# Experiments Around Training Data Selection Methods for Image Classification

John Koo

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Deep convolutional neural networks make use of the current wealth of curated image datasets and computational resources

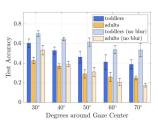
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- CNNs may fit poorly when there is insufficient data, and the data collection and labelling process can be expensive
- Goal: Determine a training set sampling method to select the best possible images under a fixed training set size
- Largely based on "Toddler-Inspired Visual Object Learning" by Bambach, Crandall, Smith, and Yu (2018)

## Background: "Toddler-Inspired Visual Object Learning"

- Compared images taken by first-person cameras mounted on toddlers and parents
- Training VGG16 using toddler data resulted in higher test accuracy than training on parent data (same test set in both cases)

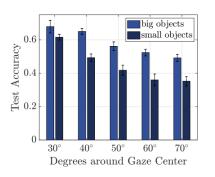


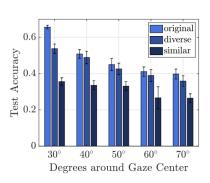
#### Background: "Toddler-Inspired Visual Object Learning"

- Distilled the differences in the datasets into two components: object size (how much of the image does the object take up) and image "diversity" (hard to measure)
- Subsampled the images to obtain training subsets of:
  - big objects
  - small objects
  - diverse images
  - similar images
  - random subset
- Image similarity/distance based on an image embedding (GIST features)
- ► Found that when objects are larger or when images are more diverse, test accuracy improves

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## Background: "Toddler-Inspired Visual Object Learning"





## Outline and Summary

1. Replication studies

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- 2. New methods for training data selection
- 3. Conclusions and future work

#### Replication Study: Stanford Dogs dataset

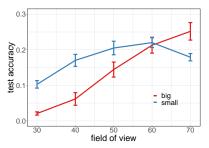
- ► ~20,000 images of 120 dog breeds
- ▶ 100 images per breed set aside for training
  - ▶ further subdivided into 50-50 big/small or diverse/similar
- ▶ 25 images per breed set aside for validation
- Remainder for testing

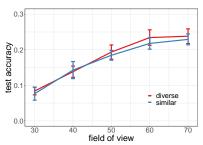




#### Replication Study: Stanford Dogs dataset

- ► Some evidence that object size affects training
- No significant evidence that image diversity affects training





#### Replication Study: CIFAR-10

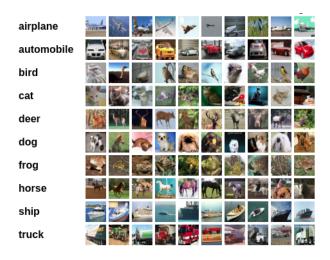
#### CIFAR-10

- ightharpoonup 32 imes 32 RGB images of 10 different object classes
- ▶ 5,000 training and 1,000 testing images per class
- ► No bounding box information
  - Diversity experiment only
  - No adjusting field of view

#### Sampling method

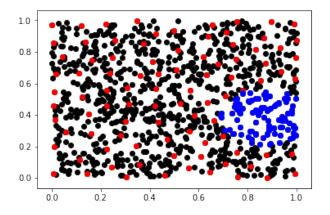
- 1. Choose training size n
- 2. Draw 2n images using diverse, similar, or random sampling
- 3. Split the data in half for training and validation
- 4. Fit VGG16 and assess accuracy on the test set

#### Replication Study: CIFAR-10

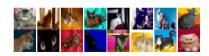


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#### Diverse vs. Similar Samples from a Point Cloud



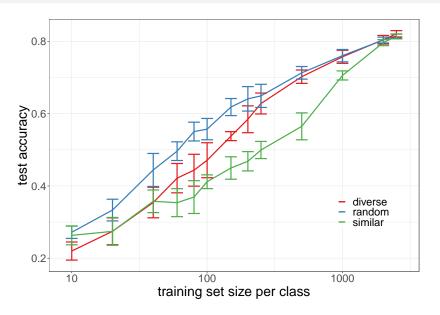
#### Diverse vs. Similar vs. Random Samples of CIFAR-10 Cats



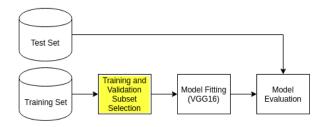




#### Replication Study: CIFAR-10



#### New Approaches to Training Set Selection



#### Wilson Editing

- Originally developed for k-nearest neighbors
- ► Algorithm
  - 1. Start with a sample  $X_1,...,X_n \in \mathbb{R}^p$  and corresponding discrete labels  $Y_1,...,Y_n \in \{1,...,q\}$
  - 2. For i=1,...,n, determine  $\hat{Y}_i$  using leave-one-out cross-validated k-nearest neighbors classification
  - 3. Discard  $i \in \{1,...,n\}$  where  $Y_i \neq \hat{Y}_i$  to construct a reduced, "edited" training set
  - 4. Use the edited training set to fit a new k-nearest neighbors model
- ightharpoonup Outperforms "unedited" k-nearest neighbors (comparing risk on a held-out test set)

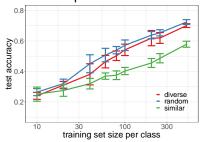
#### Wilson Editing

#### Algorithm

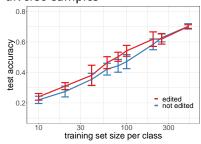
- 1. Use Wilson editing (using the GIST embedding) to reduce the training set
- 2. For a training size n, draw a diverse sample from the edited training set
- 3. Fit VGG16 on the diverse, edited training subset
- 4. Assess model performance on the test set
- Idea: Draw a diverse sample while excluding "outliers"

#### Wilson Editing

Editing done prior to drawing diverse samples



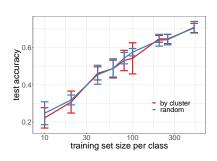
Effect of editing prior to drawing diverse samples



#### Clustering

#### Algorithm

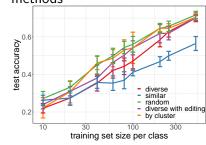
- Use k-means clustering (using the GIST embedding) to split each class into "subclasses"
- 2. For a training size n, draw a cluster/subclass-stratified sample
- 3. Fit VGG16 on the stratified training subset
- 4. Assess model performance on the test set



## Summary and Conclusions

- Diverse sampling outperforms similar sampling but fails to improve upon uniform random sampling
- Removing outlier images prior to drawing a diverse sample seems to improve model performance
- Cluster-stratified sampling resulted in equivalent model performance as uniform random sampling
- Future work
  - More sophisticated clustering methods
  - Active learning based approaches

Comparison of sampling methods



# Supplemental Slides

#### VGG16

## **GIST** Embedding

#### Autoencoders

## Transfer Learning