Note Titl	Other Search Techniques
\bigcirc	Hill-dinbing
	Basic idea: from current state, choose the best neighboring state (or, one of the best neighboring states). Repeat until can't improve any more: see formal algorithm, fig 4.2
	Hill-dimbing is also known as greedy local search
	Example: A-queens problem. (See text book for description). Mie as a houristic: the number of queens attacking each other.
	Exense:
	a) Perform hill dimbing from the initial position: * * * * * * * * * * * * * * * * * * *
	b) Save thing, Harring from X X N AD gets stuck! (lovel optimum)
	(Local of the control of the contro

	So, local optima are problematic!
	And, it he allow sideways moves, we could get that a loop.
	ivito a loop.
	~ 1 () () () ()
	Male swe you wolestand the definitions of
	- stochastic hill dimbing try to don'the
	- tint-choice will donothy tolk to constrate
	Make sive you undestand the definitions of — stochastic hill dimbing try to adopt the — first-choice hill dimbing formal algorithm — random-restart hill densing to density
	(all in textsook p 12ch).
(()	
	Crenatiz Algorithus
	There are many variants, but the bariz idea is:
	a contrada de la lace
	- encode solution as a segrence of humbers
	- detire a fitness throtton (seller titress =) righer
	chance of reproducing)
	- encode solution as a sequence of numbers - define a fitness function (better fitness =) higher (hance of reproducing) - breed by crossover (concatenate start of 1st parent with end of 2nd parent)
	WITH ELD ST WELL PURENT)
	- occasionally mutate
	Can exceede : Lia (lel 1 look sicha II of Ormally la banda
	See example: fig 4.6 in look, slide II of Russell's lecture notes Note the textbooks careat: last 2 sentences of section al
	NOTE THE TOURS CAVER THIT CITED OF JECTION CI
	see Gival Alg, textbook fix 4-8
	The solution of the second stage of the second

(3) Non-deterministic search

Easy! Think of the non-celternhism as an opponent (say, MIN) and use minimax on the resulting tree (which is called an and-or tree) see formulally, e.g. erratic vacuum - fig 4.10 ih text book fig 4.11

Exercise: complete and-or tree on handout

(4) Patial observations

Key point: define belief state as the subject

of state space where the agent could be. Create a graph of belief states based on possible transitions. Now we am standard search algorithm on the new state space! (e.g. depth first, A*).

frerire: - Draw the belief state space graph for deterministic sensorlers vacuum world.

- See hovolout for other exercises.

Summary

See hardout for examples of noncleternhistic, patral observations, and both combited.