## Proxy

- ☐ AWS Loadbalancer (this is what I use)
  - ☐ Listen on public port, possibly with location-based rules so <u>example.com:80/ws</u> goes to the websocket server.
  - Register Target Group with the server's defined port.
  - $\square$  Use the load balancer to add a certificate so it's using wss instead of ws.
  - Be sure to either enable the heartbeat at an interval less than 60 seconds or send data back and forth at least once a minute so the load balancer doesn't disconnect.
- □ HAProxy
- □ Nginx

## Scalability

- Multiple WS servers (I recommend many smaller servers) can be put in a target group without problem.
- If the clients need to be able to communicate between themselves (chat application) in near-real time, a Redis server proxying messages between the server nodes can be very helpful. ReactPHP Redis client: <a href="https://github.com/nrk/predis-async">https://github.com/nrk/predis-async</a>