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Environment Setup

- Python 3.0
- unittest
- Javascript
- HTML
- D3 and svg
- Eclipse 4.20.0
- Windows 10

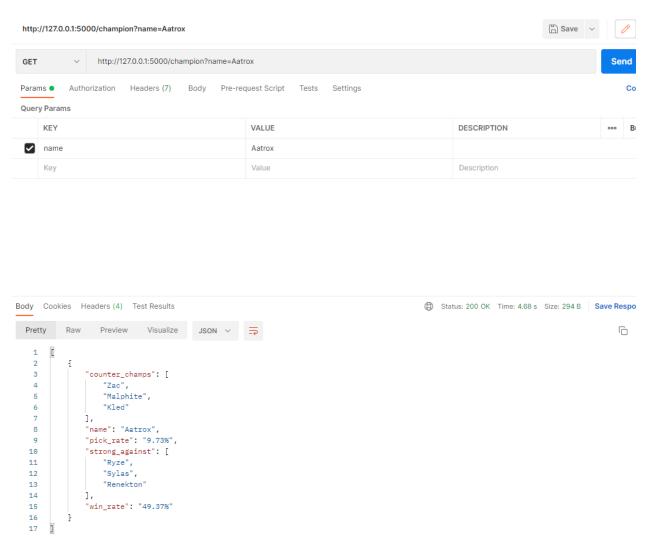
Test: Scraping/Database Handling Test 1.1 Basic Program Run

```
1⊖ from scraper import Scraper
 2 import time
§ 3 from database import get_key
  4 from database import database handler
  7 Implements the scraping of data of all the champions from op.gg
  8 each champions data is based off their current meta role
  9 e.g aatrox meta role is top lane so we scrape data based of his top lane stats
 10 ""
 11⊖ def main():
 12 s = Scraper()
 13
          arr = s.scrape_champion_links()
 14 c counter = 0
 15 N = len(arr)
 16 while(c_counter < N):</pre>
 17
             retArr = s.scrape_champion_page(arr[c_counter])
               if retArr is None:
 19
                 continue
               c_counter+=1;
               time.sleep(10)
               database_handler(retArr)
 24 if __name__ == "__main__":
25 main[])
 + Create Database
                             Collection.Champions
                             COLLECTION SIZE: 35.55KB TOTAL DOCUMENTS: 158 INDEXES TOTAL SIZE: 36KB
                                            Schema Anti-Patterns (1) Aggregation
 Collection
                                                                                                                             INSERT DOCU
  Champions
                                                                                                                     ► OPTIONS Apply Re
                             FILTER { field: 'value' }
                            QUERY RESULTS 1-20 OF MANY
                                  _id: ObjectId("617b2a410541a6022d2c7a58")
                                 name: "Aatrox"
win_rate: "49.37%"
pick_rate: "9.73%"
champ_tier: "Tier 2"
> counter_champs: Array
> strong_against: Array
                                  _id: ObjectId("617b2a9a0541a6022d2ccd98")
                                  name: "Ahri"
win_rate: "51.31%"
pick_rate: "2.94%"
champ_tier: "Tier 4"
> counter_champs: Array
> strong_against: Array
```

@Test 1.1

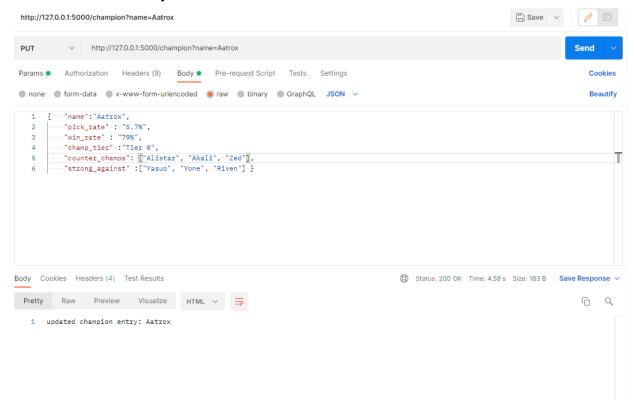
 Users can run the python module 'scraper_exe' to execute the Scraper class functionality and push all champions listed on the website op.gg to the MongoDB database.

