

Carers Scheduling Prototype Software Application

John O'Grady

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DUBLIN, IRELAND

Author:
JOHN O'GRADY

Supervisor:
DR. MATT SMITH



Abstract

This project is concerned with requirements gathering, planning and delivery of a prototype rostering and scheduling software application for the Irish Wheelchair Association (IWA), a large non profit service provider which needs a new organisation wide software process to manage the planning of care appointments for people with disabilities. This project begins by setting the organisational context for the planned new software initiative. Next, it progresses to examine the body of current academic research in software delivery to provide a brief synthesis of best practice in the planning, implementation and deployment of modern software applications.

Based on this research, this author selects the Systems Development Life Cycle (SDLC) methodology as an appropriate toolset to determine the requirements of IWA for a new rostering and scheduling solution which the organisation plans to deploy to its 1,500 Personal Assistants. Having gathered the requirements, the project progresses to define the organisational context for the software deployment.

Using the SDLC methodology the author, who is responsible for leading the Information Technology function at IWA, works collaboratively with key project stakeholders across the organisation to define a broad functional requirement specification and produces various key design artefacts.

As the development work on the project progresses, a suite of SDLC mandated project management documents are iteratively refined and finalised. A high level test plan is developed and implemented to ensure code quality and alignment with user expectations and requirements.

Finally, in conclusion, the author offers some insights from his experience of the software planning and development process together with consideration of some areas for further investigation and ongoing improvement of the prototype which are outside the scope of the initial project build.

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1 Introduction

This project examines the requirements for a prototype Rostering and Scheduling solution for which the ultimate client, the Irish Wheelchair Association (IWA) has a real world business requirement. It is envisaged that the finished software deliverable at the conclusion of this project will not be a fully enterprise ready software solution but rather the project deliverable will be employed as a prototype for user acceptance testing by representative end users. This software development process will be used to examine and further refine IWA's existing assumptions in relation to the imminent deployment of a critical real life deployment whose successful implementation is considered to be fundamental to the competitive position of the IWA.

The scope of this project is to establish the detailed software functionality requirements for the new application and to utilise this information to deliver a prototype software solution for evaluation purposes which will cover the primary use cases and functional requirements identified. This will enable end users to test, assess and give feedback on the prototype and it is envisaged that this process will be constructive in mitigating the risk of any significant functionality components being omitted from the final production system or the usability of the ultimate solution not meeting user requirements in full.

Following this iterative process, it is planned to document a more comprehensive set of final functional requirements for the production deliverable will fundamentally underpin a competitive tender exercise and vendor engagement through which IWA will select, configure and implement a live rostering and scheduling solution for its 1,500 Personal Assistants across Ireland.

2 Organisational Context

2.1 History of Irish Wheelchair Association

The Irish Wheelchair Association (IWA) is a vibrant independent organisation which was founded in 1960 by a group of people with disabilities. IWA is governed by a Board of Directors elected from its 20,000 membership base. It is the largest provider of Assisted Living Services in the Ireland, employing over 2,600 employees and delivering over 2 million hours of service annually. It is substantially funded by the Irish Government, primarily through the Health Service Executive, from whom it receives funding as a Section 39 agency under the Health Act 2004, although it also receives funding from various other statutory and non statutory sources and raises funds directly from the general public. A challenge which is directly pertinent to the planned software project is that IWA's funding revenue streams are primarily remitted in respect of service level agreements for the delivery of front line services and it receives no direct funding for Information Technology or indeed other Shared Services activities.

During the recent economic downturn and its impact on the public finances, IWA, like many non service providers, has had seen the government apply substantial cumulative funding cuts between 2008 and 2014. Against this backdrop IWA has managed to maintain and in some cases expand its level of service activity through pursuing internal efficiencies and implementing a series of pay reductions which have been agreed with its workforce but maintaining service delivery in the face of significant funding reductions has progressively diminished the financial reserves that the Association holds.

These funding reductions have also significantly impacted on the state of IWA's Information Technology infrastructure which is now in need of attention following a sustained pattern of historic under investment. However, the organisation's strategic plan for the years 2017 to 2010 now views Information Technology initiatives as a core enabler of driving overall efficiency and value for money in its model of service delivery, on the strict understanding that approval of all capital investment decisions must be clearly linked to a defined and fully costed business case which will deliver an identifiable and measurable return on investment in net financial terms to the organisation.

