Note: All code and plots can be found here!

Problem 1.

Solution:

a) The regression table and R code to produce it is included below:

Table 1

	$Dependent\ variable:$	
	logw	
coll	0.515***	
	(0.001)	
exper	0.040***	
•	(0.0002)	
$\exp 2$	-0.001^{***}	
•	(0.00000)	
Constant	2.175***	
	(0.002)	
Observations	1,864,558	
R^2	0.153	
Adjusted R^2	0.153	
Residual Std. Error	$0.585 \; (\mathrm{df} = 1864554)$	
F Statistic	$112,542.800^{***} (df = 3; 1864554)$	
Note:	*p<0.1; **p<0.05; ***p<0.01	

```
1 > colnames(lwage) <- c("logw", "coll", "exper")
2 > lwage$exp2 <- lwage$exper**2
3 > model <- lm(logw ~ coll + exper + exp2, data=lwage)
4 > summary(model)
5 > stargazer(model)
```

b) Let $\{X_1, \ldots, X_n\}$ be a random sample with $X_i \sim F(X \mid \theta)$, where θ is a parameter vector for the distribution F. Let $f(X \mid \theta)$ indicate the pdf of $F(X \mid \theta)$. The likelihood

of the sample given parameter vector θ is given by

$$L(\theta) = \prod_{i=1}^{n} f(X_i \mid \theta)$$

The log-likelihood is thus

$$\ell(\theta) = \log(L(\theta)) = \sum_{i=1}^{n} \log(f(X_i \mid \theta))$$

Given that we assume $Y_i = \beta_0 + \beta_1 c_i + \beta_2 x_i + \beta_3 x_i^2 + \varepsilon_i$, where $\varepsilon \sim N(0, \sigma^2)$ is exogenous. It follows that $Y_i \sim N(X_i'\theta, \sigma^2)$, where $X_i = (1, c_i, x_i, x_i^2)$ is the observation of the exogenous variables and $\theta = (\beta_0, \beta_1, \beta_2, \beta_3, s^2)$ is a parameter vector. The log-likelihood of the random sample $\{Y_1, \ldots, Y_n\}$ given parameter vector guess $\theta = (b_0, b_1, b_2, b_3)$ and observed collection of exogenous variables $X = \{X_1, X_2, \ldots, X_n\}$ is therefore given by

$$\ell(\theta) = \sum_{i=1}^{n} \log \left[\frac{1}{s\sqrt{2\pi}} \exp\left(-\frac{1}{2s^2} (Y_i - X_i'\theta)\right) \right]$$
$$= -n\log(s) - n\log(\sqrt{2\pi}) - \frac{1}{2s^2} \sum_{i=1}^{n} (Y_i - X_i'\theta)^2$$

c) After estimating the model via log likelihood, we obtain the following coefficient estimates and their coefficients. Note that these are virtually identical to the previous coefficients. Code is included at conclusion of problem.

Coef	Value	t-stat
β_0	2.175	342.05
β_1	0.515	175.66
β_2	0.040	70.60
β_3	-0.001	-54.81

Table 2: log-likelihood opt coefficients

d) The standard errors using the bootstrap method are 0.0065 for β_0 , 0.0038 for β_1 , 0.0006 for β_2 , and 0.00001 for β_3 . I did not get my SSCC account request approved in time,

