

# ex. session 1 IMS

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## Exercise 1

a) To calculate the intensity for I and S we use the formula  $\frac{R+G+B}{3}$  in our case  $\frac{X+Y+Z}{3}$  (1)

$$I_S = \frac{300}{3} = 100 \quad (2)$$

$$I_A = \frac{350}{3} = 116,1 \quad (3)$$

b) The chromaticity values are :

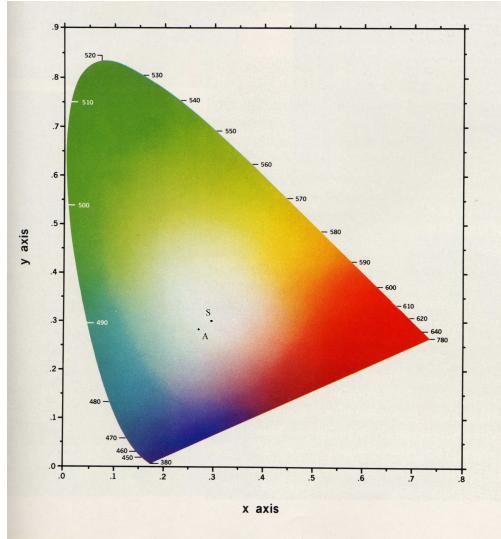
$$x_S = \frac{100}{300} = \frac{1}{3} \quad (4)$$

$$y_S = \frac{100}{300} = \frac{1}{3} \quad (5)$$

$$x_A = \frac{100}{350} = 0.28 \quad (6)$$

$$y_A = \frac{100}{350} = 0.28 \quad (7)$$

(8)



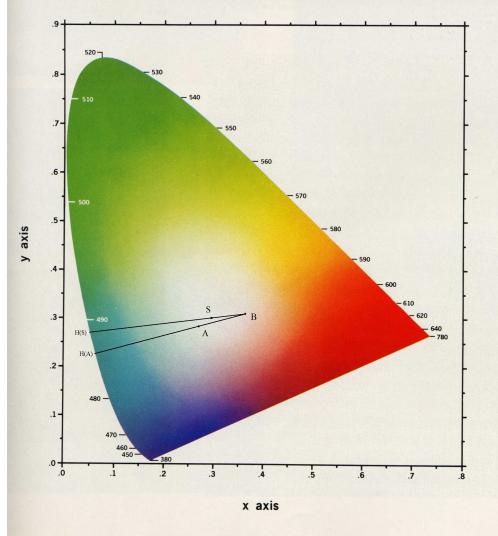
c) Hue is:

Having already calculated the chromaticity values for A and S (9)

$$x_B = \frac{x_B}{x_B + y_B + z_B} = \frac{120}{320} = 0.375 \quad (10)$$

$$y_B = \frac{y_B}{x_B + y_B + z_B} = \frac{100}{350} = 0.31 \quad (11)$$

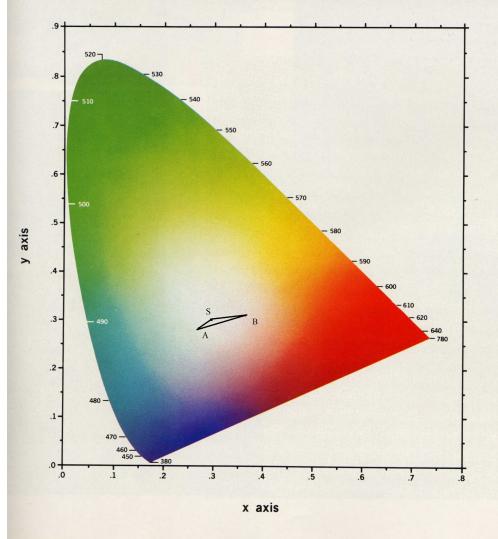
(12)



d) Saturation is higher when the values are closer to the edge. In our case :

$$S_A > S_B \quad (13)$$

e) The region of colors is:



