flash  
returns to the origin

Now, compare the clocks in the two frames.

Consider events      A - emission of light  
                                 B - the 1st "tick"

Lab frame (S)



Rocket Frame (S')



⑧

A happens at  $t = t' = 0$  when the coordinate systems coincide

$$x_A = 0 \quad x'_A = 0$$

$$t_A = 0 \quad t'_A = 0$$

In the rocket frame light goes straight up 1m and down 1m

$$x'_B = 0 \quad t'_B = 2m \quad (t = 2m/c \text{ s})$$

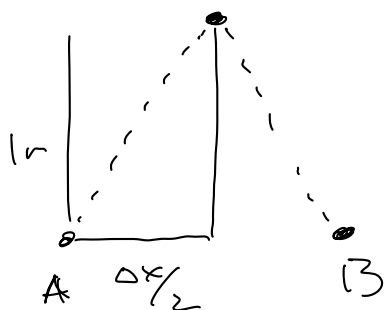
Difference in Coordinates:

$$\Delta x' = 0 \quad \Delta t' = 2m$$

In Lab frame there is non-zero  $\Delta x$  Between A & B (the rocket moves wrt Lab!)

Large  $v \Rightarrow$  Large  $\Delta x$

Small  $v \Rightarrow$  Small  $\Delta x$



Light travels  
total distance =  $2 \times \sqrt{1 + \left(\frac{\Delta x}{2}\right)^2}$

Greater than 2m!



The time difference Between A & B is different ⑨  
in the two frames  
 $\Rightarrow$  Moving Clocks tick at different (slower)  
rates!

(Before just assumed  $t = t'$ . Now we see it isn't so.)

Lab

$$\Delta x = \Delta x$$

$$\Delta t = 2\sqrt{1 + \left(\frac{\Delta x}{2}\right)^2}$$

Rocket

$$\Delta x' = 0$$

$$\Delta t' = 2$$

the coordinate differences differ between the two frames  
(Just like  $\Delta x \neq \Delta x'$  +  $\Delta y \neq \Delta y'$  in geometry analogy.)

Note

$$\Delta t^2 - \Delta x^2 = 4\left(1 + \frac{\Delta x^2}{4}\right) - \Delta x^2$$

$$= 4 + \cancel{\Delta x^2} - \cancel{\Delta x^2}$$

$$= \Delta t'^2 - \Delta x'^2 \equiv (\text{Interval})^2$$

This quantity "The Interval" is invariant.

Coordinate independent separation between events.

(Analogous to distance in the geometry analogy)

Deep! Invariance of the interval implies (10)  
that time cannot be separated from Space.  
Space & time part of single entity

Spacetime

The geometry of Spacetime is truly 4D  
(Not 3+1 as in Newtonian Physics)

"The direction of the "time axis" depends on  
the state of motion of the observer.

Just like the direction of surveyors y-axis  
depends on their orientation.

11  
H(W: What about a frame  $S''$  that is moving faster than  $S'$ ?

### Comments

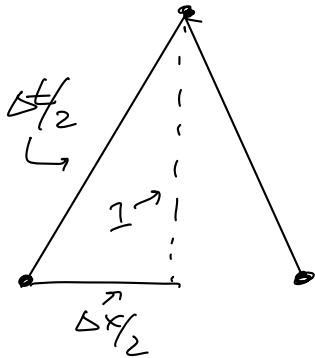
-) that fact that  $\Delta x$  is different is no surprise!

-)  $\Delta t > \Delta t'$  "Moving clocks run slow"

$$\frac{\Delta t}{\Delta t'} = \sqrt{1 + \left(\frac{\Delta x}{2}\right)^2} \rightarrow 1 \text{ when } \Delta x \rightarrow 0$$

when  $v$  small.

-)



$$\left(\frac{\Delta x}{2}\right)^2 + 1^2 = \left(\frac{\Delta t}{2}\right)^2$$

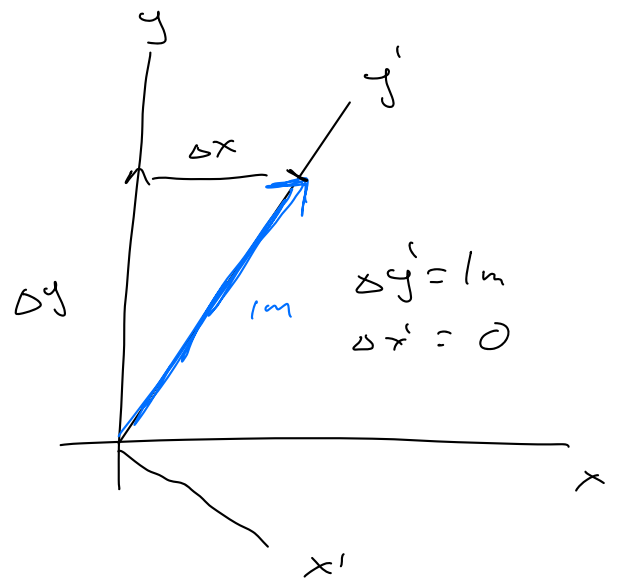
$$\Delta x^2 + 2^2 = \Delta t^2$$

-) PoR used in two ways

-)  $\perp$  distances the same.

-)  $c$  is the same in both frames

Compare



Simpler fore?

Why?

Simplification

Alternative

Complicated  
fore reverse

$C'$

$$\Delta x' = 0$$

1 meter stick  
needed

2 sticks needed  
 $x \perp y$

$$\Delta y$$

(not full interval!)

$$\Delta y = \sqrt{(AB)^2 + (\Delta x)^2}$$

$$\leq (AB)$$

$S'$

$$\Delta x' = 0$$

1 clock needed

2 clocks needed  
one at  $0$  &  $x_r$

$\Delta t$

(Not full interval!)

$$\Delta t = \sqrt{(AB)^2 + (\Delta x)^2}$$

$$\geq (AB)$$

Inconsistent?

Identical meter  
sticks give different  
 $\Delta t$ 's?

Identical clocks  
different  $\Delta t$ 's?

No 2 meter sticks in  
one frame  $\Sigma$  in the other  
No c meter stick can  
be said to disagree w/ c'  
meter stick

No 2 clocks vs 1 clock  
No lab clock can be  
said to disagree  
w/ rocket clock

Summary

No paradox about differing  
comparisons. Not fault of m-sticks.  
"Discrepancy" from structure of  
(Difference) Euclidean Geom.

No paradox about different time  
laps. Not fault of clocks  
"Discrepancy" from structure of  
(Difference) Space time.