

COMMUNITY DETECTION IN THE SETTING OF GENERALIZED
RANDOM DOT PRODUCT GRAPHS

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Acknowledgements

Abstract

Graph and network data, in which samples are represented not as a collection of feature vectors but as relationships between pairs of observations, are increasingly widespread in various fields ranging from sociology to computer vision. One common goal of analyzing graph data is community detection or graph clustering, in which the graph is partitioned into disconnected subgraphs in an unsupervised yet meaningful manner (e.g., by optimizing an objective function or recovering unobserved labels). Because traditional clustering techniques were developed for data that can be represented as vectors, they cannot be applied directly to graphs. In this research, we investigate the use of a family of spectral decomposition based approaches for community detection in block models (random graph models with inherent community structure), first by demonstrating how under the Generalized Random Dot Product Graph framework, all graphs generated by block models can be represented as feature vectors, then applying clustering methods for these feature vector representations, and finally deriving the asymptotic properties of these methods.

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1 Introduction

1.1 Graphs and Representations of Network Data

Graph and network data have become increasingly widespread in various fields including sociology, neuroscience, biostatistics, and computer science. This has resulted in challenges for researchers who rely on traditional statistical and machine learning methods that are incompatible with graph data and instead assume that the data exist as feature vectors. To illustrate this, consider the typical approach to building a statistical or machine learning model. Data are often represented as an $n \times p$ matrix $X = [x_1 \ \dots \ x_n]^\top$ in which each row $x_i \in \mathbb{R}^p$ is an observation of p features and each column is a set of n feature measurements. An analysis task for these data might be to come up with a classification model $\phi : \mathbb{R}^p \rightarrow \{1, 2, \dots, K\}$ that uses the numerical values of each feature of a vector x_i to calculate a predicted label $z_i \in \{1, 2, \dots, K\}$. For instance, $\phi(x)$ might first compute the distances from x to K points in \mathbb{R}^p and then assign x to the label of the nearest point. Examples of this include linear discriminant analysis (in the case of supervised learning) and Lloyd's algorithm (Lloyd, 1982) or Gaussian mixture models (Fraley and Raftery, 2002) (in the case of unsupervised learning). However, it is not obvious how this method would translate to data that are represented as graphs, in which observations consist of relationships among a set of objects rather than numerical attributes associated with each object: Instead of feature vector $x_i = [x_{i1} \ \dots \ x_{ip}]^\top \in \mathbb{R}^p$, we observe $a_i = [a_{i1} \ \dots \ a_{in}]^\top \in \mathbb{R}^n$ in which each a_{ij} is object i 's relationship to object j . For such data, it is often necessary to alter existing algorithms, transform the graph data into Euclidean data, often called *graph embedding* or *spectral clustering* (von Luxburg, 2007), and apply algorithms for Euclidean data on the embedding, or come up with new algorithms altogether.

Example 1.1 (Graph clustering). K -means clustering (MacQueen, 1967) is a nonparametric clustering method that minimizes the objective function

$$\arg \min_{z_1, \dots, z_n} W(z_1, \dots, z_n; x_1, \dots, x_n) = \arg \min_{z_1, \dots, z_n} \sum_{k=1}^K \sum_{x_i: z_i=k} \|x_i - \bar{x}_k\|_2^2, \quad (1)$$

in which $x_1, \dots, x_n \in \mathbb{R}^p$ are feature vectors of a sample, $z_1, \dots, z_n \in \{1, \dots, K\}$ are cluster assignments which we wish to optimize, and $\bar{x}_1, \dots, \bar{x}_K \in \mathbb{R}^p$ are the centroids of each cluster, which

act as nuisance parameters. A popular implementation of K -means clustering is Lloyd's algorithm ([Lloyd, 1982](#)), which is a type of coordinate descent algorithm in which at each iteration the cluster labels are updated according to the label of its nearest centroid and centroids are updated as the sample means of the points in each cluster.

If we have a graph instead of vectors in \mathbb{R}^p , it is not obvious how to translate K -means clustering to these data. In particular, there is no inherent notion of centroid or sample mean for graph data. However, there are inherent notions of distances among vertices, such as shortest path distance, expected commute time, or resistance distance. One way to adapt K -means to graph data is to use an equivalent objective function as equation (1) that doesn't use centroids (which are just nuisance parameters) and is stated only in terms of distances:

$$\arg \min_{z_1, \dots, z_n} \tilde{W}(z_1, \dots, z_n; x_1, \dots, x_n) = \arg \min_{z_1, \dots, z_n} \sum_{k=1}^K \sum_{x_i, x_j : z_i = z_j = k} (d(x_i, x_j))^2.$$

Here, $d(x_i, x_j)$ is the distance between objects x_i and x_j . If they are vectors in Euclidean space, then we can use $d(x_i, x_j) = \|x_i - x_j\|_2$, or if they are vertices on a graph, then $d(x_i, x_j)$ represents some notion of graph distance. While this formulation of K -means clustering takes care of the lack of centroids, the implementation still requires some thought since Lloyd's algorithm includes the computation of centroids. An alternative algorithm is MacQueen's exchange algorithm ([MacQueen, 1967](#)), which involves cycling through each vertex and then, for each vertex, cycling through the labels and choosing the label that minimizes the objective function.

Yet another approach to adapting K -means clustering to graph data is to embed the graph to Euclidean space and then apply Lloyd's algorithm on the embedding. In this context, a natural choice of embedding is one in which pairwise Euclidean distances between embedding vectors are (approximately) equal to pairwise graph distances between corresponding vertices. For example, the combinatorial Laplacian eigenmap is an embedding in which Euclidean distances between pairs of vectors in the embedding are equal to expected commute times between corresponding pairs of vertices in the graph ([von Luxburg, 2007](#)).

We now provide a more formal description of graph data: Suppose we observe a network of n objects and pairwise relationships between them. This network is represented by a graph

$G = (V, E)$ with vertex set $V = \{v_1, \dots, v_n\}$, representing the n objects, and edge set E , representing the up to $n(n - 1)/2$ pairwise relationships (assuming that there are no self-loops). The numeric representation of these data is in the form of *affinity matrix* $A \in \mathbb{R}_+^{n \times n}$ in which each A_{ij} represents object i 's relationship to object j . We assume that the entries of A represent affinities or similarities, i.e., the higher the value of A_{ij} , the stronger the relationship i has to j . If $A_{ij} = 0$, then i has no direct relationship to j . A is symmetric if it represents an undirected graph in which the relationship from i to j is the same as the relationship from j to i . A is binary, i.e., $A \in \{0, 1\}^{n \times n}$, if it represents an unweighted graph in which edges either exist or don't exist. If A is binary, we call it an *adjacency matrix*. In this work, we focus primarily on undirected and unweighted graphs without self loops.

Example 1.2. Nepusz et al. (2008) constructed a friendship network among 81 faculty from various schools at a university in the UK. These data are represented as a graph in which each vertex is a faculty member and edges between pairs of vertices indicate whether the two faculty are friends. The corresponding adjacency matrix $A \in \{0, 1\}^{81 \times 81}$ has zeros along the diagonal since there are no self-loops, and $A_{ij} = A_{ji} = 1$ if it is observed that the i^{th} and j^{th} faculty members are friends. The following is a visualization of this graph, with the vertices labeled by school affiliation.

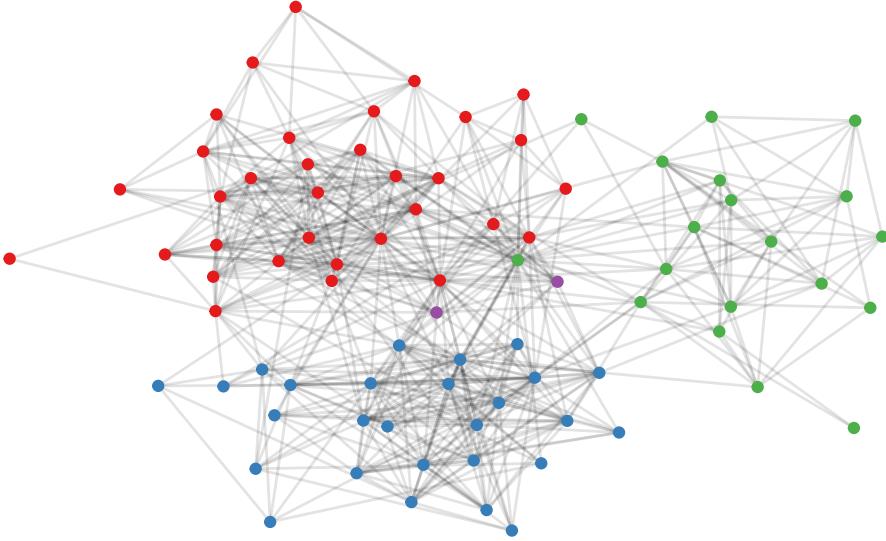


Figure 1: Friendship network of 81 faculty at a UK university. The vertices are labeled by school affiliation.

1.2 Probabilistic Models for Graphs

Given a sample or dataset, a typical analysis task is statistical inference, or the estimation of various parameters under the assumption that the data come from a random distribution or process. These estimated parameters are often then used for making predictions or deriving insights about the population. For example, when fitting a Gaussian mixture model, the data are first assumed to come from a mixture of Gaussians. The model fitting process then involves estimating the means and standard deviations of each Gaussian component, along with the mixture weights. The resulting model provides insight into where each mixture component is located, how disperse each component is, and how the data are distributed between the components, as well as a prediction indicating to which mixture a new observation belongs. In order to perform a similar type of analysis for graphs, we must first define probability distributions from which such data can be sampled.

Within the scope of this work, we focus primarily on unweighted and undirected graphs without self-loops, with a brief discussion on generalizing these methods to weighted or directed graphs. The adjacency matrix that describes these graphs is binary, symmetric, and hollow. In this setting, a plausible model is to sample each edge independently from a Bernoulli distribution, i.e., $A_{ij} \stackrel{\text{ind}}{\sim} \text{Bernoulli}(P_{ij})$ for some $P_{ij} \in [0, 1]$ for each $i < j$ (setting $A_{ji} = A_{ij}$ since A is symmetric, and $A_{ii} = 0$ since A is hollow). Then similar to how the edges are compiled into an adjacency matrix A , the edge probabilities can be compiled into an edge probability matrix $P \in [0, 1]^{n \times n}$. This type of graph model is defined as a *Bernoulli random graph* (also called an inhomogeneous Erdős-Rényi graph). If A is the adjacency matrix of a Bernoulli random graph with edge probability matrix P , we denote $A \sim \text{BernoulliGraph}(P)$. If the vertices and edge probabilities are sampled as a sequence of n i.i.d. random variables from probability distribution F , then we denote $A \sim \text{BernoulliGraph}(F, n)$.

Statistical inference is not possible on a general Bernoulli random graph with arbitrary edge probabilities since the number of parameters (individual edge probabilities) is equal to the number of observations (presence or absence of an edge). Additional structure must be introduced. One such structured Bernoulli random graph model is the Erdős-Rényi graph, first proposed by Gilbert (1959), which is defined as follows:

Definition 1.1 (Erdős-Rényi graph). Let P be an $n \times n$ matrix such that each $P_{ij} \equiv \theta \in [0, 1]$ is a constant. Then $A \sim \text{BernoulliGraph}(P)$ is an Erdős-Rényi graph.

Example 1.3 (Maximum likelihood estimator for the Erdős-Rényi graph). One possible estimator for the lone parameter of an Erdős-Rényi graph, θ , is the maximum likelihood estimator, which is found by maximizing the log-likelihood function $\ell(\theta; A) = \log \theta \sum_{i < j} A_{ij} + \log(1 - \theta) \sum_{i < j} (1 - A_{ij})$. This can be solved directly by setting $\frac{d\ell}{d\theta} = 0$, which yields $\hat{\theta} = \frac{2|E|}{n(n-1)}$.

Erdős-Rényi graphs lie on the opposite end of the spectrum in that they restrict the model to a single parameter, which does not result in a very interesting model or reflect many networks observed in real data. Much work has been done in developing various Bernoulli random graph models that strike a balance between structure and flexibility. Two common types of structure for graph models, that are of particular interest in this work, are edge probabilities based on latent communities ([Lorrain and White, 1971](#), [Airoldi et al., 2009](#), [Karrer and Newman, 2011](#), [Sengupta and Chen, 2018](#)), called *block models*, and edge probabilities based on positions in a latent space ([Young and Scheinerman, 2007](#), [Rubin-Delanchy et al., 2022](#)), called *latent space models*.

Example 1.4. Consider a graph in which the vertices represent a collection of n planets with intelligent life sending out radio waves, and the existence of an edge between vertices i and j represents whether planets i and j have established contact. Since radio waves decay according to the inverse-square law, a plausible model for the edge probability between two vertices is

$$P_{ij} = \frac{C\omega_i\omega_j}{d_{ij}^2}$$

where ω_i is the i^{th} planet's radio signal strength, d_{ij} is the Euclidean distance between planets i and j , and C is a normalizing constant. Let P be the $n \times n$ matrix of these edge probabilities. Then $A \sim \text{BernoulliGraph}(P)$ represents the network of planets that have made contact.

To estimate $\omega = [\omega_1 \ \dots \ \omega_n]^\top$ after observing A and supposing that the relative locations of the planets as well as the normalizing constant C are known, one approach might be maximum likelihood maximization. For simplicity, set $C = 1$. Then the log-likelihood function can be written

as:

$$\ell(\omega; A) = \sum_{i < j} A_{ij} \log \left(\frac{\omega_i \omega_j}{d_{ij}^2 - \omega_i \omega_j} \right) + \log(d_{ij}^2 - \omega_i \omega_j) + const.$$

The partial derivatives with respect to each ω_i are:

$$\frac{\partial \ell}{\partial \omega_i} = \sum_{j \neq i} \frac{A_{ij}}{\omega_i} - \frac{\omega_j(1 - A_{ij})}{d_{ij}^2 - \omega_i \omega_j}.$$

Setting the gradient to zero yields n equations with n unknowns, but it is not entirely obvious how to solve this system of equations. Alternatively, we can use gradient ascent or some other numerical optimization method, since this particular log-likelihood function is concave.

Definition 1.2 (Degree of a vertex). Let $G = (V, E)$ be an undirected graph with vertex set $V = \{v_1, \dots, v_n\}$. d_i , the degree of vertex v_i is the sum of the weights of edges that connect to v_i . If G is unweighted, then v_i is equivalently the number of edges that connect to v_i . If G is represented by affinity or adjacency matrix A , then $d_i = \sum_j A_{ij}$.

If G is a Bernoulli random graph with edge probability matrix P , then the degree of each vertex v_i is a random variable, and its expected value (also called expected degree) is $E[d_i] = \sum_j P_{ij}$. For example, the expected degree of each vertex of an Erdős-Rényi graph with n vertices and constant edge probability p is $(n - 1)p$.

1.3 Contributions of This Work

In this work, we explore three types of block models, the stochastic block model, the degree corrected block model, and the popularity adjusted block model, as well as a family of latent space models called generalized random dot product graphs. The contributions of this work are as follows. First, we show that, similar to how the stochastic block model and degree corrected block model are generalized random dot product graphs with specific latent structures, the popularity adjusted block model is also a generalized random dot product graph with a specific structure. Using estimators with well-established consistency properties for the generalized random dot product graph, we develop consistent community detection and parameter estimation algorithms for the popularity adjusted block model.

2 Preliminaries

2.1 Block Models for Community Detection

Network analysis is often concerned with community detection. This has motivated statisticians to develop random graph models with inherent community structure in which the probability of an edge between vertices v_i and v_j depend on the community assignments z_i and z_j . More formally, one assigns each vertex v_i a community label $z_i \in \{1, \dots, K\}$ and assumes a Bernoulli random graph in which $P_{ij} = g(z_i, z_j, \theta_i, \theta_j)$ for some function $g : \{1, \dots, K\}^2 \times \mathbb{R}^d \times \mathbb{R}^d \rightarrow [0, 1]$ and $\theta_i \in \mathbb{R}^d$ is a vector of real-valued parameters associated with each vertex. Within the context of this work, we will call such models *block models*. This type of model framework allows us to frame the goal of community detection as a statistical inference problem: come up with estimators for the true community labels, up to permutation.

In this section, we explore the three main types of block models: the stochastic block model ([Lorrain and White, 1971](#)), the degree corrected block model ([Karrer and Newman, 2011](#)), and the popularity adjusted block model ([Sengupta and Chen, 2018](#)). The main focus is on how these models are connected, particularly in how they are nested models ([Noroozi and Pensky, 2022](#)), as well as community detection and parameter estimation via likelihood maximization. We will later return to these block models and the relationship to another class of random graph models in sections [2.6](#) and [3](#).

2.2 The Stochastic Block Model

The stochastic block model (SBM) ([Lorrain and White, 1971](#)) is the simplest of the three block models and assumes that each pair of communities (k, ℓ) has a constant edge probability $\theta_{k\ell}$. We now give the formal definition of the SBM within the context of Bernoulli random graphs:

Definition 2.1 (Stochastic block model). Let $G = (V, E)$ be a Bernoulli random graph with n vertices, described by random adjacency matrix A . Let $K \geq 1$ be an integer and $\theta_{k\ell} \in [0, 1]$ for each $k, \ell \in \{1, \dots, K\}$ (if G is undirected, then $\theta_{k\ell} = \theta_{\ell k}$). Let $z_1, \dots, z_n \in \{1, \dots, K\}$ be community labels associated with each vertex. If the edge probability matrix P for this graph is such that $P_{ij} = \theta_{z_i, z_j}$ and $A \sim \text{BernoulliGraph}(P)$, then G is a stochastic block model.

There are a few conventions for exactly how a graph is sampled as an SBM. Within the context of this work, we assume that for a particular SBM, the number of communities, K , and the community edge probabilities, $\theta_{k\ell}$, are fixed. Then some possible ways of sampling from an SBM are as follows:

1. Let the size of the graph, n , be fixed. Then each vertex v_i , and its corresponding label, z_i , are also fixed, in addition to the pairwise community edge probabilities $\{\theta_{k\ell}\}_K$, which are all treated as model parameters. Under this sampling scheme, there is no notion of increasing n .
2. The vertices and edges are sampled in sequence, and we suppose that each vertex v_i comes with a corresponding label, z_i , which determines its edge probabilities to the other vertices. Under this sampling scheme, there is no assumed distribution on the labels, which are treated as fixed parameters rather than random variables, along with $\{\theta_{k\ell}\}_K$, but there is a notion of increasing sample size n , which allows for asymptotics.
3. The vertices are sampled in sequence, and each label, z_i , is sampled as $z_1, \dots, z_n \stackrel{\text{iid}}{\sim} \text{Multinomial}(\alpha_1, \dots, \alpha_K)$, $\sum_k^K \alpha_k = 1$. The edge probabilities are then determined by the sample $\{z_i\}$ and the parameters $\{\theta_{k\ell}\}_K$. Under this sampling scheme, both the edges and the labels are random, with fixed parameters $\alpha = [\alpha_1 \ \dots \ \alpha_K]^\top$ and $\{\theta_{k\ell}\}_K$.

We use the notation $A \sim \text{SBM}(z, \{\theta_{k\ell}\}_K)$ for the first two sampling schemes, and we use $A \sim \text{SBM}(\alpha, \{\theta_{k\ell}\}_K)$ for the third.

An extension to these include Bayesian models in which there are prior distributions for the parameters, e.g., each $\theta_{k\ell}$ has a prior distribution with support $[0, 1]$, such as $\theta_{k\ell} \sim \text{Beta}(a_{k\ell}, b_{k\ell})$, and the mixture parameters α has a prior distribution on the $K - 1$ simplex, such as $\alpha \sim \text{Dirichlet}(\beta_1, \dots, \beta_K)$.

Example 2.1 (Stochastic block model with $K = 2$ communities). We construct an SBM with two communities in which $\theta_{11} = 1/2$, $\theta_{12} = 1/8$, and $\theta_{22} = 1/4$. Note that in this example, the within-community edge probabilities are greater than the between-community edge probability. A realization of this graph with $n_1 = n_2 = 32$ (where $n_k = |\{v_i : z_i = k\}|$) is illustrated in figure 2.

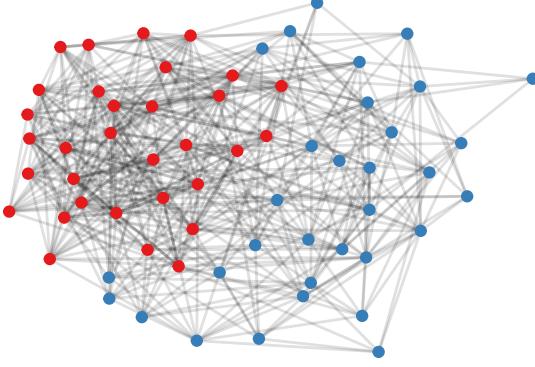


Figure 2: Two-community stochastic block model with $\theta_{11} = 1/2$, $\theta_{22} = 1/4$, and $\theta_{12} = \theta_{21} = 1/8$.

