John Lorenzini

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FDUCATION

BSc. Computer ScienceUniversity of California, Irvine

Irvine, CA | Sep 2021 - Jun 2025

EXPERIENCE

D-BAT | Web Developer Intern

Lewisville, TX | Jun 2022 - Present

- Spearheaded creation of a fullstack athlete development portal using React and AWS Amplify, significantly improving instructor workflow and customer convenience through statistical availability.
- Unified collected athlete data from four separate hardware platforms (BLAST, HitTrax, Rapsodo & Brave 4D Motion) by constructing a single GraphQL API.
- Cut data fetching load-times by over 50% through the trimming of established API calls and implementation of more efficient search and sort algorithms.
- Connected back-end authorization system with React-Router to separate instructor, athlete and administrator access flows and webpage visibility, centralizing D-BAT Lewisville's technology model around a single website.

SPRINGS CREATIVE | IT INTERN

Rock Hill, SC | Jul 2021 - Sep 2021

- Wrote PHP and Python scripts to facilitate the reformatting and migration of over 10,000 help desk tickets and 1,000 registered users to a new on-premise help desk platform by utilizing PHP Composer libraries and SupportPal REST API.
- Re-designed, developed and deployed a lightweight internal homepage using HTML/CSS to further progress system launch.
- Managed company physical hardware inventory, facilitated internal help desk requests and mass-updated internal hardware systems.

PEPSICO | Cybersecurity Shadowing

Plano, TX | Mar 2020 - Mar 2020

- Shadowed PepsiCo's IT headquarters in Plano, TX, learned about important IT responsibilities and duties, as well as cutting edge strategies and platforms utilized by cybersecurity experts.
- Went hands-on with prototype consumer automation technology using key industry concepts such as Deep Learning and Visual Product Recognition in relevant spaces such as Grocery stores.

PROJECTS

UCI ML REPOSITORY SEARCH ENGINE PYTHON, NUMPY, PANDAS, NATURAL LANGUAGE PROCESSING

- Awarded "Most Impactful" at UC Irvine's 2022 Machine Learning Hackathon.
- Constructed a search engine for UCI's Machine Learning Dataset Repository by training and combining a Spacy keyword search model with a Gensim Latent Dirichlet Allocation (LDA) model, achieving a -3.65 UMass Coherence score.

QUIZIFY

PYTHON, FLASK, HTML/CSS, JAVASCRIPT, APIS

- Awarded "Hacker's Choice" at UC Irvine's annual ZotHacks hackathon, an award given to the most impressive team project as chosen by 100+ event attendees, mentors and judges.
- Quizify retrieves a users' favorite music from streaming data and evaluates them on lyrical identification through a quiz of recognizable song snippets.

SKILLS

Languages: Python, C++, Java, SwiftUI, HTML/CSS, React, Tailwind, JavaScript, PHP

Technology: Git, Firebase, Jupyter, XCode, Adobe Creative Suite