

Note: All code and plots can be found [here!](#)

## Problem 1.

*Solution:* Code and putput for problem 1 is included below:

```
1 function matrix_fill(N::Int64, coins::Array{Int64})
2     #initialize an empty array of size N+1 x the amount of coins + 1
3     #note: because I need a row of ones at the beginning (so that
4     #successful ways of making change get counted), the indices of
5     #everything will be shifted up by 1. It's not pretty, but it works
6     res = zeros(N+1, length(coins)+1)
7     #create the aforementioned row of ones
8     res[1, :] .= 1
9     #sort the list of coins we have, because the way I have written it
10    #depends on the list of coins being ordered
11    coins = sort(coins)
12    #iteratively fill in the rows of the matrix
13    for val=1:N
14        #iterate over possible coins to use
15        for (i, coin) in enumerate(coins)
16            if coin > val #if the coin is larger than the remaining
17            balance
18                res[val+1,i+1] = res[val+1, i] #we cannot make change
19                using this coin, so we use the previous count for the first i-1 coins
20            elseif coin == val #if the coin is exactly the same as the
21            remaining balance
22                res[val+1,i+1] = 1 + res[val+1, i] #use this coin to make
23                exact change and thus we need to increment the current count by 1
24            else
25                #can always make change with the lower denomination coins
26                and ignore the new coin
27                res[val+1,i+1] = res[val+1,i]
28                #find the highest quantity of coin i that can be used
```

```
21         j_range = Int(floor(val/coin))
22         #loop over possible multiples of the current coin, up to
j_range
23         for j=1:j_range
24             #add the number of ways to make change for the
resulting balance with the first i-1 coins and add to the current entry
25             res[val+1, i+1] += res[val + 1 - j*coin, i]
26         end
27     end
28 end
29 end
30 #return the resulting matrix, as well as the total number of ways (it
will be the entry in the bottom right corner of the matrix)
31 res, res[N+1, length(coins)+1]
32 end
33
34 #find the total amount of ways
35 full_matrix, total_ways = matrix_fill(10, [2,3,5,6])
36 total_ways
37 >>5.0
38
```

□

## Problem 2.

*Solution:* Code and output for problem 2 is included below:

```
1 #create bellman function for problem: takes rod length N and price vector
P
2 function rod_bellman(N::Int64, P::Vector{Int64})
3     #assign empty policy and value arrays
4     value_mat = zeros(N)
5     pol_func = zeros(N)
6     #loop over state variables n
```

```
7   for n=1:N
8       #start with the candidate choice being to just sell the remaining
      rod and the candidate max being the value of the remaining
9       cand_pol = n
10      cand_max = P[n]
11      #loop over all rod lengths to cut off; since n is the default, it
      is not included here
12      for i=1:n-1
13          #value of choosing length i to cut off is the price of a rod
      of length i plus the continuation value at n-i
14          val = P[i] + value_mat[n-i]
15          #if we get a value higher than the candidate max (note: it is
      possible that there is a tie between two different policies - this
      doesn't really matter though since we are interested in maximizing the
      value)
16          if val >= cand_max
17              #update the max and argmax candidates
18              cand_max = val
19              cand_pol = i
20          end
21      end
22      #find the value of having a rod of length n by choosing the above
      candidate
23      value_mat[n] = cand_max
24      pol_func[n] = cand_pol
25  end
26  #return the value and policy vectors
27  value_mat, pol_func
28 end
29
30 function rod_solver(P::Vector{Int64})
31     #start with price vector corresponding to rod of length N
32     N = length(P)
```

```
33     #initialize empty policy sequence
34     pol_seq = []
35     #fill in the value function and policy vectors
36     val, pol = rod_bellman(N, P)
37     #use while loop to iteratively find the policy choices required to
    achieve the max value
38     while N >= 1
39         #find the policy function for a rod of length N
40         cur_pol = Int(pol[N])
41         #add the current policy to the policy sequence
42         append!(pol_seq, cur_pol)
43         #decrease N by the amount of the current policy
44         N = N - cur_pol
45     end
46     #return the overall value as well as the sequence required to attain
    it
47     val[length(P)], pol_seq
48 end
49
50 value_n, cuts = rod_solver( [1,5,8,9,10,17,17,20])
51 value_n
52 >>22.0
53 cuts
54 >>[6,2]
55
56 value_n, cuts = rod_solver( [1,5,45,9,10,17,17,20])
57 value_n
58 >>95.0
59 cuts
60 >>[3,3,2]
61
```

