

Graph Convolutional Neural Networks

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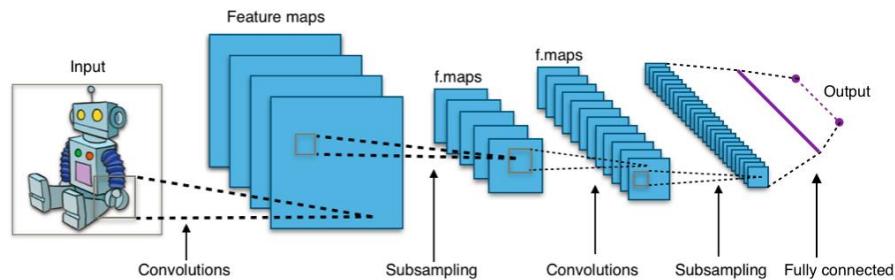
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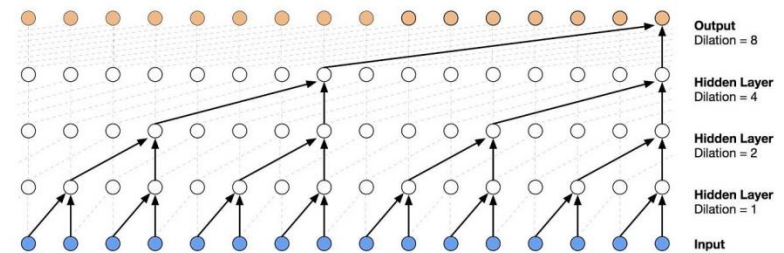
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» Convolutional Neural Network

- Convolutional neural network (CNN) gains great success on Euclidean data, e.g., image, text, audio, and video
 - Image classification, object detection, machine translation



Convolutional neural networks on image

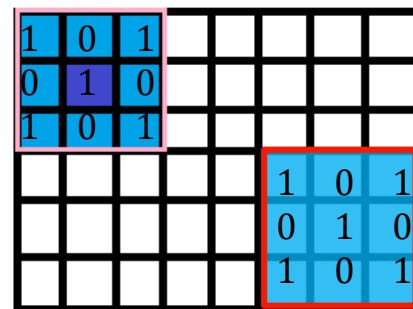
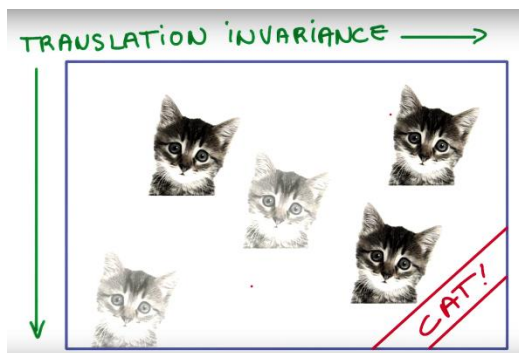


Temporal convolutional network

- The power of CNN lies in
 - its ability to learn **local stationary structures**, via **localized convolution filter**, and compose them to form **multi-scale hierarchical patterns**

Convolutional Neural Network

- Localized convolutional filters are **translation- or shift-invariant**
 - Which are able to recognize identical features independently of their spatial locations



X-Shape

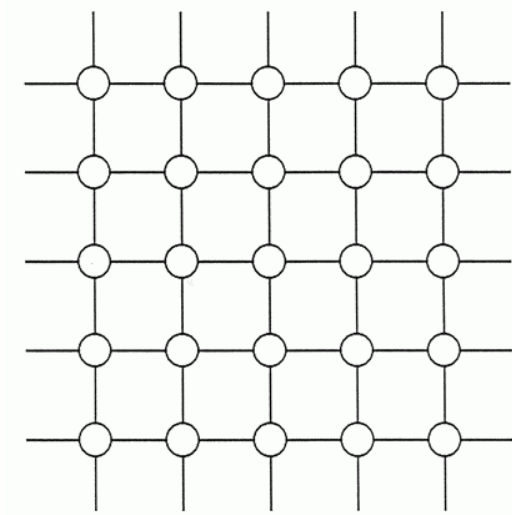
Template Matching

1	0	1
0	1	0
1	0	1

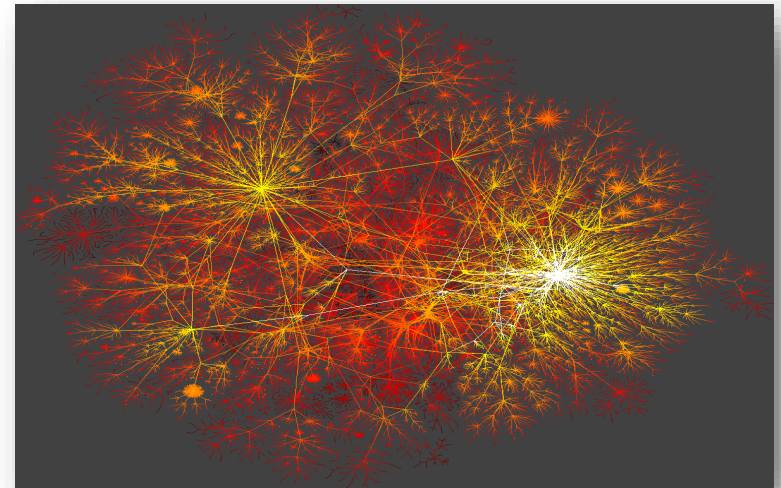
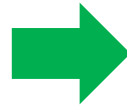
- One interesting problem is **how to generalize convolution to non-Euclidean domain**, e.g., graph?
 - Irregular structure of graph poses challenges for defining convolution for graph data

➤ From CNN to graph CNN

- Convolution is well defined in Euclidean data, grid-like network
- Not straightforward to define convolution on irregular network, widely observed in real world



Grid-like network



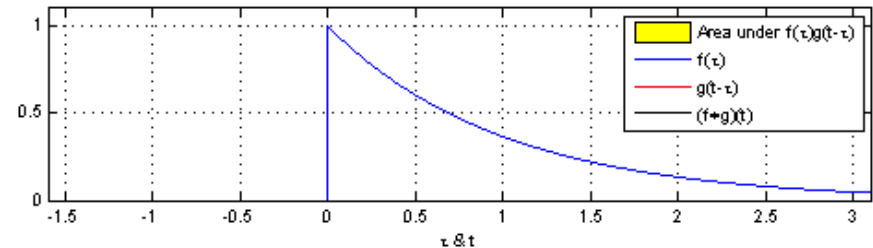
Irregular networks

» Convolution

- Convolution is a mathematical operation on two functions, f and g , to produce a third function h .
 - Defined as the **integral**, in continuous case, or **sum**, in discrete case, of the **product** of the two functions after one is reversed and shifted.

