



Geo visualization

Among others:

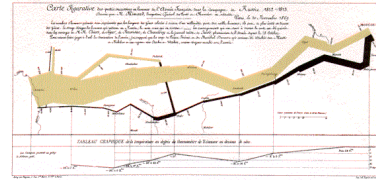
Space, time and visual analytics, 2010
G. Andrienko et.al.

Wood: Interactive Visual Exploration of a Large Spatio-Temporal Dataset: Reflections on a Geovisualization Mashup, 2006

Wijk and Nuij: A Model for Smooth Viewing and Navigation of Large 2D information Spaces, 2004



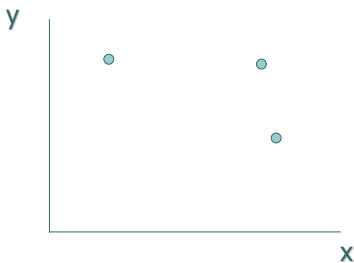
Introduction



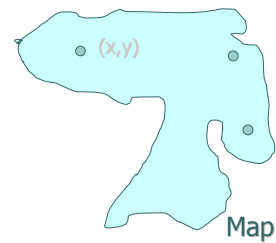
It is a geovisualization also



Quantitative: spatial



Quantitative: geophysical

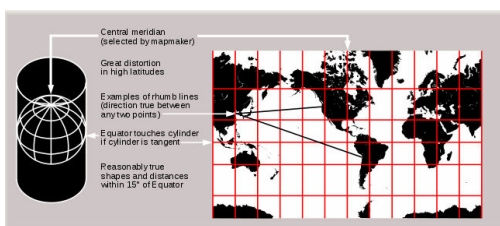


What makes it different?



