## L21OrthogonalSets

### 1 Orthogonal Sets

Today we'll study the properties of **sets** of orthogonal vectors. These can be

very useful.

A set of vectors  $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$  in  $\mathbb{R}^n$  is said to be an **orthogonal set** if each pair of distinct vectors from the set is orthogonal, i.e.,

$$\mathbf{u}_i^T \mathbf{u}_j = 0$$
 whenever  $i \neq j$ .

**Example.** Show that  $\{\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3\}$  is an orthogonal set, where

$$\mathbf{u}_1 = \begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix}, \quad \mathbf{u}_2 = \begin{bmatrix} -1 \\ 2 \\ 1 \end{bmatrix}, \quad \mathbf{u}_3 = \begin{bmatrix} -1/2 \\ -2 \\ 7/2 \end{bmatrix}.$$

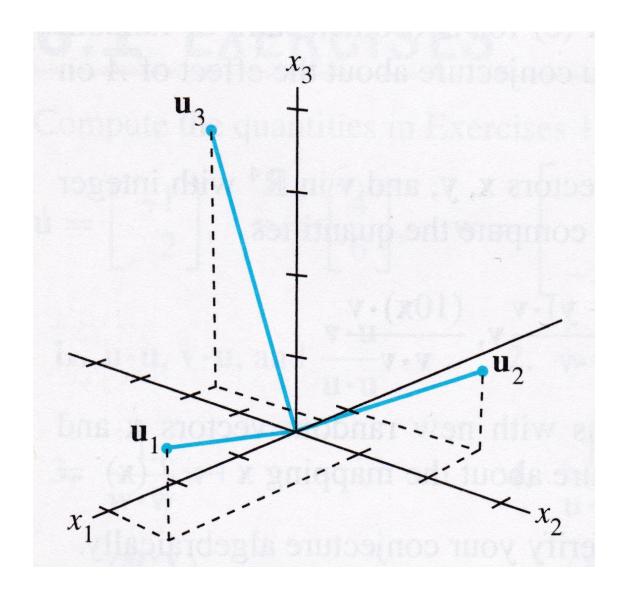
**Solution.** Consider the three possible pairs of distinct vectors, namely,  $\{\mathbf{u}_1, \mathbf{u}_2\}, \{\mathbf{u}_1, \mathbf{u}_3\},$  and  $\{\mathbf{u}_2, \mathbf{u}_3\}.$ 

$$\mathbf{u}_1^T \mathbf{u}_2 = 3(-1) + 1(2) + 1(1) = 0$$

$$\mathbf{u}_1^T \mathbf{u}_3 = 3(-1/2) + 1(-2) + 1(7/2) = 0$$

$$\mathbf{u}_2^T \mathbf{u}_3 = -1(-1/2) + 2(-2) + 1(7/2) = 0$$

Each pair of distinct vectors is orthogonal, and so  $\{\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3\}$  is an orthogonal set. In three space they describe three lines that are mutually perpendicular.



### 1.1 Question Time! Q21.1

**Theorem.** If  $S = \{\mathbf{u}_1, \dots, \mathbf{u}_p\}$  is an orthogonal set of nonzero vectors in  $\mathbb{R}^n$ , then S is linearly independent and hence is a basis for the subspace spanned by S.

**Proof.** We will prove that there is no linear combination of the vectors in S with nonzero coefficients that yields the zero vector.