so I just ran the code on my desktop. I used 5 workers for the parallelized part of the code. Instead of taking bootstrap samples of size n/2, I took bootstrap samples of size n/10 (note: in keeping with standard procedure for the bootstrap, I sampled with replacement from the data). I ran into significant memory issues which made using samples of size n/2 basically stall my computer. When run with samples of size n/10, the code ran much faster. The single-core bootstrap procedure took 787 seconds to complete, whereas the parallelized version took 314 seconds.

```
using Distributed
2 addprocs (4)
3 @everywhere begin
4 cd(dirname(@__FILE__()))
5 using CSV
6 using DataFrames
gusing Optim, NLSolversBase, Random, SharedArrays
10 using LinearAlgebra: diag
Random.seed!(0);
12
14 function log_like(Xa, Ya, beta, log_sigma)
      n = length(Ya)
      sig = exp(log_sigma)
      11ike = -n/2*log(2\pi) - n/2*log(sig^2) - (sum((Ya - Xa * beta)))
     .^2) / (2*sig^2))
      llike = -llike
19 end
21 nvar=4
22
23 end
```

```
24 @everywhere function estimator(X_d2::Array{Float64}, Y_d2::Vector{
     Float64})
      n = length(Y_d2)
25
      nvar = 4
26
27
      func = TwiceDifferentiable(vars -> log_like(X_d2, Y_d2, vars[1:
28
     nvar], vars[nvar + 1]),
                               ones(nvar+1); autodiff=:forward);
29
30
      opt = optimize(func, ones(nvar+1))
31
32
      parameters = Optim.minimizer(opt)
33
34
      parameters[nvar+1] = exp(parameters[nvar+1])
35
36
      \beta = parameters[1:nvar]
37
      \beta
38
39 end
40
41 #bootstrap function (not parallelized)
42 @everywhere function bootstrapper(X_d::Array{Float64}, Y_d::Array{
     Float64}, sims::Int64)
      n = length(Y_d)
43
      #take smaller sample of data because I'm running into memory
     problems on my desktop
      n2 = Int(floor(n/10))
      #assign empty arrays for coefficient estimates
46
      b0, b1, b2, b3 = zeros(sims), zeros(sims), zeros(sims), zeros(
     sims)
      #run bootstrap samples
48
      for j=1:sims
49
          #new random seed
          Random.seed!(j);
51
```

```
#choose random selection with replacement from data index
52
     range
          selected = rand(1:n, n2)
53
          #create empty arrays for bootstrap sample
54
          X_b, Y_b = zeros(n2,4), zeros(n2)
          #loop over bootstrap indices
56
          for i=1:n2
57
              #find the i'th element from the random sample
58
              ind = selected[i]
59
              #construct bootstrap samples
60
              X_b[i,:] = X_d[ind,:]
61
              Y_b[i,:] = Y_d[ind,:]
62
          end
63
          #estimate model using bootstrap sample
64
          \beta_b = estimator(X_b, Y_b)
65
          #progress tracking
66
          println(j/sims*100, "% finished!")
67
          #assign coefficients to array
68
          b0[j], b1[j], b2[j], b3[j] = \beta_b[1], \beta_b[2], \beta_b
69
     [3], \beta_b[4]
      end
70
      b0, b1, b2, b3
71
72 end
74 #parallelized bootstrap function
75 @everywhere function bootstrapper_par(X_d::Array{Float64}, Y_d::Array
     {Float64}, sims::Int64)
      n = length(Y_d)
      #take smaller sample of data because I'm running into memory
77
     problems on my desktop
      n2 = Int(floor(n/10))
78
      #assign empty shared arrays for coefficient estimates
79
      b0, b1, b2, b3 = SharedArray{Float64}(sims), SharedArray{Float64
```

```
}(sims), SharedArray{Float64}(sims), SharedArray{Float64}(sims)
       #run all bootstrap samples
81
       @sync @distributed for j=1:sims
82
           #new random seed
83
           Random.seed!(j);
84
           println(j)
85
           #choose random selection with replacement from data index
86
      range
           selected = rand(1:n, n2)
87
           #create empty arrays for bootstrap samples
88
           X_b, Y_b = zeros(n2,4), zeros(n2)
89
           #loop over indices of the bootstrap sample
90
           for i=1:n2
91
               #find the i'th element from the random sample
92
               ind = selected[i]
93
               #construct bootstrap samples
94
               X_b[i,:] = X_d[ind,:]
95
               Y_b[i,:] = Y_d[ind,:]
96
           end
97
           #estimate model with bootstrap sample
98
           \beta_b = estimator(X_b, Y_b)
aa
           #assign coefficients
100
           b0[j], b1[j], b2[j], b3[j] = \beta_b[1], \beta_b[2], \beta_b
      [3], \beta_b[4]
       end
       b0, b1, b2, b3
103
  end
104
  #model estimator using log-likelihood
  function est_model(X_d2::Array{Float64}, Y_d2::Vector{Float64})
      n = length(Y_d2)
108
       nvar = 4
109
110
```