### Problem 3.

*Solution:* Code and output for problem 3 is included below:

```
1 #note: I assume item array is ordered by ascending weight
2 function knap_bellman(values::Vector{Int64}, weights::Vector{Int64}, C::
    Int64)
3     N = length(values)
4     #create empty value array
5     v_mat = zeros(N+1, C+1)
6     #create empty weight array associated with the values in the value
    array
7     w_mat = zeros(N+1,C+1)
8     #create policy array which attains the values in the value array
9     p_mat = fill([], N+1, C+1)
10    for c=1:C+1
11        for (i,item) in enumerate(values)
12            #for convenience, define the weight and value of item i
13            w_i = weights[i]
14            v_i = values[i]
15            if w_i > c #if i is not feasible, ignore it and set arrays to
    previous choice
16                v_mat[i+1,c] = v_mat[i, c]
17                w_mat[i+1,c] = w_mat[i,c]
18                w_mat[i+1, c] = w_mat[i, c]
19            elseif w_i == c #if item i is exactly the weight limit
20                if values[i] >= v_mat[i,c] #if i is better than the
    previous optimal choice
21                    if weights[i] <= w_mat[i,c] #if i weighs less than the
    previous optimal choice, set values, weights, and policy so that i is
    chosen at weight c
22                        p_mat = [i]
23                        v_mat[i+1, c] = v_i
24                        w_mat[i+1, c] = w_i
```

```
25         end
26     end
27     else
28         #start with i being the candidate optimal choice
29         cand_max = v_i
30         cand_weight = w_i
31         cand_pol = [i]
32         for j=1:i-1 #loop over possible choices of smaller subsets
33             v_ij = v_i + v_mat[j+1, c-w_i] #the value of choosing
34             i and the optimal choice of items (1,...,j) with weight at most c - w_i
35             w_ij = w_i+ w_mat[j+1, c-w_i]#weight of the above
36             #println(v_ij, " ", w_ij, " ", values[i], " ", v_mat[j
37             +1, c-w_i+1], w_ij, c)
38             if w_ij <= c
39                 if v_ij >= cand_max #if the value of using i with
40                 the optimal bundle of items (1,...,j) of weight less than c-w_i is
41                 greater than the candidate maximum, set the candidates equal to this
42                 new combination
43
44                 cand_max = v_ij
45                 cand_weight = w_ij
46                 cand_pol = p_mat[j+1, c-w_i]
47             end
48         end
49     end
50     #set value and weight for optimal bundle of weight less
51     than c which potentially includes up to item i
52     v_mat[i+1, c] = cand_max
53     w_mat[i+1, c] = cand_weight
54
55     if cand_pol ==[i] #if we are sticking with policy i
56         p_mat[i+1, c] = cand_pol #set the policy to i
57     else #if we are combining i with an existing policy vector
58         new_pol = copy(cand_pol)
```

```
52         append!(new_pol, i) #append to previous policy vector
53         p_mat[i+1, c] = new_pol #create entry for new policy
54     end
55 end
56 end
57 end
58 #return value and optimal policy vector
59 v_mat[N+1, C+1], p_mat[N+1, C+1]
60 end
61
62 #determine value and optimal policies
63 knap_bellman([4,3,8], [1,1,2], 3)
64 >> 12, [1,3]
65 knap_bellman([60,100,120], [10,20,30], 50)
66 >> 220, [2,3]
67
```

To see how this is a generalization of the problem in part 2, we note that if we set  $C = 8$  and the weight of a rod of length  $x$  to be  $x$ , then it is exactly the same problem.  $\square$