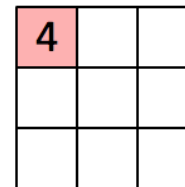
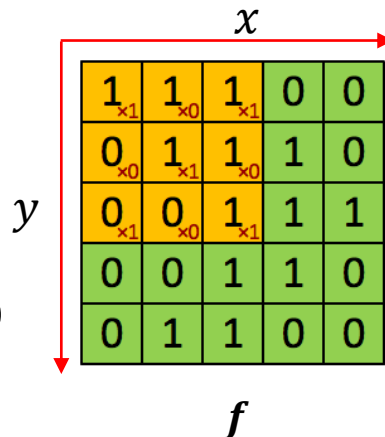
Continuous case

$$h(t) = (f * g)(t) \stackrel{\text{def}}{=} \int f(t)g(t - \tau) d\tau$$



Discrete case

$$\begin{aligned} h(x, y) &= (f * g)(x, y) \\ &\stackrel{\text{def}}{=} \sum_{m, n} f(x - m, y - n)g(m, n) \end{aligned}$$



$g =$

$g(1,1)$ 1	$g(0,1)$ 0	$g(-1,1)$ 1
$g(1,0)$ 0	$g(0,0)$ 1	$g(-1,0)$ 0
$g(1,-1)$ 1	$g(0,-1)$ 0	$g(-1,-1)$ 1

➤ Existing methods to define convolution

- **Spectral methods: define convolution in spectral domain**
 - Convolution is defined via graph Fourier transform and convolution theorem.
 - The main challenge is that **convolution filter** defined in spectral domain **is not localized in vertex domain**.
- **Spatial methods: define convolution in the vertex domain**
 - Convolution is defined as a weighted average function over all vertices located in the neighborhood of target vertex.
 - The main challenge is that **the size of neighborhood varies remarkably across nodes**, e.g., power-law degree distribution.

Spectral methods for graph convolutional neural networks

» Spectral methods

■ Given a graph $G = (V, E, W)$

- V is node set with $n = |V|$, E is edge set, and $W \in R^{n \times n}$ is the weighted adjacency matrix
- Each node is associated with d features, and $X \in R^{n \times d}$ is the feature matrix of nodes, each column of X is a signal defined over nodes

■ Graph Laplacian

- $L = D - W$, where D is a diagonal matrix with $D_{ii} = \sum_j W_{ij}$
- Normalized graph Laplacian

$$L = I - D^{-\frac{1}{2}} W D^{-\frac{1}{2}}$$

where I is the identity matrix.

» Graph Fourier Transform

■ Fourier basis of graph G

- The complete set of orthonormal eigenvectors $\{u_l\}_{l=1}^n$ of L , ordered by its non-negative eigenvalues $\{\lambda_l\}_{l=1}^n$
- Graph Laplacian could be diagonalized as

$$L = U\Lambda U^T$$

where $U = [u_1, \dots, u_n]$, and $\Lambda = \text{diag}([\lambda_1, \dots, \lambda_n])$

■ Graph Fourier transform

- Graph Fourier transform of a signal $x \in R^n$ is defined as

$$\hat{x} = U^T x$$

- Graph Fourier inverse transform is

$$x = U\hat{x}$$

➤ Define convolution in spectral domain

- Convolution theorem

- The Fourier transform of a convolution of two signals is the **point-wise product** of their Fourier transforms

- According to convolution theorem, given a signal x as input and the other signal y as filter, graph convolution $*_G$ could be written as

$$x *_G y = U \left((U^T x) \odot (U^T y) \right)$$

Here, the convolution filter in spectral domain is $U^T y$.

➤ Define convolution in spectral domain

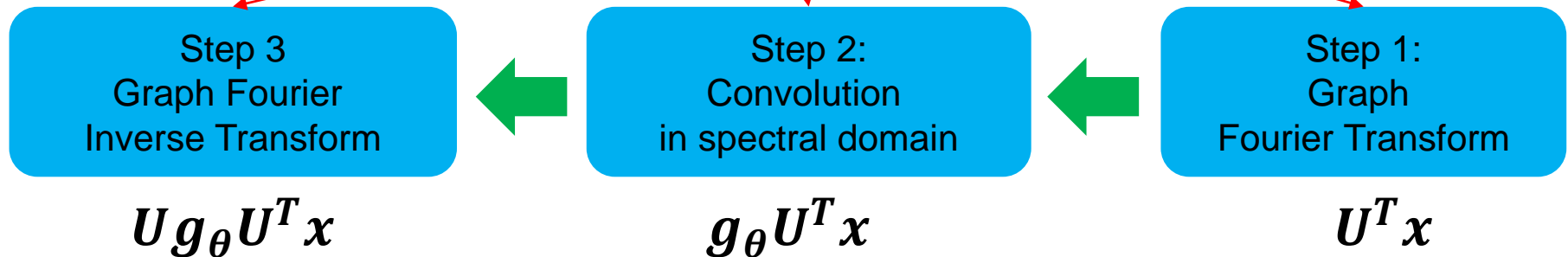
■ Graph convolution in spectral domain

- Let $U^T y = [\theta_0, \dots, \theta_{n-1}]^T$ and $g_\theta = \text{diag}([\theta_0, \dots, \theta_{n-1}])$, we have

$$x *_G y = U \left((U^T x) \odot (U^T y) \right)$$



$$x *_G y = U g_\theta U^T x$$



» Spectral Graph CNN

■ Spectral Graph CNN

$$x_{k+1,j} = h \left(\sum_{i=1}^{f_k} U F_{k,i,j} U^T x_{k,i} \right)$$

$$j = 1, \dots, f_{k+1}$$

Signals in the k -th layer

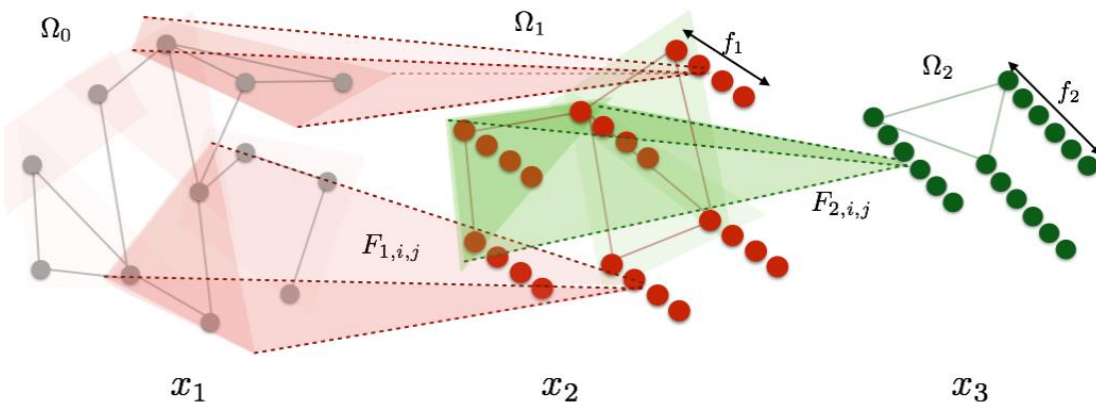
Filter in the k -th layer

Graph Fourier Transform

$$\hat{x} = U^T x$$

Graph Fourier Inverse Transform

$$x = U \hat{x}$$



➤ Shortcomings of Spectral graph CNN

- **Requiring eigen-decomposition of Laplacian matrix**
 - Eigenvectors are explicitly used in convolution
- **High Computational cost**
 - Multiplication with graph Fourier basis U is $O(n^2)$
- **Not localized in vertex domain**

