# AUTHORS JAY CONVERTINO DATES 2025/03/11 INFORMATION Brief classic bus define for packages License MIT

Copyright 2025 Jay Convertino

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

# transaction

ABC		
transaction		
basictrans		

Abstract class for transaction types

# noSignal

noSignal

Class to use when a signal does not exist

# busbase

busbase

basicMaster

A busbase to transmit test routine.

# **FUNCTIONS**

# \_\_\_init\_

```
def __init__(
    self,
    entity
:
    SimHandleBase,
    name
:
    Optional[str],
    clock
:
    SimHandleBase,
    args
:
    Any,
    kwargs
:
    Any,
```

Initialize the object

### **VARIABLES**

# wqueue

self.wqueue

Queue to store write requests

# qqueue

self.qqueue

Queue to store read requests

### rqueue

```
self.rqueue
```

Queue to store result of read requests

# \_idle\_read

```
self._idle_read
```

Event trigger for cocotb read

# \_idle\_write

```
self._idle_write
```

Event trigger for cocotb write

### self.\_run\_cr

```
self._run_cr
```

Thread instance of \_run method

### **FUNCTIONS**

### \_restart

```
def _restart(
    self
)
```

kill and restart \_run thread.

### write\_count

```
def write_count(
    self
)
```

How many items in the write queue

### read\_count

```
def read_count(
    self
)
```

How many items in the read queue

### write\_empty

```
def write_empty(
  self
)
```

Is the quene empty?

### read\_empty

```
def read_empty(
    self
)
```

Is the quene empty?self.bus.penable.value

### write\_clear

```
def write_clear(
  self
)
```

Remove all write items from queue

### read\_clear

```
def read_clear(
    self
)
```

Remove all read items from queue

### wait\_read

```
async def wait_read(
self
)
```

Wait for the run thread to become idle from a read.

### wait\_write

```
async def wait_write(
self
```

```
)
```

Wait for the run thread to become idle from a write.

### idle

```
def idle(
  self
)
```

Are all the queues empty and the \_run is not active processing data.

### write\_trans

```
async def write_trans(
self,
trans
:
transaction
)
```

Write transaction to send to write queue

### read\_trans

```
async def read_trans(
self,
trans
:
transaction
)
```

Read bus and output and tranaction.

# \_write

```
async def _write(
self,
trans
:
transaction
)
```

Write data one element at a time

# \_queue\_read

```
async def _queue_read(
self,
trans
:
transaction
)
```

Setup queue for read requests

# $_{ m read}$

```
async def _read(
self,
trans
:
transaction
)
```

Read dat one element at a time

# \_check\_type

```
def _check_type(
   self,
   trans
)
```

Check and make sure we are only sending the correct transaction type

# \_run

```
async def _run(
self
)
```

Virtual method for \_run thread that deals with read and write queues.