## Exercise 2

a) X, Y and Z are:

$$X = \int_{\lambda} k(\lambda) \bar{x}(\lambda) d\lambda \quad | \quad k(\lambda) = k \quad (14)$$

$$X = k \int_{\lambda} \bar{x}(\lambda) d\lambda \quad | \quad \lambda = 500nm \quad (15)$$

$$X = k \int_{\lambda} \rho(\lambda) \bar{x}(\lambda) d\lambda \quad | \quad \rho(\lambda) = \rho(\lambda_{500}) \quad (16)$$

$$X = k \rho(\lambda_{500}) \bar{x}(\lambda_{500}) \quad (17)$$

$$X = k \bar{x}(\lambda_{500}) = k0.0049 \quad (18)$$

we repeat for y and z

$$Y = k \bar{y}(\lambda_{500}) = k0.323 \quad (20)$$

$$Y = k \bar{z}(\lambda_{500}) = k0.272 \quad (21)$$

$$(22)$$

The chromaticity coordinates are :

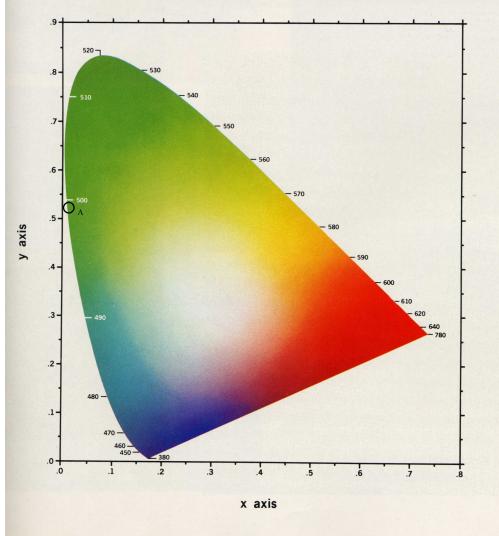
$$x_A = \frac{X_A}{X_A + Y_A + Z_A} = \frac{0.0049}{0.0049 + 0.323 + 0.272} = 0.0081 \quad (23)$$

$$y_A = 0.538 \quad (24)$$

$$z_A = 0.453 \quad (25)$$

$$(26)$$

b)



c) We repeat the process described in a). The chromaticity coordinates are :

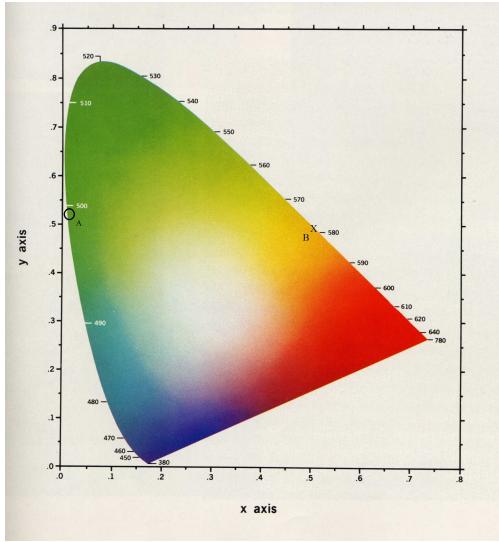
$$x_B = 0.51 \quad (27)$$

$$y_B = 0.48 \quad (28)$$

$$z_B = 0.0009 \quad (29)$$

$$(30)$$

d)



e) The chromaticity coordinates for color C are :

$$x_C = \frac{X_A + X_B}{X_A + X_B + Y_A + Y_B + Z_A + Z_B} = \frac{0.0049 + 0.9163}{0.0049 + 0.9163} = 0.38 \quad (31)$$