#### Problem 4.

*Solution:* Suppose there is an infinitely-lived firm with discount factor  $\beta$  which faces linear inverse demand  $P(q) = a - bq$  in each period, where  $q$  is the quantity supplied by the firm. The firm starts with marginal cost  $c_0$  in period  $t = 0$ . Each period, the firm can choose to invest in cost-reducing research. Specifically, if their marginal cost is  $c_t$  in period  $t$ , investing  $x_t$  dollars in research in period  $t$  lowers their marginal cost in period  $t + 1$  to  $c_{t+1} = f(c_t, x_t)$  for some function  $f$  which is increasing in  $c_t$  and decreasing in  $x_t$ . We specialize by using  $f(c_t, x_t) = \alpha^{x_t} c_t$ , where  $\alpha \in (0, 1)$ . The firm's profit in period  $t$  is given by

$$\pi(q_t, x_t) = (P(q_t) - f(c_{t-1}, x_{t-1}))q_t - x_t$$

However, we can consolidate this. If the firm wishes to transition from  $c_t$  to  $c_{t+1}$ , they must pay an adjustment cost of  $\Phi(c_t, c_{t+1}) = f^{-1}(c_t, c_{t+1}) = \log_{\alpha} \left( \frac{c_{t+1}}{c_t} \right)$  when  $c_{t+1} \geq c_t$  and  $\Phi(c_t, c_{t+1}) = 0$  otherwise. Hence, the firm's period- $t$  profit given current cost  $c_t$  and next period cost  $c_{t+1}$  becomes

$$\pi(q_t, c_t, c_{t+1}) = (P(q_t) - c_t)q_t - \Phi(c_t, c_{t+1})$$

The firm's problem is thus to choose  $\{q_t, c_{t+1}\}_{t=0}^{\infty}$  to solve

$$\max_{\{q_t, c_{t+1}\}_{t=0}^{\infty}} \sum_{t=0}^{\infty} \beta^t [(P(q_t) - c_t)q_t - \Phi(c_t, c_{t+1})]$$

subject to the constraints that  $q_t, c_{t+1} \geq 0 \forall t$  and  $c_0 > 0$ . Alternatively, we note that we can express the firm's problem in a recursive manner. The value function of the firm with current cost  $c$  is given by

$$V(c) = \max_{q, c'} [\pi(q, c, c') + \beta V(c')]$$

We focus first on the first order condition for  $q$ . Using that  $P(q) = a - bq$ , we find that the optimal quantity must solve

$$0 = a - 2bq - c \iff q = \frac{a - c}{2b}$$

This is independent of the choice of  $c'$ . Thus, a firm with cost  $c$  will optimally set  $q(c) = \frac{a-c}{2b}$ .

We can rewrite the firm's Bellman equation as follows:

