

Two things want to discuss before  
moving to dynamics

-) (Brief) Acceleration

-) Relation of L.T to the geometric  
Analogy.

$\rightarrow \begin{matrix} x' & t' \\ \beta_x & \beta_y \end{matrix}$  what about?  $a'_x = \frac{d\beta'_x}{dt'}$   $a'_y = \frac{d\beta'_y}{dt'}$

know,

$$\beta_x = \frac{\beta'_x + \beta}{1 + \beta'_x \beta}$$

$$\beta_y = \frac{\beta'_y}{\gamma(1 + \beta'_x \beta)}$$

Start w/  $a_x$

$$d\beta_x = \frac{d\beta'_x}{1 + \beta'_x \beta} - \frac{\beta'_x + \beta}{(1 + \beta'_x \beta)^2} \beta d\beta'_x$$

$$= \left[ \frac{1}{1 + \beta'_x \beta} - \frac{\beta'_x \beta + \beta^2}{(1 + \beta'_x \beta)^2} \right] d\beta'_x$$

$$= \frac{1 + \beta'_x \beta - \beta'_x \beta - \beta^2}{(1 + \beta'_x \beta)^2} d\beta'_x = \frac{1 - \beta^2}{(1 + \beta'_x \beta)^2} d\beta'_x$$

$$= \frac{d\beta'_x}{\gamma^2 (1 + \beta'_x \beta)^2}$$

$$dt = \gamma dx' + \gamma dt' = \gamma(\beta \beta'_x + 1) dt'$$

$$\frac{d\beta_x}{dt} = \frac{1}{\gamma^3 (1 + \beta'_x \beta)^3} \frac{d\beta'_x}{dt'} = \frac{1 - \beta^2}{\gamma (1 + \beta'_x \beta)^3} a'_x$$

Now  $a_y$

$$d\beta_y = \frac{d\beta'_y}{\gamma(1+\beta'_x\beta)} - \frac{\beta'_y}{\gamma(1+\beta'_x\beta)^2} \beta d\beta'_x$$

$$= \frac{(1+\beta'_x\beta)d\beta'_y - \beta'_y\beta d\beta'_x}{\gamma(1+\beta'_x\beta)^2}$$

$$\frac{d\beta_y}{dt} = \frac{(1+\beta'_x\beta)d\beta'_y - \beta'_y\beta d\beta'_x}{\gamma^2(1+\beta'_x\beta)^3 dt'} = \frac{a'_y}{\gamma^2(1+\beta'_x\beta)} - \frac{\beta\beta'_y a'_x}{\gamma^2(1+\beta'_x\beta)^3}$$

Not invariant

$$\left[ \begin{array}{l} \text{Compare } a = a' \quad \text{w} \quad x = x' + vt' \\ \text{GT} \end{array} \right]$$

Expressions complicated

Different computers transform in very different ways.

Main lesson  $a_x$   $a_y$   $a'_x$   $a'_y$  have limited/questionable value in relativity.

# Relation of the L.T. to the Geometric Analogy

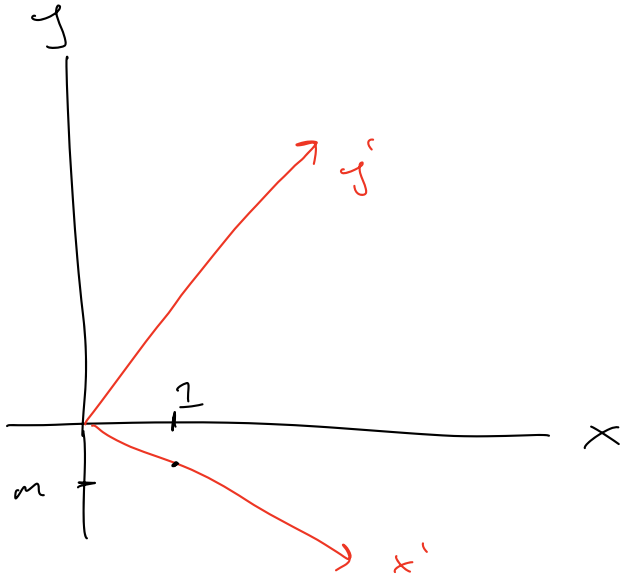
$$\begin{pmatrix} x \\ t \end{pmatrix} = \begin{pmatrix} \gamma & \beta\gamma \\ \beta\gamma & \gamma \end{pmatrix} \begin{pmatrix} x' \\ t' \end{pmatrix}$$

will try to get some intuition  
about them and see that there is  
an alternative way of thinking about  
them.



