CSE120 Spring 2021 Homework 5

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Problem 1

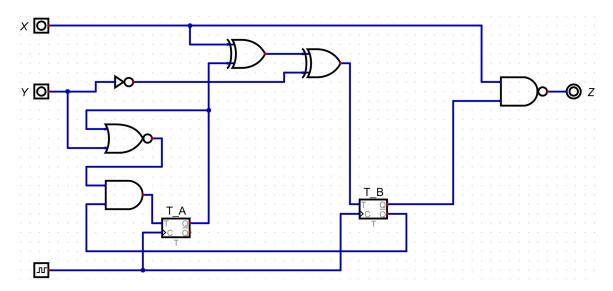
Problem 1: (5 pts) Draw the logic diagram for a circuit that has two T flip-flops with results Q_A and Q_B , two user controlled inputs X and Y, and one output Z specified by the following input equations:

$$T_A = Q'_B(Q_A + Y)'$$

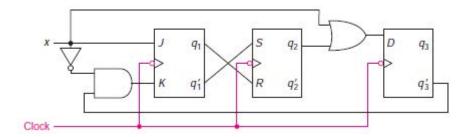
$$T_B = X \oplus Q_A \oplus Y'$$

$$Z = (Q_B X)'$$

Solution:



For the collowing circuit, fill in the unshaded blank cells of the state table.



Solution:

$J = x$ $K = \bar{x} \wedge \bar{q}_3$	$q_1^+ = J\overline{q_1} \vee \overline{K}q_1$
$S = \overline{q_1}$ $R = q_1$	$q_2^+ = S \vee \overline{R}q_2$
$D = x \vee q_2$	$q_3^+ = D$

	q	+ 1	q_{i}	+ 2	q_3^+		
$q_1 q_2 q_3$	x = 0 $x = 1$		x = 0 $x = 1$		x = 0	x = 1	
000	0	1	1	1	0	1	
001	0	1	1	1	0	1	
010	0	1	1	1	1	1	
011	0	1	1	1	1	1	
100	0	1	0	0	0	1	
101	1	1	0	0	0	1	
110	0	1	0	0	1	1	
111	1	1	0	0	1	1	

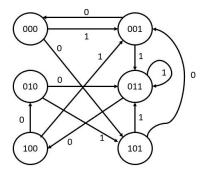
Problem 3

Design a synchronous machine (Transition Table, K-maps, Final Equations, Circuit Diagram) that counts through the following sequence in the order shown below. Note, there are no inputs or output variables, so your Q values must reflect the Hex value listed.

B 9 4 8 C A 3 0 and repeat

- a) using all D flip-flops and combinational logic (AND/OR/NOT gates only)
- b) using all T flip-flops and one multiplexer of size $8{:}1$ per flip flop.

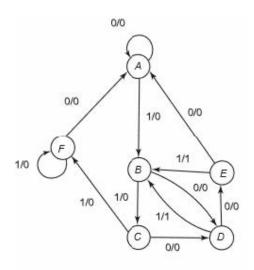
Use the following state transition diagram to answer the questions below:



- a) How many flip flops are required to make this circuit? (1 pt)
- b) Given a starting state of 000, what is the shortest sequence of input values of X that would need to occur to end in state 010? (2 pts)
- c) Create the state transition table for this circuit. (5 pts)
- d) Create the circuit schematic for this design using only JK flip flops and any combinational logic (AND/OR/NOT gates only). (8 pts)
- e) What would be the next state if the starting state was 111 and the input X = 0? (2 pts)

Problem 5

Given the following state diagram with one input X and one output Z:



- a) Is this a Moore or Mealy machine? (1 pt)
- b) Create a state transition table. (3 pts)
- c) Complete the timing trace as far as possible given the following input: (3 pts)

Σ	ζ	0	1	1	0	1	1	1	1	0
Sta	ate	Α								
7	7	0								

Design a synchronous lighted sign that flashes different colors based on an input L. When L is equal to 0, the sign should flash the following sequence; blue, green, red, and repeat. When L is equal to 1, the sign should flash the following sequence; yellow, off, red, off, yellow, off, red, off, and repeat. Assume the correct color will shine when the associated state is present.

If the sign is in the blue or green state and the input L should change to 1, the next state should start the other sequence by transitioning to yellow first. If the sign is in yellow, off, or red states and the input L changes to 0, the next state should start the other sequence by transitioning to blue first.

Create the State Definition Table, State Diagram, Transition Table, combinational logic using Kmaps, and Final Equations assuming JK flip-flops and AND/OR/NOT combinational logic.

For any additional binary states that don't exist in your state transition diagram, please solve for the next state using your JK equations and explain what the next state would be if the input was 0 or if the input was 1.

Problem 1