



# Naturalistic decision-making dynamics in spiking neuron circuits



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## Introduction

- Foraging behavior
  - Sequence of successive decisions between:
    - Consume immediately available food (“stay”)
      - Seek an alternate food source (“leave”)
    - Studied with 2AFC taste preference task
  - Modelling brain implementation as multistable network
    - Replicates taste-decision behavior well (Miller & Katz 2013)
    - Taste, consumption behavior correspond to sudden changes in cortical activity (Jones et al., 2007; Sadacca et al., 2016)

## Brain implementations

### “Enticed to stay”

- Naturally inclined to leave
- Rapid transitions without hedonic stimuli

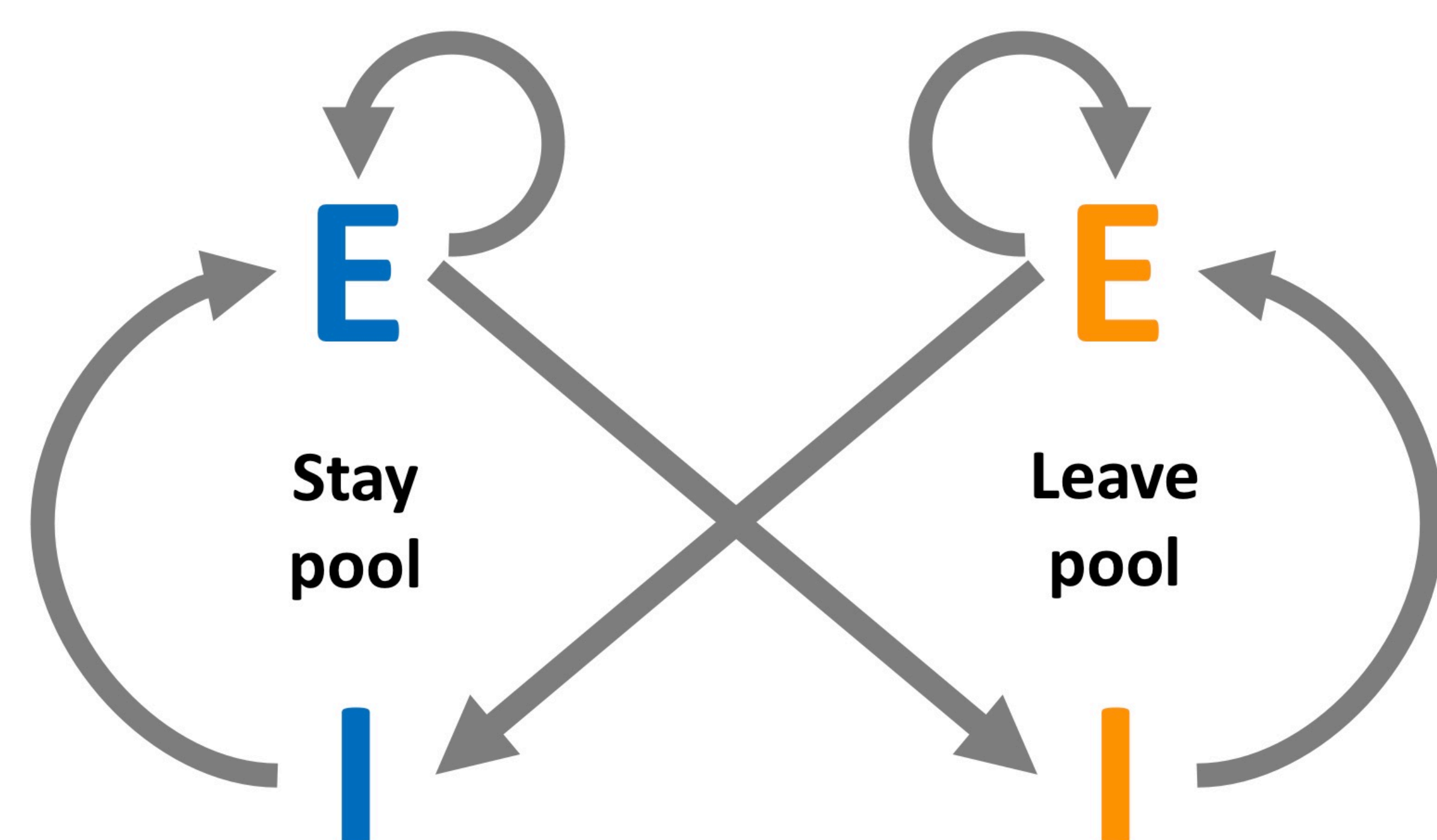
### “Repelled to leave”

