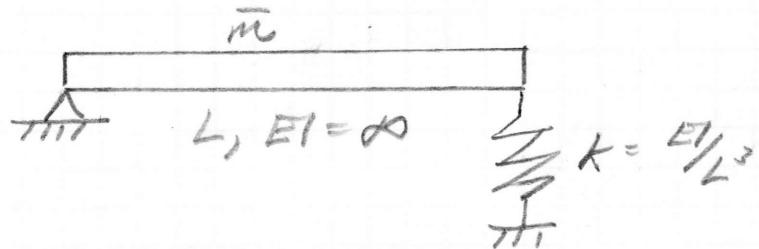
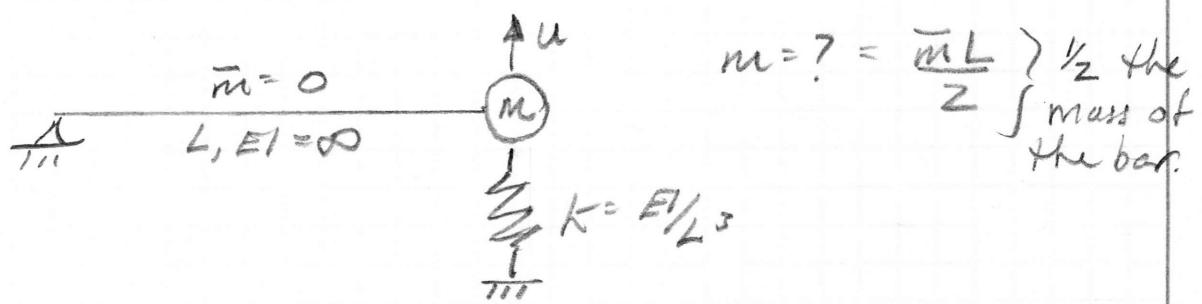


## LECTURE 3: Dynamic modeling of structures w/ distributed mass

→ Mass only associated w/ rigid members.



→ Simple approach → lump mass.

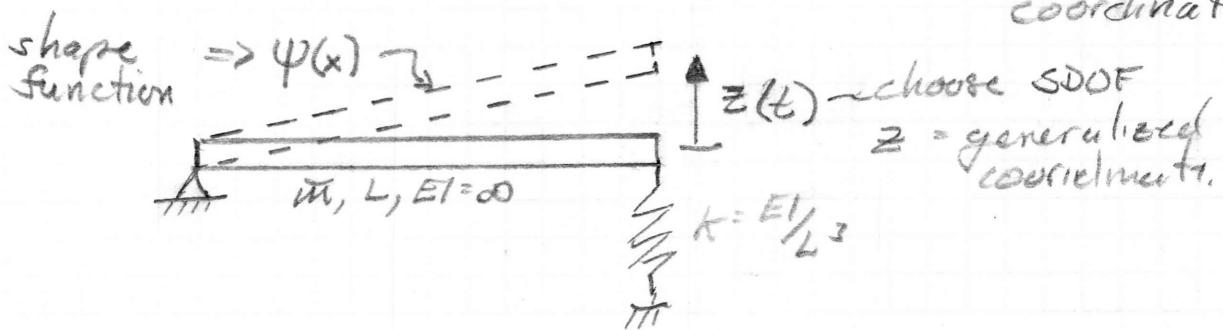


$$\omega = \sqrt{\frac{2EI}{\bar{m}L^4}} = 1.41 \sqrt{\frac{EI}{\bar{m}L^4}}$$

→ How accurate is the estimate?

→  $\frac{1}{2}\bar{m}L$  really be lumped @ the SDOF?

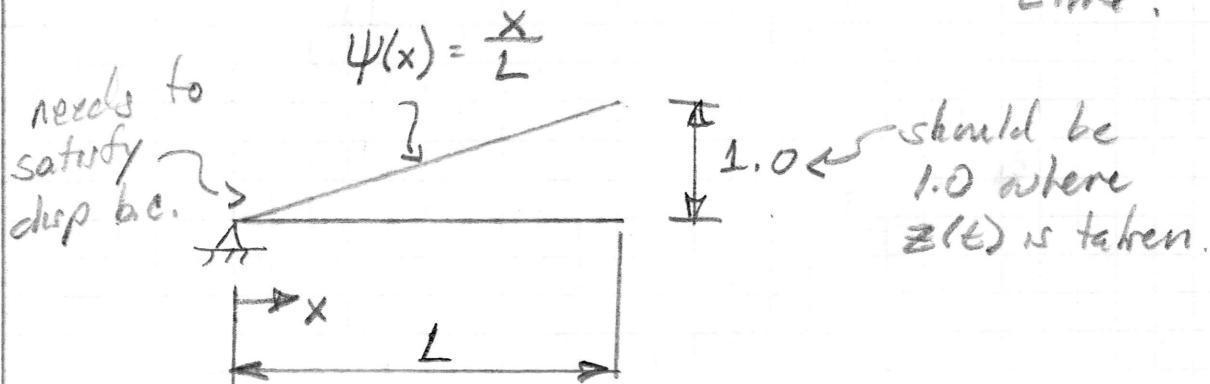
→ More accurate approach → generalized coordinates.