IWA has been at the forefront of developing person centred service provision in Ireland, based on international best practice, and IWA is now somewhat unique among large charities in Ireland in that it remains wholly owned by, and accountable to its 20,000 members who made up of people with disabilities, active volunteers and other IWA supporters. In all areas of its activities, IWA advocates for independence and quality of life for all people with disabilities in Ireland. In this regard, the stated mission of IWA has recently been updated in its new Strategic Plan for 2017-2020 as follows:

Irish Wheelchair Association has a vision of an Ireland where people with disabilities enjoy equal rights, choices and opportunities in how they live their lives, and where our country is a model worldwide for a truly inclusive society.

In addition to Assisted Living Service, which is IWA's largest service employing 1,700 of IWA's 2,600 strong workforce, IWA provides a range of other services including a network of 57 community based Resource and Outreach Centres, respite services, driving tuition and a variety of member led youth and local branch projects. IWA Sport is a subsidiary division of IWA which is a recognised National Governing Body of Sport by the Irish Sports Council and IWA operates a network of volunteer led Sports clubs throughout Ireland which are an vibrant component of Ireland's Paralympic movement, particularly with regard to the development of young disabled athletes. IWA also has developed specialist teams in the specialist areas of Accessibility, Housing and Transport where it is widely acknowledged as an expert in providing expertise and advocacy in ensuring public and private developments are configured to meet the needs of people with disabilities.

2.2 Overview of Assisted Living Service

IWA's Assisted Living Service (ALS) provides significant individual supports to people with disabilities which are tailored to the needs and wishes of the each person to enable them to live independently. IWA, with funding support from the Health Service Executive, provides a Personal Assistant (PA) to assist with tasks that the person with a disability might find difficult or impossible to do in their daily lives. Originating in the international Independent Living movement, which postulates that people with disabilities are best placed to make determinations on their own needs, IWA's ALS provides support to individuals in their homes and communities facilitating community participation, access to education, employment and improved quality of life.

The ALS model of service delivery comes in two main strands

- **Self-directed or leader-managed package.** In a self-directed or leader-managed package, the person with the disability acts as the leader or service manager for IWA. This involves recruiting their own personal assistants, organising their weekly rosters, returning their timesheets, arranging holiday cover, etc. The leader can consult the service coordinator when necessary.
- **Supported package.** In the supported package, the service coordinator takes responsibility for some or all of the management, delivery and operation of the service.

2.3 Current Scheduling Process

IWA does not currently have a unified scheduling, rostering and time attendance system in place across all of its ALS locations. A custom static (non calendarised) solution for roster and timetable planning functionality has been developed on its Microsoft Dynamics CRM environment and is currently in use across all IWA offices and a calendar based extension of this is currently in a pilot phase in a small number of IWA locations. It is likely that IWA will migrate management of schedules and rosters to the new Rostering and Scheduling platform however it should be noted that IWA does envisage continuing to use Dynamics CRM for other a variety of other key service management functions such as on-boarding service users, employee recruitment, risk assessments, evaluations and logging contact and activity information with employees and service users.

While Microsoft Dynamics CRM has provided some basic functionality in relation to static rosters to date, in the absence of a fully calendarised roster solution across all IWA offices, local teams in IWA have developed a variety of long-standing and ad-hoc local solutions to managing planning rosters, all of which IWA wishes to discontinue in favour of the proposed new solution.

The current IWA process for capturing time and attendance information for payroll and billing purposes involves each PAs completing paper timesheets which are progressively signed off by the service user or a family member throughout the month at each service visit.

At the end of the payroll month, the timesheets are delivered to the local coordinator at the local IWA office and are then data entered into the Focal-Point system. These timesheets are initially entered as pending approval by an ALS Administrator within the system and routed to the ALS Coordinator for the service for approval. The coordinator reviews the timesheet against the expected visits and service budget and approves or amends the timesheet.

