

Note: All code and plots can be found [here!](#)

Problem 1.

Solution: Code and putput for problem 1 is included below:

```
1 function matrix_fill(N::Int64, coins::Array{Int64})
2     #initialize an empty array of size N+1 x the amount of coins + 1
3     #note: because I need a row of ones at the beginning (so that
4     #successful ways of making change get counted), the indices of
5     #everything will be shifted up by 1. It's not pretty, but it works
6     res = zeros(N+1, length(coins)+1)
7     #create the aforementioned row of ones
8     res[1, :] .= 1
9     #sort the list of coins we have, because the way I have written it
10    #depends on the list of coins being ordered
11    coins = sort(coins)
12    #iteratively fill in the rows of the matrix
13    for val=1:N
14        #iterate over possible coins to use
15        for (i, coin) in enumerate(coins)
16            if coin > val #if the coin is larger than the remaining
17            balance
18                res[val+1,i+1] = res[val+1, i] #we cannot make change
19                using this coin, so we use the previous count for the first i-1 coins
20            elseif coin == val #if the coin is exactly the same as the
21            remaining balance
22                res[val+1,i+1] = 1 + res[val+1, i] #use this coin to make
23                exact change and thus we need to increment the current count by 1
24            else
25                #can always make change with the lower denomination coins
26                and ignore the new coin
27                res[val+1,i+1] = res[val+1,i]
28                #find the highest quantity of coin i that can be used
```

```
21         j_range = Int(floor(val/coin))
22         #loop over possible multiples of the current coin, up to
j_range
23         for j=1:j_range
24             #add the number of ways to make change for the
resulting balance with the first i-1 coins and add to the current entry
25             res[val+1, i+1] += res[val + 1 - j*coin, i]
26         end
27     end
28 end
29 end
30 #return the resulting matrix, as well as the total number of ways (it
will be the entry in the bottom right corner of the matrix)
31 res, res[N+1, length(coins)+1]
32 end
33
34 #find the total amount of ways
35 full_matrix, total_ways = matrix_fill(10, [2,3,5,6])
36 total_ways
37 >>5.0
38
```

□

Problem 2.

Solution: Code and output for problem 2 is included below:

```
1 #create bellman function for problem: takes rod length N and price vector
P
2 function rod_bellman(N::Int64, P::Vector{Int64})
3     #assign empty policy and value arrays
4     value_mat = zeros(N)
5     pol_func = zeros(N)
6     #loop over state variables n
```

```
7   for n=1:N
8       #start with the candidate choice being to just sell the remaining
rod and the candidate max being the value of the remaining
9       cand_pol = n
10      cand_max = P[n]
11      #loop over all rod lengths to cut off; since n is the default, it
is not included here
12      for i=1:n-1
13          #value of choosing length i to cut off is the price of a rod
of length i plus the continuation value at n-i
14          val = P[i] + value_mat[n-i]
15          #if we get a value higher than the candidate max (note: it is
possible that there is a tie between two different policies - this
doesn't really matter though since we are interested in maximizing the
value)
16          if val >= cand_max
17              #update the max and argmax candidates
18              cand_max = val
19              cand_pol = i
20          end
21      end
22      #find the value of having a rod of length n by choosing the above
candidate
23      value_mat[n] = cand_max
24      pol_func[n] = cand_pol
25  end
26  #return the value and policy vectors
27  value_mat, pol_func
28 end
29
30 function rod_solver(P::Vector{Int64})
31     #start with price vector corresponding to rod of length N
32     N = length(P)
```

```
33     #initialize empty policy sequence
34     pol_seq = []
35     #fill in the value function and policy vectors
36     val, pol = rod_bellman(N, P)
37     #use while loop to iteratively find the policy choices required to
    achieve the max value
38     while N >= 1
39         #find the policy function for a rod of length N
40         cur_pol = Int(pol[N])
41         #add the current policy to the policy sequence
42         append!(pol_seq, cur_pol)
43         #decrease N by the amount of the current policy
44         N = N - cur_pol
45     end
46     #return the overall value as well as the sequence required to attain
    it
47     val[length(P)], pol_seq
48 end
49
50 value_n, cuts = rod_solver( [1,5,8,9,10,17,17,20])
51 value_n
52 >>22.0
53 cuts
54 >>[6,2]
55
56 value_n, cuts = rod_solver( [1,5,45,9,10,17,17,20])
57 value_n
58 >>95.0
59 cuts
60 >>[3,3,2]
61
```

Problem 3.

