

Wei Qin Yang

Video Editor

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[LinkedIn](#)

Summary

- Creating videos that combine visual rhythm with impactful audio.
- Davinci Resolve, Premiere Pro, After Effects, Reaper, Pro Tools

Experience

YouTube Content Creation

John Speaks – Writer, Host, Video/Audio Editor

2025-Present

- Writes, hosts, and edits videos that explore gaming, technology, and creative topics
- Finishes post-production in Davinci Resolve, handling A-roll/B-roll sequencing, color grading, motion graphics, and sound design to deliver high-quality content
- Handles complete production workflow, including camera operation, lighting setup, and audio recording
- Analyzes audience feedback and performance metrics to refine storytelling approach and visual style

Sound Designer for Video Games

XD INC. – Technical Sound Designer

2021-2023

- Optimized Wwise project structures with WAAPI, including renaming, organizing assets, bus routing, bank assignment, etc.
- Created and maintained a set of common utilities for Wwise Authoring Tools using WAAPI and WPF, including auto switch assign, auto container creation, multi-language import, etc. with proper GUI to interact with
- Recorded and trained TTS models for dialogue generation
- Created tools using Azure to generate dialogue assets
- Created tools using OpenAI Whisper to automate the QA process
- Communicated ideas and features with development team

INCHI Games – Sound Designer

2021

- Designed and implemented audio assets using Unity Audio
- Worked with game designers and programmers to decide how audio features are implemented
- Recorded Foley and original audio assets
- Debugged and fixed audio-related bugs
- Performed Wwise version updates for projects using Unity
- Performed resource optimizations for Wwise projects

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Sound for Film

Life Sucks - Production Sound Mixer, Foley Recordist and Dialogue Editor
2024

- Edited production sound and ADR under time constraints while maintaining close communication with the mixer and other editor

Self-Reflection – Foley Performer, Music Editor and SFX Editor
2024

- Selected and edited music
 - Edited Hard Effects
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Education

British Columbia Institution of Technology

2025-Present

Diploma in New Media and Web Development

Vancouver Film School

2023-2024

Diploma in Sound Design for Visual Media

Shanghai Conservatory of Music

2015-2021

Bachelor of Music (Music Design and Production)
