

Personal Info
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website
johnholler.com
github
github.com/johnholl
Skills
Frontend
React · React Native · Redux · Functional Components · HTML · CSS
Backend
Express · Websockets · Django · Flask · MongoDB · MySQL · Firebase
Machine Learning
TensorFlow · Neural Networks · Reinforcement Learning · Game Theory · Computer Vision
Programming Languages
Javascript > Python > Java > C > C++
Primary System
Linux
Other Skills
Teaching · Public Speaking · Reading Technical Papers · Quickly Learning New Tech

## Key Projects

### Unstuck Scheduling

explore	Summary
beunstuck.net	Unstuck is a platform I built from the ground up as a solo developer. The platform allows tutors and content creators to advertise availability for virtual one-on-one appointments (over Google Meet). Users post a link to their booking site, and customers can select an appointment type, time, and provide some details and payment information. Users are notified with automated emails, and Unstuck automatically creates a shared Google Calendar event with a Google Meet link. Unstuck's front end consists of two React Projects - one for the authenticated user side and one for the customer booking side, as well as a Wordpress landing site. It also utilizes JavaScript in the backend via Firebase functions.
repositories	
https://github.com/johnholl/unstuck-dashboard https://github.com/johnholl/unstuck-booking https://github.com/johnholl/unstuck-backend	
Tech Stack	Skills learned
<ul style="list-style-type: none"><li>React / JavaScript</li><li>Firebase</li><li>CSS and Antd design</li></ul>	<ul style="list-style-type: none"><li>Google APIs integration</li><li>Ecommerce (Stripe) integration</li></ul>

### Mayan Power and Light (MPL) Sales App

read more	Summary
https://johnholler.com/2021/03/03/sales-app-for-mayan-power-and-light/	The Appropriate Technology Collaborative (ATC) is a nonprofit doing work in the renewable energy sector in Michigan and Guatemala. MPL is a program in Guatemala that trains and supports entrepreneurs selling solar panel kits. The Sales App I wrote for them allows their entrepreneurs to keep track of sales, confirm payment, and share data with ATC. The app has both English and Spanish support, and is designed for use in situations with limited internet access.
repositories	
https://github.com/johnholl/MPL	
Tech Stack	Skills learned
<ul style="list-style-type: none"><li>React Native / Expo / JavaScript</li><li>Firebase</li><li>React Native Paper</li></ul>	<ul style="list-style-type: none"><li>Working with clients</li><li>Redux</li></ul>

### DiDi Taxi Routing Agent and Simulator

white paper	Summary
https://ieeexplore.ieee.org/document/8970873	Didi Taxi is a large rideshare company based in China. In large cities their driver assignment algorithm must make multiple decisions every second. When I joined, Didi was in the process of transitioning from a heuristic assignment method to using Reinforcement learning. I implemented several reinforcement learning algorithms on their dataset, including Q-learning and TD-lambda. I also designed an efficient simulator using historical data that we used as a training playground for neural network-based algorithms.
repository	
https://github.com/johnholl/Didi_dispatch	
Tech Stack	Skills learned
<ul style="list-style-type: none"><li>Python</li><li>Tensorflow</li><li>Pandas / numpy</li><li>Seaborn / Matplotlib</li></ul>	<ul style="list-style-type: none"><li>Designing, implementing, training, and debugging neural networks</li><li>Computer vision</li><li>Reinforcement learning</li></ul>

## Other Projects

Ola Filter Impact Map	Ping Pong Scoreboard
An interactive mapping tool built for an affordable water filter startup. Explore at ola.johnholler.com.	A wireless scoreboard built around ESP8266 chips, a Raspberry Pi, and Express websockets.
Robotic path planner	Personal Website
An interactive path planning tool using cubic splines built for the Greenhills Robotics team. Explore at robotics.johnholler.com.	A wordpress site hosted on DigitalOcean and served using Nginx. Explore at johnholler.com.
MemoryMap	MyPantry
A map-based audio scavenger hunt created with React Native.	A tool for keeping track of purchased groceries. It utilizes a selenium web scraper, a Django backend and React frontend.