

Overview.

This document outlines the design of the restful api and the database persistent layers that will be developed to allow a client to create and view Earthquake data. It also discussed the mechanism by which the service provides an interface that supports the HATEOAS constraint central to the notion of a restful API

Restful API.

The Earthquakes api will consist of 4 main resources as shown below

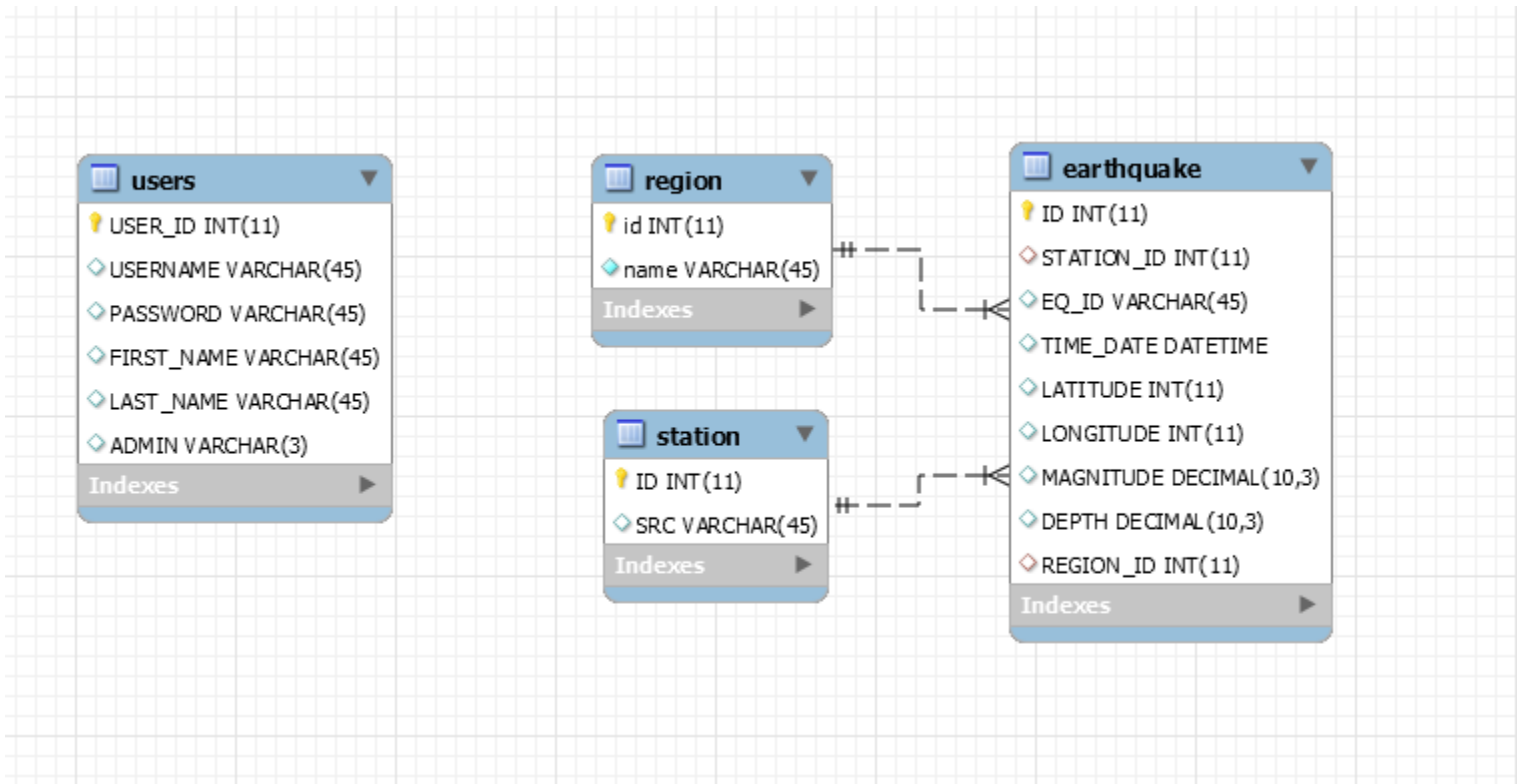
| Resource | Description |
|-------------|---------------------|
| Earthquakes | Collection Resource |
| Stations | Collection Resource |
| Regions | Collection Resource |