➤ ChebyNet: parameterizing filter

- Parameterizing convolution filter via polynomial approximation

$$g_{\theta} = \text{diag}([\theta_0, \dots, \theta_{n-1}])$$



$$g_{\beta}(\Lambda) = \sum_{k=0}^{K-1} \beta_k \Lambda^k$$

$$\Lambda = \text{diag}(\lambda_1, \lambda_2, \dots, \lambda_n)$$

- ChebyNet

$$\mathbf{x} *_G \mathbf{y} = \mathbf{U} g_{\beta}(\Lambda) \mathbf{U}^T \mathbf{x} = \sum_{k=0}^{K-1} \beta_k L^k \mathbf{x}$$

The number of free parameters reduces from n to K

» ChebyNet vs. Spectral Graph CNN

- Eigen-decomposition is not required
- Computational cost is reduced from $O(n^2)$ to $O(|E|)$

$$\mathbf{x} *_G \mathbf{y} = \mathbf{U} g_{\beta}(\Lambda) \mathbf{U}^T \mathbf{x} = \sum_{k=0}^{K-1} \beta_k L^k \mathbf{x}$$

- Convolution is localized in vertex domain
 - Convolution is strictly localized in a ball of radius K , i.e., K hops from the central vertex

Is this method good enough? What could we do more?

Our method:
Graph Wavelet Neural Network
(ICLR 2019)

➤ Graph wavelet neural network

- ChebyNet achieves localized convolutional via **restricting the space of graph filters** as a polynomial function of eigenvalue matrix Λ

$$g_{\theta}(\Lambda) = \sum_{k=0}^{K-1} \theta_k \Lambda^k$$

- We focus on the Fourier basis to achieve localized graph convolution

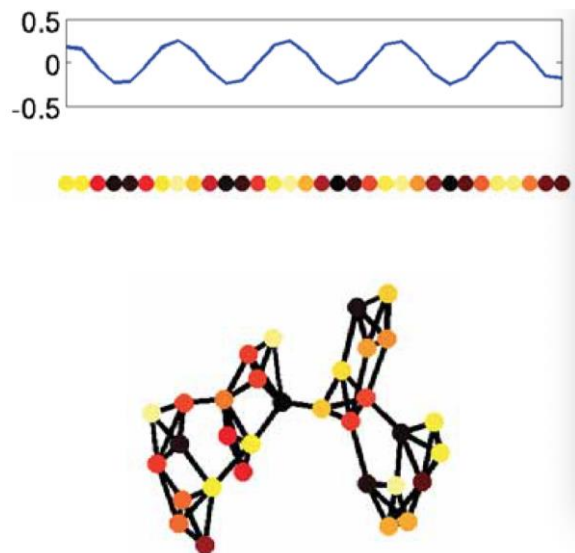
$$x *_G y = U g_{\theta} U^T x$$

- We propose to replace Fourier basis with **wavelet basis**.

Fourier vs. Wavelet

Fourier Basis

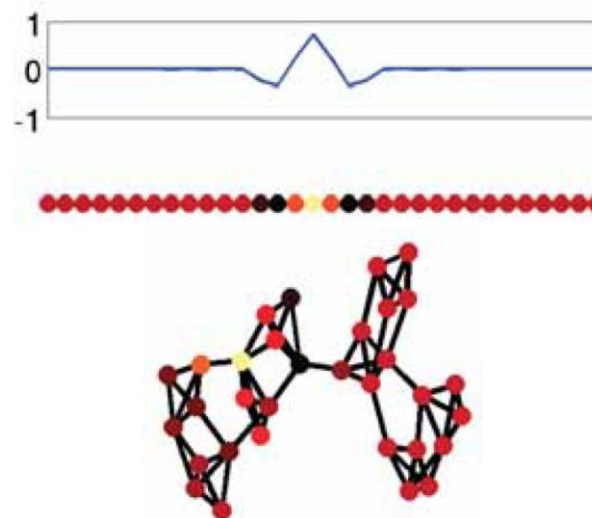
- Dense
- Not localized
- High Computational cost



Fourier basis: U

Wavelet Basis

- Sparse
- Localized
- Low Computational cost



Wavelet basis: $\psi_s = Ue^{\lambda s}U^T$

➤ Graph wavelet neural network

■ Graph Wavelet Neural Network

- Replace graph Fourier transform with graph wavelet transform

Graph Fourier transform

$$\hat{x} = U^T x$$

Inverse Fourier transform

$$x = U \hat{x}$$

Graph Wavelet transform

$$x^* = \psi_S^{-1} x$$

Inverse Wavelet transform

$$x = \psi_S x^*$$

➤ Graph wavelet neural network (GWNN)

■ Graph convolution via wavelet transform

$$x *_{\mathcal{G}} y = U((U^{\top} y) \odot (U^{\top} x)),$$

$$x *_{\mathcal{G}} y = \psi_s((\psi_s^{-1} y) \odot (\psi_s^{-1} x))$$

Replacing basis

■ Graph wavelet neural network

$$x_{k+1,j} = h\left(\sum_{i=1}^p U F_{k,i,j} U^{\top} x_{k,i}\right) \quad \rightarrow \quad x_{k+1,j} = h\left(\sum_{i=1}^p \psi_s F_{k,i,j} \psi_s^{-1} x_{k,i}\right)$$

$$j = 1, \dots, q$$

Parameter complexity: $O(n * p * q)$

➤ Reducing parameter complexity

■ Key idea:

□ Detaching graph convolution from feature transformation

$$x_{k+1,j} = h \left(\sum_{i=1}^p \psi_S F_{k,i,j} \psi_S^{-1} x_{k,i} \right) \quad j = 1, \dots, q$$