3

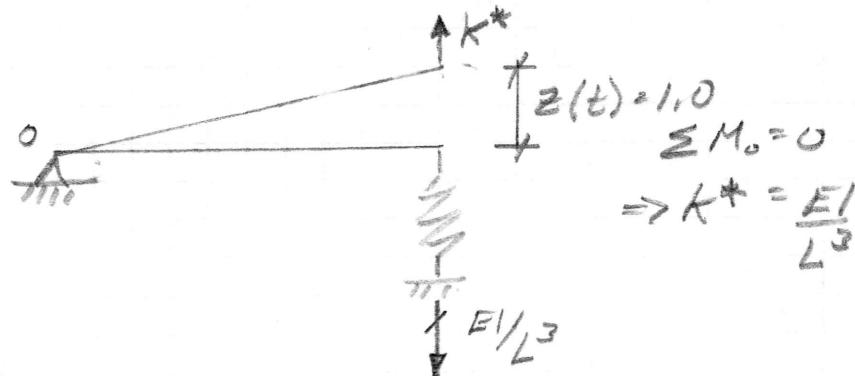
$$u(x,t) = z(t) \psi(x)$$

↑ only a function of time      ↑ only a function of position  
 ↓ e.g. the slope of deformation does not depend on time.



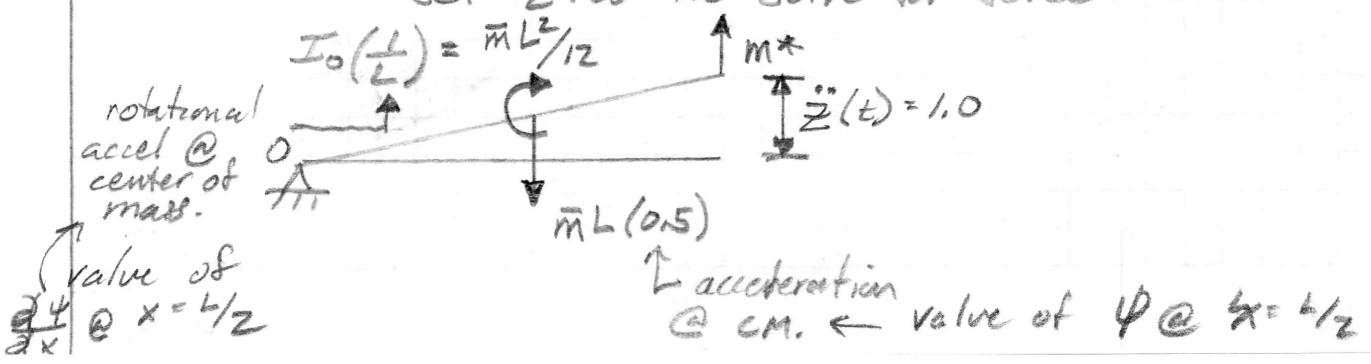
→ Determine  $k^*$  ← stiffness @ general coordinate.

set  $z(t) = 1.0$  solve for force =  $k^*$



→ Determine  $m^*$  ← mass @ general coordinate.

set  $\ddot{z}(t) = 1.0$  solve for force =  $m^*$



$$\textcircled{P} \sum M_o = 0$$

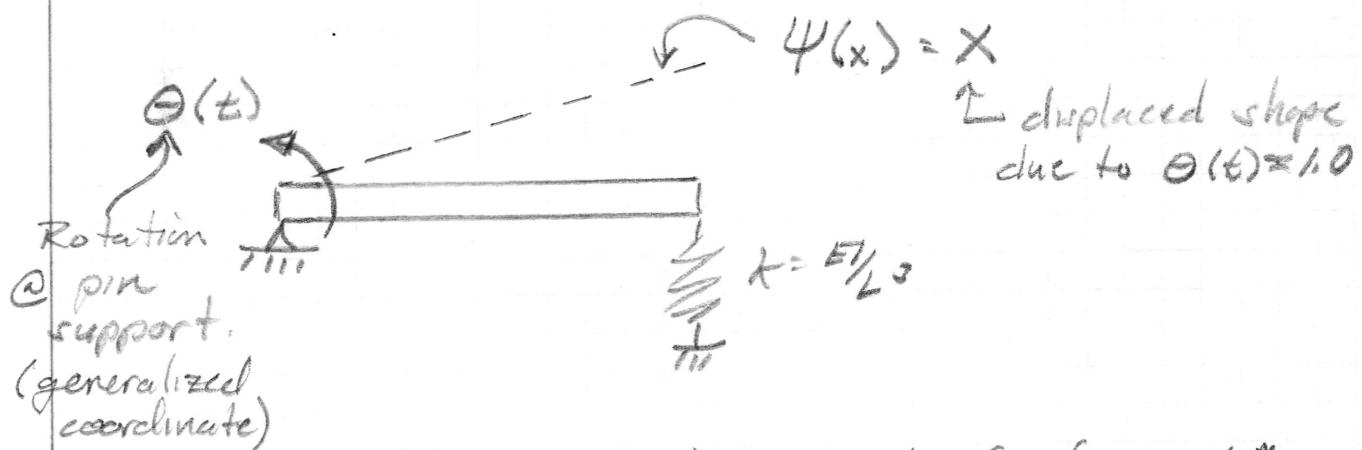
$$-\frac{\bar{m}L^2}{12} - \frac{\bar{m}L}{2}\left(\frac{L}{2}\right) + m^*L = 0$$

