CSE310 Lecture 1 Notes

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The Sorting Problem - Formal definition

Sorting problem:

- Input: a sequence of n numbers $\langle a_1, a_2, ..., a_n \rangle$.
- Output: a permetation (reordering) [of the input] $\langle a'_1, a'_2, ..., a'_n \rangle$ such that $a'_1 \leq a'_2 \leq a'_n$

Insertion Sort: Analogy to storing cards...

There may be many ways to sort cards, but one intuitive procedure is to always insert a card into the right place.

- Works naturally when you draw a stack of cards one-by-one and put them into your hand.
- Similarly, if you sort all cards in your hand \rightarrow "in place" sorting

Computationally represent the procedure

Pseudocode: Liberal user of English; Use of indentation for block structure; Omission of error handling (e.g. check if an array is empty).

```
// Pseudocode for insertion sort

INSERTION-SORT(A)
for j=2 to A.length // A.length=n
   key = A[j]
   // Insert A[j] into sorted sequence A[1...j-1]
```

```
i=j-1
while i>0 and A[i]>key
    A[i+1] = A[i]
    i=i-1
A[i+1]=key
```

Example:

```
3
   9
              ^{2}
                  9 should be inserted after 3 - no change
       6
           1
3
   9
          1
              ^{2}
                  6 should be inserted between 3 and 9
3
   6
              2
       9
          1
                  1 should be inserted before 3
1
   3
       6
           9
              2
                  2 should be inserted between 1 and 3
1
   2
       3
           6
              9
                  sorted array
```

Analysis of the Insertion-sort algorithm

When we analyze an algorithm, we mainly focus on the performance (running-time). The running time of the algorithm depends on vaiour factors' success.

- depends on the nature of the input (already sorted vs. reverse sorted)
- depends on the size(n) (6 vs 10^6 elements) \rightarrow parameterized running time.

```
-T(n) = \leftarrow function of the size (n).
```

Different kinds of running time analysis:

- Worst-case.
 - Max time on the input size n given an upperbound guarentee to the user.
- Average case.
 - expected time over all possible input
 - * running time of every input and find the average. We need to know the probability of each input \rightarrow Input \times probability of that input = weighted average.

we don't know the exact probability, therefore, we make assumptions

- * all inputs are equally likely uniform distibution.
- Best case
 - works on some inputs only, no guarentee to the user.

Next question: how to eliminate hardware dependency from running time.

• parametierize the running time based on the input size and then give the growth of the running time rather than giving absolute value. → asymptotic analysis (notation)

Asymptotic Notation:

- ignore machine dependent constants
- observe the growth of the running time.

One of the commonly used notation in the asymptotic notation is the θ notation.

θ notation:

• drop lower order terms and ignore constants

$$- T(n) = 3n^{3} + 50n^{2} + n + 600$$
* drop $50n^{2} + n + 600$
* ignore 3 in front of $3n^{3}$

$$- T(n) = \theta(n^{3})$$

• this means when $n \to \infty$ $\theta(n^3) > \theta(n^2)$ but for certain sizes of input, higher order term may perform better.

Analyzing the running time of the insertion sort. It had a for loop and a while loop.

• T(n) = amount of time while loop runs for each iteration and the number of times while loop is invoked

```
- = \sum_{j=2}^{n} \theta(j)
* This is the sum of constant numbers: 2+3+4+...+n \to \text{Arithemic series}
* T(n) = \theta(n^2)
```

- So in worst case: $T(n) = \theta(n^2)$
- Best case: while loop will be executed only one time (k) constant time

$$- T(n) = \sum_{j=2}^{n} (k) = \theta(n)$$

Importance of parameterized time complexity

- gives an idea about the order of growth rather than giving an absolute value
- doesn't depend on the computer (hardware)

Activities

Prove: $\sum_{i=1}^{n} i = \frac{n(n+1)}{2}$

Proof.

Prove: $\sum_{i=2}^{n} i = \theta(n^2)$

Proof.