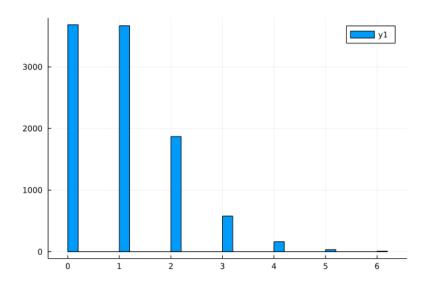
```
func = TwiceDifferentiable(vars -> log_like(X_d2, Y_d2, vars[1:
      nvar], vars[nvar + 1]),
                                ones(nvar+1); autodiff=:forward);
113
       opt = optimize(func, ones(nvar+1))
114
115
       parameters = Optim.minimizer(opt)
116
117
       parameters[nvar+1] = exp(parameters[nvar+1])
118
119
       numerical_hessian = hessian!(func,parameters)
120
121
       var_cov_matrix = inv(numerical_hessian)
123
       \beta = parameters[1:nvar]
124
125
       temp = diag(var_cov_matrix)
126
       temp1 = temp[1:nvar]
127
128
       t_stats = \beta./sqrt.(temp1)
129
130
       \beta, t_stats
131
132 end
134 #import data and make necessary transformations
135 lwage_pre = DataFrame(CSV.File("lwage.csv", header=0, types=Float64))
136 lwage_mat = Matrix(lwage_pre)
137 exp2 = lwage_mat[:,3].^2
lwage = hcat(lwage_mat, exp2)
140 #define X and Y matrices
141 @everywhere using ParallelDataTransfer
142 n = length(lwage[:,1]); sendto(workers(), n=n)
```

```
X = hcat(ones(n), lwage[1:end, 1:end .!= 1]); sendto(workers(), X=X)
144 Y = lwage[:, 1]; sendto(workers(), Y=Y)
_{145} nvar = 4
147 #estimate full model
148 coef, t_stat = est_model(X,Y)
149
  #run bootstrap procedure
0 elapsed b_0, b_1, b_2, b_3 = bootstrapper(X,Y, 100)
  @elapsed b_0p, b_1p, b_2p, b_3p = bootstrapper_par(X,Y, 100)
153
154 #find standard errors
155 using Statistics
s0 = std(b_0)
157 s1 = std(b_1)
158 s2= std(b_2)
159 s3 = std(b_3)
s0p = std(b_0p)
161 s1p = std(b_1p)
162 s2p= std(b_2p)
163 \text{ s3p} = \text{std(b_3p)}
```

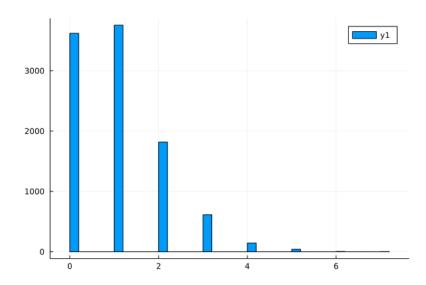
Problem 2.

Solution:

a) For n = 10 and 10,000 iterations, the average number of slips matched is 0.9998 and the histogram of the number of slips matched is included below:



b) For n = 20 and 10,000 iterations, the average number of slips matched is 1.0056 and the histogram of the number of slips matched is included below:



We can see that it is virtually identical to the distribution in part a). Code for this problem is included below:

```
using Plots
using Random

function draw_sim(peeps::Vector{Int64})

#find the total number of slips to generate
```

```
n = length(peeps)
      #since people draw at random without replacement, the process of
     drawing slips is exactly a random permutation of the range from 1
     to n. This line finds one such permutation
      slips_drawn = randperm(n)
      #this next line creates a vector whose components are 1 if that
     player's number matches their drawn slip and 0 otherwise
      match = peeps - slips_drawn .==0
10
      #take the sum of all successes to get the total number of
11
     successes
      successes = sum(match)
      #return the total number of successes in this simulation
      successes
14
15 end
16
  function hist_gen(n::Int64, sim::Int64)
      #initialize array of people
18
      people = collect(1:1:n)
19
      #initialize a blank array for successes
20
      sim_data = zeros(sim)
21
      #iterate simulations
22
      for i=1:sim
          #store the number of successes in iteration i
24
          sim_data[i] = draw_sim(people)
25
      end
26
      #return both the histogram and the mean number of matches (I
     included the mean because I was curious)
      hist, mean = histogram(sim_data), sum(sim_data)/sim
29 end
_{31} #generate histograms and means for n = 10 and 20 and save the
     histograms
32 hist_10, mean_10 = hist_gen(10, 10000)
```

```
33 savefig(hist_10, "hist10.png")
34 hist_20,mean_20 = hist_gen(20, 10000)
35 savefig(hist_20, "hist20.png")
36
37 mean_10
38 >>0.9998
39 mean_20
40 >>1.0056
```

