





makeMove()

return

if (playersCard.getFaceValue() > aisCard.getFaceValue())  
(if the player's card beats the ai's card)

elseif (playersCard.getFaceValue() < aisCard.getFaceValue())  
(if the ai beats the player's card)

addPoint(1)

end of while loop  
(end of game)

print:

```

_      Your card      _
playersCard.toString()

_      Opponent's Card  _
aisCard.toString()

Your score: user.getScore()
Opponent's score: ai.getScore()

Game Over

if (user.getScore() >= ai.getScore()) {

You Win

(print winning meme)

else {

You Lost

(print losing meme)

}
```