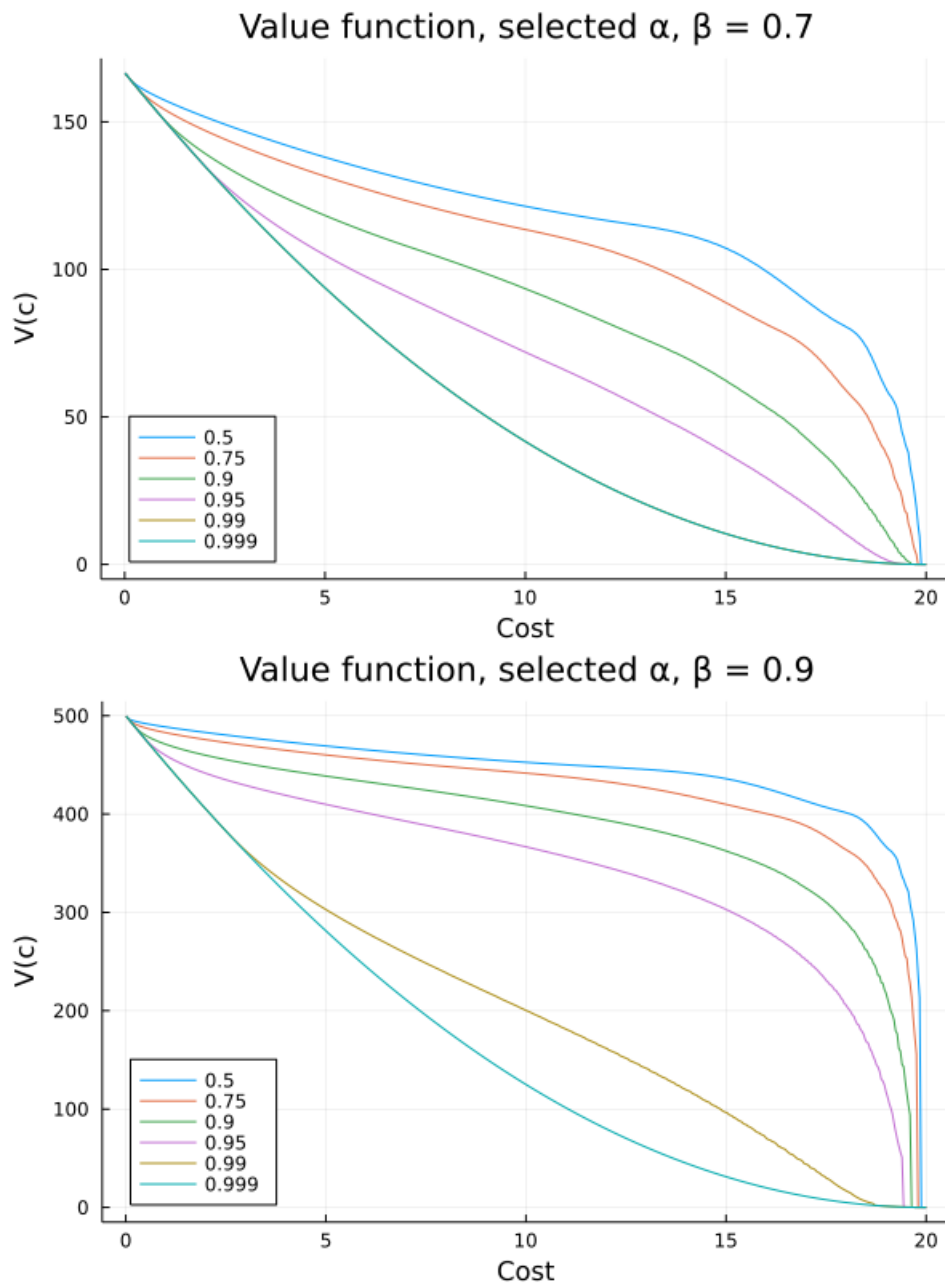
$$V(c) = \max_{c'} [\pi(q(c), c, c') + \beta V(c')]$$

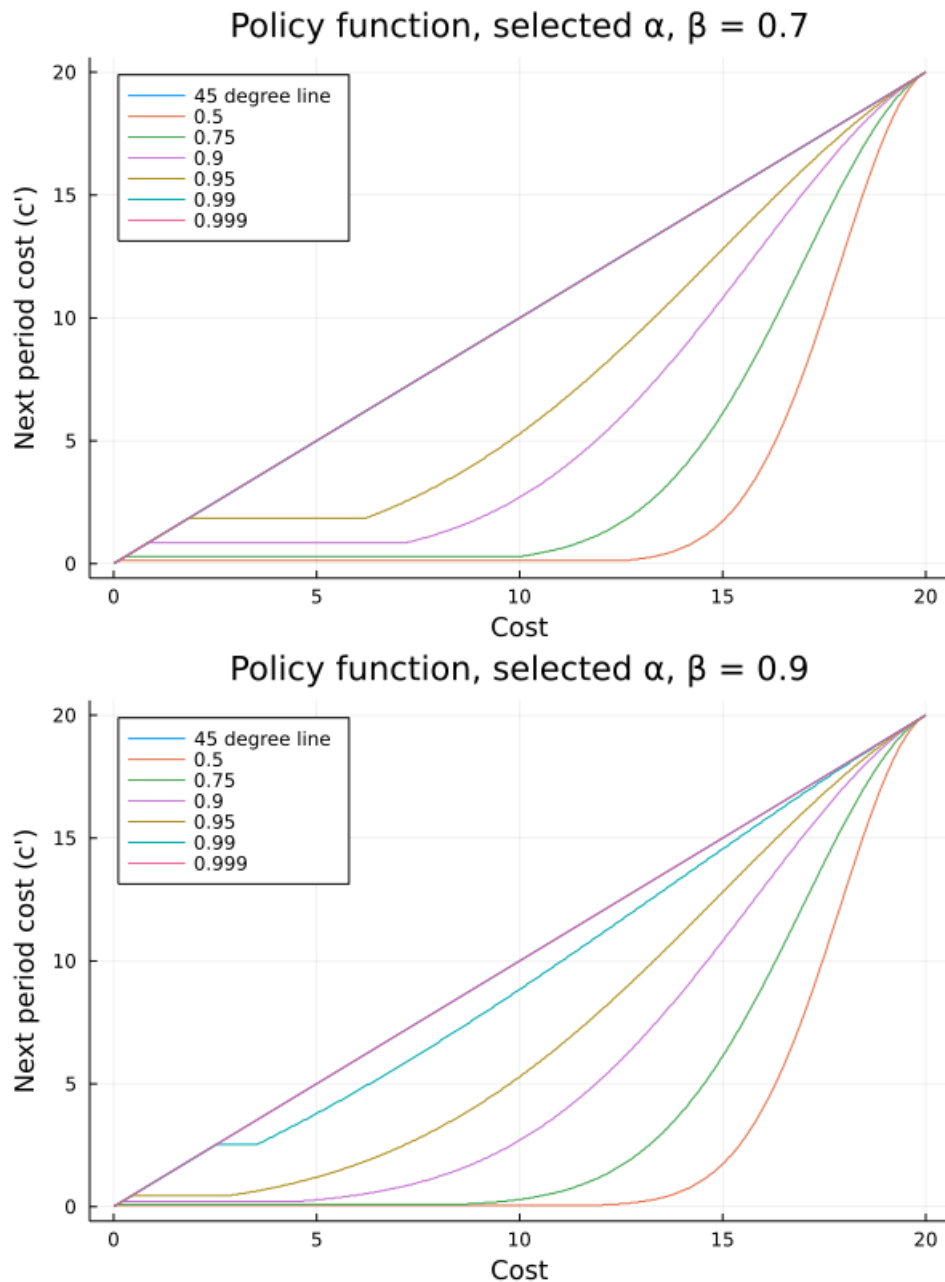
We can see now that this is a fixed point of the contraction mapping  $T : f \rightarrow Tf$  where

