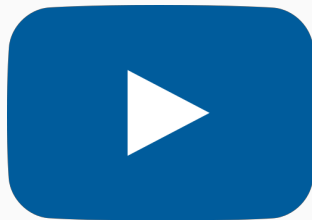


Criando Um Time de Futebol de Robôs Com Python

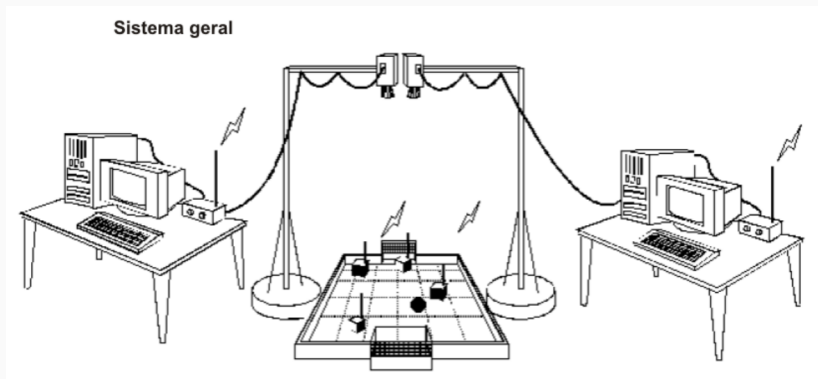
Johnathan Fercher da Rosa

1. Futebol de Robôs
2. Criando um Time
3. Nem Tudo São Flores
4. Conclusões

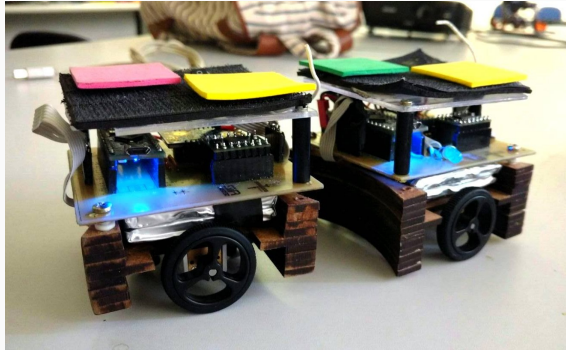
Futebol de Robôs



IEEE Very Small Size Soccer



- Software de inteligência em servidores;
- Localização utilizando câmeras;
- Comunicação via radio, bluetooth ou wi-fi;



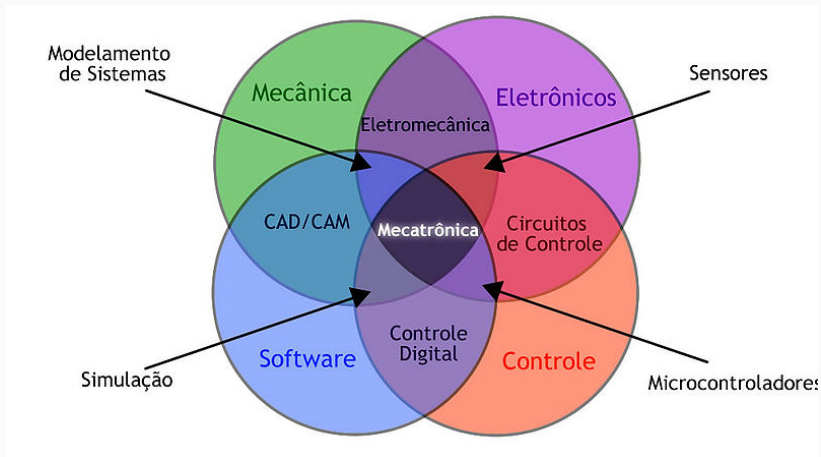
- Robôs com dimensões restritas a **8cm x 8cm x 8cm**;
- Padrões de cores definidos por regra;

Competição Brasileira de Robótica

Competição Latino-Americana de Robótica

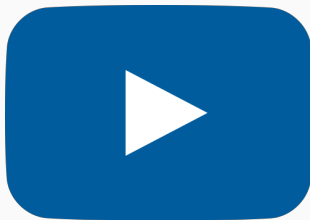


Robótica é complicado...



