

Compiler Options

 typescriptlang.org/docs/handbook/compiler-options.html

Option	Type	Default	Description
<code>--allowJs</code>	boolean	false	Allow JavaScript files to be compiled.
<code>--allowSyntheticDefaultImports</code>	boolean	<code>module === "system"</code>	Allow default imports from modules with no default export. This does not affect code emit, just typechecking.
<code>--allowUnreachableCode</code>	boolean	false	Do not report errors on unreachable code.
<code>--allowUnusedLabels</code>	boolean	false	Do not report errors on unused labels.
<code>--alwaysStrict</code>	boolean	false	Parse in strict mode and emit <code>"use strict"</code> for each source file
<code>--baseUrl</code>	string		Base directory to resolve non-relative module names. See Module Resolution documentation for more details.
<code>--charset</code>	string	"utf8"	The character set of the input files.
<code>--declaration</code> <code>-d</code>	boolean	false	Generates corresponding <code>.d.ts</code> file.
<code>--declarationDir</code>	string		Output directory for generated declaration files.
<code>--diagnostics</code>	boolean	false	Show diagnostic information.
<code>--disableSizeLimit</code>	boolean	false	Disable size limitation on JavaScript project.
<code>--emitBOM</code>	boolean	false	Emit a UTF-8 Byte Order Mark (BOM) in the beginning of output files.
<code>--emitDecoratorMetadata</code> ^[1]	boolean	false	Emit design-type metadata for decorated declarations in source. See issue #2577 for details.
<code>--experimentalDecorators</code> ^[1]	boolean	false	Enables experimental support for ES decorators.
<code>--forceConsistentCasingInFileNames</code>	boolean	false	Disallow inconsistently-cased references to the same file.
<code>--help</code> <code>-h</code>			Print help message.
<code>--importHelpers</code>	boolean	false	Import emit helpers (e.g. <code>__extends</code> , <code>__rest</code> , etc..) from tslib
<code>--inlineSourceMap</code>	boolean	false	Emit a single file with source maps instead of having a separate file.

Option	Type	Default	Description
<code>--inlineSources</code>	boolean	false	Emit the source alongside the sourcemaps within a single file; requires <code>--inlineSourceMap</code> or <code>--sourceMap</code> to be set.
<code>--init</code>			Initializes a TypeScript project and creates a <code>tsconfig.json</code> file.
<code>--isolatedModules</code>	boolean	false	Unconditionally emit imports for unresolved files.
<code>--jsx</code>	string	"Preserve"	Support JSX in <code>.tsx</code> files: "React" or "Preserve". See JSX .
<code>--jsxFactory</code>	string	"React.createElement"	Specify the JSX factory function to use when targeting react JSX emit, e.g. <code>React.createElement</code> or <code>h</code> .
<code>--lib</code>	string[]		<p>List of library files to be included in the compilation.</p> <p>Possible values are:</p> <ul style="list-style-type: none"> ▶ ES5 ▶ ES6 ▶ ES2015 ▶ ES7 ▶ ES2016 ▶ ES2017 ▶ DOM ▶ DOM.Iterable ▶ WebWorker ▶ ScriptHost ▶ ES2015.Core ▶ ES2015.Collection ▶ ES2015.Generator ▶ ES2015.Iterable ▶ ES2015.Promise ▶ ES2015.Proxy ▶ ES2015.Reflect ▶ ES2015.Symbol ▶ ES2015.Symbol.WellKnown ▶ ES2016.Array.Include ▶ ES2017.object ▶ ES2017.SharedMemory <p>Note: If <code>--lib</code> is not specified a default library is injected. The default library injected is:</p> <ul style="list-style-type: none"> ▶ For <code>--target ES5</code>: DOM, ES5, ScriptHost ▶ For <code>--target ES6</code>: DOM, ES6, DOM.Iterable, ScriptHost
<code>--listEmittedFiles</code>	boolean	false	Print names of generated files part of the compilation.

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<code>--listFiles</code>	boolean	false	Print names of files part of the compilation.
<code>--locale</code>	string	<i>(platform specific)</i>	The locale to use to show error messages, e.g. en-us.
<code>--mapRoot</code>	string		Specifies the location where debugger should locate map files instead of generated locations. Use this flag if the .map files will be located at run-time in a different location than the .js files. The location specified will be embedded in the sourceMap to direct the debugger where the map files will be located.
<code>--maxNodeModuleJsDepth</code>	number	0	The maximum dependency depth to search under node_modules and load JavaScript files. Only applicable with <code>--allowJs</code> .
<code>--module</code> <code>-m</code>	string	target === "ES6" ? "ES6" : "CommonJS"	Specify module code generation: "None", "CommonJS", "AMD", "System", "UMD", "ES6", or "ES2015". ► Only "AMD" and "System" can be used in conjunction with <code>--outFile</code> . ► "ES6" and "ES2015" values may not be used when targeting "ES5" or lower.
<code>--moduleResolution</code>	string	module === "AMD" "System" "ES6" ? "Classic" : "Node"	Determine how modules get resolved. Either "Node" for Node.js/io.js style resolution, or "Classic". See Module Resolution documentation for more details.
<code>--newLine</code>	string	<i>(platform specific)</i>	Use the specified end of line sequence to be used when emitting files: "crlf" (windows) or "lf" (unix)."
<code>--noEmit</code>	boolean	false	Do not emit outputs.
<code>--noEmitHelpers</code>	boolean	false	Do not generate custom helper functions like <code>__extends</code> in compiled output.
<code>--noEmitOnError</code>	boolean	false	Do not emit outputs if any errors were reported.
<code>--noFallthroughCasesInSwitch</code>	boolean	false	Report errors for fallthrough cases in switch statement.
<code>--noImplicitAny</code>	boolean	false	Raise error on expressions and declarations with an implied <code>any</code> type.
<code>--noImplicitReturns</code>	boolean	false	Report error when not all code paths in function return a value.

