

# Sprint #0 Report

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## 1. Key Decisions

<b>Object-oriented programming language</b>	<b>C++</b>
<b>GUI library</b>	<b>FLTK</b>
<b>IDE (Integrated Development Environment)</b>	<b>VSCodium</b>
<b>xUnit framework</b>	<b>TBD</b>
<b>Programming style guide</b>	<b>TBD</b>
<b>Project hosting site</b>	<b>Github.com</b>