$T \in R^{q \times p}$
with $p * q$ parameters

$$y_{k,j} = \sum_{i=1}^p T_{ji} x_{k,i}$$

Feature transformation



$$x_{k+1,j} = h(\psi_S F_k \psi_S^{-1} y_{k,j})$$

Graph convolution

F_k is a diagonal matrix
with n parameters

The number of parameters reduces from $O(n * p * q)$ to $O(n + p * q)$

GWNN vs. ChebyNet

■ Benchmark datasets

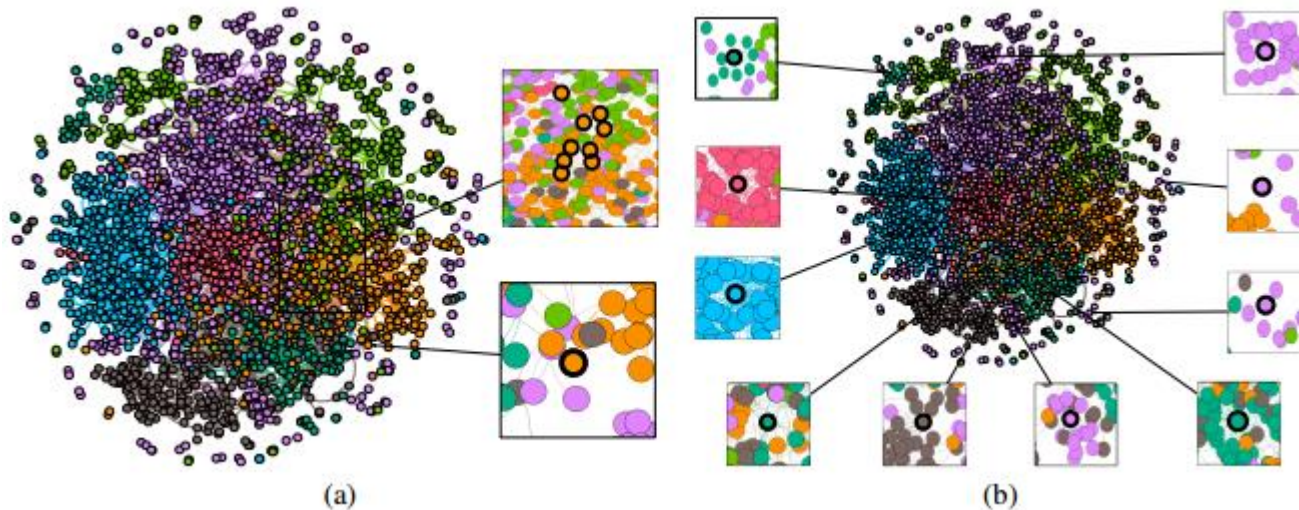
Dataset	Nodes	Edges	Classes	Features	Label Rate
Citeseer	3,327	4,732	6	3,703	0.036
Cora	2,708	5,429	7	1,433	0.052
Pubmed	19,717	44,338	3	500	0.003

■ Results at the task of node classification

Method	Cora	Citeseer	Pubmed
MLP	55.1%	46.5%	71.4%
ManiReg	59.5%	60.1%	70.7%
SemiEmb	59.0%	59.6%	71.7%
LP	68.0%	45.3%	63.0%
DeepWalk	67.2%	43.2%	65.3%
ICA	75.1%	69.1%	73.9%
Planetoid	75.7%	64.7%	77.2%
Spectral CNN	73.3%	58.9%	73.9%
ChebyNet	81.2%	69.8%	74.4%
GWNN	82.8%	71.7%	79.1%

➤ Graph wavelet neural network

- Each Graph wavelet offers us a local view, i.e., from a center node, about the proximity for each pair of nodes



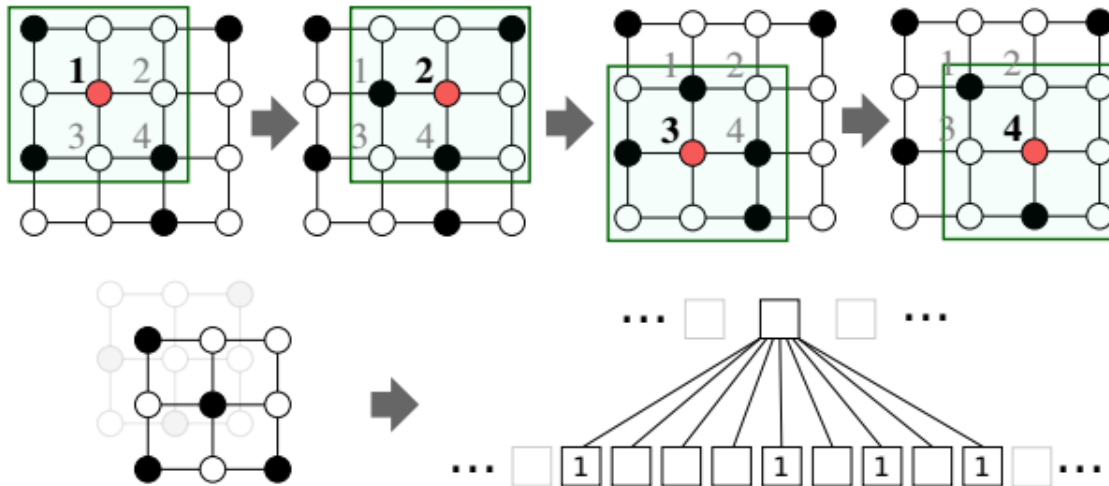
Wavelet offers us a better basis for defining graph convolutional networks in spectral domain

Spatial methods for graph convolutional neural networks

➤ Spatial Methods for Graph CNN

■ By analogy

- ❑ What can we learn from the architecture of standard convolutional neural network?



1. Determine Neighborhood



2. Impose an order in neighborhood

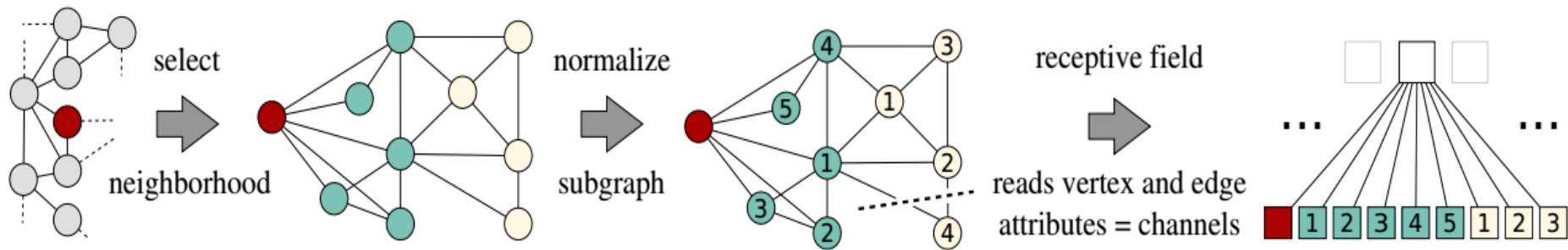


3. Parameter sharing

➤ Spatial Methods for Graph CNN

■ By analogy

- ❑ For each node, select the fixed number of nodes as its neighboring nodes, according to certain proximity metric
- ❑ Impose an order according to the proximity metric
- ❑ Parameter sharing



1. Determine
Neighborhood

2. Impose an order in
neighborhood

3. Parameter sharing

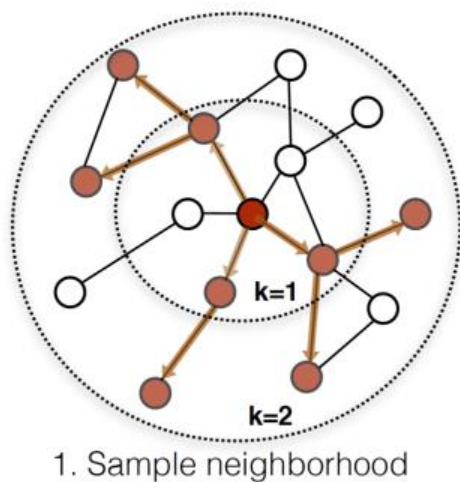
➤ Spatial Methods for Graph CNN

■ GraphSAGE

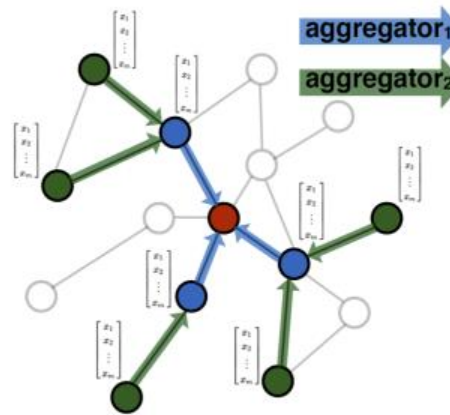
- ❑ Sampling neighbors
- ❑ Aggregating neighbors