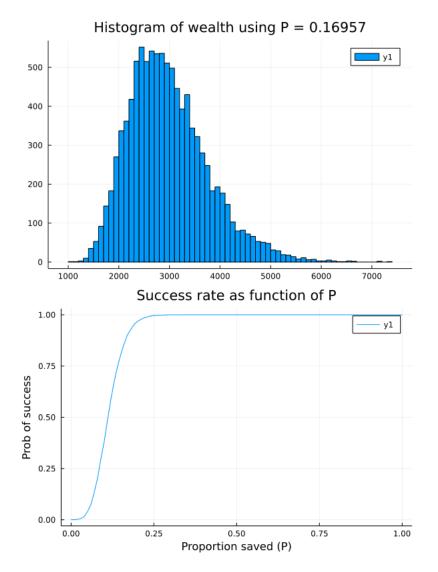
Problem 3.

Solution: Note: throughout this problem I make the assumption that income is invested at the beginning of each period and that the goal is to have savings be 10x the earnings at age 67, not 10x the earnings at age 30.

- a) Given a deterministic 6% return on stocks and 3% annual raise, it is necessary to save 10.626% of one's earnings in order to meet this goal. To obtain this, I use the shooting method (described in part c).
- b) Assuming stock returns are normally-distributed with mean of 6% and variance of 6% and raises are uniform on the interval [0,6], I find that across 1,000,000 simulations an agent saving 10.626% of their earnings each period will be successful in achieving the goal only 45.41% of the time. In other words, they will fail to meet their goal with probability 0.5459.
- c) We now seek to determine the level of savings required for the agent to accomplish their goal 90% of the time. To do this, I used the shooting method. I start with a low value of 0, a high value of 1, and a guess of 0.5. If the success rate with the guessed p is higher than the target (0.90), then I lower the guess to the midpoint between the low value and the current guess and make the current guess the new high value. If the

success rate is lower than the target, then I raise the guess to the midpoint between the current guess and the high value, and I make the current guess the new low value. Finally, once the difference between the high value and the current guess is lower than some specified tolerance level (I used 0.000001), the function stops (in an appeal to Cauchy convergence).