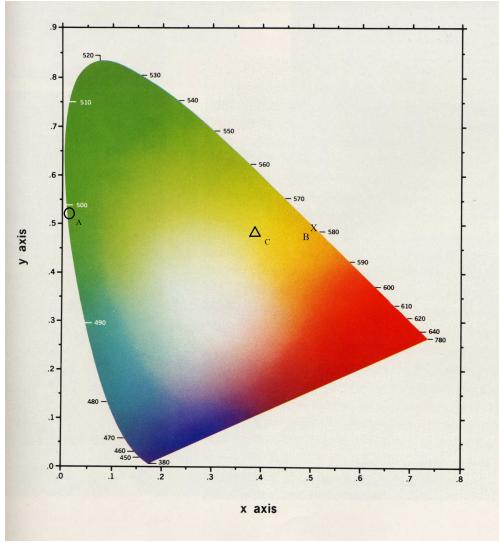
$$= \frac{0.0049 + 0.9163 + 0.323 + 0.870 + 0.272 + 0.0017}{0.0049 + 0.9163 + 0.323 + 0.870 + 0.272 + 0.0017} = 0.38 \quad (32)$$

$$y_C = 0.459 \quad (33)$$

$$z_C = 0.114 \quad (34)$$

$$(35)$$

f)



g) In the case of normalized colors xyz it is invariant to intensity, whereas in the XYZ system it they will change with K. A, B and C remain the same.

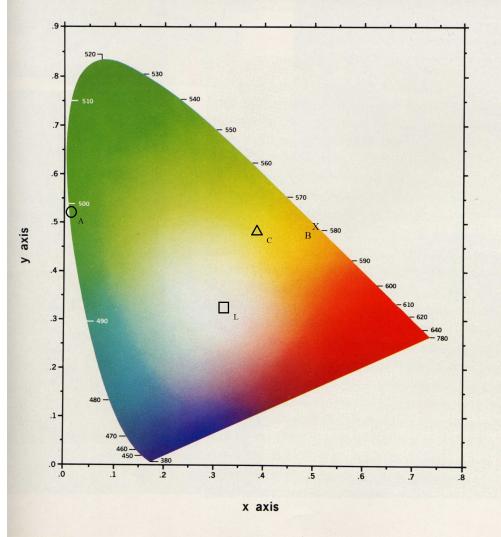
h)

$$x_L = \frac{X_L}{X_L + Y_L + Z_L} = \frac{98.04}{98.04 + 100 + 118.12} = 0.31 \quad (36)$$

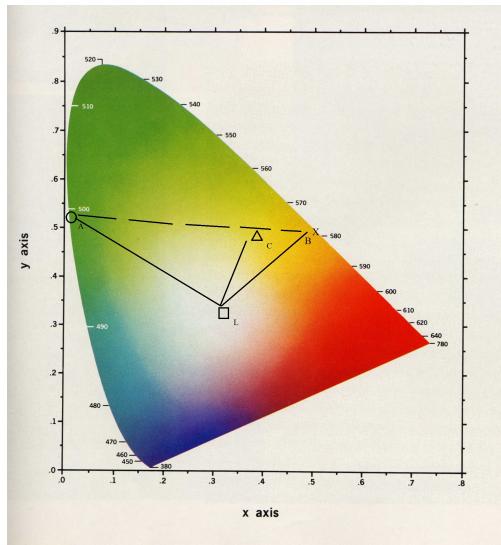
$$y_L = 0.316 \quad (37)$$

$$z_L = 0.373 \quad (38)$$

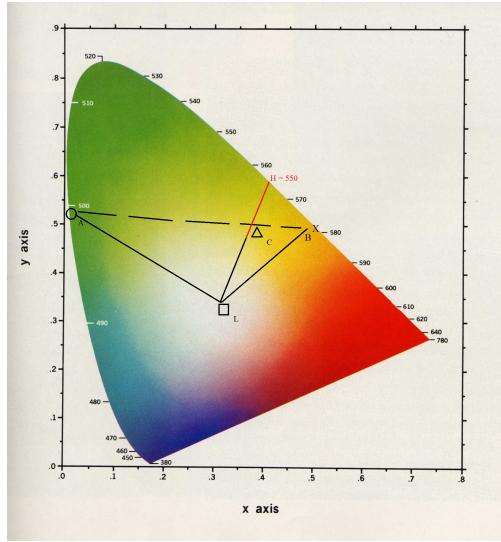
$$(39)$$



i)