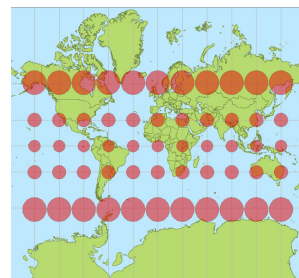
Projections

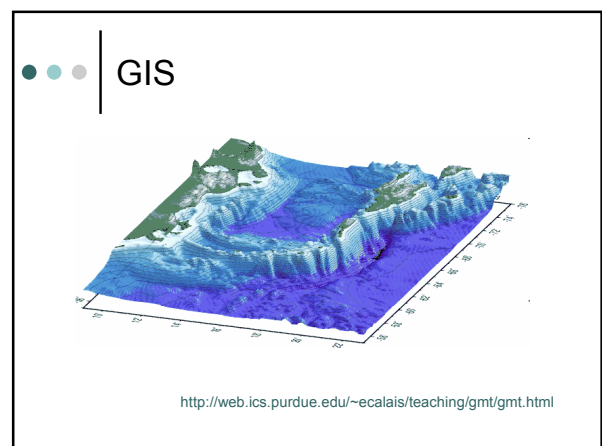
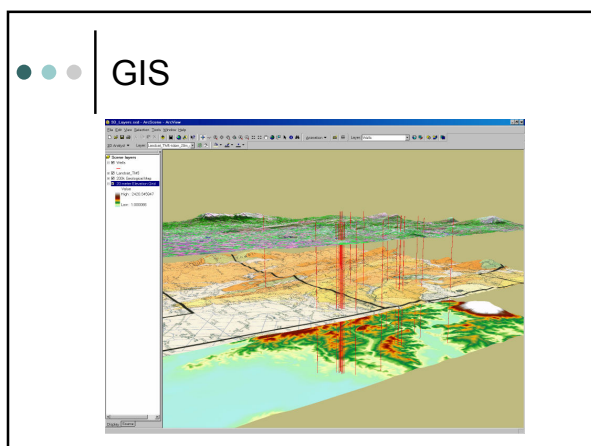
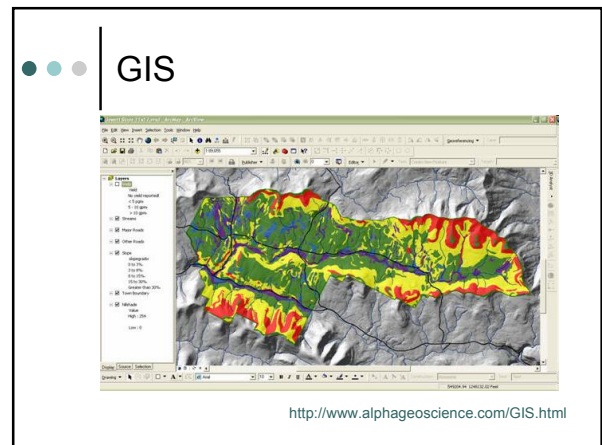
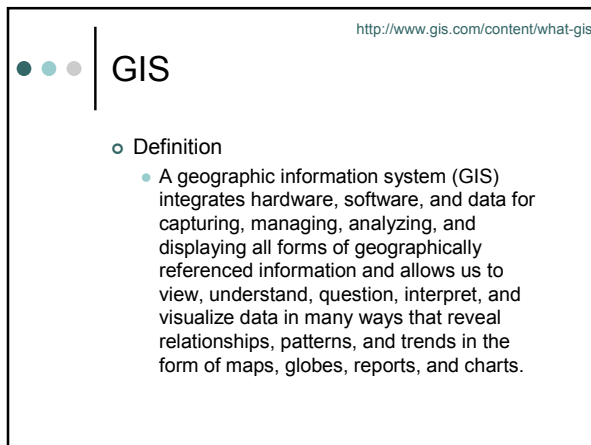
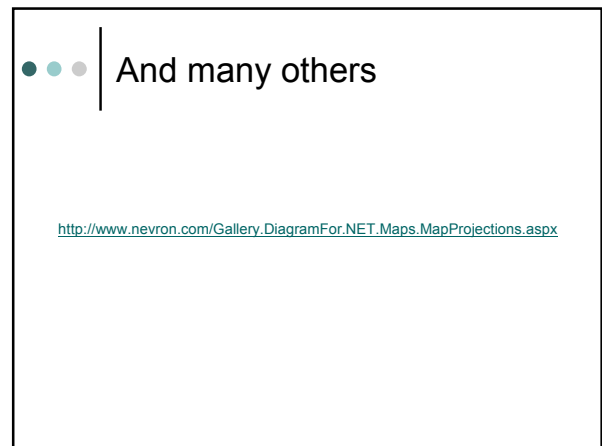
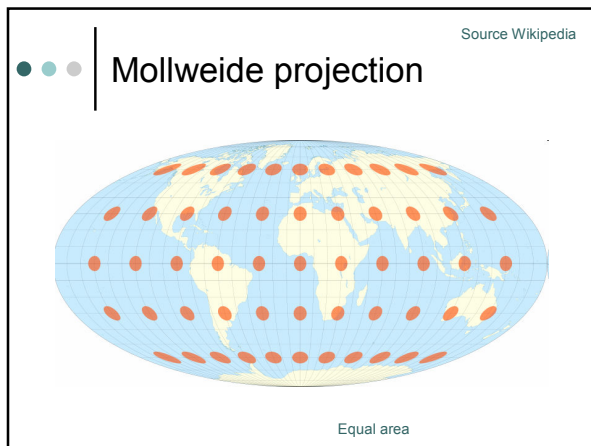
Source Wikipedia



Mercator projection

Source Wikipedia





GIS

- Layered visualization
 - World observations
 - Abstract layers

<http://www.ruraltech.org/gis/>
<http://www.co.cal.md.us/government/departments/technology/gis/>

Chloropleth map

Integrating it with information visualization

Another example

WORLD MAP OF SOCIAL NETWORKS
WWW.VINCIOS.IT

Created on Many Eyes (http://many-eyes.com) ©2008

What colors to use?