In most conceptions of block models, the within-community edge probability is greater than the between-community edge probability, as in example 2.1. This reflects the general intuition that pairs within the same community are more likely to be connected than pairs between two different communities. For instance, in the UK faculty friendship network in example 1.2, it is natural to expect that faculty within the same school are more likely to be friends than faculty from two different schools, and a cursory look at the visualization of the network appears to confirm this. However, SBMs are not necessarily restricted to this type of community structure. We could just as easily construct an example in which θ_{11} and θ_{22} are less than θ_{12} . Within the context of block models, we say that a graph is *assortative* if P is positive semidefinite and *disassortative* otherwise, which roughly correspond to communities with higher within-community edge probabilities and lower between-community edge probabilities, respectively. For example, the SBM in example 2.1 is assortative and has edge probability matrix P that is rank 2 with nonzero eigenvalues $n(\frac{3}{8} \pm \frac{\sqrt{2}}{8}) > 0$. In the following example, we describe a network which can be modeled as a disassortative SBM.

Example 2.2 (Dating network as a disassortative stochastic block model). Consider an undirected graph in which each vertex v_i represents users of an online dating service, each label z_i represents the user's gender, and each edge represents a successful match between pairs of users. For simplicity, we will restrict the labels to female and male (denoted as 1 and 2). If we model this as an SBM, then θ_{11} is the probability of a match between two female users, θ_{22} is the probability of a match between two male users, and $\theta_{12} = \theta_{21}$ is the probability of a match between a female user

and a male user. Based on trends in the United States (Jones, 2022), a plausible set of edge probabilities is $\theta_{11} = \theta_{22} = 0.02$ and $\theta_{12} = 0.2$, which are used in the sample visualized in figure 3, along with $\alpha_1 = \alpha_2 = 1/2$ and $n = 64$.

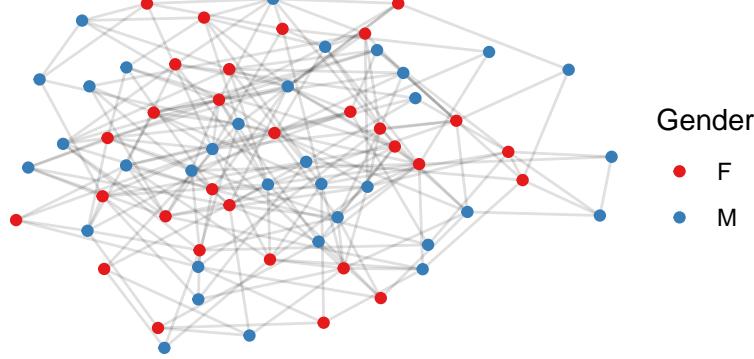


Figure 3: Stochastic block model of a dating network. This model is disassortative.

Example 2.3 (Assortativity and disassortativity of the two-community SBM). Let P be the $n \times n$ probability matrix of a two-community SBM. Then $\text{rank}(P) = 2$, and its two nonzero eigenvalues are:

$$\lambda = \frac{n}{2} \left(\theta_{11} + \theta_{22} \pm \sqrt{(\theta_{11} - \theta_{22})^2 + 4\theta_{12}^2} \right).$$

The first eigenvalue is always positive. The second eigenvalue is positive if $\theta_{11}\theta_{22} > \theta_{12}^2$. Thus, P describes an assortative SBM if $\theta_{11}\theta_{22} > \theta_{12}^2$ or a disassortative SBM if $\theta_{11}\theta_{22} < \theta_{12}^2$. This corresponds to the high-level understanding of assortativity and disassortativity based on whether within or between community edge probabilities are greater.

One approach to statistical inference for the SBM is likelihood maximization. The log-likelihood function can be written as:

$$\ell(z, \theta; A) = \sum_{i < j} \sum_{k, \ell} z_{ik} z_{j\ell} (A_{ij} \log \theta_{k\ell} - (1 - A_{ij}) \log(1 - \theta_{k\ell})), \quad (2)$$

where $z_{ik} = I(z_i = k)$. If the labels are drawn from a multinomial distribution, then that can also

be incorporated into the complete-data log-likelihood:

$$\ell(z, \theta, \alpha; A) = \sum_k \sum_i z_{ik} \log \alpha_k + \sum_{i < j} \sum_{k, \ell} z_{ik} z_{j\ell} (A_{ij} \log \theta_{k\ell} - (1 - A_{ij}) \log(1 - \theta_{k\ell})). \quad (3)$$

The SBM is a type of mixture model, and like most classical mixture models and clustering problems, likelihood maximization is NP-hard. But because the SBM is a mixture model, a candidate algorithm for finding a (local) maximum of the likelihood is the widely studied expectation maximization (EM) algorithm (Dempster et al., 1977). However, due to the $z_{ik} z_{j\ell}$ interaction terms, the expectation step cannot be solved in closed form (Kolaczyk and Csárdi, 2014). While the labels are drawn independently, they are not necessarily conditionally independent. Nevertheless, making the conditional independence relaxation allows us to write the expectation and maximization steps in closed form. As an example, we write the EM algorithm for the likelihood function in equation (2) in algorithm 1.

Algorithm 1: Approximate EM algorithm for the SBM

Data: Adjacency matrix A , number of communities K

Result: Estimated community label probabilities $\{\pi_{ik}\}$ for which each $\pi_{ik} = P(z_i = k | A)$, estimated community edge probabilities $\{\hat{\theta}_{k\ell}\}_K$

```

1 Initialize  $\{\pi_{ik}\}, \{\theta_{k\ell}\}$ .
2 while  $\|\nabla \ell\| > \epsilon$  do
3   for  $i = 1, \dots, n$  do
4     for  $k = 1, \dots, K$  do
5       E-step:  $\pi_{ik} \propto \exp \left( \sum_{j \neq i} \sum_{\ell} \pi_{j\ell} (A_{ij} \log \hat{\theta}_{k\ell} + (1 - A_{ij}) \log(1 - \hat{\theta}_{k\ell})) \right)$ .
6       M-step:  $\hat{\theta}_{k\ell} = \frac{\sum_{i < j} A_{ij} \pi_{ik} \pi_{j\ell}}{\sum_{i < j} \pi_{ik} \pi_{j\ell}}$ .
7     end
8   end
9 end

```

Applying algorithm 1 to example 2.1 with initial guesses of $\pi_{ik} = 0.5$ for each i, k , $\hat{\theta}_{11} = \hat{\theta}_{22} = 0.9$, and $\hat{\theta}_{12} = 0.1$ results in a community detection error rate of 4.7% and parameter estimates $\hat{\theta}_{11} = 0.503$, $\hat{\theta}_{22} = 0.241$, and $\hat{\theta}_{12} = 0.109$, compared to the true parameters $\theta_{11} = 0.5$,

$\theta_{22} = 0.25$, and $\theta_{12} = 0.125$. The same algorithm applied to example 2.2, which is a disassortative model, using initial guesses of $\pi_{ik} = 0.5$, $\hat{\theta}_{11} = \hat{\theta}_{22} = 0.1$, and $\hat{\theta}_{12} = 0.9$, results in a community detection error rate of 0% and parameter estimates $\hat{\theta}_{11} = 0.034$, $\hat{\theta}_{22} = 0.018$, and $\hat{\theta}_{12} = 0.201$, compared to the true parameters $\theta_{11} = \theta_{22} = 0.02$ and $\theta_{12} = 0.2$.

2.3 Random Graph Models and Sparsity

So far, we have described *dense* Bernoulli random graphs. For such models, as the sample size n increases, the expected degree of each node grows linearly. For example, consider the SBM with the third sampling setup described in section 2.2. Then the expected degree of vertex v_i is

$$\begin{aligned} E[d_i] &= \sum_j P_{ij} \\ &= \sum_{j \neq i} \theta_{z_i, z_j} \\ &= \left(\sum_k n_k \theta_{z_i, k} \right) - \theta_{z_i, z_i} \\ &= n \left(\sum_k \alpha_k \theta_{z_i, k} \right) - \theta_{z_i, z_i} \\ &= O(n). \end{aligned}$$

In many real networks, the degree of each vertex often does not grow proportionally with the size of the network. To account for this, a sparsity factor $\rho_n \in (0, 1]$ is introduced in the edge probabilities, i.e., $P_{ij} \leftarrow \rho_n P_{ij}$, for some sequence $\{\rho_n\}$ such that $\lim_{n \rightarrow \infty} \rho_n = 0$.

For example, a sparse SBM has edge probabilities $P_{ij} = \rho_n \theta_{z_i, z_j}$, for which we use the notation $A \sim \text{SBM}(z, \{\theta_{k\ell}\}_K; \rho_n)$ or $A \sim \text{SBM}(\alpha, \{\theta_{k\ell}\}_K; \rho_n)$, depending on whether we treat the labels as random or fixed. Then the expected degree grows as $O(n\rho_n)$ instead of linearly as $O(n)$. For the sake of unifying the sparse and dense regimes, we also allow for the special case $\rho_n = 1$ and include the sparsity factor throughout, unless otherwise stated. Finally, we also note that while ρ_n limits the rate of growth of the expected degree, our theoretical results still require $n\rho_n$ to diverge to infinity, albeit at a slower rate than $O(n)$. In general, for consistency in estimation and inference, most results on Bernoulli random graphs require $n\rho_n = \omega((\log n)^c)$ for some $c > 1$. (See [Abbe \(2018\)](#), [Xie \(2021\)](#), and [Rubin-Delanchy et al. \(2022\)](#) for further discussion.)

2.4 Generalizations of the Stochastic Block Model: The Degree Corrected Block Model and the Popularity Adjusted Block Model

The SBM assumes homogeneity within each community. In particular, in the SBM, each vertex's expected degree and affinity toward each community depends only on its community label. The degree corrected block model (DCBM) and popularity adjusted block model (PABM) are generalizations of the SBM that address these limitations. In particular, the DCBM allows each vertex to have an expected degree independent of its label, and the PABM allows each vertex to have edge probabilities to each community independent of its own label. We also show that the DCBM is a special case of the PABM and that the SBM, DCBM, and PABM are nested models.

Definition 2.2 (Degree corrected block model). Let $G = (V, E)$ be a Bernoulli random graph with n vertices, described by random adjacency matrix A . Let $K \geq 1$ be an integer and $\theta_{k\ell} \in [0, 1]$ for each $k, \ell \in \{1, \dots, K\}$ (if G is undirected, then $\theta_{k\ell} = \theta_{\ell k}$), as in the SBM. Let $z_1, \dots, z_n \in \{1, \dots, K\}$ be community labels associated with each vertex. In addition, each vertex v_i has a degree correction parameter $\omega_i \in [0, 1]$. If the edge probability matrix P for this graph is such that $P_{ij} = \rho_n \theta_{z_i, z_j} \omega_i \omega_j$ and $A \sim \text{BernoulliGraph}(P)$, then G is a degree corrected block model. We use the notation $A \sim \text{DCBM}(z, \{\theta_{k\ell}\}_K, \omega; \rho_n)$ to denote a random adjacency matrix drawn from the DCBM with labels z , base edge probabilities $\{\theta_{k\ell}\}_K$, and degree correction factors ω . Under the sampling scheme in which the labels are drawn from a multivariate distribution with class probabilities α , we use the notation $A \sim \text{DCBM}(\alpha, \{\theta_{k\ell}\}_K, \omega; \rho_n)$.

Example 2.4 (Dating network as a disassortative DCBM). In example 2.2, we modeled an online dating network as an SBM in which the vertices correspond to individuals, the communities correspond to genders, and edges correspond to whether the online dating service successfully matched pairs of individuals. In this model, we assume that for each pair of genders, there is a constant probability of a match. This does not take into account that some individuals are more likely to form connections than others, based on each individual's activity on the online service or popularity with other users. Modeling this as a DCBM allows us to take this into account by adjusting each user's degree by ω_i . The following is a visualization of the network from example 2.2 modified as a DCBM with parameters $\theta_{11} = \theta_{22} = 0.03$, $\theta_{12} = 0.3$, each ω_i drawn uniformly between 1/3 and 1, and $\rho_n \equiv 1$.

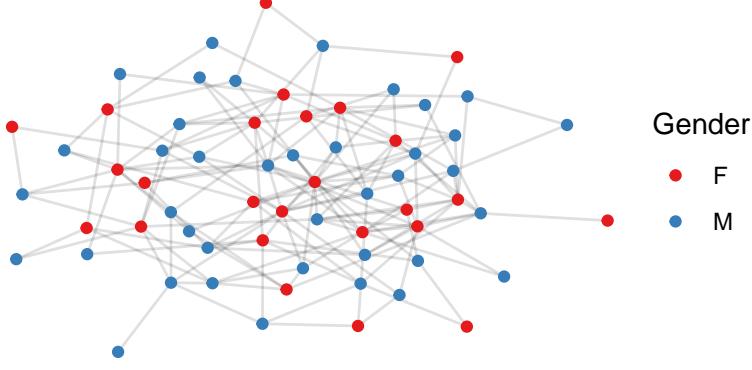


Figure 4: A dating network modeled as a DCBM. This model is disassortative.

The DCBM allows for each vertex to have its own expected degree while still maintaining community structure. However, it still assumes that each vertex within a community has the same relative propensity to connect to each community. For example, going back to the dating network in examples 2.2 and 2.4, the models assume that each individual is ten times more likely to connect with a member of the opposite sex than with a member of the same sex. The popularity adjusted block model (Sengupta and Chen, 2018) allows each vertex to have its own affinity toward each community. In the dating network example, the PABM allows us to model each individual's preferences instead of using population level averages.

Definition 2.3 (Popularity adjusted block model). Let $G = (V, E)$ be an undirected Bernoulli random graph with n vertices, described by random adjacency matrix A . Let $K \geq 1$ be an integer that describes the number of communities, and let $z_1, \dots, z_n \in \{1, \dots, K\}$ be community labels associated with each vertex. Suppose that each vertex v_i has K popularity parameters $\lambda_{i1}, \dots, \lambda_{iK}$ for which each λ_{ik} describes v_i 's affinity toward community k . Then if the edge probability matrix P for this graph is such that $P_{ij} = \rho_n \lambda_{i,z_j} \lambda_{j,z_i}$ and $A \sim \text{BernoulliGraph}(P)$, then G is a popularity adjusted block model. We use the notation $A \sim \text{PABM}(z, \{\lambda_{i,k}\}_K; \rho_n)$ to denote a random adjacency matrix drawn from the PABM with labels z and popularity parameters $\{\lambda_{i,k}\}_K$. Under the sampling scheme in which the labels are drawn from a multivariate distribution with class probabilities α , we use the notation $A \sim \text{PABM}(\alpha, \{\lambda_{i,k}\}_K; \rho_n)$.

Example 2.5 (Dating network as a PABM). In examples 2.2 and 2.4, we modeled an online dating network as a SBM and a DCBM, in which the vertices correspond to individuals, the

communities correspond to genders, and the edges represent whether the online dating service successfully matched pairs of individuals. In these models, it is assumed that all individuals have the same sexual orientation. Using the parameters specified in these examples, we assume that each individual is 10 times more likely to match with a member of the opposite sex compared to a member of the same sex. The PABM allows us to model each individual's sexual orientation. Figure 5 is a visualization of the online dating network modeled as a PABM in which the popularity parameters are drawn as $\lambda_{ik} \sim \text{Beta}(1, 6)$ if $z_i = k$ and $\lambda_{ik} \sim \text{Beta}(2, 2)$ if $z_i \neq k$. Like in the SBM and DCBM examples, the average edge probability between genders is approximately ten times that of the average edge probability within genders, but unlike in the SBM and DCBM examples, each individual has its own affinity toward each gender.

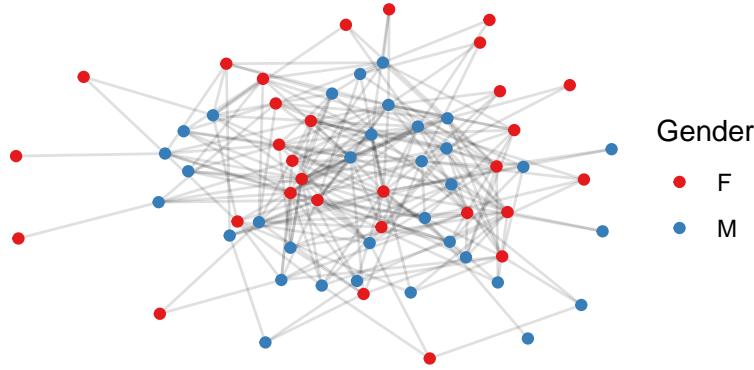


Figure 5: A dating network modeled as a PABM. This model is disassortative.

Remark. Unlike the SBM (when excluding the sparsity factor), each DCBM and PABM is not unique and therefore non-identifiable. For example, in the case of the DCBM, doubling each $\theta_{k\ell}$ and dividing each ω_i by $\sqrt{2}$ results in the same edge probability matrix. [Karrer and Newman \(2011\)](#) suggest imposing the constraint $\sum_{i:z_i=k} \omega_i = 1$ for each $k \in \{1, \dots, K\}$, but other similar constraints can be used to enforce uniqueness, such as $\max_i \omega_i = 1$ and $\min_i \omega_i = 0$. Despite the lack of uniqueness without constraints, a naive EM type algorithm similar to the one in section 2.2 results in high community detection accuracy for most realizations of the DCBM and PABM, although it is not clear what its asymptotic properties are or whether there are any theoretical guarantees. Likewise, it is not immediately obvious how to approach the estimation of the $\theta_{k\ell}$'s, ω_i 's, or λ_{ik} 's due to their non-uniqueness. [Noroozi et al. \(2019\)](#) suggest focusing estimation on the

edge probability matrix P instead of the individual parameters to avoid this ambiguity. Applying an EM algorithm similar to algorithm 1 adapted for the DCBM to example 2.4 results in 84% accuracy, and applying a similar EM algorithm adapted for the PABM to example 2.5 results in 97% accuracy, but they fail to capture the original (which are not necessarily “true”) parameters.

2.5 A Hierarchy of Block Models

The PABM, DCBM, and SBM are nested models, that is, the SBM is a special case of the DCBM which in turn is a special case of the SBM. In this section, these connections are made explicit, and we explore the implications for modeling. For ease of notation, throughout this section the rows and columns of P are assumed to be organized by community in increasing order, i.e., the first n_1 rows and columns of P correspond to community 1, the next n_2 rows and columns correspond to community 2, etc. We use the notation $P^{(k\ell)} = (P^{(\ell k)})^\top$ to denote the block of P that corresponds to the edges between communities k and ℓ . In section 3, we will deal with this notation and convention more carefully. For additional details on the connections among the SBM, DCBM, and PABM, refer to [Noroozi and Pensky \(2022\)](#).

To see that the SBM is a special case of the DCBM, we can simply restrict the degree parameters ω_i to all be a constant value, e.g., $\omega_i \equiv 1$. But in order to better understand the relationship between these two models, we will break down the models further.

Define B as the $K \times K$ matrix of edge probabilities between pairs of communities in the SBM. Then $B_{k\ell} = \theta_{k\ell}$ and $P_{ij} = \theta_{z_i, z_j} = B_{z_i, z_j}$. We can further show that block $P^{(k\ell)}$ can be written as $P^{(k\ell)} = e^{(k)} B_{k\ell} (e^{(\ell)})^\top$ where $e^{(k)}$ is the 1-vector of dimension k . Since $B_{k\ell}$ is a scalar, $P^{(k\ell)} = e^{(k)} B_{k\ell} (e^{(\ell)})^\top$ is a singular value decomposition of a rank 1 matrix and thus each block $P^{(k\ell)}$ is rank 1. Then we can see that the entire edge probability matrix can be written as

$$P = ZBZ^\top$$

and Z is an $n \times K$ matrix in which $Z_{ik} = I(z_i = k) = z_{ik}$. Thus, if B is full rank, i.e., $\text{rank}(B) = K$, then P is also rank K .

To extend the SBM to the DCBM, we replace $e^{(k)}$ with the vector $\omega^{(k)}$ which contains the

Table 1: Summary of an hierarchical or nested view of block momdels.

Model	Parameters	Dimensions	Matrix Decomposition	Reduction to simpler model
SBM	$K(K - 1)/2$	K	$P = ZBZ^\top$	
DCBM	$K(K - 1)/2 + n$	K	$P = (\Omega Z)B(\Omega Z)^\top$	$\omega = e$
PABM	nK	K^2	$P = X\Pi X^\top$	$\lambda_{ik} = \omega_i \sqrt{\theta_{z_i,k}}$

degree parameters of vertices in community k . Then for the DCBM, $P^{(k\ell)} = \omega^{(k)} B_{k\ell} (\omega^{(\ell)})^\top$.

Similar to the SBM, this is a singular value decomposition of a rank 1 matrix. The full edge probability matrix can be written as

$$P = (\Omega Z)B(\Omega Z)^\top$$

for $\Omega = \text{diag}(\omega)$. Since Ω is diagonal, we again have that $\text{rank}(P) = K$ (again, assuming that B is full rank). Thus, the dimensionality of the DCBM is the same as the SBM, and to restrict the DCBM to the PABM, let $\Omega = I$.