I find that in order to attain their savings goal 90% of the time, the agent must save 16.957% of their income each period. For kicks, I also included a histogram of wealth outcomes when the agent follows this savings rule, as well as a plot of success rate across 10,000 iterations vs the proportion saved.



```
using Distributed, SharedArrays, Distributions
2 addprocs (5)
4 @everywhere using SharedArrays, Distributions, Random
6 Random.seed!(0);
8 #function which takes initial earnings, savings, and saving rule as well
     as a sequence of returns and raises and outputs the amount of savings
     and whether the goal was satisfied
9 @everywhere function growth_path(earn::Float64, saved::Float64, prop::
     Float64, return_seq::Vector{Float64}, raise_seq::Vector{Float64})
      val = saved
      for i=1:37
          #Finds the total amount of current earnings that are saved in this
12
      period. I am assuming earnings that are not saved are consumed
          inv = prop*earn
          #Add amount invested in period t to the value of the portfolio. I
     assume earnings are invested at the start of the period - the wording
     in the question is ambiguous as to whether it is invested at the start
     or end of the period
          val += inv
          #find the value of the portfolio in the next period based on this
16
     period's return
          val = val*return_seq[i]
17
          #find next period's earnings based on this period's raise percent
18
          earn = earn*raise_seq[i]
19
      end
      #create boolean variable which determines whether the goal of having
     10x of earnings in savings by retirement is attained. I assume that
     this means 10x of the agent's earnings when they are 67, not 10x of
     their earnings when they are 30.
      success = val >= 10*earn
```

```
val, success
24 end
25
27 @everywhere function tester(determ::Int64, sims::Int64, earn::Float64,
     saved::Float64, prop::Float64)
      #create empty arrays for the wealth levels and success variable
2.8
      vals = zeros(sims)
29
      successes = zeros(sims)
30
31
      if determ==1
          vals, successes = growth_path(earn, saved, prop, fill(1.06, 37),
32
     fill(1.03, 37))
          #convert boolean to rate
33
          rate = Float64(successes)
          return rate, vals
35
      else
36
          return_dist = Normal(0.06, 0.06)
37
          raise_dist = Uniform(0.0, 0.06)
38
          #loop over simulation count
39
          for i=1:sims
               #draw new return and raise sequences following their specified
41
      distributions
               returns =1 .+ rand(return_dist, 37)
42
               raises = 1 .+ rand(raise_dist, 37)
43
               #store wealth level and outcome in their respective locations
44
               vals[i], successes[i] = growth_path(earn, saved, prop, returns
45
      , raises)
          end
          #sum outcomes and divide by number of simulations to get success
47
     rate
          rate = sum(successes)/sims
48
          return rate, vals
49
      end
50
```

```
end
53 #parallelized version of the above function, significant speed improvement
      for large number of simulations
54 @everywhere function tester2(determ::Int64, sims::Int64, earn::Float64,
     saved::Float64, prop::Float64)
      #check for whether we want the deterministic process or the random one
      if determ==1 #if we choose the deterministic process
          #find the ending wealth level and outcome variable
          vals, successes = growth_path(earn, saved, prop, fill(1.06, 37),
58
     fill(1.03, 37))
          #convert boolean to float
          rate = Float64(successes)
60
          return rate, vals
61
      elseif determ==0
62
          #initialize empty shared arrays
63
          vals = SharedArray{Float64}(sims,1)
64
          successes = SharedArray{Float64}(sims,1)
65
          #loop over simulation count
66
          @sync @distributed for i=1:sims
              #draw new return and raise sequences following their specified
68
      distributions
              returns =1 .+ rand(return_dist, 37)
69
              raises = 1 .+ rand(raise_dist, 37)
70
              #store wealth level and outcome in their respective locations
71
              vals[i], successes[i] = growth_path(earn, saved, prop, returns
72
     , raises)
          end
          #sum outcomes and divide by number of simulations to get success
74
     rate
          rate = sum(successes)/sims
75
          return rate, vals
      end
77
```

```
end
79
80 #@elapsed tester(10000000, 100.0, 100.0, 0.1, return_dist, raise_dist)
81 #@elapsed tester2(10000000, 100.0, 100.0, 0.1, return_dist, raise_dist)
83 @everywhere function binary_searcher(determ::Int64, target::Float64, tol::
      Float64, sims::Int64, earn::Float64, saved::Float64)
      p_guess = 0.5
84
      p_low = 0.0
85
      p_high = 1.0
86
      #continue until difference between max and guess is lower than the
87
      tolerance parameter
       while abs(p_high - p_guess) >= tol
88
           #find the success rate given the current guessed p
89
           succ_rate, val_data = tester2(determ, sims, earn, saved, p_guess)
90
           if succ_rate >= target #if success rate is too high, revise guess
91
      downward
               println("Too high!", p_guess, succ_rate)
92
               p_high = p_guess
93
               p_guess = (p_low + p_guess)/2
94
           elseif succ_rate < target #if success rate is too low, revise
95
      guess upward
               println("Too low!", p_guess, succ_rate)
96
97
               p_low = p_guess
               p_guess = (p_high + p_guess)/2
98
           end
99
       end
100
       #return the guessed p
101
      p_guess
103 end
104
105 #create distributions
return_dist = Normal(0.06, 0.06)
```

```
raise_dist = Uniform(0.0, 0.06)
108
109 #find savings rate required to achieve the goal in a deterministic setting
binary_searcher(1, 1.0, 0.0000001, 1, 100.0, 100.0)
112 #find probability of attaining goal in random setting using the answer to
      part a (p = 0.1062)
113 tester2(100000000,100.0, 100.0, 0.10626, return_dist, raise_dist)
115 #find savings rate required to achieve the goal when returns and raises
      are random
life binary_searcher(0, 0.9, 0.0000001, 1000000, 100.0, 100.0)
117
118
#plot histogram of wealth using optimal saving rule
120 using Plots
wealth_hist = histogram(val_data_wrong, title = "Histogram of wealth using
       P = 0.16957")
savefig(wealth_hist, "wealthhist.png")
123
124 #find probability of attaining goal in random setting using the correct
      savings level - will be very close to 90%
125 succ_opt, val_data_opt = tester2(0,1000000,100.0, 100.0, 0.16957)
#creates plot of success rate vs p
128 p_grid = collect(0.0:0.01:1.0)
129 np = length(p_grid)
130 succ_p = zeros(np)
131 for i=1:np
      succ_vals, val_datas = tester2(0,1000000,100.0, 100.0, p_grid[i])
132
      succ_p[i] = succ_vals
133
134 end
135 using Plots
```