$$(Tf)(c) = \max_{c'} [\pi(q(c), c, c') + \beta f(c')]$$



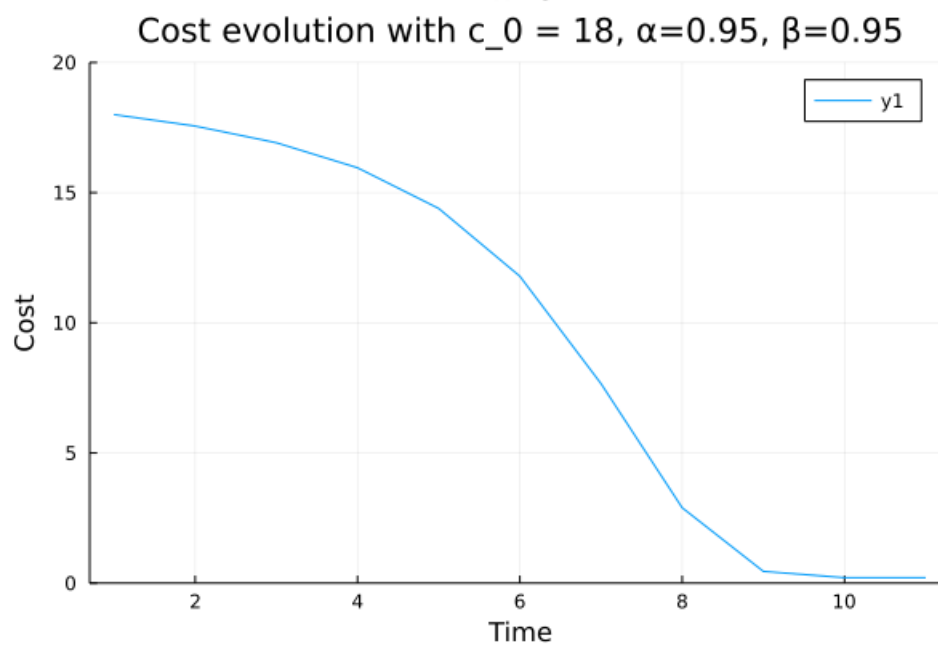
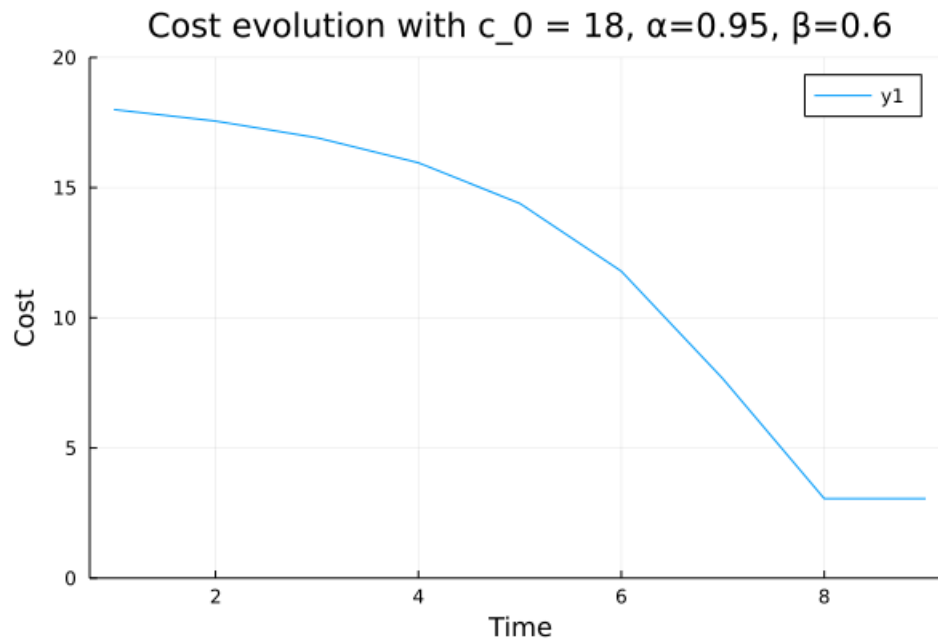
Thus, we can find the value function through value function iteration. We will do this in Julia. Julia code is included below, as well as graphs of value and policy functions for a selection of parameter values.