$\Rightarrow m^* = \frac{\bar{m}L}{3}$  as opposed to  $\frac{\bar{m}L}{2}$  (lumped mass)

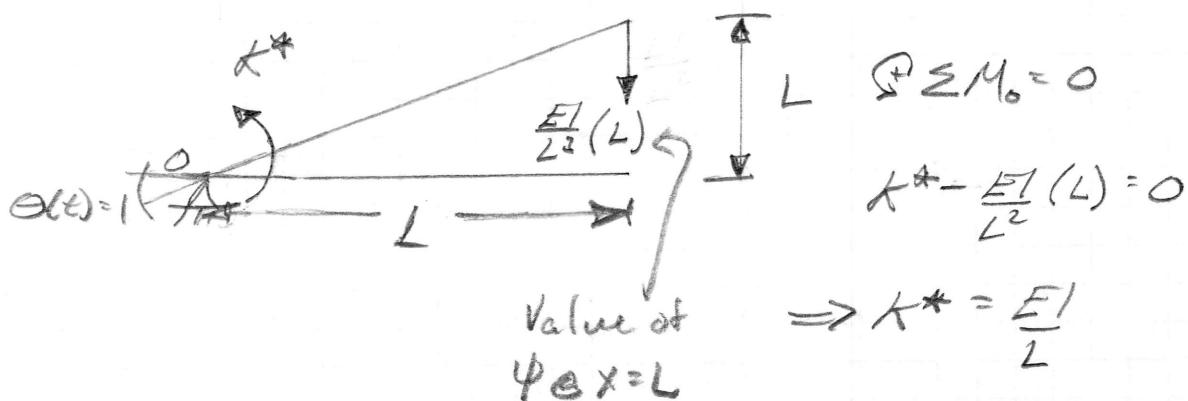
$$\omega = \sqrt{\frac{EI}{\bar{m}L^3/3}} = 1.73 \sqrt{\frac{EI}{\bar{m}L^3}}$$

22% larger than  
lumped mass case.