Color sequences

Source http://en.wikipedia.org/wiki/Choropleth_map

Graduated Symbol Maps

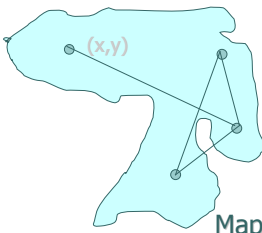
Use more than region coloring alone

Another example

<http://www.flickr.com/map/>

Networks on maps

Note: we don't have to compute the positions of nodes




Edges can follow the map elements or can be symbolic

Map

Networks on maps

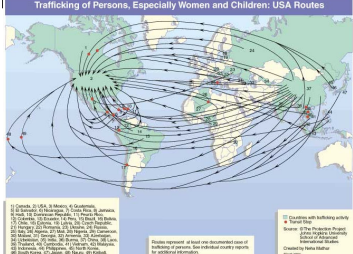
<http://heaven.rec.org/Earth/Paris/feature.html>



Note: one-to-one correspondence

Networks on maps


Trafficking of Persons, Especially Women and Children: USA Routes



Visualization of relations

<http://ftgwebmaster.site.aplus.net/sitebuildercontent/sitebuilderpictures/us-map.jpg>

A nice flow example



<http://www.win.tue.nl/~speckman/papers/wiskiy.pdf>

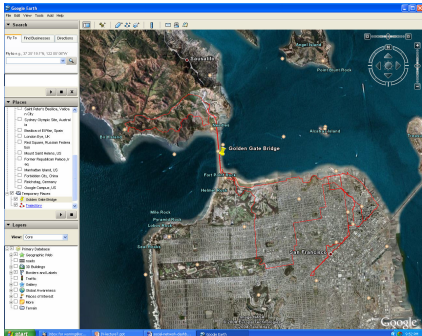
GIS

- Integration of
 - Real world data (satellite images)
 - Scientific visualization to make it 3D
 - Simulations
 - Abstractions
 - Vector Graphics / Information Visualization

Commonalities between time and space

- Dependencies between observations
 - Tobler's first law
 - "Everything is related to everything else, but near things are more related than distant things"
- This allows
 - Interpolation and extrapolation
 - Integration of information of different types and/or from different sources using references to common locations and/or time units
 - Spatial and temporal inference, and many other operations

Close and related?



Dependencies between observations

- But geographic space is heterogeneous
 - Water differs from land, mountain ranges are different from valleys etc.
- Relatedness between things may depend on
 - Distance/Proximity
 - Direction

Dependencies between observations

- Proximity is phenomenon dependent
 - Could be defined spatially
 - E.g. distance by road
 - E.g. Euclidean distance
 - Earth surface distance
 - But also on other attributes
 - Ignoring spatial characteristics

Scale

- Spatio-temporal phenomena
 - Exist and operate at different spatial and temporal extents
- Scale of spatial analysis
 - Reflected in the size of the units in which phenomena are measured and the size of the units in which measurements are aggregated
 - Choosing the right scale very important as otherwise patterns might be missed

Scale

- Scales should match the phenomenon
 - Both spatial and temporal scale of visualization should match the scale of the phenomenon
- Scale should also match the goal
 - Analysis should be at the scale where reasoning is performed

Scale

- Consequences
 - An interactive multi-scale exploration is required
 - As various layers might interact, a hierarchy of scales is needed with proper embedding and smooth navigation



What is needed?

- o Seamless integration of visualization and computational techniques
- o Support for documenting the analysis process
- o (Support for collaboration)
- o Information from diverse sources



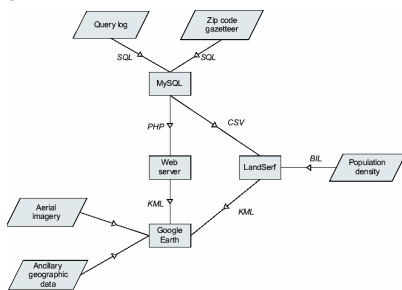
A very nice example

Organisation for Economic Cooperation and Development eXplorer

<http://stats.oecd.org/OECDregionalstatistics/>



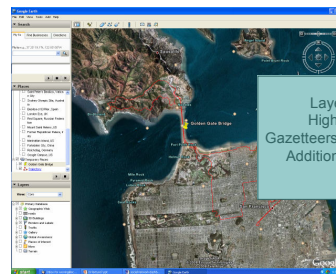
There are many tools



Information should be gathered from many open source places.
Paper is good source of inspiration.