A restful api will be developed to provide the following end-points to these resources

| Method | Endpoint | Input | Success | Error | Description | Security |
|-----------|---------------------------------|---------------------------------------|--|-----------------------------------|--|--------------------------------|
| GET | /earthquakes | Body:Empty | Status 200 Body Earthquake List | Status 500 | Retrieves all available Earthquakes | NONE |
| GET | /earthquakes/ {earthquakeid} | Body Empty | Status 200 Body Individual Earthquake data | Status 500 or 404 | Retrieves individual Earthquake data for the supplied id | NONE |
| POST | /earthquakes | Body: Earthquake data to create | Status 200 Body Newly created Earthquake Id | Status 500 or 401 or 404 | Creates new Earthquake entry | Authentic ated user only |
| GET | /stations | Body:Empty | Status 200 Body Station List | Status 500 | Retrieves all available Stations | NONE |
| GET | //regions | Body:Empty | Status 200 Body Region List | Status 500 | Retrieves all available Regions | NONE |
| All Other | All Other | N/A | N/A | Status 400 | Not available | Forbidden |

Persistence Layer.

The diagram below shows the database design. There will be 4 main tables as shown. An earthquake is linked to a region and a station



Hateoas

Resources will be passed in the responses via a media type of *application/json* which will contain the server provided links to dynamically discover available actions to access the resources it needs. A generic object – see class *ResponseDTO* in the code solution – will be returned for each GET request and will provide 3 fields, the DATA which is the resource itself, the URL which is the link used to retrieve the resource, and LINKS which provides other resources that are available from this point.

```
public class ResponseDTO<T> {  
  
    private String url;  
    private T data;  
    private List<Link> links = new ArrayList<>();  
    public String getUrl() { return url; }  
  
    public void setUrl(Link link) { this.url = link.getHref(); }  
  
    public T getData() { return data; }  
  
    public void setData(T data) { this.data = data; }  
  
    public List<Link> getLinks() { return links; }  
  
    public void addLink(Link link) { this.links.add(link); }  
  
}
```

The generic nature of this class allows the Response to be used for all resources (Earthquake, Station and Region) – e.g. *ResponseDTO<EarthquakeDTO>* is returned in the response to a GET request for an individual Earthquake.

Below is an image of the response to GET request on */earthquakes* – note the 3 resources (earthquakes) have been passed in the main *data* property, and each has it's own URL

```
{
  "url": "http://localhost:8080/earthquakes",
  "data": {
    "count": 3,
    "earthquakes": [
      {
        "url": "http://localhost:8080/earthquakes/1",
        "data": {
          "src": "NZ",
          "eqid": "EQ-ID1",
          "timedate": "2012-09-17 08:47:53",
          "lat": 60,
          "lon": 88,
          "magnitude": 3.66,
          "depth": 25.789,
          "region": "Nicobar Islands, India region"
        },
        "links": [
          {
            "href": "http://localhost:8080/earthquakes"
          }
        ]
      },
      { "url": "http://localhost:8080/earthquakes/2"... },
      { "url": "http://localhost:8080/earthquakes/5"... }
    ]
  },
  "links": []
}
```

Security

Two options have been considered for the security, which is only being applied to the POST method which creates a new earthquake

1. Basic Authentication

The client must provide a user/password which the earthquake service accepts. This has been implemented with spring's `@Configuration` and `@EnableWebSecurity` annotations and an implementation of `org.springframework.security.core.userdetails.UserDetailsService` - see class `EarthquakeUserDetailsService`

2. OAUTH2

This has not been completed but can be achieved by building on the basic authentication users and providing an Authorisation service which provides tokens for an authenticated user to then access the resource(s). The Spring Boot framework has Configuration capability which supports OAUTH2 .