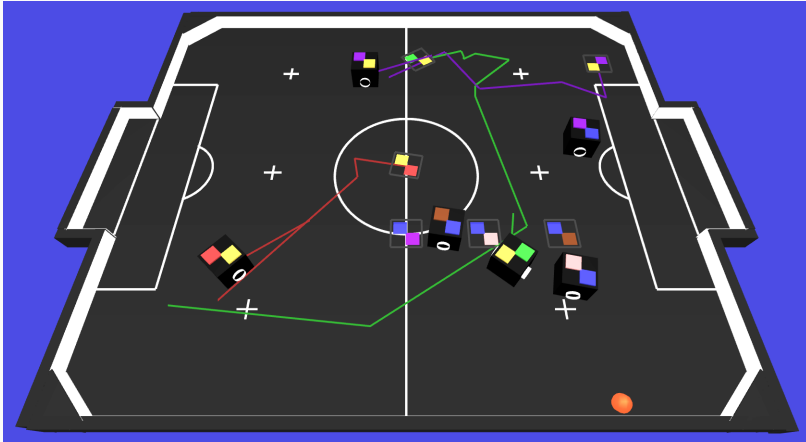
Criando um Time

- VSS-Vision: Sistema de Visão Computacional;
- VSS-Simulator: Simulador de Partidas de Futebol;
- VSS-Viewer: Visualizar e Controlador de Partidas;
- VSS-Joystick: Controlador de Robôs via Joystick USB/Bluetooth.
- VSS-Samples: Exemplos de como utilizar o VSS-SDK.
 - Python;
 - C++;
 - Rust;
 - Go;



Por onde começar?

- Robôs são caros;
- Muitas variáveis correlacionadas;



```
class Kernel(object):

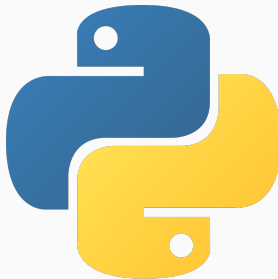
    def loop(self):
        self.state_receiver = StateReceiver()
        self.command_sender = CommandSender()

        while True:
            state = self.state_receiver.receive_state()
            command = self.__build_command()
            self.command_sender.send_command(command)

    def __build_command(self):
        command = Command()

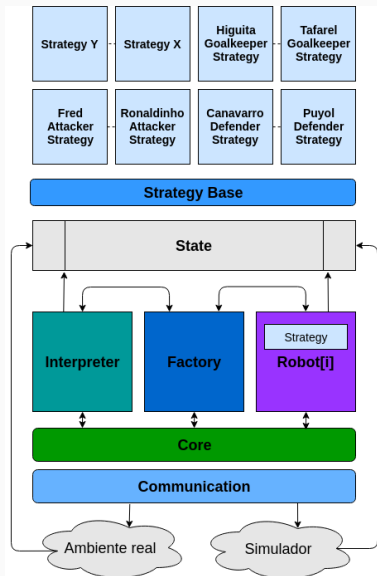
        command.wheels_commands.append(WheelsCommand(10, -10))
        command.wheels_commands.append(WheelsCommand(10, -10))
        command.wheels_commands.append(WheelsCommand(10, -10))

    return command
```



Muito simples :)

Algo mais inteligente...



VSS-Vision

Variable	Value
▼ Vision System	
▼ Input Data	
USB Camera	
Saved Images	/model1.jpg
Saved Videos	/ball_move.r
Use Camera	<input type="checkbox"/>
Use Image	<input checked="" type="checkbox"/>
Use Video	<input type="checkbox"/>
▼ Camera	
Rotation	0°
Bounds	00, 00, 000, ...
Calibrate	Do
▼ Colors	
Colors List	Orange
Calibrate	Do
▼ Configuration	
▼ Team 1	
Main Color	Yellow
Color_r 1	Red
Color_r 2	Pink
Color_r 3	Green
▼ Team 2	
Main Color	Blue
Color_r 1	None
Color_r 2	None
Color_r 3	None
Ball Color	Orange
▼ Execution	
Run	Pause

Calibration	Date
def	201692213538
debug	2016922141325

Save

Load

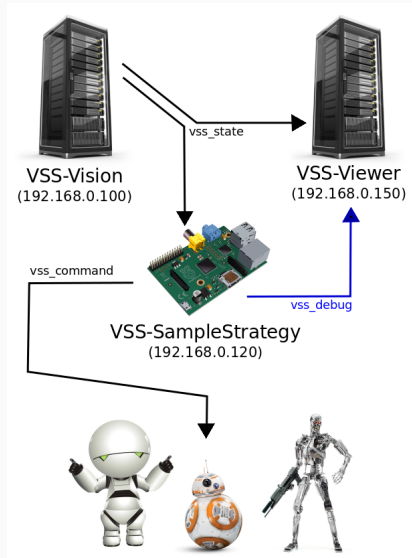
def

SUCCESS: Calibration loaded ...