To extend the DCBM to the PABM, we note that the $k\ell^{\text{th}}$ block of the edge probability matrix can be written as $P^{(k\ell)} = \lambda^{(k\ell)} (\lambda^{(\ell k)})^\top$ where $\lambda^{(k\ell)} \in \mathbb{R}^{n_k}$ is the vector of popularity parameters belonging to vertices in community k that point to community ℓ , i.e., $\lambda_i^{(k\ell)} = \lambda_{i+\sum_{s=1}^{k-1} n_s, \ell}$. Similar to how $\omega^{(k)}$ is a sub-vector of ω To match this decomposition with the one for the DCBM, we can fix each $B_{k\ell} \equiv 1$ and write $P^{(k\ell)} = \lambda^{(k\ell)} B_{k\ell} (\lambda^{(\ell k)})^\top$. Restricting each $\lambda^{(k\ell)} = \omega^{(k)}$ reduces the PABM to the DCBM. To write out the full edge probability matrix of the PABM, let $\Lambda^{(k)} = \begin{bmatrix} \lambda^{(k1)} & \dots & \lambda^{(kK)} \end{bmatrix}$ and $X = \text{blockdiag}(\Lambda^{(1)}, \dots, \Lambda^{(K)})$. Then for some $K^2 \times K^2$ permutation matrix Π ,

$$P = X\Pi X^\top.$$

From this decomposition, we can see that unlike the SBM and DCBM, $\text{rank}(P) = \text{rank}(X) = K^2$. We will explore this decomposition of the edge probability matrix of the PABM in more detail in section 3.

The full hierarchy of nested block models is summarized in table 1.

2.6 The Generalized Random Dot Product Graph

In the Bernoulli random graph, the edge probability matrix P is of size $n \times n$, but when $K \ll n$, the structure of P is much simpler than its dimensions imply. In particular, P is rank K in the SBM and DCBM and rank K^2 in the PABM. This property lends these block models to be analyzed as another family of Bernoulli random graphs with low rank called the random dot product graph (RDPG) and generalized random dot product graph (GRDPG). In these models, P is decomposed into an outer product of two low-rank data matrices.

Definition 2.4 (Generalized random dot product graph). Let $p \geq 1$ and $q \geq 0$ be integers. Define $I_{p,q}$ as the block diagonal matrix $I_{p,q} = \begin{bmatrix} I_p & 0 \\ 0 & -I_q \end{bmatrix}$ where I_p and I_q are the identity matrices of dimensions $p \times p$ and $q \times q$ respectively. Denote $d = p + q$ and let \mathcal{X} be the subset of \mathbb{R}^d such that, for any $x, y \in \mathcal{X}$, we have $x^\top I_{p,q} y \in [0, 1]$. Let $X = \begin{bmatrix} x_1 & \dots & x_n \end{bmatrix}^\top$ be an $n \times d$ matrix with rows $x_i \in \mathcal{X}$. A graph G with adjacency matrix A is said to be a generalized random dot product graph with latent positions X , sparsity parameter ρ_n , and signature (p, q) if $A \sim \text{BernoulliGraph}(P)$ where the edge probability matrix P is given by $P = \rho_n X I_{p,q} X^\top$, i.e., the entries of P are of the form $P_{ij} = \rho_n x_i^\top I_{p,q} x_j$.

We use the notation $A \sim \text{GRDPG}_{p,q}(X; \rho_n)$ to denote a random adjacency matrix A drawn from latent positions X , sparsity parameter ρ_n , and signature (p, q) . If the n vectors in X are drawn from probability distribution F on support \mathcal{X} , we use the notation $A \sim \text{GRDPG}_{p,q}(F; \rho_n)$.

If $q = 0$ and so $d = p$, (i.e., P is positive semidefinite), then we call this a random dot product graph. In this case, we use the notation $A \sim \text{RDPG}(X; \rho_n)$ and $A \sim \text{RDPG}(F; \rho_n)$.

Definition 2.5 (Indefinite orthogonal group). The indefinite orthogonal group with signature (p, q) is the set $\{Q \in \mathbb{R}^{d \times d}: Q I_{p,q} Q^\top = I_{p,q}\}$, denoted as $\mathbb{O}(p, q)$. Here $d = p + q$.

Remark. The latent vectors that produce $X I_{p,q} X^\top = P$ are not unique ([Rubin-Delanchy et al., 2022](#)). More specifically, if $P_{ij} = x_i^\top I_{p,q} x_j$, then for any $Q \in \mathbb{O}(p, q)$ we also have $(Q x_i)^\top I_{p,q} (Q x_j) = x_i^\top (Q^\top I_{p,q} Q) x_j = x_i^\top I_{p,q} x_j = P_{ij}$. Unlike in the RDPG case, transforming the latent positions via multiplication by $Q \in \mathbb{O}(p, q)$ does not necessarily maintain interpoint angles or distances.

Now that we defined the GRDPG as a generative model for Bernoulli random graphs, we need a method for estimation. We can use Adjacency Spectral Embedding (ASE) ([Sussman et al., 2012](#)) to recover the latent vectors of a GRDPG. This procedure consists of taking the spectral decomposition of A and keeping the $p + q$ largest eigenvalues (in modulus) and corresponding eigenvectors of A .

Definition 2.6 (Adjacency spectral embedding). Let A be an $n \times n$ adjacency matrix and denote the eigendecomposition of A as

$$A = \sum_i \hat{\lambda}_i \hat{v}_i \hat{v}_i^\top, \quad \text{where } |\hat{\lambda}|_1 \geq |\hat{\lambda}_2| \geq \dots \geq |\hat{\lambda}_n|.$$

Let \hat{D} be a diagonal matrix whose diagonal entries are the eigenvalues $\{\hat{\lambda}_i\}_{i=1}^d$ arranged in decreasing values (not in decreasing modulus) and let \hat{V} be the $n \times d$ matrix whose columns are the corresponding eigenvectors $\{\hat{v}_i\}_{i=1}^d$ arranged in the same order as the diagonal entries of \hat{D} . Now define $\hat{X} = \hat{V}|\hat{D}|^{1/2}$ where the $|\cdot|$ operation is applied elementwise to the entries of \hat{D} . Then \hat{X} serves as an estimate of X , up to some non-identifiable orthogonal transformation Q as described in [remark 2.6](#) and [definition 2.5](#); see [Rubin-Delanchy et al. \(2022\)](#) for further details.

[Sussman et al. \(2012\)](#) and [Rubin-Delanchy et al. \(2022\)](#) showed that the ASE is consistent in estimating the latent vectors, up to an indefinite orthogonal transformation. More specifically, for sparsity parameters such that $n\rho_n = \omega(\log^{4c} n)$ for some constant $c > 1$ and indefinite orthogonal transformation $Q \in \mathbb{O}(p, q)$,

$$\max_i \|Q\hat{x}_i - x_i\| = O_P\left(\frac{\log^c n}{n^{1/2}}\right)$$

where x^\top and \hat{x}^\top are the rows of \hat{X} (from the ASE) and X , respectively.

Example 2.6. Suppose that latent vectors for an RDGP are drawn from the curve $x(t) = \begin{bmatrix} t^2 & 2t(t-1) \end{bmatrix}^\top$, $t \in [0, 1]$. Let $x_i = x(t_i)$. Then for each $i < j$, the edges are drawn as $A_{ij} \stackrel{\text{ind}}{\sim} \text{Bernoulli}(x_i^\top x_j)$. If after observing A , we wish to estimate the curve, the ASE provides an estimator in which the estimated latent vectors converge to the curve, up to an orthogonal transformation (figure 6).

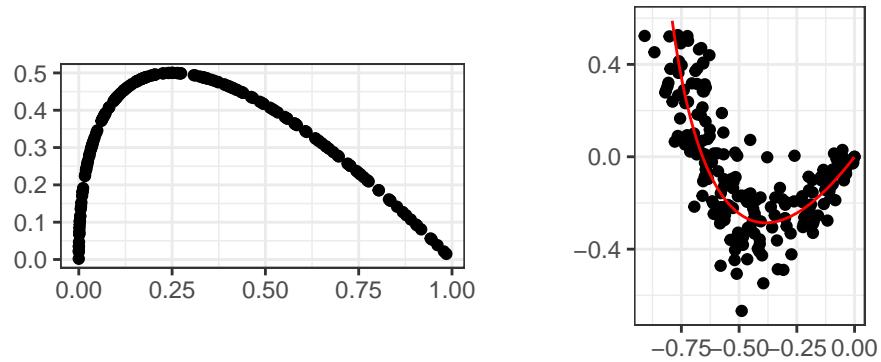


Figure 6: 200 points drawn from a curve (left), and the ASE of an adjacency matrix drawn from this curve as an RDPG (right). The red line is the original curve rotated to match the ASE.

2.7 Connecting the SBM and DCBM to the GRDPG

3 Popularity Adjusted Block Models are Generalized Random Dot Product Graphs

In this section, we connect the PABM to the GRDPG and exploit that connection to develop algorithms for community detection and parameter estimation. In order to make the explicit connection between the PABM and the GRDPG, we make use of an alternative but equivalent definition of the PABM which parameterizes the model in terms of popularity vectors, which are collections of popularity parameters.

Remark. In a PABM, each vertex i has K popularity parameters $\lambda_{i1}, \dots, \lambda_{iK}$, that describe its affinity toward each of the K communities. Another view of a PABM is as follows. Let \tilde{P} be the matrix obtained by permuting the rows and columns of P so that the vertices are reorganized by community memberships $z_i \in \{1, 2, \dots, K\}$ in increasing order. Denote by $\tilde{P}^{(k\ell)}$ the $n_k \times n_\ell$ submatrix of \tilde{P} corresponding to the edge probabilities between vertices in communities k and ℓ . Note that $\tilde{P}^{(k\ell)} = (\tilde{P}^{(\ell k)})^\top$. Next let $\lambda^{(k\ell)} = \{\lambda_{i\ell} : z_i = k\} \in \mathbb{R}^{n_k}$; the elements of $\lambda^{(k\ell)}$ are the affinity parameters toward the ℓ th community of all vertices in the k^{th} community. Define $\lambda^{(\ell k)}$ analogously. Then each block $\tilde{P}^{(k\ell)}$ can be written as the outer product of two vectors:

$$\tilde{P}^{(k\ell)} = \rho_n \lambda^{(k\ell)} (\lambda^{(\ell k)})^\top. \quad (4)$$

We will henceforth use the notation $A \sim \text{PABM}(\{\lambda^{(k\ell)}\}_K, \rho_n)$ to denote a random adjacency matrix A drawn from a PABM with K communities, popularity parameters $\{\lambda^{(k\ell)}\}$ and sparsity parameter ρ_n .

3.1 The Geometry of PABMs

In section 2.7, we showed how the SBM and DCBM are special cases of the GRDPG in which the latent vectors form a very particular geometry. Similarly, we now show the special geometry of the PABM when viewed as a GRDPG. For ease of exposition, and without loss of generality, we drop the dependency on the sparsity parameter ρ_n and assume $\rho_n \equiv 1$ throughout this subsection.

Theorem 3.1 (The latent configuration of the PABM). *Let $A \sim \text{PABM}(\{\lambda^{(k\ell)}\}_K)$ be an instance*

of a PABM with $K \geq 1$ blocks and latent vectors $\{\lambda^{(k\ell)} : 1 \leq k \leq K, 1 \leq \ell \leq K\}$. Then there exists a block diagonal matrix $X \in \mathbb{R}^{n \times K^2}$ defined by $\{\lambda^{(k\ell)}\}$ and a $K^2 \times K^2$ fixed orthonormal matrix U such that $A \sim \text{GRDPG}_{K(K+1)/2, K(K-1)/2}(\tilde{\Pi}XU)$. Here $\tilde{\Pi}$ is the permutation matrix such that $P = \tilde{\Pi}\tilde{P}\tilde{\Pi}^\top$ where the rows and columns of \tilde{P} are arranged according to increasing values of the community labels (see remark 3).

Proof. We will prove this theorem in two parts. First, for demonstration purposes, we focus on the case when $K = 2$ to build intuition. The general case of $K \geq 2$ is presented later.

For the $K = 2$ case, the proof is straightforward. We will first work with the matrix \tilde{P} . Note that \tilde{P} has the form

$$\tilde{P} = \begin{bmatrix} P^{(11)} & P^{(12)} \\ P^{(21)} & P^{(22)} \end{bmatrix} = \begin{bmatrix} \lambda^{(11)}(\lambda^{(11)})^\top & \lambda^{(12)}(\lambda^{(21)})^\top \\ \lambda^{(21)}(\lambda^{(12)})^\top & \lambda^{(22)}(\lambda^{(22)})^\top \end{bmatrix}.$$

Now let

$$X = \begin{bmatrix} \lambda^{(11)} & \lambda^{(12)} & 0 & 0 \\ 0 & 0 & \lambda^{(21)} & \lambda^{(22)} \end{bmatrix} \quad \text{and} \quad U = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1/\sqrt{2} & 1/\sqrt{2} \\ 0 & 0 & 1/\sqrt{2} & -1/\sqrt{2} \\ 0 & 1 & 0 & 0 \end{bmatrix}.$$

Then by straightforward matrix multiplication, we obtain

$$XUI_{3,1}U^\top X^\top = \begin{bmatrix} \lambda^{(11)}(\lambda^{(11)})^\top & \lambda^{(12)}(\lambda^{(21)})^\top \\ \lambda^{(21)}(\lambda^{(12)})^\top & \lambda^{(22)}(\lambda^{(22)})^\top \end{bmatrix} = \tilde{P}$$

and hence \tilde{P} also corresponds to the edge probability matrix of GRDPG with latent vectors described by XU . As $P = \tilde{\Pi}\tilde{P}\tilde{\Pi}^\top$ we conclude that P has latent vectors described by $\tilde{\Pi}XU$.

It is nevertheless instructive to look at a few intermediate steps. More specifically, the product $UI_{3,1}U^\top$ yields a permutation matrix Π with fixed points at positions 1 and 4 and a cycle of order

2 swapping positions 2 and 3, i.e.,

$$\Pi = UI_{3,1}U^\top = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}.$$

Furthermore, as U is orthonormal and $I_{3,1}$ is diagonal, $UI_{3,1}U^\top$ is also an eigendecomposition of Π where the fixed points of Π are mapped to the eigenvectors e_1 and e_4 while the cycles of order two are mapped to the eigenvectors $\frac{1}{\sqrt{2}}(e_2 + e_3)$ and $\frac{1}{\sqrt{2}}(e_2 - e_3)$; here e_i denote the i^{th} basis vector in \mathbb{R}^4 . Thus, another way of decomposing the edge probability matrix is $\tilde{P} = X\Pi X^\top$ where the rows of X lie in the union of two 2-dimensional orthogonal subspaces and Π is a permutation matrix.

For the general case, we can extend $\tilde{P} = X\Pi X^\top$ to larger K . For a more concrete example of this, refer to Example 1. We once again consider \tilde{P} as defined in remark 3. We first define the following matrices

$$\Lambda^{(k)} = \left[\lambda^{(k1)} \mid \dots \mid \lambda^{(kK)} \right] \in \mathbb{R}^{n_k \times K}, \quad X = \text{blockdiag}(\Lambda^{(1)}, \dots, \Lambda^{(K)}) \in \mathbb{R}^{n \times K^2}, \quad (5)$$

$$L^{(k)} = \text{blockdiag}(\lambda^{(1k)}, \dots, \lambda^{(Kk)}) \in \mathbb{R}^{n \times K}, \quad Y = \left[L^{(1)} \mid \dots \mid L^{(K)} \right] \in \mathbb{R}^{n \times K^2}. \quad (6)$$

It is then straightforward to verify that

$$XY^\top = \text{blockdiag}(\Lambda^{(1)}, \dots, \Lambda^{(K)}) \begin{bmatrix} L_1^\top \\ \vdots \\ L_K^\top \end{bmatrix} = \begin{bmatrix} \Lambda^{(1)}(L^{(1)})^\top \\ \vdots \\ \Lambda^{(K)}(L^{(K)})^\top \end{bmatrix},$$

$$\Lambda^{(k)}(L^{(k)})^\top = \left[\lambda^{(k1)}(\lambda^{(1k)})^\top \mid \dots \mid \lambda^{(kK)}(\lambda^{(Kk)})^\top \right] = \left[P^{(k1)} \mid P^{(k2)} \mid \dots \mid P^{(kK)} \right].$$

We therefore have $\tilde{P} = XY^\top$. Similar to the $K = 2$ case, we also have $Y = X\Pi$ for some permutation matrix Π and hence $\tilde{P} = X\Pi X^\top$. The permutation described by Π now has K fixed

points, which correspond to K eigenvalues equal to 1 with corresponding eigenvectors e_k where $k = r(K+1) + 1$ for $0 \leq r \leq K-1$. It also has $\binom{K}{2}$ cycles of order 2. Each cycle corresponds to a pair of eigenvalues $\{-1, +1\}$ and a pair of eigenvectors $\{(e_s + e_t)/\sqrt{2}, (e_s - e_t)/\sqrt{2}\}$.

Let $p = K(K+1)/2$ and $q = K(K-1)/2$. We therefore have

$$\Pi = UI_{p,q}U^\top \quad (7)$$

where U is a $K^2 \times K^2$ orthogonal matrix and hence

$$\tilde{P} = XUI_{p,q}(XU)^\top. \quad (8)$$

In summary we can describe the PABM with K communities as a GRDPG with latent positions $\tilde{\Pi}XU$ and known signature $(p, q) = (\frac{1}{2}K(K+1), \frac{1}{2}K(K-1))$. \square

Example 3.1. Let A be a 3 blocks PABM with latent vectors $\{\lambda^{(k\ell)} : 1 \leq k \leq 3, 1 \leq \ell \leq 3\}$. Using the same notation as in theorem 3.1, we can define

$$X = \begin{bmatrix} \lambda^{(11)} & \lambda^{(12)} & \lambda^{(13)} & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & \lambda^{(21)} & \lambda^{(22)} & \lambda^{(23)} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & \lambda^{(31)} & \lambda^{(32)} & \lambda^{(33)} \end{bmatrix},$$

$$Y = \begin{bmatrix} \lambda^{(11)} & 0 & 0 & \lambda^{(12)} & 0 & 0 & \lambda^{(13)} & 0 & 0 \\ 0 & \lambda^{(21)} & 0 & 0 & \lambda^{(22)} & 0 & 0 & \lambda^{(23)} & 0 \\ 0 & 0 & \lambda^{(31)} & 0 & 0 & \lambda^{(32)} & 0 & 0 & \lambda^{(33)} \end{bmatrix}.$$

Then $Y = X\Pi$ and $\tilde{P} = XY^\top$ where Π is a 9×9 permutation matrix of the form

$$\Pi = [e_1 | e_4 | e_7 | e_2 | e_5 | e_8 | e_3 | e_6 | e_9].$$

where e_i denotes the i^{th} basis vector in \mathbb{R}^9 . The matrix Π corresponds to a permutation of $\{1, 2, \dots, 9\}$ with the following decomposition.

1. Positions 1, 5, 9 are fixed.

2. There are three cycles of length 2, namely $(2, 4)$, $(3, 7)$, and $(6, 8)$.

We can thus write Π as $\Pi = UI_{6,3}U^\top$ where the first three columns of U consist of e_1 , e_5 , and e_9 corresponding to the fixed points, the next three columns are the eigenvectors $(e_k + e_\ell)/\sqrt{2}$, and the last three columns are the eigenvectors $(e_k - e_\ell)/\sqrt{2}$ for $(k, \ell) \in \{(2, 4), (3, 7), (6, 8)\}$.

The matrix \tilde{P} is then the edge probabilities matrix for a Generalized Random Dot Product Graph whose latent positions are the rows of the matrix

$$XU = \begin{bmatrix} \lambda^{(11)} & 0 & 0 & \frac{\lambda^{(12)}}{\sqrt{2}} & \frac{\lambda^{(13)}}{\sqrt{2}} & 0 & \frac{\lambda^{(12)}}{\sqrt{2}} & \frac{\lambda^{(13)}}{\sqrt{2}} & 0 \\ 0 & \lambda^{(22)} & 0 & \frac{\lambda^{(21)}}{\sqrt{2}} & 0 & \frac{\lambda^{(23)}}{\sqrt{2}} & -\frac{\lambda^{(21)}}{\sqrt{2}} & 0 & \frac{\lambda^{(23)}}{\sqrt{2}} \\ 0 & 0 & \lambda^{(33)} & 0 & \frac{\lambda^{(31)}}{\sqrt{2}} & \frac{\lambda^{(32)}}{\sqrt{2}} & 0 & -\frac{\lambda^{(31)}}{\sqrt{2}} & -\frac{\lambda^{(32)}}{\sqrt{2}} \end{bmatrix}$$

and the latent positions for P is a permutation of the rows of XU .