Once the Focal-point process is complete, an export of the approved timesheet data is taken from Focal Point and used to feed the Mega pay payroll system. The Mega pay application in turn feeds the Access Accounts system for invoicing/billing purposes. In the context of implementing a new rostering and time attendance system, IWA wishes to cease using Focal-point for the capture of Time and Attendance information and approval of same in favour of the new rostering and scheduling system directly managing the capturing and approval of time and attendance data which can then be exported directly to Access Accounts for billing purposes and Megapay for payroll processing.

2.4 Overview of Organisational Impacts

The casual reader of the preceding section will quickly appreciate the inherent inefficiencies of the current paper centric process in an organisation of the size of IWA. Indeed, IWA employs a service management cohort of 26 Service Coordinators, 8 Service Support Officers and 20 Administrators across 15 ALS offices around Ireland and it has been estimated that across these employee groups, approximately 25% of their working time is spent managing rostering and scheduling functions in relation to the ALS service to ensure all service visits are covered and a further 25% of their time is currently consumed in manual data entry and approval tasks in relation to timesheet and payroll information.

This inefficient process has a direct impact on IWA's cost base but also has an opportunity cost impact by limiting the available time of Service Coordinators to spend on other essential functions such as planning, evaluation, training and supervision activities. In this context, it should be noted that each IWA Service Coordinator is responsible for managing a large number (between 50-100 per Coordinator) of service packages for individual service users and each also supervise a similar number of Personal Assistants for whom the Service Coordinator acts as line manager. This also has an impact on the ratio of required back office personnel to service delivery hours and due to the somewhat manual rostering and scheduling process currently being operated, IWA's service coordination and administration costs per service delivery hour are somewhat higher than some of its competitors, placing it at a competitive disadvantage, particularly in comparison to some of the private sector commercial operators who have recently entered the Irish homecare market and who in many cases currently have more sophisticated technological solutions in place to handle this key internal process.

2.5 Scope of Final Rostering and Scheduling Solution

In order to address this deficiency, the IWA's Senior Management Team have mandated the IWA ICT team to work with internal stakeholders to define functional requirements and implement a competitive tender process to select and deploy a new software solution to enable IWA to manage rostering and the capture of time and attendance information in a more efficient manner. The proposed solution will deliver the following functionality components to IWA:

- **A Rostering and Scheduling solution** for use by ALS Administrators, Coordinators and Support Officers. The proposed solution should also interface with the IWA Megapay payroll system. Finally, it should manage the customer billing process in relation to the care services provided to statutory and individual customers.
- **A Mobile Application** to be used by PAs employed by IWA which should be capable of running on the iOS, Android and Windows Phone and thereby be suitable to run on the personal mobile devices of employees to avoid IWA having to supply company owned and funded devices on the corporate account.
- **Attendance Verification Mechanism via Mobile App.** A key requirement for the mobile application is that it provides a reliable and independent real-time verification of an employees attendance at a service visit location, together with timestamped confirmation of the length of time that was spent at the location. This is required to satisfy IWA service level agreement obligations with its funders and to minimise the possibility of fraud.

- **Quotation/Proposals Generation.** The proposed enterprise solution should be capable of generating detailed and personalised Service proposals/ quotations where the coordinator can plan the service schedule for the service user, referencing each visit to the appropriate price card item to generate a completed quotation for the customer which shows the provisional service schedule and the projected weekly invoiced cost.
- **Employee, Service User and Customer Portals.** IWA would also like to implement Service user and Employee portals which includes an authentication layer so that a service user or their family member can view upcoming service visits. Similarly, employees can view their upcoming roster visits to various service users including information such contact information, tasks to be completed etc. and a Customer portal where a funder can view invoices, schedules for upcoming service and validate completed visits by viewing validation timestamps of attendance.

2.6 Scope of Prototype Solution

As the prototype application is being fast tracked for user acceptance testing, this application has more limited scope and is primarily focussed on the backend Rostering and Scheduling solution and in particular on examining in detail the user experience and optimal process and validation checks required by Coordinators and Administrators in handling various common service delivery scenarios. The prototype will also attempt to model in a simplistic fashion the experience of portal layer users who will interact using various security limited roles such as employees, service users and customers although it will not attempt to fully implement the data privacy restrictions to be granted to each type of role- for example employees being unable to access the planned roster records for other employees to the fully robust extent that would be required in an enterprise level application. The aspects of creation of a mobile app, integration of the mobile app with the backend rostering and scheduling and the verification of attendance via the mobile app are all considered as out of scope for the prototype application.

