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FOSS NTUA

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Outline

Introduction to Python

What is Python?

Freatures

Why Python?

Dos and Don'ts

Python Standard Types

Arithmetic

Strings

Data Structures

What is Python?

What is Python?

Python is an easy to learn, powerful programming language. It has efficient high-level data structures and a simple but effective approach to object-oriented programming. Pythons elegant syntax and dynamic typing, together with its interpreted nature, make it an ideal language for scripting and rapid application development in many areas on most platforms.

In a few words, Python,

is Scripting Language

Freatures

Python Tutorial

- ► is *Scripting Language*
- is Strongly Typed

- is Scripting Language
- is Strongly Typed
- ▶ is *Dynamic*

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- ▶ is Dynamic
- ▶ is Portable

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- ▶ is Object Oriented

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- ▶ has *Vast Libraries*

- is Scripting Language
- is Strongly Typed
- ▶ is Dynamic
- ▶ is Portable
- ▶ is Object Oriented
- has Vast Libraries
- is Simple and non-obtrucive

Why?

▶ It is easy to remember

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- You can develop rapidly

Why?

- ▶ It is easy to remember
- You can develop rapidly
- ► Interface with C libraries

 $Dos\ and\ Don'ts$

Must and Must Not

► Search first code less

Must and Must Not

- Search first code less
- Import only what you need

Must and Must Not

- Search first code less
- Import only what you need
- Run pychecker on your code

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Arithmetic

Numeric types

▶ int (up to 10³⁰⁸!!!!)

Numeric types

- ightharpoonup int (up to 10^{308} !!!!)
- ▶ float (53 bits precision)

Numeric types

- ▶ int (up to 10³⁰⁸!!!!)
- float (53 bits precision)
- ightharpoonup complex (1+2j)

Arithmetic

- + (add)- (subtract)

- ▶ + (add)
- ► (subtract)
- * (multiply)

Arithmetic

- ► + (add)
- ► (subtract)
- * (multiply)
- / (divide)

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- % (modulo)

- ► + (add)
- (subtract)
- * (multiply)
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- % (modulo)
- ▶ = (assign)

Strings are not lists! Strings are immutable!

Strings

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- Simple concatenation:

```
>>> 'Hello' + 'World'
'HelloWorld'
```

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Strings

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► Slicing:

```
>>> 'HelloWorld'[0]
'H'
```

Strings

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- Simple concatenation:

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>>> 'Hello' + 'World'
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```

► Slicing:

```
>>> 'HelloWorld'[0]
'H'
```

```
>>> 'HelloWorld'[6:]
'orld'
```

Strings

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- Simple concatenation:

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'HelloWorld'
```

Slicing:

```
>>> 'HelloWorld'[0]
'H'
```

- >>> 'HelloWorld'[6:]
 'orld'
- Unicode Strings:

```
>>> ur'Hello\u0020World !'
u'Hello World !'
```

Data Structures

Lists

```
>>> a = ['spam', 'eggs', 100, 1234]
>>> a
['spam', 'eggs', 100, 1234]
```

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Negative indices:

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>>> a[-2]
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>>> a[:2] + ['bacon', 2*2]
['spam', 'eggs', 'bacon', 4]
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Comprehension:

```
for i in a: print i
```

Tuples

Immutable (just as strings)

Tuples

- Immutable (just as strings)
- Indexed

Tuples

- ► Immutable (just as strings)
- Indexed
- Nested

Data Structures

Sets

Data Structures

```
>>> basket = ['apple', 'orange', 'apple', 'pear', 'orange', 'banana']
>>> set(basket)
set(['orange', 'pear', 'apple', 'banana'])
```

Data Structures

A set is an unordered collection with no duplicate elements.

```
>>> basket = ['apple', 'orange', 'apple', 'pear', 'orange', 'banana']
>>> set(basket)
set(['orange', 'pear', 'apple', 'banana'])
```

Operators:

Data Structures

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 - ► a b (in a but not in b)

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```

- Operators:
 - ► a b (in a but not in b)
 - ▶ a | b (in a or in b)
 - a & b (in a and in b)
 - a ^b (in a or b but not in both)

Data Structures

Dictionaries

Maps of objects

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Maps of objects

Easy to create

```
>>> dict([('sape', 4139), ('guido', 4127), ('jack', 4098)]) {'sape': 4139, 'jack': 4098, 'guido': 4127}
```

Dictionaries

Maps of objects

Easy to create

```
>>> dict([('sape', 4139), ('guido', 4127), ('jack', 4098)]) {'sape': 4139, 'jack': 4098, 'guido': 4127}
```

Simple to use

```
>>> tel = dict([('sape', 4139), ('guido', 4127), ('jack', 4098)])
>>> tel['jack']
4098
```