Assume  $\mathbf{0} = c_1 \mathbf{u}_1 + \cdots + c_p \mathbf{u}_p$  for some scalars  $c_1, \dots, c_p$ . Then:

$$\mathbf{0} = c_1 \mathbf{u}_1 + c_2 \mathbf{u}_2 + \dots + c_p \mathbf{u}_p$$

$$0 = (c_1 \mathbf{u}_1 + c_2 \mathbf{u}_2 + \dots + c_p \mathbf{u}_p)^T \mathbf{u}_1$$

$$= (c_1 \mathbf{u}_1)^T \mathbf{u}_1 + (c_2 \mathbf{u}_2)^T \mathbf{u}_1 + \dots + (c_p \mathbf{u}_p)^T \mathbf{u}_1$$

$$= c_1 (\mathbf{u}_1^T \mathbf{u}_1) + c_2 (\mathbf{u}_2^T \mathbf{u}_1) + \dots + c_p (\mathbf{u}_p^T \mathbf{u}_1)$$

Because  $\mathbf{u}_1$  is orthogonal to  $\mathbf{u}_2, \dots, \mathbf{u}_p$ :

$$=c_1(\mathbf{u}_1^T\mathbf{u}_1)$$

Since  $\mathbf{u}_1$  is nonzero,  $\mathbf{u}_1^T \mathbf{u}_1$  is not zero and so  $c_1 = 0$ .

We can use the same kind of reasoning to show that,  $c_2, \ldots, c_p$  must be zero.

In other words, there is no nonzero combination of  $\mathbf{u}_i$ 's that yields the zero vector –so S is linearly independent.

**Definition.** An **orthogonal basis** for a subspace W of  $\mathbb{R}^n$  is a basis for W that is also an orthogonal set.

We have seen that for any subspace, there may be many different sets of vectors that can serve as a basis for W.

However an orthogonal basis is a particularly nice basis, because the weights (coordinates) of any point can be computed easily.

**Theorem.** Let  $\{\mathbf{u}_1,\ldots,\mathbf{u}_p\}$  be an orthogonal basis for a subspace W of  $\mathbb{R}^n$ . For each  $\mathbf{y}$  in W, the weights of the linear combination

$$\mathbf{y} = c_1 \mathbf{u}_1 + \dots + c_p \mathbf{u}_p$$

are given by

$$c_j = \frac{\mathbf{y}^T \mathbf{u}_j}{\mathbf{u}_j^T \mathbf{u}_j} \quad j = 1, \dots, p$$

**Proof.** As we saw in the last proof, the orthogonality of  $\{\mathbf{u}_1,\ldots,\mathbf{u}_p\}$  means that

$$\mathbf{y}^T \mathbf{u}_1 = (c_1 \mathbf{u}_1 + c_1 \mathbf{u}_2 + \dots + c_p \mathbf{u}_p)^T \mathbf{u}_1$$

$$= c_1(\mathbf{u}_1^T \mathbf{u}_1)$$

Since  $\mathbf{u}_1^T \mathbf{u}_1$  is not zero, the equation above can be solved for  $c_1$ . To find any other  $c_j$ , compute  $\mathbf{y}^T \mathbf{u}_j$  and solve for  $c_i$ .

**Example.** The set S which we saw earlier, ie,

$$\mathbf{u}_1 = \begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix}, \quad \mathbf{u}_2 = \begin{bmatrix} -1 \\ 2 \\ 1 \end{bmatrix}, \quad \mathbf{u}_3 = \begin{bmatrix} -1/2 \\ -2 \\ 7/2 \end{bmatrix},$$

is an orthogonal basis for  $\mathbb{R}^3$ .

Then, express the vector  $\mathbf{y} = \begin{bmatrix} 6 \\ 1 \\ -8 \end{bmatrix}$  as a linear combination of the vectors in S (ie, in the basis S or in the coordinate system S).