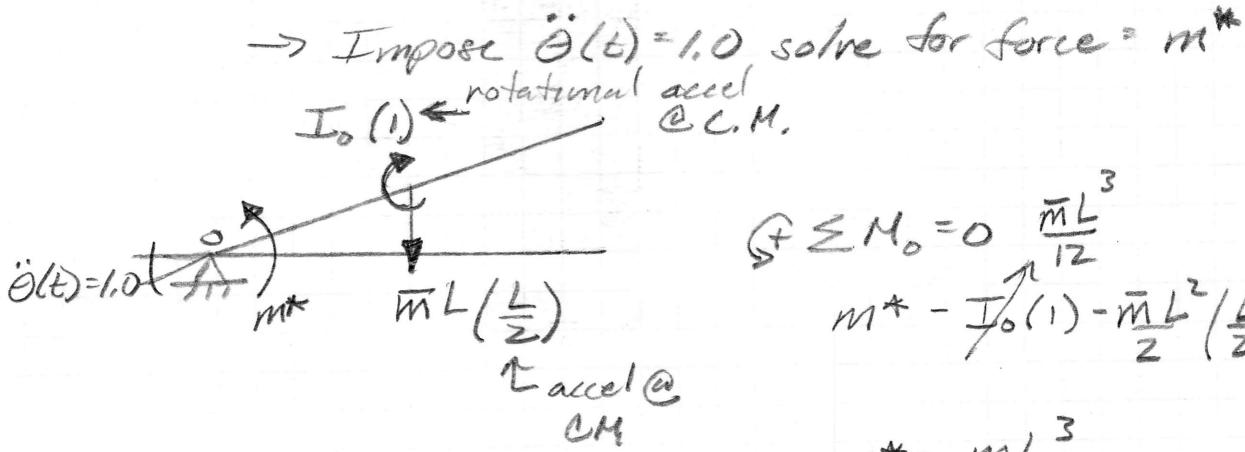
→ Alternative Solution



→ Impose  $\theta(t) = 1.0$  solve for force =  $k^*$



$$\Rightarrow k^* = \frac{EI}{L}$$



$$\sum M_o = 0 \quad \bar{m}L^3/12$$

$$m^* - I_o(1) - \bar{m}L^2\left(\frac{L}{2}\right) = 0$$

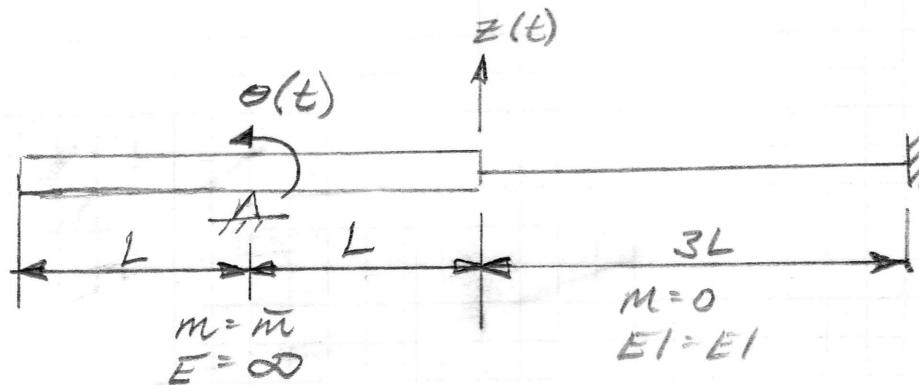
$$m^* = \frac{\bar{m}L^3}{3}$$

$$\omega = \sqrt{\frac{EI}{\bar{m}L^3/3}} = 1.73 \sqrt{\frac{EI}{\bar{m}L^4}}$$

Same as using  $z(t)$

Note: In general, the selection of the SDOF can be quite influential; however, in this case it is not because the shape function was accurately known. In general, this is not the case.

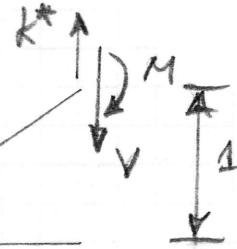
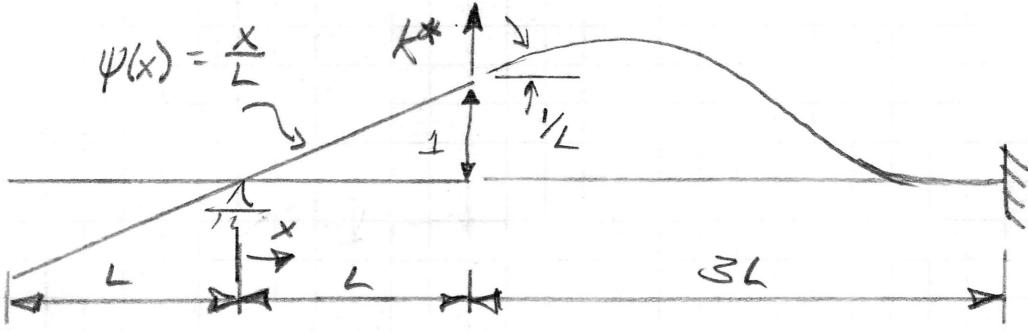
$\rightarrow$  In Class Example



$\rightarrow$  Estimate  $\omega$  using  $z(t)$  &  $\theta(t)$  as the generalized coordinate.

→ use  $\Sigma(t)$

→ solve for  $k^*$



$$\text{G} \sum M_o$$

$$k^* L - V L - M = 0$$

$$k^* = V + \frac{M}{L}$$

$$M = \frac{4EI}{(3L)} \left(\frac{x}{L}\right)$$

$$V = \frac{GEI}{(3L)^2} \left(\frac{x}{L}\right)$$

$$M_2 = \frac{6EI}{(3L)^2}$$

$$V_2 = \frac{12EI}{(3L)^3}$$

be careful  
with  
signs.  
→ positive  
is opposite  
for  
the signs  
of a beam.  
 $M_2$  &  $V_2$

$$M = \frac{4EI}{3L^2} + \frac{6EI}{9L^2} = \frac{2EI}{L^2}$$

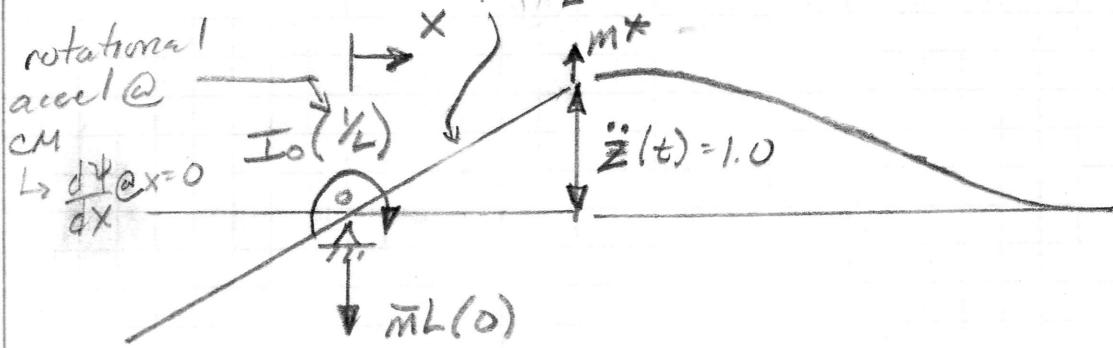
$$V = \frac{6EI}{9L^3} + \frac{12EI}{27L^3} = \frac{30EI}{27L^3} = \frac{10EI}{9L^3}$$

