

John Kim

✉ hi@john.kim | 🔗 <http://john.kim> | 🐙 [github](#) | 💼 [linkedin](#)

EXPERIENCE

Software Engineer
Memebox

San Francisco, CA | Oct 2016 - Present

Jr. Web Designer

San Diego, CA | June 2014 - Apr 2016

Franklin Wireless Corp.

- ▶ Rebranded the Mobile Hotspot Web UI using HTML & CSS to successfully launch the product to three major U.S. carriers
- ▶ Redesigned two different company websites by implementing a mobile responsive layout, resulting in more than 200% increase in customer engagement rate and page views

PROJECTS

Yeeple 🔗 [live](#) | 🐙 [github](#)

Yelp for Board Games (built with React.js and Rails)

- ▶ Implemented a single-page JavaScript web application that utilizes the Flux architecture on React.js to render game and user data
- ▶ Designed a fully custom UI with best UX practices by using JSX and CSS to create form elements and navigation links that seamlessly integrate with React event handlers
- ▶ Built the search/filter functionality by using AJAX server requests to fetch game data

Balloons 🔗 [live](#) | 🐙 [github](#)

Space-filling game (built with JavaScript and HTML5 Canvas)

- ▶ Incorporated Box2D physics engine to manage game object interaction and collision handling
- ▶ Designed the game UI with Create.js to dynamically render game objects onto the canvas

Readably 🔗 [live](#) | 🐙 [github](#)

Chrome extension used to improve web page readability (built with JavaScript)

- ▶ Utilized the Chrome browser API to create a Chrome extension that automatically styles web page text according to best readability principles

SKILLS

- | | | | | |
|--------------|-----------------|-------------|------------|----------------|
| ▶ JavaScript | ▶ jQuery | ▶ Angular 2 | ▶ React.js | ▶ Flux (Redux) |
| ▶ Go | ▶ Ruby on Rails | ▶ SQL | ▶ Git | ▶ HTML/CSS |

EDUCATION

University of California, San Diego
Computer Science, B.A.

San Diego, CA | Jan 2010 - June 2014