## 8-pt BDS-like amplitudes

- analyze the space of BDS-like ansatze (done at symbol-level)
- check if cluster adjacency breaks down in one-to-one correspondence with broken Steinmann relations
- get a cluster-polylogarithmic representation of  $R_8^{(2)}$  at function level
- see if we can put the conversion from  $R_8^{(2)}$  to the various BDS-like anstaze in a cluster-polylog form—if not, find a cluster-polylog form for these amplitudes as well
- reach goal: go to higher points, or find significant improvements to the published algorithm (especially taking advantage of Steinmann/cluster adjacency)

## Cobracket-level subalgebra constructibility

- look for more subalgebra-constructible representations of  $B_2 \wedge B_2$  or  $B_3 \otimes C^*$  at 6 and 7 points
- find a principle for selecting only a 'good' set of subalgebras out of Gr(4,8), and find a subalgebra-constructible representation in 8-point kinematics

## Symbol-level subalgebra constructibility

- comprehensive analysis of cluster-algebraic symbol representations of amplitudes
- in what ways is this a useful/productive way to think about the function space relevant for n-point planar  $\mathcal{N}=4$  amplitudes?
- are physical functions always in the non-subalgebra-constructible part? Is there a way to benefit from this computationally?
- lots and lots and lots of tables

Reach goal: a similar type of analysis to the last two papers, but at three loops

• In particular, in 1512.07910 Tom and Mark point out that  $B_3 \wedge B_3$  of  $R_6^{(3)}$  isn't expressible in terms of  $\mathcal{X}$ -coordinates (probably you make this point in one of your papers as well). Any bets on whether or not the BDS-like normalized amplitude can be expressed this way;)?

## Cluster automorphisms

- $\bullet$  Write note on cluster automorphisms,  $D_5$  function, and how  $D_4$  and  $A_4$  fail to have relevant cluster functions.
- $\bullet\,$  Understand more deeply what sign choices to take for cluster automorphisms.
- Fix remaining free parameters in  $D_5$  function.