$$k^* = \frac{18EI}{9L^3} + \frac{10EI}{9L^3}$$

$$\Rightarrow k^* = \frac{28EI}{9L^3}$$

$\rightarrow$  Solve for  $m^*$

$$\psi(x) = \frac{x}{L}$$



$\vdash$  value of  $\psi$  at  $x=0$

$$\text{Given } \sum M_o = 0$$

$$-I_0\left(\frac{1}{L}\right) + m^* L = 0$$

$$\frac{\bar{m}(2L)^3}{12} = \frac{8\bar{m}L^3}{12}$$

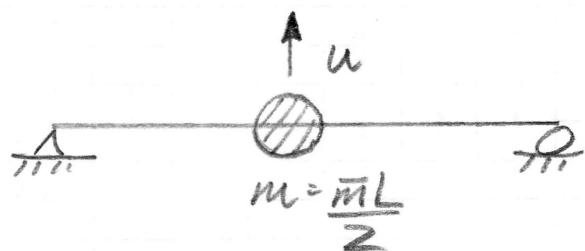
$$\Rightarrow m^* = \frac{2\bar{m}L}{3}$$

$$\omega = \sqrt{\frac{28EI}{9L^3} \left( \frac{2\bar{m}L}{3} \right)} = 2.16 \sqrt{\frac{EI}{\bar{m}L^4}}$$

→ Mass associated w/ deformable members

$$\overbrace{\text{---}}^{EI, L, \bar{m}}$$

→ Simple approach → lump mass/stiffness



$$k = \frac{48EI}{L^3} \Rightarrow \omega = 9.807 \sqrt{\frac{EI}{\bar{m}L^4}}$$

→ How accurate is this estimate?

→ Is  $\frac{1}{2}\bar{m}L$  really lumped @ mid-span?

→ Is  $k$  really associated with the stiffness due to a point load?

→ More accurate approach → generalized coordinates.

$$u(x, t) = z(t) \psi(x)$$

↑ shape function

→ For structures that have mass associated w/ deformable elements, the shape functions are rarely known precisely

→ guess shape functions

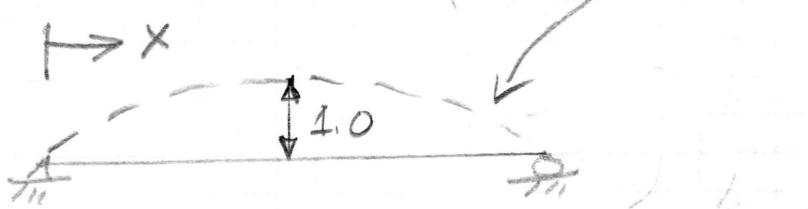
→ Rules of shape functions

- (1) They must satisfy displacement boundary conditions, it is nice if they also satisfy force b.c.
- (2) Must be 1.0 @ location of the generalized coordinate.
- (3) They should be as simple as possible!!!

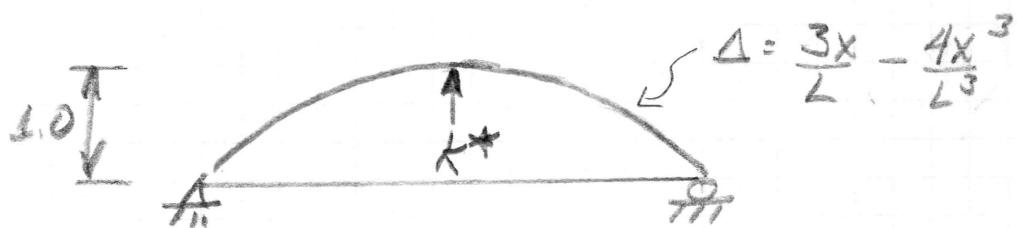
Aside: The shape function is a guess @ the shape of the structure as it vibrates  $\Rightarrow$  known as a mode shape

→ Back to the problem.

Assume  $\psi = \frac{3x}{L} - \frac{4x^3}{L^3}$   $0 \leq x \leq L/2$



→ Solve for  $k^*$   $\Rightarrow$  impose unit defl. and solve for force =  $k^*$



→ How can we compute  $k$  so that it is consistent with the assumed deflected shape??

→ Use virtual work.

→ In the past we have used virtual forces.

assume virtual force  
is so small  
it doesn't  
influence it

e.g.

$$\Delta = \int m \left( \frac{M}{EI} \right) dx$$

↓ internal virtual curvature  
 ↑ real external disp. of virtual force  
 ↓ internal virtual moment

→ For the problem at hand, the principle of virtual displacements is more convenient.

assume virtual disp  
is so small  
it doesn't  
influence it

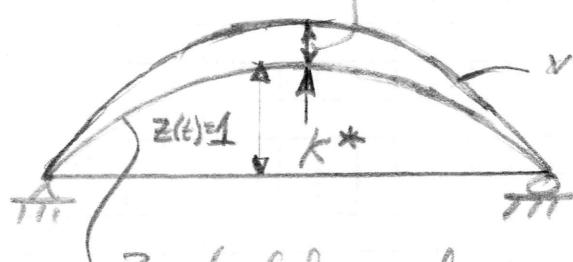
externally  
applied  
force

$$F \delta z = \int M(\delta \phi) dx$$

↓ real internal moment,  
 ↑ virtual internal curvature due to  
 δz.