$$a_v^{(k)} = \text{AGGREGATE}^{(k)} \left(\left\{ h_u^{(k-1)} : u \in \mathcal{N}(v) \right\} \right)$$

$$h_v^{(k)} = \text{COMBINE}^{(k)} \left(h_v^{(k-1)}, a_v^{(k)} \right)$$



1. Sample neighborhood



2. Aggregate feature information from neighbors

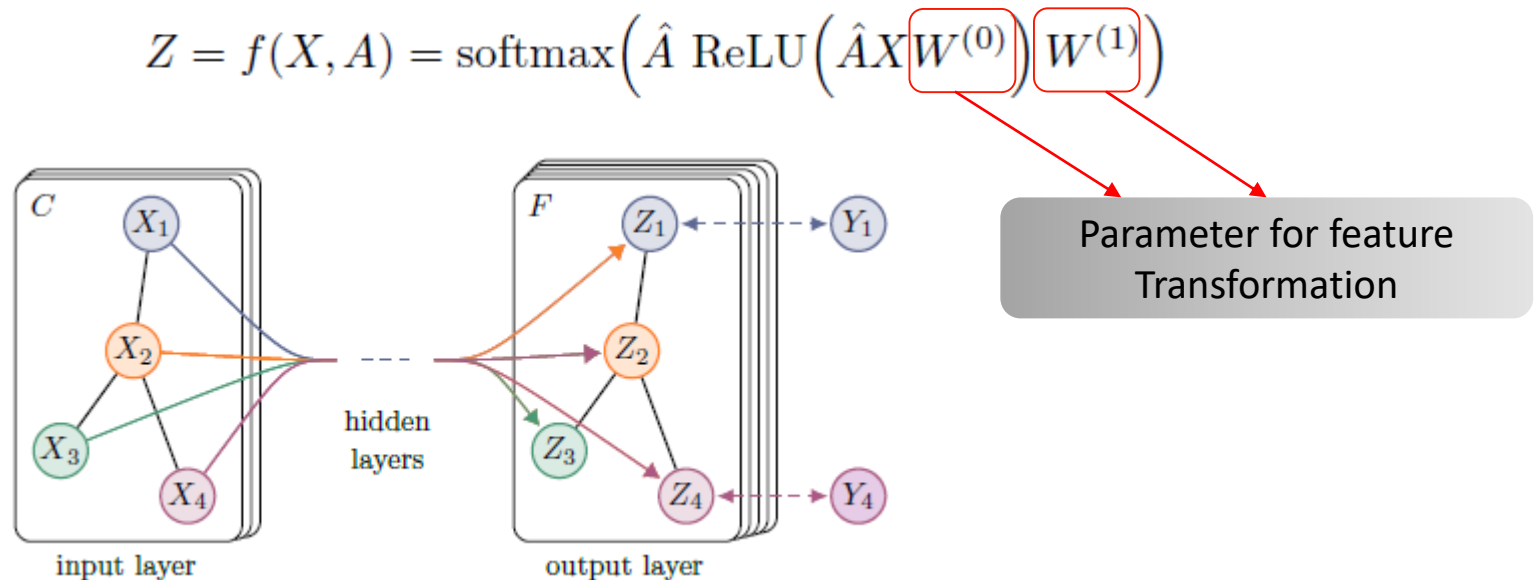
GraphSAGE: Inductive Learning

General framework of graph neural networks:
Aggregate the information of neighboring nodes to update the representation of center node

➤ Spatial Methods for Graph CNN

■ GCN: Graph Convolution Network

- ❑ Aggregating information from neighborhood via a normalized Laplacian matrix
- ❑ Shared parameters are from feature transformation
- ❑ A reduced version of ChebNet



➤ Spatial Methods for Graph CNN

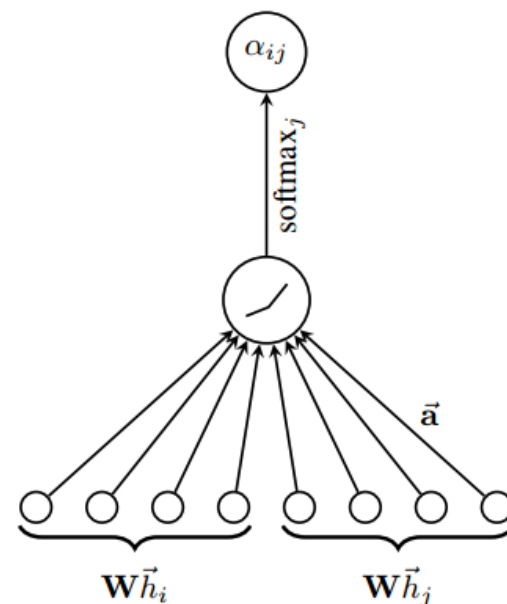
■ GAT: Graph Attention Network

- ❑ Learning the aggregation matrix, i.e., Laplacian matrix in GCN, via attention mechanism
- ❑ Shared parameters contain two parts
 - Parameters for feature transformation
 - Parameters for attention

Parameter for feature Transformation

$$\alpha_{ij} = \frac{\exp \left(\text{LeakyReLU} \left(\vec{a}^T [\mathbf{W} \vec{h}_i \| \mathbf{W} \vec{h}_j] \right) \right)}{\sum_{k \in \mathcal{N}_i} \exp \left(\text{LeakyReLU} \left(\vec{a}^T [\mathbf{W} \vec{h}_i \| \mathbf{W} \vec{h}_k] \right) \right)}$$

Parameter of Attention mechanism



Attention Mechanism in GAT

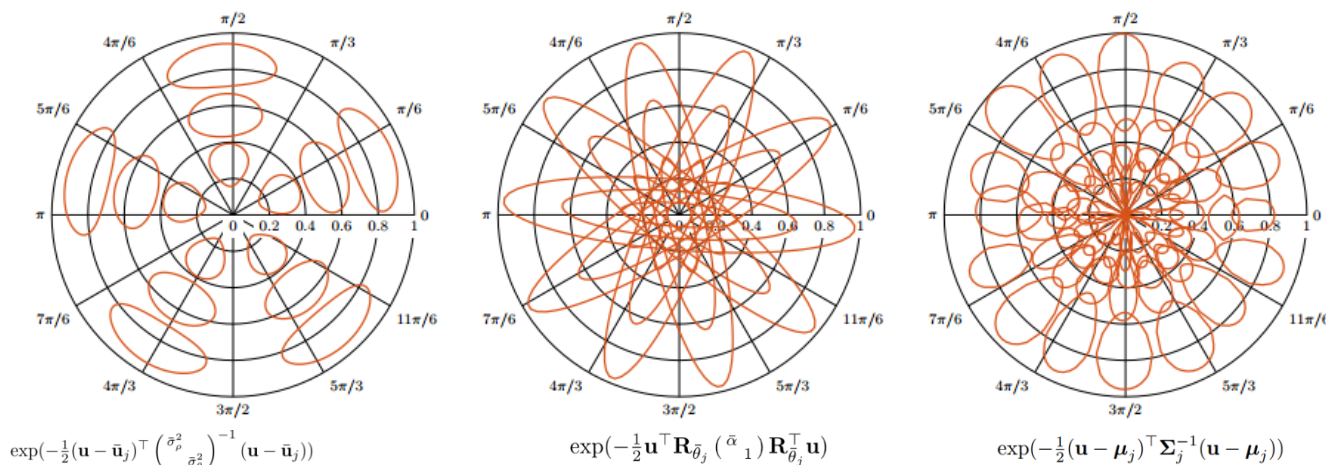
➤ Spatial Methods for Graph CNN

■ MoNet: A general framework for spatial methods

- ❑ Define **multiple kernel functions**, parameterized or not, to measure the similarity between target node and other nodes
- ❑ Convolution kernels are the **weights** of these kernel functions