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<code>--noImplicitThis</code>	boolean	false	Raise error on <code>this</code> expressions with an implied <code>any</code> type.
<code>--noImplicitUseStrict</code>	boolean	false	Do not emit <code>"use strict"</code> directives in module output.
<code>--noLib</code>	boolean	false	Do not include the default library file (<code>lib.d.ts</code>).
<code>--noResolve</code>	boolean	false	Do not add triple-slash references or module import targets to the list of compiled files.
<code>--noUnusedLocals</code>	boolean	false	Report errors on unused locals.
<code>--noUnusedParameters</code>	boolean	false	Report errors on unused parameters.
<code>~~--out~~</code>	string		DEPRECATED. Use <code>--outFile</code> instead.
<code>--outDir</code>	string		Redirect output structure to the directory.
<code>--outFile</code>	string		Concatenate and emit output to single file. The order of concatenation is determined by the list of files passed to the compiler on the command line along with triple-slash references and imports. See output file order documentation for more details.
<code>paths^[2]</code>	Object		List of path mapping entries for module names to locations relative to the <code>baseUrl</code> . See Module Resolution documentation for more details.
<code>--preserveConstEnums</code>	boolean	false	Do not erase <code>const enum</code> declarations in generated code. See const enums documentation for more details.
<code>--pretty^[1]</code>	boolean	false	Stylize errors and messages using color and context.
<code>--project</code> <code>-p</code>	string		Compile a project given a valid configuration file. The argument can be an file path to a valid JSON configuration file, or a directory path to a directory containing a <code>tsconfig.json</code> file. See tsconfig.json documentation for more details.
<code>--reactNamespace</code>	string	"React"	Specifies the object invoked for <code>createElement</code> and <code>__spread</code> when targeting <code>"react"</code> JSX emit.
<code>--removeComments</code>	boolean	false	Remove all comments except copy-right header comments beginning with <code>/* !</code>

Option	Type	Default	Description
<code>--rootDir</code>	string	<i>(common root directory is computed from the list of input files)</i>	Specifies the root directory of input files. Only use to control the output directory structure with <code>--outDir</code> .
<code>rootDirs</code> ^[2]	string[]		List of <i>root</i> folders whose combined content represent the structure of the project at runtime. See Module Resolution documentation for more details.
<code>--skipDefaultLibCheck</code>	boolean	false	Skip type checking of default library declaration files .
<code>--skipLibCheck</code>	boolean	false	Skip type checking of all declaration files (<code>*.d.ts</code>).
<code>--sourceMap</code>	boolean	false	Generates corresponding <code>.map</code> file.
<code>--sourceRoot</code>	string		Specifies the location where debugger should locate TypeScript files instead of source locations. Use this flag if the sources will be located at run-time in a different location than that at design-time. The location specified will be embedded in the sourceMap to direct the debugger where the source files will be located.
<code>--strictNullChecks</code>	boolean	false	In strict null checking mode, the <code>null</code> and <code>undefined</code> values are not in the domain of every type and are only assignable to themselves and <code>any</code> (the one exception being that <code>undefined</code> is also assignable to <code>void</code>).
<code>--stripInternal</code> ^[1]	boolean	false	Do not emit declarations for code that has an <code>/** @internal */</code> JSDoc annotation.
<code>--suppressExcessPropertyErrors</code>	boolean	false	Suppress excess property checks for object literals.
<code>--suppressImplicitAnyIndexErrors</code>	boolean	false	Suppress <code>--noImplicitAny</code> errors for indexing objects lacking index signatures. See issue #1232 for more details.
<code>--target</code> <code>-t</code>	string	"ES3"	Specify ECMAScript target version: "ES3" (default), "ES5", "ES6"/"ES2015", "ES2016", "ES2017" or "ESNext". Note: "ESNext" targets latest supported ES proposed features .
<code>--traceResolution</code>	boolean	false	Report module resolution log messages.

Option	Type	Default	Description
<code>--types</code>	<code>string[]</code>		List of names of type definitions to include. See @types , -typeRoots and -types for more details.
<code>--typeRoots</code>	<code>string[]</code>		List of folders to include type definitions from. See @types , -typeRoots and -types for more details.
<code>--version</code> <code>-v</code>			Print the compiler's version.
<code>--watch</code> <code>-w</code>			Run the compiler in watch mode. Watch input files and trigger recompilation on changes.

- ^[1] These options are experimental.
- ^[2] These options are only allowed in `tsconfig.json`, and not through command-line switches.

Related

- Setting compiler options in [tsconfig.json](#) files.
- Setting compiler options in [MSBuild projects](#).