For our problem...

δz (virtual disp @ external force)



virtual disp

$$= \underbrace{\delta z}_{\text{use same shape function.}} (\psi(x))$$

Real deformed shape

$$= 1.0 (\psi(x))$$

definition of stiffness

Recall:

$$\phi = \frac{d^2\psi}{dx^2} = \frac{d^2\psi}{dx^2}$$

$$\phi = \frac{M}{EI} \quad \text{or} \quad M = EI\phi = EI \frac{d^2\psi}{dx^2}$$

$$K^* \delta z = \int_0^L EI \left( \frac{d^2\psi}{dx^2} \right) \left[ \delta z \left( \frac{d^2\psi}{dx^2} \right) \right] dx$$

generalized  
stress      virtual  
disp.      |      Real  
moment      |      Virtual  
curvature.

$$* \Rightarrow K^* = \int_0^L EI \left( \frac{d^2\psi}{dx^2} \right)^2 dx$$

Note: for bending  
 $\psi$  must be differentiable &  
 at least twice

$$\begin{cases} \frac{d\psi}{dx} = \frac{3}{L} - \frac{12x^2}{L^3} & 0 \leq x \leq L/2 \\ \frac{d^2\psi}{dx^2} = -\frac{24x}{L^3} & 0 \leq x \leq L/2 \end{cases}$$

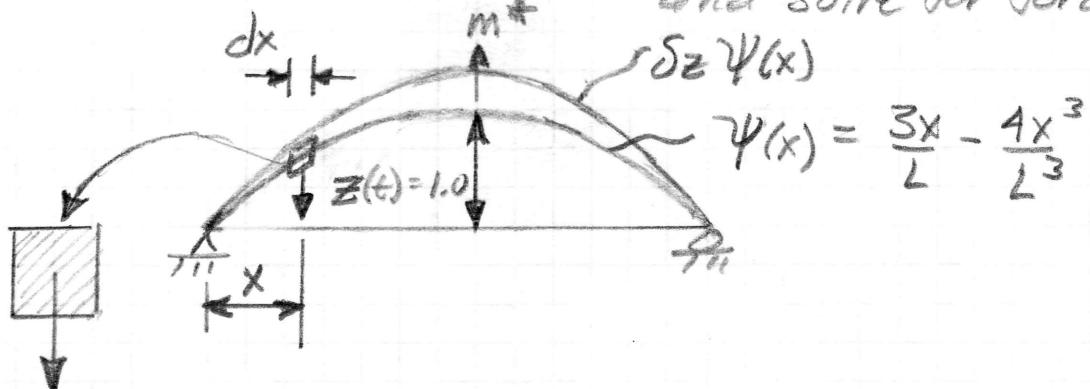
$$K^* = 2EI \int_0^{L/2} \frac{576x^2}{L^6} dx$$

$$K^* = 2EI \left( \frac{192}{L^6} \left( \frac{L^3}{6} \right) \right)$$

Same as before.  $\rightarrow K^* = \frac{48EI}{L^3}$

(simple case), why?  $\Rightarrow I$  chose the deflected shape of a beam at a point load as my  $\psi$

→ Solve for  $m^*$   $\Rightarrow$  impose unit accel  
and solve for force =  $m^*$



$\bar{m} \psi(x) dx \}$  inertia force  
developed by  
acceleration  
element  $dx$   
@  $x$ .

→ Use the principle of virtual displacements again.

$$m^* \delta z = \int_0^L \bar{m} \psi(x) [\delta z \psi(x)] dx$$

real force      virtual disp.      real inertia force on element  $dx$

~~$$\star \Rightarrow m^* = \int_0^L \bar{m} (\psi(x))^2 dx$$~~

$$m^* = 2\bar{m} \int_0^{L/2} \left( \frac{3x}{L} - \frac{4x^3}{L^3} \right)^2 dx$$

$$= 2\bar{m} \int_0^{L/2} \frac{9x^2}{L^2} - \frac{24x^4}{L^4} + \frac{16x^6}{L^6} dx$$

$$m^* = Z\bar{m} \left[ \frac{9x^3}{3L^2} - \frac{24x^5}{5L^4} + \frac{16x^7}{7L^6} \right]_{0}^{L/2}$$

$$m^* = Z\bar{m} \left[ \frac{3L}{8} - \frac{3L}{20} + \frac{L}{56} \right]$$

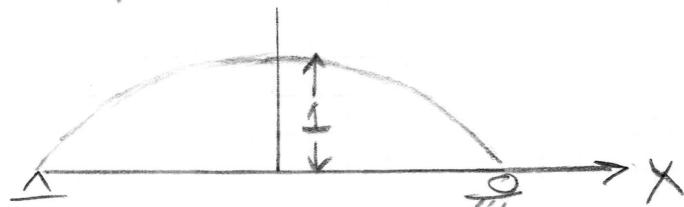
$$m^* = Z\bar{m} \left[ \frac{22L}{56} - \frac{3L}{20} \right]$$

$$m^* = \frac{17}{35} [\bar{m}L] = 0.486 \bar{m}L$$

$$N = \sqrt{\frac{18EI}{\frac{17}{35} \bar{m}L^4}} = 9.94 \sqrt{\frac{EI}{\bar{m}L^4}}$$

only 1.4% diff.