2.7 Procurement and Tendering Approach

IWA has recently launched the first phase of the competitive tender process for its new rostering and scheduling solution through the Office of Government Procurement's E-Tender's website which is available at this link [The first stage of the procurement process requires prospective vendors to complete a short pre-qualification questionnaire which provides an opportunity for vendors to demonstrate the capabilities of their software platform against the high level requirements summarised in the preceding section, as well as providing an overview of their organisational capability and customer references where they have already deployed their solution in a similar usage context. Following assessment of the pre-qualification questionnaires, IWA will shortlist a small number of interested vendors for the second phase of the tender process which will require vendors to submit a more comprehensive response against a detailed Request for Tenders \(RFT\) document provided to the vendors by IWA. Once a successful platform/vendor meeting all of IWA's mandatory requirements as set out in the RFT document has been appointed through the procurement process, IWA will work with that vendor to configure and test the system to align the chosen platform which IWA's requirements. It is envisaged that IWA will initially implement the solution for a small group of 50-100 Personal Assistants who will take part in a pilot exercise to confirm, test and sign off on the chosen solution as fit for purpose prior to its rollout to the wider group of 1,500 Personal Assistants and 25 Service Coordinators.](#)

3 Literature Review

3.1 Software Development Paradigms

In this section, we complete a rapid tour through the body of academic literature to review different software development paradigms and select an appropriate methodology for the prototype project. We begin by looking at the Waterfall Approach to software development before examining some alternatives.

Many computer scientists regard the Waterfall methodology as the classical approach to software development while the Agile methodology and related approaches have been gaining increasing traction in recent times and can be reasonably positioned as the more modernist or fashionable approach, especially for projects which are likely to need the capacity for rapid adaptation.

3.2 The Waterfall Methodology

In the 1960s and early 1970s, the largest customer worldwide for software development was the U.S. government's Department of Defense which managed a sophisticated and critical portfolio of software systems and projects which was probably without unrivalled in terms of scale at the time. (**royce**) is often credited as being the first to use the Waterfall development as a term to describe a planned top down approach to software development which moves incrementally through a series of rigid steps which cannot be revisited once completed. However, others have disputed that Royce was the first to use the term and also suggested that Royce did not envisage a rigid approach to development, noting that Royce was in favour of an iterative approach involving the capacity for rework of outputs based on the experience of using outputted artefacts in subsequent development steps, though only within successive steps. Royce also felt that there was considerable risk in the fact that the Waterfall model only envisaged testing of the outputs of the project as a penultimate activity when the project was close to completion.

Royce's model of Software Development suggests the following incremental steps in developing new software systems

- Systems requirements
- Software requirements
- Analysis
- Program design
- Coding
- Testing
- Operation

3.3 Review of the Systems Development Life Cycle Methodology

More recent commentators have adapted the foregoing model to add some additional steps and the following framework is frequently used in establishing a structure for project teams engaged in software development, though there are various alternate models also in use which use similar overall concepts:

- **Initiation.** In this stage, the project's life begins when a project sponsor recognises the need or opportunity for a software project to take place.
- **System Concept Development.** At this juncture, the team defines the scope for the project and engages in risk analysis activities, defining boundaries for the project and undertaking feasibility studies.
- **Planning.** Here, the team develops a project management plan and sets about acquiring the resources needed for the project.
- **Requirements Analysis.** Now the project is underway, and the project team work to establish what the user requirements are, using this knowledge to define a detailed functional requirements document.
- **Design.** This stage sees the requirements transformed into a detailed Systems Design Document which begins to examine and plan the technical approach which will employed to deliver the required functionality.
- **Development.** This begins the actual technical delivery, where the team convert the design documents into realisable code and system resources including database creation, preparing test cases and beginning the installation, coding and assembly/ compilation of a live software deliverable

- **Integration and Test.** The focus in this stage is to ensure that the system under construction aligns with and meets user expectations in relation to the system's functional requirements. These assumptions can be tested through user acceptance testing and users undertaking quality assurance activities. It is best practice here that the test activities should be formally documented.