- Naturally inclined to stay
- Rarely transitions without aversive stimuli

## Goal of present study

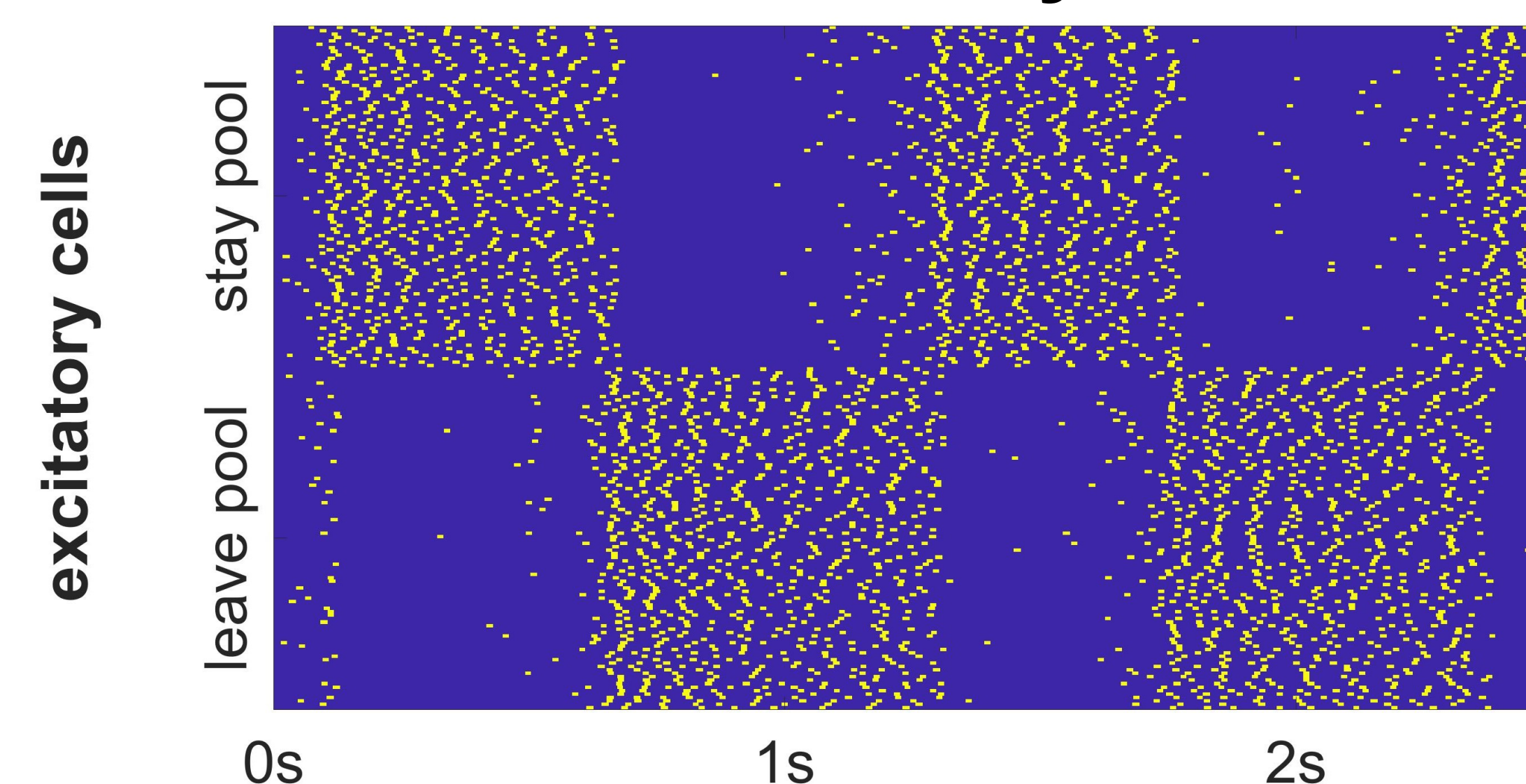
- Produce taste-preference behavior with bistable network
- Test whether “entice to stay” and “repel to leave” accounts predict different neural dynamics during network transitions