3.2 Algorithms

Two inference objectives arise from the PABM:

1. Community membership identification (up to permutation).
2. Parameter estimation (estimating λ_{ik} 's).

In our methods, the data that are observed for estimation is the adjacency matrix, $A \sim \text{PABM}(\{\lambda^{(k\ell)}\}_K, \rho_n)$, along with an assumed number of communities, K . To motivate our methods, we first consider community detection and parameter estimation in the case where we know the edge probability matrix P beforehand, noting that community memberships and popularity parameters are not immediately discernible from P itself. After establishing methods for community detection and parameter estimation from P , we use the consistency property of the ASE ([Sussman et al., 2012](#), [Rubin-Delanchy et al., 2022](#)) to demonstrate that the same methods work for A almost surely as $n \rightarrow \infty$.

3.2.1 Previous Work

[Sengupta and Chen \(2018\)](#) used Modularity Maximization (MM) and the Extreme Points (EP) algorithm ([Le et al., 2016](#)) for community detection and parameter estimation. They were able to

show that as the sample size increases, the *proportion* of misclassified community labels (up to permutation) goes to 0.

[Noroozi et al. \(2019\)](#) used Sparse Subspace Clustering (SSC) ([Elhamifar and Vidal, 2009](#)) for community detection in the PABM. The SSC algorithm can be described as follows: Given $X \in \mathbb{R}^{n \times d}$ with vectors $x_i^\top \in \mathbb{R}^d$ as rows of X , the optimization problem $c_i = \arg \min_c \|c\|_1$ subject to $x_i = X^\top c$ and $c^{(i)} = 0$, where $c^{(i)}$ is the i^{th} entry of c , is solved for each $i \in [n]$. The solutions are collected into matrix $C = [c_1 | \cdots | c_n]^\top$ to construct an affinity matrix $B = |C| + |C^\top|$. If each x_i lies exactly on one of K subspaces, B describes an undirected graph consisting of *at least* K disjoint subgraphs, i.e., $B_{ij} = 0$ if x_i, x_j lie on different subspaces. The intuition here is that vectors that lie on the same subspace can be described as linear combinations of each other, assuming the number of vectors in the subspace is greater than the dimensionality of the subspace. Then once sparsity is enforced, for each c_i , its j^{th} element $c_i^{(j)}$ is zero if x_j belongs to a subspace that doesn't contain x_i , resulting in $B_{ij} = 0$. If X instead represents points near K subspaces with some noise, then this property may only hold approximately and a final graph partitioning step may be required (e.g., edge thresholding or spectral clustering).

In practice, due to presence of noise, SSC is often done by solving the LASSO problems

$$c_i = \arg \min_c \frac{1}{2} \|x_i - X_{-i}^\top c\|_2^2 + \vartheta \|c\|_1 \quad (9)$$

for some sparsity parameter $\vartheta > 0$. The c_i vectors are then collected into C and B as before.

Definition 3.1 (Subspace Detection Property). Let $X = [x_1 | \cdots | x_n]^\top$ be noisy points sampled from K subspaces, i.e., $x_i = y_i + z_i$ where the y_i belongs to the union of K subspaces and the z_i are noise vectors. Let $\vartheta \geq 0$ be given and let C and B be constructed from the solutions of LASSO problems as described in equation (9) with this given choice of ϑ . Then X is said to satisfy the subspace detection property with sparsity parameter ϑ if each column of C has nonzero ℓ_2 norm and $B_{ij} = 0$ whenever y_i and y_j are from different subspaces.

Remark. One common approach to show that SSC works for a noisy sample X is to show that X satisfies the subspace detection property for some choice of ϑ ; recall that ϑ is the sparsity parameter for the LASSO problems in equation (9). However, this is not sufficient to guarantee

that SSC perfectly recovers the underlying subspaces. More specifically, if X satisfies the subspace detection property, then B describes a graph with *at least* K disconnected subgraphs, with the ideal case being that there are exactly K subgraphs which map onto each subspace. Nevertheless it is also possible that the K subspaces are represented by $K' > K$ multiple disconnected subgraphs and we cannot, at least without a subsequent post-processing step, recover the K subspaces directly from B ; see [Nasihatkon and Hartley \(2011\)](#) and [Liu et al. \(2013\)](#) for further discussions. Therefore in practice B is usually treated as an affinity matrix and, as we allude to earlier, the rows of B are partitioned using some clustering algorithm to obtain the final clustering.

Theorem 3.1 suggests that SSC is appropriate for community detection for the PABM, provided that we observe the edge probabilities matrix P . More precisely, given the matrix \tilde{P} obtained by permuting the rows and columns of P as described in remark 3 we can recover XU up to some non-identifiability indefinite orthogonal transformation Q . Then using results from [Soltanolkotabi and Candés \(2012\)](#), it can be easily shown that the subspace detection property holds for XU . Indeed, the columns of XU from different communities correspond to mutually orthogonal subspaces. This then implies that the subspace detection property also holds for XUQ for all invertible transformation Q and hence the subspace detection property also holds for $\tilde{\Pi}XUQ$ for any $n \times n$ permutation matrix $\tilde{\Pi}$.

However, because we do not observe P but rather only the noisy adjacency matrix $A \sim \text{BernoulliGraph}(P)$, the natural approach then is to perform SSC on the rows of the spectral embedding of A , since the embedding of P consists of K subspaces (theore 3.1), and so the embedding of A will lie approximately on the K subspaces. We will show in theorem 3.4 that, with probability converging to one as $n \rightarrow \infty$, the rows of the ASE of A also satisfy the subspace detection property. Theorem 3.4 builds upon existing work by [Rubin-Delanchy et al. \(2022\)](#) who describe the convergence behavior of the ASE of A to that of $\tilde{\Pi}XU$, and [Wang and Xu \(2016\)](#) who show the necessary conditions for the subspace detection property to hold in noisy cases where the points lie near subspaces. Finally we emphasize that while [Noroozi et al. \(2019\)](#) also considered the use of SSC for community recovery in PABM, they instead applied SSC to the rows of A itself, foregoing the embedding step altogether. It is however much harder to show that the rows of A satisfy the subspace detection property and thus, to the best of our knowledge, there is currently no

consistency result regarding the application of SSC to the rows of A .

3.2.2 Algorithms for Community Detection

We previously stated in theorem 3.1 one possible set of latent positions that result in the edge probability matrix of a PABM, namely $P = \tilde{\Pi}(XU)I_{p,q}(XU)^\top\tilde{\Pi}^\top$ where X is block diagonal and $\tilde{\Pi}$ is a permutation matrix.

Furthermore, the explicit form of XU represents points in \mathbb{R}^{K^2} such that points within each community lie on K -dimensional orthogonal subspaces, i.e. $\langle U^\top x_i, U^\top x_j \rangle = 0$ whenever i and j are in different communities. Thus if we have (or can estimate) XU directly, then both the community detection and parameter identification problem are trivial because U is orthonormal and fixed for each value of K . However, direct identification or estimation of XU is possibly difficult due to the non-identifiability of XU (see remark 2.6) when we are given only P . More specifically, suppose we find a matrix $Y \in \mathbb{R}^{n \times K^2}$ such that $P = YI_{p,q}Y^\top$. Then it is generally the case that $Y = \tilde{\Pi}XUQ$ for some indefinite orthogonal matrix $Q \in \mathbb{O}(p, q)$. However since Q is not necessarily an orthogonal matrix and hence, if y_i denote the i^{th} row of Y , then $\langle U^\top x_i, U^\top x_j \rangle \neq \langle y_i, y_j \rangle$. This prevents us from transferring the orthogonality property of XU directly to Y .

Nevertheless by using the special geometric structure of X we can circumvent the non-identifiability of Y and XU by using instead the rows of the matrix V of eigenvectors (corresponding to the non-zero eigenvalues) of P . In particular V is identifiable up to orthogonal transformations and furthermore, due to the block diagonal structure of X , the rows of V also lie on K distinct orthogonal subspaces and hence $v_i^\top v_j = 0$ whenever $z_i \neq z_j$.

Theorem 3.2. *Let $P = VDV^\top$ be the spectral decomposition of the edge probability matrix. Let $B = nVV^\top$. Assume $\lambda_{iz_i} > 0$ for each $i \in [n]$, i.e., each vertex's popularity parameter to its own community is nonzero. Then $B_{ij} = 0$ if and only if vertices i and j are in different communities.*

Proof. We first show that $VV^\top = \tilde{\Pi}X(X^\top X)^{-1}X^\top\tilde{\Pi}^\top$ where X is defined as in equation (5).

Indeed, by Theorem 2, $P = \tilde{\Pi}XUI_{p,q}U^\top X^\top\tilde{\Pi}^\top$ for $p = K(K+1)/2$ and $q = K(K-1)/2$. The eigendecomposition $P = VDV^\top$ also yields $P = V|D|^{1/2}I_{p,q}|D|^{1/2}V^\top$ where $|\cdot|^{1/2}$ is applied entry-wise. Now let $Y = \tilde{\Pi}XU$ and $\tilde{Y} = V|D|^{1/2}$; note that Y and \tilde{Y} both have full column ranks.

Because $P = YI_{p,q}Y^\top = \tilde{Y}I_{p,q}\tilde{Y}^\top$, we have

$$Y = \tilde{Y}I_{p,q}\tilde{Y}^\top Y(Y^\top Y)^{-1}I_{p,q}.$$

Let $Q = I_{p,q}\tilde{Y}^\top Y(Y^\top Y)^{-1}I_{p,q}$ and note that $Y = \tilde{Y}Q$. We then have

$$\begin{aligned} Q^\top I_{p,q}Q &= I_{p,q}(Y^\top Y)^{-1}Y^\top \tilde{Y}I_{p,q}I_{p,q}\tilde{Y}^\top Y(Y^\top Y)^{-1}I_{p,q} \\ &= I_{p,q}(Y^\top Y)^{-1}Y^\top YI_{p,q}Y^\top Y(Y^\top Y)^{-1}I_{p,q} = I_{p,q} \end{aligned}$$

and hence Q is an indefinite orthogonal matrix.

Let $R = UQ|D|^{-1/2}$ and note that $V = \tilde{\Pi}XR$. Because R is invertible, we can write

$$\tilde{\Pi}X(X^\top X)^{-1}X^\top \tilde{\Pi}^\top = \tilde{\Pi}XR(R^\top X^\top XR)^{-1}R^\top X^\top \tilde{\Pi}^\top.$$

Furthermore, as V has orthonormal columns, $R^\top X^\top XR = V^\top \tilde{\Pi}\tilde{\Pi}^\top V = V^\top V = I$. We thus conclude

$$\tilde{\Pi}X(X^\top X)^{-1}X^\top \tilde{\Pi}^\top = V(V^\top V)^{-1}V^\top = VV^\top$$

as desired.

To complete the proof of theorem 3.2, recall that X is block diagonal with each block corresponding to one community, and hence $X(X^\top X)^{-1}X^\top$ is also a block diagonal matrix with each block corresponding to a community. As $B = nVV^\top = n\tilde{\Pi}X(X^\top X)^{-1}X^\top \tilde{\Pi}^\top$, we conclude that $B_{ij} = 0$ whenever vertices i and j belong to different communities. \square

Theorem 3.2 provides perfect community detection from P . More specifically, let $|B|$ be the affinity matrix for graph G' , where $|\cdot|$ is applied entry-wise. Then G' consists of exactly K disjoint subgraphs, as G' has no edges between communities. All that is left to identify the communities is to assign each subgraph a distinct community label. In practice, we do not observe P and instead only observe the noisy $A \sim \text{BernoulliGraph}(P)$. A natural approach is then to use the affinity matrix $\hat{B} = n\hat{V}\hat{V}^\top$ where \hat{V} is the matrix of eigenvectors (corresponding to the largest eigenvalues in modulus) of A . The resulting procedure, named Orthogonal Spectral Clustering, is presented in

Algorithm 2: Orthogonal Spectral Clustering.

Data: Adjacency matrix A , number of communities K

Result: Community assignments $z_1, \dots, z_n \in \{1, \dots, K\}$

- 1 Compute the eigenvectors of A that correspond to the $K(K+1)/2$ most positive eigenvalues and $K(K-1)/2$ most negative eigenvalues. Construct V using these eigenvectors as its columns.
 - 2 Compute $B = |nVV^\top|$, applying $|\cdot|$ entry-wise.
 - 3 Construct graph G using B as its similarity matrix.
 - 4 Partition G into K disconnected subgraphs (e.g., using edge thresholding or spectral clustering).
 - 5 Map each partition to the community labels $1, \dots, K$.
-

algorithm 2. The following result leverages existing theoretical properties of ASE for estimating of latent positions in a GRDPG (Rubin-Delanchy et al., 2022) to show that \hat{B} converges almost surely to B ; in particular $\hat{B}_{ij} \xrightarrow{\text{a.s.}} 0$ for each pair (i, j) in different communities.

Theorem 3.3. *Assume the setting of theorem 3.2. Let \hat{B} with entries \hat{B}_{ij} be the affinity matrix obtained from OSC as described in algorithm 2. Then for $n\rho_n = \omega(\log^4 n)$, we have*

$$\max_{i,j} |\hat{B}_{ij} - B_{ij}| = O\left(\frac{\log n}{\sqrt{n\rho_n}}\right) \quad (10)$$

with high probability. In particular $\hat{B}_{ij} - B_{ij} \xrightarrow{\text{a.s.}} 0$ where the convergence is uniform over all i, j .

Hence for all pairs (i, j) in different communities we have $\hat{B}_{ij} \xrightarrow{\text{a.s.}} 0$, while for all pairs (i, j) in the same community, $\liminf_{n \rightarrow \infty} |\hat{B}_{ij}| > 0$ almost surely.

Theorem 3.3 guarantees that for any $\epsilon > 0$, the number of edges of \hat{B} between vertices of different communities that are larger than ϵ converges to zero with probability converging to one as n increases. We can always find an $\epsilon > 0$ such that $\hat{B}_{ij} > \epsilon$ with probability converging to one as n increases. Thus, by using \hat{B} , we can perfectly recover all the latent community assignments z_1, z_2, \dots, z_n , i.e., the number of misclustered vertices is zero asymptotically almost surely. We note that theorem 3.3 is stronger than existing results in the literature; in particular theorem 1 of Sengupta and Chen (2018) (the paper that originally introduces the PABM model) only guarantees that the proportion of misclustered vertices converges to 0 as $n \rightarrow \infty$. Furthermore theorem 1 of Sengupta and Chen (2018) also requires the sparsity parameter ρ_n to satisfies $n\rho_n^2 = \omega(\log^2 n)$

Algorithm 3: Sparse Subspace Clustering using LASSO.

Data: Adjacency matrix A , number of communities K , hyperparameter λ

Result: Community assignments $z_1, \dots, z_n \in \{1, \dots, K\}$

- 1 Find V , the matrix of eigenvectors of A corresponding to the $K(K+1)/2$ most positive and the $K(K-1)/2$ most negative eigenvalues.
 - 2 Normalize $V \leftarrow \sqrt{n}V$.
 - 3 **for** $i = 1, \dots, n$ **do**
 - 4 Assign v_i^\top as the i^{th} row of V . Assign $V_{-i} = [v_1 | \dots | v_{i-1} | v_{i+1} | \dots | v_n]^\top$.
 - 5 Solve the LASSO problem $c_i = \arg \min_\beta \frac{1}{2} \|v_i - V_{-i}\beta\|_2^2 + \lambda \|\beta\|_1$.
 - 6 Assign $\tilde{c}_i = (c_i^{(1)}, \dots, c_i^{(i-1)}, 0, c_i^{(i)}, \dots, c_i^{(n-1)})^\top$ such that the superscript is the index of \tilde{c}_i .
 - 7 **end**
 - 8 Assign $C = [\tilde{c}_1 | \dots | \tilde{c}_n]$.
 - 9 Compute the affinity matrix $B = |C| + |C^\top|$.
 - 10 Construct graph G using B as its similarity matrix.
 - 11 Partition G into K disconnected subgraphs (e.g., using edge thresholding or spectral clustering).
 - 12 Map each partition to the community labels $1, \dots, K$.
-

which is a considerably stronger assumption than the assumption $n\rho_n = \omega(\log^4 n)$ used in theorem 3.3. Indeed, $n\rho_n^2 = \omega(\log^2 n)$ implies $n\rho_n = \omega(n^{1/2})$. We emphasize that the assumption $n\rho_n = \omega(\log^c n)$ for some constant $c > 1$ is commonly used in the context of graph estimation using spectral methods.

Theorems 3.1, 3.2, and 3.3 also provide a natural path toward using SSC for community detection. In particular we established in theorem 3.1 that an ASE of the edge probability matrix P can be constructed from a latent vector configuration consisting of orthogonal subspaces. Theorem 3.2 shows how this property can also be recovered from the eigenvectors of P . Then theorem 3.3 shows that, by replacing P with A , the rows of \hat{V} also lie on asymptotically orthogonal subspaces. Motivated by theorem 3.3, theorem 3.4 below shows that the subspace detection property also holds for the rows of $\sqrt{n}\hat{V}$.

Theorem 3.4. *Let P describe the edge probability matrix of the PABM with n vertices, and let $A \sim \text{Bernoulli}(P)$. Let \hat{V} be the matrix of eigenvectors of A corresponding to the K^2 largest*

Algorithm 4: PABM parameter estimation.

Data: Adjacency matrix A , community assignments $1, \dots, K$

Result: PABM parameter estimates $\{\hat{\lambda}^{(k\ell)}\}_K$.

- 1 Arrange the rows and columns of A by community such that each $A^{(k\ell)}$ block consists of estimated edge probabilities between communities k and ℓ .
 - 2 **for** $k, \ell = 1, \dots, K, k \leq \ell$ **do**
 - 3 Compute $A^{(k\ell)} = U\Sigma V^\top$, the SVD of the $k\ell^{\text{th}}$ block.
 - 4 Assign $u^{(k\ell)}$ and $v^{(k\ell)}$ as the first columns of U and V . Assign $(\sigma^{(k\ell)})^2 \leftarrow \Sigma_{11}$.
 - 5 Assign $\hat{\lambda}^{(k\ell)} \leftarrow \pm\sigma^{(k\ell)}u^{(k\ell)}$ and $\hat{\lambda}^{(\ell k)} \leftarrow \pm\sigma^{(k\ell)}v^{(k\ell)}$.
 - 6 **end**
-

eigenvalues in modulus. Then for any $\epsilon > 0$, there exists a choice of $\vartheta > 0$ and $N \in \mathbb{N}$ such that for all $n \geq N$, $\sqrt{n}\hat{V}$ obeys the subspace detection property with probability at least $1 - \epsilon$.

3.2.3 Algorithm for Parameter Estimation

For ease of exposition we now assume in this subsection that the edge probability matrix P for the PABM had been arranged so that the rows and columns are organized by community so that

$\tilde{P} = P$ (see remark 3). Then the $k\ell^{\text{th}}$ block is an outer product of two vectors, i.e.,

$P^{(k\ell)} = \lambda^{(k\ell)}(\lambda^{(\ell k)})^\top$. Therefore, given $P^{(k\ell)}$, $\lambda^{(k\ell)}$ and $\lambda^{(\ell k)}$ are solvable up to multiplicative constant using singular value decomposition. More specifically, let $P^{(k\ell)} = (\sigma^{(k\ell)})^2 u^{(k\ell)}(v^{(k\ell)})^\top$ be the singular value decomposition of $P^{(k\ell)}$ where $u^{(k\ell)} \in \mathbb{R}^{n_k}$ and $v^{(k\ell)} \in \mathbb{R}^{n_\ell}$ are vectors and $\sigma^{(k\ell)}$ is a scalar. Then $\rho_n^{1/2} \lambda^{(k\ell)} = s_1 u^{(k\ell)}$ and $\rho_n^{1/2} \lambda^{(\ell k)} = s_2 v^{(k\ell)}$ for unidentifiable $s_1 s_2 = (\sigma^{(k\ell)})^2$. Because each $\lambda^{(k\ell)}$ is not strictly identifiable, we instead estimate each $\tilde{\lambda}^{(k\ell)} = \sigma^{(k\ell)} u^{(k\ell)}$. Given the adjacency matrix A instead of edge probability matrix P , we can simply use plug-in estimators by taking the SVD of each $A^{(k\ell)}$ to obtain $\hat{\lambda}^{(k\ell)} = \hat{\sigma}^{(k\ell)} \hat{u}^{(k\ell)}$ using the largest singular value of A and its corresponding singular vectors.

