John Mihal

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EDUCATION

Rochester Institute of Technology

Rochester, NY

Bachelors of Science in Computer Science, Minor in Quantum Information Science and Technology

2020 - 2024

Technical Skills

Languages: Java, Python, MatLab, C, C++, C#, SQL, HTML, CSS, JS, Perl, AWS (Amazon Web Service); Lambda, CloudFormation, S3, API Gateway, State Machine

Concepts: Agile, SCRUM, Databases, ML/AI, Embedded Programming, Optics, Quantum, Computer Vision

EXPERIENCE

Machine Learning Engineer

October 2024 - Present

Penn State Applied Research Laboratory

Washington, DC

- Developed ML/AI foundation models to process geospatial data.
- Implemented deep learning models such as transformers and convolutional neural networks (CNN) using Python and PyTorch.
- Utilized PyTorch Lightning to allow for efficient distributed training across CUDA GPUs, accelerating model training in AWS environments.
- Conducted reviews of scientific literature and presented key actionable insights to enhance team expertise.

Machine Learning Engineer Intern

May 2024 – August 2024

Penn State Applied Research Laboratory

Washington, DC

- Developed ML/AI foundation model to process geospatial data.
- Researched and utilized Barlow Twins loss from **Meta** and **NYU** to train a robust **convolutional neural network** (CNN).
- Implemented a foundation model leveraging PyTorch, NumPy, SciKit, Pandas, Polars with GPU accelleration (CUDA) in a Dockerized AWS environment.
- Cleaned and prepared geospatial data using SQL, GeoPandas, and MatPlotLib for storage in AWS S3.

Research Assistant

September 2023 – May 2024

RIT Quantum Imaging Laboratory

Rochester, NY

- The Quantum Imaging Laboratory focuses on designing and testing integrated photonics chips.
- Simulated light propagation on a star coupler component using the **Meep Python** library for **FDTD** electromagnetic simulation.

Research & Pre-clinical Development IT Coop

January 2023 - August 2023

Regeneron Pharmaceuticals

Tarrytown, NY

- Worked to create integrations between scientific systems such as BioBank, Clarizen, and other laboratory information management systems (LIMS) using Python and AWS Lambda.
- Designed and implemented an internal SwaggerHub replacement using AWS S3, AWS API Gateway, SwaggerUI and JS which saved over \$20,000 in yearly licensing costs.
- Translated business requirements to develop a Dotmatics to CoreLIMS molecule synchronization system and coordinated testing with Senior Developers, Principal Business Analysts and Consultants.
- Deployed continuous integration and continuous deployment (CICD) pipelines by configuring **Jenkins** CloudBees and installing Jenkins shell scripts in repositories using Perl.

PROJECTS

Autonomous Vehicle Point Cloud Alignment | C++, PCL, LiDAR

Spring 2024

- Developed a pipeline to integrate point clouds from multiple autonomous vehicles into a cohesive scene by utilizing only the data points within each cloud.
- Researched and implemented algorithms such as ICP and ground registration to achieve near real time performance.

Clash Stats | JS, Node.js, MongoDB, Express, Pug, Clash Royale API, Bootstrap CSS

Summer 2023

• Created a website where users can make sharable dashboards to view and compare live in game statistics with friends for the mobile game Clash Royale.

Multidisciplinary Robotics Club: Designing and building a robot to autonomously navigate a set course. The robot uses LiDAR, a camera and a Nvidia Jetson computer for navigation. Fall 2023 - May 2024

Additional Projects

Dice Counter | Matlab

Winter 2024

• Produced a Matlab project which received pictures of dice on a table and counted the number of dice.

Sticky Site | JS, Python, Flask, MongoDB, Jinja2

Winter 2024

• A public sticky note board where users can draw a sticky note and post it to the site for all to see.

Servo Drivers | C, HAL, STM32 Nucleo-L476RG Microcontroller, Oscilloscope, Servo, PWM

Winter 2024

• Designed a system to feed two PWM servos rotation instruction sets and user input instruction commands which can pause the instruction sets and modify the servos directly.

AI Language Model | Python, TensorFlow

Fall 2023

- Generated 4 language models trained off of scripts from the show "My Little Pony".
- Models used were LTSM, RNN, Two Layer Linear Model, Single Layer Linear Model, these were evaluated using perplexity, and cosine similarity between related words.

AI Number Classifier | Python, TensorFlow

Fall 2023

• Implemented 8 different models (Single vs Double Layer, Linear vs Convolution, ReLU, maxPool variants and combinations) to classify pictures of handwritten numbers from the MNIST dataset.

Frequency Reader | C, HAL, STM32 Nucleo-L476RG Microcontroller, Oscilloscope, Wave Generator Winter 202

• Wrote code which enabled the microcontroller to receive a wave and count the period of the wave with microsecond accuracy before outputting a histogram of period times.

Weather Web App | JS, HTML, CSS, API's

Summer 2022

• Learned JS to formulate and develop a JS web app where users can look up the weather of a city.

Meal Hub | SQL, Relational Databases, Java, Java Fx, Gluon Scene Builder, R, Kaggle, Indexes

Spring 2022

- Designed and implemented a SQL database and Java database management application.
- The application allowed users to manage a virtual pantry, search recipes and receive recommendations.