## Model architecture



- 250 voltage-based spiking model neurons (Brette & Gerstner 2005)
- Organized in two pools of 100 excitatory & 25 inhibitory cells

## Bistability



## Simulations

- Basic taste-preference behavior in a task with unequally palatable stimuli
- Parameter search (without stimuli) to find networks with “entice to stay” and “repel to leave” characteristics
- Sampling behavior and network dynamics following “entice to stay” and “repel to leave” implementations

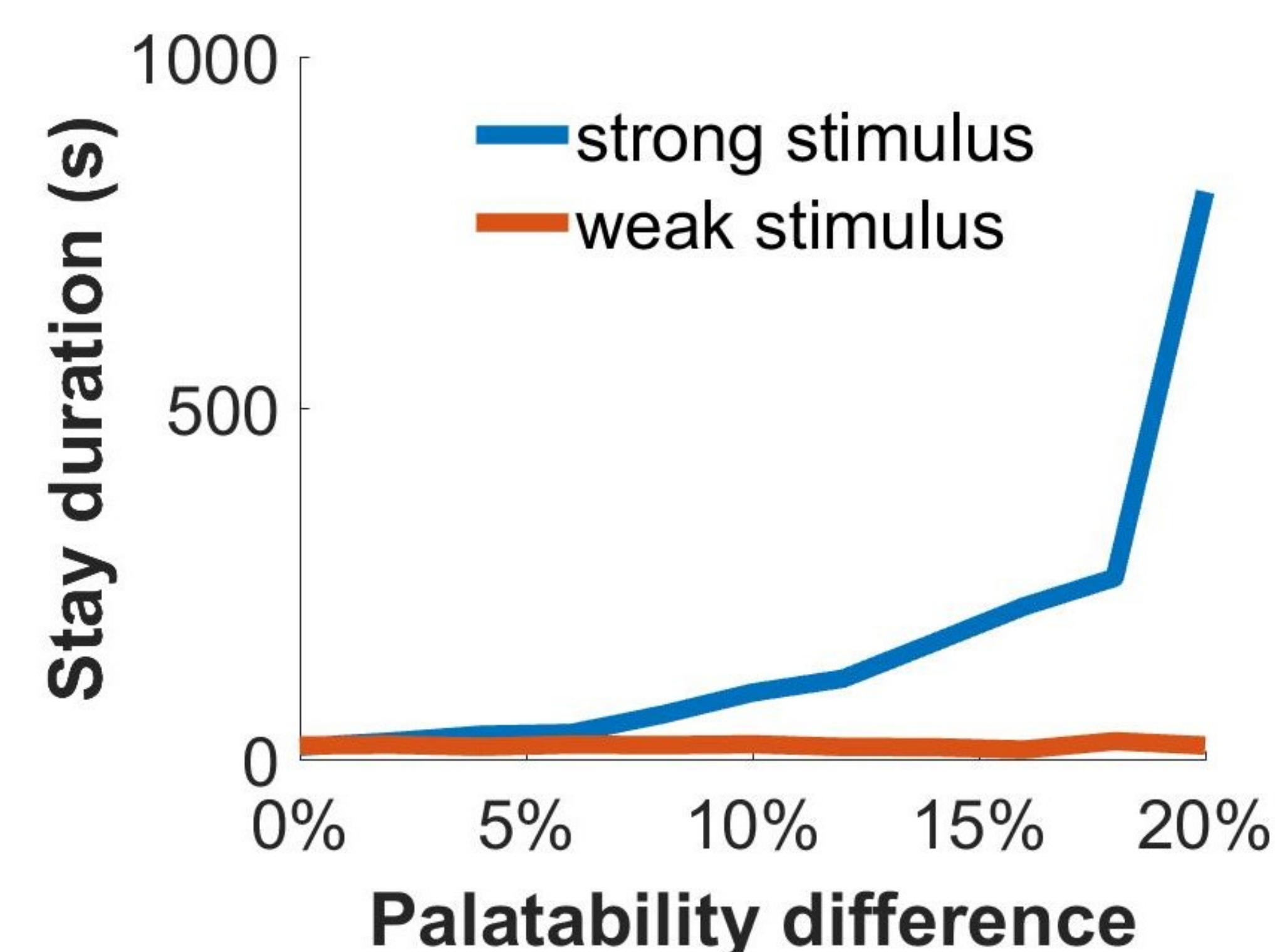
### Palatable stimulus

- Spiking input to excite-stay cell group (E)
- Applied in basic preference & “entice to stay” sims.