Solution. Compute

$$\mathbf{y}^T \mathbf{u}_1 = 11, \quad \mathbf{y}^T \mathbf{u}_2 = -12, \quad \mathbf{y}^T \mathbf{u}_3 = -33,$$

$$\mathbf{u}_1^T \mathbf{u}_1 = 11, \quad \mathbf{u}_2^T \mathbf{u}_2 = 6, \quad \mathbf{u}_3^T \mathbf{u}_3 = 33/2$$

So

$$\mathbf{y} = \frac{\mathbf{y}^T \mathbf{u}_1}{\mathbf{u}_1^T \mathbf{u}_1} \mathbf{u}_1 + \frac{\mathbf{y}^T \mathbf{u}_2}{\mathbf{u}_2^T \mathbf{u}_2} \mathbf{u}_2 + \frac{\mathbf{y}^T \mathbf{u}_3}{\mathbf{u}_3^T \mathbf{u}_3} \mathbf{u}_3$$
$$= \frac{11}{11} \mathbf{u}_1 + \frac{-12}{6} \mathbf{u}_2 + \frac{-33}{33/2} \mathbf{u}_3$$

$$=\mathbf{u}_1-2\mathbf{u}_2-2\mathbf{u}_3.$$

Let's stop for a moment and think about how we would have done this if we had not known that the vectors  $\mathbf{u}_1, \mathbf{u}_2$ , and  $\mathbf{u}_3$  form an orthogonal set.

We would have been looking for

$$c_1\mathbf{u}_1 + c_2\mathbf{u}_2 + c_3\mathbf{u}_3 = \mathbf{y}$$

The way we would find  $c_1, c_2, c_3$  in that case would be to solve the linear system

$$\begin{bmatrix} \mathbf{u}_1 \ \mathbf{u}_2 \ \mathbf{u}_3 \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = \mathbf{y}$$

which would have been much more trouble than what we did.

Instead, because the basis is an orthogonal basis, each coefficient  $c_1$  can be found separately, and simply.

### 1.2 An Orthogonal Projection

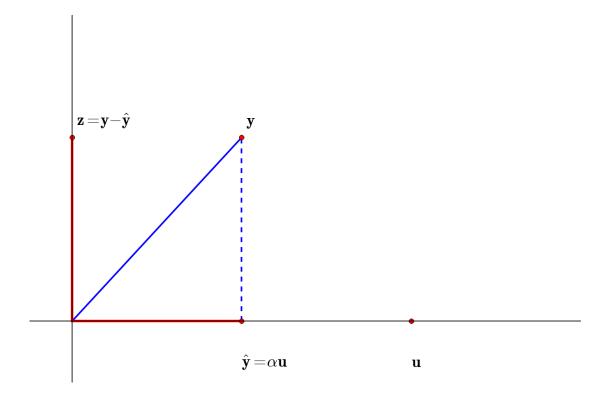
Given a nonzero vector  $\mathbf{u}$  in  $\mathbb{R}^n$ , consider the problem of decomposing a vector  $\mathbf{y}$  in  $\mathbb{R}^n$  into the sum of two vectors:

- one that is a multiple of **u**, and
- $\bullet$  one that is orthogonal to  ${\bf u}$ .

In other words, we wish to write:

$$\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z}$$

where  $\hat{\mathbf{y}} = \alpha \mathbf{u}$  for some scalar  $\alpha$  and  $\mathbf{z}$  is some vector orthogonal to  $\mathbf{u}$ .



That is, we are given  $\mathbf{y}$  and  $\mathbf{u}$ , and asked to compute  $\mathbf{z}$  and  $\hat{\mathbf{y}}$ .

To solve this, assume that we have some  $\alpha$ , and with it we compute  $\mathbf{y} - \alpha \mathbf{u} = \mathbf{y} - \hat{\mathbf{y}} = \mathbf{z}$ .

We want  $\mathbf{z}$  to be orthogonal to  $\mathbf{u}$ .