How does this relate to Euclidean Analogy?

⑧



Characterize orientation by  
 $m_x$  slope of  $x'$ -axis in  
 $x$ - $y$  frame

$$x'_s = mx$$

$$\hat{x}'_s \propto \begin{pmatrix} 1 \\ m \end{pmatrix} = \frac{1}{\sqrt{1+m^2}} \begin{pmatrix} 1 \\ m \end{pmatrix}$$

$$\equiv G \begin{pmatrix} 1 \\ \beta \end{pmatrix}$$

$$\hat{x}'_s \cdot \hat{y}'_s = 0$$

$$\hat{y}'_s \propto \begin{pmatrix} -m \\ 1 \end{pmatrix} = \frac{1}{\sqrt{1+m^2}} \begin{pmatrix} -m \\ 1 \end{pmatrix}$$

$$= G \begin{pmatrix} -\beta \\ 1 \end{pmatrix}$$

So a vector w/ components  $\begin{pmatrix} a \\ b \end{pmatrix}$  in  $S'$  frame

Appears as  $a \hat{x}'_s + b \hat{y}'_s$  in  $S$  frame

$$\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} G & -\beta G \\ \beta G & G \end{pmatrix} \begin{pmatrix} x' \\ y' \end{pmatrix} \quad G = \frac{1}{\sqrt{1+\beta^2}}$$

Compare  $\begin{pmatrix} t \\ x \end{pmatrix} = \begin{pmatrix} \gamma & \gamma\beta \\ \gamma\beta & \gamma \end{pmatrix} \begin{pmatrix} t' \\ x' \end{pmatrix} \quad \gamma = \frac{1}{\sqrt{1-\beta^2}}$

# The velocity Parameter

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- Found the transformation relating the "covariant" coordinate

LT ( $x-t$ ) + Rotation ( $x-y$ )

in terms  
of

$\beta$   
↑  
relative velocity

$\beta \equiv v$

↑  
relative slope  $x$ -axis

Neither of these descriptors provides simplest  
description of the relation between coordinate systems!

What is the better way?

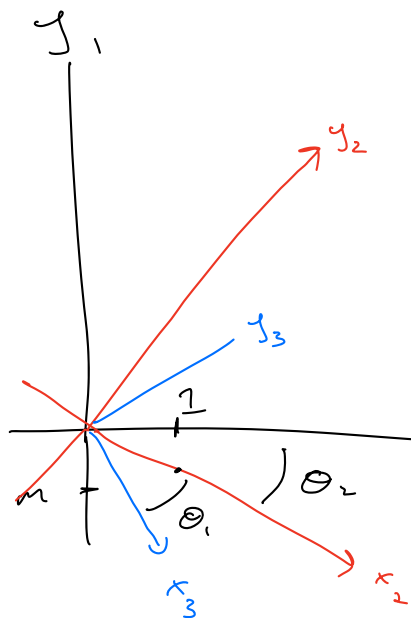
Angle  $\theta$  is the best measure of rotation  
will see there is an analogue for LT.

# Euclidean Example:

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Why are Angles better?

A: Angles are additive, slopes are not.



$$\hat{x}_3 \Big|_{S_2} = \frac{1}{\sqrt{1+m_{23}^2}} \begin{pmatrix} 1 \\ m_{23} \end{pmatrix}$$

$$\begin{pmatrix} x^2 \\ y^2 \end{pmatrix} = \begin{pmatrix} G_{23} & -B_{23}G_{23} \\ B_{23} & G_{23} \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$\hat{x}^2$  Slope in  $S'$  is  $B_{23}$