→ What happens with a second order shape function?



$$\psi(x) = -\frac{4x^2}{L^2} + 1$$

$$\frac{d^2\psi}{dx^2} = -\frac{8}{L^2}$$

$$k^* = \int_0^{L/2} ZEI \left( \frac{64}{L^4} \right) dx$$

$$= 128EI \left( \frac{x}{L^2} \right) \Big|_0^{L/2} = \frac{64EI}{L^3} = k^* \leftarrow (\sim 33\% \text{ error})$$

$$m^* = 2\bar{m} \int_0^{L/2} \frac{16x^4}{L^4} - \frac{8x^2}{L^2} + 1 dx$$

$$m^* = 2\bar{m} \left[ \frac{16x^5}{5L^4} - \frac{8x^3}{3L^2} + x \right]_0^{L/2}$$

$$m^* = 2\bar{m} \left[ \frac{L}{10} - \frac{L}{3} + \frac{L}{2} \right]$$

$$m^* = \frac{16}{30} \bar{m} L = 0.533 \bar{m} L \quad (\sim 9\% \text{ error})$$

$$\omega = \sqrt{\frac{64EI}{\frac{16}{30} \bar{m} L^4}} = 10.95 \sqrt{\frac{EI}{\bar{m} L^4}}$$

$\uparrow$   
 $\sim 10\% \text{ diff.}$

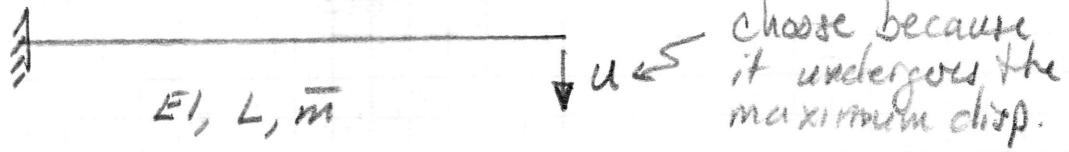
→ Why is mass estimate better than stiffness estimate? → disp vs curvature..

→ Why is  $\omega$  estimate not further off? ⇒ errors compensate square root...

⇒ What happens when you use:

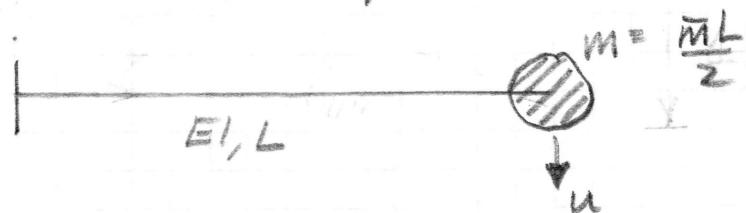
$$\psi(x) = \sin\left(\frac{x\pi}{L}\right)$$

Example: Cantilever beam.



→ Determine natural frequency.

→ Simple approach. (lump mass/stiffness)



$$K = \frac{3EI}{L^3}$$

$$\omega = \sqrt{\frac{6EI}{\bar{m}L^4}} = 2.449 \sqrt{\frac{EI}{\bar{m}L^4}}$$

⇒ VA example. ( $I = 301 \text{ in}^4$ ,  $E = 29,000 \text{ ksi}$ )  
 $L = 240 \text{ in}$ ,  $\bar{m} = 0.00564 \frac{\text{lb}\cdot\text{in}}{\text{in}}$ )

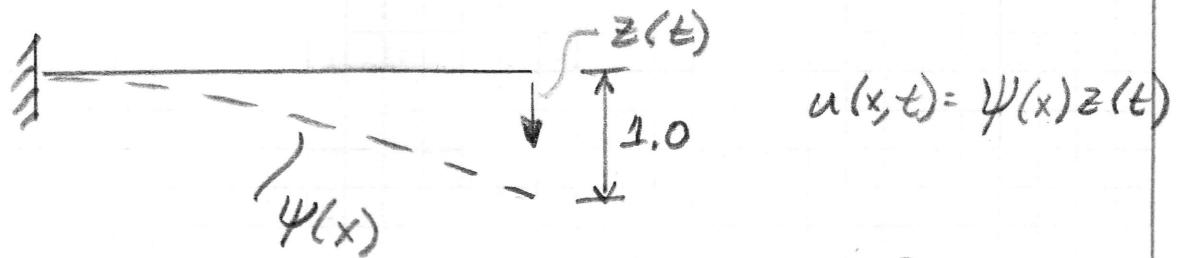
$$\hookrightarrow \frac{7.68 \text{ in}^2 \left(\frac{1}{12}\right)^2 (490 \frac{\text{lb}}{\text{in}^2}) \left(\frac{1}{12}\right)}{386 \text{ in/sec}^2}$$

$$\omega = \sqrt{\frac{6(29,000,000)(301)}{(0.00564)(240)^4}} = 52.90 \text{ rad/sec}$$

$$f = \frac{\omega}{2\pi} = 8.420 \text{ Hz} \quad (\text{Same as VA})$$

→ Isn't it accurate enough???