Now  $\mathbf{z} = \mathbf{y} - \alpha \mathbf{u}$  is orthogonal to  $\mathbf{u}$  if and only if

$$0 = (\mathbf{y} - \alpha \mathbf{u})^T \mathbf{u}$$
$$= \mathbf{y}^T \mathbf{u} - (\alpha \mathbf{u})^T \mathbf{u}$$
$$= \mathbf{y}^T \mathbf{u} - \alpha (\mathbf{u}^T \mathbf{u})$$

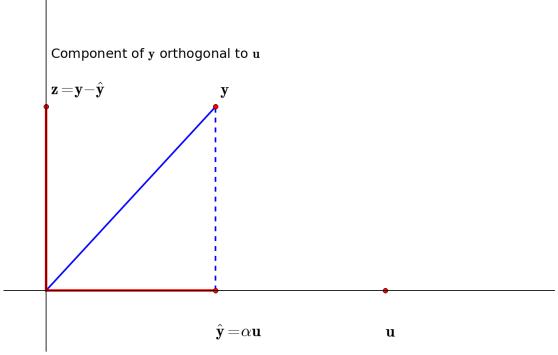
That is, the solution in which z is orthogonal to u happens if and only if

$$\alpha = \frac{\mathbf{y}^T \mathbf{u}}{\mathbf{u}^T \mathbf{u}}$$

and since  $\hat{\mathbf{y}} = \alpha \mathbf{u}$ ,

$$\hat{\mathbf{y}} = \frac{\mathbf{y}^T \mathbf{u}}{\mathbf{u}^T \mathbf{u}} \mathbf{u}.$$

The vector  $\hat{\mathbf{y}}$  is called the **orthogonal projection of y onto u**, and the vector  $\mathbf{z}$  is called the **component** of y orthogonal to u.



Now, note that if we had scaled  $\mathbf{u}$  by any amount (ie, moved it to the right or the left), we would not have changed the location of  $\hat{\mathbf{y}}$ .

This can be seen as well by replacing  $\mathbf{u}$  with  $c\mathbf{u}$  and recomputing  $\hat{\mathbf{y}}$ :

$$\hat{\mathbf{y}} = \frac{\mathbf{y}^T c \mathbf{u}}{c \mathbf{u}^T c \mathbf{u}} c \mathbf{u} = \frac{\mathbf{y}^T \mathbf{u}}{\mathbf{u}^T \mathbf{u}} \mathbf{u}.$$

Thus, the projection of  $\mathbf{y}$  is determined by the *subspace* L that is spanned by  $\mathbf{u}$  – in other words, the line through  $\mathbf{u}$  and the origin.

Hence sometimes  $\hat{\mathbf{y}}$  is denoted by  $\operatorname{proj}_L \mathbf{y}$  and is called the **orthogonal projection of y onto** L. Specifically:

$$\mathbf{y} = \mathrm{proj}_L \mathbf{y} = \frac{\mathbf{y}^T \mathbf{u}}{\mathbf{u}^T \mathbf{u}} \mathbf{u}$$

**Example.** Let  $\mathbf{y} = \begin{bmatrix} 7 \\ 6 \end{bmatrix}$  and  $\mathbf{u} = \begin{bmatrix} 4 \\ 2 \end{bmatrix}$ .

Find the orthogonal projection of  $\mathbf{y}$  onto  $\mathbf{u}$ . Then write  $\mathbf{y}$  as the sum of two orthogonal vectors, one in  $\mathrm{Span}\{\mathbf{u}\}$ , and one orthogonal to  $\mathbf{u}$ .

Solution. Compute

$$\mathbf{y}^T\mathbf{u} = \left[\begin{array}{cc} 7 & 6 \end{array}\right] \left[\begin{array}{c} 4 \\ 2 \end{array}\right] = 40$$

$$\mathbf{u}^T \mathbf{u} = \left[ \begin{array}{cc} 4 & 2 \end{array} \right] \left[ \begin{array}{c} 4 \\ 2 \end{array} \right] = 20$$

The orthogonal projection of  $\mathbf{y}$  onto  $\mathbf{u}$  is

$$\hat{\mathbf{y}} = \frac{\mathbf{y}^T \mathbf{u}}{\mathbf{u}^T \mathbf{u}} \mathbf{u}$$

$$=\frac{40}{20}\mathbf{u}=2\left[\begin{array}{c}4\\2\end{array}\right]=\left[\begin{array}{c}8\\4\end{array}\right]$$