Sanity check:  $\frac{y}{x} = \frac{B_{23}G_{23}}{G_{23}}$

$\hat{x}^3$  Slope in  $S$

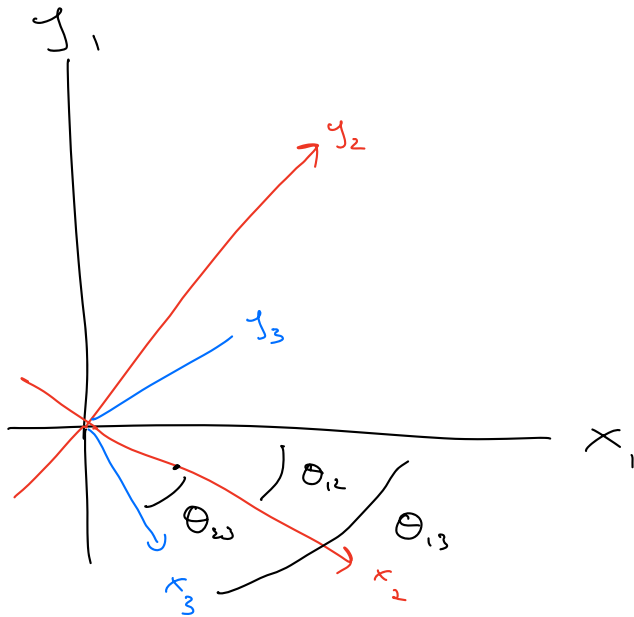
$$\begin{pmatrix} x \\ y \end{pmatrix} = \underbrace{\begin{pmatrix} G_{12} & -B_{12}G_{12} \\ B_{12}G_{12} & G_{12} \end{pmatrix}}_{\hat{x}^3: S^2 \rightarrow S'} \underbrace{\begin{pmatrix} G_{23} & -B_{23}G_{23} \\ B_{23}G_{23} & G_{23} \end{pmatrix}}_{\hat{x}^2: S^3 \rightarrow S^2} \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$= G_{12}G_{23} \begin{pmatrix} 1 & -B_{12} \\ B_{12} & 1 \end{pmatrix} \begin{pmatrix} 1 \\ B_{23} \end{pmatrix} = G_{12}G_{23} \begin{pmatrix} 1 - B_{12}B_{23} \\ B_{12} + B_{23} \end{pmatrix}$$

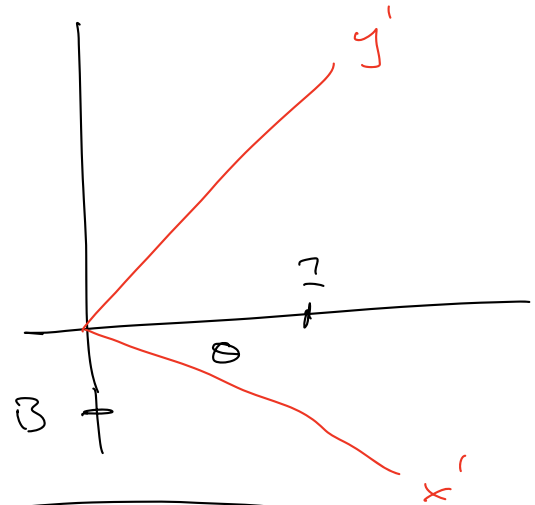
$$B_{\text{comb}} = \frac{y}{x} = \frac{B_{12} + B_{23}}{1 - B_{12}B_{23}} \leftarrow \text{Not } B_{12} + B_{23}!$$

However - Angles do add

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$$\theta_{13} = \theta_{12} + \theta_{23}$$



$$\tan \theta = B$$

$$\hat{x}_1 \Big|_B \propto \begin{pmatrix} 1 \\ B \end{pmatrix}$$

$$\tan \theta = \frac{y}{x}$$

Another view of  $\hat{x}^3|_{y'}$

$$\tan(\theta_{13}) = \tan(\theta_{12} + \theta_{23})$$

$$= \frac{\tan \theta_{12} + \tan \theta_{23}}{1 - \tan \theta_{12} \tan \theta_{23}}$$

trig  
ID!

$$\Rightarrow B_{13} = \frac{B_{12} + B_{23}}{1 - B_{12} B_{23}} \quad \checkmark$$



Now to velocity

$$S \quad S' \quad \beta_2 = \frac{\Delta x}{\Delta t'}$$

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$$\beta_2 = \frac{\Delta x'}{\Delta t'} \quad S' \text{ moves w/ } \beta_1$$

What is  $\beta_{\text{comb}}$ ?

