



# JOHN FRANKE

SOFTWARE DEVELOPER

## Experience

### WEB DEVELOPER

Freelance | January 2008 - Present

- Used tools, languages, coding standards and best practices to develop new product features
- Maintained year over year product functionality
- Maintained current knowledge of the latest technologies.
- Worked closely with clients to create an outstanding user experience.

### DATA MANAGEMENT LEAD

GEHA, Inc | April 2015 - Present

- Utilized databases to create reports
- Worked collaborative team-environment
- Lead and trained a team of 20+
- Tested upcoming software for the department

### SR. QUALITY CONTROL REP

DST Systems, Inc | August 2013 - April 2015

- Using meticulous attention to detail, reviewed and corrected multiple new accounts, changes, and transfers for real estate investment trusts

## Contact

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<b>Portfolio</b>	johnrfrankejr.com
<b>LinkedIn</b>	linkedin.com/in/john-franke
<b>GitHub</b>	github.com/johnfranke

## Technical Skills

**Languages:** HTML, CSS, JavaScript, JQuery, JSX

**Tools and Technologies:** Git, GitHub, Node, Bootstrap, Bulma, Express.js, Ajax, JSON, API, SQL, MySQL, NoSQL, MongoDB, ORM, React, Material-UI, Heroku, Microsoft Office, Visual Studio, Adobe Creative Suite, Salesforce

## Spotlight Project

### REACT CASINO APPLICATION

**Link to Github:** <https://github.com/johnfranke/>

**Deployed Project:** <http://react-casino-royale.herokuapp.com/>

An E-commerce app made in MERN. Working with another developer, created a casino gaming app with a blackjack game and slot machine. Duties included working on the backend of the slot machine and the front-end for the entire app. Used: React.js, Material-UI, Redux, Firebase, VSCode, HTML, CSS, JSX, Node.js, MongoDB, Heroku, and more.

## Education

### THE UNIVERSITY OF KANSAS

Full Stack Development | 2019-2020

### METROPOLITAN COMMUNITY COLLEGE

Graphic Design | 2008-2010