# GNU/Linux and C++

### About Me

- Software Analyst Citi Alternative Investments
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- Education
  - Associates in Computer Science (OCC)
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# Brief C++ History

- 1972 C was developed by Dennis Ritchie at Bell Labs (AT&T)
- 1979 Bjarne Stroustrup begins work on C++ at Bell Labs
- 1992 Alexander Stepanov begins research into generic programming
- 1994 First version of Standard Template Library appears
- 1998 ISO committee officially publishes C++98 (with Standard Library)
- 201X The next ISO standard, C++OX, due out very soon

## What C++ Is (and Isn't)

C++ is platform independent

 C++ does not run on a virtual machine

C++ is a multi-paradigm programming language

 C++ features may be different depending on the compiler

### C++ vs. The *Other* Brands

- C#, Java, Python are compiled into an intermediate byte code which is executed on a virtual machine
- C#, Java, Python's virtual machine must be compiled and tested for individual platform configurations

- C++ is compiled into native machine code and executed for the specific CPU and architecture
- C++ only requires the platform to have an ISO standard compliant compiler and linker

## C++ Syntax

Java syntax is very similar to C++

 Atomic data types are the same keywords (e.g. int, float, double, char, etc) as Java and C

 Preprocessor directives the same as C (#include, #ifdef, #define)

 C++ uses the `curly braces` and `semi-colon` as for blocking out code and terminating expressions

# C++ Specifics

Generics

Object-oriented

Procedural

Multiple Inheritance

Modular

# Brief GNU/Linux History

- 1983 Richard Stallman starts the GNU open source project
- 1985 Stallman creates the Free Software Foundation
- 1991 Linus Torvalds releases first version of `Linux` kernel
- 1991 GNU General Public License version 2.0 released
- 1994 First version of Red Hat Linux
- 2004 Ubuntu first release

## What GNU/Linux Is

Linux is a Unix-like operating system kernel;
 GNU is the userland tools and compiler libraries

 GNU/Linux is completely open source under GPLv2, Apache, LGPL and MIT

• GNU/Linux software is primarily written in C (about 71%) and various languages (Shell scripting, Perl, and assembly languages)

### Fun Facts about Linux

 Estimated that around 60 percent of the world's servers run a flavor of Linux

 Linux is used inside appliances, set-top boxes, phones and medical equipment

 In Debian GNU/Linux 4.0 the distribution contains over 283 million lines of source code which would cost an estimated \$7.37 billion dollars to develop conventionally

The TiVo video device uses a custom version of Linux

# Shell Scripting

 A script written specifically for a command line interpreter (/bin/sh or /bin/csh)

 Generally used to automate a series of commands the same way across multiple systems

• Can be in many programming languages: *Python, Perl, Ruby, Sh, etc* 

• GNU Build System applications generate scripts for compiliation, configuration and installation of packages

# **GNU Build System**

Autoconf

Automake

Libtool

• GCC

# **GNU** Compiler Collection

 Front-end compilers for C, C++, Java, Ada, Objective-C, Fortran, Modula-2, Modula-3, Pascal, PL/I, D, Mercury, VHDL, Fortran 95, Fortran 2003 as of GCC 4.3

 Processor architectures include ARM, IA-32 (x86), IA-64, x86-64, PowerPC, SPARC, Motorola 68000

## GNU C/C++ Compiler and Linker

- Plethora of compiler/linker options
- Basic ones include: -g, -Wall, -p, -D, -L, -I, -O0
- Examples:
- g++ -o executable\_name -g -Wall -I./include main.cpp
- gcc -o executable\_name -g -Wall -I./include main.c
- g++ -DHAVE\_CONFIG\_H -I. -I. -I./build-aux -fPIC -Wall -Wno-write-strings
  -I/usr/local/include -I/usr/include -I./include -I./src/shared
  -I/usr/include/gtk-2.0 -I/usr/lib/gtk-2.0/include -I/usr/include/atk-1.0
  -I/usr/include/cairo -I/usr/include/pango-1.0 -I/usr/include/glib-2.0
  -I/usr/lib/glib-2.0/include -I/usr/include/freetype2 -I/usr/include/libpng12
  -I/home/johnb/include -I/home/johnb/include/gtkextra-2.0
  -I/usr/local/include/gtkextra-2.0 -g -00 -MT src/realtime/lib\_realtime\_la-Network.lo -MD -MP -MF src/realtime/.deps/lib\_realtime\_la-Network.op
   src/realtime/Network.cpp -fPIC -DPIC -o src/realtime/.libs/lib\_realtime\_la-Network.o

#### **URLs** and References

Wikipedia (http://wikipedia.org)

My Startup (http://zinkkinc.com)

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Questions (http://stackoverflow.com)