**Actions to be executed by IA**

|  |  |  |
| --- | --- | --- |
| ACTION | WHEN | STATE |
| Stay still |  | ST\_IAStopped |
| Move to target | - | ST\_IAMovingToTarget |
| Hit the ball | When the ball is in hit range | ST\_IAHitting |
|  |  |  |
|  |  |  |
|  |  |  |