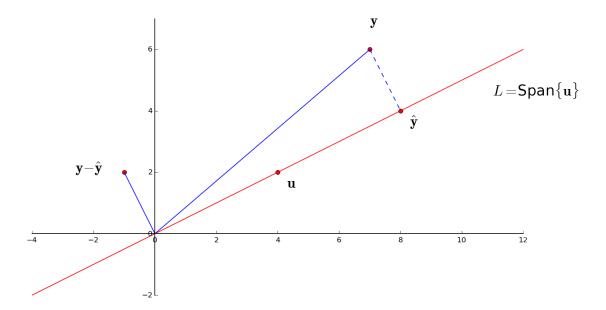
And the component of y orthogonal to u is

$$\mathbf{y} - \hat{\mathbf{y}} = \begin{bmatrix} 7 \\ 6 \end{bmatrix} - \begin{bmatrix} 8 \\ 4 \end{bmatrix} = \begin{bmatrix} -1 \\ 2 \end{bmatrix}.$$

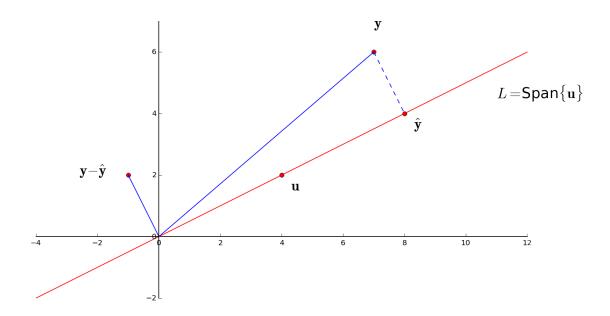
So

$$\mathbf{y} = \hat{\mathbf{y}} + \mathbf{z}$$

$$\left[\begin{array}{c} 7 \\ 6 \end{array}\right] = \left[\begin{array}{c} 8 \\ 4 \end{array}\right] + \left[\begin{array}{c} -1 \\ 2 \end{array}\right].$$



# 2 Question Time! Q21.2



The closest point.

Recall from geometry that given a line and a point P, the closest point on the line to P is given by the perpendicular from P to the line.

So this gives an important interpretation of  $\hat{\mathbf{y}}$ : it is the closest point to  $\mathbf{y}$  in the subspace L.

#### The distance from y to L

The distance from  $\mathbf{y}$  to L is the length of the perpendicular from  $\mathbf{y}$  to its orthogonal projection on L, namely  $\hat{\mathbf{y}}$ .

This distance equals the length of  $\mathbf{y} - \hat{\mathbf{y}}$ .

In this example, the distance is

$$\|\mathbf{y} - \hat{\mathbf{y}}\| = \sqrt{(-1)^2 + 2^2} = \sqrt{5}.$$

### 2.1 A Geometric Interpretation

Earlier today, we saw that when we decompose a vector  $\mathbf{y}$  into a linear combination of vectors  $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$  in a orthogonal set, we have

$$\mathbf{y} = c_1 \mathbf{u}_1 + \dots + c_p \mathbf{u}_p$$

where

$$c_j = \frac{\mathbf{y}^T \mathbf{u}_j}{\mathbf{u}_j^T \mathbf{u}_j}$$

And just now we have seen that the projection of y onto the subspace spanned by u is

$$\operatorname{proj}_{L}\mathbf{y} = \frac{\mathbf{y}^{T}\mathbf{u}}{\mathbf{u}^{T}\mathbf{u}}\mathbf{u}.$$

So a decomposition like  $\mathbf{y} = c_1 \mathbf{u}_1 + \cdots + c_p \mathbf{u}_p$  is really decomposing  $\mathbf{y}$  into a sum of orthogonal projections onto one-dimensional subspaces.