Test - API Requests Test 1.2 - Get Request



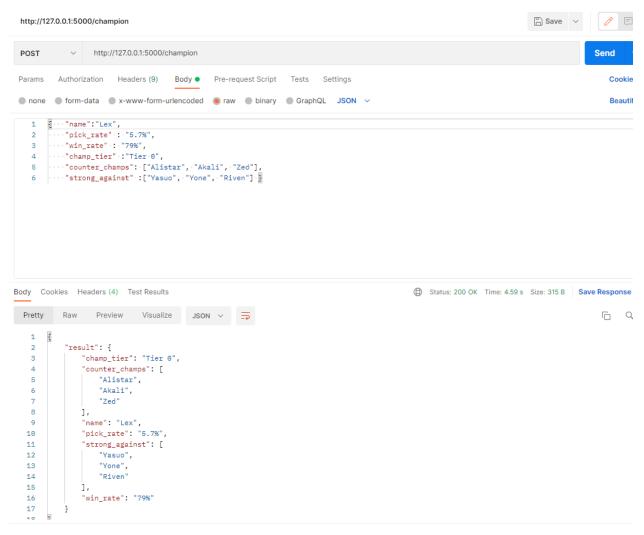
- Users can use the GET API Request by first entering the command 'set FLASK_APP=src/api' and then flask run to start the local server.
- Specify the Request to be GET and then enter a champion's name to start the request. Upon a valid name being given, the json object should contain all the fields that are in the MongoDB database.

Test 1.3 - Put Request



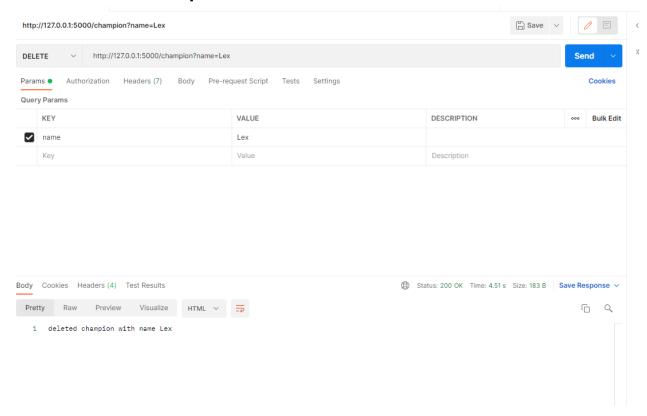
- Users can use the PUT API Request by first entering the command 'set FLASK_APP=src/api' and then flask run to start the local server.
- Specify the Request to be PUT and then enter a champion's name to start the request. Upon a valid name being given along with a valid json object that updates any or all fields, the server will return a message depending on if the request was successful.

Test 1.4 - Post Request



- Users can use the POST API Request by first entering the command 'set FLASK_APP=src/api' and then flask run to start the local server.
- Specify the Request to be DELETE and then enter a champion's name to start the request. Upon a valid name being given, the

Test 1.4 - Delete Request



- Users can use the DELETE API Request by first entering the command 'set FLASK_APP=src/api' and then flask run to start the local server.
- Specify the Request to be DELETE and then enter a champion's name to start the request. Upon a valid name being given, the MongoDB database will delete the specified entry by name and return a message depending on if the request was successful.

Test - UI Test 1.5 - Home Page

← → C ① 127.0.0.1:5000	
Apps Assignments - CS 2 Q Sche	chedule Appointm 🔼 (45) A quick tour of 🔘 unster

A League of Legends Statistics Website

Top Champions by Pick Rate | Top Champions by Win Rate | CRUD operations

Champion Name:

Get Champ

Query (Ex : champion.win_rate: > 55):

