1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
   1. The top two campaigns by total number, successful number and successful percent are theater (1393, 839, 60%) and music (700, 540, 77%).
   2. The bottom campaigns by total number, successful number and successful percent are journalism (24, 0, 0%) and food (200, 34, 17%).
   3. There is no apparent correlation between the time of the year of the campaign and its success.
2. What are some limitations of this dataset?
   1. There are no explanations as to why certain campaigns are successful or not.
   2. There is limited metadata, such as how much marketing was done or how the campaign was run.
3. What are some other possible tables and/or graphs that we could create?
   1. category or subcategory vs average donation
   2. country vs success rate