$$\begin{pmatrix} \Delta x \\ \Delta t \end{pmatrix} = \gamma \begin{pmatrix} 1 & \beta_1 \\ \beta_1 & 1 \end{pmatrix} \begin{pmatrix} \Delta x' \\ \Delta t' \end{pmatrix}$$

$$\beta_c = \frac{\Delta x}{\Delta t} = \frac{\Delta x' + \beta_1 \Delta t'}{\beta_1 \Delta x' + \Delta t'} = \frac{\cancel{\Delta t'}^{\text{red}}}{\cancel{\Delta x'}^{\text{red}}} \frac{\beta_1 + \beta_2}{1 + \beta_1 \beta_2}$$

Not all the

$$\boxed{\beta_c = \frac{\beta_1 + \beta_2}{1 + \beta_1 \beta_2}}$$

What does G.T give?

$$v' = \frac{\Delta x'}{\Delta t'}$$

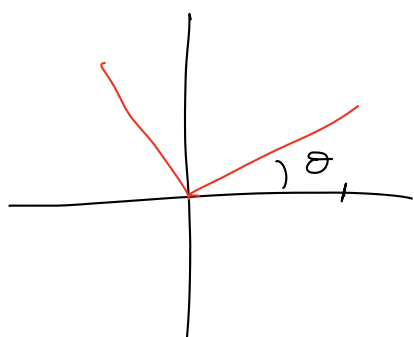
$$v = \frac{\Delta x}{\Delta t} \quad \begin{pmatrix} \Delta x \\ \Delta t \end{pmatrix} = \begin{pmatrix} 1 & v \\ 0 & 1 \end{pmatrix} \begin{pmatrix} \Delta x' \\ \Delta t' \end{pmatrix}$$

$$\frac{\Delta x}{\Delta t} = \frac{\Delta x' + v \Delta t'}{\Delta t'} = v' + v \quad \leftarrow \text{as expected.}$$

Purpose to find new measure of velocity "velocity parameter"  
 $\eta$  which is additive (Analog to  $\theta$ )

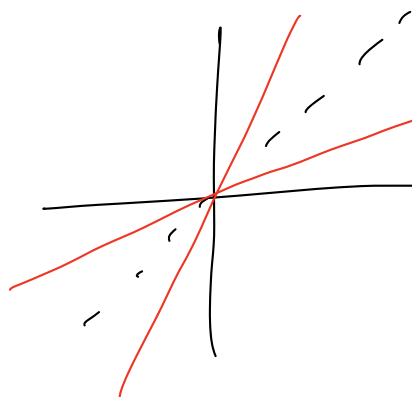
i.e)  $\eta = \eta' + \eta_r$

Note  $\eta$  cannot be a simple angle



Eucclidean

VS



Lorentz

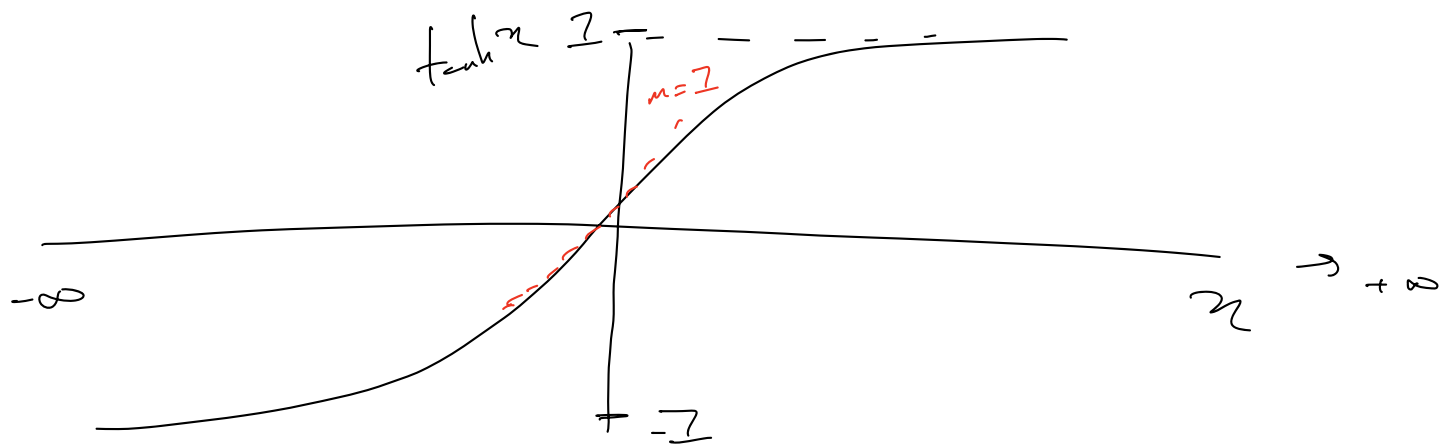
$$\tan \theta = \frac{\Delta y}{\Delta x} = \beta$$