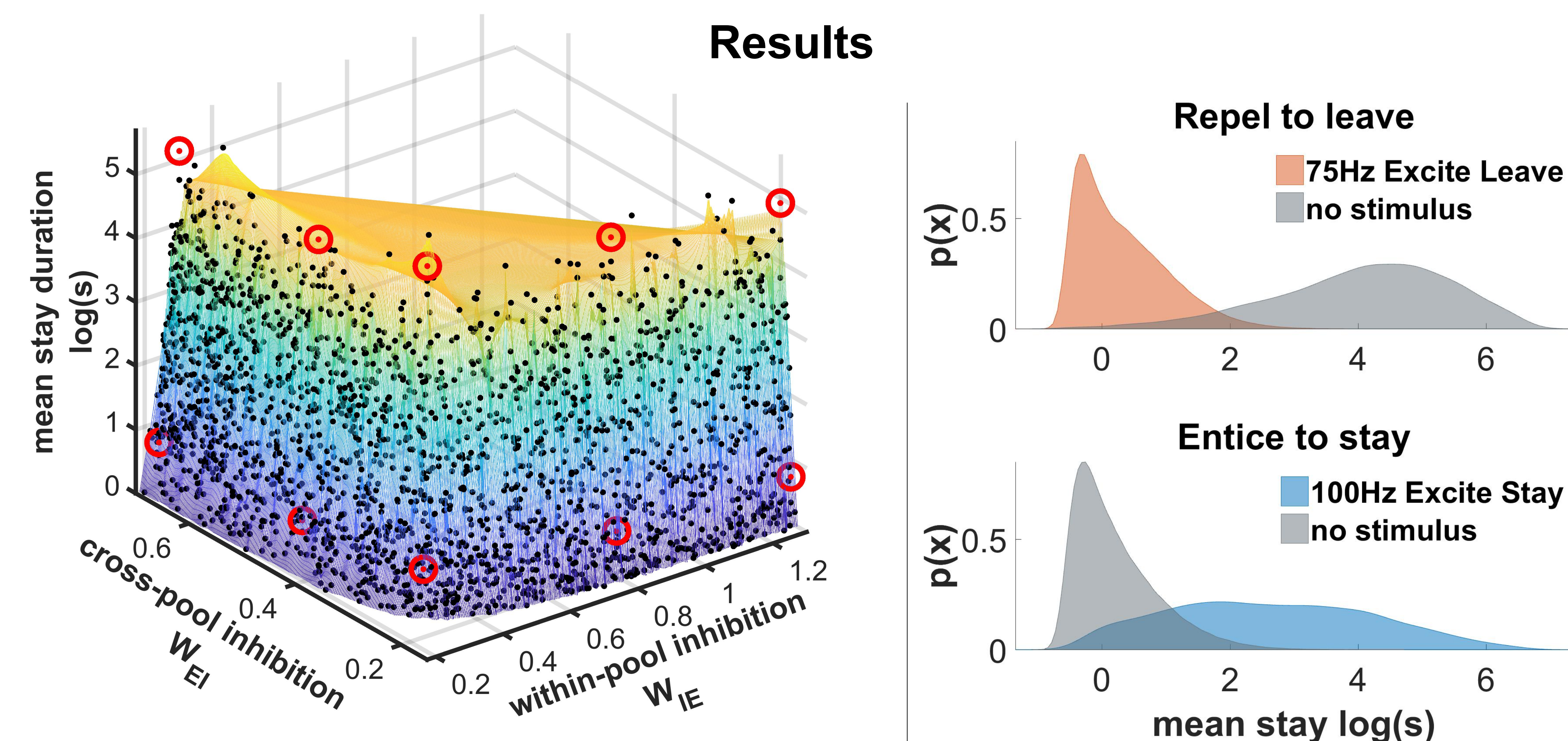
### Aversive stimulus

- Spiking input to excite-leave cell group (E)
- Applied in “repelled to leave” simulations

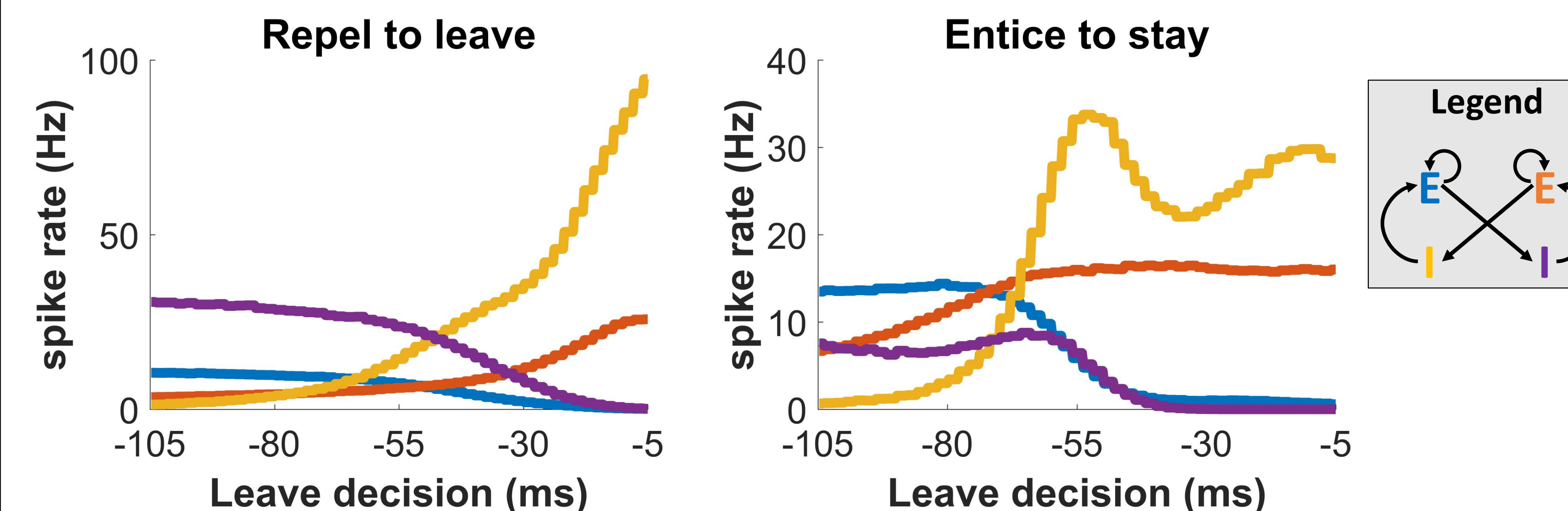
## Taste-preference behavior



## Results



Networks show “entice to stay” (top ridge) & “repel to leave” (bottom ridge) behavior in simulations without stimuli



## Conclusions

- Modeling framework replicates taste-preference behavior, following either “entice to stay” or “repel to leave” implementations by changing within/cross-pool inhibition
- Both accounts replicate sampling behavior, but preliminary results show different predictions for network dynamics during state-transitions
- State-transitions identified in neural recordings with hidden Markov modeling can test predictions

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