→ More accurate approach.



→ What do we know about  $\psi(x)$ ?

$$\psi(0) = 0 \quad (1)$$

$$\psi'(0) = 0 \quad (2)$$

$$\psi(L) = 1.0 \quad (3)$$

$$\psi''(L) = 0 \rightarrow \text{zero moment @ free end.} \quad (4)$$

→ Assume a polynomial

$$\psi(x) = Ax^3 + Bx^2 + Cx + D$$

$$\rightarrow \text{using (1) \& (2)} \Rightarrow C = D = 0$$

$$\psi''(L) = 6AL + 2B = 0.0$$

$$A = -\frac{B}{3L}$$

$$\psi(L) = AL^3 + BL^2 = 1.0$$

$$-\frac{BL^2}{3} + BL^2 = 1.0$$

$$B = \frac{3}{2L^2}, \quad A = -\frac{1}{2L^3}$$

$$\Rightarrow \psi(x) = -\frac{x^3}{2L^3} + \frac{3x^2}{2L^2}$$

$$\psi'(x) = -\frac{3x^2}{L^3} + \frac{3}{L^2}$$

→ Compute  $K^*$

$$K^* = \int_0^L EI \left( -\frac{3x}{L^2} + \frac{3}{L^2} \right)^2 dx$$

$$K^* = EI \int_0^L \frac{9x^2}{L^6} - \frac{18x}{L^5} + \frac{9}{L^4} dx$$

$$K^* = EI \left[ \frac{3x^3}{L^6} - \frac{9x^2}{2L^5} + \frac{9x}{L^4} \right]_0^L$$

$$K^* = \frac{3EI}{L^3} \rightarrow \text{same as cantilever}$$

$\hookrightarrow \psi(x)$  = deflected shape of cantilever

→ Compute  $m^*$

$$m^* = \bar{m} \int_0^L \underbrace{\left( \frac{x^6}{4L^6} - \frac{6x^5}{4L^5} + \frac{9x^4}{4L^4} \right)}_{(\psi(x))^2} dx$$

$$m^* = \bar{m} \left[ \frac{L}{28} - \frac{L}{4} + \frac{9L}{20} \right]$$

$$m^* = \frac{33}{140} \bar{m} L \quad \} \text{ roughly } 23\% \text{ of the mass.}$$

→ Compute  $\omega$

$$\omega = \sqrt{\frac{\frac{3EI}{33}}{\frac{140}{\bar{m}L^4}}} = 3.568 \sqrt{\frac{EI}{\bar{m}L^4}}$$

→ Back to numerical example.

$$\omega = 3.568 \sqrt{\frac{2900000(30)}{0.00564(240)^4}} = 77.05 \text{ Rad/sec}$$

$$f = \frac{\omega}{2\pi} \approx 12.263 \text{ Hz}$$

$$1 \text{ element} = 8.42 \text{ Hz}$$

$$2 \text{ elements} = 10.845 \text{ Hz}$$

$$4 \text{ elements} = 11.795 \text{ Hz}$$

$$8 \text{ elements} = 11.995 \text{ Hz}$$

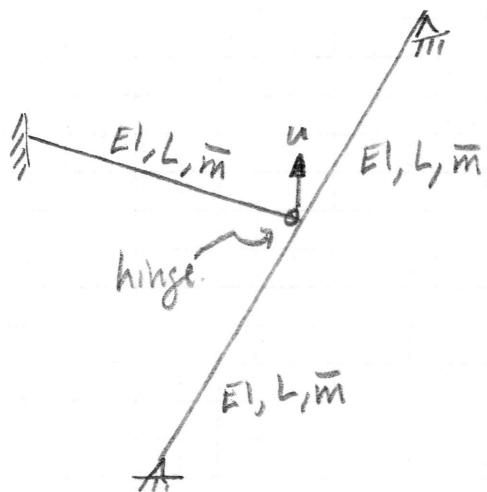
$$80 \text{ elements} = 12.080 \text{ Hz}$$

$$800 \text{ elements} = 12.090 \text{ Hz}$$

→ Why doesn't it converge to our hand solution?

→ Which one do you believe?

In class example,



→ Estimate the natural frequency of the plane grid.

$$K^* = \frac{3EI}{L^3} + \frac{48EI}{(2L)^3} = \frac{9EI}{L^3}$$

$$m^* = \frac{33}{140} \bar{m}L + \frac{17}{35} \bar{m}2L = \frac{169}{140} \bar{m}L$$

$$\omega = \sqrt{\frac{9EI}{\frac{169}{140} \bar{m}L^4}} = 2.730 \sqrt{\frac{EI}{\bar{m}L^4}}$$

$$\omega = 2.730 \sqrt{\frac{27000,000(30)}{0.00564(240)^4}} = 58,962$$

$$f = 9.384 \text{ Hz}$$

→ Compare w/ SAP & VA

→ Do you see any problems.