$$(f \star g)(x) = \sum_{j=1}^J g_j D_j(x) f$$

Convolution kernel



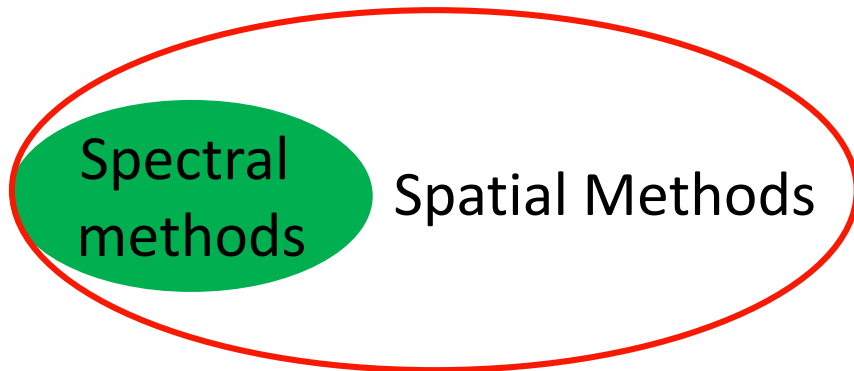
Our method:

**Graph Convolutional Networks using Heat Kernel
for Semi-supervised Learning
(IJCAI 2019)**

➤ Spectral methods vs. Spatial methods

■ Connections

- Spectral methods are special cases of spatial methods



$$(f \star g)(x) = \sum_{j=1}^J g_j D_j(x) f$$

Kernel function :
Characterizing the
similarity or distance
among nodes

■ Difference

- Spectral methods define kernel functions via an explicit space transformation, i.e., projecting into spectral space
- Spatial methods directly define kernel functions

➤ Spectral methods: Recap

■ Spectral CNN

$$y = U g_{\theta} U^T x = (\theta_1 \boxed{u_1 u_1^T} + \theta_2 \boxed{u_2 u_2^T} + \cdots + \theta_n \boxed{u_n u_n^T}) x$$

■ ChebNet

$$y = (\theta_0 I + \theta_1 L + \theta_2 L^2 + \cdots + \theta_{K-1} L^{K-1}) x$$

■ GCN

$$y = \theta(I - L)x$$

Question:

Why GCN with less parameters performs better than ChebyNet?

➤ Graph Signal Processing: filter

- Smoothness of a signal x over graph is measured by

$$x^T L x = \sum_{(u,v) \in E} A_{uv} \left(\frac{x_u}{\sqrt{d_u}} - \frac{x_v}{\sqrt{d_v}} \right)^2$$

$\lambda_i = u_i^T L u_i$ can be viewed as the frequency of u_i

- Basic filters

- $u_i u_i^T$ ($1 \leq i \leq n$) are a set of basic filters
- For a graph signal x , the basic filter $u_i u_i^T$ only allows the component with frequency λ_i passes

$$x = \alpha_1 u_1 + \alpha_2 u_2 + \cdots + \alpha_n u_n,$$

$$u_i u_i^T x = \alpha_i u_i$$

➤ Combined filters: High-pass vs. Low-pass

■ Combined filters

- A linear combination of basic filters

$$\theta_1 u_1 u_1^T + \theta_2 u_2 u_2^T + \cdots + \theta_n u_n u_n^T$$

- L^k is a combined filter with the coefficients $\{\lambda_i^k\}_{i=1}^n$
- L^k assign high coefficients to basic filters with high-frequency, i.e., L^k is a high-pass filter

■ GCN only consider $k = 0$ and $k = 1$, avoiding the boosting effect to basic filters with high-frequency

- Behaving as a low-pass combined filter
- Explaining why GCN performs better than ChebyNet

» Our method: GraphHeat

■ Low-pass combined filters

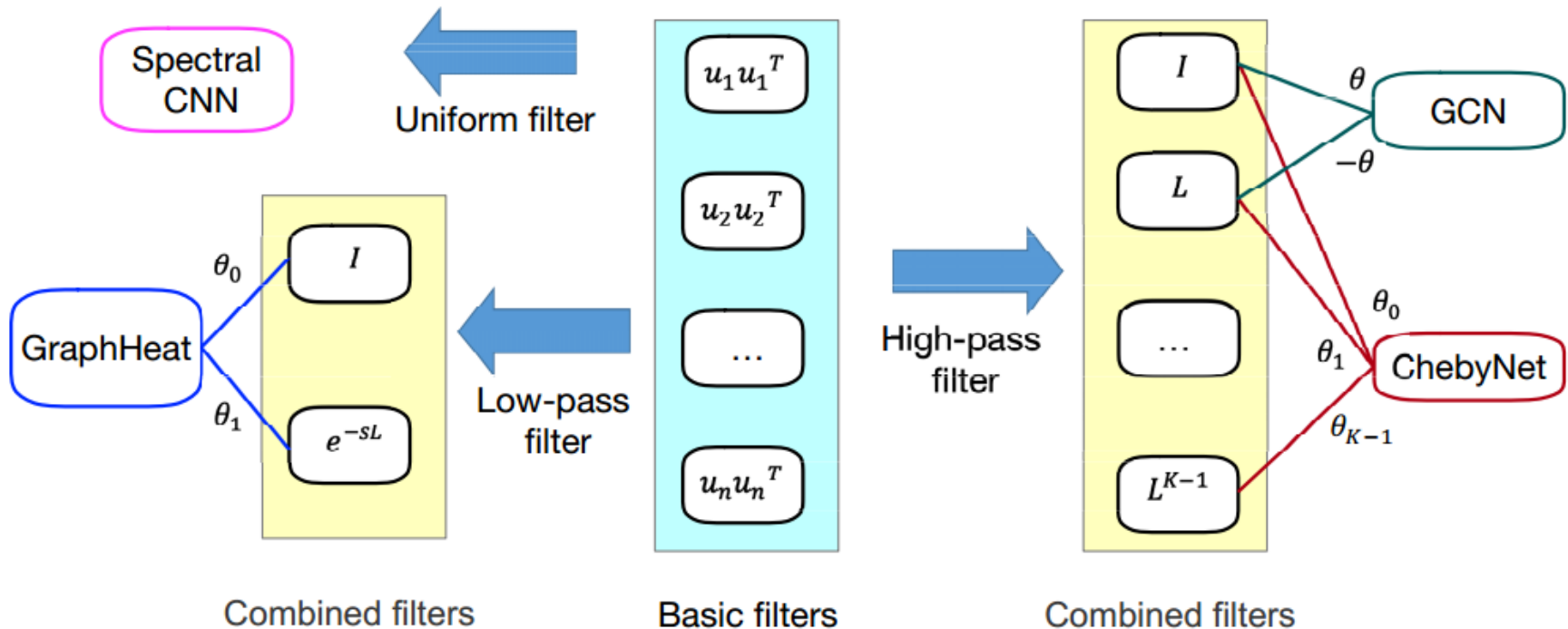
- $\{e^{-skL}\}$, where s is scaling parameter, and k is order
- e^{-sL} is heat kernel over graph, which defines the similarity among nodes via heat diffusion over graph

$$e^{-sL} = Ue^{-s\Lambda}U^T, \Lambda = \text{diag}(\lambda_1, \lambda_2, \dots, \lambda_n)$$

