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CS427

HW3

Problem 1)

Define a two round cipher to look like

```
F*({k1,k2},{L,R})
L' ← R
R' ← L ⊕ f(k1,R)
L'' ← R'
R'' ← L' ⊕ f(k2,R')
```

If we have two messages  $M_1$  and  $M_2$ , with their right sides being the same. ( $M_1 = L_1R$  and  $M_2 = L_2R$ )

Then when we send them through  $F^*$ , the two left sides of the cipher texts will be xor'd with the same thing.

```
Adv(M1,M2)
X = F*(M1) //M1 = L1R
Y = F*(M2) //M2 = L2R
If(Xleft ⊕ Yleft == L1 ⊕ L2)
  Return True
Else
  Return False
```

If the adversary returns true, you know you are in the real library. If it proves false, you are highly likely in the random library.

Problem 2)

a)

```
Dec(k, c0...cL)
m0 = c0
for i = 1,...,L:
  mi = F-1(k, ci ⊕ mi-1)
return m1,...,mL
```

b)

```
Adv(M={m1,...,mL})
C = Challenge(M)
X = c0 ⊕ c1 // F(k,m1)
T = Challenge({m1,m3,m5})
Y = t0 ⊕ t1 // F(k,m1)
If(X == Y)
  Return True
Return False
```

Problem 3)

Let's have  $L-1$   $m$ 's that are  $\text{blen}$  bits, and let out  $m_L$  be  $\text{blen} - 1$  bits. We will send multiple sets of  $M$  with  $m_L$  as the last block sent in. There should be about a one half chance that two  $c_L$ 's from different Challenge calls will be matching if we are in the real library. If we are in the Rand library it would be about  $(1/2^{\text{blen}})$ .

```
Adv(M={m1,m2,...,mL})
A = Challenge(m1,mi,...,mj,mL)
B = Challenge(m1,mk,...,mn,mL)
:
Z = Challenge(m1,mo,...,mp,mL)
If (aL == (bL or cL or ... or zL))
  Return true
Return False
```

Problem 4)

(a)

CPA\$ <sub>new</sub>
$k \leftarrow \{0,1\}^\lambda$
$S \leftarrow \{\}$ //Empty Set
<u>Enc(r,m)</u>
If( $r \in S$ )
return null
$S = S \cup \{r\}$
$x = F(k,r) \oplus m$
return (r,x)

(b)

Adv(P)
$R \leftarrow \{0,1\}^\lambda$ //Our 1 <sup>st</sup> chosen IV
$X = \text{Challenge}(R,P)$
$S \leftarrow \{0,1\}^\lambda$ //2 <sup>nd</sup> chosen IV
$P' = S \oplus R \oplus P$
$Y = \text{Challenge}(S,P')$
If( $X == Y$ )
Return True
Return False

Since we can choose our IV's then once we pass in the first IV and plaintext, we can XOR the first IV with our plaintext (to simulate the beginning of the first challenge) and XOR that with our second chosen IV. So when the entire XORed string is passed in the challenge, it should replicate the first challenge. Thus if both outputs are the same, you know you are in the real library.