

MonoBehaviour

```
graph BT; AnimationLUT --> LUT; LUT --> MonoBehaviour
```

The diagram illustrates a class hierarchy. At the top is a box labeled 'MonoBehaviour'. Below it is a box labeled 'LUT'. At the bottom is a box labeled 'AnimationLUT'. A blue arrow points from 'LUT' up to 'MonoBehaviour'. Another blue arrow points from 'AnimationLUT' up to 'LUT'. The 'AnimationLUT' box has a grey background, while the others are white with black borders.

LUT

AnimationLUT