Notice that, as we would expect, a higher  $\alpha$  leads firms to choose a lower cost in the next period (since a lower  $\alpha$  makes cost-reduction less expensive). Furthermore, a higher discount factor  $\beta$  leads firms to invest more in cost-reduction. We also include a plot showing the evolution of cost over time according to the policy functions we found above. Note that when the discount factor is higher, firms reduce cost quicker and further. When the discount factor is lower, firms are slower to reduce cost and end up reducing it less. We can deduce

that the steady state cost is lower for firms which are more forward-looking.



```
1  using Parameters, Plots
2
3  @with_kw struct Primitives
4      \beta::Float64 = 0.6 #discount rate
5      a::Float64 = 20.0 #demand intercept
6      b::Float64 = 2.0 ##demand slope
```

```
7
8   alph::Float64 = 0.95 #research parameter, factor by which marginal
   cost is reduced
9
10  c0::Float64 = 20.0 #max cost
11  c_grid::Vector{Float64} = collect(range(0.01, length=500, stop=c0)) #
   cost grid
12  nc::Int64 = length(c_grid) #number of grid points
13  #grid_gen(c_0, alph, nc)
14 end
15 mutable struct Results
16     val_func::Array{Float64} #value function
17     pol_func::Array{Float64} #policy function
18 end
19
20 function adj_cost(ct::Float64, ct1::Float64, alph::Float64)
21     rat = ct1/ct #find ratio of future c to current c
22     if rat >= 1 #if future cost greater than current
23         val = 0 #no adjustment cost (no investment needed to produce at
   previous cost)
24     else
25         val = log(alph, rat) #find the amount which needs to be invested
   to achieve future cost
26     end
27     val #return adjustment cost
28 end
29
30 function obj_func(ct::Float64, ct1::Float64, a::Float64, b::Float64, alph
   ::Float64)
31     q = ((a-ct)/(2b)) #optimal quantity in each period
32     rev = q*(a - b*q - ct) #profit at optimal quantity
33     cost = adj_cost(ct, ct1, alph) #cost of new investment to get to next
   period cost ct1
```

```
34     val = rev - cost #profit net investment cost
35     if val < 0 ## impose condition that investment must be lower than
        current revenue by giving very low value when it is violated
36         val = -10000
37     end
38     val
39 end
40     #@unpack
41
42 function Bellman(prim::Primitives, res::Results, alph::Float64)
43     @unpack \beta, a, b, c0, c_grid, nc = prim
44     v_new = zeros(nc) #new policy function array
45     for ci=1:nc #loop over cost index
46         c = c_grid[ci] #find corresponding cost
47         cand_max = -50.0 #start with really bad value for max
48         for i=1:nc #loop over index of next period's cost
49             ct1 = c_grid[i] #find corresponding next period cost
50             val = obj_func(c, ct1, a, b, alph) + \beta*res.val_func[i] #
        find value of choosing ct1
51             if val >= cand_max #check if this is better than the previous
        one; if so, update max candidates and policy function
52                 cand_max = val
53                 res.pol_func[ci] = ct1
54             end
55         end
56         v_new[ci] = cand_max #fill in value function
57     end
58     v_new #return new value function
59 end
60
61
62 function model_solver(alpha::Float64)
63     prim = Primitives()
```

```
64     @unpack nc, c_grid, c0 = prim
65     val_func, pol_func = zeros(nc), zeros(nc) #init blank value and policy
        function arrays
66     res = Results(val_func, pol_func)
67     tol = 0.0001 #tolerance param for convergence
68     N = 1000 #max iterations
69     n=0
70     error = 100 #starting error
71     while error > tol && n < N #loop until convergence or max iterations
        reached
72         n +=1
73         v_new = Bellman(prim, res, alpha) #find new value function
74         error = maximum(abs.(v_new - res.val_func)) #max difference
        between old value function and new value function
75         println("Iteration ", n, ", error = ", error)
76         res.val_func = v_new #update value function
77     end
78     println("Convergence!")
79
80     #vfplot = plot(c_grid, res.val_func, title="Value") #plot value
        function
81     #pfplot = plot(c_grid, [c_grid, res.pol_func], labels=[ "45 degree
        line" "Policy function"],title="Policy", ylims=(0,Int(c0))) #plot
        policy function and 45 degree line
82     #display(vfplot)
83     #display(pfplot)
84     res.val_func, res.pol_func
85 end
86
87
88
89 function multiple_plots()
90     @unpack c_grid , \beta = Primitives()
```

```
91     alpha_list = [0.5, 0.75, 0.9, 0.95, 0.99, 0.999]
92     #vf_arr = fill([], 5)
93     #pf_arr = fill([], 5)
94     vf_plot = plot()
95     pf_plot = plot(c_grid, c_grid, title="Value function, selected \alpha"
, xlabel="Cost", ylabel="Next period cost", labels="45 degree line",
legend=:topleft)
96     for (i,al) in enumerate(alpha_list)
97         vfa, pfa = model_solver(al)
98         plot!(vf_plot, c_grid, vfa, title="Value function, selected \alpha
, \beta = $(\beta)", xlabel="Cost", ylabel="V(c)", labels=al, legend=:
bottomleft)
99         plot!(pf_plot, c_grid, pfa, title="Policy function, selected \
alpha, \beta = $(\beta)", xlabel="Cost", ylabel="Next period cost (c')"
, labels = al, legend=:topleft)
100         #vf_arr[i] = vfa
101         #vf_arr[]
102     end
103     display(vf_plot)
104     display(pf_plot)
105     cd(dirname(@__FILE__()))
106     savefig(vf_plot, "vfplot beta=$(beta).png")
107     savefig(pf_plot, "pfplot beta=$(beta).png")
108 end
109
110 function cost_evol()
111     #cost evolution
112     alph = 0.95
113     @unpack c_grid, \beta = Primitives()
114     vf, pf = model_solver(alph)
115
116     ci = 450
117     cs = [c_grid[ci]]
```

```
118     vs = [vf[ci]]
119     error = 100
120     while error > 0.01
121         c = c_grid[ci]
122         ct1 = pf[ci]
123         error = c - ct1
124         push!(cs, ct1)
125         ci = findfirst(isequal(ct1), c_grid)
126         push!(vs, vf[ci])
127     end
128     plot_evol = plot(cs, title="Cost evolution with c_0 = 18, \alpha=$(
129         alph), \beta=$(beta)", xlabel="Time", ylim=(0,20), ylabel="Cost")
130     savefig(plot_evol, "costevol$(beta).png")
131     #plot(vs)
132 end
```