- **Implementation.** Now that we have a system in place, it needs to be deployed to a production environment and where necessary integrate with other relevant software and hardware resources.
- **Operation & Maintenance..** This stage defines a series of operational tasks and procedures to operate, maintain and fine-tune the information system in a production scenario.
- **Disposition.** This stage at the end of the project focusses on the end of system activities, with a particular emphasis on the data aspects of projects.

The Waterfall model gained wide acceptance as a framework for software development, though controversy raged continually about its effectiveness and appropriateness to large scale projects. In order to increase the speed of delivery and in response to increasing complexity and project risk, the Department of Defense looked to computer scientists in academia in order to assist it in developing more reliable and predictable software development methodologies.

In an influential publication, (**defensesscienceboard**), reporting to the U.S. Military as the Defense Science Board Task Force on Military Software, highlighted increasing risks associated with more traditional software development approaches including the Waterfall approach. This report noted that the cost of military software contracts had been steadily increasing, while the time to delivery was also becoming longer. It highlighted a variety of mitigation strategies which it recommended to the Department of Defense including standardising programming languages (using the DoD mandated Ada language) as well as a renewed focus on requirements gathering and an more iterative approach to managing software projects.

A more recent study (**peterson**) found that the major issues with the Waterfall model arise in relation to the requirements gathering activities, and also present in relation to the verification of same. Based on this, it concluded that even though it was still commonly in use, the Waterfall model was fundamentally unsuitable for large scale or complex development projects

3.4 Spiral Model

Noting that the Waterfall approach had become the de facto standard for military (and general) software development, and echoing the shortcomings noted by the Defence Science Board report, (**boehm**) proposed an alternate framework which he termed the Spiral model.

Because the Waterfall approach placed a strong emphasis on the finalisation and sign off of detailed specification criteria prior to moving on to the development and implement stages, Boehm noted that this highly structured approach frequently served to act as a barrier to early prototyping. Boehm contrasted this with the Evolutionary Development approach (where a user might declare ‘I cant tell you what I want, but Ill know it when I see it.’), which had become popular as an antidote to the rigid strictures of the Waterfall approach. He also observed that using Evolutionary Development also presented some significant challenges in that it could frequently be difficult to distinguish this approach from the older and less structured ‘Code and Fix’ or ‘Spaghetti code’ implementations which have been repeatedly found to have performed very poorly as they scaled to larger implementations.