j) Hue = 550nm

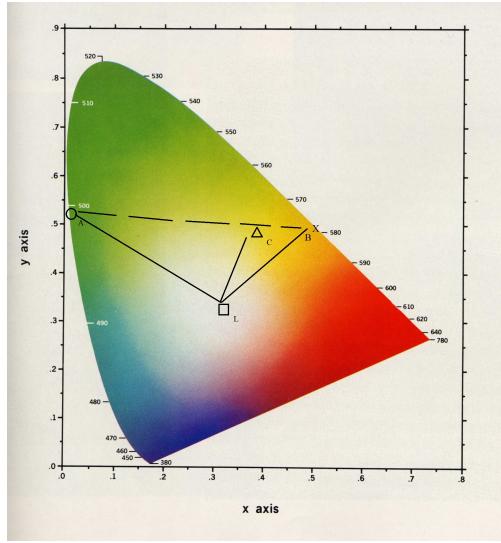


k) Reminder: the closer to the edge the more saturated a color is.

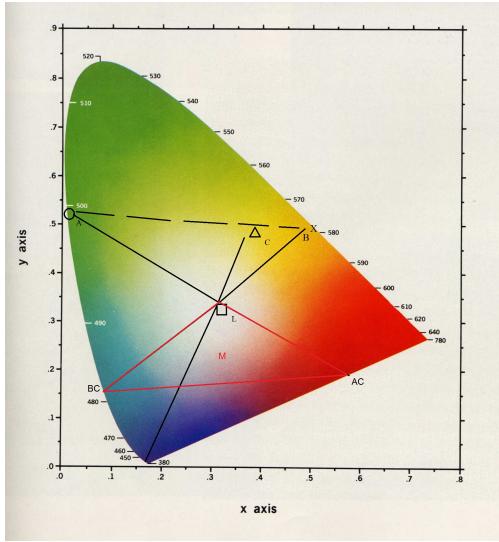
$$S_A = SB > S_C > S_L \quad (40)$$

$$(41)$$

l) Complementary colors: A does not have a complementary color because it is not a spectral color.

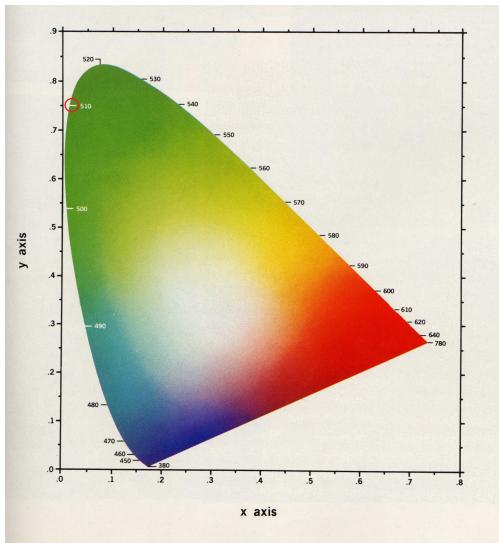


m)

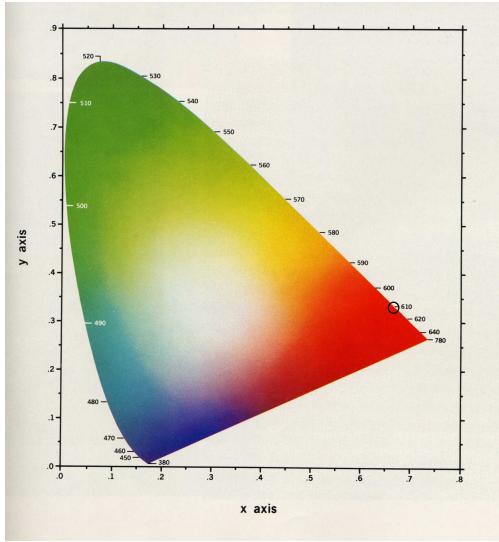


n) Dominant wavelength is 510nm. Approximated position is (look up values in the table):