Theorem 3.5. Let each $\tilde{\lambda}^{(k\ell)}$ be the popularity vector derived from its corresponding $P^{(k\ell)}$ and let $\hat{\lambda}^{(k\ell)}$ be its estimate obtained from $A^{(k\ell)}$ using algorithm 4. Then if $n\rho_n = \omega(\log^4 n)$,

$$\max_{k, \ell \in \{1, \dots, K\}} \|\hat{\lambda}^{(k\ell)} - \tilde{\lambda}^{(k\ell)}\|_\infty = O\left(\frac{\log n_k}{\sqrt{n_k}}\right) \quad (11)$$

with high probability. Here $\|\cdot\|_\infty$ denotes the ℓ_∞ norm of a vector. Let $\hat{\Lambda}$ be the matrix

$$\hat{\Lambda} = \begin{bmatrix} \hat{\lambda}^{(11)} & \hat{\lambda}^{(12)} & \dots & \hat{\lambda}^{(1K)} \\ \hat{\lambda}^{(21)} & \hat{\lambda}^{(22)} & \dots & \hat{\lambda}^{(2K)} \\ \vdots & \vdots & \dots & \vdots \\ \hat{\lambda}^{(K1)} & \hat{\lambda}^{(K2)} & \dots & \hat{\lambda}^{(KK)} \end{bmatrix}$$

and let $\hat{P} = \hat{X}U\mathbf{I}_{p,q}U^\top\hat{X}^\top$, where \hat{X} is defined from $\hat{\Lambda}$ and U is defined from K as in theorem 3.1. Equation (11) then implies

$$\frac{1}{n}\|\rho_n^{-1}\hat{P} - \rho_n^{-1}P\|_F = O((n\rho_n)^{-1/2}), \quad \max_{ij} |\rho_n^{-1}\hat{P}_{ij} - \rho_n^{-1}P_{ij}| = O((n\rho_n)^{-1/2}) \quad (12)$$

with high probability.

Equation (11) guarantees that $n^{-1/2}\|\rho_n^{-1/2}\hat{\Lambda} - \Lambda\|_F = O((n\rho_n)^{-1/2})$. Equation (12) then guarantees that the mean square error for $\rho_n^{-1}(\hat{P} - P)$ converges to 0 almost surely and furthermore the entries of $\rho_n^{-1}\hat{P}$ converge uniformly to the entries of $\rho_n^{-1}P$; recall that $\rho_n^{-1}P_{ij} = \lambda_{iz_j}\lambda_{jz_i}$. We note that these results are stronger than existing results in [Sengupta and Chen \(2018\)](#); for example theorem 2 in [Sengupta and Chen \(2018\)](#) only guarantees $n^{-1/2}\|\rho_n^{-1/2}\hat{\Lambda} - \Lambda\|_F = o(1)$ as $n \rightarrow \infty$.

3.3 Simulation Study

For each simulation, community labels are drawn from a multinomial distribution, the popularity vectors $\{\lambda^{(k\ell)}\}_K$ are drawn from two types of joint distributions depending on whether $k = \ell$ or $k \neq \ell$. The edge probability matrix P is constructed using the popularity vectors and finally the adjacency matrix A is drawn $A \sim \text{Bernoulli}(P)$. OSC (algorithm 2) is then used for community detection, and this method is compared against (1) SSC using the spectral embedding \hat{V} (algorithm 3), (2) SSC using the rows of the observed adjacency matrix A as is done in [Noroozi et al. \(2019\)](#) and (3) modularity maximization (MM) as is done in [Sengupta and Chen \(2018\)](#). We denote the two SSC implementations using the rows of A and using the spectral embedding of A as SSC-A and SSC-ASE, respectively. The parameters ϑ that controls the sparsity for SSC-A and SSC-ASE were chosen via a preliminary cross-validation experiment. In practice, ϑ that guarantee SDP (if it is

possible for the particular simulated data) often result in more than K disconnected subgraphs, so a smaller ϑ that does not guarantee SDP was chosen, and the final clustering step of SSC-A and SSC-ASE was done by fitting a Gaussian mixture model to the normalized Laplacian eigenmap embeddings (Belkin and Niyogi, 2003) of the affinity matrix B . We also estimate the latent popularity vectors $\{\lambda^{(k\ell)}\}$ by assuming that the true community labels are known and then apply algorithm 4, and we compare this estimation method against an MLE-based estimator as described in Noroozi et al. (2019) and Sengupta and Chen (2018).

Modularity maximization is NP-hard, so Sengupta and Chen (2018) used the extreme points (EP) algorithm (Le et al. (2016)) as a greedy relaxation of the optimization problem; the EP algorithm has a running time of $O(n^{K-1})$ where n is the number of vertices in the graph and K is the number of communities. For these simulations we instead replace the EP algorithm with the Louvain algorithm for modularity maximization, as the implementation of the EP algorithm in Sengupta and Chen (2018) is too computationally expensive for $K > 2$. For $K = 2$, it was verified that the Louvain algorithm produces comparable results to EP-MM.

For comparing methods, we define the community detection error as:

$$L_c(\hat{\sigma}, \sigma; V) = \min_{\pi} \sum_i I(\pi \circ \hat{\sigma}(v_i) = \sigma(v_i))$$

where $\sigma(v_i)$ is the true community label of vertex v_i , $\hat{\sigma}(v_i)$ is the predicted label of v_i , and π is a permutation operator. This is effectively the “misclustering count” of clustering function $\hat{\sigma}$.

For parameter estimation, because the popularity parameters $\{\lambda_{ik}\}$ are unidentifiable, we instead estimate the edge probabilities $P_{ij} = \lambda_{iz_j} \lambda_{jz_i}$ via the quantities $\hat{P}_{ij} = \hat{\lambda}_{iz_j} \hat{\lambda}_{jz_i}$. The parameter estimation error is then given by the normalized Frobenius norm of P divided by the number of vertices, i.e.,

$$\text{RMSE}(\hat{P}, P) = \frac{1}{n} \|\hat{P} - P\|_F.$$

We also note that unlike the MLE-based method (Sengupta and Chen, 2018), the ASE method in algorithm 4 can be trivially modified so as to not require the community labels if we are only interested in estimating P . More specifically we first compute the ASE \hat{Z} of A (see definition 2.6)

and then compute $\hat{P} = \hat{Z}I_{p,q}\hat{Z}^\top$. The resulting estimate \hat{P} will have the same convergence rate as that given in equation (12).

3.3.1 Balanced Communities

In each simulation, community labels z_1, \dots, z_n were drawn from a multinomial distribution with mixture parameters $\{\alpha_1, \dots, \alpha_K\}$, then $\{\lambda^{(k\ell)}\}_K$ according to the drawn community labels, P was constructed using the drawn $\{\lambda^{(k\ell)}\}_K$, and A was drawn from P .

For these examples, we set the following parameters:

- Number of vertices $n = 128, 256, 512, 1024, 2048, 4096$
- Number of underlying communities $K = 2, 3, 4$
- Mixture parameters $\alpha_k = 1/K$ for $k = 1, \dots, K$, (i.e., each community label has an equal probability of being drawn)
- Community labels $z_k \stackrel{\text{iid}}{\sim} \text{Multinomial}(\alpha_1, \dots, \alpha_K)$
- Within-group popularities $\lambda^{(kk)} \stackrel{\text{iid}}{\sim} \text{Beta}(2, 1)$
- Between-group popularities $\lambda^{(k\ell)} \stackrel{\text{iid}}{\sim} \text{Beta}(1, 2)$ for $k \neq \ell$

Fifty simulations were performed for each combination of n and K . The results for community recovery and parameter estimations are presented in figures 7 and 8, respectively.

Figure 7 shows that OSC recovers the community perfectly as n increases, i.e., the number of mislabeled vertices goes to 0. The performance of SSC-ASE is comparable to OSC for $K \geq 3$ but is noticeably worse when $K = 2$. Similarly, SSC on both the embedding and on the adjacency matrix produces similar trends for $K > 2$. The difference in performance between SSC-A and SSC-ASE for $K = 2$ can be attributed to the final spectral clustering step of the affinity matrix. While the subspace detection property is guaranteed for large n , in our simulations, setting the sparsity parameter ϑ to the required value usually resulted in more than K disconnected subgraphs in the affinity matrix \hat{B} . We instead chose a smaller sparsity parameter, necessitating a final clustering step. A GMM was fit to the normalized Laplacian eigenmap of \hat{B} , but visual inspection suggests that the communities are not distributed as a mixture of Gaussians in the eigenmap. A different choice of mixture distribution may result in better performance.

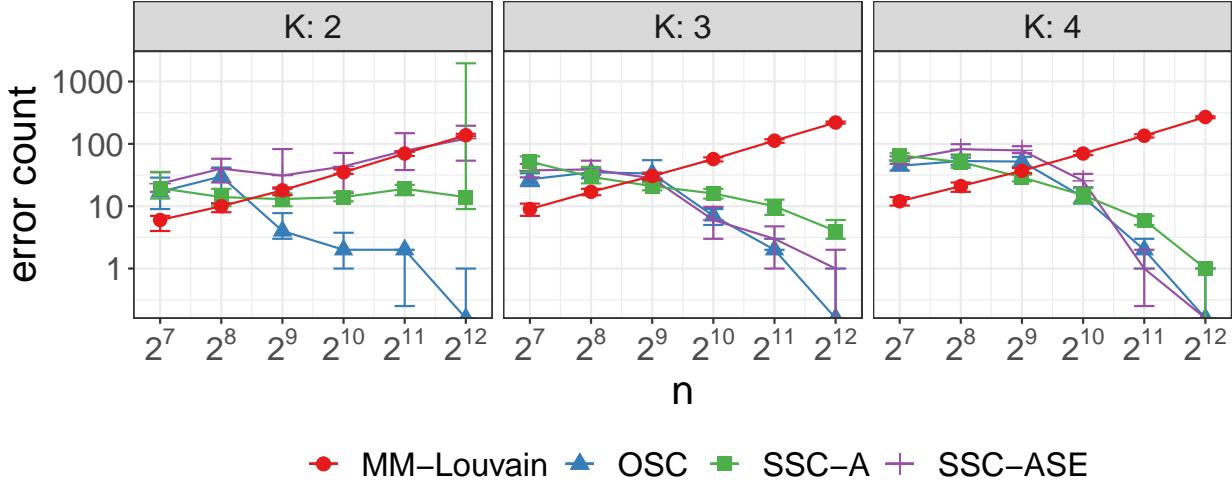


Figure 7: Median and IQR of community detection error. Communities are approximately balanced. Simulations were repeated 50 times for each sample size.

Given ground truth community labels, figure 8 shows that algorithm 4 and the MLE-based plug-in estimators perform comparably, with root mean square error decaying at rate approximately $n^{-1/2}$ as n increases.

3.3.2 Imbalanced Communities

Simulations performed in this section are the same as those in the previous section with the exception of the mixture parameters $\{\alpha_1, \dots, \alpha_K\}$ used to draw community labels from the multinomial distribution. For these examples, we set the following parameters:

- Number of vertices $n = 128, 256, 512, 1024, 2048, 4096$
- Number of underlying communities $K = 2, 3, 4$
- Mixture parameters $\alpha_k = \frac{k^{-1}}{\sum_{\ell=1}^K \ell^{-1}}$ for $k = 1, \dots, K$
- Community labels $z_k \stackrel{\text{iid}}{\sim} \text{Multinomial}(\alpha_1, \dots, \alpha_K)$
- Within-group popularities $\lambda^{(kk)} \stackrel{\text{iid}}{\sim} \text{Beta}(2, 1)$
- Between-group popularities $\lambda^{(k\ell)} \stackrel{\text{iid}}{\sim} \text{Beta}(1, 2)$ for $k \neq \ell$

Fifty simulations were performed for each combination of n and K . The results for community recovery and parameter estimations are presented in figures 9 and 10, respectively.

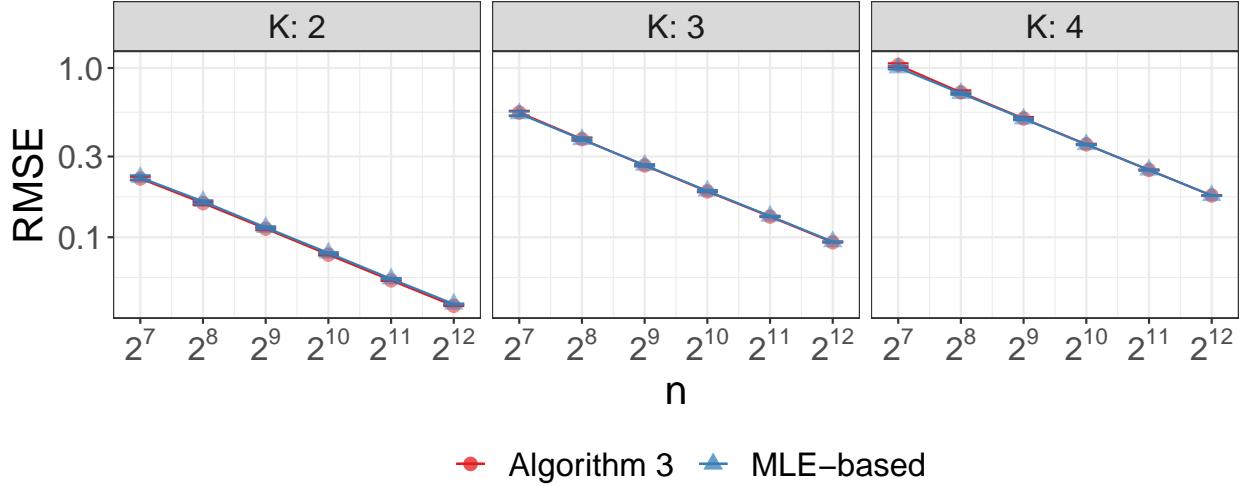


Figure 8: Median and IQR RMSE for edge probability matrices reconstructed from the outputs of algorithm 4 (red) compared against outputs of an MLE-based method (blue) proposed in [Sengupta and Chen \(2018\)](#). Simulations were repeated 50 times for each sample size. Communities were drawn to be approximately balanced.

From figure 9 we once again see that the number of mislabeled vertices trending to 0 for OSC. The performance of SSC-ASE is comparable to that of OSC for $K > 2$ but is worse when $K = 2$. Figure 10 indicates that the parameter estimation error also decays at rate $n^{-1/2}$ similar to that in the balanced communities setting.

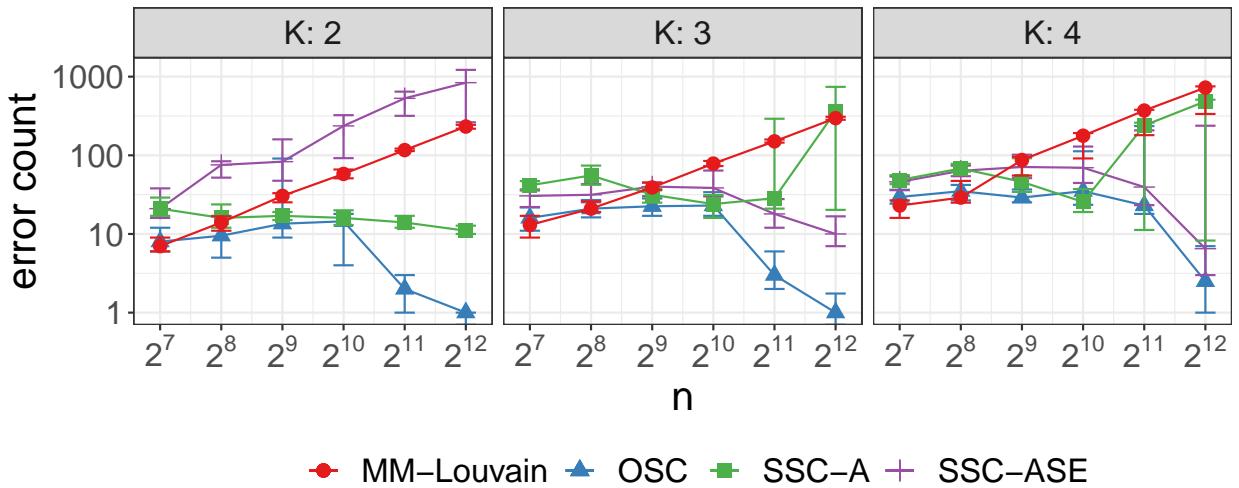


Figure 9: Median and IQR of community detection error. Communities are imbalanced. Simulations were repeated 50 times for each sample size.

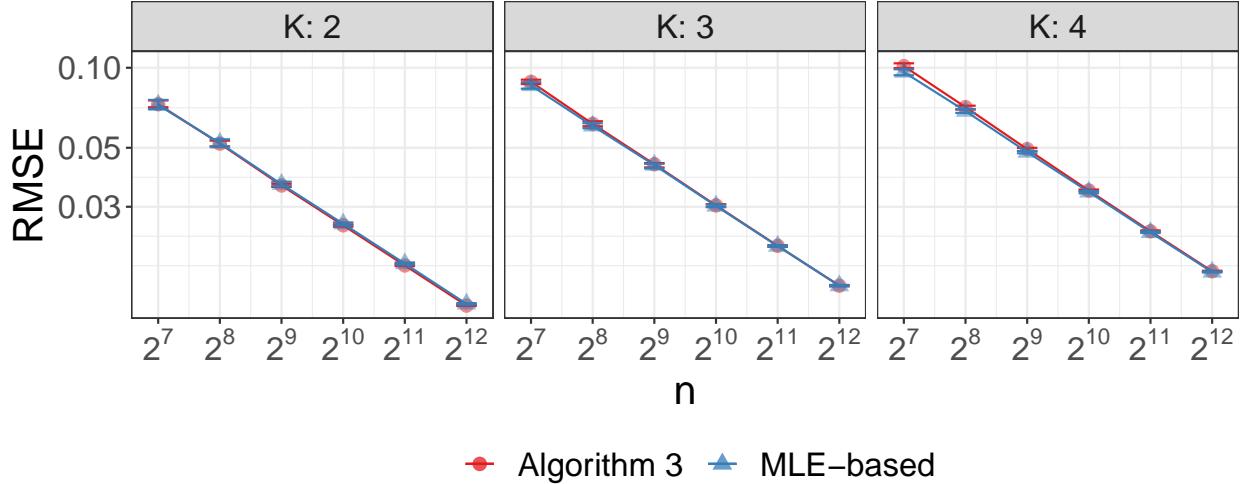


Figure 10: Median and IQR RMSE of edge probabilities derived from the outputs of Algorithm 4 (red) compared against an MLE-based method (blue) described in [Sengupta and Chen \(2018\)](#). Simulations were repeated 50 times for each sample size. Communities were drawn to be imbalanced.

3.3.3 Disassortative Models

[Rubin-Delanchy et al. \(2022\)](#) demonstrated the power of applying GRDPG-based approaches to disassortative block models. Likewise, demonstrate that GRDPG-based algorithms OSC and SSC-ASE perform well on disassortative PABMs. Simulations performed in this section are the same as those in section 3.3.1 with the exception of the distributions from which within and between-group popularity parameters are drawn. Here, we draw these parameters such that the expected value is 1/3 for the within-group popularity parameters and 2/3 for the between-group popularity parameters:

- Number of vertices $n = 128, 256, 512, 1024, 2048, 4096$
- Number of underlying communities $K = 2, 3, 4$
- Mixture parameters $\alpha_k = \frac{k^{-1}}{\sum_{\ell=1}^K \ell^{-1}}$ for $k = 1, \dots, K$
- Community labels $z_k \stackrel{\text{iid}}{\sim} \text{Multinomial}(\alpha_1, \dots, \alpha_K)$
- Within-group popularities $\lambda^{(kk)} \stackrel{\text{iid}}{\sim} \text{Beta}(1, 2)$
- Between-group popularities $\lambda^{(k\ell)} \stackrel{\text{iid}}{\sim} \text{Beta}(2, 1)$ for $k \neq \ell$

OSC, SSC-ASE, and SSC-A perform similarly on disassortative PABMs compared to the simulations in sections 3.3.1 and 3.3.2 (figures 11 and 12).

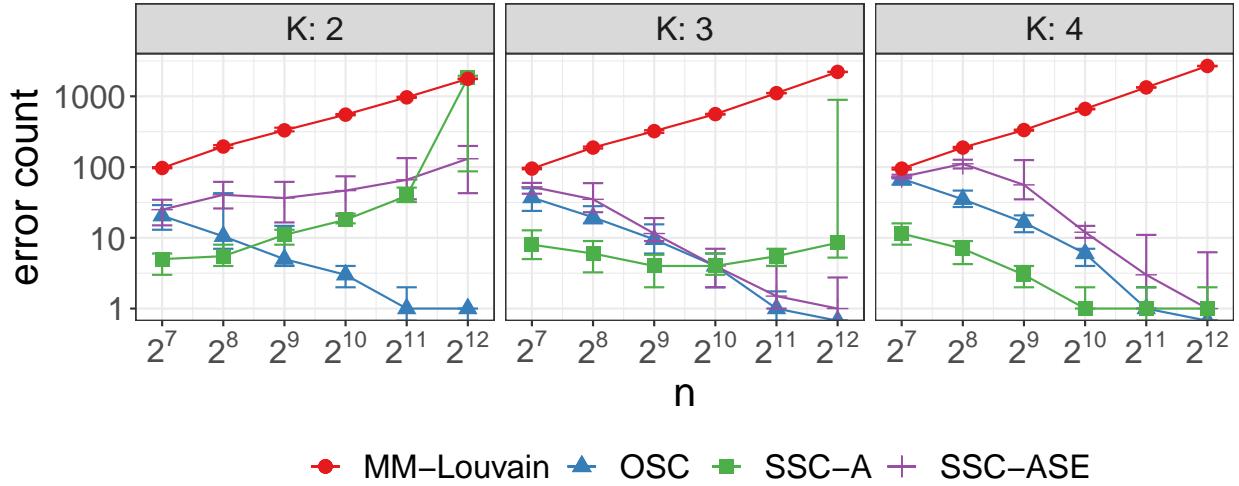


Figure 11: Median and IQR of community detection error. Communities are approximately balanced. Edge probabilities were drawn to be disassortative. Simulations were repeated 50 times for each sample size.

