Assignment35

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R Markdown

Apply boosting, bagging, and random forests to the Weekly dataset. Run each algorithm 100 times to average out variability in performance.

```
Load Data and Libraries
Weekly <- read.csv("C:/Users/johnb/Desktop/Machine Learning/data/Weekly.csv")</pre>
library(ISLR)
## Warning: package 'ISLR' was built under R version 4.4.2
## Attaching package: 'ISLR'
## The following object is masked _by_ '.GlobalEnv':
##
       Weekly
library(randomForest)
## Warning: package 'randomForest' was built under R version 4.4.2
## randomForest 4.7-1.2
## Type rfNews() to see new features/changes/bug fixes.
library(gbm)
## Warning: package 'gbm' was built under R version 4.4.2
## Loaded gbm 2.2.2
## This version of gbm is no longer under development. Consider transitioning to gbm3, https://github.com/gbm-
developers/gbm3
library(caret)
## Warning: package 'caret' was built under R version 4.4.2
## Loading required package: ggplot2
## Attaching package: 'ggplot2'
## The following object is masked from 'package:randomForest':
##
       margin
## Loading required package: lattice
set.seed(1)
index <- sample(1:nrow(Weekly), 0.7 * nrow(Weekly))</pre>
train_data <- Weekly[index, ]</pre>
test_data <- Weekly[-index,</pre>
predictors <- c("Lag1", "Lag2", "Lag3", "Lag4", "Lag5", "Volume")</pre>
train_data$Direction <- ifelse(train_data$Direction == "Up", 1, 0)</pre>
test_data$Direction <- ifelse(test_data$Direction == "Up", 1, 0)
```

On Average, our model makes an error 41% of the time, which might be acceptable, considering that the top traders usually aim for a precision rate of about 60% success rate.

It seems that we did worse, with our model being erronuous with a 46% error rate. We were probably better off with our logisitc regression model.

Our Random Forest model performed similarly to our bagging model.

```
boosting_errors <- numeric(100)

for (i in 1:100) {
   set.seed(i)</pre>
```

```
boosting <- gbm(Direction ~ Lag1 + Lag2 + Lag3 + Lag4 + Lag5 + Volume,
                  data = train data, distribution = "bernoulli", n.trees =
1000,
                  interaction.depth = 4, shrinkage = 0.01, verbose = FALSE)
  boost_probs <- predict(boosting, newdata = test_data, n.trees = 1000, type</pre>
= "response")
  boost_preds <- ifelse(boost_probs > 0.5, 1, 0)
  boosting_errors[i] <- mean(boost_preds != test_data$Direction)</pre>
}
boosting avg error <- mean(boosting errors)</pre>
cat("Average Boosting Error Rate:", boosting_avg_error, "\n")
## Average Boosting Error Rate: 0.4794801
Even Worse :(
results <- data.frame(
  Model = c("Logistic Regression", "Bagging", "Random Forest", "Boosting"),
  Average_Error_Rate = c(logistic_avg_error, bagging_avg_error, rf_avg_error,
boosting avg error)
)
print(results)
##
                   Model Average_Error_Rate
## 1 Logistic Regression
                                   0.4159021
## 2
                 Bagging
                                   0.4608869
## 3
           Random Forest
                                   0.4648930
## 4
                Boosting
                                   0.4794801
```

From the results, we can see that the logistic regression model performed the best out of all our options. However, I believe that no model had a good enough error rate to make me comfortable using it. The fact that there are super computers out there trying to find the smallest margins to make money off the market tells me that a simple model that I can program on my computer won't make me a millionaire any time soon.