	Robot 1A	Robot 2A	Robot 3A	Robot 1B	Robot 2B	Robot 3B	Ball
Pos	123, 12, 0°	141, 58, 77°	0, 0, 0°	52, 102, 0°	20, 65, 0°	36, 13, 0°	82, 43
Vel	0, 0, 0°	0, 0, 0°	0, 0, 0°	0, 0, 0°	0, 0, 0°	0, 0, 0°	0, 0
KPos	0, 0, 0°	0, 0, 0°	0, 0, 0°	0, 0, 0°	0, 0, 0°	0, 0, 0°	0, 0
KVel	0, 0, 0°	0, 0, 0°	0, 0, 0°	0, 0, 0°	0, 0, 0°	0, 0, 0°	0, 0

IEEE Very Small Size [Soccer] - Computer Vision System

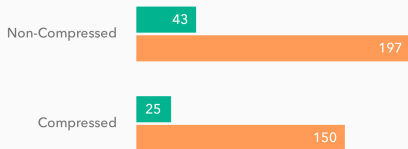






Benchmark Protobuf x JSON

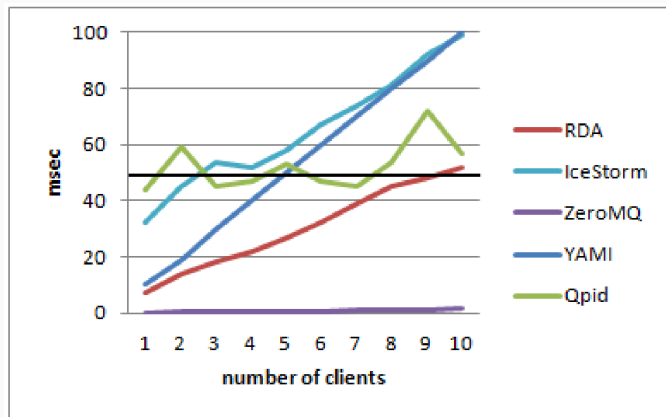
Java to Java Communication



References

- Protobuf Time (ms)
- JSON Time (ms)

Benchmark ZMQ





protobuf
Protocol Buffers



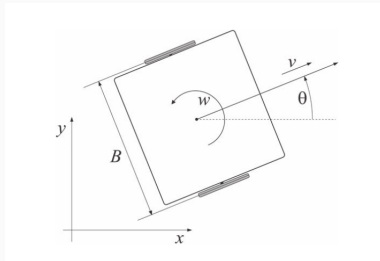
- Delay em localhost: 0.00035 segundos (350 microsegundos)

Instituições que Utilizando o VSS-SDK

- IME;
- UFOP;
- FAETERJ;
- UFPel;
- UFABC;
- UFES;
- ...

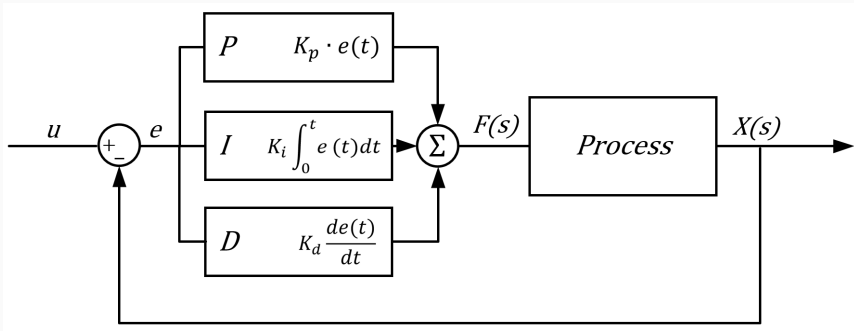
Nem Tudo São Flores

Não dá para fugir de mecânica...



$$\dot{q} = \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\theta} \end{bmatrix} = \begin{bmatrix} \cos \theta & 0 \\ \sin \theta & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} v \\ w \end{bmatrix}$$

$$v_R = v + \frac{wB}{2} \quad \text{and} \quad v_L = v - \frac{wB}{2}$$



$$e(t) = set(t) - act(t) \quad (1)$$



- OpenAI Gym: Aprendizado por reforço.
- Scikit-learn: Aprendizado de máquina.
- TensorFlow: Redes neurais;
- Deap: Algoritmos evolutivos;
- simple-pid: Controle PID;
- ...

Conclusões

- É simples criar um time de futebol de robôs utilizando o VSS-SDK com a linguagem Python. Porém, ainda sim são necessários conhecimentos além de programação.

VSS-SDK: <https://vss-skd.github.io/>

Obrigado