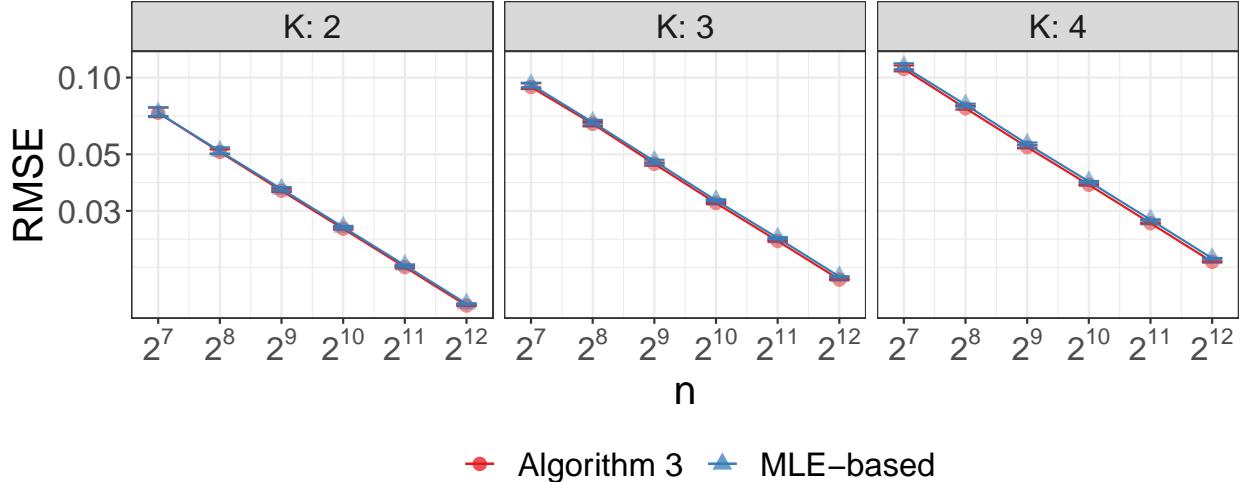


Figure 12: Median and IQR RMSE of edge probabilities derived from the outputs of algorithm 4 (red) compared against an MLE-based method (blue) described in [Sengupta and Chen \(2018\)](#). Simulations were repeated 50 times for each sample size. Communities were drawn to be approximately balanced. Edge probabilities were drawn to be disassortative.

Remark. While we call the models in this section “disassortative”, it is our view that the assortative/disassortative distinction is not applicable to PABMs due to its flexibility. Unlike the SBM and DCBM, in the PABM, each vertex is free to have a higher affinity to its own community or to other communities, independent of each other. In other words, within the same community, v_i may have a larger popularity parameter to its own community whereas v_j may have a larger popularity parameter to a different community. Furthermore, when viewed as GRDPGs, the assortativity or disassortativity of SBMs and DCBMs affects whether P is positive semidefinite, which affects ASE-based approaches to analyzing the graph ([Rubin-Delanchy et al., 2022](#)), but in the full rank PABM, P is never positive semidefinite and will always have $K(K + 1)/2$ positive eigenvalues and $K(K - 1)/2$ negative eigenvalues.

3.4 Applications

In the first example, we applied OSC (algorithm 2) to the Leeds Butterfly dataset ([Wang et al., 2018](#)) consisting of visual similarity measurements among 832 butterflies across 10 species. The

graph was modified to match the example from [Noroozi et al. \(2019\)](#): Only the $K = 4$ most frequent species were considered, and the similarities were discretized to $\{0, 1\}$ via thresholding. Figure 13 shows a sorted adjacency matrix sorted by the resultant clustering.

Comparing against the ground truth species labels, [Noroozi et al. \(2019\)](#) report that SSC on the adjacency matrix achieves an adjusted Rand index of 73% in their implementation, whereas OSC achieves 92% and SSC on the ASE achieves 96%.

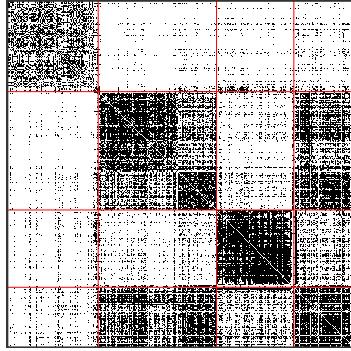


Figure 13: Adjacency matrix of the Leeds Butterfly dataset after sorting by the clustering outputted by OSC.

In the second example (figure 14 and table 2), we applied OSC to the British MPs Twitter network ([Greene and Cunningham, 2013](#)), the Political Blogs network ([Adamic and Glance, 2005](#)), and the DBLP network ([Gao et al., 2009](#), [Ji et al., 2010](#)). For this data analysis, we subsetted the data as described in [Sengupta and Chen \(2018\)](#) for their analysis of the same networks. Our methods slightly underperformed compared to modularity maximization, although performance is comparable. The run time of OSC is however much smaller than that of modularity maximization.

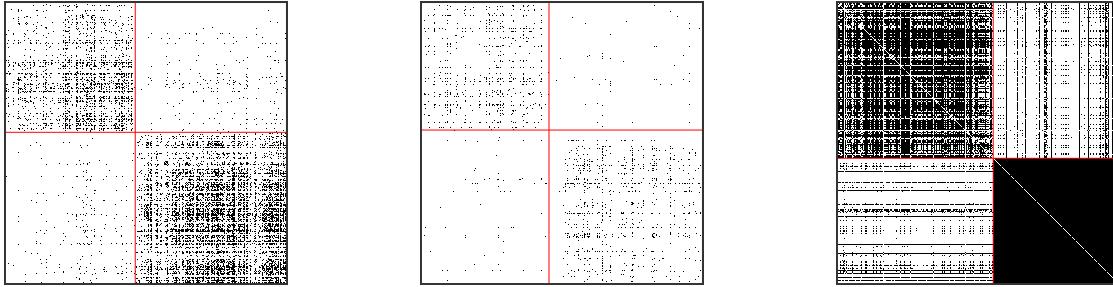


Figure 14: Adjacency matrices of (from left to right) the British MPs, Political Blogs, and DBLP networks after sorting by the clustering outputted by OSC.

Network	MM	SSC-ASE	OSC
British MPs	0.003	0.012	0.006
Political Blogs	0.050	0.187	0.062
DBLP	0.028	0.072	0.059

Table 2: Community detection error rates on the British MPs Twitter, Political Blogs, and DBLP networks using modularity maximization, sparse subspace clustering, and OSC.

In the third example (figure 15 and table 3), we analyzed the Karantaka villages data studied by [Banerjee et al. \(2013\)](#). We chose the `visitgo` networks from villages 12, 31, and 46 at the household level. In these networks, each node is a household and each edge is an interaction between members of pairs of households. The label of interest is the religious affiliation. The networks were truncated to religions “1” and “2”, and vertices of degree 0 were removed. The villages were chosen based on there being an adequate number of nodes between households within each religion.

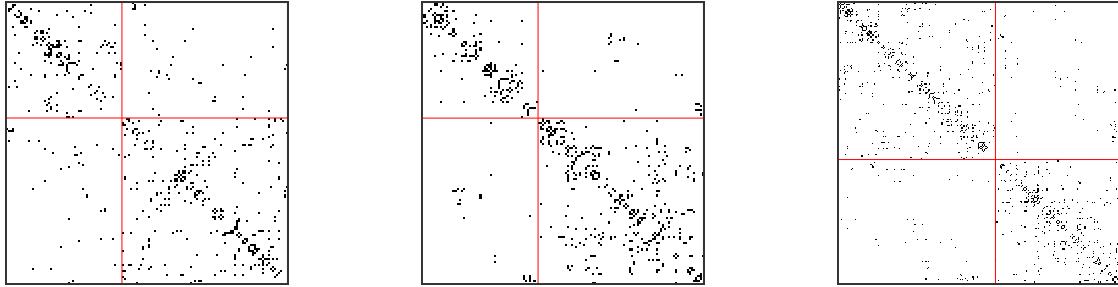


Figure 15: Adjacency matrix of the Karnataka villages data, arranged by the clustering produced by OSC (left). The villages studied here are, from left to right, 12, 31, and 46.

Network	MM	SSC-ASE	OSC
Village 12	0.270	0.291	0.227
Village 31	0.125	0.059	0.051
Village 46	0.052	0.069	0.056

Table 3: Community detection error rates for identifying household religion.

4 Generalized Random Dot Product Graphs with Nonlinear Community Structure

4.1 Community Detection as Clustering in the Latent Space

As established in section 2.6, all Bernoulli random graphs are generalized random dot product graphs. Whether this is useful for community detection in block models depends entirely on the configuration of the latent vectors. In the case of the Erdős-Rényi model, SBM, DCBM, and PABM, each community forms a linear structure, i.e., a subspace, and this rigid structure can be exploited for community detection. In this section, we explore GRDPGs with community-wise parameterized nonlinear latent structures.

To motivate this model, consider a generalization of the Erdős-Rényi model in which each edge probability isn't constant but comes from a simple distribution. As with all Bernoulli random graphs, this is also a GRDGP, but by using a specific type of distribution, it is possible to construct specific latent structures on which the latent vectors lie. Or, in reverse, by constructing specific latent structures, the edge probabilities of the Bernoulli random graph follow specific distributions.

Example 4.1. In the Erdős-Rényi model, the edge probability matrix has a fixed value

$P_{ij} \equiv p \in [0, 1]$. This corresponds to a one-dimensional RDPG with a latent structure $X = [\sqrt{p} \quad \dots \quad \sqrt{p}]^\top$. In another view, the RDPG with latent structure $X = [\sqrt{p} \quad \dots \quad \sqrt{p}]^\top$ induces an Erdős-Rényi model in which the edge probabilities have a fixed value.

Suppose that we have RDPG in which the latent space is in \mathbb{R}^2 and the latent vectors are drawn uniformly from the quarter unit circle defined by $g(t) = [\cos \frac{\pi}{2}t \quad \sin \frac{\pi}{2}t]^\top$ for $t \in [0, 1]$. Then it can be shown that instead of a fixed $P_{ij} = p$, this RDPG induces a model in which the edge probabilities follow a distribution with density $f(p) = \frac{2}{\pi-2} \left(\frac{1}{1-p^2} - 1 \right)$.

By changing the latent structure from a point mass to a curve, we are able to come up with more flexible Bernoulli random graph models in which the edge probabilities follow more general probability distributions. Community structure can then be added by sampling latent vectors from multiple curves. The goal of this section is to explore GRDPGs with such structures and develop algorithms for community detection and parameter estimation.

4.2 The Manifold Block Model

We begin by defining the model:

Definition 4.1 (Manifold block model). Let $p, q \geq 0$, $d = p + q \geq 1$, $1 \leq r < d$, $K \geq 2$, and $n > K$ be integers. Define manifolds $\mathcal{M}_1, \dots, \mathcal{M}_K \in \mathcal{X}$ for $\mathcal{X} = \{x, y \in \mathbb{R}^d : x^\top I_{p,q} y \in [0, 1]\}$ each by continuous function $g_k : [0, 1]^r \rightarrow \mathcal{X}$. Define probability distributions F_1, \dots, F_K each with support $[0, 1]^r$. Then the following mixture model is a *manifold block model*.

1. Draw labels $z_1, \dots, z_n \stackrel{\text{iid}}{\sim} \text{Multinomial}(\alpha_1, \dots, \alpha_K)$.
2. Draw latent vectors by first taking each $t_i \stackrel{\text{ind}}{\sim} F_{z_i}$ and then computing each $x_i = g_{z_i}(t_i)$.
3. Compile the latent vectors into data matrix $X = \begin{bmatrix} x_1 & \dots & x_n \end{bmatrix}^\top$ and define the adjacency matrix as $A \sim \text{GRDPG}_{p,q}(X; \rho_n)$.

Definition 4.1 describes the most general version of the manifold block model (MBM). Some plausible constraints may be to fix one distribution for each underlying distribution $F_{z_i} \equiv F$ or to restrict the manifolds to be one-dimensional, i.e., $r \equiv 1$. We use these constraints to construct the following example:

Example 4.2. Define two one-dimensional manifolds in \mathbb{R}^2 by $f_1(t) = \begin{bmatrix} \cos(\frac{\pi}{3}t) & \sin(\frac{\pi}{3}t) \end{bmatrix}^\top$ and $f_2(t) = \begin{bmatrix} 1 - \cos(\frac{\pi}{3}t) & 1 - \sin(\frac{\pi}{3}t) \end{bmatrix}^\top$. Draw $t_1, \dots, t_n \stackrel{\text{iid}}{\sim} \text{Uniform}(0, 1)$ and $z_1, \dots, z_n \stackrel{\text{iid}}{\sim} \text{Multinomial}(\frac{1}{2}, \frac{1}{2})$, and compute latent vectors $x_i = f_{z_i}(t_i)$, which are collected in data matrix $X = \begin{bmatrix} x_1 & \dots & x_n \end{bmatrix}^\top$. Finally, let $A \sim \text{RDGP}(X)$. Figure 16 shows the latent configuration drawn from this latent distribution, a random dot product graph drawn from the latent configuration, and the ASE of the graph. Although the community structure is not obvious from the graph, the embedding shows a clear separation between the two communities.

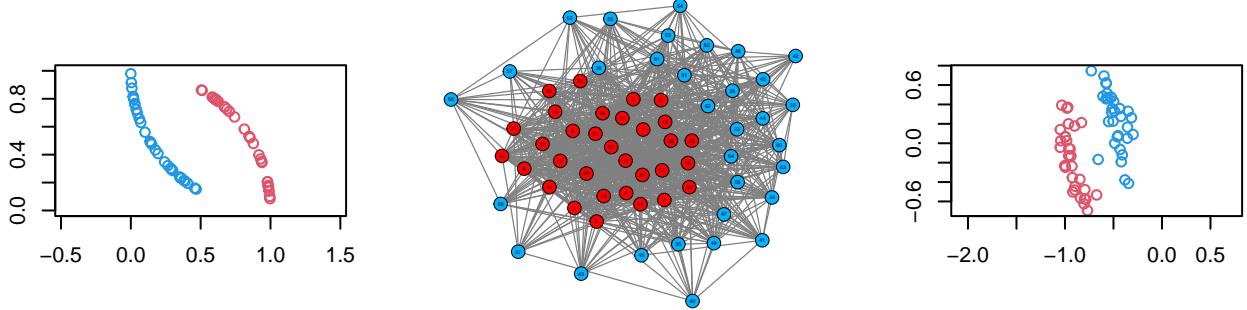


Figure 16: Manifold block model from two disjoint curves. The latent configuration is on the left, a random dot product graph drawn from the latent configuration is on the middle, and the ASE is on the right.

In the case of the SBM, a GRDPG-motivated community detection algorithm is to construct the ASE of the graph and then apply a point cloud based clustering algorithm such as K -means or GMM on the embedding. We saw that in the case of the DCBM and PABM, because the latent structures are not based on point masses, while the ASE does reveal the communities, the final clustering step requires other clustering algorithms that are tailored to the latent community structure. Likewise, in the following sections, we develop algorithms specific to the structure of the MBM, one in the case of disjoint manifolds (section 4.3) and one in the general case in which the latent manifolds can intersect (section 4.4). We also derive theoretical consistency properties for both settings.

4.3 Algorithm for Nonintersecting Manifolds

In this section, we consider the following setting: Suppose that each community C_k is represented by a closed manifold \mathcal{M}_k in the latent space of a RDPG or GRDPG. Define

$\delta = \min_{k \neq \ell} \min_{x \in \mathcal{M}_k, y \in \mathcal{M}_\ell} \|x - y\|$, the minimum distance between two manifolds. Furthermore, assume that $\delta > 0$, i.e., the manifolds do not intersect.

In the original latent space, it is possible to construct for each manifold \mathcal{M}_k a connected η_k -neighborhood graph for some $\eta_k > 0$. If the subsample of vectors on each manifold is sufficiently dense such that $\max_k \eta_k = \eta < \delta$, then an η -neighborhood graph on the entire sample results in a graph with K disconnected subgraphs that map onto each manifold exactly. This is equivalent to

applying single linkage clustering on the ASE and cutting the dendrogram at K clusters (see algorithm 5). The remainder of this section explores under which conditions these criteria are met for the latent configuration, in which the latent vectors lie exactly on manifolds, as well as for the ASE of the GRDPG sampled from these latent configurations, in which the vectors lie approximately on manifolds with some noise that approaches zero asymptotically.

Algorithm 5: ASE clustering for nonintersecting communities.

Data: Adjacency matrix A , number of communities K , embedding dimensions (p, q) .

Result: Community assignments $z_1, \dots, z_n \in \{1, \dots, K\}$.

- 1 Compute \hat{X} , the ASE of A using the p most positive and q most negative eigenvalues and their corresponding eigenvectors.
 - 2 Apply single linkage clustering with K communities on \hat{X} .
-

Theorem 4.1 (Community detection for the GRDPG for which the communities come from nonintersecting manifolds). *Let x_1, \dots, x_n be points sampled on K compact, connected manifolds $\mathcal{M}_1, \dots, \mathcal{M}_K \subset \mathbb{R}^d$ each with probability measures F_1, \dots, F_K , and the manifolds are separated by distance at least $\delta = \min_{k \neq \ell} \min_{x_i \in \mathcal{M}_k, x_j \in \mathcal{M}_\ell} \|x_i - x_j\| > 0$. Let $X = \begin{bmatrix} x_1 & \dots & x_n \end{bmatrix}^\top$ and $A \sim \text{GRDPG}_{p,q}(X; \rho_n)$ for some $p, q \in \mathbb{N}_0$ such that $p + q = d$ and sparsity parameter ρ_n that satisfies $n\rho_n = \omega(\log^c n)$ for some $c > 1$. Define $A_n(\eta)$ as the event that an η -neighborhood graph constructed from the ASE of A consists of exactly K disconnected subgraphs that map exactly to each manifold. Then for some $C > 0$ and any $\eta \in (0, C\delta)$, $\lim_{n \rightarrow \infty} P(A_n(\eta)) = 1$.*

If the manifolds are one-dimensional, then a more precise rate of convergence can be derived.

Example 4.3. Refer back to the RDPG in example 4.2 in which the latent vectors are drawn uniformly from two nonintersecting curves. Figure 16 shows that while the ASE introduces noise to the original latent vectors, there is still sufficient separation between the two communities. Applying single-linkage clustering on the ASE results in recovering the original community labels, up to permutation (figure 17).



Figure 17: Single-linkage clustering applied to the ASE of an MBM with two nonintersecting curves. The ASE is on the left and the dendrogram from single-linkage clustering, colored by the original community labels, is on the right.

4.4 Algorithm for Intersecting Manifolds

The consistency of the ASE provides asymptotic guarantees for perfect community label recovery for the nonintersecting MBM. This relies on the fact that single-linkage clustering and η -neighborhood clustering graphs result in disconnected components if clusters of points are far away from each other. However, many graphs do not behave so nicely. For example, the DCBM and PABM can both be viewed as MBMs in which the latent vectors come from (linear) manifolds that intersect at the origin (see section 2.7). Nonlinear intersecting manifolds have also been observed in ASEs of real graphs (Sanna Passino and Heard, 2022, Athreya et al., 2017). While the DCBM and PABM cases can be handled by algorithms specific to linear structures such as SSC and OSC, nonlinear intersecting manifolds require a more flexible approach. For the intersecting case, we restrict the MBM to the case in which each F_{z_i} is identical and univariate on the unit interval $[0, 1]$. The full mixture model is described as follows:

1. Draw $t_1, \dots, t_n \stackrel{\text{iid}}{\sim} F$ for probability distribution F with support $[0, 1]$.
2. Draw $z_1, \dots, z_n \stackrel{\text{iid}}{\sim} \text{Multinomial}(\alpha_1, \dots, \alpha_K)$, the community labels.
3. Let each $x_i = g_{z_i}(t_i)$ be the latent vector for vertex v_i , and collect the latent vectors into matrix $X = \begin{bmatrix} x_1 & \dots & x_n \end{bmatrix}^\top$.
4. Draw $A \sim \text{GRDPG}_{p,q}(X; \rho_n)$.

Example 4.4. Suppose we have a two-dimensional RDGP in which latent vectors lie on one of two curves defined by the parameterizations $g_1(t) = \begin{bmatrix} t^2 & 2t(1-t) \end{bmatrix}^\top$ and $g_2(t) = \begin{bmatrix} 2t(1-t) & (1-t)^2 \end{bmatrix}^\top$. This can be described as a two-community MBM in which the manifolds are both one-dimensional.