- The basic filter $u_i u_i^T$ ($1 \leq i \leq n$) has the coefficient $e^{-s\lambda_i}$, suppressing signals with high-frequency

GraphHeat vs. baseline methods

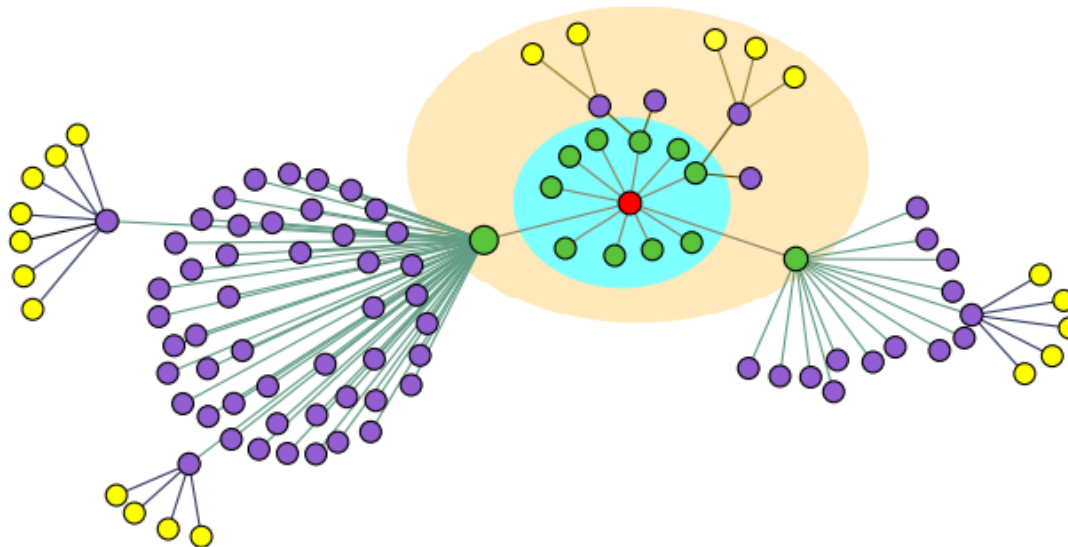
■ Compared with baseline methods



GraphHeat vs. baseline methods

■ Neighborhood

- GCN and ChebNet determine neighborhood according to the hops away from center node, i.e., in an order-style
 - Nodes in different colors
- GraphHeat determines neighborhood according to the similarity function by heat diffusion over graph
 - Nodes in different circles



Experimental results

Results at the task of node classification

Method	Cora	Citeseer	Pubmed
MLP	55.1%	46.5%	71.4%
ManiReg	59.5%	60.1%	70.7%
SemiEmb	59.0%	59.6%	71.7%
LP	68.0%	45.3%	63.0%
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ICA	75.1%	69.1%	73.9%
Planetoid	75.7%	64.7%	77.2%
ChebyNet	81.2%	69.8%	74.4%
GCN	81.5%	70.3%	79.0%
MoNet	81.7±0.5%	—	78.8±0.3%
GAT	83.0±0.7%	72.5±0.7%	79.0±0.3%
GraphHeat	83.7%	72.5%	80.5%

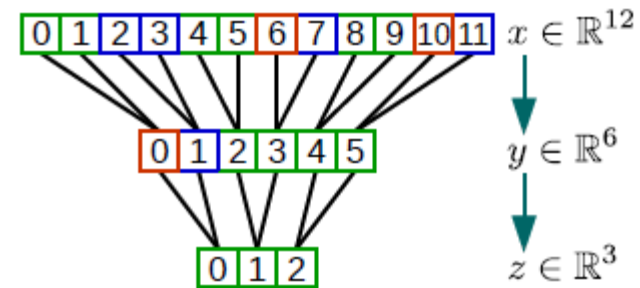
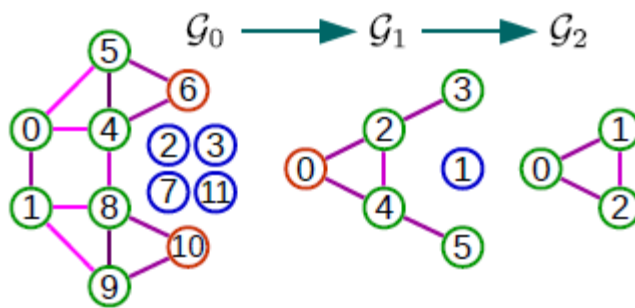
GraphHeat achieves state-of-the-art performance on the task of node classification on the three benchmark datasets