Get Query

Clear Results

Results Below

Results Below

name	pick_rate	win_rate	champ_tier	counter_champs	strong_against
Anivia	3.03%	52.94%	Tier 2	Aurelion Sol,Corki,Diana	Ryze,Lucian,Nunu & Willump
Annie	1.09%	52.98%	Tier 3	Neeko,Singed,Diana	Renekton,Garen,Sett
Aurelion Sol	0.67%	54.41%	Tier 3	Fizz,Malzahar,Katarina	Jayce,Azir,Ryze
Blitzcrank	14.65%	52.49%	Tier 1	Leona,Shaco,Taric	Vex,Jarvan IV,Yuumi
Camille	14.22%	52.52%	Tier 1	Teemo, Vayne, Shen	Ryze,Jayce,Yasuo
Graves	18.07%	52.06%	Tier 1	Poppy, Warwick, Sejuani	Qiyana,Zed,Rengar
Karthus	3.29%	52.46%	Tier 2	Nunu & Willump,Rengar,Graves	Udyr,Olaf,Qiyana
Kled	1.86%	52.94%	Tier 2	Singed,Quinn,Urgot	Pantheon, Viktor, Sylas
Maokai	6.95%	52.52%	Tier 1	Taliyah,Rell,Braum	Jarvan IV, Vex, Pantheon
Nasus	1.96%	52.04%	Tier 3	Lillia,Garen,Camille	Pantheon,Zac,Viktor
Nunu & Willump	3.29%	52.13%	Tier 2	Vi,Zac,Warwick	Udyr,Qiyana,Rumble
Quinn	1.14%	52.66%	Tier 2	Maokai,Sion,Singed	Jayce,Trundle,Kled
Rek'Sai	3.8%	52.12%	Tier 2	Shyvana,Karthus,Zac	Ivern,Rengar,Qiyana
Rel1	2.02%	52.34%	Tier 2	Veigar, Swain, Soraka	Jarvan IV,Sett,Gragas
Rengar	1.59%	52.04%	Tier 3	Maokai,Pantheon,Zac	Ryze,Jayce,Vayne
Shen	3.34%	52.6%	Tier 2	Viktor,Quinn,Vayne	Cassiopeia, Gragas, Pantheon
Tahm Kench	4.9%	52.81%	Tier 1	Cho'Gath,Kled,Sion	Ryze,Jayce,Gragas
Taric	0.79%	52.66%	Tier 4	Brand, Shaco, Braum	Seraphine,Bard,Karma
Twitch	1.5%	52.05%	Tier 4	Swain, Yasuo, Xerath	Kog'Maw,Aphelios,Sivir
Vayne	8.54%	52.11%	Tier 2	Twitch, Swain, Kog'Maw	Yasuo,Ezreal,Aphelios
Ziggs	5.3%	52.55%	Tier 2	Twitch,Xerath,Sivir	Aphelios,Lucian,Kog'Maw
Zyra	2.03%	52.94%	Tier 3	Shen,Shaco,Blitzcrank	Anivia,Seraphine,Zac

@Test 1.5

 Home page with default route- User can enter champion by Name or enter a specific query to return a list of champions. The output is in a readable table format. Users can also clear any previous entries with the Clear Results button if needed.

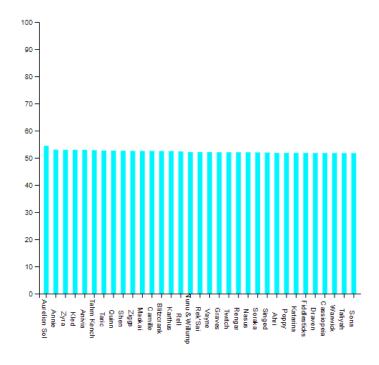
Test 1.6 - Visualization Pages

Top k Champions by Win Rate

<u>homepage</u>

Pick k below

k: 33



@Test 1.6

 Visualization pages prompt the user to enter a number k (less than 150) to generate a graph of k champions by win rate or pick rate)

Test 1.7 - CRUD Handler

<u>homepage</u>

CRUD

Champion Name:
Win Rate:
Pick Rate:
Champion Tier:
Counter Champs(e.g Maokai, Yasuo, Zed):
Strong Against Champs(e.g Yone, Yasuo, Malphite):
UPDATE CREATE DELETE SCRAPE

Results

@Test 17

• Users can specify fields to update, create, or delete. After processing the request, the results will notify whether the request was successful or not.