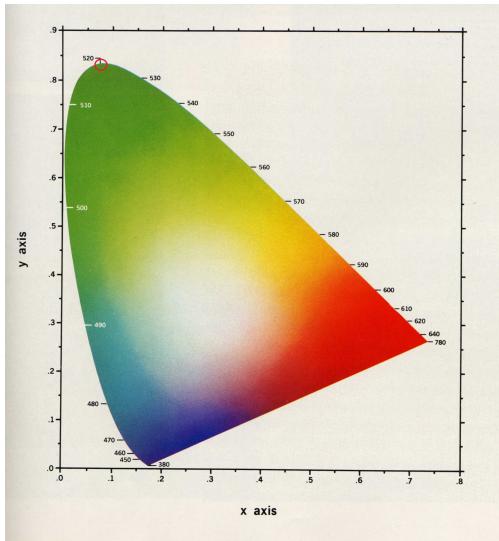
$$x = 0.013 // y = 0.75 \quad (42)$$



o) Repeat process as described in n) DW = 610nm



p) DW = 520nm



q) ??????lolwut (human eye is more sensitive to green afaik)

### Exercise 3

a) Look up figure 1.5

$$R = IK_R \cos\theta \quad (43)$$

$$G = IK_G \cos\theta \quad (44)$$

$$B = IK_B \cos\theta \quad (45)$$

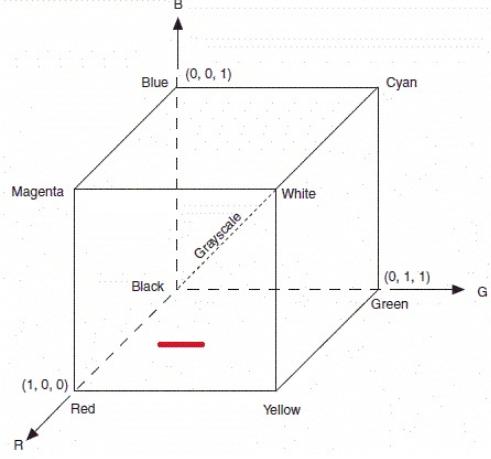
$$\cos\theta = \bar{n} \bar{l} \quad (46)$$

If the surface is flat then  $\theta = 0$  and  $\cos\theta = 1$  thus I is constant. (47)

In the later case .. ?? to be updated (48)

b) R, G and B will change accordingly

c)



d)

$$R = IK_R \cos\theta \quad (49)$$

$$G = IK_G \cos\theta \quad (50)$$

$$\frac{R}{G} = \frac{IK_R \cos\theta}{IK_G \cos\theta} = \frac{K_R}{K_G} \quad (51)$$

independent of I; dependent only on the colors of the object (52)

e)

f)

Proof that  $\frac{R}{G}$  is color invariant to shiny surfaces (53)

$$\frac{R}{G} = \frac{IK_R \cos\theta + IK_S \cos^n \alpha}{IK_G \cos\theta + IK_S \cos^n \alpha} = \text{independent of I; dependent only on the colors of the object} \quad (54)$$

Proof that  $\frac{R-G}{R-B}$  is color invariant to shiny surfaces (55)

$$\frac{R-G}{R-B} = \frac{IK_R \cos\theta + IK_S \cos^n \alpha - (IK_G \cos\theta + IK_S \cos^n \alpha)}{IK_R \cos\theta + IK_S \cos^n \alpha - (IK_B \cos\theta + IK_S \cos^n \alpha)} = \quad (56)$$

$$= \frac{I \cos\theta (K_R - K_G)}{I \cos\theta (K_R - K_B)} = \frac{K_R - K_G}{K_R - K_B} \quad (57)$$

only dependent on the color of the object (58)