Graph Pooling

Graph Pooling via graph coarsening

■ Graph coarsening

- Merging nodes into clusters and take each cluster as a super node

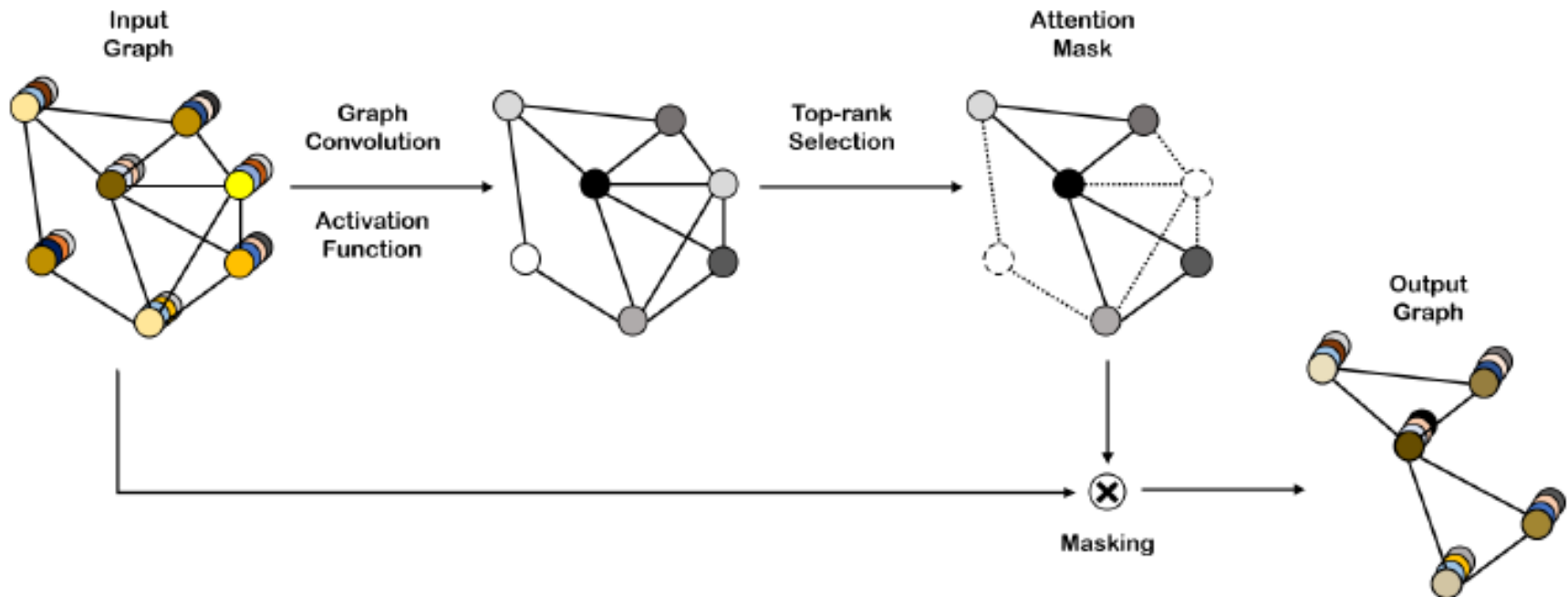


- Node merging could be done a priori or during the training process of graph convolutional neural networks, e.g, DiffPooling

Graph pooling via node selection

■ Node selection

- ❑ Learn a metric to quantify the importance of nodes and select several nodes according to the learned metric



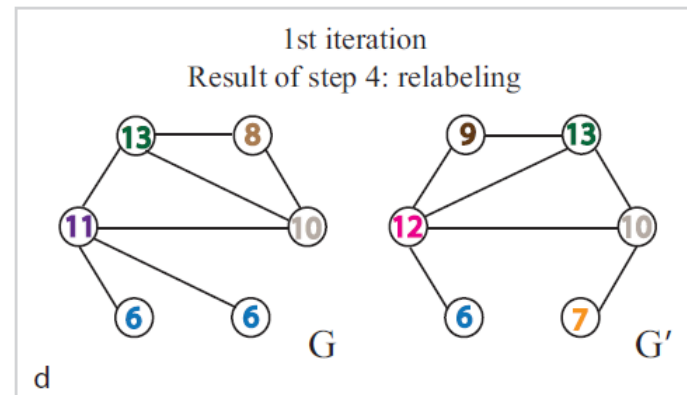
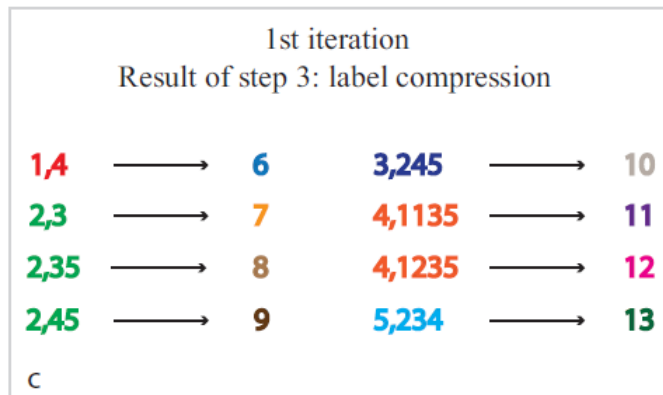
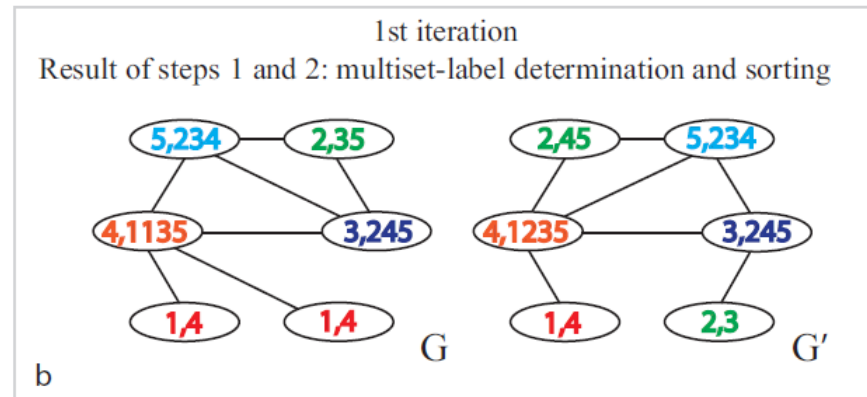
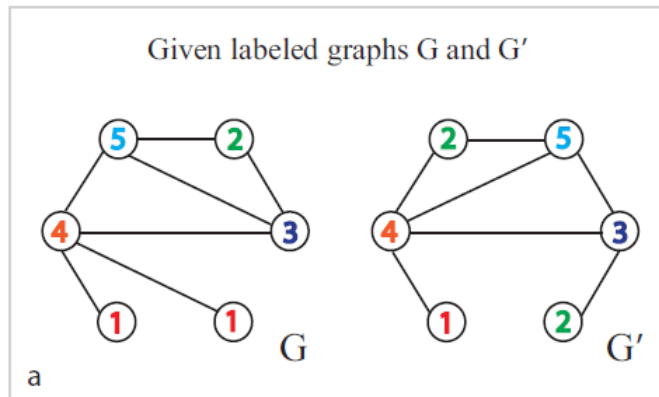
Discussions

➤ Question 1: Does structure matter?

- **CNN learns stationary local patterns. How about graph CNN?**
 - Both spectral methods and spatial methods fail to offer explicit clues or possibility to extract structural patterns
 - Instead, it seems that graph CNNs aim to learn the way in which features of neighboring nodes diffuse to the center node
 - Context representation
 - Explicitly correlate graph CNN with structural patterns, e.g., motif-based graph CNN, or graph CNN on heterogeneous networks

Question 2: Context representation?

■ Weisfeiler-Lehman isomorphism Test: WL Test



Is graph CNN a soft version of WL test, working on networks with real-value node attributes instead of discrete labels?

➤ Question 3: Future applications?

■ Three major scenarios

□ Node-level

- Node classification: predict the label of nodes according to several labeled nodes and graph structure
- Link prediction: predict the existence or occurrence of links among pairs of nodes

□ Graph-level

- Graph classification: predict the label of graphs via learning a graph representation using graph CNN

□ Signal-level

- Signal classification, similar to image classification which is signal-level scenario on a grid-like network

>> Acknowledgement



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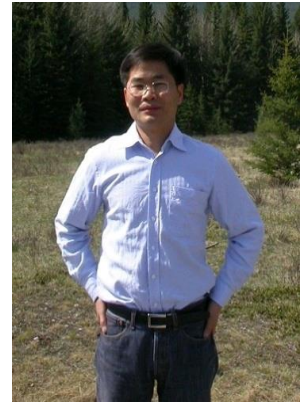
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Thank you for your attentions!