For simplicity, we restrict $F_1 = F_2 = \text{Uniform}(0, 1)$. g_1 and g_2 intersect at two points, $t = 0$ and $t = 2/3$, which in the latent space correspond to $(0, 0)$ and $(4/9, 4/9)$. Clearly, single-linkage or η -neighborhood clustering does not work for this setting, both in the original latent space and in the ASE. The community structure is also not clear from the adjacency matrix. However, there still is a clear pattern in the ASE that reveals the community structure (figure 18).

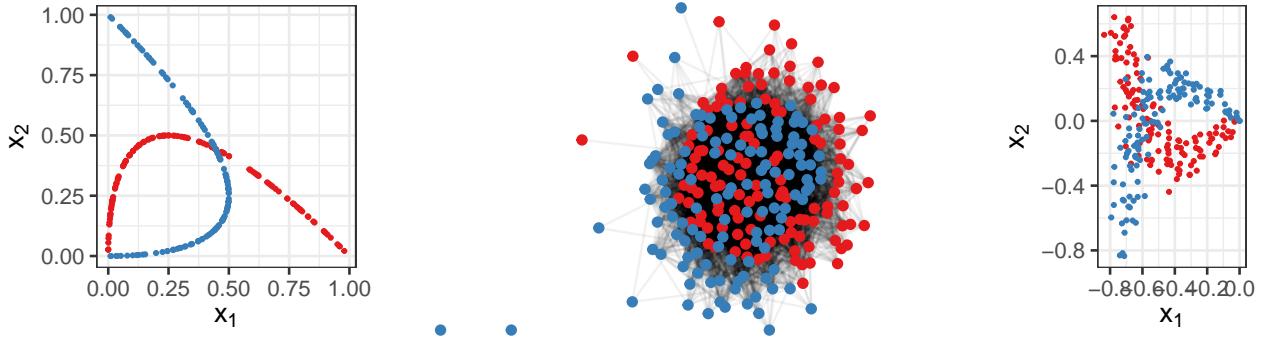


Figure 18: Latent vectors on intersecting curves (left), along with an RDPG drawn from this configuration (center) and its ASE (right).

In this setting, if we know the labels z_1, \dots, z_n , then for each k^{th} subsample for which $z_i = k$, we can fit the curve \hat{g}_k (up to an indefinite orthogonal transformation). On the other hand, if we know the curves g_1, \dots, g_K , then we can assign each embedding vector \hat{x}_i the predicted label \hat{z}_i based on which curve it is closest to. This lends itself to an alternating coordinate descent algorithm in which we alternate between fitting curves and assigning labels at each iteration (algorithm 6). We call this algorithm K -curves clustering. In this algorithm, the loss function that we wish to minimize is

$$\sum_{k=1}^K \sum_{i \in C_k} \|x_i - g_k(t_i)\|^2 \quad (13)$$

K -curves clustering either requires knowledge of the functional form of each g_k or a function that is flexible enough to approximate it. The choice of g_k affects the difficulty of the algorithm. As a balance between flexibility and ease of estimation, we consider the case where each g_k is a Bezier polynomial of degree R with coefficients p_k . Then we have

$$g_k(t) = g(t; p_k) = \sum_{r=0}^R p_k^{(r)} \binom{R}{r} (1-t)^{R-r} t^r.$$

Example 4.5. Figure 19 shows one result of applying algorithm 6 on example 4.4. In this

Algorithm 6: K -curves clustering.

Data: Adjacency matrix A , number of communities K , embedding dimensions p, q , stopping criterion ϵ

Result: Community assignments $1, \dots, K$, curves g_1, \dots, g_K

```

1 Compute  $X$ , the ASE of  $A$  using the  $p$  most positive and  $q$  most negative eigenvalues and their
   corresponding eigenvectors.
2 Initialize community labels  $z_1, \dots, z_n$ .
3 repeat
4   for  $k = 1, \dots, K$  do
5     Define  $X_k$  as the rows of  $X$  for which  $z_i = k$ .
6     Fit curve  $g_k$  and positions  $t_{k_i}$  to  $X_k$  by minimizing  $\sum_{k_i} \|x_{k_i} - g_k(t_{k_i})\|^2$ .
7   end
8   for  $k = 1, \dots, K$  do
9     Assign  $z_i \leftarrow \arg \min_\ell \|x_i - g_\ell(t_i)\|^2$ .
10  end
11 until the change in  $\sum_k \sum_{i \in C_k} \|x_i - g_k(t_i)\|^2$  is less than  $\epsilon$ 

```

implementation, g_1 and g_2 are assumed to be Bezier curves in which $p_1^{(0)} = p_2^{(0)} = \begin{bmatrix} 0 & 0 \end{bmatrix}^\top$, i.e., the curves meet at the origin. Here, an accuracy of 87.5% is achieved.

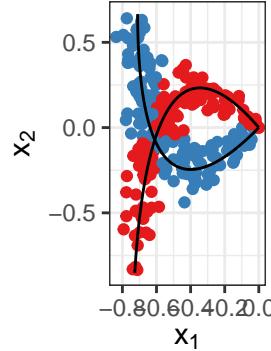


Figure 19: K -curves clustering applied to example 4.4. The embedding vectors are labeled by predicted community.

While example 4.5 achieved high accuracy, algorithm 6 often results in poor performance when it is paired with poor initialization. In example 4.5, it just so happened that we randomly chose

initial curves that iterated to good fits, but this is not guaranteed. We also restricted the curves to meet at the origin, which appears to have helped guide the curves to good fits. In figures 21 and 20, we show the results of various initializations on fitting curves to example 4.4, such as random initialization and spectral clustering.

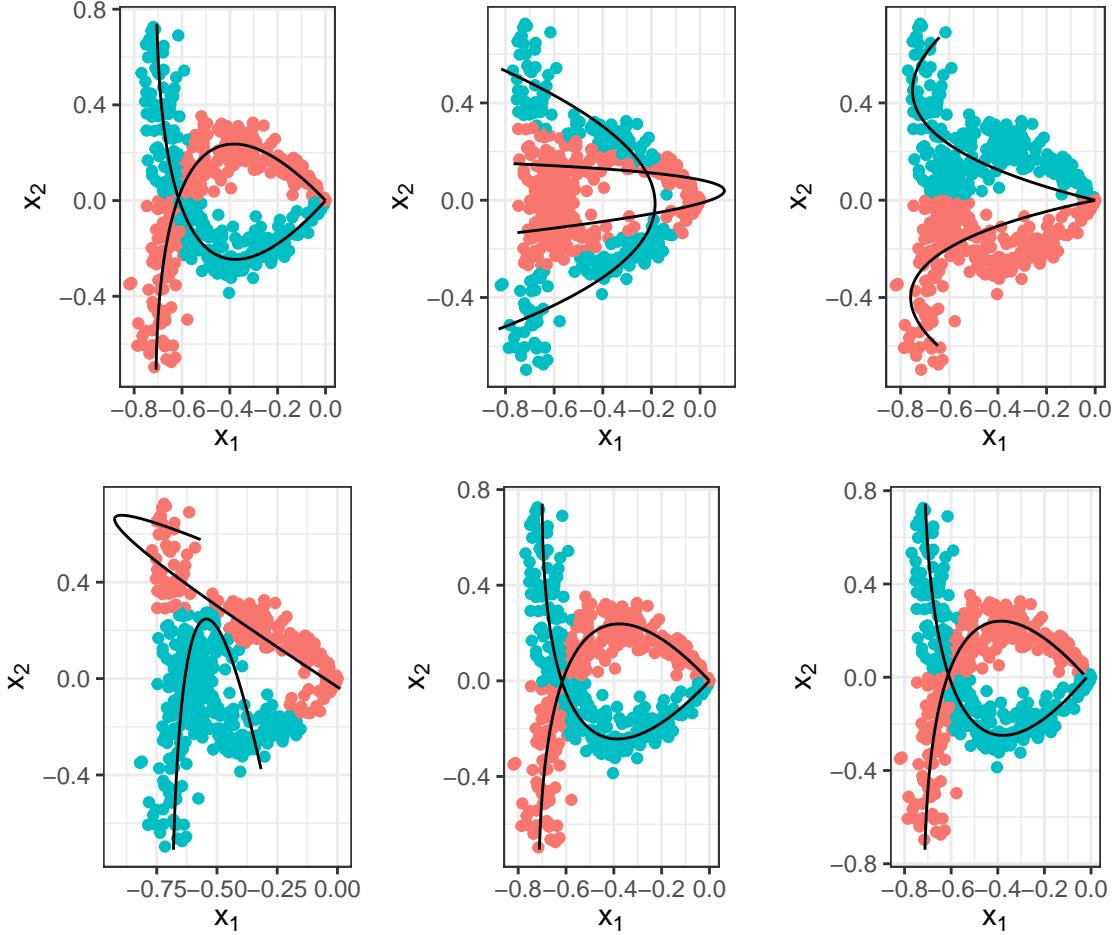


Figure 20: ASE labeled by estimated community labels for each initialization strategy. Upper right: random initialization assuming intersection at the origin. Upper middle: random initialization without assuming intersection at the origin. Upper right: initialization via spectral clustering assuming intersection at the origin. Lower left: initialization via spectral clustering without assuming intersection at the origin. Lower middle: initialization with ground truth labels, assuming intersection at the origin. Lower right: initialization with ground truth labels, without assuming intersection at the origin.

Alternatively, if we turn this problem into a semi-supervised problem in which we know a few

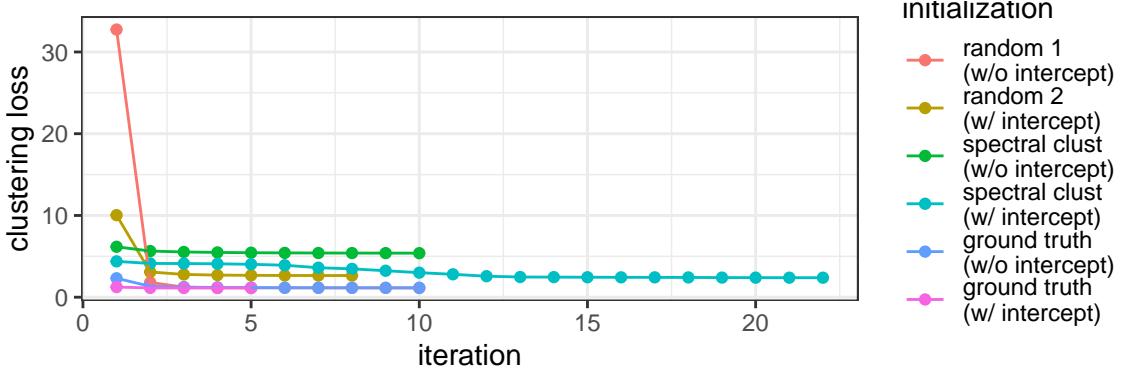


Figure 21: Clustering loss vs. iteration for each run of K -curve clustering.

of the community labels, then the convergence of the ASE guarantees high accuracy.

Theorem 4.2. *Let $A \sim \text{MBM}(\{\alpha_1, \dots, \alpha_K\}, \{F, \dots, F\}, \{g_1, \dots, g_K\}; \rho_n)$ such that F has support $[0, 1]$ and its density function is such that $f(t) > a > 0$ for every $t \in [0, 1]$, and each g_k is a Bezier curve of order R . Suppose that for each community k , we have labels for $R + 1$ vertices. Define the community detection error rate as $\frac{1}{n} \min_{\pi} \sum_i I(z_i = \pi(\hat{z}_i))$, where π is a permutation function and \hat{z}_i are the predicted labels from K -curves clustering. Then as $n \rightarrow \infty$, K -curves clustering produces zero community detection error rate, with high probability.*

4.5 Simulation Study

For a simulation study, we again turn to examples 4.4 and 4.5. The exact simulation setup is as follows:

1. Draw $z_1, \dots, z_n \stackrel{\text{iid}}{\sim} \text{Multinomial}(1/2, 1/2)$.
2. Draw $t_1, \dots, t_n \stackrel{\text{iid}}{\sim} \text{Uniform}(0, 1)$.
3. Let each $x_i = g_{z_i}(t_i)$ where $g_1(t) = \begin{bmatrix} t^2 & 2t(1-t) \end{bmatrix}^\top$ and $g_2(t) = \begin{bmatrix} 2t(1-t) & (1-t)^2 \end{bmatrix}^\top$. Collect the latent vectors into matrix $X = \begin{bmatrix} x_1 & \dots & x_n \end{bmatrix}^\top$.
4. Draw $A \sim \text{RDPG}(X; \rho_n)$ (for these simulations we fix $\rho_n \equiv 1$).

For this simulation study, we set $n = 128, 256, 512, 1024, 2048$, and we start with completely random initialization as well as initializations in which we know 4 or 8 labels from each community. For each setting, we simulate 50 replicates. Since the curves meet at the origin, we force the fitted Bezier curves to meet at the origin as well by fixing $p_1^{(0)} = p_2^{(0)} = (0, 0)$. Figure 22 shows the

median and interquartile ranges for the error rates in each simulation setting.

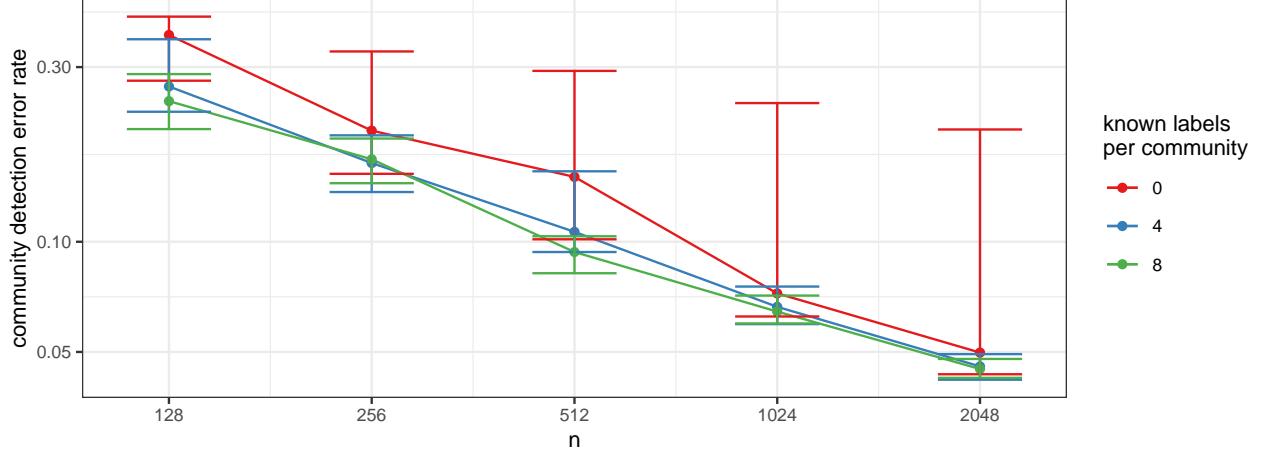


Figure 22: Median and IQR error rates over 50 replicates.

We also explored the behavior of random initialization by setting $n = 512$ and compiling the loss values outputted by K -curves clustering for each replicate. Here, we repeated the simulations 256 times. Figure 23 suggests that in this particular setting, about half the time, random initialization of K -curves clustering results in the desired curves, while the rest of the time, K -curves clustering settled on a local minimum. Plotting each of the 256×2 fitted curves confirms this conclusion (figure 24).

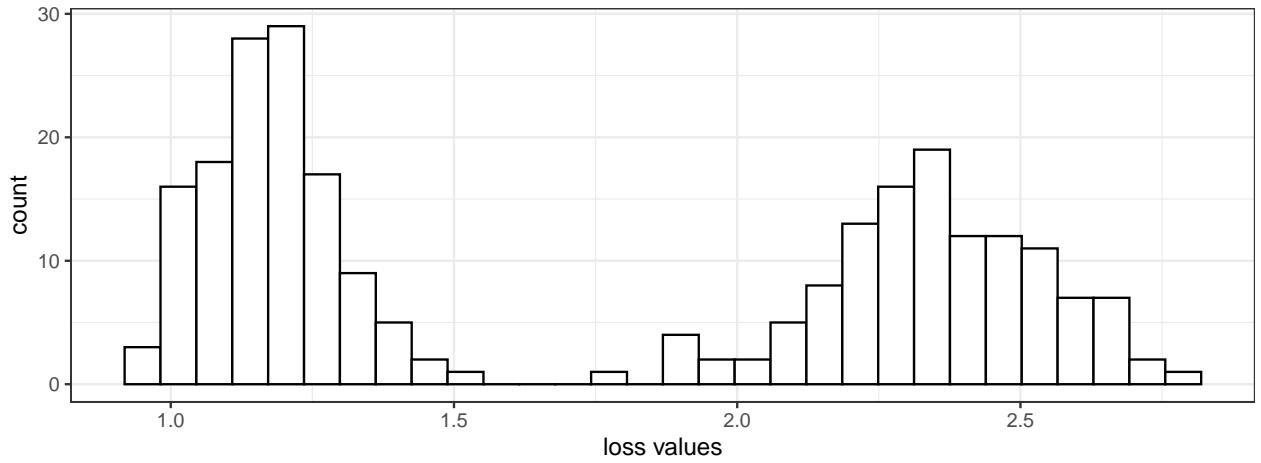


Figure 23: Histogram of loss values outputted by K -curves clustering over 256 replicates.

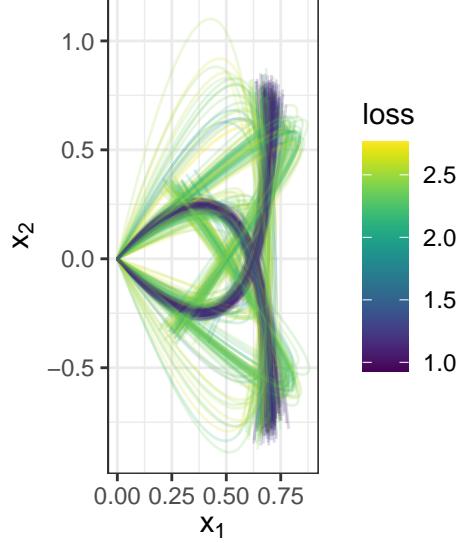


Figure 24: Fitted curves over 256 replicates. The curves are colored by the loss values.

4.6 Applications

In the first example, we applied K -curves clustering (algorithm 6) to the Macaque visuotactile brain areas and connections network (Négyessy et al., 2006), which is visualized in figure 25. In this graph, there are 45 vertices which each correspond to a brain area, and the communities represent each area's tactile function. Applying an ASE with $p = 2$ and $q = 0$ to this graph results in an embedding that appears to fall approximately on two curves (figure 26) which intersect at the origin. Figure 27 shows the result of K -curves clustering on this graph, which yields a 4.4% error rate.

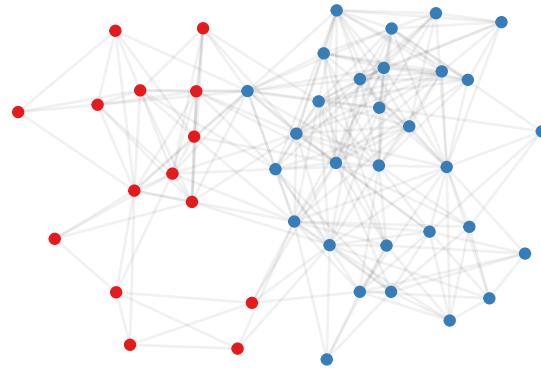


Figure 25: Macaque visuotactile brain areas and connections network. The vertices represent brain areas.

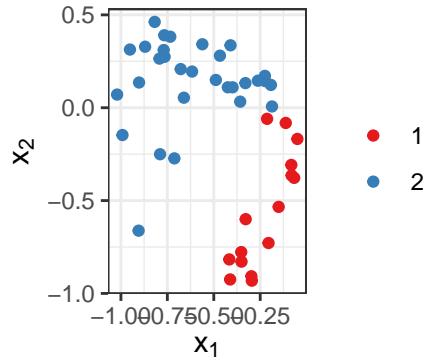


Figure 26: ASE on the Macaque brain areas network. The embedding suggests a community-wise manifold structure.

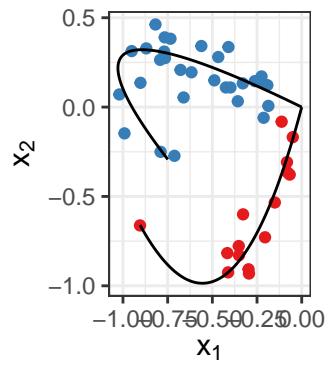


Figure 27: K -means clustering on the ASE of the Macaque brain areas network. The embedding vectors are colored by predicted label.

4.7 Conclusions

Appendix A: Proofs of Theorems

Let V_n and \hat{V}_n be the $n \times K^2$ matrices whose columns are the eigenvectors of P and A corresponding to the K^2 largest eigenvalues (in modulus), respectively. We first state an important technical lemma for bounding the maximum ℓ_2 norm difference between the rows of \hat{V}_n and V_n . See [Cape et al. \(2019\)](#) and [Rubin-Delanchy et al. \(2022, Lemma 5\)](#) for a proof.