Solution: Code and output for problem 3 is included below:

```
1 #note: I assume item array is ordered by ascending weight
2 function knap_bellman(values::Vector{Int64}, weights::Vector{Int64}, C::
    Int64)
3     N = length(values)
4     #create empty value array
5     v_mat = zeros(N+1, C+1)
6     #create empty weight array associated with the values in the value
    array
7     w_mat = zeros(N+1,C+1)
8     #create policy array which attains the values in the value array
9     p_mat = fill([], N+1, C+1)
10    for c=1:C+1
11        for (i,item) in enumerate(values)
12            #for convenience, define the weight and value of item i
13            w_i = weights[i]
14            v_i = values[i]
15            if w_i > c #if i is not feasible, ignore it and set arrays to
    previous choice
16                v_mat[i+1,c] = v_mat[i, c]
17                w_mat[i+1,c] = w_mat[i,c]
18                w_mat[i+1, c] = w_mat[i, c]
19            elseif w_i == c #if item i is exactly the weight limit
20                if values[i] >= v_mat[i,c] #if i is better than the
    previous optimal choice
21                    if weights[i] <= w_mat[i,c] #if i weighs less than the
    previous optimal choice, set values, weights, and policy so that i is
    chosen at weight c
22                        p_mat = [i]
23                        v_mat[i+1, c] = v_i
24                        w_mat[i+1, c] = w_i
```

```
25         end
26     end
27     else
28         #start with i being the candidate optimal choice
29         cand_max = v_i
30         cand_weight = w_i
31         cand_pol = [i]
32         for j=1:i-1 #loop over possible choices of smaller subsets
33             v_ij = v_i + v_mat[j+1, c-w_i] #the value of choosing
34             i and the optimal choice of items (1,...,j) with weight at most c - w_i
35             w_ij = w_i+ w_mat[j+1, c-w_i]#weight of the above
36             #println(v_ij, " ", w_ij, " ", values[i], " ", v_mat[j
37             +1, c-w_i+1], w_ij, c)
38             if w_ij <= c
39                 if v_ij >= cand_max #if the value of using i with
40                 the optimal bundle of items (1,...,j) of weight less than c-w_i is
41                 greater than the candidate maximum, set the candidates equal to this
42                 new combination
43
44                 cand_max = v_ij
45                 cand_weight = w_ij
46                 cand_pol = p_mat[j+1, c-w_i]
47             end
48         end
49     end
50     #set value and weight for optimal bundle of weight less
51     than c which potentially includes up to item i
52     v_mat[i+1, c] = cand_max
53     w_mat[i+1, c] = cand_weight
54
55     if cand_pol ==[i] #if we are sticking with policy i
56         p_mat[i+1, c] = cand_pol #set the policy to i
57     else #if we are combining i with an existing policy vector
58         new_pol = copy(cand_pol)
```

```
52         append!(new_pol, i) #append to previous policy vector
53         p_mat[i+1, c] = new_pol #create entry for new policy
54     end
55 end
56 end
57 end
58 #return value and optimal policy vector
59 v_mat[N+1, C+1], p_mat[N+1, C+1]
60 end
61
62 #determine value and optimal policies
63 knap_bellman([4,3,8], [1,1,2], 3)
64 >> 12, [1,3]
65 knap_bellman([60,100,120], [10,20,30], 50)
66 >> 220, [2,3]
67
```

To see how this is a generalization of the problem in part 2, we note that if we set $C = 8$ and the weight of a rod of length x to be x , then it is exactly the same problem. \square

Problem 4.

Solution: Suppose there is an infinitely-lived firm with discount factor β which faces linear inverse demand $P(q) = a - bq$ in each period, where q is the quantity supplied by the firm. The firm starts with marginal cost c_0 in period $t = 0$. Each period, the firm can choose to invest in cost-reducing research. Specifically, if their marginal cost is c_t in period t , investing x_t dollars in research in period t lowers their marginal cost in period $t + 1$ to $c_{t+1} = f(c_t, x_t)$ for some function f which is increasing in c_t and decreasing in x_t . We specialize by using $f(c_t, x_t) = \alpha^{x_t} c_t$, where $\alpha \in (0, 1)$. The firm's profit in period t is given by

$$\pi(q_t, x_t) = (P(q_t) - f(c_{t-1}, x_{t-1}))q_t - x_t$$

However, we can consolidate this. If the firm wishes to transition from c_t to c_{t+1} , they must pay an adjustment cost of $\Phi(c_t, c_{t+1}) = f^{-1}(c_t, c_{t+1}) = \log_{\alpha} \left(\frac{c_{t+1}}{c_t} \right)$ when $c_{t+1} \geq c_t$ and $\Phi(c_t, c_{t+1}) = 0$ otherwise. Hence, the firm's period- t profit given current cost c_t and next period cost c_{t+1} becomes

$$\pi(q_t, c_t, c_{t+1}) = (P(q_t) - c_t)q_t - \Phi(c_t, c_{t+1})$$

The firm's problem is thus to choose $\{q_t, c_{t+1}\}_{t=0}^{\infty}$ to solve

$$\max_{\{q_t, c_{t+1}\}_{t=0}^{\infty}} \sum_{t=0}^{\infty} \beta^t [(P(q_t) - c_t)q_t - \Phi(c_t, c_{t+1})]$$

subject to the constraints that $q_t, c_{t+1} \geq 0 \forall t$ and $c_0 > 0$. Alternatively, we note that we can express the firm's problem in a recursive manner. The value function of the firm with current cost c is given by

$$V(c) = \max_{q, c'} [\pi(q, c, c') + \beta V(c')]$$

We focus first on the first order condition for q . The optimal quantity must solve

$$0 = a - 2bq - c \iff q = \frac{a - c}{2b}$$

This is independent of the choice of c' . Thus, a firm with cost c will optimally set $q(c) = \frac{a-c}{2b}$.

We can rewrite the firm's Bellman equation as follows:

$$V(c) = \max_{c'} [\pi(q(c), c, c') + \beta V(c')]$$

We can see now that this is a fixed point of the contraction mapping $T : f \rightarrow Tf$ where

$$(Tf)(c) = \max_{c'} [\pi(q(c), c, c') + \beta f(c')]$$

Thus, we can find the value function through value function iteration. We will do this in Julia. □