$$\tanh \eta = \beta$$

$$\tanh \eta = \frac{\sinh \eta}{\cosh \eta}$$

$$\tanh(\eta_1 + \eta_2) = \frac{\tanh \eta_1 + \tanh \eta_2}{1 + \tanh \eta_1 \tanh \eta_2}$$

$$\tanh \eta \approx \eta \text{ for small } \eta$$



Clarifies how  $c$  can be the same in all reference frames.

$$c \longleftrightarrow x = \infty$$

So,  $x = x' + x_\infty$  if  $x' = \infty$

$$x = \infty + (\text{finite}) = \infty \Rightarrow x = \infty$$

$x$  is the natural way to think about velocities.

Tutorial

$\Theta$ 's we deal w/  $\Theta$ 's of all size. (large & small)

eg no we would ever add slope  $\beta=1$  ( $\Theta=45^\circ$ )

to another slope  $\beta=1$  to get  $\beta=2$  ( $\Theta=64^\circ$ )

you add angles  $45 + 45 = 90$   $\beta = \infty$

$x$ : we only deal w/  $\beta$  small!

## w/ $\theta$ 's Eulerian transformations Become

$$x = x' \cos \theta_r + y' \sin \theta_r$$

$$y = -y' \sin \theta_r + y' \cos \theta_r$$

w/  $\cos^2 \theta + \sin^2 \theta = 1$  directly implies:

$$x^2 + y^2 = x'^2 + y'^2$$

## Sim. lag, w/ $\eta$ L.T Become

$$x = x' \cosh \eta_r + t' \sinh \eta_r$$

$$t = x' \sinh \eta_r + t' \cosh \eta_r$$

w/  $\cosh^2 \eta - \sinh^2 \eta = 1$  directly implies

$$t^2 - x^2 = t'^2 - x'^2$$

Note

$$\cosh \eta = \gamma \quad \sinh \eta = \beta \gamma \quad \tanh \eta = \frac{\sinh \eta}{\cosh \eta} = \beta$$



$$\sin i\theta = \frac{e^{-\theta} - e^{+\theta}}{2i} = -i \left( \frac{e^{+\theta} - e^{-\theta}}{2} \right) = -i \sinh \theta$$

$$\cos i\theta = \frac{e^{-\theta} + e^{+\theta}}{2} = \cosh \theta$$

$$\tanh i\theta = \frac{\sin i\theta}{\cos i\theta} = \frac{-i \sinh \theta}{\cosh \theta} = -i \tanh \theta$$

$$x^2 + y^2 \text{ invariant} \Rightarrow \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} \cos & \sin \\ -\sin & \cos \end{pmatrix}$$

$$t^2 - x^2 \text{ let } t =: \underline{T}$$

$$\underline{T}^2 + x^2 \text{ invariant} \Rightarrow \begin{pmatrix} \underline{T} \\ x \end{pmatrix} = \begin{pmatrix} \cos & \sin \\ \sin & \cos \end{pmatrix} \begin{pmatrix} T' \\ x' \end{pmatrix}$$

$$\underline{T} = \cos \theta T' + \sin \theta x'$$

$$x = -\sin \theta T' + \cos \theta x'$$

$$\begin{aligned} \text{or } i t &= i \cos \theta t + \sin \theta x' \Rightarrow t = \cos \theta t' - i \sin \theta x' \\ x &= -i \sin \theta t + \cos \theta x' \Rightarrow x = -i \sin \theta t' + \cos \theta x' \end{aligned}$$

↳ Real if  $\sin \theta$  imaginary

$$\Rightarrow \theta = i\pi$$

then

$$t = \cosh \eta \, t' + \sinh \eta \, x'$$



$$x = \sinh \eta \, t' + \cosh \eta \, x'$$