Google Earth



Layered representation
High resolution imagery
Gazetteers and boundaries available
Additional information via KML
API accessible



KML

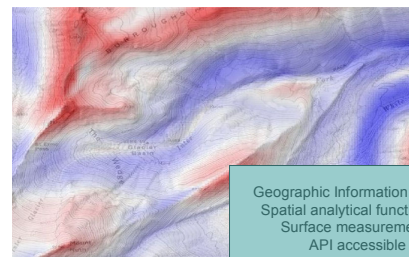
A markup language specifically designed for geo visualization

A basic example

```
<?xml version="1.0" encoding="UTF-8"?>
<kml xmlns="http://www.opengis.net/kml/2.2">
  <Placemark>
    <name>Simple placemark</name>
    <description>Attached to the ground. Intelligently places itself at the height of the underlying terrain.</description>
    <Point>
      <coordinates>-122.0822035425683,37.42228990140251,0</coordinates>
    </Point>
  </Placemark>
</kml>
```



LandSerf

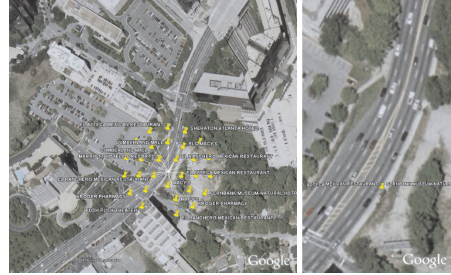


Geographic Information System
Spatial analytical functionality
Surface measurements
API accessible
Output in KML format

Case study

- US-based mobile telephone service
 - 1.42 million requests
 - Result location sensitive business or service
 - Attributes
 - Location where query was made
 - Time and date
 - Service/business name
 - Zip code
 - User ID
 -

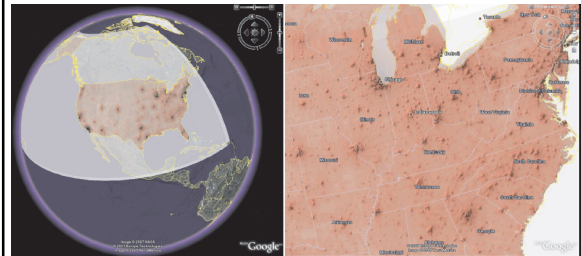
Another example



An example

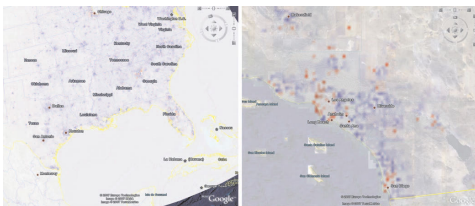


An example



Population density surface using LandSerf

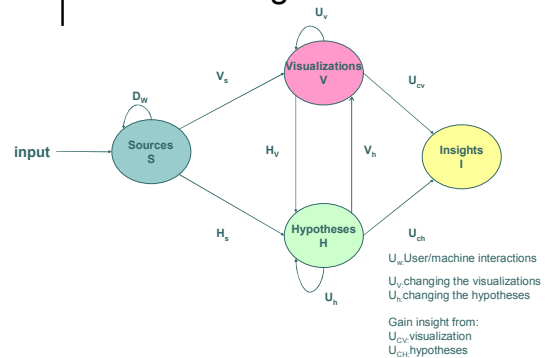
And analysis



Population in relation to queries

Rethink in a geo context

Keim 2008





Conclusion

- Geovisualization
 - Requires to look at both spatial and temporal components
 - GIS are heavyweight solutions
 - We need lightweight solutions with information from various sources
 - A tight integration of GeoData, Interactive Visualization, and Computational techniques