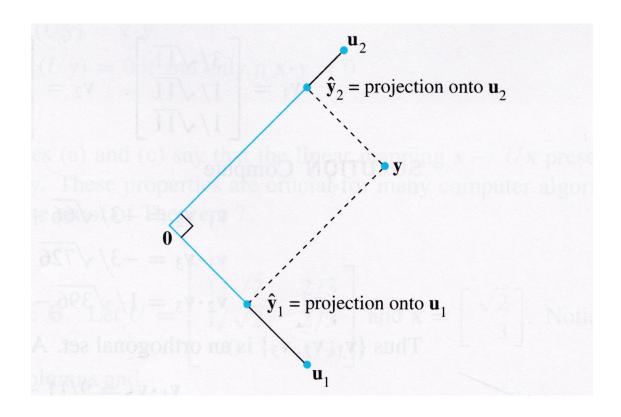
For example, let's take the case where  $\mathbf{y} \in \mathbb{R}^2$ . Let's say we are given  $\mathbf{u}_1, \mathbf{u}_2$  such that  $\mathbf{u}_1$  is orthogonal to  $\mathbf{u}_2$ , and so together they span  $\mathbb{R}^2$ .

Then y can be written in the form

$$\mathbf{y} = \frac{\mathbf{y}^T \mathbf{u}_1}{\mathbf{u}_1^T \mathbf{u}_1} \mathbf{u}_1 + \frac{\mathbf{y}^T \mathbf{u}_2}{\mathbf{u}_2^T \mathbf{u}_2} \mathbf{u}_2.$$

The first term is the projection of  $\mathbf{y}$  onto the subspace spanned by  $\mathbf{u}_1$  and the second term is the projection of  $\mathbf{y}$  onto the subspace spanned by  $\mathbf{u}_2$ .

So this equation expresses  $\mathbf{y}$  as the sum of its projections onto the (orthogonal) axes determined by  $\mathbf{u}_1$  and  $\mathbf{u}_2$ .



### 2.2 Question Time! Q21.3

### 2.3 Orthonormal Sets

A set  $\{\mathbf{u}_1,\ldots,\mathbf{u}_p\}$  is an **orthonormal set** if it is an orthogonal set of **unit** vectors.

If W is the subspace spanned by such as a set, then  $\{\mathbf{u}_1, \dots, \mathbf{u}_p\}$  is an **orthonormal basis** for W since the set is automatically linearly independent.

The simplest example of an orthonormal set is the standard basis  $\{\mathbf{e}_1, \dots, \mathbf{e}_n\}$  for  $\mathbb{R}^n$ . Any nonempty subset of  $\{\mathbf{e}_1, \dots, \mathbf{e}_n\}$  is orthonormal as well.

Pro tip: keep the terms clear in your head:

- orthogonal is (just) perpendicular, while
- **orthonormal** is perpendicular *and* unit length.

(You can see the word "normalized" inside "orthonormal").

Matrices with orthonormal columns are particularly important.

**Theorem.** A  $m \times n$  matrix U has orthonormal columns if and only if  $U^TU = I$ .

**Proof.** Let us suppose that U has only three columns which are each vectors in  $\mathbb{R}^m$  (but the proof will generalize to n columns).

Let  $U = [\mathbf{u}_1 \ \mathbf{u}_2 \ \mathbf{u}_3]$ . Then:

$$U^{T}U = \begin{bmatrix} \mathbf{u}_{1}^{T} \\ \mathbf{u}_{2}^{T} \\ \mathbf{u}_{3}^{T} \end{bmatrix} \begin{bmatrix} \mathbf{u}_{1} & \mathbf{u}_{2} & \mathbf{u}_{3} \end{bmatrix}$$
$$= \begin{bmatrix} \mathbf{u}_{1}^{T}\mathbf{u}_{1} & \mathbf{u}_{1}^{T}\mathbf{u}_{2} & \mathbf{u}_{1}^{T}\mathbf{u}_{3} \\ \mathbf{u}_{2}^{T}\mathbf{u}_{1} & \mathbf{u}_{2}^{T}\mathbf{u}_{2} & \mathbf{u}_{2}^{T}\mathbf{u}_{3} \\ \mathbf{u}_{3}^{T}\mathbf{u}_{1} & \mathbf{u}_{3}^{T}\mathbf{u}_{2} & \mathbf{u}_{3}^{T}\mathbf{u}_{3} \end{bmatrix}$$