Figure 1. below shows an overview of the Spiral model of development

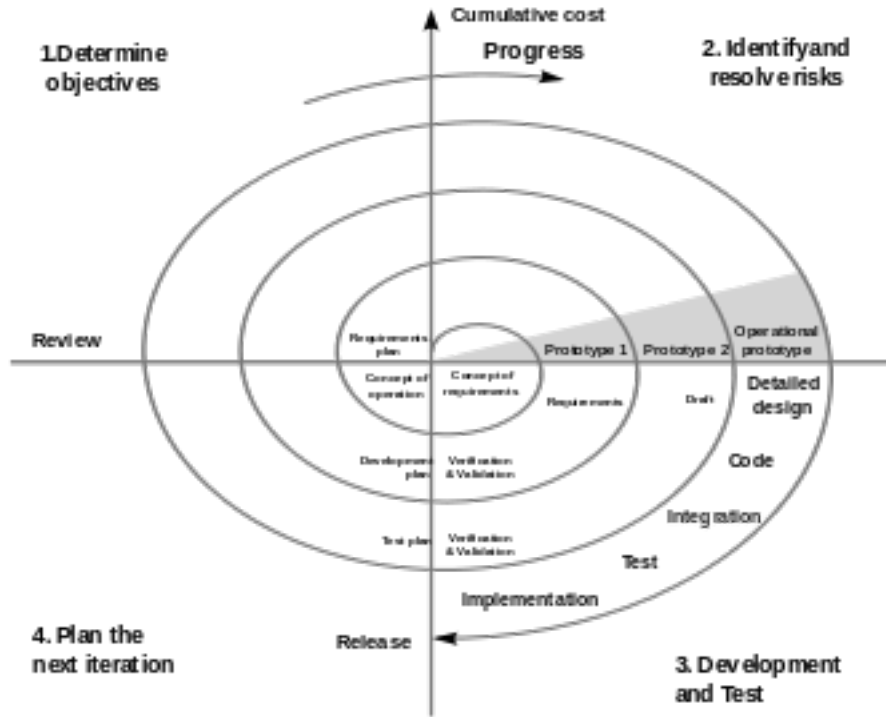


Figure 1: The Spiral model of development

To address the shortcomings of both methodologies, Boehm proposed the Spiral model which he noted as evolving based on the insights he had gained from applying the Waterfall model in large government projects. It suggests a flexible approach based on the risk profile of each project which adopts suitable tools from one or more process based methodologies such as incremental development, the waterfall model, or evolutionary prototyping. A challenge with the Spiral model is that its core concepts have often been oversimplified leading to misconceptions and what Boehm terms ‘hazardous spiral look-alikes’. This term refers to implemenations of the Spiral approach appear to have the all the required core components but in fact diverge and inviolate the one or more of the key principles of the model. To counteract this approach, Boehm stresses that projects using the spiral model should always display six invariants (items which are always required in every project) and he usefully provides examples where each invariant could be subject to an incorrect interpretation which would invalidate its meaning.

- **Define artifacts concurrently.** This invariant notes that concurrency is a better approach here as defining project artefacts sequentially increases the risk that the project does not meet stakeholder expectations.

- **Perform four basic activities in every cycle.** At its core, the Spiral model emphasises four basic activities in each cycle of developmentm as follows:
 - 1. Determine the objectives
 - 2. Identify and resolve risks
 - 3. Development and test
 - 4. Plan the next iteration
- **Risk determines level of effort.** It is the responsibility of the project team to determine how much effort should be spent on each project area, based on the perceived level of risk for the area. This decision should always be made based on a strategy of reducing the overall level of risk to the project.
- **Risk determines degree of details** Based on a risk based approach, the team must make a determination as to how much detail needs to be gathered for each project artefact. For example, they should ensure they gather sufficient detail in relation to requirements areas where a detailed specification helps to reduce unpredictability and contribute to lowering the overall level of risk, for example in precisely defining the integration approach to be taken between hardware and software components. Conversely, project teams should feel entirely comfortable producing much less detail in relation to front requirements specifications in other areas which have a lower overall level of project risk, for example in relation to the design of the graphical user interface.
- **Use anchor point milestones.** In the original specification of the spiral model, it did not initially include any project milestone assessments but from practical experience- again with a risk focussed approach- these were introduced to anchor project delivery to communicate progress updates to stakeholders.
- **Focus on the system and its life cycle** This invariant recommends that project managers and stakeholders take a long term view of the project life cycle and avoid an excessive focus in the initial stages of the project on the development of software code.

Table 1: The Agile Manifesto

Individuals and interactions	over	Processes and tools
Working software	over	Comprehensive documentation
Customer collaboration	over	Contract negotiation
Responding to change	over	Following a plan

3.5 Agile

The Agile manifesto emerged as a strong counterpoint and echoed many of the concerns and ideas of earlier iterative and incremental software development approaches.

The manifesto was written by 17 experienced software developers who convened in 2001 and drawing on their own experience of efficient software development principles, sought to define the guiding principles for the Agile Alliance. Central to their thinking was the notion that while they valued the items on the right hand column of the table below, they placed an even higher value on the items in the left hand column. For example, while they did see a value in developing documentation, they did not take this to the level of generating copious manuals for form's sake which would gather dust, not be kept up to date, and ultimately deliver little in terms of value to end users.

The **Manifesto for Agile Software Development** is based on twelve principles:

- Customer satisfaction by early and continuous delivery of valuable software
- Welcome changing requirements, even in late development
- Working software is delivered frequently (weeks rather than months)
- Close, daily cooperation between business people and developers
- Projects are built around motivated individuals, who should be trusted
- Face-to-face conversation is the best form of communication (co-location)
- Working software is the principal measure of progress
- Sustainable development, able to maintain a constant pace
- Continuous attention to technical excellence and good design
- Simplicitythe art of maximizing the amount of work not doneis essential
- Best architectures, requirements, and designs emerge from self-organizing teams
- Regularly, the team reflects on how to become more effective, and adjusts accordingly

4 Initiation

5 Concept Development

5.1 Overview of Project Scope

5.2 Feasibility Review

19
Review of open source and commercial applications in similar functionality sphere

5.3 Requirements specification

6 Planning Phase