Lemma 4.1. *Let $A \sim \text{PABM}(\{\lambda^{(k\ell)}\}_K)$ be a K -blocks PABM graph on n vertices and let V and \hat{V} be the $n \times K^2$ matrices whose columns are the eigenvectors of P and A corresponding to the K^2 largest eigenvalues in modulus, respectively. Let v_i^\top and \hat{v}_i^\top denote the i th row of V and \hat{V} , respectively. Then there exists a constant $c > 1$ and an orthogonal matrix W such that with high probability,*

$$\max_i \|W\hat{v}_i - v_i\| = O\left(\frac{\log^c n}{n\sqrt{\rho_n}}\right).$$

In particular we can take $c = 1 + \epsilon$ for any $\epsilon > 0$.

Proof of theorem 3.3. Recall the notations in lemma 4.1 and note that, under our assumption that the latent vectors $\lambda^{(k\ell)}$ are all homogeneous, we have $\max_i \|v_i\| = O(n^{-1/2})$.

Next recall theorem 3.2; in particular $B_{ij} = nv_i^\top v_j$. We therefore have

$$\begin{aligned} \max_{ij} |\hat{B}_{ij} - B_{ij}| &= \max_{ij} n|\hat{v}_i^\top \hat{v}_j - v_i^\top v_j| \\ &\leq n \max_{ij} |\hat{v}_i^\top WW^\top \hat{v}_j - v_i^\top v_j| \\ &\leq n \max_{i,j} (\|W^\top \hat{v}_i - v_i\| \times \|\hat{v}_j\| + \|W^\top \hat{v}_j - v_j\| \times \|v_i\|) \\ &\leq n \left(\max_{ij} \|W\hat{v}_i - v_i\|^2 + \|W\hat{v}_i - v_i\| \times \|v_j\| + \|W\hat{v}_j - v_j\| \times \|v_i\| \right) \\ &\leq n \max_i \|W\hat{v}_i - v_i\|^2 + 2n \max_i \|W\hat{v}_i - v_i\| \times \max_j \|v_j\| \\ &= O\left(\frac{\log^c n}{n^{1/2}\rho_n^{1/2}}\right) \end{aligned}$$

with high probability. Theorem 3.3 follows from the above bound together with the conclusion in theorem 3.2 that $B_{ij} = 0$ whenever vertices i and j belongs to different communities. \square

We now provide a proof of theorem 3.4. Our proof is based on verifying the sufficient

conditions given in theorem 6 of Wang and Xu (2016) under which sparse subspace clustering based on solving the optimization problem in equation (9) yields an affinity matrix $B = |C| + |C^\top|$ satisfying the subspace detection property of definition 3.1. We first recall a few definitions used in Soltanolkotabi and Candés (2012) and Wang and Xu (2016); for ease of exposition, these definitions are stated using the notations of the current paper and we will drop the explicit dependency on n from our eigenvectors \hat{V} of A and V of P .

Definition 4.2 (Inradius). The inradius of a convex body \mathcal{P} , denoted by $r(\mathcal{P})$, is defined as the radius of the largest Euclidean ball inscribed in \mathcal{P} . Let X be a $n \times d$ matrix with rows x_1, x_2, \dots, x_n . We then define, with a slight abuse of notation, $r(X)$ as the inradius of the convex hull formed by $\{\pm x_1, \pm x_2, \dots, \pm x_n\}$.

Definition 4.3 (Subspace incoherence). Let \hat{V} be the eigenvectors of A corresponding to the K^2 largest eigenvalues in modulus. Let $\hat{V}^{(k)}$ denote the matrix formed by keeping only the rows of \hat{V} corresponding to the k^{th} community and let $\hat{V}^{(-k)}$ denote the matrix formed by omitting the rows of \hat{V} corresponding to the k^{th} community. Let $(\hat{v}_i^{(k)})^\top$ denote the i^{th} row of $\hat{V}^{(k)}$ and $\hat{V}_{-i}^{(k)}$ be $\hat{V}^{(k)}$ with the i^{th} row omitted. Let $V, V^{(k)}, V^{(-k)}$, and $v_i^{(k)}$ be defined similarly using the eigenvectors V of P . Finally let $\mathcal{S}^{(k)}$ be the vector space spanned by the rows of $V^{(k)}$.

Now define $\nu_i^{(k)}$ for $k = 1, 2, \dots, K$ and $i = 1, 2, \dots, n_k$ as the solution of the following optimization problem

$$\nu_i^{(k)} = \max_{\eta} (\hat{v}_i^{(k)})^\top \eta - \frac{1}{2\lambda} \eta^\top \eta, \quad \text{subject to } \|V_{-i}^{(k)} \eta\|_\infty \leq 1.$$

Given $\nu_i^{(k)}$, let $\mathbb{P}_{\mathcal{S}^{(k)}}(\nu_i^{(k)})$ be the vector in \mathbb{R}^{K^2} corresponding to the orthogonal projection of $\nu_i^{(k)}$ onto the vector space $\mathcal{S}^{(k)}$ and define the projected dual direction $w_i^{(k)}$ as

$$w_i^{(k)} = \frac{\mathbb{P}_{\mathcal{S}^{(k)}}(\nu_i^{(k)})}{\|\mathbb{P}_{\mathcal{S}^{(k)}}(\nu_i^{(k)})\|}.$$

Now let $W^{(k)} = [w_1^{(k)} \mid \dots \mid w_{n_k}^{(k)}]^\top$ and define the subspace incoherence for $\hat{V}^{(k)}$ by

$$\mu^{(k)} = \mu(\hat{V}^{(k)}) = \max_{v \in V^{(-k)}} \|W^{(k)} v\|_\infty.$$

Proof of theorem 3.4. For a given $k = 1, 2, \dots, K$, let $r^{(k)} = \min_i r(V_{-i}^{(k)})$ be inradius of the convex hull formed by the rows of $V_{-i}^{(k)}$ and let $r_* = \min_k r^{(k)}$. Then Theorem 6 in Wang and Xu (2016) states that there exists a $\lambda > 0$ such that $\sqrt{n}\hat{V}$ satisfies the subspace detection property in definition 3.1 whenever the following two conditions are satisfied:

$$\mu^{(k)} < r^{(k)} \quad \text{for all } k = 1, 2, \dots, K, \quad (14)$$

$$\max_i \|W\hat{v}_i - v_i\| \leq \min_k \frac{r_*(r^{(k)} - \mu^{(k)})}{2 + 7r^{(k)}}. \quad (15)$$

We now verify that for sufficiently large n , equation (14) and equation (15) holds with high probability.

Verifying equation (14). If n is sufficiently large then there are enough vertices in each community k so that $\text{span}(V_{-i}^{(k)}) = \mathcal{S}^{(k)}$ for all i and hence $r^{(k)} = \min_i r(V_{-i}^{(k)}) > 0$ for all $k = 1, 2, \dots, K$.

Next, by theorem 3.2 we have that the subspaces $\{\mathcal{S}^{(1)}, \dots, \mathcal{S}^{(K)}\}$ are mutually orthogonal, i.e., $v^\top w = 0$ for all $v \in \mathcal{S}^{(k)}$ and $w \in \mathcal{S}^{(\ell)}$ with $k \neq \ell$. Now let $z \in \mathbb{R}^{K^2}$ be arbitrary and let $\tilde{z} = \mathbb{P}_{\mathcal{S}^{(k)}} z$ be the projection of z onto $\mathcal{S}^{(k)}$. We then have $v^\top \tilde{z} = 0$ for all $v \in V^{(-k)}$. Because z is arbitrary, this implies $\|W^{(k)}v\|_\infty = 0$ for all $v \in V^{(-k)}$ and hence $\mu^{(k)} = 0$ for all $k = 1, 2, \dots, K$. Therefore $\mu^{(k)} < r^{(k)}$ for all $k = 1, 2, \dots, K$ as desired.

Verifying equation (15). Let $\delta = \max_i \sqrt{n}\|W\hat{v}_i - v_i\|$. Then from lemma 4.1, we have $\delta \xrightarrow{a.s.} 0$ and hence

$$\delta < \min_k \frac{r_*(r^{(k)} - \mu^{(k)})}{2 + 7r^{(k)}}$$

asymptotically almost surely.

In summary $\sqrt{n}\hat{V}$ satisfies the subspace detection property with probability converging to 1 as $n \rightarrow \infty$. \square

Remark. Theorem 6 of Wang and Xu (2016) assumes that each row v_i of V has unit norm, i.e., $\|v_i\| = 1$ for all i . This assumption has the effect of scaling the $r^{(k)}$ so that $r^{(k)} \leq 1$ for all $k = 1, 2, \dots, K$. We emphasize that this assumption has no effect on the proof of Theorem 3.4.

Indeed, because $\mu^{(k)} = 0$ for all k , as long as the rows of $V^{(k)}$ spans the subspace $\mathcal{S}^{(k)}$, then $ar^{(k)} > \mu^{(k)}$ for any scalar $a > 0$.

Proof of Theorem 3.5. Let P be organized by community such that $P^{(k\ell)}$ denote the $n_k \times n_\ell$ matrix obtained by keeping only the rows of P corresponding to vertices in community k and the columns of P corresponding to vertices in community ℓ . We define $A^{(k\ell)}$ analogously. Recall that $P^{(k\ell)} = \lambda^{(k\ell)}(\lambda^{(k\ell)})^\top$ for all k, ℓ . We now consider estimation of $P^{(k\ell)}$ for the cases when $k = \ell$ versus when $k \neq \ell$.

Case $k = \ell$. Let $P^{(kk)} = \sigma_{kk}^2 u^{(kk)}(u^{(kk)})^\top$ be the singular value decomposition of $P^{(kk)}$. We can then define $\tilde{\lambda}^{(kk)} = \sigma_{kk} u^{(kk)}$. Now let $\hat{U}^{(kk)} \hat{\Sigma}^{(kk)} (\hat{U}^{(kk)})^\top$ be the singular value decomposition of $A^{(kk)}$, and let $\hat{o}_{kk}^2 \hat{u}^{(kk)} (\hat{u}^{(kk)})^\top$ be the best rank-one approximation of $A^{(kk)}$. Define $\hat{\lambda}^{(kk)} = \hat{\sigma}_{kk} \hat{u}^{(kk)}$. Then $\hat{\lambda}^{(kk)}$ is the adjacency spectral embedding approximation of $\lambda^{(kk)}$, and by Theorem 5 of [Rubin-Delanchy et al. \(2022\)](#), we have

$$\|\hat{\lambda}^{(kk)} - \lambda^{(kk)}\|_\infty = O\left(\frac{\log n_k}{\sqrt{n_k}}\right)$$

with high probability. Here $\|\cdot\|_\infty$ denote the ℓ_∞ norm of a vector.

Case $k \neq \ell$. Let $P^{(k\ell)} = \sigma_{k\ell}^2 u^{(k\ell)}(v^{(k\ell)})^\top$ and $P^{(\ell k)} = \sigma_{\ell k}^2 u^{(\ell k)}(v^{(\ell k)})^\top$ be the singular value decompositions and note that $\sigma_{k\ell} = \sigma_{\ell k}$, $u^{(k\ell)} = v^{(\ell k)}$, and $v^{(k\ell)} = u^{(\ell k)}$. Now define $\lambda^{(k\ell)} = \sigma_{k\ell} u^{(k\ell)}$ and $\lambda^{(\ell k)} = \sigma_{k\ell} v^{(k\ell)}$.

Next consider the Hermitian dilation

$$M^{(k\ell)} = 2 \begin{bmatrix} 0 & P^{(k\ell)} \\ P^{(\ell k)} & 0 \end{bmatrix}$$

which is a symmetric $(n_k + n_\ell) \times (n_k + n_\ell)$ matrix. The eigendecomposition of $M^{(k\ell)}$ is then

$$M^{(k\ell)} = \begin{bmatrix} u^{(k\ell)} & -u^{(k\ell)} \\ v^{(k\ell)} & v^{(k\ell)} \end{bmatrix} \times \begin{bmatrix} \sigma_{k\ell}^2 & 0 \\ 0 & -\sigma_{k\ell}^2 \end{bmatrix} \times \begin{bmatrix} u^{(k\ell)} & -u^{(k\ell)} \\ v^{(k\ell)} & v^{(k\ell)} \end{bmatrix}^\top$$

Thus treating $M^{(k\ell)}$ as the edge probability matrix of a GRDPG, we have latent positions in \mathbb{R}^2

given by the $(n_k + n_\ell) \times 2$ matrix

$$\Lambda^{(k\ell)} = \begin{bmatrix} \sigma_{k\ell} u^{(k\ell)} & \sigma_{k\ell} u^{(k\ell)} \\ \sigma_{k\ell} v^{(k\ell)} & -\sigma_{k\ell} v^{(k\ell)} \end{bmatrix} = \begin{bmatrix} \lambda^{(k\ell)} & \lambda^{(k\ell)} \\ \lambda^{(\ell k)} & -\lambda^{(\ell k)} \end{bmatrix}.$$

Now consider

$$\hat{M}^{(k\ell)} = \begin{bmatrix} 0 & A^{(k\ell)} \\ A^{(\ell k)} & 0 \end{bmatrix}$$

We can then view $\hat{M}^{(k\ell)}$ as an adjacency matrix drawn from the edge probabilities matrix $M^{(k\ell)}$. Now suppose that the adjacency spectral embedding of $\hat{M}^{(k\ell)}$ is represented as the $(n_k + n_\ell) \times 2$ matrix

$$\hat{\Lambda}^{(k\ell)} = \begin{bmatrix} \hat{\lambda}^{(k\ell)} & \hat{\lambda}^{(k\ell)} \\ \hat{\lambda}^{(\ell k)} & -\hat{\lambda}^{(\ell k)} \end{bmatrix}$$

where each $\hat{\lambda}^{(k\ell)}$ is defined as in Algorithm 3. Then by Theorem 5 of Rubin-Delanchy et al. (2022), there exists an indefinite orthogonal transformation W^* such that, with high probability,

$$\max_i \|W^* \hat{\Lambda}_i^{(k\ell)} - \Lambda_i^{(k\ell)}\| = O\left(\frac{\log(n_k + n_\ell)}{\sqrt{n_k + n_\ell}}\right)$$

with high probability. Here $\Lambda_i^{(k\ell)}$ and $\hat{\Lambda}_i^{(k\ell)}$ denote the i th rows of $\Lambda^{(k\ell)}$ and $\hat{\Lambda}^{(k\ell)}$, respectively.

Furthermore, by looking at the proof of Theorem 5 in (Rubin-Delanchy et al., 2022), we see that W^* is also blocks diagonal with 2 blocks where the positive eigenvalues of $M^{(k\ell)}$ forming a block and the negative eigenvalues of $M^{(k\ell)}$ forming the remaining block. Because $M^{(k\ell)}$ has one positive eigenvalue and one negative eigenvalue, we see that W^* is necessarily of the form $W^* = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$. Using this form for W^* , we obtain

$$\max\{\|\hat{\lambda}^{(k\ell)} - \lambda^{(k\ell)}\|_\infty, \|\hat{\lambda}^{(\ell k)} - \lambda^{(\ell k)}\|_\infty\} = O\left(\frac{\log(n_k + n_\ell)}{\sqrt{n_k + n_\ell}}\right)$$

with high probability. Combining this bound with the bound for $\|\hat{\lambda}^{(kk)} - \lambda^{(kk)}\|_\infty$ given above yields equation (11) in theorem 3.5. \square

Lemma 4.2. *Let x_1, \dots, x_n be drawn from K compact, connected manifolds $\mathcal{M}_1, \dots, \mathcal{M}_K$ each with*

probability measures F_1, \dots, F_K , and the manifolds are separated by distance at least $\delta > 0$.

Suppose that for any $\epsilon > 0$ and x drawn from each F_k , on \mathcal{M}_k , $F(B(x, \epsilon)) > 0$ where $B(x, \epsilon)$ is the open ball of radius ϵ centered at x . Let $E_n(\eta)$ denote the event that an η -neighborhood graph constructed from x_1, \dots, x_n is comprised of exactly K disjoint subgraphs that map to each of the K manifolds. Then if each $n_k \rightarrow \infty$ as $n \rightarrow \infty$, $\lim_{n \rightarrow \infty} P(E_n(\eta)) = 1$ for each $\eta \in (0, \delta)$.

Proof. It is clear that if $\eta \in (0, \delta)$, an η -neighborhood graph constructed from the sample will always consist of at least K disjoint subgraphs for which no subgraph contains vertices belonging to points from two different manifolds. Then it is sufficient to show that for a sufficiently large n , any η -neighborhood graph (where $\eta \in (0, \delta)$) will achieve E_n .

Define each $E_{n_k}^{(k)}(\eta)$ as the event that if a sub-sample of size n_k drawn from manifold \mathcal{M}_k , every $x \in \mathcal{M}_k$ is within distance η of some x_j of the sub-sample. Then if $E_{n_k}^{(k)}(\eta)$ is true, the η -neighborhood graph results in a connected subgraph for points within the k^{th} manifold. By lemma 2 of Trosset and Buyukbas (2020), $P((E_{n_k}^{(k)}(\eta))^c) \leq \ell_k(1 - b_k)^{n_k}$ for some $\ell_k \in \mathbb{N}$ and $b_k \in (0, 1]$. If each $E_{n_k}^{(k)}(\eta)$ is true, then E_n is achieved, so $E_n(\eta) = \bigcap_k E_{n_k}^{(k)}(\eta)$. $\bigcap_k E_{n_k}^{(k)}(\eta) = \left(\bigcup_k (E_{n_k}^{(k)}(\eta))^c \right)^c$, so it is sufficient to show $\lim_{n \rightarrow \infty} P\left(\bigcup_k (E_{n_k}^{(k)}(\eta))^c\right) \rightarrow 0$.

$$\begin{aligned} P\left(\bigcup_k (E_{n_k}^{(k)})^c\right) &\leq \sum_k P((E_{n_k}^{(k)})^c) \\ &\leq \sum_k \ell_k(1 - b_k)^{n_k} \\ &\leq K\ell_{\max}(1 - b_{\min})^{n_{\min}}, \end{aligned}$$

which tends to 0 as $n \rightarrow \infty$. □

Proof of theorem 4.1. Define $E_n(\eta)$ as in lemma 4.2 for manifolds $Q_n(\mathcal{M}_1), \dots, Q_n(\mathcal{M}_K)$ and each $e_i = \hat{x}_i - Q_n x_i$ where \hat{x}_i is the i^{th} embedding vector and Q_n is some indefinite orthogonal transformation as in Rubin-Delanchy et al. (2022). Since Q_n is a linear map, for any $\eta \in (0, \|Q_n\|\delta)$, $P(E_n(\eta)) \rightarrow 1$ as $n \rightarrow \infty$. Let $\epsilon_i = \|e_i\|$, $\epsilon = \max_i \epsilon_i$, and $C_n = \|Q_n\|$.

$A_n(\eta)$ is true if $\eta < \min_{k, \ell} \min_{x_i \in \mathcal{M}_k, x_j \in \mathcal{M}_\ell} \|\hat{x}_i - \hat{x}_j\|$, which is defined as event $D_n(\eta)$, and $\eta \geq \max_k \max_{x_i, x_j \in \mathcal{M}_k} \|\hat{x}_i - \hat{x}_j\|$, which is defined as event $\hat{E}_n(\eta)$.

For any x_i, x_j from different manifolds, $\|\hat{x}_i - \hat{x}_j\| \geq C_n \delta - 2\epsilon$ if $2\epsilon \leq C_n \delta$. By theorem 3 of Rubin-Delanchy et al. (2022), for some finite $M > 0$, $P(\epsilon < M \frac{\log^c n}{\sqrt{n}}) \rightarrow 1$ as $n \rightarrow \infty$, so $P(C_n \delta < 2\epsilon) \leq P(C_n \delta < 2Mn^{1/2} \log^c n) \rightarrow 0$ since $C_n \delta > 0$. Then since $P(C_n \delta - 2\epsilon > 0) \rightarrow 1$, there is an $\epsilon \in (0, C_n \delta - 2\epsilon)$ with probability 1. Thus, $P(D_n(\eta)) \rightarrow 1$.

Then to show that $P(A_n) \rightarrow 1$:

$$\begin{aligned} P(A_n) &= P(\hat{E}_n(\eta) \cap D_n) \\ &= P((\hat{E}_n(\eta) \cup D_n^c)^c) \\ &= 1 - P(\hat{E}_n^c(\eta) \cup D_n^c) \\ &\geq 1 - P(\hat{E}_n^c(\eta)) - P(D_n^c) \\ &= P(\hat{E}_n(\eta)) + P(D_n) - 1, \end{aligned}$$

which tends toward 1 as $n \rightarrow \infty$ since both $P(E_n(\eta))$ and $P(D_n)$ tend toward 1 as $n \rightarrow \infty$. \square

Appendix B: Details on Fitting Bezier Curves to Noisy Data

Appendix C: Supplementary Materials

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