The columns of U are orthogonal if and only if

$$\mathbf{u}_{1}^{T}\mathbf{u}_{2} = \mathbf{u}_{2}^{T}\mathbf{u}_{1} = 0, \ \mathbf{u}_{1}^{T}\mathbf{u}_{3} = \mathbf{u}_{3}^{T}\mathbf{u}_{1} = 0, \ \mathbf{u}_{2}^{T}\mathbf{u}_{3} = \mathbf{u}_{3}^{T}\mathbf{u}_{2} = 0$$

The columns of U all have unit length if and only if

$$\mathbf{u}_1^T \mathbf{u}_1 = 1, \ \mathbf{u}_2^T \mathbf{u}_2 = 1, \ \mathbf{u}_3^T \mathbf{u}_3 = 1.$$

So  $U^TU = I$ .

**Theorem.** Let U by an  $m \times n$  matrix with orthonormal columns, and let **x** and **y** be in  $\mathbb{R}^n$ . Then:

- 1.  $||U\mathbf{x}|| = ||\mathbf{x}||$ .
- 2.  $(U\mathbf{x})^T(U\mathbf{y}) = \mathbf{x}^T\mathbf{y}$ .
- 3.  $(U\mathbf{x})^T(U\mathbf{y}) = 0$  if and only if  $\mathbf{x}^T\mathbf{y} = 0$ .

Properties 1. and 3. say that the linear mapping  $\mathbf{x} \mapsto U\mathbf{x}$  preserves lengths and orthogonality.

So, viewed as a linear operator, an orthonormal matrix is very special: the lengths of vectors, and therefore the **distances between points** is not changed by the action of U.

Example. Let 
$$U = \begin{bmatrix} 1/\sqrt{2} & 2/3 \\ 1/\sqrt{2} & -2/3 \\ 0 & 1/3 \end{bmatrix}$$
 and  $\mathbf{x} = \begin{bmatrix} \sqrt{2} \\ 3 \end{bmatrix}$ . Notice that  $U$  has orthonormal columns, and 
$$U^T U = \begin{bmatrix} 1/\sqrt{2} & 1/\sqrt{2} & 0 \\ 2/3 & -2/3 & 1/3 \end{bmatrix} \begin{bmatrix} 1/\sqrt{2} & 2/3 \\ 1/\sqrt{2} & -2/3 \\ 0 & 1/3 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}.$$

Let's verify that ||Ux|| = ||x||.

$$U\mathbf{x} = \begin{bmatrix} 1/\sqrt{2} & 2/3 \\ 1/\sqrt{2} & -2/3 \\ 0 & 1/3 \end{bmatrix} \begin{bmatrix} \sqrt{2} \\ 3 \end{bmatrix} = \begin{bmatrix} 3 \\ -1 \\ 1 \end{bmatrix}$$
$$\|U\mathbf{x}\| = \sqrt{9+1+1} = \sqrt{11}.$$

$$\|\mathbf{x}\| = \sqrt{2+9} = \sqrt{11}.$$

**Orthonormal Square Matrices.** Consider the case when U is square, and has orthonormal columns. Then the fact that  $U^TU = I$  implies that  $U^{-1} = U^T$ .

Then U is called an **orthogonal** matrix.

(Note that this terminology could be confusing; the columns of U are not just orthogonal but actually orthonormal.)